



Outline Perkuliahan

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Quiz 1

- 1. Tulis algoritma penjumlahan 5 bilangan. Telusuri algoritma jika diberikan bilangan 1, 3, 5, 7, dan 9.
- 2. Tulis algoritma untuk menghitung rata-rata dari 5 bilangan. Telusuri algoritma jika diberikan bilangan 1, 3, 5, 7, dan 9.
- 3. Tulis algoritma untuk mengalikan 3 bilangan. Telusuri algoritma jika diberikan bilangan 2, 9, dan 6.



```
: SUM5
NAME
GIVENS
            : X1, X2, X3, X4, X5
RESULTS : Total
DEFINITION: Total := SUM5(X1, X2, X3, X4, X5)
METHOD:
    DECLARE
    num X1
    num X2
    num X3
    num X4
    num X5
    num Total
    GET X1
    GET X2
    GET X3
    GET X4
    GET X5
    LET Total = X1 + X2 + X3 + X4 + X5
    GIVE Total
```



• Penelusuran Algoritma menggunakan bilangan 1, 3, 5, 7, 9

	METHOD	Line	X1	X2	х3	X4	X5	Total
(1)	GET X1	1	1					
(2)	GET X2	2		3				
(3)	GET X3	3			5			
(4)	GET X4	4				7		
(5)	GET X5	5					9	
(6)	LET Total = X1 + X2 + X3 + X4 + X5	6						25
(7)	GIVE Total	7 output 25						



```
: AVG5
NAME
GIVENS
           : X1,X2,X3,X4,X5
RESULTS
        : AVG
DEFINITION: AVG := AVG5 (X1, X2, X3, X4, X5)
METHOD:
DECLARE
   num X1
   num X2
   num X3
   num X4
   num X5
   num AVG
    GET X1
   GET X2
   GET X3
   GET X4
   GET X5
   LET AVG = (X1 + X2 + X3 + X4 + X5) / 5
    GIVE AVG
```



• Penelusuran Algoritma menggunakan bilangan 1, 3, 5, 7, 9

	METHOD	Line	X1	X2	хз	X4	Х5	AVG
(1)	GET X1	1	1					
(2)	GET X2	2		3				
(3)	GET X3	3			5			
(4)	GET X4	4				7		
(5)	GET X5	5					9	
(6)	LET AVG = (X1+X2+X3+X4 +X5)/5	6						5
(7)	GIVE AVG	7 output 5						



```
: PROD3
NAME
GIVENS : X, Y, Z
RESULTS : PRODUCT
DEFINITION: PRODUCT := PROD3(X, Y, Z)
METHOD:
   DECLARE
   num X
   num Y
   num Z
   num PRODUCT
   GET X
   GET Y
   GET Z
   LET PRODUCT = X * Y * Z
   GIVE PRODUCT
```



• Penelusuran Algoritma menggunakan bilangan 2, 9, 6

	METHOD	Line	Х	Y	Z	PRODUCT
(1)	GET X	1	2			
(2)	GET Y	2		9		
(3)	GET Z	3			6	
(4)	LET PRODUCT = X * Y * Z	4				108
(5)	GIVE PRODUCT	5 output 108				



Quiz 2

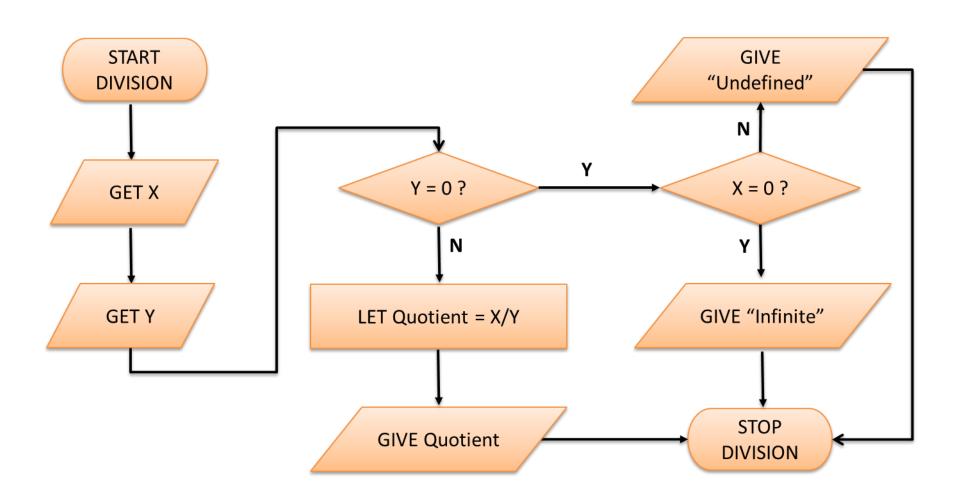
- Modifikasi Algoritma 2 (Quotient=X/Y) dengan menambahkan kondisi:
 - Jika Y = 0 dan X = 0, maka Quotient "Infinite"
 - Jika Y = 0 dan X ≠ 0, maka Quotient "Undefined"
 - Selain dua kondisi di atas, tampilkan nilai Quotient
- 2. Buat flowchart yang merepresentasikan Algoritma pada soal No. 1



```
NAME
     : Division
GIVENS : X, Y
RESULTS: Quotient
DEFINITION: Quotient := Division(X,Y)
METHOD :
  DECLARE
 num X
  num Y
  num Quotient
 GET X
 GET Y
 IF Y = 0
   IF X = 0
     GIVE "Undefined"
   ELSE
       GIVE "Infinite"
   END IF
```

```
ELSE
 LET Quotient = X/Y
END IF
GIVE Quotient
```



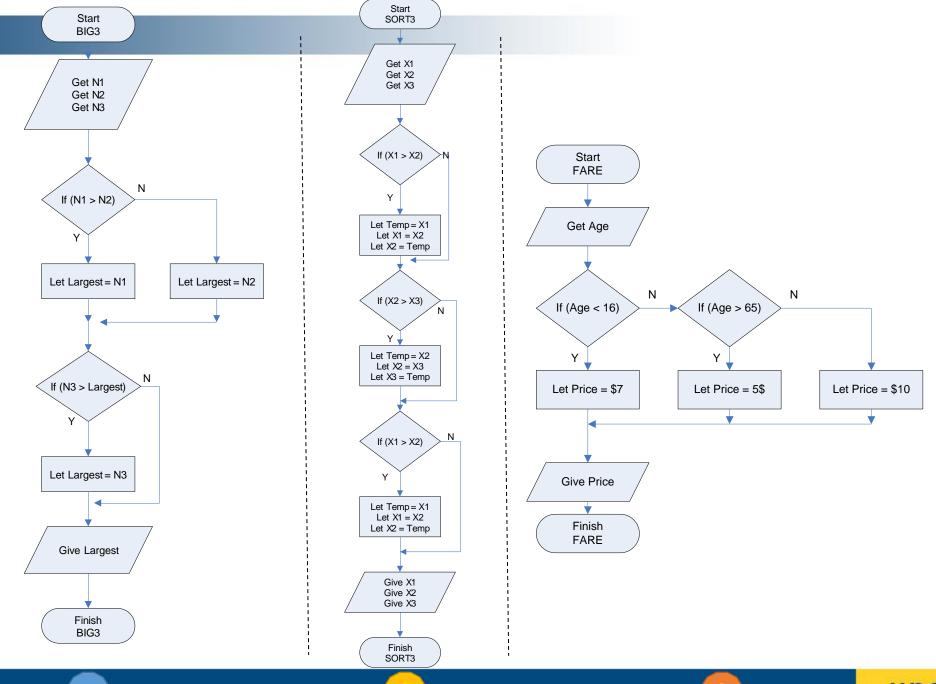




Quiz 3

 Tulislah algoritma (deskripsi & method) berdasarkan flowchart dengan menerapkan aturan dalam penulisan pseudocode





2 unsia¹⁴ac.id



```
NAME
       : BIG3
GIVENS: N1, N2, N3
RESULTS: Largest
DEFINITION: Largest := BIG3(N1,N2,N3)
METHOD :
  DECLARE
  num N1
  num N2
  num N3
  num Largest
  GET N1
  GET N2
  GET N3
  IF N1 > N2
   LET Largest = N1
  ELSE
   LET Largest = N2
  END IF
```

```
IF N3 > Largest
 LET Largest = N3
END IF
GIVE Largest
```



Jawaban 2

```
NAME
        : SORT3
GIVENS : X1, X2, X3
INTERMEDIATE: Temp
DEFINITION: SORT3(X1, X2, X3)
METHOD:
  DECLARE
  num X1
  num X2
  num X3
  num Temp
  GET X1
  GET X2
  GET X3
  IF X1 > X2
   LET Temp = X1
   LET X1 = X2
   LET X2 = Temp
  END IF
```

```
IF X2 > X3
 LET Temp = X2
 LET X2 = X3
 LET X3 = Temp
END IF
IF X1 > X2
 LET Temp = X1
 LET X1 = X2
 LET X2 = Temp
END IF
GIVE X1
GIVE X2
GIVE X3
```



Jawaban 3

```
NAME
       : FARE
GIVENS : Age
DEFINITION: FARE(Age)
METHOD :
  DECLARE
 num Age
  string Price
 GET Age
 IF Age < 16
  LET Price = '$7'
 ELSE IF Age > 65
   LET Price = '$5'
 ELSE
   LET Price = '$10'
 END IF
 GIVE Price
```



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