

K. Quinn Walker-Phelan

User Experience Designer

Portfolio: www.UXquinn.com

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SKILLS

- Sketch
- Invision
- Axure
- HTML
- CSS
- Javascript
- Java
- Python
- Omnigraffle

WORK EXPERIENCE

User Experience Designer

Pinglabs

Oct 2016-Nov 2016

- Researched dashboards, data visualization, and interviewed pinglabs users and other HR professionals.
- Redesigned the pinglabs dashboard to solve user goals.
- Created annotated Hi-Fi mockups to allow the pinglabs developers to implement our redesign.

Student Web Developer

University of Washington, ACA

June 2011- September 2013

- Worked on the server, admin, and web applications of the award-winning SpaceScout app.
- Lead a team of students designers to create a badge app using Mozilla OpenBadges.
- Created a JavaScript map to track lab computers for use by UW IT.

EDUCATION

Bachelor in Computer Science & Engineering

University of Washington, Jan 2010 to Mar 2015

3.62 Cumulative GPA

General Assembly

User Experience Design Immersive, Aug 2016-Nov 2016

500+ hours of UX design experience and learning.

UX PROJECTS

T-Mobile Tuesdays

- Redesigned the T-Mobile Tuesdays app to solve user goals.
- Researched, sketched, and created wireframes before producing high fidelity axure mockups.

Area 51

- Followed UX process to redesign the furniture store website to create a modern ecommerce experience.

