

Java Basics - Part 2

Basic Java

- Array
- Loops and control

Basic Java - Array

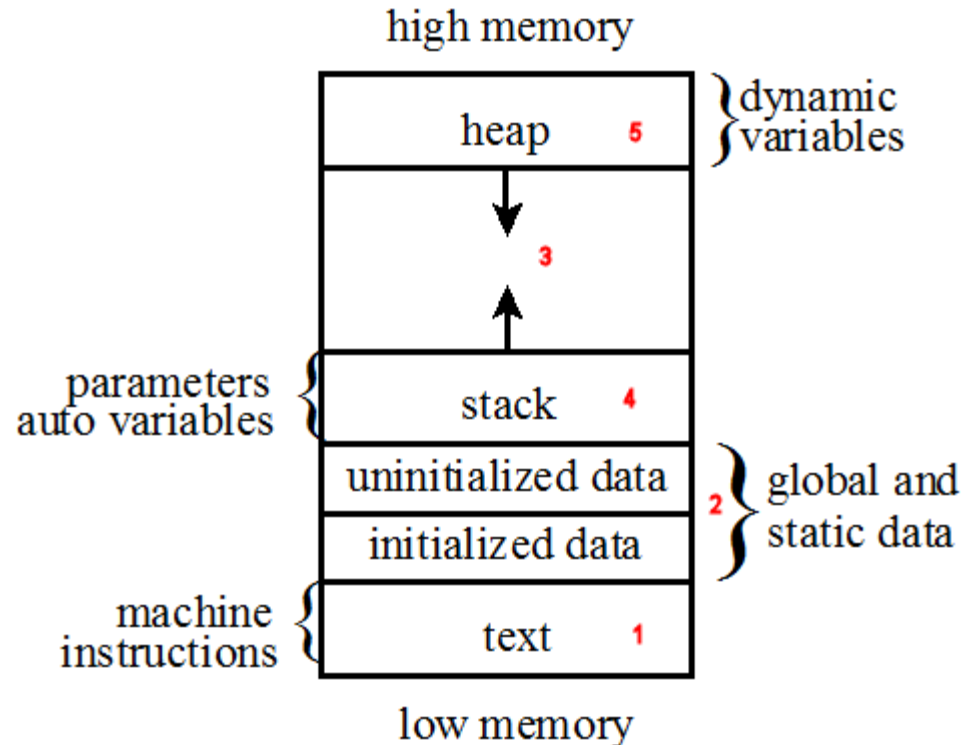
- Java has built in arrays, that hold elements of the same type - primitive data types or classes
- space for array must be dynamically allocated with *new* operator.

```
// declare an array without size given  
double[] myDoubleArray;  
  
// define an array with fixed size  
int[] myIntArray = new int[10];  
float myFloatArray[] = new float[20];
```

Basic Java - Array

- What does the 'new' exactly mean?
 - New object
 - New memory space allocation

```
// declare an array without  
size given  
double[] myDoubleArray;  
  
// define an array with fixed  
size  
int[] myIntArray = new  
int[10];  
float myFloatArray[] = new  
float[20];
```



<http://icarus.cs.weber.edu/~dab/cs1410/textbook/4.Pointers/memory.html>

Basic Java - Array

- arrays have a public, final field called *length*
- elements start with an index of zero, last index is $\text{length} - 1$

```
float myFloatArray[] = new float[20];  
  
// print the length  
System.out.println(myFloatArray.length);  
  
// print the first and last element  
System.out.println(myFloatArray[0]);  
  
System.out.println(myFloatArray[19]);
```

Basic Java - Array

- What happens if you do below?

```
float myFloatArray[] = new float[20];  
System.out.println(myFloatArray[20]);
```

Exception in thread "main"

java.lang.**ArrayIndexOutOfBoundsException**

Basic Java - Array

- Initialization

- by default, all values in the array are initialized (0, 0.0, char 0, false, or null)

```
// option one
int myIntArr[] = new float[3];
System.out.println(myIntArr[1]);

// modify the vaue
myIntArr[0] = 1; myIntArr[1] = 2;
myIntArr[2] = 3;

// option two
int myIntArr[] = {1, 2, 3};
boolean myBooArr[] = {true, false, false};
```

Basic Java - Array

- What happens if you do below?

```
float myFloatArray[];  
myFloatArray[0] = 5.5;
```

Error message:

variable myFloatArray might not have been initialized

- But you can do the following without problem ... why?

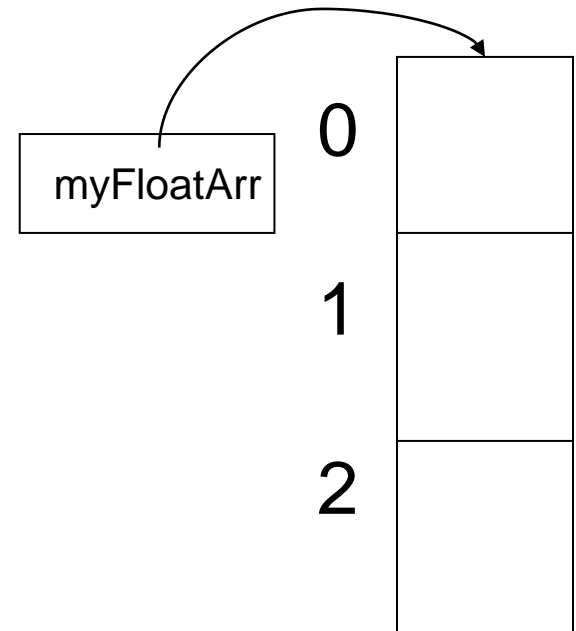
```
float myFloat;  
myFloat = 5.5;
```


Basic Java - Array

- The reason is that array variables are object variables, and they hold the memory address of an array object
 - Like a pointer

```
// pointing to null  
float myFloatArr[];  
myFloatArr[0] = 5.5;
```

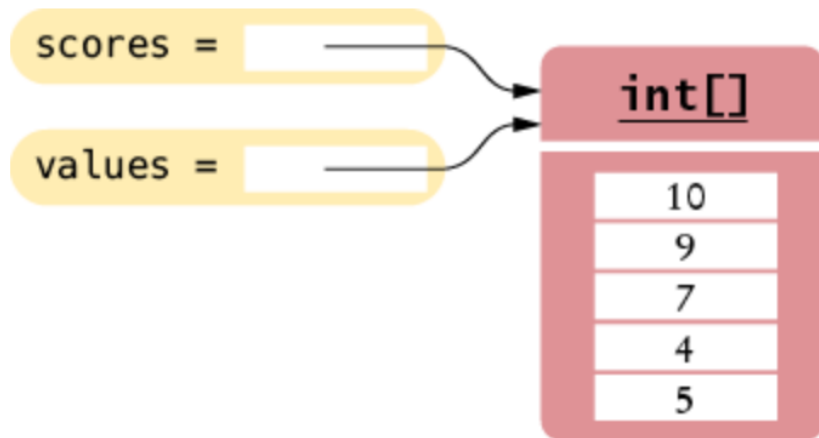
```
// pointing to 1st element  
float myFloatArr = new float[3];  
myFloatArr[0] = 5.5;
```



Basic Java - Array

- Array variables are object variables –
 - When you copy an array variable into another, both variables refer to the same array

```
int[] scores = { 10, 9, 7, 4, 5 };  
int[] values = scores;
```



```
scores[3] = 10;  
System.out.println(values[3]); // prints 10
```

Basic Java - Array

- Array variables are object variables –
 - Quiz: Consider the following code segment. What is the value of `b[2]` after the code executes?

```
int[] a = { 0, 1, 2, 3, 4 };  
int[] b = { 10, 11, 44, 99 };  
a = b;  
b = a;  
System.out.println( 'b[2] = ' + b[2])
```

Answer:

```
B[2] = 44; // Draw a diagram may help you grasp
```

?? What happens to the data block {0, 1, 2, 3, 4}

Basic Java - Array

- 2D Array

```
int[][] my2DArray = new int[3][4];
```

- the number of pairs of square brackets indicates the dimension of the array
- the first number indicates the row and the second the column

Basic Java - Array

- 2D Array – after initialization

```
int[][] my2DArray = new int[3][4];
```

| | 0 | 1 | 2 | 3 | column |
|-----|---|---|---|---|--------|
| 0 | 0 | 0 | 0 | 0 | |
| 1 | 0 | 0 | 0 | 0 | |
| 2 | 0 | 0 | 0 | 0 | |
| row | | | | | |

Basic Java - Array

- 2D Array – after initialization

```
int[][] my2DArray;  
my2DArray = new int[3][];  
  
my2DArray[0] = new int[4];  
my2DArray[1] = new int[4];  
my2DArray[2] = new int[4];  
  
System.out.println(my2DArray);  
System.out.println(my2DArray[1]);
```

Basic Java - Array

- 2D Array – after value assignment

```
int[][] my2DArray = new int[3][4];  
my2DArray[2][1] = 8;  
my2DArray[1][3] = 11;
```

| | 0 | 1 | 2 | 3 | column |
|-----|---|---|---|----|--------|
| 0 | 0 | 0 | 0 | 0 | |
| 1 | 0 | 0 | 0 | 11 | |
| 2 | 0 | 8 | 0 | 0 | |
| row | | | | | |

Basic Java - Array

- In Java, 2D Array can be ragged
 - each row does not have to have the same number of columns
 - Can Python do this?
 - Other programming languages do not support this feature

```
int[][] my2DArray;  
my2DArray = new int[3][];  
  
my2DArray[0] = new int[2];  
my2DArray[1] = new int[3];  
my2DArray[2] = new int[4];
```

```
int[][] my2DArray = {{2, 2}, {3,  
3, 3}, {4, 4, 4}};
```


Basic Java - Array

- 2D Array – print out the elements
 - To print elements, one by one

```
int[][] my2DArray = {{2, 2}, {3, 3, 3}, {4, 4, 4}};  
  
// 1st row  
System.out.println(my2DArray[0][0]);  
System.out.println(my2DArray[0][1]);  
  
// 2nd row  
System.out.println(my2DArray[1][0]);  
System.out.println(my2DArray[1][1]);  
System.out.println(my2DArray[1][2]);  
  
...
```

Basic Java

- Array
- Loops and control

Basic Java - loop and control

- Control structure
 - Decision making with if-else statement

```
if (boolean-expression)
    statement;

if (boolean-expression)
{
    statement1;
    statement2;
}
else
    statement3;
//single-statement body needs no { } braces
```

Basic Java - loop and control

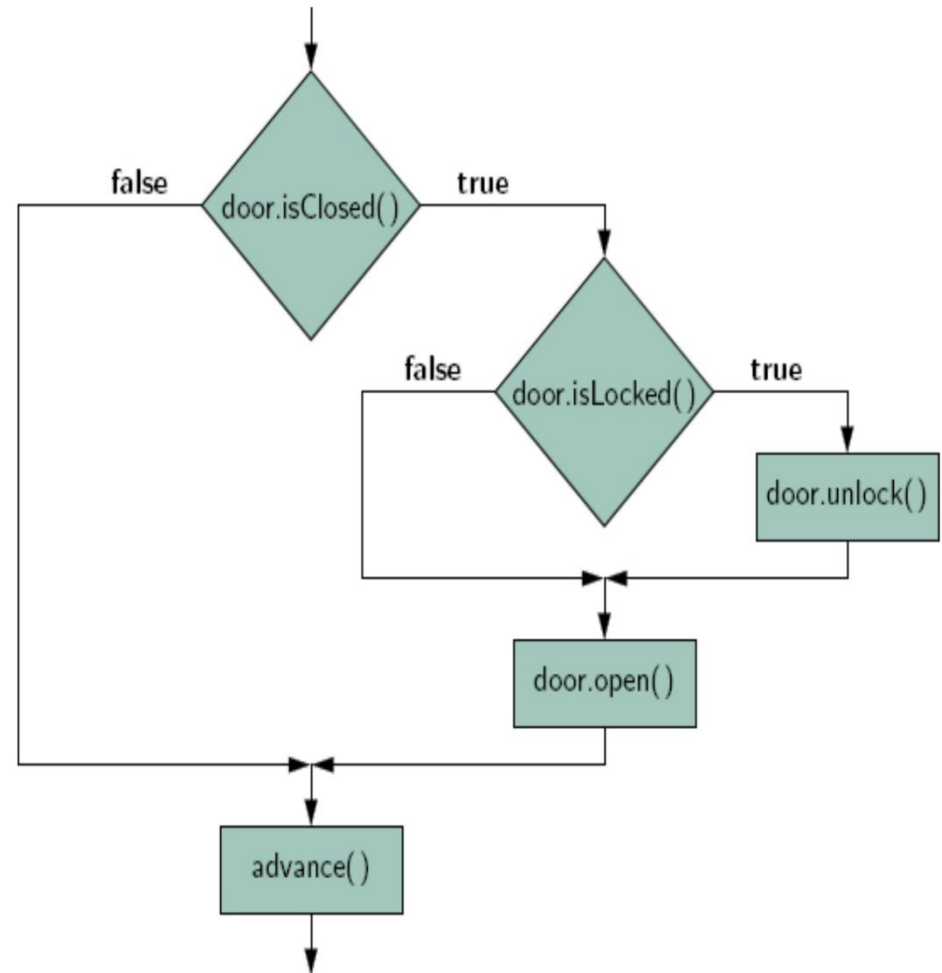
- Control structure - boolean expression: true/false
 - Relational Operators: >, >=, <, <=, ==, !=
 - Logical Operators: &&, ||, !

```
if ( x <= X_LIMIT && y <= Y_LIMIT )  
if ( x != 10 )
```

```
if ( x==5 ) { // then do something }  
  
// how about this one?  
If ( x = 5 ) { ... }
```

Basic Java - loop and control

- Control structure - boolean expression: true/false
 - Write codes to illustrate the following:
 - (1) using if-else
 - (2) using if only



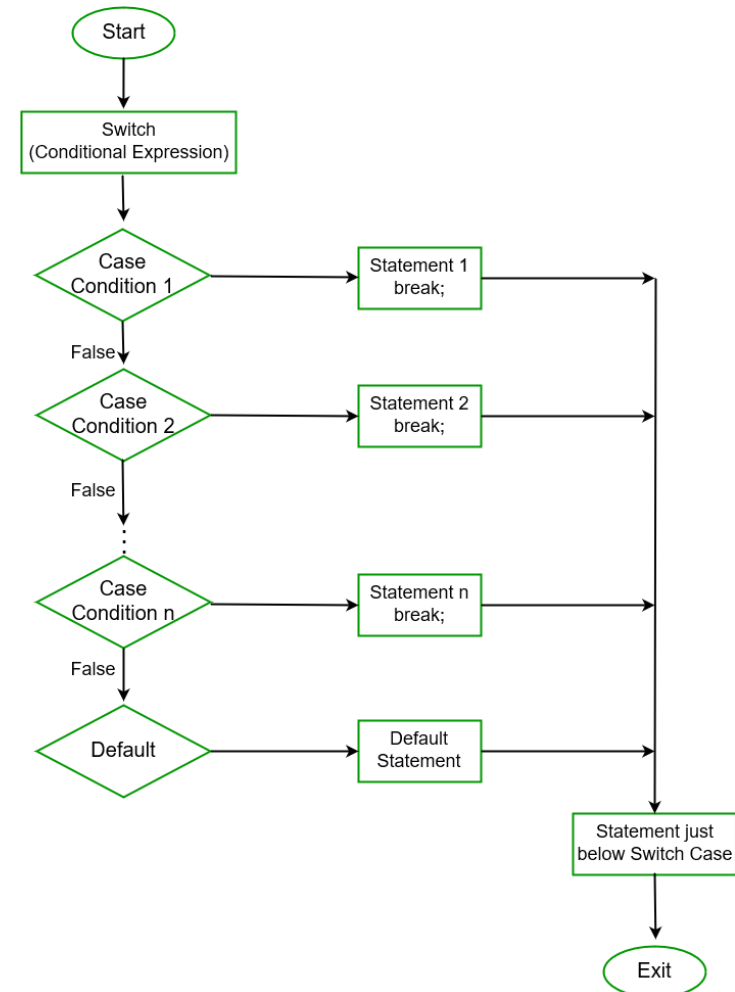
Basic Java - loop and control

- Switch statement

```
// switch statement
switch(expression)
{
    // case statements
    // values must be of same type of expression
    case value1 :
        // do something
        break; // break is optional

    case value2 :
        // do something
        break;
    ... ..

    // used when none of the cases is true.
    // No break is needed in the default case.
    default :
        // do something
}
```



Basic Java - loop and control

- Switch statement

```
switch (DayOfWeek)
{
    case MON:
        System.out.println("This is tough.");
        break;
    case TUE:
        System.out.println("This is getting better.");
        break;
    case WED:
        System.out.println("Half way there.");
        break;
    case THU:
        System.out.println("I can see the light.");
        break;
    case FRI:
        System.out.println("Now we are talking.");
        break;
    default:
        System.out.println("Day off!");
}
```

Basic Java - loop and control

- Switch statement

- Exercise 1:

- Write a java program to complete the code of the previous slide
 - You may define an enumerated (enum) type for the day of week
 - What is enum type?
 - An *enumerated or enum type* is a programmer-defined type that is used to restrict a variable to holding one of a fixed set of values defined by the programmer.

```
public enum Day
{
    MON, TUE, WED, THU, FRI, SAT, SUN
};
Day today;
today = Day.TUE;
```


Basic Java - loop and control

- Switch statement

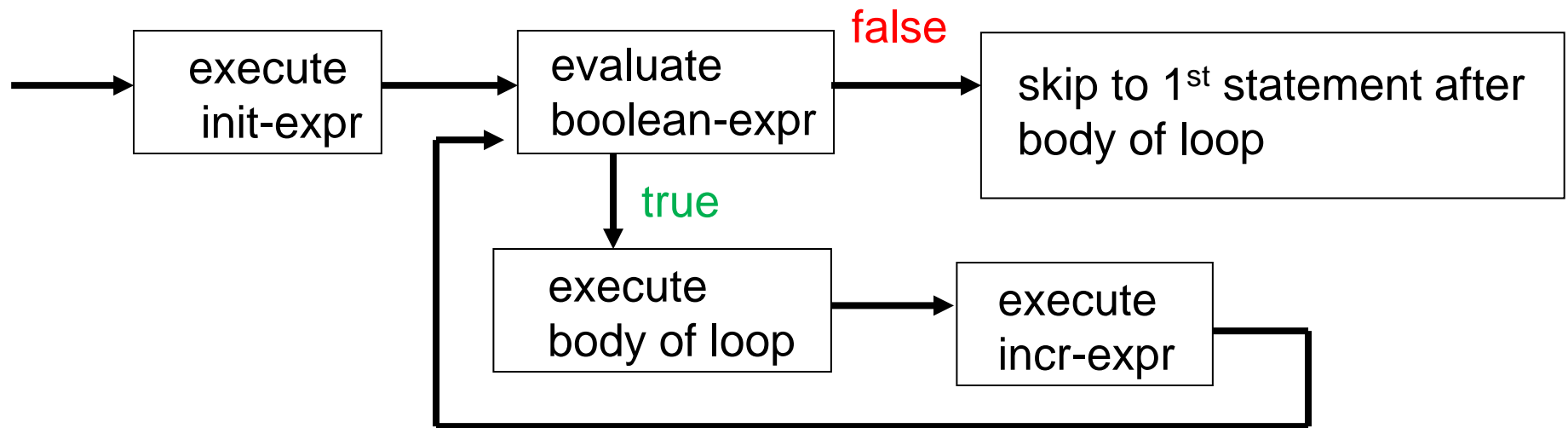
- **Exercise:**

- Write codes that declares an *int* named month whose value represents a month. The code displays the name of the month, based on the value of month, using the switch statement.
 - Could it be done using if-else statement? Which one is neater?

Basic Java - loop and control

- for loops

```
for(init-expr; boolean-expr; incr-expr)
{
    statement1;
}
```



Basic Java - loop and control

- for loops

```
for(init-expr; boolean-expr; incr-expr)
{
    statement1;
}
```

- Example: computes the sum of an array of double values using a for loop:

```
double total = 0;
for (int j=0; j < data.length; j++)
{
    total += data[j];
}
```

Basic Java - loop and control

- for loops
 - **Exercise:** complete the following method to find the maximum value within an array of data (one dimension).

```
public double max(double[] data)
{
    double currentMax = data[0];
    ... ..
}
```

Basic Java - loop and control

- for loops
 - **Exercise:** complete the following method to find the maximum value within an array of data (two dimension).

```
public double max(double[][] data2D)
{
    double currentMax = data2D[0][0];
    ... ..
}
```

Basic Java - loop and control

- for loops
 - Since looping through elements of a collection is such a common construct, Java provides a shorthand notation for such loops, called the *for-each loop, or enhanced loop*

```
for (elementType name : container)
    loopBody
```

```
int[] arr = new int[100];
for (int item : arr)
    System.out.println(item);
```

Basic Java - loop and control

- for loops - 1D array print

- Old style:

```
float data[] = new float[100];  
for (int j=0; j < data.length; j++)  
    System.out.println (data[j]);
```

- New way:

```
float data[] = new float[100];  
for (float element : data)  
    System.out.println (element);
```

Basic Java - loop and control

- for loops

- How about printing the following 2D arrays?

```
int[][] arr1 = new int[4][5];  
int[][] arr2 = {{1, 2, 3, 4 }, { 5, 6, 7,  
8}};
```

- Old style: ??
 - New way: ??

Basic Java - loop and control

- for loops

- How about printing the following 2D arrays?

```
int[][] arr1 = new int[4][5];  
int[][] arr2 = {{1, 2, 3, 4 }, { 5, 6, 7,  
8}};
```

- Old style:

```
for(int i = 0; i<arr2.length; i++)  
    for(int j=0; j<arr2[i].length; j++)  
        System.out.print(a[i][j] + " ");
```

- New way:

```
for(int[] i : arr2)  
    for (int j : i)  
        System.out.print(j + " ");
```

Basic Java - loop and control

- for loops
 - **Exercise:** Write a program that takes an integer command-line argument **N** and prints all prime numbers that are less than or equal to **N** in ascending order

Basic Java - loop and control

- while loops

```
while (boolean-expression)
    statement; // only one statement
```

```
while (boolean-expression)
{
    statement1;
    statement2;
    ... ..
}
```

Basic Java - loop and control

- while loops

```
while (boolean-expression)
    statement; // only one statement
```

```
while (boolean-expression)
{
    statement1;
    statement2;
    ... ..
}
```

Basic Java - loop and control

- while loops
 - break or continue

```
while (boolean-expression)
{
    statement1;
    if(...) break; // leave the loop
    ... ..
}
```

```
while (boolean-expression)
{
    statement1;
    if(...) continue; // to the last statement
inside while
    ... ..
}
```

Basic Java - loop and control

- while loops
 - break or continue

```
while (true){
    String input = in.next();
    if (input.equals("Q"))break;
    double x = Double.parseDouble(input);
    data.add(x);
}
```

```
while (!done){
    String input = in.next();
    if (input.equals("Q")) {
        done = true;
        continue; // Jump to the end of the loop body
    }
    double x = Double.parseDouble(input);
    data.add(x);
    // continue statement jumps here
}
```

Basic Java - loop and control

- for loops - break

- What's the output of the following?

```
double balance = 1000; // money that's not invested
double moneyInvested; // money that is invested
double moneyReturned; // money that's earned at end of day
int day; // current day, ranges from 1 to 90

for (day=1; day<=90; day++) {
    if (balance < 1 || balance > 5000)
    {
        break;
    }
    balance = moneyInvested = balance / 2.0;
    moneyReturned = moneyInvested * (Math.random() * 2);
    balance += moneyReturned;
}
System.out.println("final balance on day "
                   + (day-1) + "is" + balance);
```

Basic Java - loop and control

- do-while loops

```
do
{
    statement1;
    statement2;
    ... ..
} while (boolean-expression
```


Basic Java - loop and control

- Difference: while and do-while loop?

```
while (boolean-expression)  
    statement; // only one statement
```

```
do  
    statement;  
while (boolean-expression);
```

Basic Java - loop and control

- while loop:
 - Exercise – what's the output of the following?
E.g., Sum = ??

```
i=0;
sum=0;

while(sum<10)
{
    i++;
    sum = sum+1;
}

System.out.println(
    "sum = " + sum);
```

Sum = 10

```
i=0;
sum=0;

while(sum >= 10)
{
    i++;
    sum = sum+1;
}

System.out.println(
    "sum = " + sum);
```

Sum = 0

Basic Java - loop and control

- while loop:
 - Exercise – what's the output of the following?

```
i=0;
sum=0;

while (sum<10)
{
    i++;
    sum = sum-1;
}

System.out.println("i = " + i + " " + "sum = " + sum);
```

Sum = 2147483647
i = ??

Basic Java - loop and control

- What does the following do?

```
int sum = 0;  
while (sum < 10) ;
```

- Empty statement

- The empty statement is a statement that does nothing.
- It consists of a semicolon by itself.
- What's the point of having this empty statement?

```
long bigNum = 1000000000;  
for (long i=0; i<bigNum; i++) ;
```

>> a "quick and dirty" way to add a delay to your program, e.g. delay to start a process

Basic Java - loop and control

- Exercise - use the while loop for the following problem
 - You put \$10,000 into a bank account that earns 5 percent interest per year. How many years does it take for the account balance to be double the original investment?
 - You need to declare a few variables

```
int year = 0; balance = 10000; targetBalance = 20000;
rate = 0.05;
while (balance < targetBalance)
{
    year++;
    double interest = balance * rate / 100;
    balance = balance + interest;
}
```

Basic Java - loop and control

- do-while loops

- ▶ **Exercise:** Insert the missing condition in the following code fragment. The code is intended to compute the sum of a number of integers entered by the user. The loop should stop when the sum exceeds 100.

```
int total = 0;
do
{
    System.out.print("Enter an integer:");
    Scanner in = new Scanner (System.in);
    int value = in.nextInt();
    total = total + value;
}
while ( _____ );
```

Basic Java - loop and control

- How to copy the contents of an array to another array?
 - There are a few approaches
 - See the Eclipse demo

```
int[] source = ...  
int[] target ...  
  
1: target = source // copy reference only  
2: using the loop to copy an element a time  
  
3: target = source.clone();  
  
4: System.arraycopy(...)  
5: target = Arrays.copyOf(...);
```