


ObjCryst::ReadFHLine



```
graph LR; A[ObjCryst::ReadFHLine] --> B[ObjCryst::string2floatC]
```

A diagram showing a call from the function `ObjCryst::ReadFHLine` to the function `ObjCryst::string2floatC`. The first box is shaded gray and the second is white. A blue arrow points from the right side of the first box to the left side of the second box.

ObjCryst::string2floatC