# PHYS 121 — HW1 (Redesigned by ChatGPT 5.0)

Learning-by-doing version with sketches, checks, and clear scaffolding.

Student Name: _	<u>.</u>	NetID:	

#### **Submission & Format (read me first)**

- Show your reasoning. Every part must include a labeled sketch/diagram when asked.
- Box final answers with units and significant figures.
- If you use any AI tools, append a 1–3 sentence "Assistance note" describing exactly what it did for you at the end of your submission.
- Upload to Gradescope as a single PDF; scan your hand sketches clearly.

Tip: For force/friction problems, build a clean free-body diagram before any algebra.

#### Q1. Units & Measurement (8 pts)

A paint's coverage is 435 ft<sup>2</sup>/gal. (feet<sup>2</sup>/gallon, 1 gal = 3.785 L)

- 1) Sketch a tiny "unit-tile" of paint: annotate area and film thickness.
- 2) Convert  $ft^2 \rightarrow m^2$  and gal  $\rightarrow$  L with a factor-label chain.
- 3) Report in m<sup>2</sup>/L, then convert to pure SI (m<sup>-1</sup>).
- 4) Invert the quantity; interpret physically as required volume per area (L/m²) and relate it to film thickness.
- 5) Sanity check: if you need ~0.1 L per m², what room size does 1 gallon cover?

### Q2. Vectors (8 pts)

Here are three vectors in <u>meters</u>:

$$\begin{split} \vec{d}_1 &= -3.0\hat{\imath} - 3.0\hat{\jmath} + 2.0\hat{k} \\ \vec{d}_2 &= -2.0\hat{\imath} - 4.0\hat{\jmath} + 2.0\hat{k} \\ \vec{d}_3 &= 2.0\hat{\imath} + 3.0\hat{\jmath} + 1.0\hat{k} \end{split}$$

What results from (a)  $\vec{d}_1 \cdot (\vec{d}_2 + \vec{d}_3)$ , (b)  $\vec{d}_1 \cdot (\vec{d}_2 \times \vec{d}_3)$ , and (c)  $\vec{d}_1 \times (\vec{d}_2 + \vec{d}_3)$ ? Reflection [not graded]: try to draw it out and check when do drawings catch algebra mistakes?

## Q3. 1D Kinematics (10 pts)

 $x(t) = 5.0 t^2 - 4.0 t^3$  (meters).

- 1) Differentiate to get v(t), a(t).
- 2) Sketches (required): qualitative x(t), v(t), a(t); mark key times.
- 3) Evaluate v(2.5 s), *a*(2.5 s).
- 4) Extremum: set  $v=0 \rightarrow$  candidates; confirm max via a.
- 5) Compute  $x_{\text{max}}$  and the time when velocity is zero; annotate on your sketches.
- 6) Check: units and limiting behavior.

### Q4. Projectile + Relative Motion in 3D (10 pts)

Baseball launched at 28 m/s,  $55^{\circ}$ . An outfielder is 85 m from the batter and  $22^{\circ}$  off the vertical plane of flight.

- 1) Two drawings (required): side view (projectile plane) and top view (show the 22° offset).
- 2) Choose axes; write  $r_{ball}(t)$ .
- 3) Time of flight to same height from y(t).
- 4) Fielder path: constant-speed straight line from initial position to ball at catch time; write r<sub>f</sub>(t).
- 5) Solve required speed and heading; report angle relative to his/fielder sightline to home plate.
- 6) Check: as  $22^{\circ} \rightarrow 0$ , do formulas reduce sensibly?

### Q5. Relative Motion—Boat vs Current (9 pts)

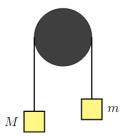
Round trip total distance D; boat speed v in still water; current u. Compare (a) up & downstream vs (b) straight across & back. Assume u < v.

- 1) Diagrams (required): (a) river axis with upstream/downstream legs; (b) cross-current headings with velocity triangles.
- 2) Derive times needed for (a) and (b).
- 3) State clearly why u<v is needed.
- 4) Check: as  $u\rightarrow 0$ , times must match.

## **Q6.** Capstan-Style Friction over a Cylinder (8 pts)

String over top of a fixed cylinder (R = 10 cm). Masses m = 10 kg and M at the two ends;  $\mu_s = 0.45$ . Find max/min M so the string does not slip.

- 1) Two drawings (required): (i) FBDs of masses; (ii) infinitesimal string element on cylinder.
- 2) Use wrap angle  $\theta = \pi$  rad (half-wrap) and justify.
- 3) Derive the capstan relation:  $\int dT/T = \mu_s \int d\theta$ .
- 4) Two impending-motion cases  $\rightarrow$  bounds on M.
- 5) Check: as  $\mu_s \rightarrow 0$ , window collapses to M $\approx$ m.



### Q7. Newton's Laws on Ice (8 pts)

Drone, with m = 2.00 kg, goes from 3.00 i m/s to (9.00 i + 4.00 j) m/s in 10.0 s due to a constant horizontal force.

- 1) Drawing (required): velocity triangle (initial, final, change).
- 2)  $\Delta v$  components  $\rightarrow F = m(\Delta v/\Delta t) \rightarrow F_x$ ,  $F_y$ .
- 3) Magnitude & direction; include small orientation sketch (angle from +x).

# Bonus (0–2 pts): Timekeeping today What's the current definition of the second and any imminent redefinition plans? Cite an authoritative source, 2–5 sentences.

**Assistance notes:**