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#### 促进软件开发领域知识与创新的传播



### 实践第一

### 案例为主

时间: 2015年12月18-19日 / 地点: 北京·国际会议中心

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## Elasticsearch集群中JVM问题的 应对之策



#### 我是谁

#### 个推 首席搜索架构师 卞泽鑫.

#### 主要职责:

- ■前沿技术研究
- ■平台架构设计与开发





#### 演讲提纲

- 个推基于Elasticsearch的搜索引擎架构
- JVM在个推Elasticsearch集群的问题分析
- JVM在个推Elasticsearch集群中的调优





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- 接入应用超过35万
- 开发者人数超过20万
- 独立覆盖8亿手机终端(海外1亿)
- 日均活跃用户近6亿
- 同时在线超过3亿





### 个推搜索引擎架构

Solr 单节点



Master-Data Elasticsearch 集群



Master-Data-LoadBalance Elasticsearch 集群





#### 个推Elasticsearch演变

- 第一个Elasticsearch使用版本: 0.20.6
- Index-Source分离架构使用的Elasticsearch版本: 0.90.10
- 第一个Elasticsearch1.0以上的正式版本: 1.2.2
- 目前使用的Elasticsearch版本: 1.5.2





### 个推Elasticsearch踩过的坑

- 建立索引(index)慢
- Elasticsearch节点脱离集群
- Elasticsearch的get阻塞
- Elasticsearch备份无法恢复





- gc日志输出
  - jconsole
  - jvisualvm
  - jstack
  - ●Eclipse内存分析器(eclipse memory analyzer)





- [es-date-1224] [gc][young][3402090][244044] duration [887ms], collections [1]/[1.5s], total [887ms]/[3.3h], memory [4.5gb]->[4gb]/[6.9gb], all\_pools {[young] [499.4mb]->[782.8kb]/[532.5mb]}{[survivor][32.7mb]->[30.2mb]/[66.5mb]}{[old] [3.9gb]->[3.9gb]/[6.3gb]}
- 上面这个例子的情况无须紧张,只是young gc,并且只用了887ms,对于Elasticsearch而言,没有啥影响。唯一需要留心的是,如果在日志中出现连续的和长时间的young gc,则需要引起警觉,可能是你的Heap内存分配不够。





- [es-data-1224] [gc][old][76581][22] duration [3.1m], collections[2]/[3.1m], total [3.1m]/[3.1m], memory [3gb]->[1.2gb]/[3.4gb], all\_pools{[young] [251mb]->[74.9mb]/[266.2mb]}{[survivor][25.8mb]->[0b]/[33.2mb]}{[old] [2.8gb]->[1.1gb]/[3.1gb]}
- 如果这种JVM出现,则你的节点一定被踢出了集群。old gc是比较耗时, 上面这个例子用了3.1分钟,一定是出了啥大事,要不是然"世界"不会 停转这么久的,呵呵!





节点频繁GC,节点丢失

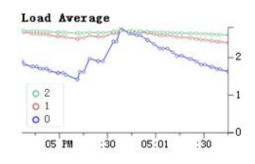
#### 调大参数

- discovery.zen.fd.ping\_interval
- discovery.zen.fd.ping\_timeout
- discovery.zen.fd.ping\_retries

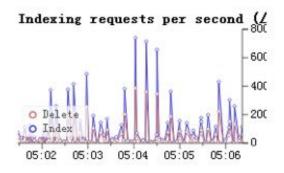




#### 客户端建立索引很慢,但是从监控上看到ES的load并不高



2: 2.6 1: 2.39 0: 1.63



Delete: 1055377851 Index: 1286760524





#### 客户端JStack分析,客户端实际上是阻塞的

```
000061d22000 nid=0x5c89 waiting on condition [0x0000000055c3d000]
java.lang.Thread.State: WAITING (parking)
 at sun.misc.Unsafe.park(Native Method)
 - parking to wait for <0x00000007003248f0> (a org.elasticsearch.common.util.concurrent.BaseFuture$Sync)
at java.util.concurrent.locks.LockSupport.park(LockSupport.java:158)
 at java.util.concurrent.locks.AbstractQueuedSynchronizer.parkAndCheckInterrupt(AbstractQueuedSynchronizer.java:811)
 at java.util.concurrent.locks.AbstractQueuedSynchronizer.doAcquireSharedInterruptibly (AbstractQueuedSynchronizer.java:969)
 at java.util.concurrent.locks.AbstractQueuedSynchronizer.acquireSharedInterruptibly(AbstractQueuedSynchronizer.java:1281)
 at org.elasticsearch.common.util.concurrent.BaseFuture$Sync.get(BaseFuture.java:274)
 at org.elasticsearch.common.util.concurrent.BaseFuture.get(BaseFuture.java:113)
at org.elasticsearch.action.support.AdapterActionFuture.actionGet(AdapterActionFuture.java:45)
 at java.util.concurrent.ThreadPoolExecutor$Worker.runTask(ThreadPoolExecutor.java:886)
 at iava.util.concurrent.ThreadPoolExecutorSWorker.run(ThreadPoolExecutor.java:908)
at java.lang.Thread.run(Thread.java:662)
Locked ownable synchronizers:
 - <0x000000074c2bb770> (a java.util.concurrent.locks.ReentrantLock$NonfairSync)
```





```
index][T#2]* - Thread t@199
java.lang.Thread.State: RUNNABLE
at org.elasticsearch.index.store.Store$StoreDirectory.deleteFile(Store.java:398)
- locked <16e6f4cb> (a java.lang.Object)
at org.apache.lucene.index.IndexFileDeleter.deleteFile(IndexFileDeleter.java:584)
at org.apache.lucene.index.IndexFileDeleter.deleteNewFiles(IndexFileDeleter.java:572)
at org.apache.lucene.index.IndexWriter.deleteNewFiles(IndexWriter.java:4622)
- locked <59883a5a> (a org.apache.lucene.index.IndexWriter)
at org.apache.lucene.index.DocumentsWriter$DeleteNewFilesEvent.process(DocumentsWriter.java:727)

### doFlush(DocumentsWriterPerThread): boolean - org.apache.lucene.index.DocumentsWriter

### postUpdate(DocumentsWriterPerThread, boolean): boolean - org.apache.lucene.index.DocumentsWriter

### preUpdate(): boolean - org.apache.lucene.index.DocumentsWriter
```

从ES的jstack信息的分析结果来看,应该是flush操作导致ES建索引慢index.translog.flush\_threshold\_ops = 5000 ndex.translog.flush\_threshold\_size = 200mb





#### 表现: Elasticsearch集群get操作缓慢













Brought by Into U



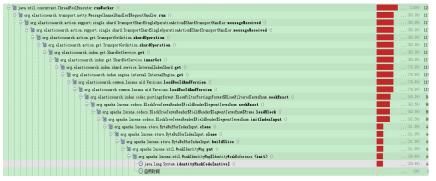
通过工具的分析结果,我们可以看到节点服务器的cpu基本全部跑满,主要是因为每次es的get请求的条件都不一样,在ES集群的queryResult caches中获取不到结果,所以每次都得调用identityHashCode来重新计算 hash值,然后放入WeakIdentityMap中,这些操作占用了绝大部分cpu时间,导致服务器的cpu占用率非常高。





- 解决Elasticsearch集群get操作慢的问题
  - Elasticsearch-1.2.2升级到Elasticsearch-1.5.2

#### Elasticsearch-1.2.2与Elasticsearch-1.5.2get操作对比



4 P Daemon Thread [elasticsearch[node\_s0][get][T#1]] (Suspended PerThreadIDAndVersionLookup.lookup(BytesRef) line: 146 ■ Versions.loadDocIdAndVersion(IndexReader, Term) line: 150 ■ InternalEngine(Engine).getFromSearcher(Engine\$Get) line: 196 ■ InternalEngine.get(Engine\$Get) line: 243 IndexShard.get(Engine\$Get) line: 556 ShardGetService.innerGet(String, String, String[], boolean, long, VersionType, FetchSourceContext, boolean) line: 193 ShardGetService.get(String, String, String], boolean, long, VersionType, FetchSourceContext, boolean) line: 104 TransportGetAction.shardOperation(GetRequest, ShardId) line: 104 TransportGetAction.shardOperation(SingleShardOperationRequest, ShardId) line: 1 TransportShardSingleOperationAction\$ShardTransportHandler.messageReceived(TransportShardSingleOperationAction < Request, ShardSingleOperationReques > , TransportChannel) line: 298 TransportShardSingleOperationAction\$ShardTransportHandler.messageReceived(TransportRequest, TransportChannel) line: 1 LocalTransport\$2.doRun() line: 279 LocalTransport\$2(AbstractRunnable).run() line: 36 ■ EsThreadPoolExecutor(ThreadPoolExecutor).runWorker(ThreadPoolExecutor\$Worker) line: 1145 ThreadPoolExecutor\$Worker.run() line: 615 Thread.run() line: 745





### 个推Elasticsearch集群JVM优化

- 使用JDK1.7+
- ES\_HEAP\_SIZE
- ES\_HEAP\_NEWSIZE
- 禁用jdk7默认Garbage-First(G1)





### 个推Elasticsearch集群JVM优化

CMS garbage collector

◆ 增大: CMSInitatingOccupancyFraction

◆ 降小: cache expire time

◆ 调小: index.merge.policy.segments\_per\_tier



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## **THANKS**