

Profile

Game developer passionate about video games and unique gaming experiences.

3D Artist focused on games, modeling, rigging, animation and texturing. Studying to be a technical artist.

Employment History

Unity programmer at Kanope, São Bernardo do Campo August 2020 — February 2021

Education

Digital Games, FATEC São Caetano do Sul, São Caetano do Sul June 2019 — June 2022

Introduction to Art, SAGA - School of art games and animation, Santo André

December 2018 — May 2021

A solid base for the foundations of art, care from the concept to the most used software on the market.

Extra-curricular activities

Instructor at SAGA - School of art games and animation, Santo André

October 2018 — July 2019

Help students with spare classes and classroom questions, and to improve knowlegde.

Details

+55 (11) 98217-3060 eric_olv@yahoo.com

Links

Portfolio 3D Portfolio Linkedin

Skills

Zbrush

Substance Painter

Fast Learner

Unity

Autodesk Maya

Unreal Engine

Blender 3D

Substance Designer

Marmoset Toolbag

Adobe Photoshop

Languages

English

Portuguese

Hobbies

casual and strategy games, chess, rollerblade