Frog

Torso - right upper leg – right lower leg – right foot

- left upper leg – left lower leg – left foot

- head

- left upper arm – left lower arm – (hand?)

- right upper arm – right lower arm – (hand?)

Each of them has just 1 Degree of Freedom.

Animation: Jump

TODO

1. Make frog model: determine which size, position of each part >>
2. **Camera movement**
3. Make animation: which angle to change in each frame
4. Apply lighting: using Assignment material
5. Apply Texture