
Computational Semantics

PCL II, CL, UZH
May 25, 2016



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Useful list



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<http://www.nltk.org/howto/>:

- tag
- classify
- probability
- japanese
- wordnet
- data
- ccg
- logic
- ...

1. Knowledge representation and automated reasoning
 - Logical connectives (or boolean operators)
 - Propositional logic
 - First-order logic
2. Wordnet and Word Sense Disambiguation
3. Introduction to word embeddings

Propositional logic



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- Basic statements are represented with *propositional symbols*:
 - “John is chasing Mary” = P
 - “Mary is running” = Q

Propositional logic



- Basic statements are represented with *propositional symbols*:
 - “John is chasing Mary” = P
 - “Mary is running” = Q
- They can be combined:
 - John is chasing Mary and she (Mary) is running: $P \ \& \ Q$
- Using the logical connectives (boolean operators)
 - not ($-$), and ($\&$), or ($\|$),
therefore (\rightarrow), equivalence (\leftrightarrow)



Logical Connectives

- Negation (not) -
 $\neg X = \text{True}$ if X is **False** (=the reverse value of X)
- Conjunction (and) &
 $X \& Y = \text{True}$ only if both X and Y are **True**
- Disjunction (or) |
 $X | Y = \text{True}$ if at least one of X and Y is **True**
- Implication (if ..., then ...) \rightarrow
 $X \rightarrow Y = \text{False}$ only when X is **True** and Y is **False**
- Equivalence (if and only if) \leftrightarrow
 $X \leftrightarrow Y = \text{True}$ if X and Y are both **True** or **False**

Logical Connectives



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Conjunction ($X \& Y$):

	X = False	X = True
Y = False	False	False
Y = True	False	True

Disjunction ($X \mid Y$):

	X = False	X = True
Y = False	False	True
Y = True	True	True

Implication ($X \rightarrow Y$):

	X = False	X = True
Y = False	True	False
Y = True	True	True

Equivalence ($X \leftrightarrow Y$):

	X = False	X = True
Y = False	True	False
Y = True	False	True

Propositional Logic @ NLTK:



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NLTK can process logical expressions into subclasses of Expression object

```
>>> from nltk.sem.logic import LogicParser
```

```
>>> lp = LogicParser()
```

```
>>> lp.parse('- (P & Q)')
```

```
<NegatedExpression -(P & Q)>
```

```
>>> lp.parse('P & Q')
```

```
<AndExpression (P & Q)>
```

```
>>> lp.parse('P | (R -> Q)')
```

```
<OrExpression (P | (R -> Q))>
```

```
>>> lp.parse('P <-> -- P')
```

```
<IffExpression (P <-> --P)>
```


- Assigning values:

```
>>> val = nltk.Valuation([('P', True), ('Q', True), ('R', False)])
>>> val['P']
True
```

- Evaluating expressions:

```
>>> dom = set([])
>>> g = nltk.Assignment(dom)
>>> m = nltk.Model(dom, val)

>>> print m.evaluate('(P & Q)', g)
True
>>> print m.evaluate('-(P & Q)', g)
False
>>> print m.evaluate('(P | R)', g)
True
```

- Starting with some assumptions
 - propositional symbol expressions, e.g.
 - P (fish live in water)
 - Q (fish can fly)
 - $P \rightarrow -Q$
- Can we reach a conclusion?
 - e.g. $-Q$
- Argument: $[A_1, \dots, A_n] / C$, where A_1, \dots, A_n are **assumptions**

An argument is **valid** if there is no possible situation in which its premises are all true and its conclusion is not true.

First-order logic



- Propositions are analyzed into predicates and arguments
 - `read(John)`
- combined with boolean operators
 - `read(John, book) & falling_asleep(John)`

First-order logic @ NLTK:



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```
>>> from nltk.sem.logic import LogicParser
```

```
>>> lp = LogicParser()
```

```
>>> p = lp.parse('read(john)')
```

```
>>> p.argument
```

```
<ConstantExpression john>
```

```
>>> p.function
```

```
<ConstantExpression read>
```

Quantifiers



- Used with variables
- Existence quantifier: \exists
 - $\exists x$ means: for some x it is true that...
 - e.g. $\exists x.(\text{person}(x) \wedge \text{like}(x, \text{waffles}))$
 - meaning: there are some that like waffles
 - NLTK:

`'exists x.(person(x) & like(x, waffles))'`

Quantifiers



- Used with variables
- Universal quantifier: \forall
 - $\forall x$ means: for all x ...
 - e.g. $\forall x. (person(x) \rightarrow lie(x))$
 - meaning: everybody lies
 - NLTK: '**all x. (person(x) \rightarrow lie(x))**'

Outline



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1. knowledge representation and automated reasoning
 - Logical connectives (or boolean operators)
 - Propositional logic
 - First-order logic
2. Wordnet and Word Sense Disambiguation
3. Introduction to word embeddings

Words meanings and their relations

- word meanings/senses
 - bank → financial institution, river shore,...
 - crane → construction machine, bird,...
 - ...
- word relations
 - synonyms/antonyms, hyponyms/hyperonyms, ...
 - e.g. WordNet
 - <http://www.nltk.org/howto/wordnet.html>

WordNet @ NLTK



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- Lemma → senses:

```
from nltk.corpus import wordnet as wn
```

```
wn.synsets('bank')  
[Synset('bank.n.01'), Synset('depository_financial_institution.n.01'),  
Synset('bank.v.01'), ...]
```

- Senses for a given PoS-tag only:

```
wn.synsets('bank', pos=wn.VERB)  
[Synset('bank.v.01'), Synset('bank.v.02'), ...]
```

- Sense definitions:

```
print wn.synsets('bank')[1].definition()  
Synset('depository_financial_institution.n.01') a financial institution  
that accepts deposits and channels the money into lending activities
```

WordNet @ NLTK



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- Sense → lemmas:

```
wn.synsets('bank')[1].lemmas()  
[Lemma('depository_financial_institution.n.01.  
depository_financial_institution'), Lemma  
('depository_financial_institution.n.01.bank'), Lemma  
('depository_financial_institution.n.01.banking_concern'), Lemma  
('depository_financial_institution.n.01.banking_company')]  
  
wn.synsets('bank')[1].lemma_names()  
['depository_financial_institution', 'bank', 'banking_concern',  
'banking_company']
```

WordNet @ NLTK



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- Other languages:

```
wn.langs()
```

```
[u'als', u'arb', u'cmn', u'dan', u'eng', u'fas', u'fin', u'fra', u'fre',  
u'heb', u'ita', u'jpn', u'cat', u'eus', u'glg', u'spa', u'ind', u'zsm',  
u'nno', u'nob', u'pol', u'por', u'tha']
```

```
wn.synsets('pane')
```

```
[Synset('pane.n.01'), Synset('paneling.n.01'), Synset('acid.n.02')]
```

```
wn.synsets('pane', lang='ita')
```

```
[Synset('support.n.06'), Synset('cake.n.01'), Synset('bread.n.01'), Synset  
('loaf_of_bread.n.01')]
```

```
wn.synsets('fromage')
```

```
[]
```

```
wn.synsets('fromage', lang='fra')
```

```
[Synset('cheese.v.02'), Synset('cheese.v.01'), Synset('cheese.n.01'),  
Synset('tall_mallow.n.01')]
```

- Other relations:

```
dog = wn.synset('dog.n.01')
```

```
dog.hypernyms()
```

```
[Synset('canine.n.02'), Synset('domestic_animal.n.01')]
```

```
dog.hyponyms()
```

```
[Synset('basenji.n.01'), Synset('corgi.n.01'), Synset('cur.n.01'), Synset('dalmatian.n.02'), ...]
```

```
dog.member_holonyms()
```

```
[Synset('canis.n.01'), Synset('pack.n.06')]
```

```
dog.root_hypernyms()
```

```
[Synset('entity.n.01')]
```

WordNet @ NLTK



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- Other relations:

```
good = wn.synset('good.a.01')
```

```
good.antonyms()
```

```
Traceback (most recent call last):
```

```
  File "<stdin>", line 1, in <module>
```

```
AttributeError: 'Synset' object has no attribute 'antonyms'
```

```
good.lemmas()
```

```
[Lemma('good.a.01.good')]
```

```
good.lemmas()[0].antonyms()
```

```
[Lemma('bad.a.01.bad')]
```

WordNet @ NLTK



- Similarity
 - based on path between two senses

```
dog = wn.synset('dog.n.01')
cat = wn.synset('cat.n.01')

print dog.path_similarity(cat)
0.2
print wn.path_similarity(dog, cat)
0.2

for s in wn.synsets('wolf'):
    print dog.path_similarity(s)
0.333333333333
0.1
0.1
0.111111111111
...
```

WordNet @ NLTK



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- Lowest common hypernym

```
print dog.lowest_common_hypernyms(cat)
[Synset('carnivore.n.01')]
```

```
print dog.lowest_common_hypernyms(wn.synset('wolf.n.01'))
[Synset('canine.n.02')]
```

```
print dog.lowest_common_hypernyms(wn.synset('wolf.n.03'))
[Synset('organism.n.01')]
```

WordNet @ NLTK



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- Lowest common hypernym

```
print dog.lowest_common_hypernyms(cat)
[Synset('carnivore.n.01')]
```

```
print dog.lowest_common_hypernyms(wn.synset('wolf.n.01'))
[Synset('canine.n.02')]
```

```
print dog.lowest_common_hypernyms(wn.synset('wolf.n.03'))
[Synset('organism.n.01')]
```

```
print wn.synset('wolf.n.03').definition()
German classical scholar who claimed that the Iliad and Odyssey were
composed by several authors (1759-1824)
```


WordNet @ NLTK



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- Lowest common hypernym

```
print dog.lowest_common_hypernyms(cat)
[Synset('carnivore.n.01')]
```

```
print dog.lowest_common_hypernyms(wn.synset('wolf.n.01'))
[Synset('canine.n.02')]
```

```
print dog.lowest_common_hypernyms(wn.synset('wolf.n.03'))
[Synset('organism.n.01')]
```

```
print wn.synset('wolf.n.03').definition()
German classical scholar who claimed that the Iliad and Odyssey were
composed by several authors (1759-1824)
```

```
print dog.lowest_common_hypernyms(wn.synset('love.n.01'))
[Synset('entity.n.01')]
```

```
wn.synset('dog.n.01').path_similarity(wn.synset('love.n.01'))
0.06666666666666667
```



Word sense disambiguation

- another computational semantics task
- given a sentence containing words with multiple meanings, determine which meanings are used
 - e.g. “Today I am going to rob a bank”
 - bank → bank.n.01 / depository_financial_institution.n.01 / etc.?
- different from tagging: how?



Word sense disambiguation

- another computational semantics task
- given a sentence containing words with multiple meanings, determine which meanings are used
 - e.g. “Today I am going to rob a bank”
 - bank → bank.n.01 / depository_financial_institution.n.01 / etc.?
- different from tagging: how?
different number of senses per word

Word sense disambiguation



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Can the word senses be labeled independently?

Word sense disambiguation



Can the word senses be labeled independently?

- words in sentence and their sentence are not independent
- choice of one sense can influence another:

time

```
[Synset('time.n.01'), Synset('fourth_dimension.n.01'), Synset('clock.v.01'), ...]
```

flies

```
[Synset('flies.n.01'), Synset('fly.n.01'), Synset('fly.v.01'), ...]
```

like

```
[Synset('like.n.01'), Synset('like.n.02'), Synset('wish.v.02'), Synset('like.v.02'), Synset('comparable.s.02'), ...]
```

Word sense disambiguation



Can the word senses be labeled independently?

- words in sentence and their sentence are not independent
- choice of one sense can influence another:

time

```
[Synset('time.n.01'), Synset('fourth_dimension.n.01'), Synset('clock.v.01'), ...]
```

flies

```
[Synset('flies.n.01'), Synset('fly.n.01'), Synset('fly.v.01'), ...]
```

like

```
[Synset('like.n.01'), Synset('like.n.02'), Synset('wish.v.02'), Synset('like.v.02'), Synset('comparable.s.02'), ...]
```

- in practice this can be ignored

Word sense disambiguation



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Approaches:

- **knowledge-based**: using a dictionary, lexicon...
 - e.g. the Lesk algorithm
- **corpus-based**: using a sense-disambiguated corpus
 - e.g. transformation-based learning

Word Sense Disambiguation

Lesk Algorithm



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1. go through the definitions of all senses of the word
2. check the overlap between the words in the definition and in the context
3. select the sense with the highest overlap
 - in case none of the senses have an overlap, select the most frequent sense of the word (first in WordNet)
- simplified version: perform the algorithm independently for each word in sentence

Word Sense Disambiguation

Lesk Algorithm



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```
from nltk.wsd import lesk
```

```
from nltk import word_tokenize
```

```
sent = word_tokenize("I went to the bank to deposit money.")
```

```
word = "bank"
```

```
pos = "n"
```

```
print(lesk(sent, word, pos))
```

```
Synset('depository_financial_institution.n.01')
```

Word Sense Disambiguation

Transformation-based Learning



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1. learn to disambiguate from a sense-annotated corpus
2. tag the corpus with a baseline tagger (e.g. most frequent sense)
3. learn transformations
e.g.
if `current_sense` = 'bank.n.01' (river bank)
and sentence includes 'money'
then change sense to 'depository_financial_institution.n.01'
4. when doing WSD, apply the baseline and then the learned transformations

1. knowledge representation and automated reasoning
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Word Embeddings

Approaches



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1. Count-based methods

How often some word co-occur with its neighbor words

e.g. Latent Semantic Analysis

2. Predictive Methods

Predict a word from its neighbors

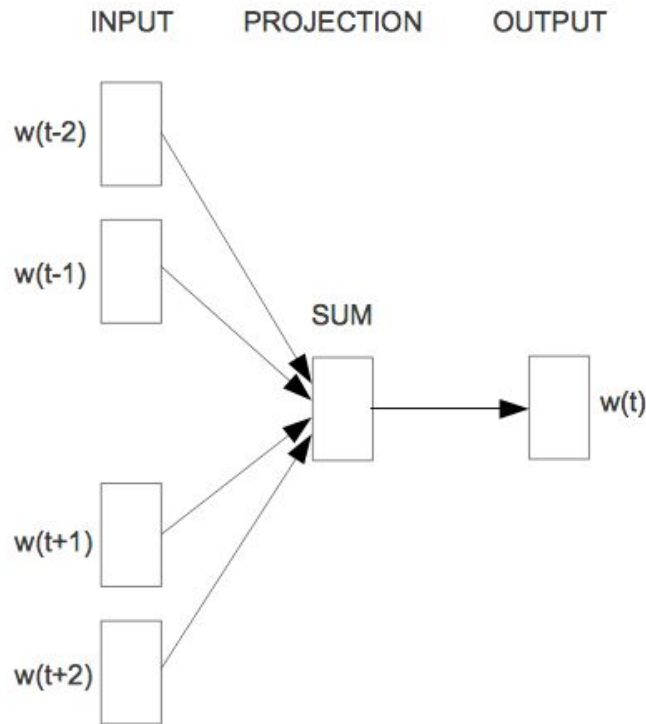
e.g. Neural Probabilistic Language Models

e.g. Word2Vec [Mikolov et al., 2013]

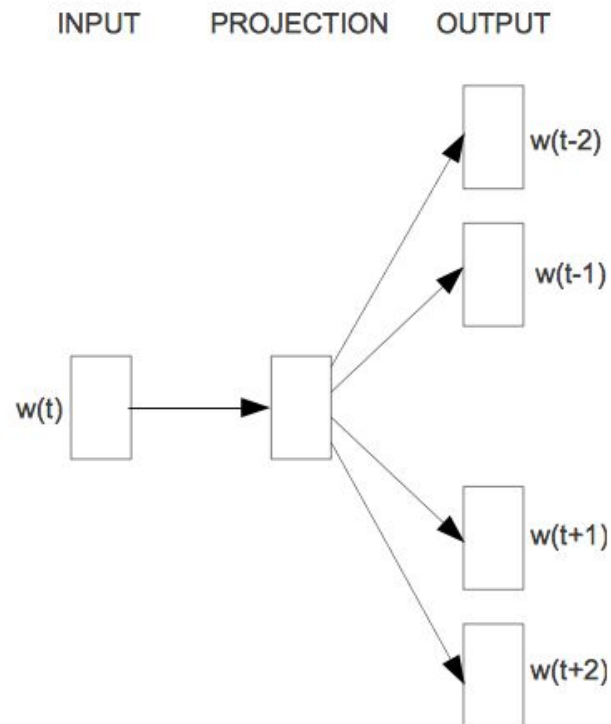
Predictive Method: Word2Vec Model Architectures



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CBOW



Skip-gram

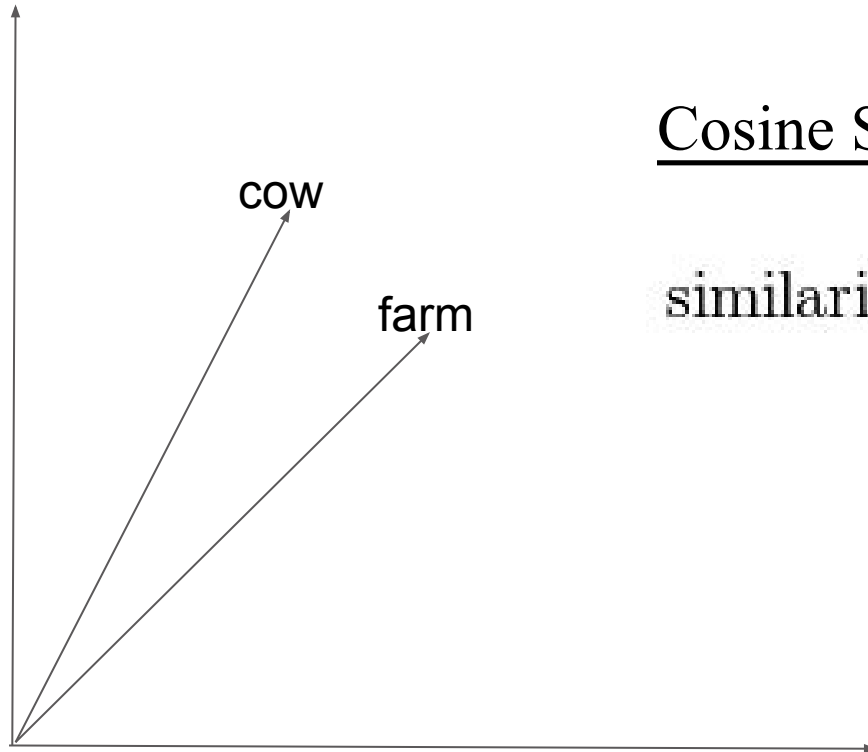
[[Mikolov et al., 2013](#)]

Predictive Method: Word2Vec Vector Similarity



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How to compute similarity between words?



Cosine Similarity

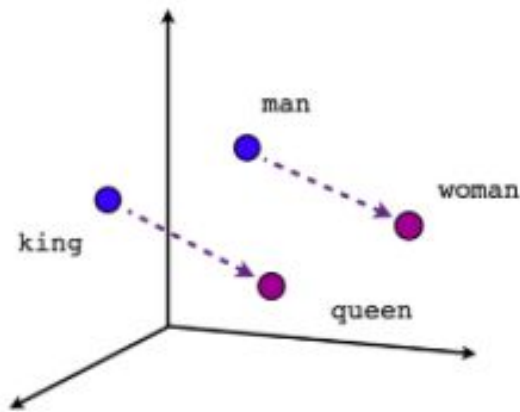
$$\text{similarity} = \cos(\theta) = \frac{\mathbf{A} \cdot \mathbf{B}}{\|\mathbf{A}\| \|\mathbf{B}\|}$$

Predictive Method: Word2Vec Semantic Relationships

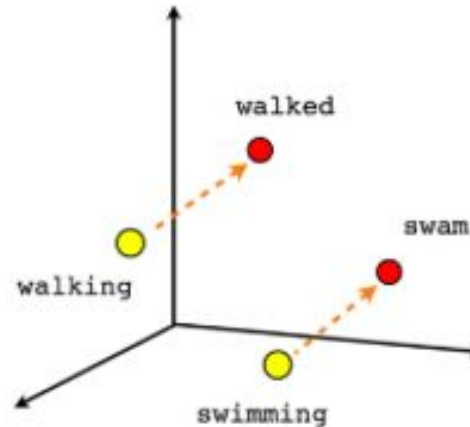


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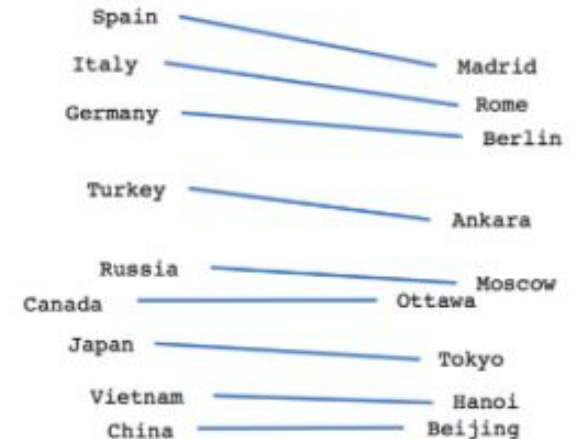
“What is the word that is similar to *king* in the same sense as *woman* is similar to *man*?”



Male-Female



Verb tense



Country-Capital

$$X = \text{vector}(\text{"woman"}) - \text{vector}(\text{"man"}) + \text{vector}(\text{"king"})$$

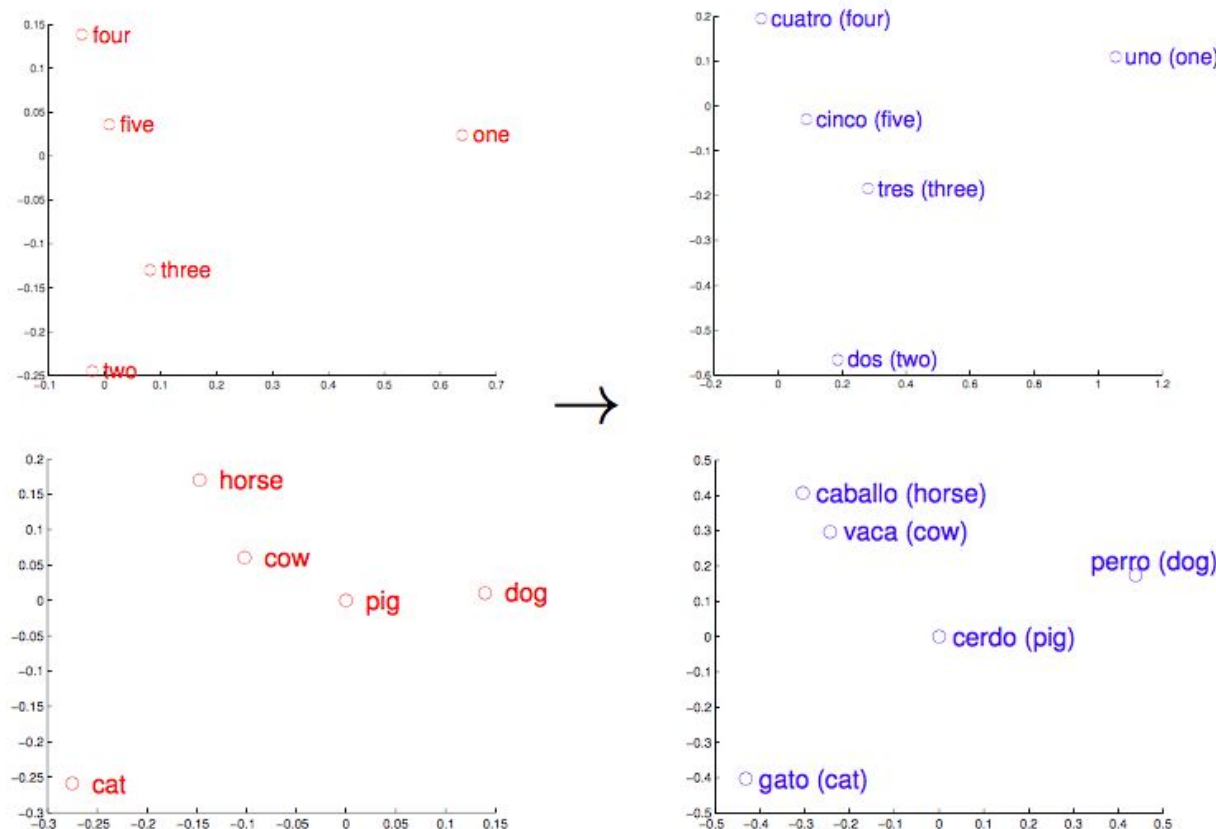
Queen is the word in the vectors space closest to X

Predictive Method: Word2Vec Semantic Relationships



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Exploiting Similarities among Languages



[Mikolov, et al., 2013]

Predictive Method: Word2Vec



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Words with several meanings:

e.g. *Charge* appears in the expressions:

- *Charge* a fee
- *Charge* a battery

Predictive Method: Word2Vec



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Words with several meanings:

e.g. *Charge* appears in the expressions:

- *Charge* a fee
- *Charge* a battery

Problem: Vectors do not reflect charge/impose as near-synonyms.

Predictive Method: Word2Vec



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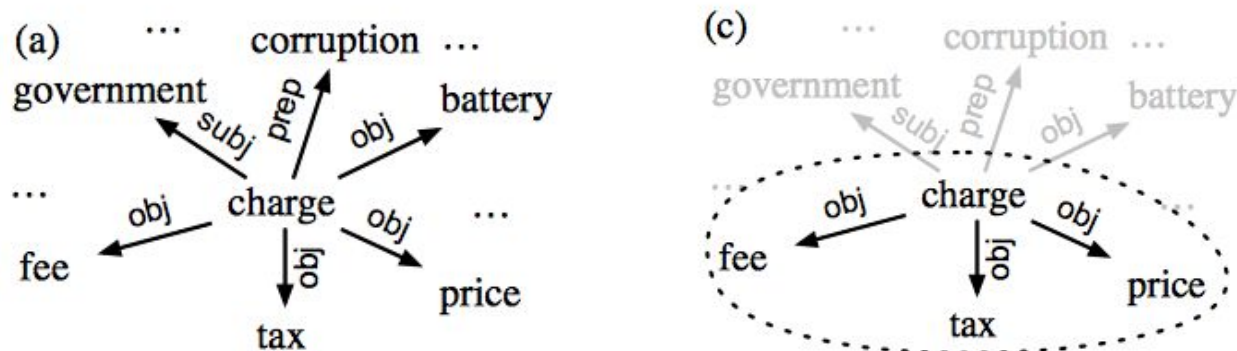
1. Word embeddings &
external resources (e.g. WordNet)

[[Rothe S. and Schütze H., 2015](#)]

<http://www.cis.lmu.de/~sascha/AutoExtend/>

2. Contextualized vectors

[[Thater et al., 2011](#)]



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