

# 行くぜっ!怪盗少女

作詞・作曲:前山田健一

♩ = 160

**A**

Perc.1  
Perc.2  
S.E.

<Handclap 1>  
<Handclap 2>  
<Bongo>  
<Rev.Noise>  
<Shaker>

Perc.1<sub>5</sub>  
Perc.2  
S.E.

<Explosion 1>

**B**

Perc.1<sub>8</sub>  
Perc.2  
S.E.

Perc.1<sub>12</sub>  
Perc.2  
S.E.

<Timpani>  
<Glass crash>

This musical score is for the song 'Ikuze! Kaitou Shoujo' by Kenichi Maeyama. It is written for a percussion ensemble and includes sound effects. The tempo is set at 160 beats per minute. The score is divided into four systems, each with three staves: Percussion 1, Percussion 2, and Sound Effects (S.E.). The first system includes a section labeled 'A' and features various percussion parts like Bongo, Handclap 1, Handclap 2, Rev.Noise, and Shaker. The second system includes an 'Explosion 1' sound effect. The third system includes a section labeled 'B'. The fourth system includes Timpani and Glass crash sound effects. The notation uses standard musical symbols for percussion, including 'x' for hits, beams for patterns, and specific symbols for noise and explosion.

16 Perc.1 Perc.2 S.E.

**C**

<Siren>

Measure 16: Perc.1 has a complex rhythmic pattern with many 'x' marks. Perc.2 has a simple bass line. S.E. has a 'Siren' effect starting in measure 17.

19 Perc.1 Perc.2 S.E.

Measure 19: Perc.1 continues with a complex rhythmic pattern. Perc.2 has a simple bass line. S.E. has a 'Siren' effect starting in measure 19.

22 Perc.1 Perc.2 S.E.

Measure 22: Perc.1 continues with a complex rhythmic pattern. Perc.2 has a simple bass line. S.E. has a 'Siren' effect starting in measure 22.

25 Perc.1 Perc.2 S.E.

**D** <Scratch 1>

Measure 25: Perc.1 continues with a complex rhythmic pattern. Perc.2 has a simple bass line. S.E. has a 'Scratch 1' effect starting in measure 25.

28 Perc.1 Perc.2 S.E.

Measure 28: Perc.1 continues with a complex rhythmic pattern. Perc.2 has a simple bass line. S.E. has a 'Scratch 1' effect starting in measure 28.

132 Perc.1 132 Perc.2 S.E.

<Noise> <Explosion 2> <Slap> <Percussive Noise> <Scratch 2>

136 Perc.1 136 Perc.2 S.E.

139 Perc.1 139 Perc.2 S.E.

142 Perc.1 142 Perc.2 S.E.

145 Perc.1 145 Perc.2 S.E.

Perc.1<sup>48</sup>

Perc.2

S.E.

Measures 48-50. Perc.1 has a complex rhythmic pattern with many 'x' marks. Perc.2 has a bass clef and a few notes. S.E. has a few notes.

Perc.1<sup>51</sup> **F**

Perc.2

S.E.

Measures 51-53. Perc.1 has a complex rhythmic pattern with many 'x' marks. Perc.2 has a bass clef and a few notes. S.E. has a few notes.

Perc.1<sup>54</sup> **G**

Perc.2

S.E.

Measures 54-56. Perc.1 has a complex rhythmic pattern with many 'x' marks. Perc.2 has a bass clef and a few notes. S.E. has a few notes.

Perc.1<sup>58</sup>

Perc.2

S.E.

<Rev.Cymbal>

Measures 58-61. Perc.1 has a complex rhythmic pattern with many 'x' marks. Perc.2 has a bass clef and a few notes. S.E. has a few notes. A label "<Rev.Cymbal>" points to a note in S.E. measure 61.

D-2x

Perc.163

<Scratch 1>

Perc.2

S.E.

Perc.166

Perc.2

S.E.

Perc.169

E-2x

<Slap>

<Noise> <Explosion 2> <Percussive Noise>

<Scratch 2>

Perc.2

S.E.

Perc.173

Perc.2

S.E.

76 Perc.1 Perc.2 S.E.

Musical score for measures 76-78. Perc.1 (Percussion 1) has a complex rhythmic pattern with many 'x' marks. Perc.2 (Percussion 2) is in bass clef with a key signature of three flats. S.E. (Snare/Electric) has a simple pattern of quarter notes.

79 Perc.1 Perc.2 S.E.

Musical score for measures 79-81. Perc.1 continues with a complex rhythmic pattern. Perc.2 is in bass clef. S.E. has a pattern of quarter notes with some rests.

82 Perc.1 Perc.2 S.E.

Musical score for measures 82-84. Perc.1 has a complex rhythmic pattern. Perc.2 is in bass clef. S.E. has a pattern of quarter notes with some rests.

85 Perc.1 Perc.2 S.E.

Musical score for measures 85-87. Perc.1 has a complex rhythmic pattern. Perc.2 is in bass clef. S.E. has a pattern of quarter notes with some rests.

88 Perc.1 Perc.2 S.E.

Musical score for measures 88-91. Perc.1 has a complex rhythmic pattern. Perc.2 is in bass clef. S.E. has a pattern of quarter notes with some rests.

<Scratch 3>

129 Perc.1

I

Perc.2

S.E.

130

131

132 Perc.1

Perc.2

S.E.

138 Perc.1

Perc.2

S.E.

139

140

102 Perc.1

Perc.2

S.E.

105 Perc.1

J

6

Perc.2

6

S.E.

6

114 Perc.14 Perc.2 S.E.

2 J-2x 6 2 E-3x

<Slap>

<Percussive Noise>

126 Perc.16 Perc.2 S.E.

129 Perc.19 Perc.2 S.E.

132 Perc.12 Perc.2 S.E.

135 Perc.15 Perc.2 S.E.

The musical score is organized into five systems, each containing three staves: Perc.14 (top), Perc.2 (middle), and S.E. (bottom). The notation includes various rhythmic symbols such as vertical strokes, beams, and 'x' marks. Specific techniques are labeled: 'J-2x' and 'E-3x' in boxes, '<Slap>' with an arrow pointing to a box on the Perc.14 staff, and '<Percussive Noise>' with an arrow pointing to a note on the S.E. staff. The score includes repeat signs (double bar lines with dots) and a double bar line with a repeat sign (//). The key signature for Perc.2 is indicated by two sharps (F# and C#) in the first system and two flats (Bb and Eb) in the subsequent systems.



138 Perc.138

Perc.2

S.E.

$\phi$  2

141 Perc.141

Perc.2

S.E.

**K**

144 Perc.144

Perc.2

S.E.

<Explosion 3>

147 Perc.147

Perc.2

S.E.