

Come As You Are

Nirvana

Intro

♩ = 120

Vocals

Steelpan

Guitar

Guitar2

Guitar3

Bass

Drums

Sheet music for the introduction of "Come As You Are" by Nirvana. The score is written for a five-piece band: Vocals, Steelpan, Guitar, Guitar2, Guitar3, Bass, and Drums. The key signature is three sharps (F#, C#, G#) and the time signature is common time (C). The tempo is marked as 120 beats per minute (♩ = 120). The introduction consists of five measures. The Vocals, Steelpan, Guitar2, and Guitar3 parts are mostly rests, with the Vocals part having a final note in the fifth measure. The Guitar part features a complex, fast-paced melody in the second measure, which continues through the fifth measure. The Bass part has a final note in the fifth measure. The Drums part has a final note in the fifth measure.

Verse

Vo 6

Sp

Gtr

Gtr2

Gtr3

Ba

Drs

Come as you are

This musical score is for a band performance, specifically the 'Verse' section. It consists of nine staves. The first staff is for the lead vocal (Vo 6), which begins with four measures of rests followed by the lyrics 'Come as you are'. The second staff is for a second vocal part (Sp). The third staff is for the electric guitar (Gtr), featuring a complex melodic line with many accidentals. The fourth staff is for the guitar fretboard (Gtr2), showing fingerings (0, 1, 2) for the first four measures. The fifth staff is for a second guitar (Gtr3), which is silent. The sixth staff is for the guitar fretboard (Gtr3), also silent. The seventh staff is for the bass (Ba), featuring a melodic line with many accidentals. The eighth staff is for the bass fretboard (Ba), showing fingerings (5, 6, 7) for the first four measures. The ninth staff is for the drums (Drs), featuring a complex rhythmic pattern with many accidentals.

2

11

V_o

Sp

Gtr

Gtr2

Gtr3

Ba

Drs

16

V_o

8

As a known en e - my Take your time hur - ry up The

Sp

Gtr

8

2 0 2 0 2 2 1 0 2 0 0 2 0 1 2 0 2 0 2 2 1 0 2 0 0 2 0 1

Gtr2

Gtr3

Ba

8

7 5 7 5 7 7 6 5 7 5 5 7 5 6 7 5 7 5 7 7 6 5 7 5 5 7 5 6

Drs

H

4

20

V_o

Sp

Gtr

Gtr2

Gtr3

Ba

Drs

Pre-Chorus

an old Mem-ri a memo-ri a Mem-

6

28

V_o

Sp

Gtr

T

A

B

2

2

4

4

0

2

2

2

2

(2)

2

0

2

2

4

4

0

2

2

2

2

(2)

2

0

4

4

2

0

0

Gtr2

T

A

B

Gtr3

T

A

B

Ba

T

A

B

0

0

0

2

3

3

3

3

3

3

3

0

0

0

2

3

3

3

3

3

3

3

Drs

32

Verse

V_o 8 mud soaked in bleach As I want you

Sp 8

G_{tr} 8

G_{tr}2 8

G_{tr}3 8

Ba 8

Drs

2 2 4 4 0 2 2 2 2 2 0 0 1 2 0 2 0 2 2 1 0 2 0 0 2 0 1

0 0 0 2 3 5 6 7 5 7 5 7 7 6 5 7 5 5 7 5 6

8

36

V_o

to be As a trend as a friend As an old Mem o - ri a

Sp

Gtr

Gtr2

Gtr3

Ba

to be As a trend as a friend As an old Mem o - ri a

Drs

Pre-Chorus

41

V_o

Sp

Gtr

Gtr2

Gtr3

Ba

Drs

mem - o - ri a Memo - ri a mem - o - ri

5 7 5 5 7 5 254 0 x x 0 x 0 x 2 3 x 3 3 3 3 3 3 3 3 0 x x 0 x 0 x 2

Detailed description of the musical score: The score is for a Pre-Chorus section, measures 41-44. It is written in a key of three sharps (F#, C#, G#). The vocal melody is 'mem - o - ri a Memo - ri a mem - o - ri'. The guitar parts (Gtr, Gtr2, Gtr3) feature complex chordal textures and arpeggios. The bass line (Ba) has a prominent 7/8 and 5/8 feel. The drums (Drs) include a complex pattern with many sixteenth notes and rests, including a '254' pattern.

10

45

V_o

Sp

Gtr

T

A

B

2

2

0

2

2

0

(2)

(2)

2

2

2

0

2

2

0

4

4

2

4

4

2

2

2

0

2

2

0

2

2

0

2

2

0

4

4

2

4

4

2

2

2

0

2

2

0

Gtr2

T

A

B

Gtr3

T

A

B

Ba

T

A

B

3

3

3

3

3

3

3

3

3

0

0

0

2

3

3

3

3

3

3

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3

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3

3

0

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0

2

3

3

3

3

3

3

3

3

0

0

0

2

3

3

Drs

49

Chorus

Vocal

8

No I don't have a gun No I don't

Sp

8

Gtr

8

7

7

7

7

Gtr2

8

2

0

4

4

4

4

4

4

3

2

2

2

4

4

4

4

4

4

Gtr3

8

Ba

8

3

3

3

3

3

3

3

3

0

0

0

0

0

0

2

3

3

3

3

3

1

3

0

0

0

0

0

0

2

Drs

8

12

53

V_o

Sp

Gtr

Gtr2

Gtr3

Ba

Drs

Interlude

57

Vo

Sp

Gtr

Gtr2

Gtr3

Ba

Drs

The musical score is for an interlude in the key of D major (two sharps). It consists of five measures. The guitar (Gtr) and guitar 2 (Gtr2) parts are the most active, with the guitar playing a complex sequence of eighth and sixteenth notes, and guitar 2 providing harmonic support with chords and single notes. The bass (Ba) part features a steady eighth-note pattern. The drums (Drs) play a simple pattern of eighth notes and quarter notes. The vocal (Vo) and solo (Sp) parts are silent throughout the interlude. The score includes various musical notations such as treble and bass clefs, key signatures, and time signatures. Fingering numbers are provided for the guitar and bass parts. The drums part uses 'x' to indicate specific drum sounds.

The musical score is for a piece titled "Solo". It is written for guitar (Gtr), bass (Ba), and drums (Drs). The key signature is three sharps (F#, C#, G#), and the time signature is 6/8. The score is divided into five measures.

Guitar (Gtr): The guitar part is written in standard notation. It features a melodic line with eighth and sixteenth notes, often beamed together. The fretboard positions are indicated by numbers 0, 2, 4, 6, 9, 11, and 12. The guitar is played with a pick.

Bass (Ba): The bass part is written in standard notation. It features a melodic line with eighth and sixteenth notes, often beamed together. The fretboard positions are indicated by numbers 7, 5, 7, 5, 7, 7, 6, 5, 5, 5, 7, 5, 6, 7, 5, 7, 5, 7, 7, 6, 5, 5, 5, 7, 5, 6, 7, 5, 7, 5, 7, 7, 6. The bass is played with a pick.

Drums (Drs): The drum part is written in standard notation. It features a melodic line with eighth and sixteenth notes, often beamed together. The fretboard positions are indicated by numbers 7, 5, 7, 5, 7, 7, 6, 5, 5, 5, 7, 5, 6, 7, 5, 7, 5, 7, 7, 6, 5, 5, 5, 7, 5, 6, 7, 5, 7, 5, 7, 7, 6. The drums are played with a pick.

67

V_o

Sp

Gtr

Gtr2

Gtr3

Ba

Drs

16

72

V_o

Sp

Gtr

Gtr2

Gtr3

Ba

Drs

Pre-Chorus

77

V_o

Sp

Gtr

Gtr2

Gtr3

Ba

Drs

amen-ri a And I swear

18

Vo 81

Sp

Gtr

Gtr2

Gtr3

that I don't have a gun No I don't have a gun

Ba

Drs

Chorus

85

V_o

Sp

Gtr

Gtr2

Gtr3

Ba

Drs

No I don't have a gun No I don't have a

V_o

Sp

G_{tr}

G_{tr}2

G_{tr}3

Ba

Drs

Outro

97

V_o

Sp

G_{tr}

G_{tr}2

G_{tr}3

Ba

Drs

This musical score is for the 'Outro' section of a piece, starting at measure 97. It is written for a vocal part (V_o) and guitar (G_{tr}), with a drum part (Drs) at the bottom. The key signature is three sharps (F#, C#, G#). The vocal and guitar parts are in treble clef, while the bass part (Ba) is in bass clef. The guitar part (G_{tr}) features a complex, fast-paced melody with many sixteenth and thirty-second notes, and a lot of fretting indicated by numbers. The guitar part (G_{tr}2) is in treble clef and features a slower, more melodic line with some sustained notes. The drum part (Drs) is in bass clef and features a steady, rhythmic pattern with many sixteenth and thirty-second notes. The score is divided into five measures, each with a bar line. The first measure is a whole rest for the vocal and guitar, and a half note for the drums. The second measure is a whole rest for the vocal and guitar, and a half note for the drums. The third measure is a whole rest for the vocal and guitar, and a half note for the drums. The fourth measure is a whole rest for the vocal and guitar, and a half note for the drums. The fifth measure is a whole rest for the vocal and guitar, and a half note for the drums.

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Score for a guitar ensemble, featuring five guitar parts (V0, Sp, Gtr, Gtr2, Gtr3), a bass (Ba), and a drum set (Drs). The key signature is three sharps (F#, C#, G#).

V0 and **Sp** (Soprano): Melodic lines in treble clef, featuring eighth and sixteenth notes with ties.

Gtr (Guitar): Treble clef, featuring a complex melodic line with many sixteenth notes and ties.

Gtr2 (Guitar): Treble clef, featuring a complex melodic line with many sixteenth notes and ties.

Gtr3 (Guitar): Treble clef, featuring a complex melodic line with many sixteenth notes and ties.

Ba (Bass): Bass clef, featuring a complex melodic line with many sixteenth notes and ties.


Drs (Drums): Drum set notation, featuring a complex rhythmic pattern with many sixteenth notes and ties.

The score is divided into five measures, each containing a staff for each instrument. The notation includes various musical symbols such as notes, rests, ties, and accidentals.


24

107

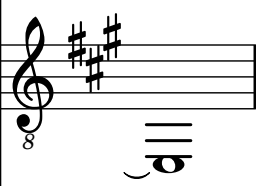
V_o

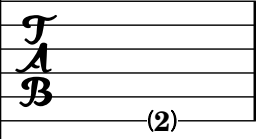


Sp

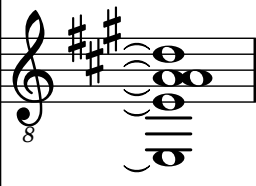


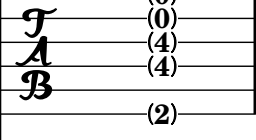
Gtr






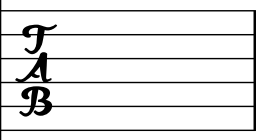
Gtr2






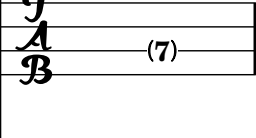
Gtr3





Ba





Drs

