

ObjCryst::ZScatterer
::GetScatteringComponentList

ObjCryst::ZScatterer
::POVRayDescription

ObjCryst::ZScatterer
::UpdateScattCompList

```
graph LR; A["ObjCryst::ZScatterer::GetScatteringComponentList"] --> C["ObjCryst::ZScatterer::UpdateScattCompList"]; B["ObjCryst::ZScatterer::POVRayDescription"] --> C;
```

The diagram illustrates two separate calls to the `UpdateScattCompList` method of the `ObjCryst::ZScatterer` class. The first call originates from the `GetScatteringComponentList` method, and the second call originates from the `POVRayDescription` method. Both calls are represented by blue arrows pointing to a single, shaded rectangular box on the right that contains the text `ObjCryst::ZScatterer::UpdateScattCompList`.