Quinn **Walker-Phelan**

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I'm an User Experience Designer with a mathematical mind. I live in a world of introspection that requires a creative and collaborative outlet. I smile my way through life as I strive to find a fun-spirited place to call home.

Skills Sketch • Axure • Invision • HTML • CSS • Javascript • Photoshop

UX PROJECTS

T-Mobile Tuesdays – IOS app redesign

- Found T-Mobile Tuesday user's pain points and goals
- Researched, sketched, and created wireframes before producing high fidelity axure mockups.

San Jose Sharks - Android app redesign

- Examined users pain points with current app to find areas that required redesign.
- Improved the information architechture and navigation to make the app easier to use.

EXPERIENCE

CDK Global – Web Design Specialist – Oct 2017 - Present

- Created and designed car dealership websites to provide a great experience for the user while also satisfying the dealer's wants.
- Designed and developed tools that improved efficiency and accuracy.

Pinglabs – User Experience Designer – Oct 2016-Nov 2016

- Researched dashboards, data visualization, and interviewed Pinglabs users and other HR professionals.
- Redesigned the Pinglabs dashboard to solve user goals.
- Created annotated Hi-Fi mockups to allow the Pinglabs developers to easily implement our redesign.

University of Washington ACA – Student Web Developer – July 2011 - Sept 2013

- Worked on the server, admin, and web applications of the award-winning SpaceScout app.
- Lead a team of students designers to create a badge app using Mozilla OpenBadges.
- Designed a JavaScript map to track lab computers to make finding and fixing broken computers easy for UW IT.

EDUCATION

Bachelor of Science, Computer Science & Engineering
University of Washington – 2010-2015

User Experience Design Immersive
General Assembly – Aug 2016-Nov 2016