IST 363

# Lab 02

## Lab Corrections

1. <https://qpostman.github.io/ist363/lab02/lab02.html> --> fix is include in final Lab format

## warmup

You may not use artificial intelligence to answer the questions below.

### Review Transitions

* 1. Transition
  2. When you pair the property (Transition:) with a value (width 0.3s ease;) then you can make a declaration for the html element, which in this class is the amount of time it takes for a line to appear under “Hover Over Me.”

### Your turn Transitions

1. <https://qpostman.github.io/ist363/lab02/transitions.html>

### Review keyframes

1. 1. When you transition has an ease value attached to it, its transition effect is supposed be slow at first, then fast and then slow. But with the loading circle, the speed is the same from the start to the end.
   2. Linear timing function makes sure that the transition effect has the same speed from the start to end
   3. Ease-out. In many cases with the loading circle, it gets slower as time goes by and with the ease-out property value it will start out fast and end slow.
   4. You could use 0% and 100% instead of from and to.

### Your Turn keyframes

1. A screenshot of a computer screen

   AI-generated content may be incorrect.

## Animated Page

1. <https://qpostman.github.io/ist363/lab02/lab02.html>

## challenge ANimated gifs

1. <https://qpostman.github.io/ist363/lab02/lab02.gif>