Importing DS-5 Example Projects

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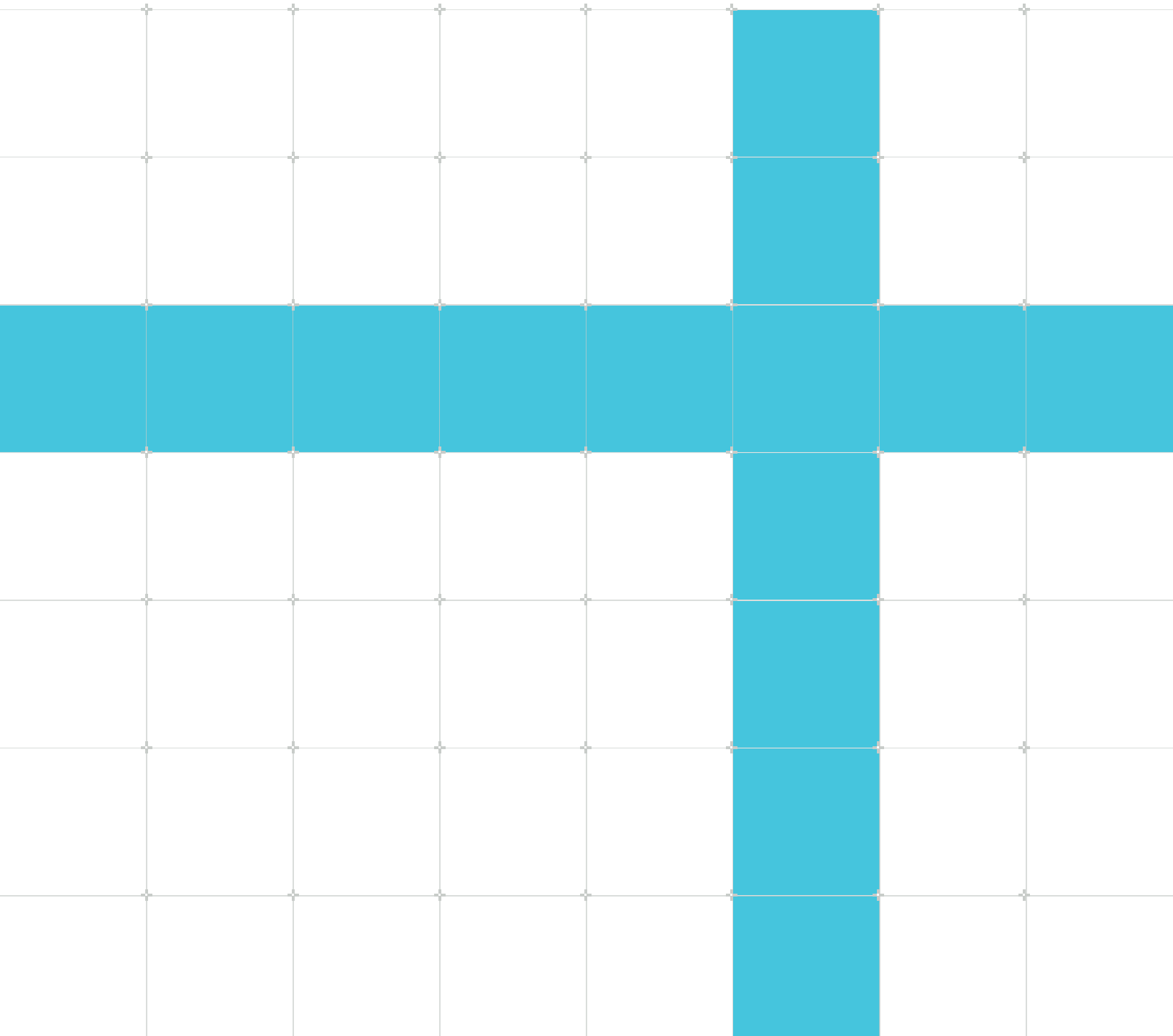

Importing DS-5 Example Projects

Release information

Document history

Issue	Date	Confidentiality	Change
0100-01	1 January 2020	Non-Confidential	First release

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110 Fulbourn Road, Cambridge, England CB1 9NJ.

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Contents

1. Overview

The Arm DS-5 Development Studio installation includes a wide range of example projects for bare-metal and Linux. This tutorial will guide you through importing the DS-5 example projects so you can quickly get started debugging code, either on a Fixed Virtual Platform, which is an Arm model running on your host, or a development board.

2. DS-5 Welcome page

The first time you open DS-5 you are taken to the DS-5 Welcome page. If you've closed it, you can find it again under **Help** > **Welcome to DS-5**. In this case go ahead and close the **Welcome page**.

The Welcome page provides you with a good way of getting started with DS-5, including cheat sheets that will directly import all the projects into your workspace. However, this tutorial shows you the individual steps, so that you can learn how to import any general project.

3. Open the CC++ or DS-5 Debug Perspective

Once you close the Welcome page, DS-5 defaults to the **C/C++** perspective. This contains the **Project Explorer** view, which is where we will import the projects from. The **DS-5 Debug** perspective, which is where you will probably spend most of your time also contains the Project Explorer view.

If you import any project, or anything that relies on a folder-based hierarchy into Eclipse, it will appear in the Project Explorer view.

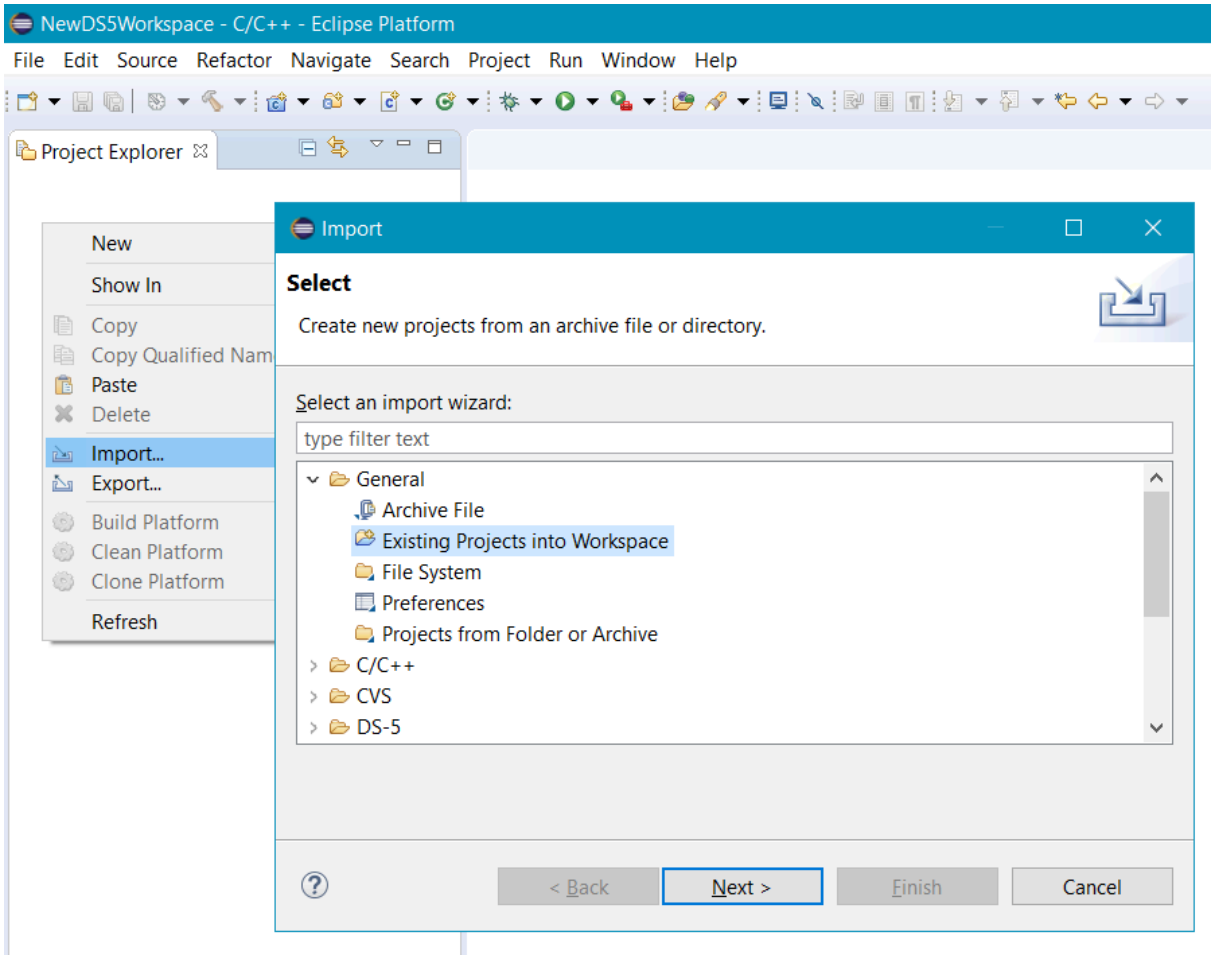
In Eclipse, you can carry out “contextual” actions by right-clicking in a view, or alternatively by using the top menu. It’s simply down to your personal preference, but worth bearing in mind.

4. Import the Example Projects

The folowing steps shows you how to import the example projects.

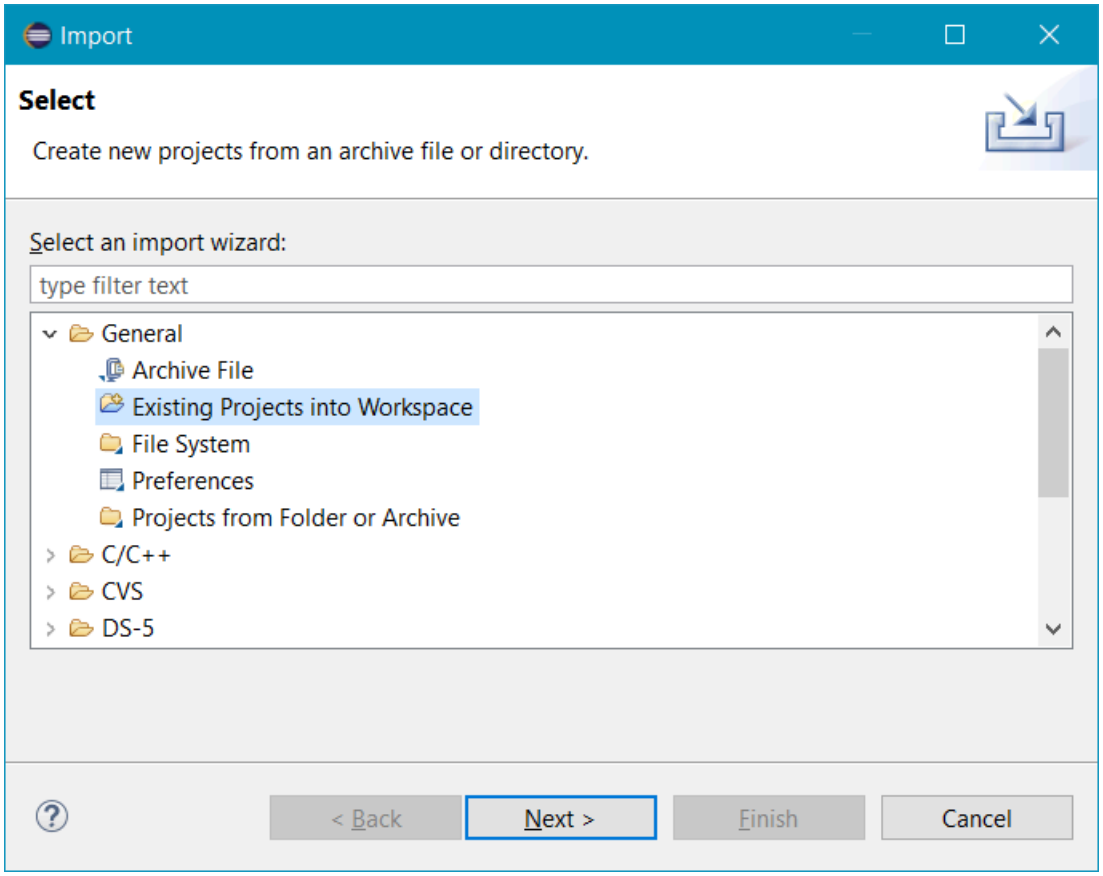
1. Right-click in the **Project Explorer** view and click **Import...** to bring up the **Import** dialog.

Figure 4-1: Import examples project explorer view



2. Select **General** > **Existing Projects into Workspace** and in the next window, click **Browse...** to navigate to the folder that contains the DS-5 example projects. This is located at `C:\Program Files\DS-5\examples`.

Figure 4-2: Import examples view

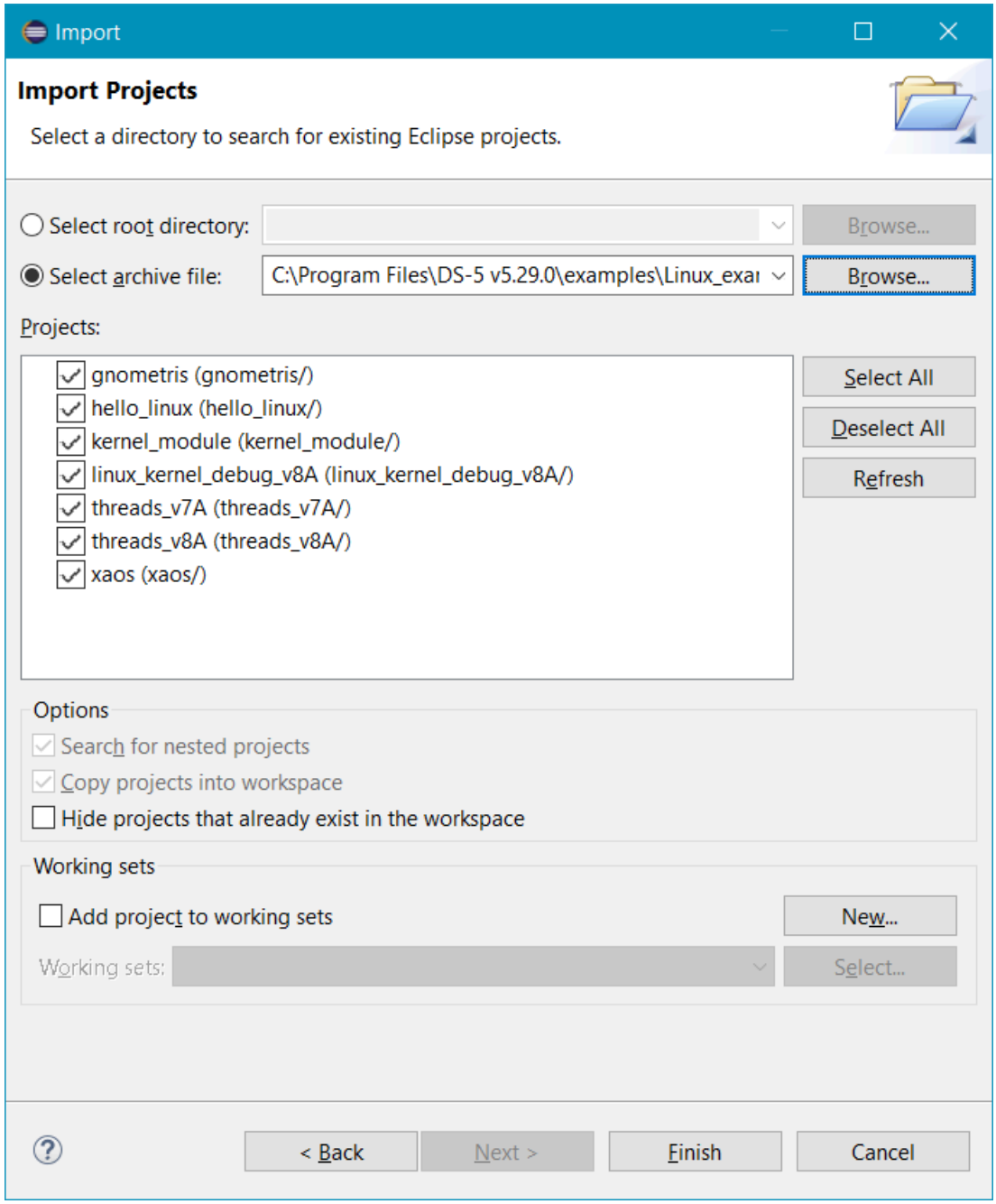


What kind of examples are provided?

There are several examples for Linux, including XaoS, threads, hello world and gnometris, along with startup code for supported processors and demonstration code for TrustZone. You'll also find bare-metal hello world examples for a range of development boards which will run from the on-chip RAM.

For now, select the Linux examples and hit **Open**. Finally, select the projects that you're interested in and click **Finish**.

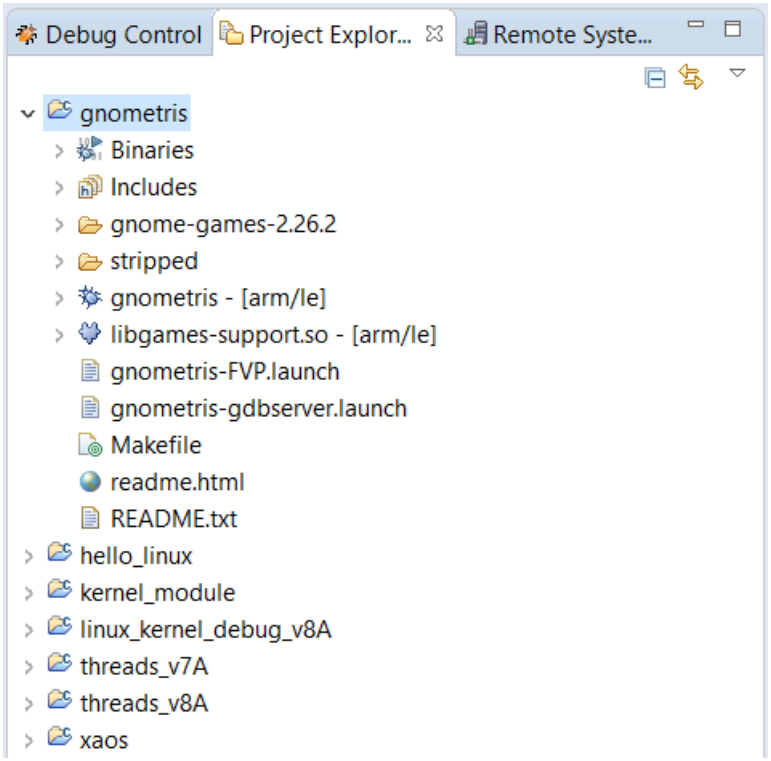
Figure 4-3: Import examples browse and select projects view



5. What Next?

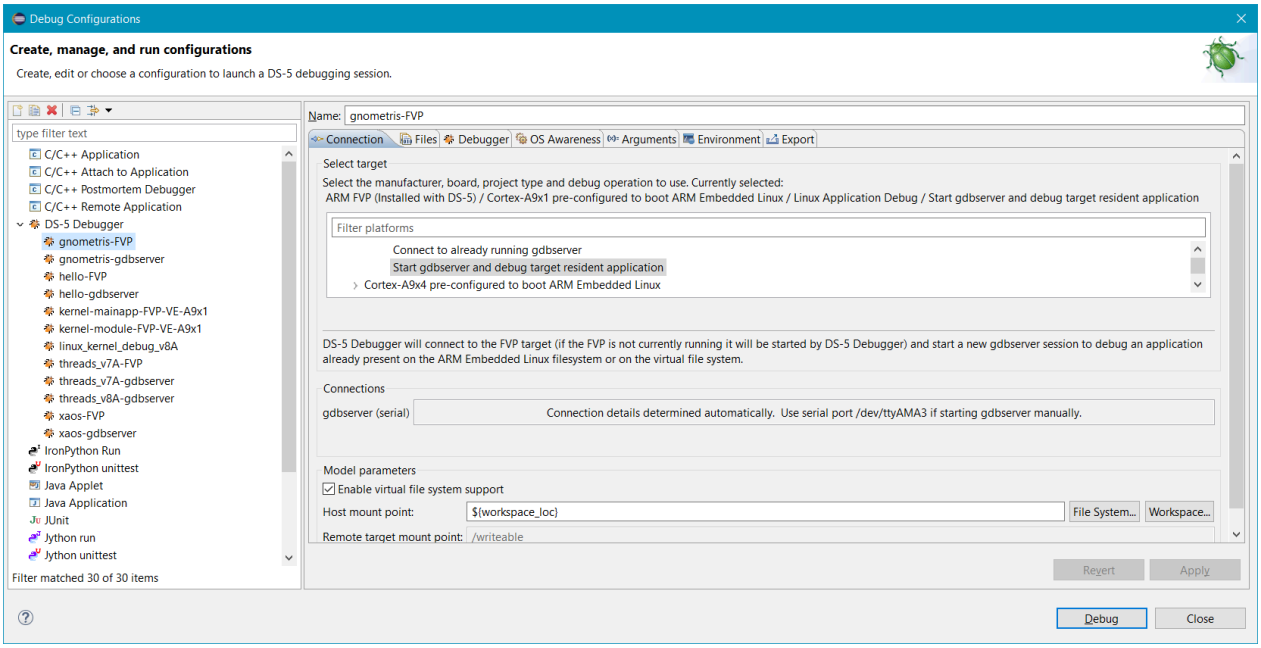
The projects that you've just imported all contain readme files, which give you some further tutorial tasks. They also contain un-stripped and stripped binaries so that you have access to the debug symbols.

Figure 5-1: Import examples populated and expanded view



Conveniently, if you navigate to the **Debug Configurations** view, under **Run** > **Debug Configurations**, you'll see that DS-5 has also imported ready-to-use debug configurations for these projects.

Figure 5-2: Import examples debug view



Next, try double-clicking on one of the FVP examples in the **Debug Configurations** window, or simply hit **Debug**. The model will launch, along with DS-5 Debugger. Hit **Continue** (the green “play” button") to run the program.