

# natural language processing (NLP) and recurrent neural networks (RNN)

stats403\_deep\_learning  
spring\_2025  
lecture\_5

## 5.1 background from NLP

# how to represent texts?

*John likes to watch movies. Mary likes movies too.*

# how to represent texts?

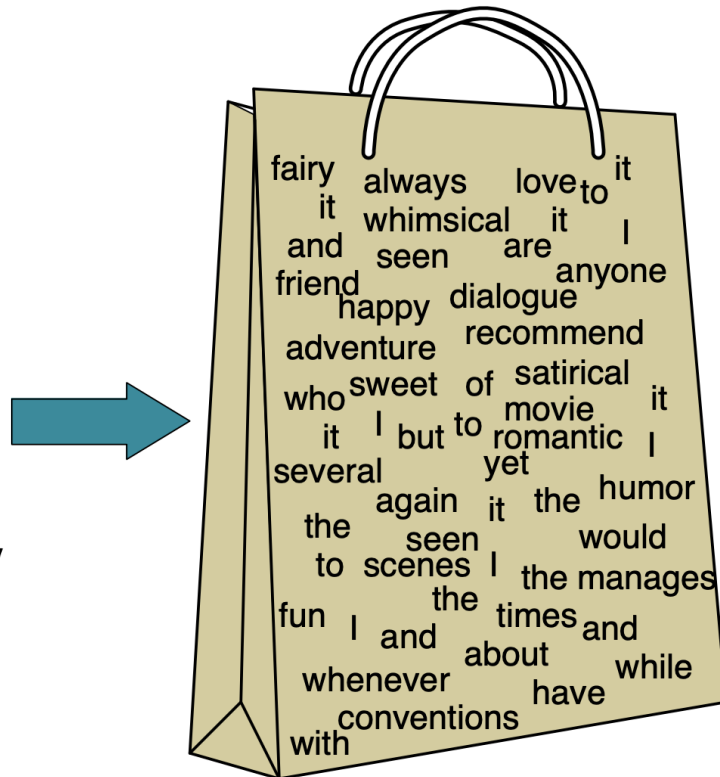
John likes to watch movies. Mary likes movies too.

```
{"John":1,"likes":2,"to":1,"watch":1,"movies":2,  
"Mary":1,"too":1}
```

# how to represent texts?

- bag-of-words

I love this movie! It's sweet, but with satirical humor. The dialogue is great and the adventure scenes are fun... It manages to be whimsical and romantic while laughing at the conventions of the fairy tale genre. I would recommend it to just about anyone. I've seen it several times, and I'm always happy to see it again whenever I have a friend who hasn't seen it yet!



it	6
I	5
the	4
to	3
and	3
seen	2
yet	1
would	1
whimsical	1
times	1
sweet	1
satirical	1
adventure	1
genre	1
fairy	1
humor	1
have	1
great	1
...	..

# tokenization

- **tokenization**: breaking down a sequence of text into individual units called **tokens**
- in English, words are mostly segmented by spaces and punctuation.
  - exceptions: New York, rock 'n' roll
- Penn Treebank tokenization standard:

**Input:** "The San Francisco-based restaurant," they said,  
"doesn't charge \$10".

**Output:** "\_The\_San\_Francisco-based\_restaurant\_,\_"\_they\_said\_,\_  
"\_does\_n't\_charge\_\$\_10\_"\_.

# tokenization

- Hanzi (Chinese characters):
  - what counts as a word in Chinese is complex

姚明进入总决赛  
“Yao Ming reaches the finals”

姚明    进入    总决赛  
YaoMing reaches finals  
“Chinese Treebank” segmentation

姚   明   进   入   总   决   赛  
Yao Ming reaches overall finals  
“Peking University” segmentation

a reasonable semantic level for  
most applications

姚   明   进   入   总   决   赛  
Yao Ming enter enter overall decision game

# tokenization

- byte pair encoding (BPE)
  1. start with individual characters (bytes) as the base vocabulary
  2. count frequent pairs of adjacent symbols
  3. merge the most frequent pair into a new symbol
  4. repeat steps 2–3 until you reach the desired vocabulary size



# lemmatization and stemming

- **lemmatization** (词形还原) and **stemming** (词干提取) are techniques used in natural language processing to reduce words to their base or root forms, making it easier to analyze and compare text data.
- **lemmatization** is the process of reducing words to their base or dictionary form, known as the “lemma”. The lemma is a valid word that represents the original word.
- **stemming** is the process of removing prefixes or suffixes from words to obtain the word's root form, or the “stem”.

# lemmatization and stemming

- The boy's cars are different colors



- The boy car be differ color

This was not the map we found in Billy Bones's chest, but an accurate copy, complete in all things-names and heights and soundings-with the single exception of the red crosses and the written notes.



This was not the map we found in Billy Bones's chest but an accurate copy complete in all things name and height and sound with the single except of the red cross and the written note

# how to represent words?

荃者所以在魚，得魚而忘荃

Nets are for fish; once you get the fish, you can forget the net.

言者所以在意，得意而忘言

Words are for meaning; once you get the meaning, you can forget the words.

(莊子 Zhuangzi: Chapter 26)

# how to represent words?

- tezgüino

# how to represent words?

A bottle of \_\_\_\_ is on the table.

Everybody likes \_\_\_\_.

Don't have \_\_\_\_ before you drive.

We make \_\_\_\_ out of corn.

# how to represent words?

A bottle of \_\_\_\_ is on the table.

Everybody likes \_\_\_\_.

Don't have \_\_\_\_ before you drive.

We make \_\_\_\_ out of corn.

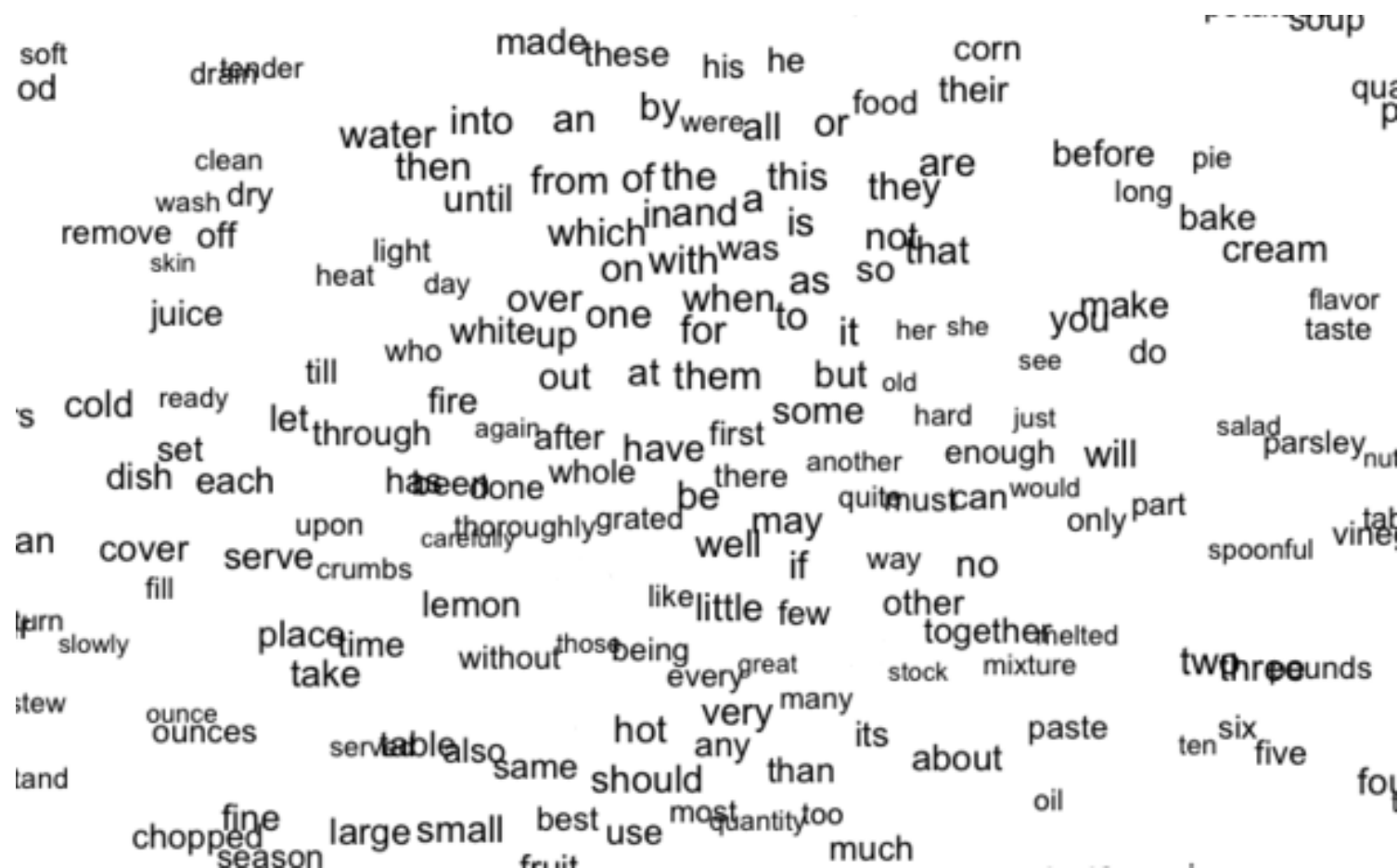
---

<i>tezgüino</i>	1	1	1	1
<i>loud</i>	0	0	0	0
<i>motor oil</i>	1	0	0	1
<i>tortillas</i>	0	1	0	1
<i>choices</i>	0	1	0	0
<i>wine</i>	1	1	1	0

---

# how to represent words?

- “words” as “vectors”
- similar words should be “neighbors”



# how to represent words?

- “words” as “vectors”
- naïve idea: “one-hot” vectors
  - does not contain information about “similarity”

	cat	mat	on	sat	the
<b>the</b> =>	0	0	0	0	1
<b>cat</b> =>	1	0	0	0	0
<b>sat</b> =>	0	0	0	1	0
...					



# how to represent words?

- co-occurrence matrix

❖ frequency is not the best measure of association between words

❖ very high dimension

- I enjoy flying.
- I like NLP.
- I like deep learning.

counts	I	like	enjoy	deep	learning	NLP	flying	.
I	0	2	1	0	0	0	0	0
like	2	0	0	1	0	1	0	0
enjoy	1	0	0	0	0	0	1	0
deep	0	1	0	0	1	0	0	0
learning	0	0	0	1	0	0	0	1
NLP	0	1	0	0	0	0	0	1
flying	0	0	1	0	0	0	0	1
.	0	0	0	0	1	1	1	0

# tf-idf

- term frequency – inverted document frequency
- this index measures how important a word is to a document in a collection or corpus

$$\text{tf}(t, d) = \frac{\text{number of times 'term' appears in 'document' } f_{t,d}}{\text{total number of terms in 'document' } \sum_{t' \in d} f_{t',d}}$$

$$\text{idf}(t, D) = \log \frac{\text{total number of documents } N}{\text{number of documents containing 'term' } |\{d \in D : t \in d\}|}$$

$$\text{tfidf}(t, d, D) = \text{tf}(t, d) \cdot \text{idf}(t, D)$$

tf-idf

	<b>As You Like It</b>	<b>Twelfth Night</b>	<b>Julius Caesar</b>	<b>Henry V</b>
<b>battle</b>	0.074	0	0.22	0.28
<b>good</b>	0	0	0	0
<b>fool</b>	0.019	0.021	0.0036	0.0083
<b>wit</b>	0.049	0.044	0.018	0.022

# word2vec

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- continuous bag of words model (CBOW)
  - predict the target word (middle word) based on surrounding context words
- continuous skip-gram model
  - predict the surrounding words based on the target word

# continuous bag of words model (CBOW)

Window Size	Text
2	[ The wide road shimmered ] in the hot sun.
	The [ wide road shimmered in the ] hot sun.
	The wide road shimmered in [ the hot sun ].
3	[ The wide road shimmered in ] the hot sun.
	[ The wide road shimmered in the hot ] sun.
	The wide road shimmered [ in the hot sun ].

(the, road, shimmered) , wide

(wide, road, in, the) , shimmered

(the, hot) , sun

# continuous skip-gram model

Window Size	Text	Skip-grams
2	[ The <u>wide</u> road shimmered ] in the hot sun.	wide, the wide, road wide, shimmered
	The [ wide road <u>shimmered</u> in the ] hot sun.	shimmered, wide shimmered, road shimmered, in shimmered, the
	The wide road shimmered in [ the hot <u>sun</u> ].	sun, the sun, hot
3	[ The <u>wide</u> road shimmered in ] the hot sun.	wide, the wide, road wide, shimmered wide, in
	[ The wide road <u>shimmered</u> in the hot ] sun.	shimmered, the shimmered, wide shimmered, road shimmered, in shimmered, the shimmered, hot
	The wide road shimmered [ in the hot <u>sun</u> ].	sun, in sun, the sun, hot

# word2vec

center word lookup matrix

$$V = \begin{bmatrix} | & | & \cdots & | & | \\ v_0 & v_1 & & v_{n-1} & v_n \\ | & | & & | & | \\ \text{wide} & & & \text{road} & \end{bmatrix}$$

outer word lookup matrix

$$U = \begin{bmatrix} | & | & \cdots & | & | \\ u_0 & u_1 & & u_{n-1} & u_n \\ | & | & & | & | \\ \text{wide} & & & \text{road} & \end{bmatrix}$$

each column here is embedding of a word

need: use the training text to determine the best  $V$  and  $U$ , and use e. g.  $V + U$  as the word vectors

## 5.2 (cute) language models



# probabilistic modeling

- suppose we want to translate Spanish into English:

❑ *El cafe negro me gusta mucho.*

❑ *The coffee black me pleases much.*

## probabilistic modeling

- a good language model of English will tell us

$$p(\textit{The coffee black me pleases much}) < p(\textit{I love dark coffee})$$

## noisy channel model

- language model:  $p_e(\mathbf{w}^{(e)})$
- translation model:  $p_{s|e}(\mathbf{w}^{(s)} | \mathbf{w}^{(e)})$

$$\begin{aligned} p_{e|s}(\mathbf{w}^{(e)} | \mathbf{w}^{(s)}) &\propto p_{e,s}(\mathbf{w}^{(e)}, \mathbf{w}^{(s)}) \\ &= p_{s|e}(\mathbf{w}^{(s)} | \mathbf{w}^{(e)}) \times p_e(\mathbf{w}^{(e)}) \end{aligned}$$

## n-gram model

- relative frequency estimate:

$$\begin{aligned} & p(\textit{Computers are useless, they can only give you answers}) \\ &= \frac{\text{count}(\textit{Computers are useless, they can only give you answers})}{\text{count}(\textit{all sentences ever spoken})} \end{aligned}$$

# n-gram model

$$\begin{aligned} p(\boldsymbol{w}) &= p(w_1, w_2, \dots, w_M) \\ &= p(w_1) \times p(w_2 \mid w_1) \times p(w_3 \mid w_2, w_1) \times \dots \times p(w_M \mid w_{M-1}, \dots, w_1) \end{aligned}$$

# n-gram model



cats will

cats will - Google Search

cats will eat you

 **Cats Will Be Cats: The Ultimate Cat Quotebook**  
Book by Brooke Jorden

cats will eat you when you die

cats will come to this sound

cats will eat their owners

cats will not get along

cats will not stop fighting

cats will not eat

cats will play band

## n-gram model

- the n-gram model makes the crucial approximation:

$$p(w_m \mid w_{m-1} \dots w_1) \approx p(w_m \mid w_{m-1}, \dots, w_{m-n+1})$$

## n-gram model

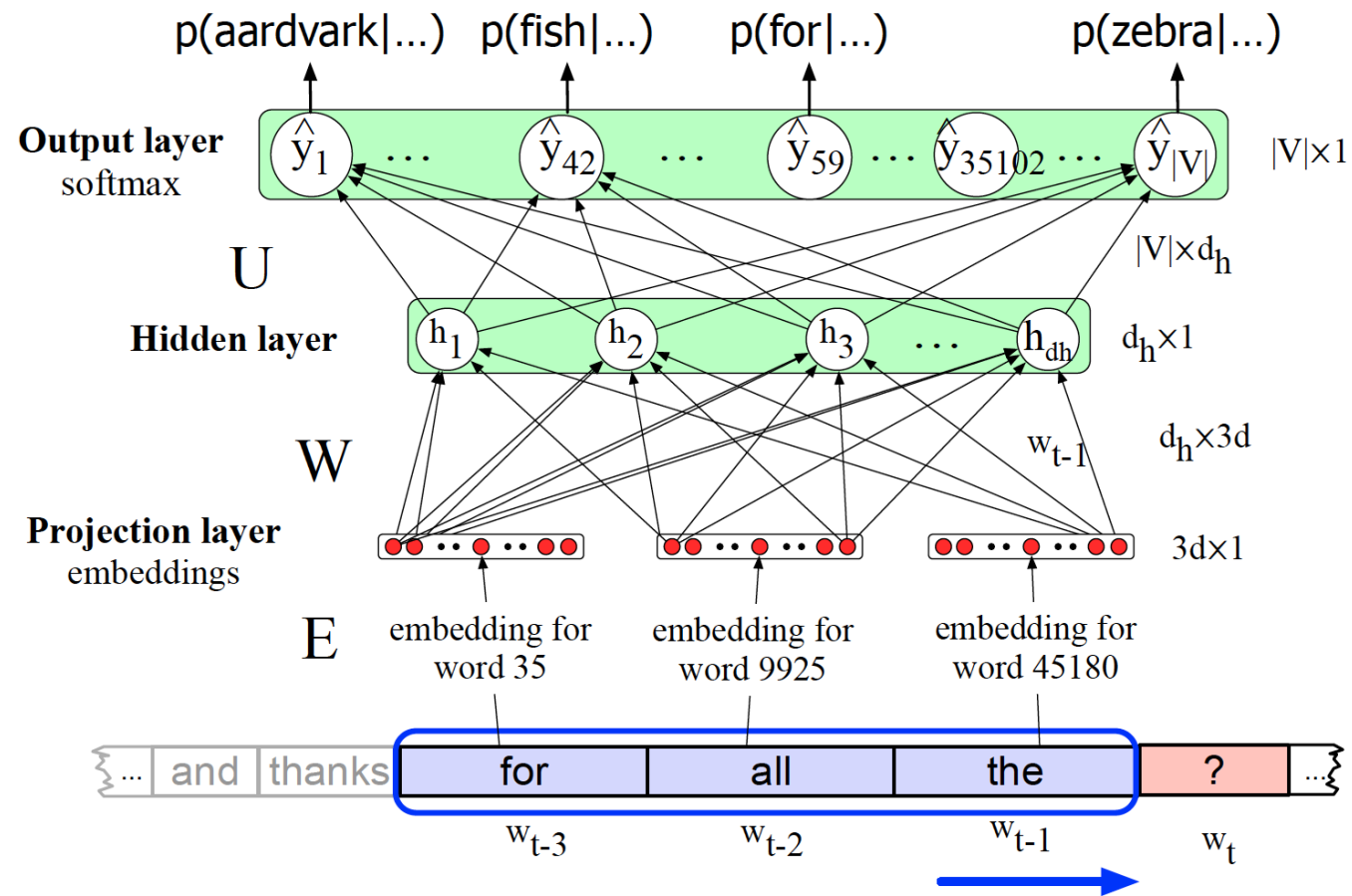
- a bigram (n=2) approximation would be

$$p(I \text{ like black coffee}) = p(I \mid \square) \times p(\text{like} \mid I) \times p(\text{black} \mid \text{like}) \times p(\text{coffee} \mid \text{black}) \times p(\blacksquare \mid \text{coffee})$$



## 5.5 recurrent neural networks (RNN)

# feed-forward network for language



# sequential modeling

- MLP needs to learn many combination following grammar
  - solution?

# sequential modeling

- MLP needs to learn many combination following grammar
  - solution: [parameter sharing](#)
- 1D CNN?
  - problem?

# sequential modeling

- MLP needs to learn many combination following grammar
  - solution: [parameter sharing](#)
- 1D CNN?
  - problem: [large kernel](#)
- need: treat time sequence naturally

# dynamical system

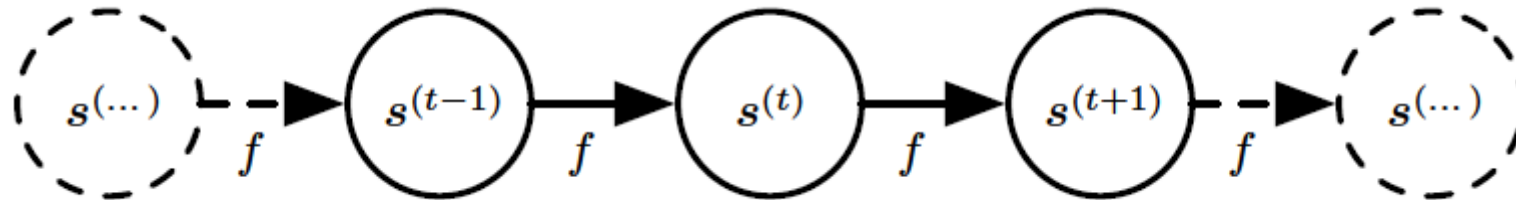
$$\boldsymbol{s}^{(t)} = f(\boldsymbol{s}^{(t-1)}; \boldsymbol{\theta})$$

state of system  
at time t

# dynamical system

$$\mathbf{s}^{(t)} = f(\mathbf{s}^{(t-1)}; \boldsymbol{\theta})$$

state of system  
at time t



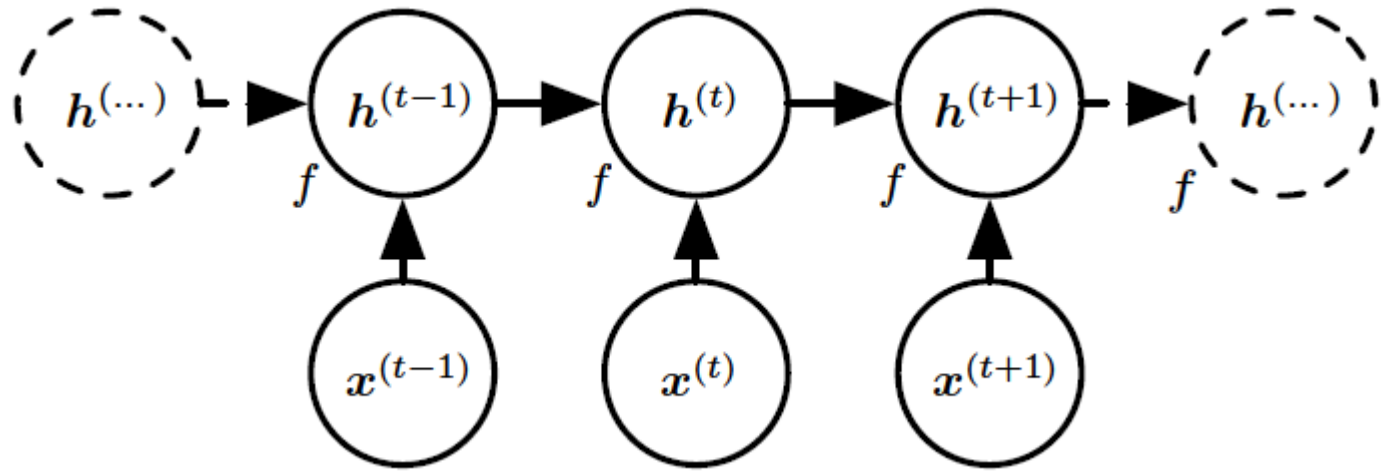
## Elman RNN: external input

$$\boldsymbol{h}^{(t)} = f(\boldsymbol{h}^{(t-1)}, \boldsymbol{x}^{(t)}; \boldsymbol{\theta})$$



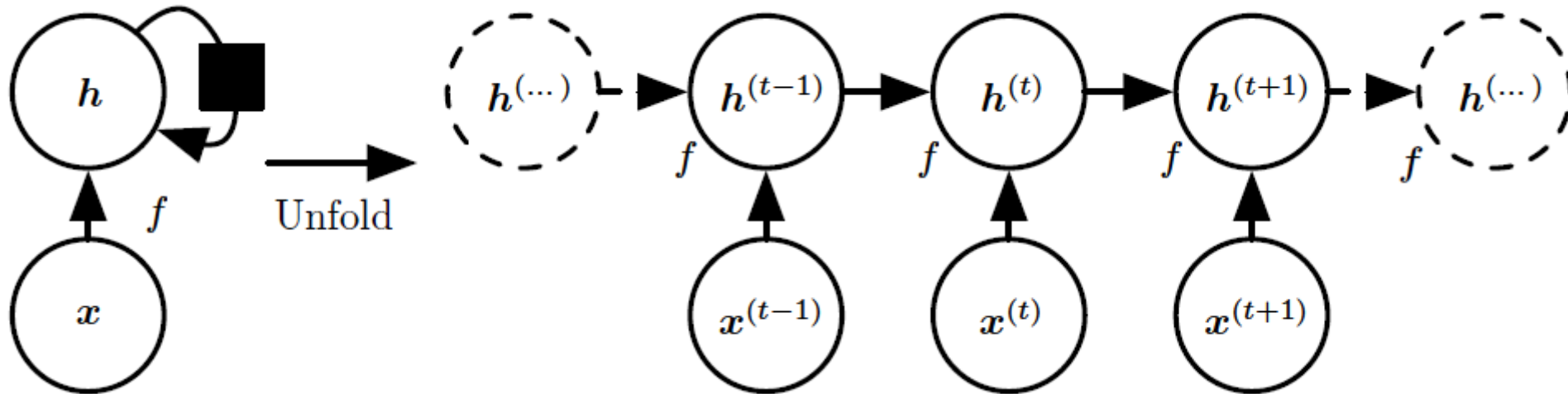
## Elman RNN: external input

$$h^{(t)} = f(h^{(t-1)}, x^{(t)}; \theta)$$



# Elman RNN: external input

$$h^{(t)} = f(h^{(t-1)}, x^{(t)}; \theta)$$



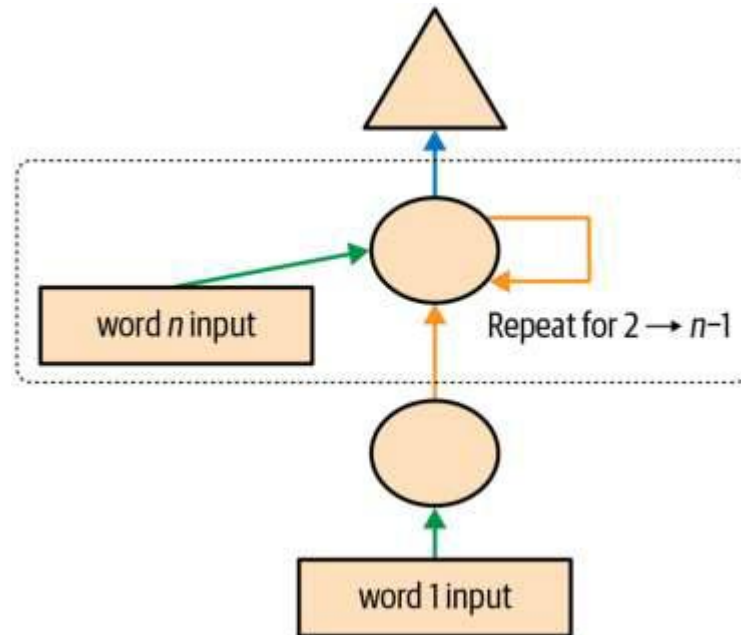
## Elman RNN: single transition function

$$\mathbf{h}^{(t)} = g^{(t)}(\mathbf{x}^{(t)}, \mathbf{x}^{(t-1)}, \mathbf{x}^{(t-2)}, \dots, \mathbf{x}^{(2)}, \mathbf{x}^{(1)})$$

vs

$$\mathbf{h}^{(t)} = f(\mathbf{h}^{(t-1)}, \mathbf{x}^{(t)}; \boldsymbol{\theta})$$

# Elman RNN



# Elman RNN

$$\mathbf{x}_m \triangleq \phi_{w_m}$$

$$\mathbf{h}_m = \text{RNN}(\mathbf{x}_m, \mathbf{h}_{m-1})$$

$$p(w_{m+1} \mid w_1, w_2, \dots, w_m) = \frac{\exp(\beta_{w_{m+1}} \cdot \mathbf{h}_m)}{\sum_{w' \in \mathcal{V}} \exp(\beta_{w'} \cdot \mathbf{h}_m)}$$

# Elman RNN

$$\mathbf{x}_m \triangleq \phi_{w_m}$$

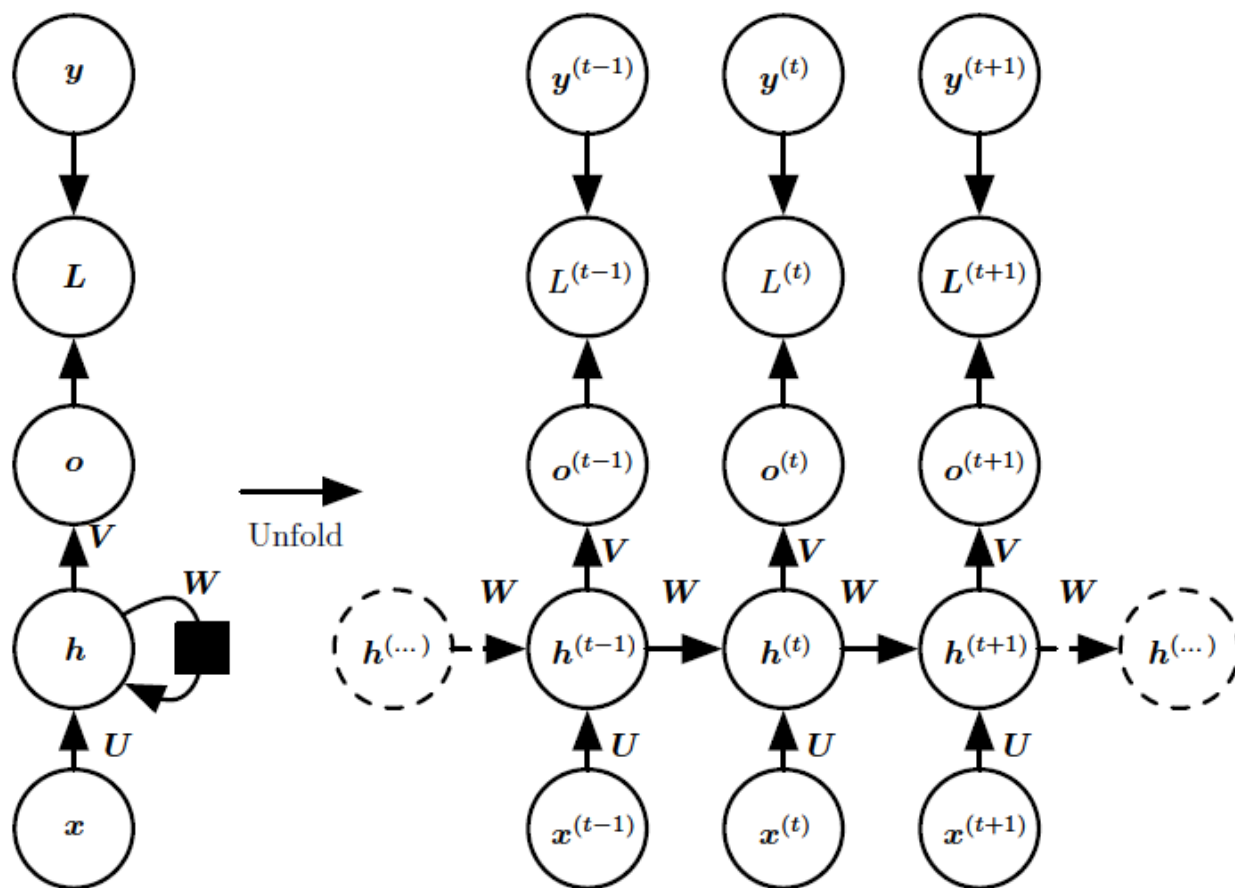
$$\mathbf{h}_m = \text{RNN}(\mathbf{x}_m, \mathbf{h}_{m-1})$$

$$p(w_{m+1} \mid w_1, w_2, \dots, w_m) = \frac{\exp(\beta_{w_{m+1}} \cdot \mathbf{h}_m)}{\sum_{w' \in \mathcal{V}} \exp(\beta_{w'} \cdot \mathbf{h}_m)}$$

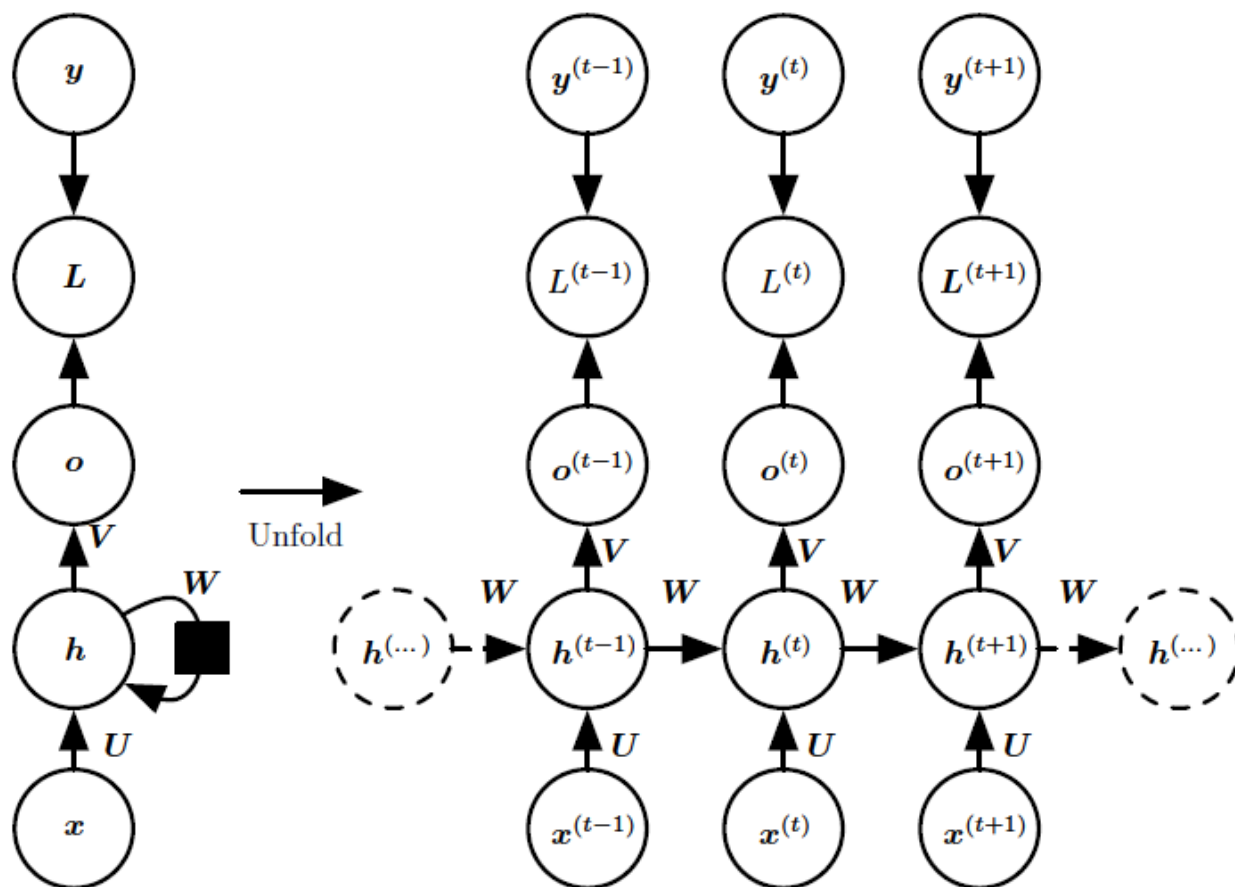
originally:  $\text{RNN}(\mathbf{x}_m, \mathbf{h}_{m-1}) \triangleq g(\mathbf{\Theta} \mathbf{h}_{m-1} + \mathbf{x}_m)$

more generally: (PyTorch notation)  $g(\mathbf{W}_{ih} \mathbf{x}_m + \mathbf{b}_{ih} + \mathbf{W}_{hh} \mathbf{h}_{m-1} + \mathbf{b}_{hh})$

# example of RNN



# example of RNN



$$\mathbf{a}^{(t)} = \mathbf{b} + \mathbf{W}\mathbf{h}^{(t-1)} + \mathbf{U}\mathbf{x}^{(t)},$$

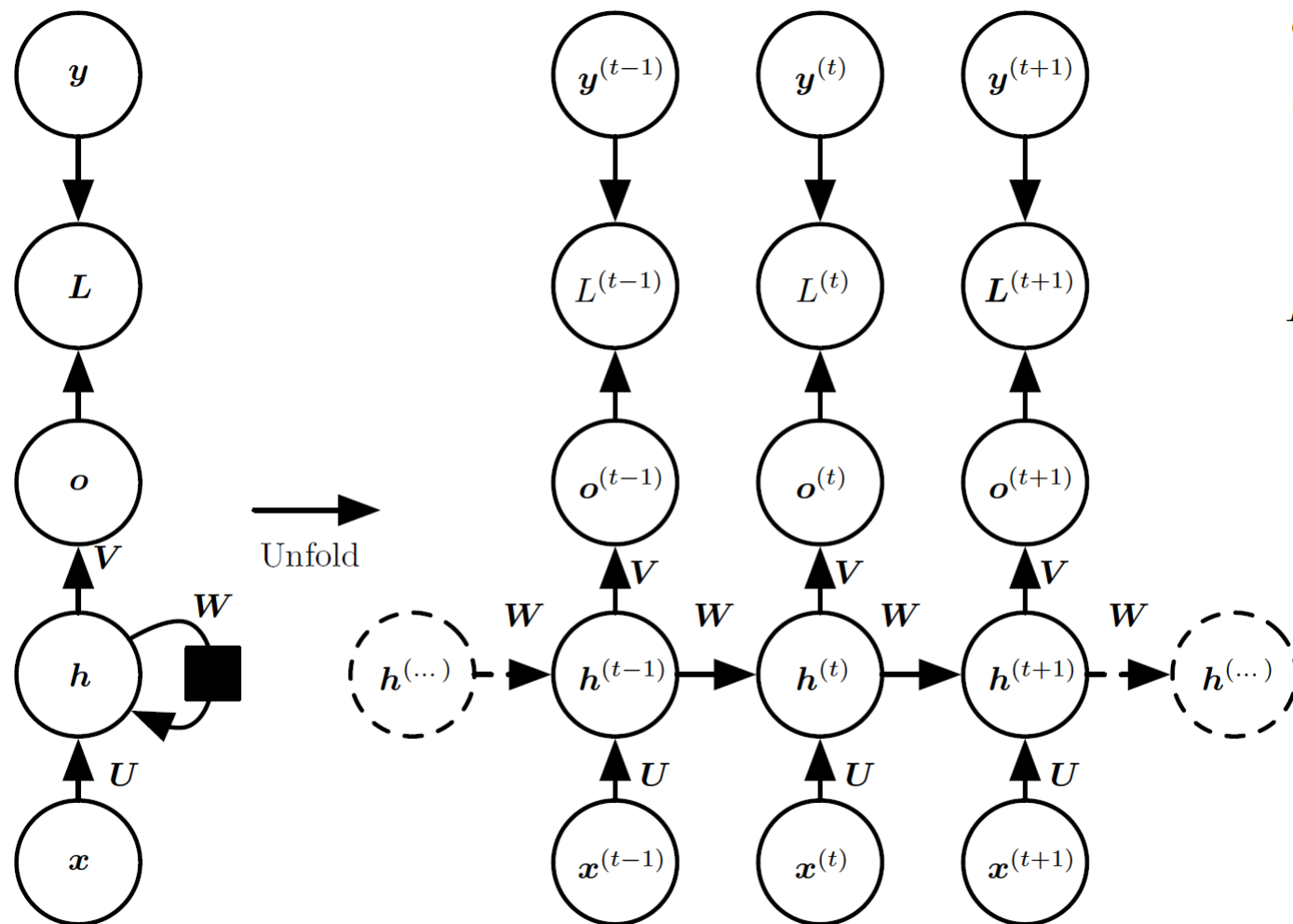
$$\mathbf{h}^{(t)} = \tanh(\mathbf{a}^{(t)}),$$

$$\mathbf{o}^{(t)} = \mathbf{c} + \mathbf{V}\mathbf{h}^{(t)},$$

$$\hat{\mathbf{y}}^{(t)} = \text{softmax}(\mathbf{o}^{(t)}),$$



# example



$$\mathbf{a}^{(t)} = \mathbf{b} + \mathbf{W}\mathbf{h}^{(t-1)} + \mathbf{U}\mathbf{x}^{(t)},$$

$$\mathbf{h}^{(t)} = \tanh(\mathbf{a}^{(t)}),$$

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$$\hat{\mathbf{y}}^{(t)} = \text{softmax}(\mathbf{o}^{(t)}),$$

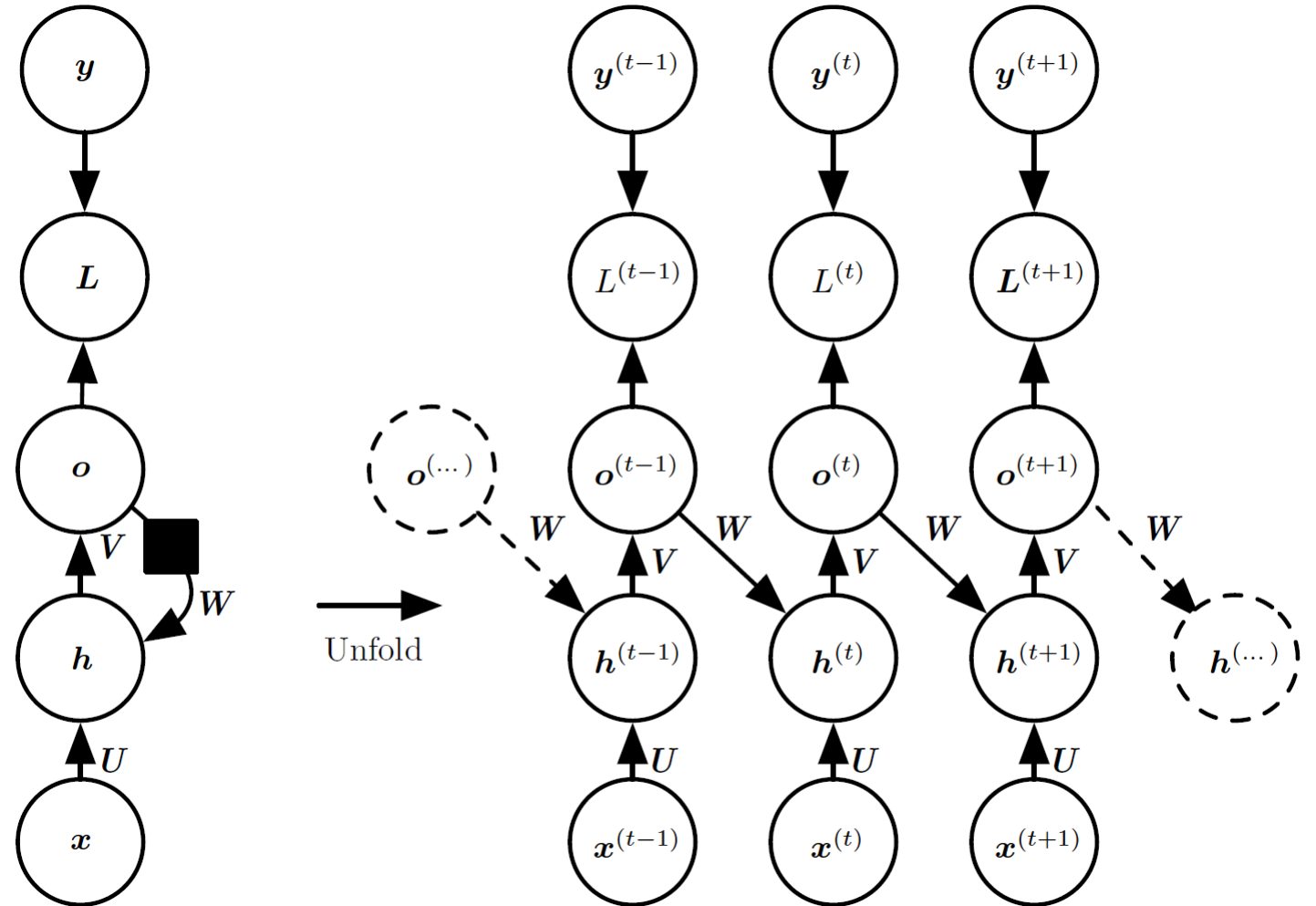
$$L(\{\mathbf{x}^{(1)}, \dots, \mathbf{x}^{(\tau)}\}, \{\mathbf{y}^{(1)}, \dots, \mathbf{y}^{(\tau)}\})$$

$$= \sum_t L^{(t)}$$

$$= - \sum_t \log p_{\text{model}}(y^{(t)} \mid \{\mathbf{x}^{(1)}, \dots, \mathbf{x}^{(t)}\})$$

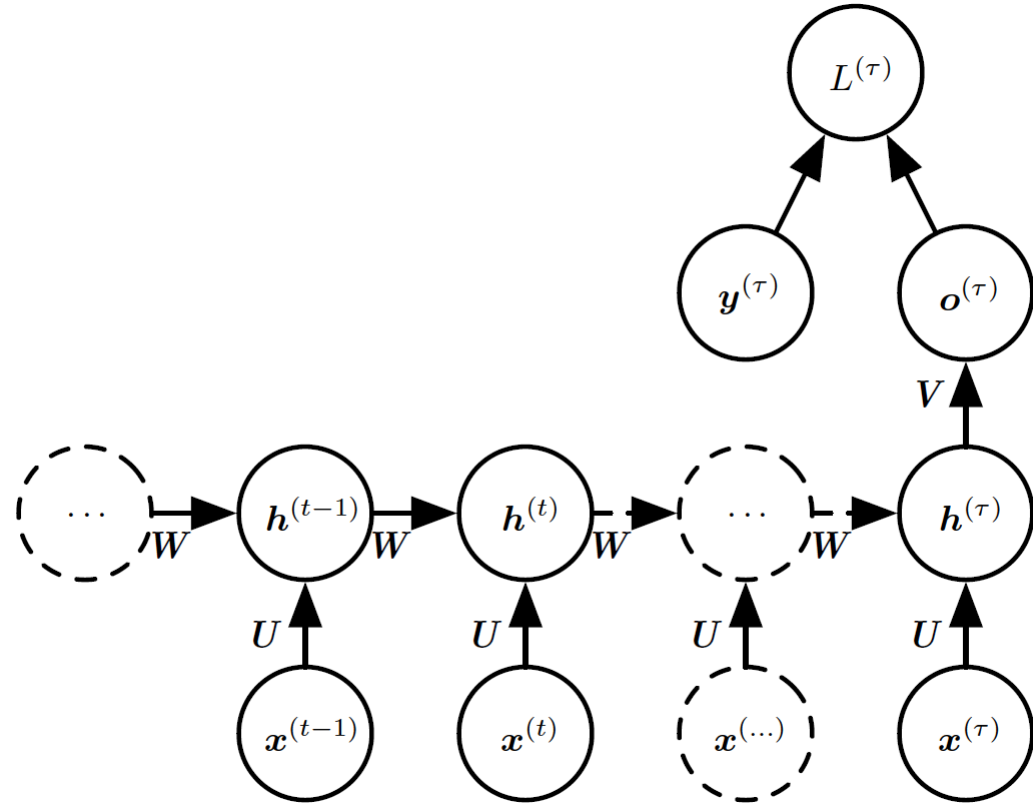
# example

RNN that produces an output at each time step and has recurrent connections only from the output at one time step to the hidden units at the next time step

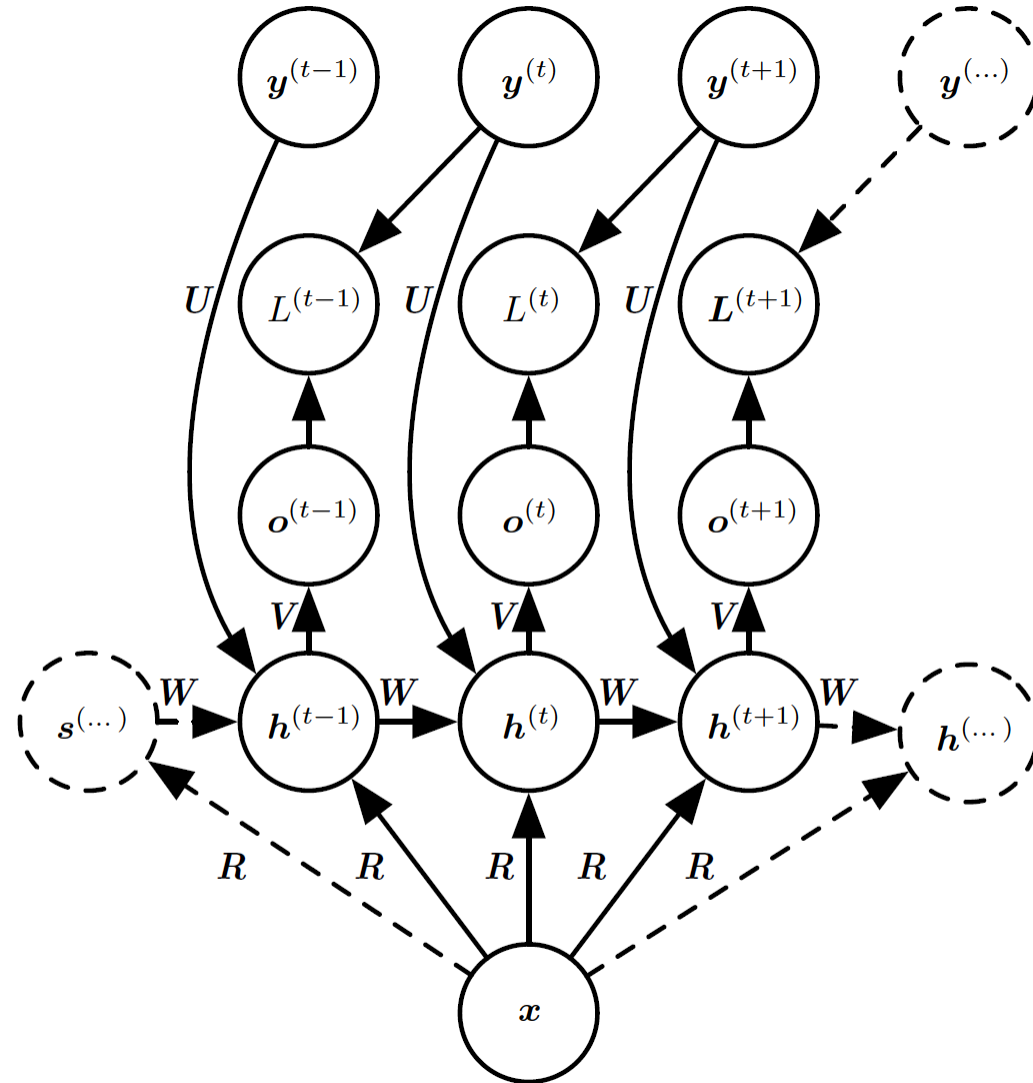


# example

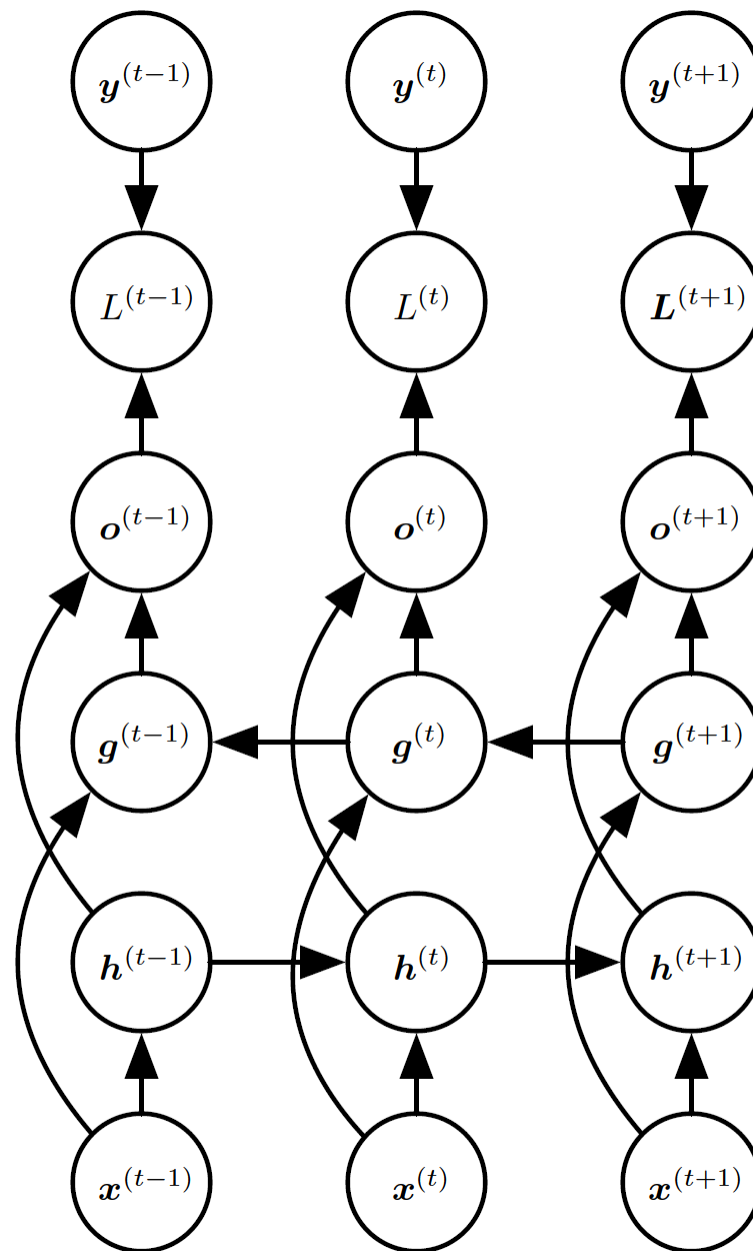
RNN with recurrent connections between hidden units, that reads an entire sequence and then produces a single output



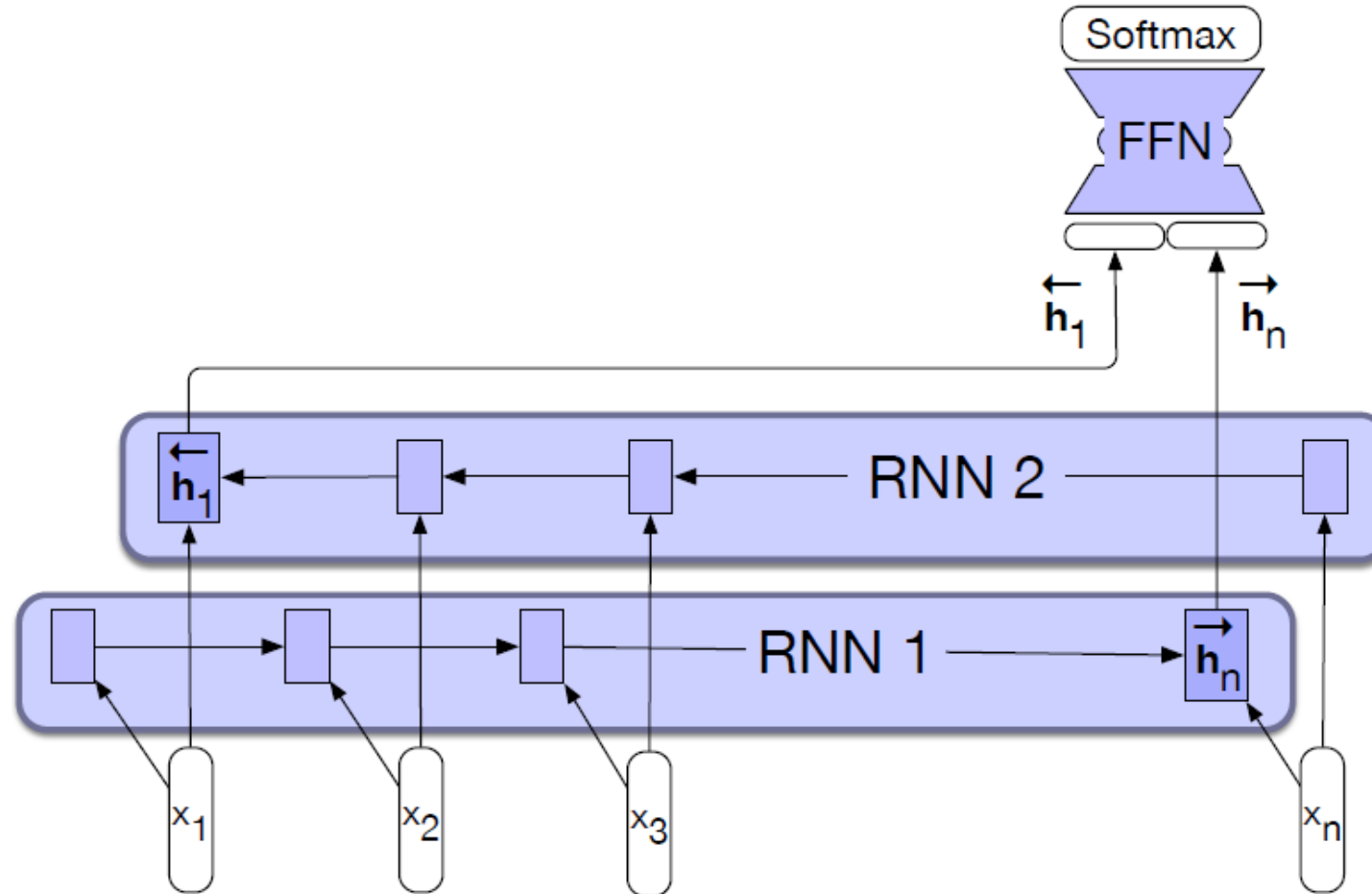
# conditioning on inputs



# bi-directional RNN



# bi-directional RNN



# Thank you!

## Reference

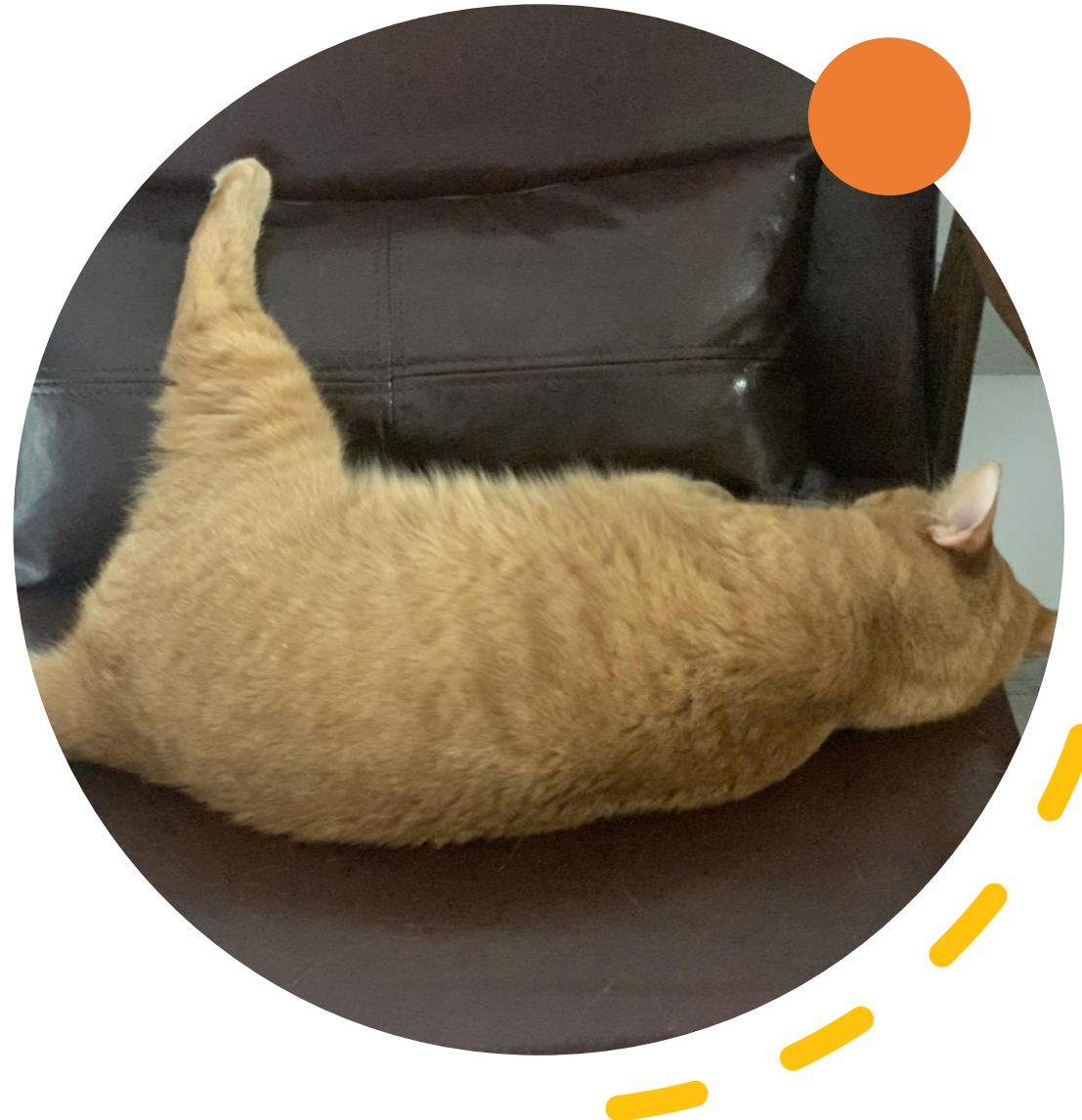
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# Thank you!

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# Thank you!

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