

Python Data Structure Functions & Methods

<http://www.tutorialspoint.com/python/index.htm>

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Standard Data Types

The data stored in memory can be of many types. For example, a person's age is stored as a numeric value and his or her address is stored as alphanumeric characters. Python has various standard data types that are used to define the operations possible on them and the storage method for each of them.

Python has five standard data types –

- Numbers
- String
- List
- Tuple
- Dictionary

Python Numbers

Number data types store numeric values. Number objects are created when you assign a value to them. For example –

```
var1 = 1
var2 = 10
```

You can also delete the reference to a number object by using the del statement. The syntax of the del statement is –

```
del var1[,var2[,var3[... ,varN]]]
```

You can delete a single object or multiple objects by using the del statement. For example –

```
del var
del var_a, var_b
```

Python supports four different numerical types –

- int (signed integers)
- long (long integers, they can also be represented in octal and hexadecimal)
- float (floating point real values)
- complex (complex numbers)

Here are some examples of numbers –

int	long	float	complex
10	51924361L	0.0	3.14j
100	-0x19323L	15.20	45.j
-786	0122L	-21.9	9.322e-36j
080	0xDEFABCECBDAECBFBAE1	32.3+e18	.876j
-0490	535633629843L	-90.	-.6545+0J
-0x260	-052318172735L	-32.54e100	3e+26J
0x69	-4721885298529L	70.2-E12	4.53e-7j

- Python allows you to use a lowercase L with long, but it is recommended that you use only an uppercase L to avoid confusion with the number 1. Python displays long integers with an uppercase L.
- A complex number consists of an ordered pair of real floating-point numbers denoted by x + yj, where x and y are the real numbers and j is the imaginary unit.

Python Strings

Strings in Python are identified as a contiguous set of characters represented in the quotation marks. Python allows for either pairs of single or double quotes. Subsets of strings can be taken using the slice operator ([] and [:]) with indexes starting at 0 in the beginning of the string and working their way from -1 at the end.

The plus (+) sign is the string concatenation operator and the asterisk (*) is the repetition operator. For example –

```
#!/usr/bin/python
```

```
str = 'Hello World!'
```

```
print str           # Prints complete string
print str[0]        # Prints first character of the string
print str[2:5]      # Prints characters starting from 3rd to 5th
print str[2:]       # Prints string starting from 3rd character
print str * 2       # Prints string two times
print str + "TEST"  # Prints concatenated string
```

This will produce the following result –

```
Hello World!
H
llo
llo World!
Hello World!Hello World!
Hello World!TEST
```

Python Lists

Lists are the most versatile of Python's compound data types. A list contains items separated by commas and enclosed within square brackets ([]). To some extent, lists are similar to arrays in C. One difference between them is that all the items belonging to a list can be of different data type.

The values stored in a list can be accessed using the slice operator ([] and [:]) with indexes starting at 0 in the beginning of the list and working their way to end -1. The plus (+) sign is the list concatenation operator, and the asterisk (*) is the repetition operator. For example –

```
#!/usr/bin/python
```

```
list = [ 'abcd', 786 , 2.23, 'john', 70.2 ]  
tinylist = [123, 'john']
```

```
print list           # Prints complete list  
print list[0]        # Prints first element of the list  
print list[1:3]       # Prints elements starting from 2nd till 3rd  
print list[2:]        # Prints elements starting from 3rd element  
print tinylist * 2    # Prints list two times  
print list + tinylist # Prints concatenated lists
```

This produce the following result –

```
['abcd', 786, 2.23, 'john', 70.200000000000003]  
abcd  
[786, 2.23]  
[2.23, 'john', 70.200000000000003]  
[123, 'john', 123, 'john']  
['abcd', 786, 2.23, 'john', 70.200000000000003, 123, 'john']
```

Python Tuples

A tuple is another sequence data type that is similar to the list. A tuple consists of a number of values separated by commas. Unlike lists, however, tuples are enclosed within parentheses.

The main differences between lists and tuples are: Lists are enclosed in brackets ([]) and their elements and size can be changed, while tuples are enclosed in parentheses (()) and cannot be updated. Tuples can be thought of as **read-only** lists. For example –

```
#!/usr/bin/python

tuple = ( 'abcd', 786 , 2.23, 'john', 70.2  )
tinytuple = (123, 'john')

print tuple           # Prints complete list
print tuple[0]        # Prints first element of the list
print tuple[1:3]      # Prints elements starting from 2nd till 3rd
print tuple[2:]       # Prints elements starting from 3rd element
print tinytuple * 2   # Prints list two times
print tuple + tinytuple # Prints concatenated lists
```

This produce the following result –

```
('abcd', 786, 2.23, 'john', 70.2000000000000003)
abcd
(786, 2.23)
(2.23, 'john', 70.2000000000000003)
(123, 'john', 123, 'john')
('abcd', 786, 2.23, 'john', 70.2000000000000003, 123, 'john')
```

The following code is invalid with tuple, because we attempted to update a tuple, which is not allowed. Similar case is possible with lists –

```
#!/usr/bin/python

tuple = ( 'abcd', 786 , 2.23, 'john', 70.2  )
list = [ 'abcd', 786 , 2.23, 'john', 70.2  ]
tuple[2] = 1000    # Invalid syntax with tuple
list[2] = 1000    # Valid syntax with list
```

Python Dictionary

Python's dictionaries are kind of hash table type. They work like associative arrays or hashes found in Perl and consist of key-value pairs. A dictionary key can be almost any Python type, but are usually numbers or strings. Values, on the other hand, can be any arbitrary Python object.

Dictionaries are enclosed by curly braces ({ }) and values can be assigned and accessed using square braces ([]). For example –

```
#!/usr/bin/python
```

```
dict = {}  
dict['one'] = "This is one"  
dict[2] = "This is two"
```

```
tinydict = {'name': 'john', 'code': 6734, 'dept': 'sales'}
```

```
print dict['one']      # Prints value for 'one' key  
print dict[2]         # Prints value for 2 key  
print tinydict        # Prints complete dictionary  
print tinydict.keys() # Prints all the keys  
print tinydict.values() # Prints all the values
```

This produce the following result –

```
This is one  
This is two  
{'dept': 'sales', 'code': 6734, 'name': 'john'}  
['dept', 'code', 'name']  
['sales', 6734, 'john']
```

Dictionaries have no concept of order among elements. It is incorrect to say that the elements are "out of order"; they are simply unordered.

Data Type Conversion

Sometimes, you may need to perform conversions between the built-in types. To convert between types, you simply use the type name as a function.

There are several built-in functions to perform conversion from one data type to another. These functions return a new object representing the converted value.

Function	Description
<code>int(x [,base])</code>	Converts x to an integer. base specifies the base if x is a string.
<code>long(x [,base])</code>	Converts x to a long integer. base specifies the base if x is a string.
<code>float(x)</code>	Converts x to a floating-point number.
<code>complex(real [,imag])</code>	Creates a complex number.
<code>str(x)</code>	Converts object x to a string representation.
<code>repr(x)</code>	Converts object x to an expression string.
<code>eval(str)</code>	Evaluates a string and returns an object.
<code>tuple(s)</code>	Converts s to a tuple.
<code>list(s)</code>	Converts s to a list.
<code>set(s)</code>	Converts s to a set.
<code>dict(d)</code>	Creates a dictionary. d must be a sequence of (key,value) tuples.
<code>frozenset(s)</code>	Converts s to a frozen set.
<code>chr(x)</code>	Converts an integer to a character.
<code>unichr(x)</code>	Converts an integer to a Unicode character.
<code>ord(x)</code>	Converts a single character to its integer value.
<code>hex(x)</code>	Converts an integer to a hexadecimal string.
<code>oct(x)</code>	Converts an integer to an octal string.

Built-in List Functions & Methods:

Python includes the following list functions –

SN	Function with Description
----	---------------------------

- | | |
|---|--|
| 1 | <u>cmp(list1, list2)</u>
Compares elements of both lists. |
| 2 | <u>len(list)</u>
Gives the total length of the list. |
| 3 | <u>max(list)</u>
Returns item from the list with max value. |
| 4 | <u>min(list)</u>
Returns item from the list with min value. |
| 5 | <u>list(seq)</u>
Converts a tuple into list. |

Python includes following list methods

SN	Methods with Description
----	--------------------------

- | | |
|---|---|
| 1 | <u>list.append(obj)</u>
Appends object obj to list |
| 2 | <u>list.count(obj)</u>
Returns count of how many times obj occurs in list |
| 3 | <u>list.extend(seq)</u>
Appends the contents of seq to list |
| 4 | <u>list.index(obj)</u>
Returns the lowest index in list that obj appears |
| 5 | <u>list.insert(index, obj)</u>
Inserts object obj into list at offset index |
| 6 | <u>list.pop(obj=list[-1])</u>
Removes and returns last object or obj from list |
| 7 | <u>list.remove(obj)</u>
Removes object obj from list |
| 8 | <u>list.reverse()</u>
Reverses objects of list in place |
| 9 | <u>list.sort([func])</u> |

Sorts objects of list, use compare func if given

Built-in String Methods

Python includes the following built-in methods to manipulate strings –

SN

Methods with Description

- 1 [capitalize\(\)](#)
Capitalizes first letter of string
- 2 [center\(width, fillchar\)](#)
Returns a space-padded string with the original string centered to a total of width columns.
- 3 [count\(str, beg= 0,end=len\(string\)\)](#)
Counts how many times str occurs in string or in a substring of string if starting index beg and ending index end are given.
- 4 [decode\(encoding='UTF-8',errors='strict'\)](#)
Decodes the string using the codec registered for encoding. encoding defaults to the default string encoding.
- 5 [encode\(encoding='UTF-8',errors='strict'\)](#)
Returns encoded string version of string; on error, default is to raise a ValueError unless errors is given with 'ignore' or 'replace'.
- 6 [endswith\(suffix, beg=0, end=len\(string\)\)](#)
Determines if string or a substring of string (if starting index beg and ending index end are given) ends with suffix; returns true if so and false otherwise.
- 7 [expandtabs\(tabsize=8\)](#)
Expands tabs in string to multiple spaces; defaults to 8 spaces per tab if tabsize not provided.
- 8 [find\(str, beg=0 end=len\(string\)\)](#)
Determine if str occurs in string or in a substring of string if starting index beg and ending index end are given returns index if found and -1 otherwise.
- 9 [index\(str, beg=0, end=len\(string\)\)](#)
Same as find(), but raises an exception if str not found.
- 10 [isalnum\(\)](#)
Returns true if string has at least 1 character and all characters are alphanumeric and false otherwise.
- 11 [isalpha\(\)](#)
Returns true if string has at least 1 character and all characters are alphabetic and false otherwise.
- 12 [isdigit\(\)](#)
Returns true if string contains only digits and false otherwise.
- 13 [islower\(\)](#)

Returns true if string has at least 1 cased character and all cased characters are in lowercase and false otherwise.

[isnumeric\(\)](#)

14 Returns true if a unicode string contains only numeric characters and false otherwise.

[isspace\(\)](#)

15 Returns true if string contains only whitespace characters and false otherwise.

[istitle\(\)](#)

16 Returns true if string is properly "titlecased" and false otherwise.

[isupper\(\)](#)

17 Returns true if string has at least one cased character and all cased characters are in uppercase and false otherwise.

[join\(seq\)](#)

18 Merges (concatenates) the string representations of elements in sequence seq into a string, with separator string.

[len\(string\)](#)

19 Returns the length of the string

[ljust\(width\[, fillchar\]\)](#)

20 Returns a space-padded string with the original string left-justified to a total of width columns.

[lower\(\)](#)

21 Converts all uppercase letters in string to lowercase.

[lstrip\(\)](#)

22 Removes all leading whitespace in string.

[maketrans\(\)](#)

23 Returns a translation table to be used in translate function.

[max\(str\)](#)

24 Returns the max alphabetical character from the string str.

[min\(str\)](#)

25 Returns the min alphabetical character from the string str.

[replace\(old, new \[, max\]\)](#)

26 Replaces all occurrences of old in string with new or at most max occurrences if max given.

[rfind\(str, beg=0, end=len\(string\)\)](#)

27 Same as find(), but search backwards in string.

28 [rindex\(str, beg=0, end=len\(string\)\)](#)

Same as `index()`, but search backwards in string.

[`rjust\(width\[, fillchar\]\)`](#)

29 Returns a space-padded string with the original string right-justified to a total of width columns.

[`rstrip\(\)`](#)

30 Removes all trailing whitespace of string.

[`split\(str="", num=string.count\(str\)\)`](#)

31 Splits string according to delimiter `str` (space if not provided) and returns list of substrings; split into at most `num` substrings if given.

[`splitlines\(num=string.count\("\n"\)\)`](#)

32 Splits string at all (or `num`) NEWLINEs and returns a list of each line with NEWLINEs removed.

[`startswith\(str, beg=0, end=len\(string\)\)`](#)

33 Determines if string or a substring of string (if starting index `beg` and ending index `end` are given) starts with substring `str`; returns true if so and false otherwise.

[`strip\(\[chars\]\)`](#)

34 Performs both `lstrip()` and `rstrip()` on string

[`swapcase\(\)`](#)

35 Inverts case for all letters in string.

[`title\(\)`](#)

36 Returns "titlecased" version of string, that is, all words begin with uppercase and the rest are lowercase.

[`translate\(table, deletechars=""\)`](#)

37 Translates string according to translation table `str` (256 chars), removing those in the `del` string.

[`upper\(\)`](#)

38 Converts lowercase letters in string to uppercase.

[`zfill \(width\)`](#)

39 Returns original string leftpadded with zeros to a total of width characters; intended for numbers, `zfill()` retains any sign given (less one zero).

[`isdecimal\(\)`](#)

40 Returns true if a unicode string contains only decimal characters and false otherwise.

Built-in Tuple Functions

Python includes the following tuple functions –

SN	Function with Description
----	---------------------------

1	<u>cmp(tuple1, tuple2)</u>
---	--

	Compares elements of both tuples.
--	-----------------------------------

2	<u>len(tuple)</u>
---	-----------------------------------

	Gives the total length of the tuple.
--	--------------------------------------

3	<u>max(tuple)</u>
---	-----------------------------------

	Returns item from the tuple with max value.
--	---

4	<u>min(tuple)</u>
---	-----------------------------------

	Returns item from the tuple with min value.
--	---

5	<u>tuple(seq)</u>
---	-----------------------------------

	Converts a list into tuple.
--	-----------------------------

Built-in Dictionary Functions & Methods –

Python includes the following dictionary functions –

SN	Function with Description
	<code>cmp(dict1, dict2)</code>
1	Compares elements of both dict.
	<code>len(dict)</code>
2	Gives the total length of the dictionary. This would be equal to the number of items in the dictionary.
	<code>str(dict)</code>
3	Produces a printable string representation of a dictionary
	<code>type(variable)</code>
4	Returns the type of the passed variable. If passed variable is dictionary, then it would return a dictionary type.

Python includes following dictionary methods –

SN	Methods with Description
	<code>dict.clear()</code>
1	Removes all elements of dictionary <i>dict</i>
	<code>dict.copy()</code>
2	Returns a shallow copy of dictionary <i>dict</i>
	<code>dict.fromkeys()</code>
3	Create a new dictionary with keys from seq and values set to <i>value</i> .
	<code>dict.get(key, default=None)</code>
4	For key <i>key</i> , returns value or default if key not in dictionary
	<code>dict.has_key(key)</code>
5	Returns <i>true</i> if key in dictionary <i>dict</i> , <i>false</i> otherwise
6	<code>dict.items()</code>

Returns a list of *dict*'s (key, value) tuple pairs

[dict.keys\(\)](#)

7 Returns list of dictionary *dict*'s keys

[dict.setdefault\(key, default=None\)](#)

8 Similar to `get()`, but will set `dict[key]=default` if *key* is not already in *dict*

[dict.update\(dict2\)](#)

9 Adds dictionary *dict2*'s key-values pairs to *dict*

[dict.values\(\)](#)

10 Returns list of dictionary *dict*'s values

Number Type Conversion

Python converts numbers internally in an expression containing mixed types to a common type for evaluation. But sometimes, you need to coerce a number explicitly from one type to another to satisfy the requirements of an operator or function parameter.

- Type **int(x)** to convert x to a plain integer.
- Type **long(x)** to convert x to a long integer.
- Type **float(x)** to convert x to a floating-point number.
- Type **complex(x)** to convert x to a complex number with real part x and imaginary part zero.
- Type **complex(x, y)** to convert x and y to a complex number with real part x and imaginary part y. x and y are numeric expressions

Mathematical Functions

Python includes following functions that perform mathematical calculations.

Function	Returns (description)
<u>abs(x)</u>	The absolute value of x: the (positive) distance between x and zero.
<u>ceil(x)</u>	The ceiling of x: the smallest integer not less than x
<u>cmp(x, y)</u>	-1 if x < y, 0 if x == y, or 1 if x > y
<u>exp(x)</u>	The exponential of x: e^x
<u>fabs(x)</u>	The absolute value of x.
<u>floor(x)</u>	The floor of x: the largest integer not greater than x
<u>log(x)</u>	The natural logarithm of x, for $x > 0$
<u>log10(x)</u>	The base-10 logarithm of x for $x > 0$.
<u>max(x1, x2,...)</u>	The largest of its arguments: the value closest to positive infinity
<u>min(x1, x2,...)</u>	The smallest of its arguments: the value closest to negative infinity
<u>modf(x)</u>	The fractional and integer parts of x in a two-item tuple. Both parts have the same sign as x. The integer part is returned as a float.
<u>pow(x, y)</u>	The value of $x^{**}y$.
<u>round(x [,n])</u>	x rounded to n digits from the decimal point. Python rounds away from zero as a tie-

breaker: round(0.5) is 1.0 and round(-0.5) is -1.0.

[sqrt\(x\)](#)

The square root of x for $x > 0$

Random Number Functions

Random numbers are used for games, simulations, testing, security, and privacy applications. Python includes following functions that are commonly used.

Function	Description
<u>choice(seq)</u>	A random item from a list, tuple, or string.
<u>randrange ([start,] stop [,step])</u>	A randomly selected element from range(start, stop, step)
<u>random()</u>	A random float r, such that 0 is less than or equal to r and r is less than 1
<u>seed([x])</u>	Sets the integer starting value used in generating random numbers. Call this function before calling any other random module function. Returns None.
<u>shuffle(lst)</u>	Randomizes the items of a list in place. Returns None.
<u>uniform(x, y)</u>	A random float r, such that x is less than or equal to r and r is less than y

Trigonometric Functions

Python includes following functions that perform trigonometric calculations.

Function	Description
<u>acos(x)</u>	Return the arc cosine of x, in radians.
<u>asin(x)</u>	Return the arc sine of x, in radians.
<u>atan(x)</u>	Return the arc tangent of x, in radians.
<u>atan2(y, x)</u>	Return atan(y / x), in radians.
<u>cos(x)</u>	Return the cosine of x radians.
<u>hypot(x, y)</u>	Return the Euclidean norm, $\sqrt{x^2 + y^2}$.
<u>sin(x)</u>	Return the sine of x radians.
<u>tan(x)</u>	Return the tangent of x radians.
<u>degrees(x)</u>	Converts angle x from radians to degrees.
<u>radians(x)</u>	Converts angle x from degrees to radians.

Mathematical Constants

The module also defines two mathematical constants –

Constants	Description
pi	The mathematical constant pi.
e	The mathematical constant e.