

Arm® Architecture Reference Manual Supplement, Armv9-A

Known issues in Issue B.a

Non-Confidential

Issue 03

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Arm® Architecture Reference Manual Supplement, Armv9-A Known issues in Issue B.a

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1 Introduction

1.1 Conventions

The following subsections describe conventions used in Arm documents.

Glossary

The Arm Glossary is a list of terms used in Arm documentation, together with definitions for those terms. The Arm Glossary does not contain terms that are industry standard unless the Arm meaning differs from the generally accepted meaning.

See the Arm® Glossary for more information: developer.arm.com/glossary.

Typographic conventions

Arm documentation uses typographical conventions to convey specific meaning.

Convention	Use State of the Control of the Cont
italic	Citations.
bold	Interface elements, such as menu names.
	Terms in descriptive lists, where appropriate.
monospace	Text that you can enter at the keyboard, such as commands, file and program names, and source code.
monospace <u>underline</u>	A permitted abbreviation for a command or option. You can enter the underlined text instead of the full command or option name.
<and></and>	Encloses replaceable terms for assembler syntax where they appear in code or code fragments.
	For example:
	MRC p15, 0, <rd>, <crn>, <opcode_2></opcode_2></crn></rd>
SMALL CAPITALS	Terms that have specific technical meanings as defined in the Arm® Glossary. For example, IMPLEMENTATION DEFINED, IMPLEMENTATION SPECIFIC, UNKNOWN, and UNPREDICTABLE.
Caution	Recommendations. Not following these recommendations might lead to system failure or damage.
Warning	Requirements for the system. Not following these requirements might result in system failure or damage.
Danger	Requirements for the system. Not following these requirements will result in system failure or damage.
Note	An important piece of information that needs your attention.

Convention	Use
Tip	A useful tip that might make it easier, better or faster to perform a task.
Remember	A reminder of something important that relates to the information you are reading.

1.2 Additional reading

This document contains information that is specific to this product. See the following documents for other relevant information:

Table 1-2: Arm publications

Document Name	Document ID	Licensee only
Arm [®] Architecture Reference Manual Supplement, Armv9-A, Issue B.a	DDI 0608B.a	No



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1.3 Other information

See the Arm website for other relevant information.

- Arm® Developer.
- Arm® Documentation.
- Technical Support.
- Arm® Glossary.

2 Known issues

This document records known issues in the Arm Architecture Reference Manual Supplement, Armv9-A (DDI 0608), Issue B.a.

This document lists the known issues in the architectural rules content only. For a list of known issues in the register, instruction, and pseudocode XML, please see https://developer.arm.com/architectures/cpu-architecture/a-profile/exploration-tools.

Key

- C = Clarification.
- D = Defect.
- R = Relaxation.
- E = Enhancement.

2.1 The Transactional Memory Extension (TME)

No issues.

2.2 The Embedded Trace Extension (ETE)

The known issues in the FTF architecture are listed below:

2.2.1 D1416

In section D5.9 (Timestamp Packet), in the description of the COUNT field, the following text is added:

When the COUNT field is not present, the cycle count value is **unknown**.

2.2.2 R1419

In section D6.9.16 (Timestamp Element), rule R_{HZSYP} that reads:

When a timestamp request occurs and ViewInst is inactive, the timestamp request is permitted to be delayed until the first of the following occurs:

- ViewInst becomes active.
- An Event element is generated.

is changed to read:

When a timestamp request occurs and ViewInst is inactive, the timestamp request is permitted to be delayed until after the first of the following occurs:

- A PO element is generated.
- An Event element is generated.

2.2.3 D1438

In section D8.1.2 (System instructions), the text in R_{VGVTS} that reads:

Instructions with CRn >= 0b1000 are **undefined**.

is changed to read:

Instructions with CRn ≥ 0b1000 are not allocated for accessing trace unit registers.

2.2.4 D1461

In section D7.10 (External Outputs), the statement I_{BZHDF} that reads:

The ETE architecture supports between one and four External Outputs. The number of outputs that a trace unit has is **IMPLEMENTATION DEFINED**, but at least one output is always implemented.

is updated to read:

The ETE architecture supports between zero and four External Outputs. The number of outputs that a trace unit has is **IMPLEMENTATION DEFINED**, and Arm recommends that at least one output is implemented.

2.3 The Trace Buffer Extension (TRBE)

The known issues in the TRBE architecture are listed below:

2.3.1 R1291

In section E1.2.2.4 (Faults), the following entry titled 'External abort on translation table walk or translation table update' is added to rule R_{OKLXR} :

The translation of a virtual address to a physical address might generate an External abort on the translation table walk or translation table update, and is treated as a synchronous MMU fault. See also E1.2.2.5 External aborts.

In the same section, in rule R_{FSPBK}, the following text is added:

If a write by the Trace Buffer Unit generates an External abort on a translation table walk or translation table update, it is **IMPLEMENTATION DEFINED** whether TRBSR_EL1.EA is set to 0b1 or unchanged.

In section E1.2.2.5 (External aborts), in rule R_{DJLWB} , the entry 'External abort on translation table walk or translation table update' is extended as follows:

An External abort on a translation table walk or translation table update might be treated as a synchronous MMU fault. See E1.2.2.4 Faults.

2.3.2 D1393

In section E1.2.2 (Trace buffer management), rule R_{JLZDN} that reads:

The Trigger Event trace buffer management event initiates a trace unit flush meaning other trace might be written to the trace buffer. This might cause a second trace buffer management event to be generated before Collection is stopped by the Trigger Event trace buffer management event.

is corrected to read:

When the trigger mode is *Stop on Trigger*, a *Trigger Event* initiates a trace unit flush meaning more trace might be written to the trace buffer before any Collection is stopped by the Trigger Event trace buffer management event. This additional trace might cause a second trace buffer management event to be generated before the Trigger Event trace buffer management event.

2.3.3 D1399

In section E1.2.1.3 (Address translation disabled), the text in R_{FJKLW} that reads:

If TRBLIMITR_EL1.nVM is 0b1, TRBMAR_EL1 defines the memory type, and, as applicable, Cacheability, Shareability, and Device type attributes, for the stage 1 output addresses.

is corrected to read:

If TRBLIMITR_EL1.nVM is 0b1, then unless overridden by stage 2 controls, TRBMAR_EL1 defines the memory type, and, as applicable, Cacheability, Shareability, and Device type attributes, for the stage 1 output addresses.

In section E1.2.1.4 (Stage 2 translation), the example in I_{ZSDMR} that reads:

• If the Effective value of HCR_EL2.DC in the owning translation regime is 0b1, then stage 1 translation is disabled and the memory type produced by stage 1 is Normal Non-shareable, Inner Write-Back Cacheable Read-Allocate Write-Allocate, Outer Write-Back Cacheable Read-Allocate Write-Allocate, regardless of the value of SCTLR EL1.C.

is extended to read:

• If the Effective value of HCR_EL2.DC in the owning translation regime is 0b1, then stage 1 translation is disabled and the memory type produced by stage 1 is Normal Nonshareable, Inner Write-Back Cacheable Read-Allocate Write-Allocate, Outer Write-Back Cacheable Read-Allocate Write-Allocate, regardless of the values of SCTLR_EL1.C and, if TRBLIMITR_EL1.nVM is 0b1, TRBMAR_EL1.

2.4 The Branch Record Buffer Extension (BRBE)

The known issues in the BRBE architecture are listed below:

2.4.1 C1306

In section F1.1.9.1 (Filtering on type), rule R_{FJYDC} that currently reads:

It is **IMPLEMENTATION DEFINED** whether Branch records are generated for the following instructions when the instruction is executed in a non prohibited region and if any of the following are true:

is updated to read:

It is **IMPLEMENTATION DEFINED** whether Branch records are generated for the following unconditional direct branch instructions when the instruction is executed in a non-prohibited region and if any of the following are true:

Within the same section, the title of Table F1.10 is updated to 'Optional A64 unconditional direct branch instructions'.

2.4.2 R1391

The following Rules and Information statement are added to section F1.1.13.1 (Manual injection of Branch records):

R_{SMBVK}: When a BRB INJ instruction is executed inside a BRBE Prohibited region and the contents of the Branch record injection data registers indicates an invalid record, it is **CONSTRAINED UNPREDICTABLE** whether a Branch record is injected to the Branch record buffer. An invalid record is one with BRBINFINJ EL1.VALID set to 0b00.

R_{HNCSX}: For a BRB INJ instruction, it is **CONSTRAINED UNPREDICTABLE** whether a Branch record is injected to the Branch record buffer when all of the following are true:

- The BRB INJ instruction is executed inside a BRBE Prohibited region.
- The contents of the Branch Record Injection data registers indicates a valid record.
- The other contents of the Branch Record Injection data registers indicate an incorrectly formatted record.

If a Branch record is injected, then the contents of the Branch record are **CONSTRAINED UNPREDICTABLE**.

 I_{JLVPS} : An example of an incorrectly formatted record is one where BRBINFINJ_EL1.VALID is 0b01 and BRBINFINJ_EL1.MPRED is 0b1.

2.4.3 D1436

In section F1.1.10 (Branch record buffer operation), the text in rule R_{QKQZL} that reads:

If any of the following are true, the physical offset is zero, otherwise the physical offset is the value of CNTVOFF_EL2:

is updated to read:

If any of the following are true, the physical offset is zero, otherwise the physical offset is the value of CNTPOFF_EL2: