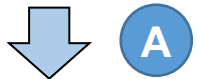
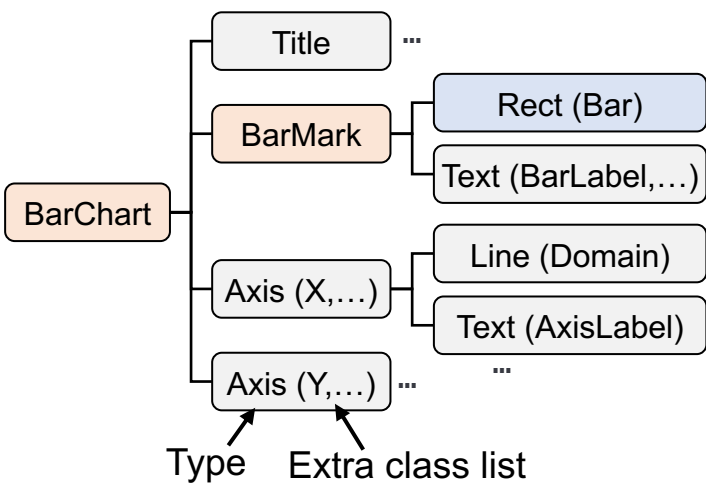


Target type spec



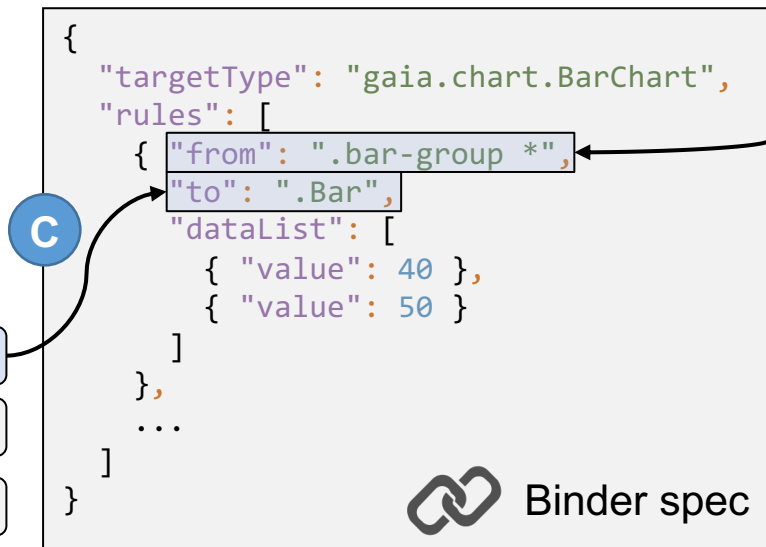
Target type tree



Type Extra class list

Selected type

Ancestors of selected type



Binder spec



Add or copy id

Generate **class list**
according to target type tree

Bind **data**

```
<rect id="bar-0" class="Rect Bar BarMark BarChart" value="40"></rect>
<rect id="bar-1" class="Rect Bar BarMark BarChart" value="50"></rect>
...
```

Unified virtual target model

```
<svg ...>
  <g class="bar-group">
    <rect id="bar-0" .../>
    <rect id="bar-1" .../>
  </g>
  <g class="label-group">
    <text id="label-0" ...>40</text>
    <text id="label-1" ...>50</text>
  </g>
  <line id="x-domain" ...></line>
  <line id="y-domain" ...></line>
</svg>
```

Unknown structure

Animated target and original SVG

