

Dig Dig Dig

Translation: gg Lyric:ナカメタル Music:のりぞー,村カワ基成

A ♩ = 165

Chorus

Vocals

Dig Dig Dig! Dig when I Wake Up. Dig Dig Dig! Dig when I Wake Up.

Guitar1

A A

(Arranged for 7 Strings Guitar with Irregular Tuning: 7th String = Drop A)

Guitar2

(Arranged for 7 Strings Guitar with Irregular Tuning: 7th String = Drop A)

Guitar3

(Arranged for 7 Strings Guitar with Irregular Tuning: 7th String = Drop A)

Keyboard

(Synth.)

Bass

(Arranged for 6 Strings Bass with Irregular Tuning: 6th String = Drop A)

Drums

Percussion

This musical score is for the song "Dig Until the Morning" by The Beatles. It is written for a 12-string guitar, bass, drums, and vocals. The key signature is D major (two sharps), and the time signature is 4/4. The score is divided into four measures. The first measure contains the vocal line with the lyrics "Dig un - til the mor - ning!". The second measure contains the guitar solo, which is marked with a "B" and a "7" indicating a barre. The third measure contains the guitar solo, which is marked with a "B" and a "7" indicating a barre. The fourth measure contains the guitar solo, which is marked with a "B" and a "7" indicating a barre. The guitar solo is written in a complex, fast-paced style, featuring many accidentals and a high level of technical difficulty. The bass line is written in a simple, rhythmic style, providing a steady accompaniment for the guitar. The drums are written in a simple, rhythmic style, providing a steady accompaniment for the guitar. The vocals are written in a simple, rhythmic style, providing a steady accompaniment for the guitar.

Ch

V_o

Dig un - til the mor - ning!

Gtr1

Gtr2

Gtr3

Key

Ba

Dr

Perc

2

11

Ch

V_o

Gtr1

C⁵ B⁵ A⁵ E_b⁵ D⁵ C⁵ A⁵ E_b⁵ D⁵ A⁵ B_b⁵ C⁵ B⁵ A⁵ E_b⁵ D⁵ C⁵ A⁵ E_b⁵ D⁵ A⁵ B_b⁵

Gtr2

Gtr3

Key

Ba

Dr

Perc

(Noise)

Ch

V0

Gtr1

Gtr2

Gtr3

Key

Ba

Dr

Perc

C⁵ B⁵ A⁵ E^{b5} D⁵ C⁵ A⁵ E^{b5} D⁵ A⁵ B^{b5} C⁵ B⁵ A⁵ E^{b5} D⁵ C⁵

Edit

15

C

8

3

0

x

4

18

Ch

Vc

Gtr1

A⁵ E^b5 D⁵ A⁵ B^b5 C⁵ B⁵ A⁵ E^b5 D⁵ C⁵ A⁵ E^b5 D⁵ A⁵ B^b5 Slicer

Gtr2

Slicer

Gtr3

Key

Ba

Dr

Perc

21

Ch

V_o

Gtr1

C⁵ B⁵ A⁵ E^{b5} D⁵ C⁵ A⁵ E^{b5} D⁵ A⁵ B^{b5} C⁵ B⁵ A⁵ E^{b5} D⁵ C⁵

Gtr2

Gtr3

Key

Ba

Dr

Perc

Ch

V_o

Gtr1

Gtr2

Gtr3

Key

Ba

Dr

Perc

D

A⁵ B^{b5} A⁵ C⁵ E^{b5} D⁵ C⁵

27

Ch

V_o

Gtr1

A⁵ C A⁵ D⁵ E^b5 D⁵ C⁵ A⁵

Gtr2

Gtr3

Key

Ba

Dr

Perc

Chorus (Ch) and Vocals (Vo) parts are mostly rests.

Guitar 1 (Gtr1) and Guitar 2 (Gtr2) parts feature a series of chords: A⁵, C, A⁵, D⁵, E^b5, D⁵, C⁵, and A⁵.

Guitar 3 (Gtr3) part is mostly rests.

Keyboard (Key) part features a complex, fast-moving melody.

Bass (Ba) part features a steady eighth-note rhythm.

Drums (Dr) part features a complex, fast-moving rhythm.

Percussion (Perc) part features a steady eighth-note rhythm.

Ch



V_o



Gtr1



Gtr2



Gtr3



Key



Ba



Dr



Perc



34

Ch

V_o

Gtr1

A⁵ E^{b5} D⁵ A⁵ B^{b5} C⁵ B⁵ A⁵ E^{b5} D⁵ C⁵ A⁵ E^{b5} D⁵ A⁵ B^{b5}

Gtr2

Gtr3

Key

Ba

Dr

Perc

10

37

Ch

V_o

Gtr1

C⁵ B⁵ A⁵ E^b₅ D⁵ C⁵ A⁵ E^b₅ D⁵ A⁵ B^b₅ C⁵ B⁵ A⁵ E^b₅ D⁵ C⁵

Gtr2

Gtr3

Key

Ba

8

Dr

Perc

40

Ch

Vc

Gtr1

Gtr2

Gtr3

Key

Ba

Dr

Perc

F

A⁵ D⁵ E^b5 D⁵ C⁵ A⁵

The musical score is written for a 7-piece band. The instruments are Ch (Chorus), Vc (Violoncello), Gtr1 (Guitar 1), Gtr2 (Guitar 2), Gtr3 (Guitar 3), Key (Keyboard), Ba (Bass), Dr (Drums), and Perc (Percussion). The score is divided into two systems. The first system (measures 1-8) features a guitar solo in Gtr1 and Gtr2, a key change in the Key part, and a bass line in Ba. The second system (measures 9-16) features a guitar solo in Gtr1 and Gtr2, a key change in the Key part, and a bass line in Ba. The score includes various musical notations such as chords, scales, and dynamics.

12
42

Ch

V_o

Gtr1

D⁵ E^{b5} D⁵ C⁵ A⁵ D⁵ E^{b5} D⁵ C⁵ A⁵ A⁵ D⁵ E⁵

Gtr2

Gtr3

Key

Ba

Dr

Perc

The image displays a musical score for a guitar solo, featuring multiple staves for different instruments and parts. The staves are labeled as follows:

- Ch**: Chorus, marked with a treble clef and a flat key signature.
- Vo**: Vocals, marked with a treble clef and a flat key signature.
- Gtr1**: Guitar 1, marked with a treble clef and a flat key signature. It includes a complex solo line with many accidentals and fret numbers (e.g., 5, 6, 7, 8, 9, 10, 11, 12).
- Gtr2**: Guitar 2, marked with a treble clef and a flat key signature. It includes a complex solo line with many accidentals and fret numbers (e.g., 5, 6, 7, 8, 9, 10, 11, 12).
- Gtr3**: Guitar 3, marked with a treble clef and a flat key signature. It includes a complex solo line with many accidentals and fret numbers (e.g., 5, 6, 7, 8, 9, 10, 11, 12).
- Key**: Key signature, marked with a treble clef and a flat key signature.
- Ba**: Bass, marked with a bass clef and a flat key signature.
- Dr**: Drums, marked with a treble clef and a flat key signature. It includes a complex solo line with many accidentals and fret numbers (e.g., 5, 6, 7, 8, 9, 10, 11, 12).
- Perc**: Percussion, marked with a treble clef and a flat key signature.

The score is written in a complex, multi-measure format, with many accidentals and fret numbers indicating a highly technical and expressive solo. The guitar parts are the most prominent, featuring a dense and intricate texture. The drums and percussion parts are marked with 'x' and '0' symbols, indicating specific rhythmic patterns. The key signature is flat, and the time signature is 4/4.

49

G

Ch

Neighbors don't care what is be - low their feet. They don't know 'cause it's fif -

V_o

Neighbors don't care what is be - low their feet. They don't know 'cause it's fif -

Gtr1

Am M M M M M M g F M M M M M Dm M M M M M

Gtr2

M M M M M M g M M M M M M M M M M M

Gtr3

Key

Ba

Dr

* x x x x 0 + x x x x 0 + 0 + x x x x 0

Perc

56

Ch

ried a-live. Dig Dig Dig! Dig when I Wake Up.

Vo

ried a-live. You too? Dig Dig Dig! Dig when I Wake Up.

Gtr1

E_g A F#m D E

Gtr2

Gtr3

Key

Ba

Dr

Perc

(Hand Clap)

59

Ch

Too much dirt! So mud - dy! So mud-dy! Dig Dig Dig! I have got to Hurry Up

Vo

Too much dirt! So mud - dy! So mud-dy! Dig Dig Dig! I have got to Hurry Up

Gtr1

A F#m D E A F#m D E

Gtr2

Gtr3

Key

Ba

8

Dr

Perc

The musical score is written for a band. The Chorus and Vocals parts are identical. The guitar parts are also identical, with Gtr1 showing chord names. The key signature is A major. The drums and percussion parts are also identical.

63

Ch

Must be done by morning! Dig Dig Dig! Don't have time to Make Up.

Vo

Must be done by morning! Dig Dig Dig! Don't have time to Make Up.

Gtr1

A F#m Bm g E A F#m D E

Gtr2

g

Gtr3

Key

Ba

8

Dr

Perc

67

Ch

Too much dirt! So mud - dy! So mud-dy! Dig Dig Dig! Now my hole is Version Up

Vo

Too much dirt! So mud - dy! So mud-dy! Dig Dig Dig! Now my hole is Version Up

Gtr1

A F#m D E A F#m D D

Gtr2

Gtr3

Key

Ba

8

Dr

Perc

The musical score is written for a band. The Chorus and Vocals parts are identical. The guitar parts are more complex, with Gtr1 showing specific chords and Gtr2 and Gtr3 providing a rhythmic accompaniment. The key signature is three sharps (F#, C#, G#). The drums and percussion parts are marked with 'x' and 'o' symbols, indicating specific drum hits or cymbal crashes. The score is divided into four measures, each containing a different set of lyrics.

71

Ch

Dig un - til the mor-ning!

V_o

Dig un - til the mor-ning!

Gtr1

A F[#]m Bm_g E A C⁵ B⁵ A⁵ E^{b5} D⁵ C⁵

Gtr2

g^g

Gtr3

Key

Ba

Dr

Perc

(Noise)

71

Ch

Dig un - til the mor-ning!

V_o

Dig un - til the mor-ning!

Gtr1

A F[#]m Bm_g E A C⁵ B⁵ A⁵ E^{b5} D⁵ C⁵

Gtr2

g^g

Gtr3

Key

Ba

Dr

Perc

(Noise)

74

Ch

V_o

A⁵ E^{b5} D⁵ A⁵ B^{b5} C⁵ B⁵ A⁵ E^{b5} D⁵ C⁵ A⁵ E^{b5} D⁵ B^{b5}
Pitch Down Slicer

Gtr1

Gtr2

Gtr3

Key

Ba

Dr

Perc

The musical score is written for a guitar solo. The guitar tracks (Gtr1 and Gtr2) are in standard tuning and feature a complex solo with various chords and techniques like 'Pitch Down' and 'Slicer'. The drum line (Dr) shows a rhythmic pattern with eighth and sixteenth notes. The percussion line (Perc) has a simple pattern of eighth and sixteenth notes. The key signature track (Key) shows a key signature change from C major to E minor (three flats) at the end of the solo.

22
77

Ch

V_o

Gtr1

C⁵ B⁵ A⁵ E^b⁵ D⁵ C⁵ A⁵ E^b⁵ D⁵ A⁵ B^b⁵ C⁵ B⁵ A⁵ E^b⁵ D⁵ C⁵

Gtr2

Gtr3

Key

Ba

Dr

Perc

80

Ch

V_o

Gtr1

A⁵ B^{b5} Slicer A⁵ D⁵ E^{b5} D⁵ C⁵ A⁵

Gtr2

Slicer

Key

Ba

Dr

Perc

F-2x

The musical score is arranged in a multi-staff format. The top staff is for Chorus (Ch), followed by Vocals (Vo). The next two staves are for Guitar 1 (Gtr1) and Guitar 2 (Gtr2), which contain the main guitar solo. Guitar 3 (Gtr3) is present but has no notation. The Key staff shows a key signature change and a melodic line. The Bass (Ba) staff has a melodic line. The Drums (Dr) and Percussion (Perc) staves provide rhythmic accompaniment. The score includes various musical notations such as chords, scales, and specific guitar techniques like 'Slicer' and 'F-2x'.

24
82

Ch

V_o

Gtr1

D⁵ E^{b5} D⁵ C⁵ A⁵ D⁵ E^{b5} D⁵ C⁵ A⁵ A⁵ D⁵ E⁵

Gtr2

Gtr3

Key

Ba

Dr

Perc

85

Ch

Vc

Gtr1

Gtr2

Gtr3

Key

Ba

8

Dr

Perc

A⁵ D⁵ E^{b5} D⁵ C⁵ A⁵ D⁵ E^{b5} D⁵ C⁵ A⁵ D⁵ E^{b5} D⁵ C⁵ A⁵ A⁵ D⁵ E⁵

8

G-2x

Ch
Neighbors don't care what is be - low their feet. They don't know 'cause it's fif -

Vo
Neighbors don't care what is be - low their feet. They don't know 'cause it's fif -

Gtr1
Am M M M M M M g F M M M M M Dm M M M M M

Gtr2
M M M M M M g M M M M M M M M M M M

Gtr3
-

Key
F#m

Ba
8

Dr
* x x x x 0 + x x x x x 0 + 0 + x x x x x 0

Perc
-

92

Ch

ty feet deep. Got lots of dirt to car - ry outside. I

Vo

ty feet deep. Got lots of dirt to car - ry outside. I

Gtr1

Em M M M M M Am M M M M M M g F M M M M M

Gtr2

M M M M M M M M g M M M M M

Gtr3

Key

Ba

Dr

Perc

95

Ch

don't care if I am bu - ried a-live! Dig Dig Dig! Dig

Vo

don't care if I am bu - ried a-live! You too? Dig Dig Dig! Dig

Gtr1

Dm M M M M M M M E g A F#m

Gtr2

Gtr3

Key

Ba

Dr

Perc

(Hand Clap)

98

Ch

when I Wake Up. Too much dirt! So mud - dy! So mud - dy!

Vo

when I Wake Up. Too much dirt! So mud - dy! So mud - dy!

Gtr1

D E A F#m D E

Gtr2

Gtr3

Key

Ba

Dr

Perc

30

101

Ch

Dig Dig Dig! I have got to Hurry Up Must be done by morning!

Vo

Dig Dig Dig! I have got to Hurry Up Must be done by morning!

Gtr1

A F#m D E A F#m Bm g E A

Gtr2

Gtr3

Key

Ba

8

Dr

Perc

105

Ch

Dig Dig Dig! Don't have time to Make Up. Too much dirt! So mud - dy! So mud-dy!

Vo

Dig Dig Dig! Don't have time to Make Up. Too much dirt! So mud - dy! So mud-dy!

Gtr1

F#m D E A F#m D E

Gtr2

Gtr3

Key

Ba

Dr

Perc

32
109

Ch

Dig Dig Dig! Now my hole is Version Up Dig un - til the mor-

Vo

Dig Dig Dig! Now my hole is Version Up Dig un - til the mor-

Gtr1

A F#m D D A F#m Bm

Gtr2

Gtr3

Key

Ba

8

Dr

Perc

112

Ch

- ning!

Vc

- ning!

Gtr1

Bm_g E A_g C⁵ B⁵ A⁵ E_b⁵ D⁵ C⁵ A⁵ E⁵ D⁵ A⁵ B_b⁵

Gtr2

Gtr3

Key

Ba

Dr

Perc

(Noise)

Chorus (Ch) and Vocals (Vc) enter in measure 112 with the lyrics "- ning!". The guitar parts (Gtr1 and Gtr2) play a sequence of chords: Bm, E, A, C5, B5, A5, Eb5, D5, C5, A5, E5, D5, A5, and Bb5. The keyboard part plays a melodic line with a repeat sign at the end. The bass part plays a melodic line. The drums play a pattern of eighth notes and quarter notes. The percussion part includes a noise symbol and a quarter note.

34
115

Ch

V_o

Gtr1

C⁵ B⁵ A⁵ E^b5 D⁵ C⁵ A⁵ E^b5 D⁵ A⁵ B^b5 C⁵ A⁵ E^b5 D⁵

Gtr2

Gtr3

Key

Ba

Dr

Perc

118

Ch

V_o

Gtr1

Gtr2

Gtr3

Key

Ba

Dr

Perc

C⁵ A⁵ E_b⁵ D⁵ C⁵ A⁵ E_b⁵ D⁵ C⁵ A⁵ E_b⁵ D⁵

fr

Edit

K

121

Ch

Dig! Dig! Dig! Dig! Dig! Dig! Dig! Dig! Dig! Dig! Dig! Dig! Dig! Dig! Dig! Dig!

V0

Dig Dig Dig! Dig when I Wake Up. Too much dirt! So mud - dy! So mud - dy!

Gtr1

N.C.

g g

Gtr2

g g

Gtr3

Key

Ba

8

Dr

Ele.Drs.

(Ele.Drs.)

Perc

(Hand Clap)

125

Ch

Dig Dig Dig! Must be done by mor-

Vo

Dig Dig Dig! I have got to Hurry Up Must be done by mor-

Gtr1

A E⁷/G[#] F[#]m E D C[#]m Bm

Gtr2

Gtr3

Key

Ba

Dr

Perc

128

Ch

- ning! Dig Dig Dig! Don't have time to Make Up.

Vo

- ning! Dig Dig Dig! Don't have time to Make Up.

Gtr1

E A F#m D E

Gtr2

Gtr3

Key

Ba

Dr

Perc

Slicer

3

0 + 0 + 0 + 0 + 0 + 0 + 0 + 0

131

Ch

Too much dirt! So mud - dy! So mud-dy! Dig Dig Dig! Now my hole is Version Up

Vo

Too much dirt! So mud - dy! So mud-dy! Dig Dig Dig! Now my hole is Version Up

Gtr1

A F#m D E A F#m D E

Gtr2

Gtr3

Key

Ba

8

Dr

Perc

135

Ch

Dig un - til the mor - ning! Dig Dig Dig! Dig

Vo

Dig un - til the mor - ning! Dig Dig Dig! Dig

Gtr1

A F#m Bm g E A A F#m

Gtr2

g

Gtr3

Key

Ba

Dr

Perc

Chorus: Dig un - til the mor - ning! Dig Dig Dig! Dig

Verse: Dig un - til the mor - ning! Dig Dig Dig! Dig

Guitar 1: A F#m Bm g E A A F#m

Guitar 2: g

Guitar 3: (Empty staff)

Key: (Key signature change to G major)

Bass: (Bass line)

Drums: (Drum line)

Percussion: (Percussion line)

138

Ch

when I Wake Up.

Vo

when I Wake Up.

Gtr1

D E A F#m D E

Gtr2

Gtr3

Key

Ba

Dr

Perc

42
141

Ch

Dig Dig Dig! Dig when I Wake Up.

Vo

Dig Dig Dig! Dig when I Wake Up.

Gtr1

A F#m D E A F#m Bm Bm E A

Gtr2

Gtr3

Key

Ba

Dr

Perc

145

Ch

Dig Dig Dig! Dig when I Wake Up.

Vo

Dig Dig Dig! Dig when I Wake Up.

Gtr1

F#m D E A F#m D E

Gtr2

Gtr3

Key

Ba

Dr

Perc

44
149

Ch

Dig Dig Dig! Dig when I Wake Up. Dig un - til the mor-

Vo

Dig Dig Dig! Dig when I Wake Up. Dig un - til the mor-

Gtr1

A F#m D E A F#m Bm

Gtr2

Gtr3

Key

Ba

8

Dr

Perc

152

Ch

V_o

Gtr1

Gtr2

Gtr3

Key

Ba

Dr

Perc