

# Beat It

Michael Jackson

## Intro

♩ = 139

Vocals

Staff 1: Treble clef, key signature of four sharps (F#, C#, G#, D#), common time (C). The staff contains a whole rest followed by seven measures of whole rests, and an eighth measure with a whole rest.

Steelpan

Staff 2: Treble clef, key signature of four sharps (F#, C#, G#, D#), common time (C). The staff contains a whole rest followed by seven measures of whole rests, and an eighth measure with a whole rest.

Guitar

Staff 3: Treble clef, key signature of four sharps (F#, C#, G#, D#), common time (C). The staff contains a whole rest followed by seven measures of whole rests, and an eighth measure with a whole rest.

Guitar2

Staff 4: Treble clef, key signature of four sharps (F#, C#, G#, D#), common time (C). The staff contains a whole rest followed by seven measures of whole rests, and an eighth measure with a whole rest.

Guitar2

Staff 5: Treble clef, key signature of four sharps (F#, C#, G#, D#), common time (C). The staff contains a whole rest followed by seven measures of whole rests, and an eighth measure with a whole rest.

Guitar3

Staff 6: Treble clef, key signature of four sharps (F#, C#, G#, D#), common time (C). The staff contains a whole rest followed by seven measures of whole rests, and an eighth measure with a whole rest.

Guitar3

Staff 7: Treble clef, key signature of four sharps (F#, C#, G#, D#), common time (C). The staff contains a whole rest followed by seven measures of whole rests, and an eighth measure with a whole rest.

Bass

Staff 8: Bass clef, key signature of four sharps (F#, C#, G#, D#), common time (C). The staff contains a whole rest followed by seven measures of whole rests, and an eighth measure with a whole rest.

Bass

Staff 9: Bass clef, key signature of four sharps (F#, C#, G#, D#), common time (C). The staff contains a whole rest followed by seven measures of whole rests, and an eighth measure with a whole rest.

Drums

Staff 10: Common time (C). The staff contains a whole rest followed by seven measures of whole rests, and an eighth measure with a whole rest.

Score for a 12-piece band, featuring five vocal parts (V0, Sp, Gtr, Gtr2, Gtr3), three guitar parts (Gtr, Gtr2, Gtr3), a bass part (Ba), and a drum part (Drs).

The score is written in 4/4 time, with a key signature of one sharp (F#).

The vocal parts (V0, Sp, Gtr, Gtr2, Gtr3) and the bass part (Ba) are written in treble clef. The guitar parts (Gtr, Gtr2, Gtr3) are written in bass clef. The drum part (Drs) is written in a standard drum notation.

The score consists of five measures. The vocal parts (V0, Sp, Gtr, Gtr2, Gtr3) and the bass part (Ba) are marked with a whole rest in every measure. The guitar parts (Gtr, Gtr2, Gtr3) are marked with a whole rest in every measure. The drum part (Drs) features a consistent rhythmic pattern of eighth notes and quarter notes throughout the five measures.

2

14

V<sub>o</sub>

Sp

Gtr

Gtr2

Gtr3

Ba

Drs

19

V<sub>o</sub>

Sp

Gtr

Gtr2

Gtr3

Ba

Drs

Score for measures 19-22, featuring a 12-string guitar (Gtr2) and a 6-string guitar (Gtr3) in E major.

**Measure 19:**

- Gtr2:** Melodic line with many natural harmonics (marked with 'x').
- Gtr3:** Melodic line with some natural harmonics (marked with 'x').
- Ba:** Bass line with some natural harmonics (marked with 'x').
- Drs:** Drums part with a complex rhythmic pattern and many natural harmonics (marked with 'x').

**Measure 20:**

- Gtr2:** Melodic line with many natural harmonics (marked with 'x').
- Gtr3:** Melodic line with some natural harmonics (marked with 'x').
- Ba:** Bass line with some natural harmonics (marked with 'x').
- Drs:** Drums part with a complex rhythmic pattern and many natural harmonics (marked with 'x').

**Measure 21:**

- Gtr2:** Melodic line with many natural harmonics (marked with 'x').
- Gtr3:** Melodic line with some natural harmonics (marked with 'x').
- Ba:** Bass line with some natural harmonics (marked with 'x').
- Drs:** Drums part with a complex rhythmic pattern and many natural harmonics (marked with 'x').

**Measure 22:**

- Gtr2:** Melodic line with many natural harmonics (marked with 'x').
- Gtr3:** Melodic line with some natural harmonics (marked with 'x').
- Ba:** Bass line with some natural harmonics (marked with 'x').
- Drs:** Drums part with a complex rhythmic pattern and many natural harmonics (marked with 'x').

### Verse 1

They told him don't you ev er come a round here, don't wan na see your face, you bet ter

[illegible]



6

29

V<sub>o</sub>



beat it, just beat it. You bet ter run, you bet ter

Sp



Gtr





Gtr2





Gtr3





Ba





Drs



32

V<sub>o</sub>

do what you can, don't wanna see no blood, don't be a macho man. You

Sp

Gtr

Gtr2

Gtr3

Ba

Drs

7



8

35

V0



wan na be tough, bet ter do what you can, so beat it. But you

Sp



Gtr





Gtr2





Gtr3





Ba





Drs



**Chorus**

38

V<sub>o</sub>

wan na be bad. Just beat it, (beat it), beat it, (beat it), no one wants to be de fea

Sp

Gtr

Gtr2

Gtr3

Ba

Drs

The musical score is for the chorus of a song, starting at measure 38. It is written for a vocal part (V<sub>o</sub>), a solo guitar part (Sp), a guitar part (Gtr), a second guitar part (Gtr2), a third guitar part (Gtr3), a bass part (Ba), and a drum part (Drs). The key signature is E major (four sharps: F#, C#, G#, D#) and the time signature is 4/4. The vocal part has the lyrics: "wan na be bad. Just beat it, (beat it), beat it, (beat it), no one wants to be de fea". The guitar parts (Gtr, Gtr2, Gtr3) and the bass part (Ba) provide accompaniment. The drum part (Drs) features a pattern of eighth and sixteenth notes. The score is divided into measures by vertical bar lines.

V<sub>o</sub>

Sp

Gtr

Gtr2

Gtr3

Ba

Drs

46

Vo

wrong or right, just beat it, just beat it, just beat it, just beat it.

Sp

Gtr

Gtr2

Gtr3

Ba

Drs

The musical score for measures 46-50 of 'Beat It' by Michael Jackson. The score is written for a full band and includes the following parts:

- Vocals (Vocals):** The lead vocal line, featuring the lyrics "wrong or right, just beat it, just beat it, just beat it, just beat it." The melody is in D major and 4/4 time.
- Snare Drum (Sp):** The snare drum part, which is a simple, steady rhythm.
- Guitar (Gtr):** The main guitar part, which is a simple, steady rhythm.
- Guitar 2 (Gtr2):** A second guitar part, which is a simple, steady rhythm.
- Guitar 3 (Gtr3):** A third guitar part, which is a simple, steady rhythm.
- Bass (Ba):** The bass line, which is a simple, steady rhythm.
- Drums (Drs):** The drum part, which is a simple, steady rhythm.

The score is written in D major (two sharps) and 4/4 time. The lyrics are "wrong or right, just beat it, just beat it, just beat it, just beat it." The score is for measures 46-50.

Verse 2

51

V<sub>o</sub>

They're out to get you, bet ter leave while you can, don't wan na be a boy, you wan na

Sp

Gtr

Gtr2

Gtr3

Ba

Drs

54

V<sub>o</sub>

Sp

Gtr

Gtr2

Gtr3

Ba

Drs

be a man. You wan na stay al ive, bet ter do what you can, so

The musical score for measures 54-56 is as follows:

- V<sub>o</sub> (Vocal):** Treble clef, D major key signature. Measure 54: D5 (quarter), E5 (quarter), F#5 (quarter), G#5 (half). Measure 55: A5 (quarter), B5 (quarter), C#6 (quarter), D6 (quarter), E6 (quarter), F#6 (quarter), G#6 (half). Measure 56: A6 (quarter), B6 (quarter), C#7 (quarter), D7 (quarter), E7 (quarter), F#7 (quarter), G#7 (half).
- Sp (Soprano):** Treble clef, D major key signature. Measure 54: D5 (quarter), E5 (quarter), F#5 (quarter), G#5 (half). Measure 55: A5 (quarter), B5 (quarter), C#6 (quarter), D6 (quarter), E6 (quarter), F#6 (quarter), G#6 (half). Measure 56: A6 (quarter), B6 (quarter), C#7 (quarter), D7 (quarter), E7 (quarter), F#7 (quarter), G#7 (half).
- Gtr (Guitar):** Treble clef, D major key signature. Measure 54: D5 (quarter), E5 (quarter), F#5 (quarter), G#5 (half). Measure 55: A5 (quarter), B5 (quarter), C#6 (quarter), D6 (quarter), E6 (quarter), F#6 (quarter), G#6 (half). Measure 56: A6 (quarter), B6 (quarter), C#7 (quarter), D7 (quarter), E7 (quarter), F#7 (quarter), G#7 (half).
- Gtr2 (Guitar 2):** Treble clef, D major key signature. Measure 54: D5 (quarter), E5 (quarter), F#5 (quarter), G#5 (half). Measure 55: A5 (quarter), B5 (quarter), C#6 (quarter), D6 (quarter), E6 (quarter), F#6 (quarter), G#6 (half). Measure 56: A6 (quarter), B6 (quarter), C#7 (quarter), D7 (quarter), E7 (quarter), F#7 (quarter), G#7 (half).
- Gtr3 (Guitar 3):** Treble clef, D major key signature. Measure 54: D5 (quarter), E5 (quarter), F#5 (quarter), G#5 (half). Measure 55: A5 (quarter), B5 (quarter), C#6 (quarter), D6 (quarter), E6 (quarter), F#6 (quarter), G#6 (half). Measure 56: A6 (quarter), B6 (quarter), C#7 (quarter), D7 (quarter), E7 (quarter), F#7 (quarter), G#7 (half).
- Ba (Bass):** Bass clef, D major key signature. Measure 54: D4 (quarter), E4 (quarter), F#4 (quarter), G#4 (half). Measure 55: A4 (quarter), B4 (quarter), C#5 (quarter), D5 (quarter), E5 (quarter), F#5 (quarter), G#5 (half). Measure 56: A5 (quarter), B5 (quarter), C#6 (quarter), D6 (quarter), E6 (quarter), F#6 (quarter), G#6 (half).
- Drs (Drums):** Measure 54: D (quarter), S (quarter), D (quarter), S (quarter), D (quarter), S (quarter), D (quarter), S (quarter). Measure 55: D (quarter), S (quarter), D (quarter), S (quarter), D (quarter), S (quarter), D (quarter), S (quarter). Measure 56: D (quarter), S (quarter), D (quarter), S (quarter), D (quarter), S (quarter), D (quarter), S (quarter).

14

57

V<sub>o</sub>

Sp

Gtr

Gtr2

Gtr3

Ba

Drs

60

Vo

really not scared, you're play in' with your life this ain't no truth or dare. They'll

Sp

Gtr

Gtr2

Gtr3

Ba

Drs

really not scared, you're play in' with your life this ain't no truth or dare. They'll

7 7 9 9 9 7 7 7 7 5 5 7 7 5

0 2 0 0 2 4 2 0 2 0 2 0 0 2 4 2 0 2 0 2 0 0 2 4 2 0 2

5 5 7 7 7 5 5 5



63

V<sub>o</sub>

Sp

Gtr

Gtr2

Gtr3

Ba

Drs

kick you, then they'll beat you, and they'll tell you it's fair, so beat it. But you

Musical score for guitar and drums. The score is divided into three systems, each containing a guitar part (Gtr) and a drum part (Drs). The guitar part is written in treble clef with a key signature of four sharps (F#, C#, G#, D#). The drum part is written in bass clef with a key signature of four sharps (F#, C#, G#, D#). The guitar part includes a melody line and a bass line. The drum part includes a bass line and a snare line. The score is divided into three systems, each containing a guitar part (Gtr) and a drum part (Drs). The guitar part is written in treble clef with a key signature of four sharps (F#, C#, G#, D#). The drum part is written in bass clef with a key signature of four sharps (F#, C#, G#, D#). The guitar part includes a melody line and a bass line. The drum part includes a bass line and a snare line.

**Chorus**

66

V<sub>o</sub>

wan na be bad, just beat it, (beat it), beat it, (beat it), no one wants to be de fea

Sp

Gtr

Gtr2

Gtr3

Ba

Drs

The musical score is for the Chorus of a song, starting at measure 66. It features a vocal line (V<sub>o</sub>) and a guitar line (Gtr) in E major (four sharps). The vocal line has lyrics: "wan na be bad, just beat it, (beat it), beat it, (beat it), no one wants to be de fea". The guitar line (Gtr) has a solo in the first measure, followed by a rest. The second guitar line (Gtr2) has a solo in the first measure, followed by a rest. The third guitar line (Gtr3) has a solo in the first measure, followed by a rest. The bass line (Ba) has a solo in the first measure, followed by a rest. The drum line (Drs) has a solo in the first measure, followed by a rest. The score is written for a 4/4 time signature.

7 7 7 7  
5 5

0 2 0 2 0 3 2 5 2 4 2 0 0 0 3 2 5 2 4

5 5 0 3 2 5 2 4 2 0 0 0 3 2 5 2 4

Vo

ted. Show them how fun ky and strong is your fight, it does n't mat ter who's

Sp

Gtr

Gtr2

Gtr3

Ba

Drs



V<sub>o</sub>

Sp

Gtr

Gtr2

Gtr3

Ba

Drs

ted. Show them how fun ky and strong is your fight, it does n't mat ter who's

Staff 1: Treble clef, key signature of four sharps (F#, C#, G#, D#), 4/4 time. Contains a series of eighth and quarter notes.

Staff 2: Treble clef, key signature of four sharps (F#, C#, G#, D#), 4/4 time. Contains a series of eighth and quarter notes.

Staff 3: Treble clef, key signature of four sharps (F#, C#, G#, D#), 4/4 time. Contains a series of eighth and quarter notes.

Staff 4: Treble clef, key signature of four sharps (F#, C#, G#, D#), 4/4 time. Contains a series of eighth and quarter notes.

Staff 5: Treble clef, key signature of four sharps (F#, C#, G#, D#), 4/4 time. Contains a series of eighth and quarter notes.

Staff 6: Treble clef, key signature of four sharps (F#, C#, G#, D#), 4/4 time. Contains a series of eighth and quarter notes.

Staff 7: Bass clef, key signature of four sharps (F#, C#, G#, D#), 4/4 time. Contains a series of eighth and quarter notes.

Staff 8: Bass clef, key signature of four sharps (F#, C#, G#, D#), 4/4 time. Contains a series of eighth and quarter notes.

Staff 9: Bass clef, key signature of four sharps (F#, C#, G#, D#), 4/4 time. Contains a series of eighth and quarter notes.

## Bridge

82

V<sub>o</sub>

wrong or right, just beat it, beat it, beat it, beat it. Beat it, beat it,

Sp

Gtr

Gtr2

Gtr3

Ba

Drs

8

22

85

V<sub>o</sub>

beat it.

Beat it, beat it,

Sp

Gtr

Gtr2

Gtr3

Ba

Drs

[illegible]



24

93

V<sub>o</sub>



Beat it, beat it, beat it.

Sp



Gtr





Gtr2





Gtr3





Ba





Drs



96

V<sub>o</sub>

Sp

Gtr

Gtr2

Gtr3

Ba

Drs

The musical score is written for a 10-piece band. The key signature is A major (four sharps). The time signature is 4/4. The score is divided into three measures (96, 97, and 98). The instruments and their parts are as follows:

- V<sub>o</sub>**: Vocals, Treble clef, A major key signature. Measures 96 and 97 have whole rests. Measure 98 has a half note G4.
- Sp**: Saxophone, Treble clef, A major key signature. Measures 96 and 97 have whole rests. Measure 98 has a half note G4.
- Gtr**: Guitar, Treble clef, A major key signature. Measures 96 and 97 have whole rests. Measure 98 has a half note G4.
- B**: Bass, Treble clef, A major key signature. Measures 96 and 97 have whole rests. Measure 98 has a half note G4.
- Gtr2**: Guitar 2, Treble clef, A major key signature. Measures 96 and 97 have whole rests. Measure 98 has a half note G4.
- Gtr3**: Guitar 3, Treble clef, A major key signature. Measures 96 and 97 have whole rests. Measure 98 has a half note G4.
- Ba**: Bass, Bass clef, A major key signature. Measures 96 and 97 have whole rests. Measure 98 has a half note G2.
- Drs**: Drums, Bass clef, A major key signature. Measures 96 and 97 have whole rests. Measure 98 has a half note G2.

Solo

99

V<sub>o</sub>

Sp

G<sub>tr</sub>

full

5

3

12

2-7

14

(7)-9-14

(9)(16)

15-10-14-15-14-12-10-14-15-14-12-10-14-15-14

G<sub>tr</sub>2

G<sub>tr</sub>3

Ba

8

Drs



28

104

V<sub>o</sub>

Sp

Gtr

12-15

12-14

15-12-15

12

12

14-14-12

15

15-12

15-17-22-15

17-20

15-12

14

14

12-0-0

(0)

(0)

(0)

9

9-7-9

7-7-7

0

0

Gtr2

7

7

5

9

9

9

7

7

7

5

5

5

Gtr3

7

7

5

9

9

9

7

7

7

5

5

5

Ba

5

5

7

7

7

5

5

5

Drs

107

This musical score segment covers measures 107 through 109. It features five staves: Vocals (Vo), Soprano (Sp), Guitar (Gtr), Acoustic Bass (A/B), and Drums (Drs). The key signature has four sharps (F#, C#, G#, D#) and the time signature is 8/8.

- Vocals (Vo):** Three measures of whole rests.
- Soprano (Sp):** Three measures of whole rests.
- Guitar (Gtr):** Measure 107 contains eighth-note chords with accents labeled "full". Measure 108 continues with similar chords and triplets. Measure 109 features sixteenth-note runs with "full" accents and triplet markings.
- Acoustic Bass (A/B):** Fingerings are indicated by numbers 0-7 above or below notes. Measure 109 includes fret numbers 12 and 15.
- Drums (Drs):** A drum staff showing a pattern of eighth notes with 'x' marks indicating specific hits.

This musical score is for the song "The Sound of Silence" by Simon & Garfunkel. It is written for a guitar, drums, and vocalists. The key signature is D major (two sharps: F# and C#), and the time signature is 4/4. The score is divided into two systems, each containing staves for Vocals (Vo), Soprano (Sp), Guitar (Gtr), Acoustic Bass (A/B), Guitar 2 (Gtr2), Guitar 3 (Gtr3), Bass (Ba), and Drums (Drs).

**System 1 (Measures 1-4):**

- Vo:** The vocal line begins with a whole note chord of D4, E4, F#4, and G4, followed by a whole rest.
- Sp:** The soprano part mirrors the vocal line with a whole note chord and a whole rest.
- Gtr:** The guitar part starts with a whole note chord of D4, E4, F#4, and G4, followed by a whole rest. The "full" annotation indicates the full guitar sound.
- A/B:** The acoustic bass part has a whole note chord of D4, E4, F#4, and G4, followed by a whole rest.
- Gtr2:** The second guitar part has a whole note chord of D4, E4, F#4, and G4, followed by a whole rest.
- Gtr3:** The third guitar part has a whole note chord of D4, E4, F#4, and G4, followed by a whole rest.
- Ba:** The bass part has a whole note chord of D4, E4, F#4, and G4, followed by a whole rest.
- Drs:** The drums part has a whole note chord of D4, E4, F#4, and G4, followed by a whole rest.

**System 2 (Measures 5-8):**

- Vo:** The vocal line continues with a whole note chord of D4, E4, F#4, and G4, followed by a whole rest.
- Sp:** The soprano part mirrors the vocal line with a whole note chord and a whole rest.
- Gtr:** The guitar part continues with a whole note chord of D4, E4, F#4, and G4, followed by a whole rest. The "full" annotation indicates the full guitar sound.
- A/B:** The acoustic bass part has a whole note chord of D4, E4, F#4, and G4, followed by a whole rest.
- Gtr2:** The second guitar part has a whole note chord of D4, E4, F#4, and G4, followed by a whole rest.
- Gtr3:** The third guitar part has a whole note chord of D4, E4, F#4, and G4, followed by a whole rest.
- Ba:** The bass part has a whole note chord of D4, E4, F#4, and G4, followed by a whole rest.
- Drs:** The drums part has a whole note chord of D4, E4, F#4, and G4, followed by a whole rest.

112

V<sub>o</sub>

Sp

Gtr

Gtr2

Gtr3

Ba

Drs



## Chorus

114

Vo

Sp

Gtr

Ba

Drs

Beat it, (beat it),

full full full full full full  
full full full full full full

Chorus

116

116

V<sub>o</sub>

beat it, (beat it), no one wants to be de fea ted. Show them how fun ky and strong

Sp

Gtr

(24) 12

Gtr2

Gtr3

Ba

Drs

## Outro

120

V<sub>o</sub>

is your fight, it does n't mat ter who's wrong or right, just beat it, (beat it),

Sp

Gtr

Gtr2

Gtr3

Ba

Drs

(4) 2 0 0 0 3 2 5 2 4 2 0 0 3 2 5 2 4

124

beat it, (beat it), no one wants to be de fea ted. Show them how fun ky and strong

Gtr

Gtr2

Gtr3

Ba

Drs

(4) 2 0 0 0 3 2 5 2 4 2 0 0 3 2 5 2 4

36  
128

V<sub>o</sub>

is your fight, it does n't mat ter who's wrong or right,just beat it, (beat it),

Sp

G<sub>tr</sub>

G<sub>tr</sub>2

G<sub>tr</sub>3

Ba

Drs

132

beat it, (beat it), no one wants to be de fea ted. Show them how fun ky and strong

**V<sub>o</sub>**  
**Sp**  
**Gtr**  
**Gtr2**  
**Gtr3**  
**Ba**  
**Drs**

The musical score is written for a band. The key signature is D major (F# C# G# D). The time signature is 4/4. The lyrics are: "beat it, (beat it), no one wants to be de fea ted. Show them how fun ky and strong". The score includes staves for Vocals (V<sub>o</sub>), Saxophone (Sp), Guitar (Gtr), Guitar 2 (Gtr2), Guitar 3 (Gtr3), Bass (Ba), and Drums (Drs). The guitar parts (Gtr, Gtr2, Gtr3) and bass part (Ba) feature complex rhythmic patterns and fret numbers. The drums part (Drs) shows a complex drum pattern with 'x' marks indicating specific notes or techniques.

38  
136

V<sub>o</sub>

is your fight, it does n't mat ter who's wrong or right,just.

Sp

G<sub>tr</sub>

G<sub>tr</sub>2

G<sub>tr</sub>3

Ba

Drs

140

V<sub>o</sub>

Sp

Gtr

Gtr2

Gtr3

Ba

Drs