

ObjCryst::Atom::GetRadius

```
graph LR; A[ObjCryst::Atom::GetRadius] --> B[ObjCryst::Atom::IsDummy]; A --> C[ObjCryst::ScatteringPower::GetRadius];
```

ObjCryst::Atom::IsDummy

ObjCryst::ScatteringPower  
::GetRadius