

## Solution to Exercise 1

We want to compute the Monte-Carlo approximation of an integral

$$\int_0^1 \int_0^1 f(x, y) dx dy, \quad (1)$$

where  $f : (0, 1) \times (0, 1) \rightarrow \mathbb{R}$ . In order to do so, we have to generate a given number  $N$  of random realizations  $(x_i, y_i) \in (0, 1) \times (0, 1)$ ,  $i = 1, \dots, N$ , so that we can approximate

$$\int_0^1 \int_0^1 f(x, y) dx dy \approx \frac{1}{N} \sum_{i=1}^N f(x_i, y_i).$$

Of course, in order for the approximation to be good enough, the two realizations  $(x_i, y_i)$  have to be uncorrelated, for any  $i = 1, \dots, N$ . The intuition for this requirement is that, ideally, they have to fill all the set  $(0, 1) \times (0, 1)$  when  $N$  tends to infinity, and not only specific regions.

With this in mind, let's now look at the two questions of the exercise.

- (a) Suppose we have a class implementing `UniformRandomNumberSequence`, and specifically the method

```
double[] getSequenceOfRandomNumbers(),
```

by a Van der Corput sequence with a given base. That is, suppose that `getSequenceOfRandomNumbers()` returns a Van der Corput sequence, whose base is a field of the class (note that it is not given as an argument of the method). The question is then if we can use such an array to get the numbers  $(x_i, y_i) \in (0, 1) \times (0, 1)$ , for  $i = 1, \dots, N$ . If the function  $f$  we want to integrate was one-dimensional, this would have been fine. Indeed, for increasing  $N$ , the numbers produced by the sequence fill the interval  $(0, 1)$  in a uniform way.

However, a problem arises when coming to the two-dimensional case. Indeed, in this case one could use a Van der Corput sequence of length  $2n$  in order to simulate  $n$  pairs  $(x_i, y_i) \in (0, 1) \times (0, 1)$ , but the problem is that the Van der Corput sequence shows some serial dependence between its elements. For example, we have that

$$\left(x_{i+1} - \frac{1}{2}\right) \left(x_i - \frac{1}{2}\right) < 0$$

for  $i > 2$ . For this reason, the requirement that the two numbers  $(x_i, y_i)$  are uncorrelated for any  $i = 1, \dots, N$  is violated.

So, we cannot achieve a good approximation of (1) by passing such an object to the constructor

```
TwoDimensionalFunctionIntegration(UniformRandomNumberSequence sequenceGenerator,
                                   DoubleUnaryOperator integrand).
```

- (b) In order to solve this issue, we can add a method

```
double[][] getTwoDimensionalSequenceOfUncorrelatedRandomNumbers(),
```

to the interface `UniformRandomNumberSequence`, which returns a matrix  $A = (a_{i,j})_{i=1,2,j=1,\dots,N}$  with the requirement that  $a_{1,j}$  and  $a_{2,j}$  are uncorrelated for any  $j = 1, \dots, n$ . One could implement this method, for example, by an Halton sequence with two bases that are coprime.