


Beat It

Michael Jackson

Intro

 = 139

Vocals

Musical staff for Vocals, treble clef, key signature of four sharps (F#, C#, G#, D#), common time (C). The staff contains a series of whole rests across 10 measures.

Steelpan

Musical staff for Steelpan, treble clef, key signature of four sharps (F#, C#, G#, D#), common time (C). The staff contains a series of whole rests across 10 measures.

Guitar

Musical staff for Guitar, treble clef, key signature of four sharps (F#, C#, G#, D#), common time (C). The staff contains a series of whole rests across 10 measures.

Empty musical staff for a second guitar part, treble clef, key signature of four sharps (F#, C#, G#, D#), common time (C).

Guitar

Musical staff for Guitar, treble clef, key signature of four sharps (F#, C#, G#, D#), common time (C). The staff contains a series of whole rests across 10 measures.

Empty musical staff for a second guitar part, treble clef, key signature of four sharps (F#, C#, G#, D#), common time (C).

Guitar

Musical staff for Guitar, treble clef, key signature of four sharps (F#, C#, G#, D#), common time (C). The staff contains a series of whole rests across 10 measures.

Empty musical staff for a second guitar part, treble clef, key signature of four sharps (F#, C#, G#, D#), common time (C).

Bass

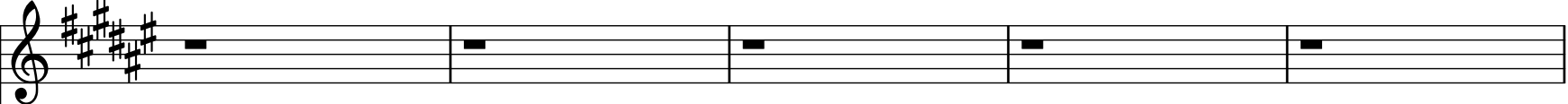
Musical staff for Bass, bass clef, key signature of four sharps (F#, C#, G#, D#), common time (C). The staff contains a series of whole rests across 10 measures.

Empty musical staff for a second bass part, bass clef, key signature of four sharps (F#, C#, G#, D#), common time (C).

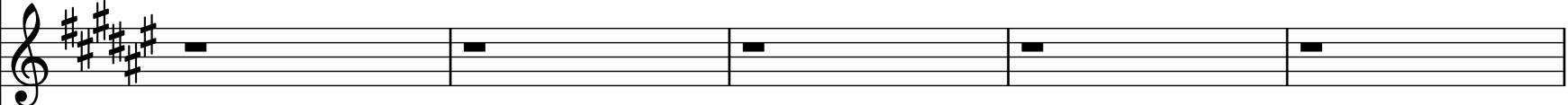
Drums

Musical staff for Drums, common time (C). The staff contains a series of whole rests for the first 6 measures, followed by a rhythmic pattern of eighth notes and x's (representing cymbals) for the remaining 4 measures.

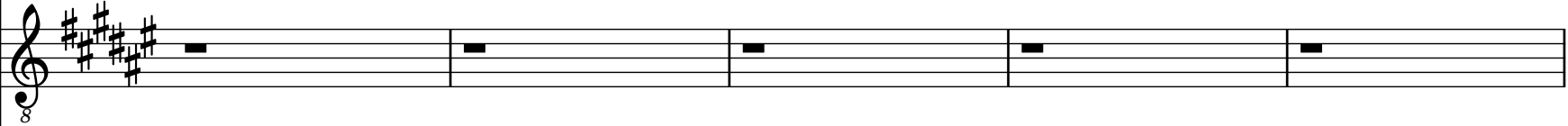
V_o¹⁰

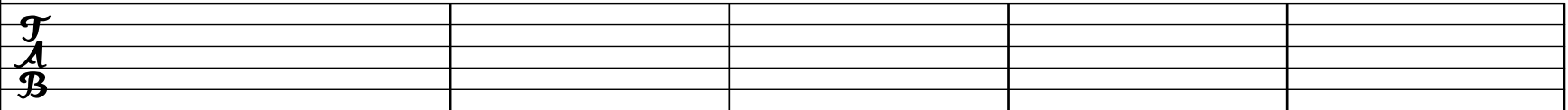


Sp

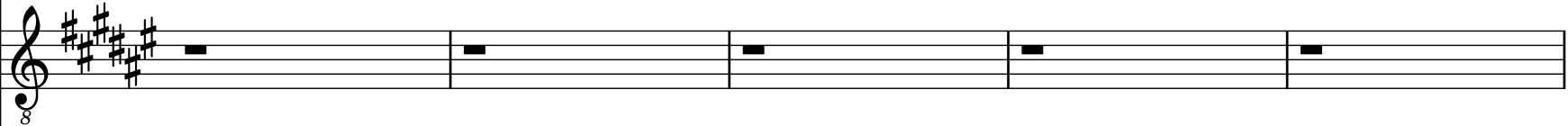


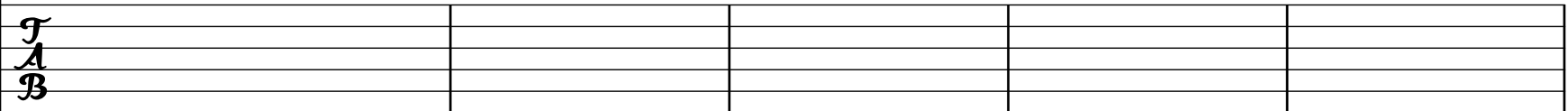
G_{tr}



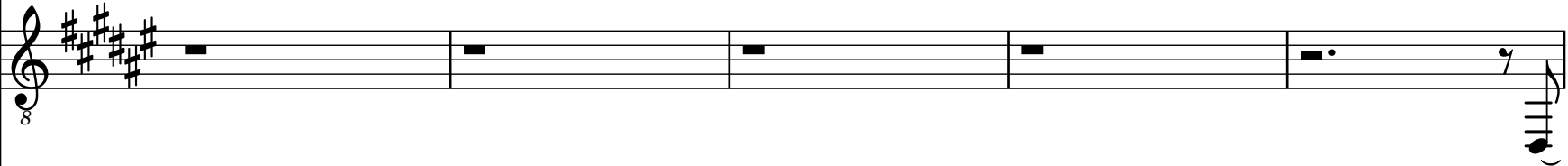


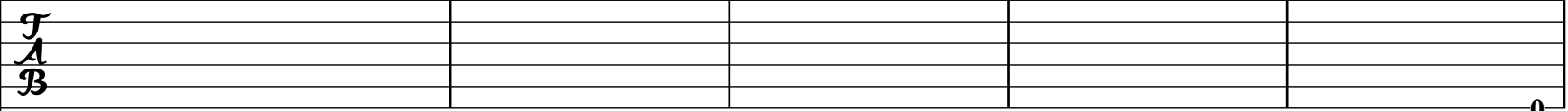
G_{tr}



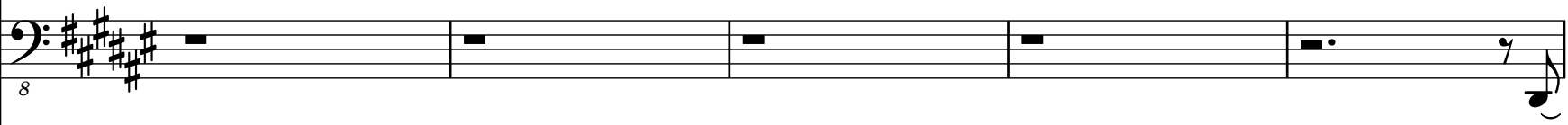


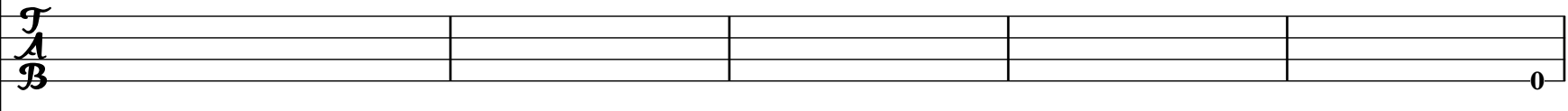
G_{tr}



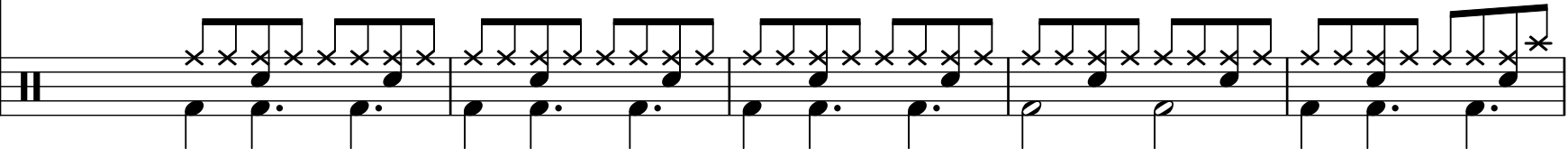


Ba





Drs



The musical score is for a 12-string guitar, featuring staves for Voz (V), Solo (Sp), Guitar (Gtr), and Bass (Ba), along with a Drum (Drs) staff. The score is in E major (four sharps) and 12/8 time. The guitar part includes complex fretting and bending techniques, while the bass part features a melodic line with bends. The drum part provides a steady rhythm.

Verse 1

The musical score is arranged in a standard multi-staff format. The top staff is for the vocal part (Vo), followed by a guitar part (Gtr) with a capo on the 2nd fret. Below the guitar are two staves for the acoustic guitar (A/B), showing the fretting and picking patterns. The next two staves are for the electric guitar (Gtr), with the top staff showing the melody and the bottom staff showing the fretting and picking patterns. The bottom two staves are for the bass (Ba) and drums (Drs). The bass part is written in a standard bass clef, and the drums part is written in a standard drum notation. The score is in the key of D major (indicated by two sharps) and 4/4 time. The tempo is marked 'Moderato'. The score is divided into four measures, with the first measure being the introduction and the last three measures being the verse. The lyrics 'They told him don't you ev er' are written below the vocal staff in the third measure.

4

24

V_o



come a round here, don't wan na see your face, you bet ter dis ap pear. The

Sp



G_{tr}





G_{tr}





G_{tr}





Ba





Drs



27

V_o

Sp

Gtr

Gtr

Gtr

Ba

Drs

fi re's in their eyes and their words are real ly clear, so beat it, just

5 5 5 7 7 7 9 9 9 7

5 5 5 7 7 7 9 9 9 7

3 3 3 5 5 5 7 7 7 5

6
30

V_o

beat it. You bet ter run, you bet ter do what you can, don't

Sp

Gtr

Gtr

Gtr

Ba

Drs

33

Vo

wan na see no blood, don't be a ma cho man. You wan na be tough, bet ter

Sp

Gtr

Gtr

Gtr

Ba

Drs

8

36

V_o

do what you can, so beat it. But you wan na be bad. Just

Sp

Gtr

Gtr

Gtr

Gtr

Ba

Drs

Chorus

39

V_o

beat it, (beat it), beat it, (beat it), no one wants to be de fea ted. Show

Sp

Gtr

Gtr

Gtr

Ba

Drs

39

V_o

beat it, (beat it), beat it, (beat it), no one wants to be de fea ted. Show

Sp

Gtr

Gtr

Gtr

Ba

Drs

Vo

Sp

Gtr

Gtr

Gtr

Ba

Drs

him howfun ky and strong is yourfight, it does n'tmat terwho's wrong orright,just

Musical score for a song, featuring multiple staves for different instruments and vocals. The score is written in a key with four sharps (F#, C#, G#, D#) and a 4/4 time signature. The lyrics are: "him howfun ky and strong is yourfight, it does n'tmat terwho's wrong orright,just".

The staves are labeled as follows:

- Vo (Vocal)
- Sp (Soprano)
- Gtr (Guitar)
- Gtr (Guitar)
- Gtr (Guitar)
- Ba (Bass)
- Drs (Drums)

The score includes various musical notations such as notes, rests, and dynamic markings. The lyrics are written below the vocal staves.

47

Vo

beat it, just beat it, just beat it, just beat it.

Sp

Gtr

Gtr

Gtr

Ba

Drs

The musical score is written for five parts: Voice (Vo), Soprano (Sp), Guitar (Gtr), Bass (Ba), and Drums (Drs). The key signature is D major (F# C# G# D#). The lyrics are "beat it, just beat it, just beat it, just beat it." The guitar part features a complex rhythmic pattern with triplets and sixteenth notes. The bass and drums provide a steady, driving rhythm.

Verse 2

51

V_o

They're out to get you, bet ter leave while you can, don't wan na be a boy, you wan na

Sp

Gtr

Gtr

Ba

Drs

54

V_o

Sp

G_{tr}

G_{tr}

Ba

Drs

be a man.

You wan na stay al ive, bet ter do what you can, so

This musical score segment contains measures 54 through 56. It features six staves: two vocal parts (V_o, Sp), guitar (G_{tr}) with standard notation and tablature, bass (Ba) with standard notation and tablature, and drums (Drs). The key signature has five sharps (F#, C#, G#, D#, A#). In measure 54, the vocalists sing "be a man." while the guitar plays a descending eighth-note scale. In measure 55, they sing "You wan na stay al ive," as the guitar continues its pattern. In measure 56, they sing "bet ter do what you can, so" and the guitar part concludes with a final chord. The drums provide a steady backbeat throughout the three measures.

14

57

V_o

Sp

Gtr

Gtr

Gtr

Ba

Drs

60

V_o



really not scared, you're play in' with your life this ain't no truth or dare. They'll

Sp



Gtr





Gtr





Gtr





Ba





Drs



63

V_o

Sp

Gtr

Gtr

Gtr

Ba

Drs

kick you, then they'll beat you, and they'll tell you it's fair, so beat it. But you

Musical score for a song, featuring multiple staves for different instruments and vocals. The score is written in 4/4 time and includes lyrics.

The staves are labeled as follows:

- V_o (Vocal)
- Sp (Soprano)
- Gtr (Guitar)
- Gtr (Guitar)
- Gtr (Guitar)
- Ba (Bass)
- Drs (Drums)

The lyrics are: "kick you, then they'll beat you, and they'll tell you it's fair, so beat it. But you"

The score includes various musical notations, including notes, rests, and chords, as well as drum notation (x for cymbal, o for snare, etc.).

Chorus

66

V_o

wan na be bad, just beat it, (beat it), beat it, (beat it), no one wants to be de fea

Sp

Gtr

Gtr

Ba

Drs

Measure 66: V_o and Sp play a melodic line starting on D5, moving up stepwise to A5, then down to G5, F#5, E5, D5. The lyrics are 'wan na be bad, just beat it, (beat it), beat it, (beat it), no one wants to be de fea'. The Gtr part has a whole rest. The Ba part has a whole rest. The Drs part has a whole rest.

Measure 67: V_o and Sp play a melodic line starting on D5, moving up stepwise to A5, then down to G5, F#5, E5, D5. The lyrics are 'wan na be bad, just beat it, (beat it), beat it, (beat it), no one wants to be de fea'. The Gtr part has a whole rest. The Ba part has a whole rest. The Drs part has a whole rest.

Measure 68: V_o and Sp play a melodic line starting on D5, moving up stepwise to A5, then down to G5, F#5, E5, D5. The lyrics are 'wan na be bad, just beat it, (beat it), beat it, (beat it), no one wants to be de fea'. The Gtr part has a whole rest. The Ba part has a whole rest. The Drs part has a whole rest.

Measure 69: V_o and Sp play a melodic line starting on D5, moving up stepwise to A5, then down to G5, F#5, E5, D5. The lyrics are 'wan na be bad, just beat it, (beat it), beat it, (beat it), no one wants to be de fea'. The Gtr part has a whole rest. The Ba part has a whole rest. The Drs part has a whole rest.

V_o

Sp

Gtr

Gtr

Gtr

Ba

Drs

74

V_o

Sp

Gtr

Gtr

Gtr

Ba

Drs

wrong or right, just beat it, (beat it), beat it, (beat it), no one wants to be de fea

The musical score is written for a band. It includes staves for Vocals (V_o), Soprano (Sp), two Guitars (Gtr), Bass (Ba), and Drums (Drs). The key signature is D major (F# C# G# D). The tempo is 74. The lyrics are 'wrong or right, just beat it, (beat it), beat it, (beat it), no one wants to be de fea'. The guitar parts feature a repeating eighth-note pattern. The bass part features a repeating eighth-note pattern. The drums part features a repeating eighth-note pattern.

Vo 78

ted. Show them how fun ky and strong is your fight, it does n't mat ter who's

Sp

Gtr

Gtr

Gtr

Ba

Drs

The musical score is written for a band. The vocal parts (Vo and Sp) have a melody in D major. The guitar (Gtr) has a complex solo in the third system. The bass (Ba) has a melodic line with some double stops. The drums (Drs) play a consistent pattern of eighth notes. The key signature is D major (four sharps). The time signature is 4/4.

Bridge

82

V_o

wrong or right, just beat it, beat it, beat it, beat it. Beat it, beat it, beat it.

Sp

Gtr

Gtr

Gtr

Ba

Drs

22

86

V_o



Beat it, beat it, beat it, beat it.

Sp



Gtr





Gtr





Gtr





Ba





Drs



90

V_o

Beat it, beat it.

Sp

Gtr

Gtr

Gtr

Ba

Drs

The musical score is written for a 4-measure piece. The key signature is three sharps (F#, C#, G#). The tempo is 90. The lyrics 'Beat it, beat it.' are written under the first two measures. The guitar part features a complex solo in the third measure. The bass and drums parts provide a rhythmic foundation.

Measure 1: V_o and Sp sing 'Beat it, beat it.' Gtr plays a simple chord. Ba and Drs play a simple rhythm.

Measure 2: V_o and Sp sing 'Beat it, beat it.' Gtr plays a simple chord. Ba and Drs play a simple rhythm.

Measure 3: Gtr plays a complex solo. Ba and Drs play a simple rhythm.

Measure 4: Gtr plays a complex solo. Ba and Drs play a simple rhythm.

24

94

V_o



Beat it, beat it, beat it.

Sp



G_{tr}





G_{tr}





G_{tr}





Ba





Drs



Solo

Vc

Sp

Gtr

Drs

26

102

V_o

Sp

Gtr

Gtr

Gtr

Ba

Drs

104

Vc

Sp

Gtr

Ba

Drs

[illegible]

30

112

V_o

Sp

Gtr

Gtr

Gtr

Ba

Drs

32

116

V_o

Sp

G_{tr}

(24)

12

G_{tr}

G_{tr}

Ba

Drs

Outro

120

V_o

is your fight, it does n't mat ter who's wrong or right, just beat it, (beat it),

Sp

Gtr

Gtr

Ba

Drs

Score for measures 120-123 (Outro):

- V_o (Vocals):** is your fight, it does n't mat ter who's wrong or right, just beat it, (beat it),
- Sp (Soprano):** (Melody line)
- Gtr (Guitar):** (Two staves, both with a repeating eighth-note pattern)
- Ba (Bass):** (Melody line)
- Drs (Drums):** (Two staves, both with a repeating eighth-note pattern)

34

124

V_o

Sp

G_{tr}

G_{tr}

G_{tr}

Ba

Drs

128

Vo

is your fight, it does n't matter who's wrong or right, just beat it, (beat it),

Sp

Gtr

Gtr

Gtr

Ba

Drs

The musical score is for a song, page 35. It features a key signature of D major (four sharps) and a tempo of 128. The score includes staves for Voice (Vo), Spoken (Sp), two Guitars (Gtr), two Basses (Ba), and Drums (Drs). The lyrics are "is your fight, it does n't matter who's wrong or right, just beat it, (beat it),". The guitar and bass parts include fret numbers and drum notation.

36
132

V_o

beat it, (beat it), no one wants to be de fea ted. Show them howfun ky and strong

Sp

G_{tr}

G_{tr}

G_{tr}

Ba

Drs

136

Vo

is your fight, it does n't matter who's wrong or right, just.

Sp

Gtr

Gtr

Gtr

Ba

Drs

38

140

V0

Sp

Gtr

Gtr

Ba

Drs