

Kiertan Quinn Walker-Phelan

Represented by Creative Circle 206.652.5552

I'm an User Experience Designer with a mathematical mind. I live in a world of introspection that requires a creative and collaborative outlet. I smile my way through life as I strive to find a fun-spirited place to call home.

Skills Sketch • Axure • Invision • HTML • CSS • Javascript • Photoshop

UX PROJECTS

T-Mobile Tuesdays – IOS app redesign

- Added features to solve user's biggest pain point: getting value out of the weekly prizes.
- Researched, sketched, and created wireframes before producing high fidelity axure mockups.

Area 51 - Furniture website design

- Conducted user interviews and competitive analysis to determine what users want from an online furniture store.
- Created grayscale wireframes for a modern ecommerce experience.

San Jose Sharks - Android app redesign

- Redesigned the statistics, schedule, and roster to be more user friendly, and provide more relevant information.
- Improved the information architecture and navigation to make the app more usable.

EXPERIENCE

Pinglabs – User Experience Designer – Oct 2016 - Nov2016

- Researched dashboards, data visualization, and interviewed Pinglabs users and other HR professionals.
- Redesigned the Pinglabs dashboard to solve user goals.
- Created annotated Hi-Fi mockups to allow the Pinglabs developers to easily implement our redesign.

University of Washington ACA– Student Web Developer – July 2011 - Sept 2013

- Worked on the server, admin, and web applications of the award-winning SpaceScout app.
- Lead a team of student designers to create a badge app using Mozilla OpenBadges.
- Designed a JavaScript map to track lab computers to make finding and fixing broken computers easy for UW IT.

EDUCATION

Bachelor of Science, Computer Science & Engineering
University of Washington – 2010-2015

User Experience Design Immersive
General Assembly – Aug 2016-Nov 2016