

Beat It

Michael Jackson

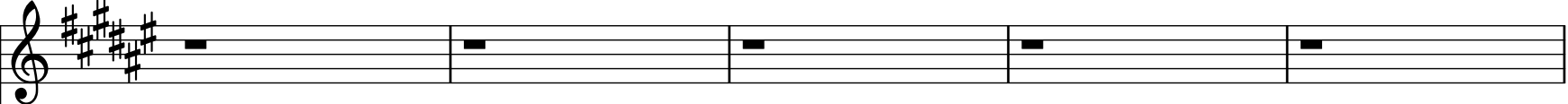
Intro

♩ = 139

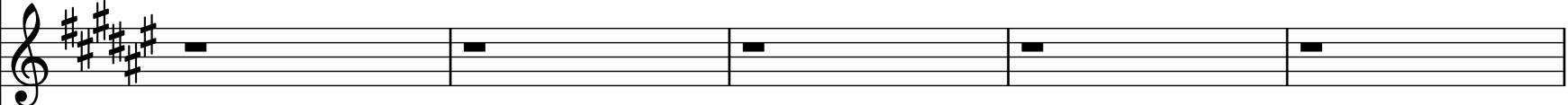
Vocals
 Steelpan
 Guitar
 Guitar
 Guitar
 Bass
 Drums

The score is written for seven instruments: Vocals, Steelpan, Guitar (three parts), Bass, and Drums. The key signature is F# major (F#, C#, G#, D#, A#, E#) and the time signature is common time (C). The tempo is marked as 159 BPM. The score consists of 10 measures. The first seven measures are mostly rests for all instruments. The last three measures (8, 9, and 10) feature a rhythmic pattern in the drums, consisting of eighth and sixteenth notes. The other instruments have rests in these measures.

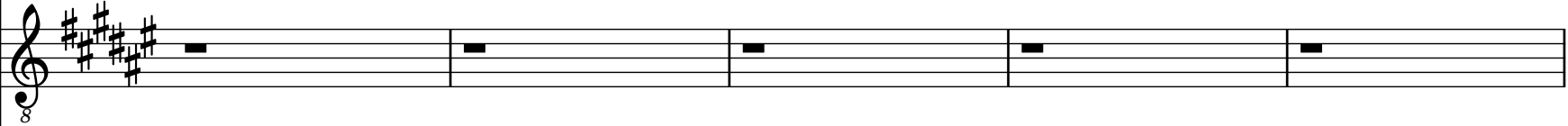
V_o¹⁰

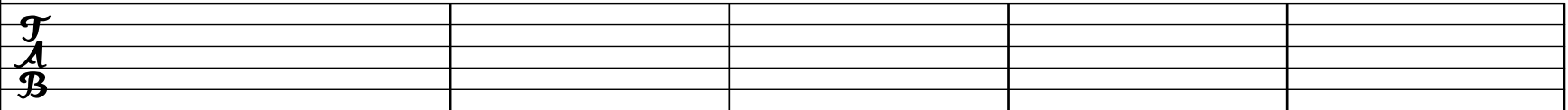


Sp

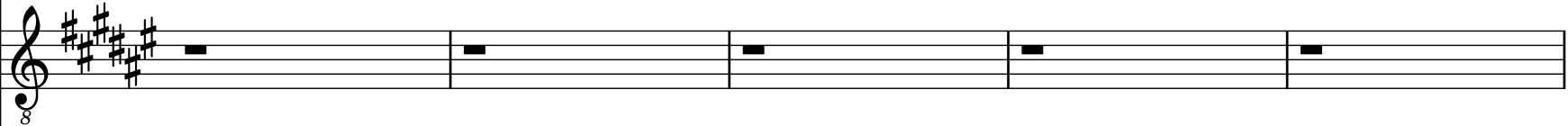


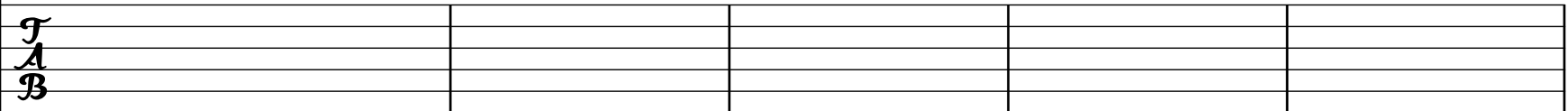
Gtr



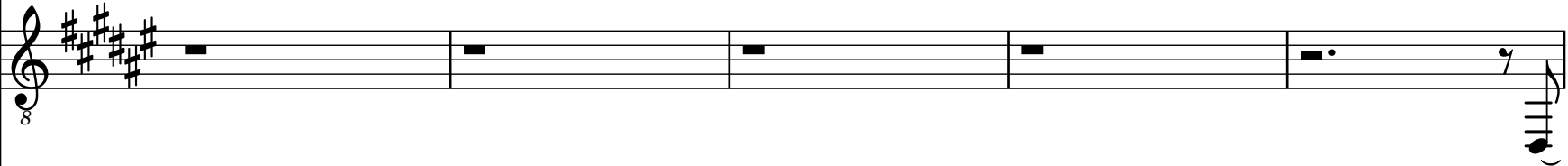


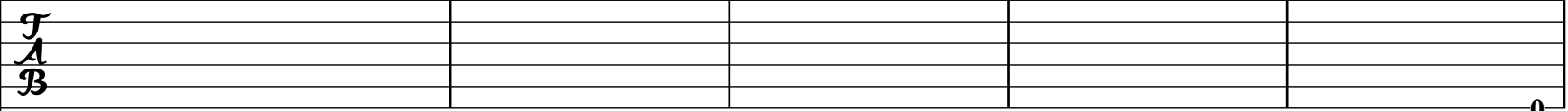
Gtr



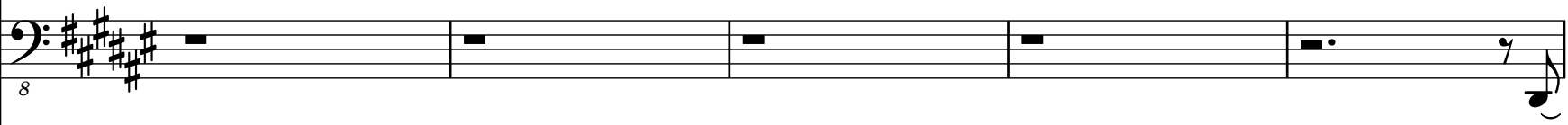


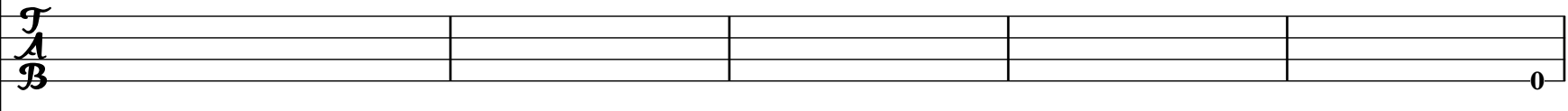
Gtr



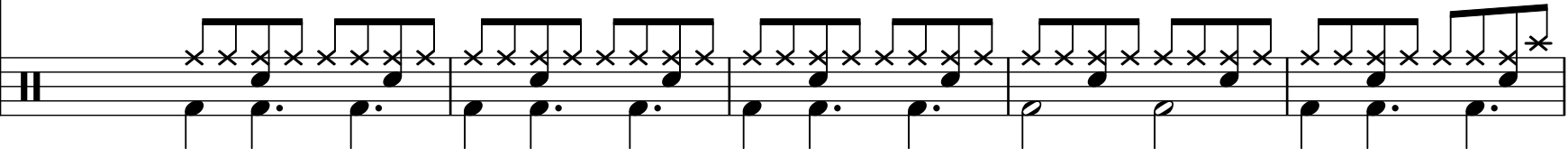


Ba





Drs



2

15

V_o

Sp

G_{tr}

G_{tr}

G_{tr}

Ba

Drs

Verse 1

The musical score is arranged in a standard multi-staff format. The top staff is for the vocal melody, with lyrics written below it. The second staff is for the guitar, showing a complex fretboard diagram with various techniques like bends and vibrato. The third staff is for the bass, featuring a melodic line with a double bass clef. The fourth staff is for the drums, showing a rhythmic pattern with a double bass clef. The fifth staff is for the piano, showing a complex arrangement of chords and arpeggios. The sixth staff is for the strings, showing a melodic line with a double bass clef. The seventh staff is for the vocal harmony, showing a melodic line with a double bass clef. The eighth staff is for the guitar, showing a complex fretboard diagram with various techniques like bends and vibrato. The ninth staff is for the bass, featuring a melodic line with a double bass clef. The tenth staff is for the drums, showing a rhythmic pattern with a double bass clef. The eleventh staff is for the piano, showing a complex arrangement of chords and arpeggios. The twelfth staff is for the strings, showing a melodic line with a double bass clef.

4

24

V_o



come a round here, don't wan na see your face, you bet ter dis ap pear. The

Sp



Gtr





Gtr





Gtr





Ba





Drs



6

30

V_o



beat it. You bet ter run, you bet ter do what you can, don't

Sp



G_{tr}





G_{tr}





G_{tr}





Ba





Drs



33

Vo

wan na see no blood, don't be a ma cho man. You wan na be tough, bet ter

Sp

Gtr

Gtr

Gtr

Ba

Drs

9 9 9 7 7 7 5 5 5 3 3 3 7 7 5

7 7 7 5 5 5 3 3 3 5

0 2 0 0 2 4 2 0 2 0 2 0 0 2 4 2 0 2 0 2 0 0 2 4 2 0 2

7 7 7 5 5 5 3 3 3 5

8

36

V_o



do what you can, so beat it. But you wan na be bad. Just

Sp



G_{tr}





G_{tr}





G_{tr}





Ba





Drs



Chorus

39

V_o

beat it, (beat it), beat it, (beat it), no one wants to be de fea ted. Show

Sp

Gtr

Gtr

Gtr

Ba

Drs

8

(0) 3 2 5 2 4 2 0 0 0 3 2 5 2 4 2 0 0

V_o

Sp

G_{tr}

G_{tr}

G_{tr}

Ba

Drs

him how fun ky and strong is your fight, it does n't mat ter who's wrong or right, just

Musical score for a song, featuring multiple staves for different instruments and vocals. The score is written in treble and bass clefs, with a key signature of three sharps (F#, C#, G#). The lyrics are: "him how fun ky and strong is your fight, it does n't mat ter who's wrong or right, just".

The score includes staves for:

- V_o (Vocal)
- Sp (Soprano)
- G_{tr} (Guitar)
- G_{tr} (Guitar)
- G_{tr} (Guitar)
- Ba (Bass)
- Drs (Drums)

The score is divided into measures, with some measures containing rests or specific musical notation (e.g., eighth notes, quarter notes, and rests). The lyrics are aligned with the vocal staves.

47

Vo

beat it, just beat it, just beat it, just beat it.

Sp

Gtr

Gtr

Gtr

Ba

Drs

Verse 2

51

V_o

They're out to get you, bet ter leave while you can, don't wan na be a boy, you wan na

Sp

Gtr

Gtr

Ba

Drs

[illegible]

14

57

V_o

Sp

Gtr

Gtr

Gtr

Ba

Drs

60

Vo

really not scared, you're play in' with your life this ain't no truth or dare. They'll

Sp

Gtr

Gtr

Gtr

Ba

Drs

really not scared, you're play in' with your life this ain't no truth or dare. They'll

0 2 0 0 2 4 2 0 2

5 5 7 7 7 5 5 5

63

V_o

Sp

Gtr

Gtr

Gtr

Ba

Drs

kick you, then they'll beat you, and they'll tell you it's fair, so beat it. But you

Sheet music for a song, featuring multiple staves for different instruments and vocals. The key signature is D major (two sharps). The music is written in 4/4 time.

The staves are labeled as follows:

- V_o (Vocal)
- Sp (Soprano)
- Gtr (Guitar)
- Gtr (Guitar)
- Gtr (Guitar)
- Ba (Bass)
- Drs (Drums)

The lyrics are: "kick you, then they'll beat you, and they'll tell you it's fair, so beat it. But you"

The sheet music includes various musical notations such as notes, rests, and chords. The guitar parts include a complex sequence of notes and rests, and the bass part includes a sequence of notes and rests. The drums part includes a sequence of notes and rests.

Chorus

66

V_o

wan na be bad, just beat it, (beat it), beat it, (beat it), no one wants to be de fea

Sp

Gtr

Gtr

Ba

Drs

7 7 7 7

5 5

0 2 0 2 0 3 2 5 2 4 2 0 0 0 3 2 5 2 4

5 5 0 3 2 5 2 4 2 0 0 0 3 2 5 2 4

Vo

Sp

Gtr

Gtr

Gtr

Ba

Drs

ted. Show them how fun ky and strong is your fight, it does n't mat ter who's

Measure 18: Vo and Sp have a melodic line starting on G4. Gtr has a whole rest. Ba has a melodic line starting on G2. Drs has a rhythmic pattern of eighth notes.

Measure 19: Vo and Sp have a melodic line starting on A4. Gtr has a whole rest. Ba has a melodic line starting on A2. Drs has a rhythmic pattern of eighth notes.

Measure 20: Vo and Sp have a melodic line starting on B4. Gtr has a whole rest. Ba has a melodic line starting on B2. Drs has a rhythmic pattern of eighth notes.

Measure 21: Vo and Sp have a melodic line starting on C5. Gtr has a whole rest. Ba has a melodic line starting on C3. Drs has a rhythmic pattern of eighth notes.

74

V_o

Sp

Gtr

Gtr

Gtr

Ba

Drs

wrong or right, just beat it, (beat it), beat it, (beat it), no one wants to be de fea

The musical score is written for a band. The vocal parts (V_o and Sp) have the same melody. The guitar (Gtr) and bass (Ba) parts have a repeating rhythmic pattern of eighth notes and quarter notes. The drums (Drs) play a simple beat. The key signature is D major (two sharps). The tempo is 74. The lyrics are 'wrong or right, just beat it, (beat it), beat it, (beat it), no one wants to be de fea'.

V_o

Sp

G_{tr}

G_{tr}

G_{tr}

Ba

Drs

Bridge

82

V_o

wrong or right, just beat it, beat it, beat it, beat it. Beat it, beat it, beat it.

Sp

Gtr

Gtr

Gtr

Ba

Drs

22

86

86

V0

Sp

Gtr

Gtr

Ba

Drs

Beat it, beat it, beat it, beat it.

90

V_o

Beat it, beat it.

Sp

Gtr

Gtr

Gtr

Ba

Drs

The musical score is written for a 4-measure piece. The key signature is D major (F# C# G# D#). The time signature is 4/4. The score includes parts for Voice (V_o), Soprano (Sp), Guitar (Gtr), Bass (Ba), and Drums (Drs). The lyrics "Beat it, beat it." are under the first measure of the voice part. The guitar part has a solo in the second measure. The bass part has a solo in the second measure. The drums part has a solo in the second measure.

24

94

V_o

Sp

Gtr

Gtr

Gtr

Ba

Drs

Beat it, beat it, beat it.

The musical score is written for a four-part ensemble: Vocal (V_o), Soprano (Sp), Guitar (Gtr), and Drums (Drs). The key signature is D major (two sharps) and the time signature is 4/4. The score is divided into four measures. The vocal part has the lyrics "Beat it, beat it, beat it." The guitar part features a complex solo with many accidentals and a double bar line. The drums part features a complex solo with many accidentals and a double bar line.

Solo

V0

Sp

Gtr

Ba

Drs

[illegible]

[illegible]

107

Vo

Sp

Gtr

Drs

107

108

109

This musical score is for the song "The Sound of Silence" by Simon & Garfunkel. It is written for a guitar, drums, and vocal duo. The key signature is F# major (three sharps: F#, C#, G#), and the time signature is 4/4. The score is divided into two systems, each containing five staves. The first system includes staves for the vocalists (Vo and Sp), guitar (Gtr), and drums (Drs). The second system includes staves for the guitar (Gtr), drums (Drs), and a bass line (Ba). The guitar part features a complex melodic line with many accidentals and a series of fret numbers (14, 15, 8, 12, 13, 17) indicating specific fret positions. The drums part includes a variety of rhythmic patterns, including eighth and sixteenth notes, and rests. The vocal parts are written in a simple, melodic style, with the vocalists (Vo and Sp) singing in harmony. The score is marked with "110" in the top left corner, indicating the page number.

30

112

V_o

Sp

G_{tr}

G_{tr}

G_{tr}

Ba

Drs

Chorus

114

V_o

Sp

Gtr

8

17-17-17-17-17-17-19-19-19-19-19-19-19-19-20-20-20-20-20-20-20-20-20-22-22-22-22-22-22-22-22-22-22-22-22-24-24-24-24

3

3

full full full full full full
full full full full full full

Gtr

8

7
7
5

7
7
5

Gtr

8

7
7
5

7
7
5

Ba

8

5 5 0 3 2 5 2 4

Drs

II

32

116

V_o

Sp

G_{tr}

(24)

12

G_{tr}

(4)

2 0 0

0

3

2

5 2

4

2 0

0

3

2

5 2

4

Ba

(4)

2 0 0

0

3

2

5 2

4

2 0

0

3

2

5 2

4

Drs

Outro

120

V_o

is your fight, it does n't mat ter who's wrong or right, just beat it, (beat it),

Sp

Gtr

Gtr

Gtr

Ba

Drs

The musical score is for the 'Outro' section of a song, page 33. The tempo is 120 BPM. The key signature is E major (4 sharps). The score includes parts for Vocal (V_o), Spoken (Sp), Guitar (Gtr), Bass (Ba), and Drums (Drs). The vocal parts have the lyrics: 'is your fight, it does n't mat ter who's wrong or right, just beat it, (beat it)'. The guitar and bass parts include fret numbers and fingerings. The drums part shows a pattern of eighth notes and quarter notes.

Score structure (measures):

- V_o: 16 measures
- Sp: 16 measures
- Gtr (1): 16 measures (4 measures of whole rests)
- Gtr (2): 16 measures (4 measures of whole rests)
- Gtr (3): 16 measures (8 measures of eighth notes, 8 measures of quarter notes)
- Ba: 16 measures (8 measures of eighth notes, 8 measures of quarter notes)
- Drs: 16 measures (8 measures of eighth notes, 8 measures of quarter notes)

34

124

V_o

Sp

Gtr

Gtr

Gtr

Ba

Drs

128

Vo

is your fight, it does n't matter who's wrong or right, just beat it, (beat it),

Sp

Gtr

Gtr

Gtr

Ba

Drs

The musical score is for a song, page 35. It features a key signature of D major (four sharps) and a tempo of 128. The score includes staves for Voice (Vo), Spoken (Sp), two Guitars (Gtr), two Basses (Ba), and Drums (Drs). The lyrics are "is your fight, it does n't matter who's wrong or right, just beat it, (beat it),". The guitar and bass parts include fret numbers and drum notation.

36

132

V_o

Sp

G_{tr}

G_{tr}

G_{tr}

Ba

Drs

136

Vo

is your fight, it does n't mat ter who's wrong or right, just.

Sp

Gtr

Gtr

Ba

Drs

The musical score for page 136 consists of several staves. The vocal part (Vo) and guitar part (Gtr) both play the melody: G4 (quarter), A4 (quarter), B4 (quarter), C5 (quarter), B4 (quarter), A4 (quarter), G4 (quarter), F#4 (quarter), E4 (half). The vocal part includes the lyrics "is your fight, it does n't mat ter who's wrong or right, just." The guitar part (Gtr) plays the same melody with a capo on the 8th fret. The bass part (Ba) plays the bass line: G3 (quarter), A3 (quarter), B3 (quarter), C4 (quarter), B3 (quarter), A3 (quarter), G3 (quarter), F#3 (quarter), E3 (half). The drums part (Drs) plays a simple drum pattern: G4 (quarter), A4 (quarter), B4 (quarter), C5 (quarter), B4 (quarter), A4 (quarter), G4 (quarter), F#4 (quarter), E4 (half). The score is written in 4/4 time and features a key signature of one sharp (F#).

38

140

V_o

Sp

Gtr

8

Gtr

8

Gtr

8

Ba

8

Drs

38

140

V_o

Sp

Gtr

8

Gtr

8

Gtr

8

Ba

8

Drs