Object Detection

Pytorch Practice – Object detection

https://tutorials.pytorch.kr/intermediate/torchvision_tutorial.ht

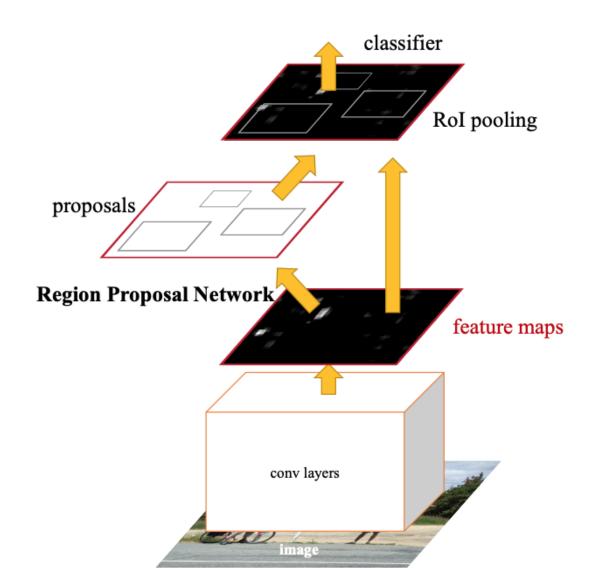
- Pet detection
- https://www.robots.ox.ac.uk/~vgg/data/pets/
- 주어진 데이터를 이용해 실제 객체인식기 만들어보기

```
class ObjectDetector(Module):
    def __init__(self, baseModel, numClasses):
        super(ObjectDetector, self).__init__()
        # initialize the base model and the number of classes
        self.baseModel = baseModel
        self.numClasses = numClasses
        # build the regressor head for outputting the bounding box
        # coordinates
        self.regressor = Sequential(
            Linear(baseModel.fc.in_features, 128),
            ReLU(),
            Linear(128, 64),
            ReLU(),
            Linear(64, 32),
            ReLU(),
            Linear(32, 4),
            Sigmoid()
```

```
# build the classifier head to predict the class labels
self.classifier = Sequential(
    Linear(baseModel.fc.in_features, 512),
    ReLU(),
    Dropout(),
    Linear(512, 512),
    ReLU(),
    Dropout(),
    Linear(512, self.numClasses)
)
# set the classifier of our base model to produce outputs
# from the last convolution block
self.baseModel.fc = Identity()
```

```
def forward(self, x):
    # pass the inputs through the base model and then obtain
    # predictions from two different branches of the network
    features = self.baseModel(x)
    bboxes = self.regressor(features)
    classLogits = self.classifier(features)
    # return the outputs as a tuple
    return (bboxes, classLogits)
```

Faster-RCNN



Dependencies

```
from google.colab import drive
       drive.mount('<u>/content/drive</u>')
       Mounted at /content/drive
[510] import torch
     import torchvision
     import torch.nn as nn
     import torch.nn.functional as F
     from torchvision import transforms
     import matplotlib.pyplot as plt
     import numpy as np
     import cv2
     from PIL import Image
[511] if torch.cuda.is_available():
         DEVICE = torch.device("cuda")
         print(DEVICE, torch.cuda.get_device_name(0))
     else:
         DEVICE = torch.device("cpu")
         print(DEVICE)
     DEVICE = torch.device("cpu")
     cuda Tesla T4
```

Google Colab 내 디렉터리에 있는 mount

시각화 및 전처리를 위해 matplotlib와 cv2, PIL을 import

Colab 실행환경에서, DEVICE는 cuda Tesla T4

Data Processing Visualize image and bounding boxes

```
# In this example, only use 1 image, i.e, batch_size=1
# input image could be of any size
imgO = cv2.imread("/content/drive/MyDrive/test/zebras.jpg")
imgO = cv2.cvtColor(imgO, cv2.COLOR_BGR2RGB)
print(imgO.shape)
plt.imshow(imgO)
plt.show()
(1333, 2000, 3)
  200
  400
  600
  800
 1200
                500
                      750
                           1000
                                 1250
                                      1500
```

입력 이미지는 테스트를 위해 1개만 사용.

cv2.imread를 사용해 Drive 이미지 불러오기

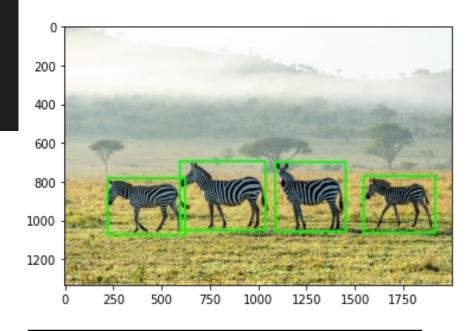
cv2.imread로 불러온 이미지는 BGR 형식이기 때문에

cv2.COLOR_BGR2RGB를 통해 RGB 형식으로 전환

원본 이미지의 크기는 1333(h), 2000(w), 3(c)

Data Processing

```
# object information : a set of bounding boxes [x1, y1, x2, y2]
# and their labels
bboxO = np.array([[223, 782, 623, 1074], [597, 695, 1038, 1050],
                   [1088, 699, 1452, 1057], [1544, 771, 1914, 1063]])
labels = np.array([1, 1, 1, 1]) # 0: background, 1: zebra
# display bounding box and labels
imgO_clone = np.copy(imgO)
for i in range(len(bbox0)):
    cv2.rectangle(img0_clone, (bbox0[i][0], bbox0[i][1]),
                              (bbox0[i][2], bbox0[i][3]),
                 color=(0, 255, 0), thickness=10)
plt.imshow(imgO_clone)
plt.show()
```



np.array를 이용해 좌표입력 cv2.rectangle에 해당 좌표 입력 사용자가 원하는 정답 영역을 그림

np.copy() = 값만 복사하고 새로운 개체 생성

Data Processing Resize image and bounding boxes

```
[ ] # resize the input images to h=800, w=800

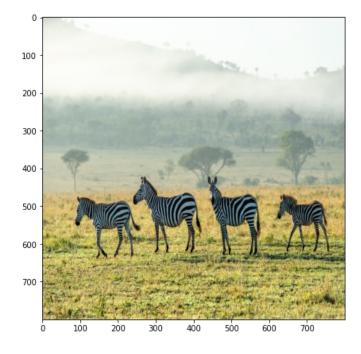
img = cv2.resize(img0, dsize=(800, 800), interpolation=cv2.INTER_CUBIC)

plt.figure(figsize=(7, 7))

plt.imshow(img)

# plt.grid(True, color="black")

plt.show()
```



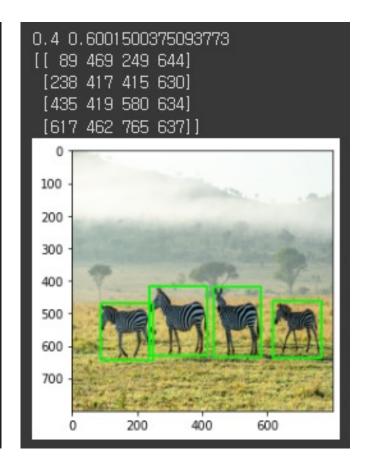
 cv2.resize()를 이용해 800*800 크기로 이미지 크기 조정

 cv2.INTER_CUBIC = 3차 회선법으로 보간법 설정.

 plt.figure(figsize=x,y) 표시할 그래프의 길이 설정(inch 단위)

Data Processing

```
# change the bounding box coordinates
# original image size : (1333, 2000)
Wratio = 800/img0.shape[1]
                                          기존 이미지 크기로 나누어 변형한 이미지의 비율을 계산
Hratio = 800/img0.shape[0]
print(Wratio, Hratio)
ratioList = [Wratio, Hratio, Wratio, Hratio]
bbox = []
for box in bboxO:
                                                         변형된 bbox0의 각 rectangle 좌표 값을
   box = [int(a*b) for a, b in zip(box, ratioList)]
                                                        zip() 함수로 묶어 bbox 라는 배열에 추가
   bbox.append(box)
bbox = np.array(bbox)
print(bbox)
img_clone = np.copv(img)
for i in range(len(bbox)):
   cv2.rectangle(img_clone, (bbox[i][0], bbox[i][1]), (bbox[i][2], bbox[i][3]), color=(0, 255, 0), thickness=5)
plt.imshow(img_clone)
plt.show()
                                                        bbox 배열 내의 좌표들을 이용해, 비율을
                                                          변형한 이미지에 rectangle을 그려준다.
```



Define Feature Extractor Load pretrained VGG16

```
# only print feature extraction part of VGG16

model = torchvision.models.vgg16(pretrained=True).to(DEVICE)
features = list(model.features)
print(len(features))
print(features)
```

[Conv2d(3, 64, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1)), ReLU(inplace=True), Conv2d(64, 64, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1)), ReLU(inplace=True), MaxPool2d(kernel_size=2, stride=2, padding=0, dilation=1, ceil_mode=False), Conv2d(64, 128, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1)), ReLU(inplace=True), Conv2d(128, 128, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1)), ReLU(inplace=True), MaxPool2d(kernel_size=2, stride=2, padding=0, dilation=1, ceil_mode=False), Conv2d(128, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1)), ReLU(inplace=True), Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1)), ReLU(inplace=True), Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1)), ReLU(inplace=True), Conv2d(512, 512, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1)), ReLU(inplace=True), Conv2d(512, 512, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1)), ReLU(inplace=True), Conv2d(512, 512, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1)), ReLU(inplace=True), Conv2d(512, 512, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1)), ReLU(inplace=True), Conv2d(512, 512, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1)), ReLU(inplace=True), Conv2d(512, 512, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1)), ReLU(inplace=True), Conv2d(512, 512, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1)), ReLU(inplace=True), Conv2d(512, 512, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1)), ReLU(inplace=True), Conv2d(512, 512, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1)), ReLU(inplace=True), Conv2d(512, 512, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1)), ReLU(inplace=True), Conv2d(512, 512, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1)), ReLU(inplace=True), Conv2d(512, 512, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1)), ReLU(inplace=True), Conv2d(512, 512, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1)), ReLU(inplace=True), Conv2d(512, 512, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1)), ReLU(inplace=True), Conv2d(512, 512, kernel_size=(

Define Feature Extractor Only collect required layers

512

```
# only collect layers with output feature map size (\( \Psi \), H) < 50
                                                                                    sub-sampling 비율을 1/16으로 임의 설정
     dummy_img = torch.zeros((1, 3, 800, 800)).float() # test image array
                                                                              입력 이미지의 사이즈와 같은 Dummy 이미지를 만든다.
     print(dummy_img.shape)
     req_features = []
     output = dummy_img.clone().to(DEVICE)
     for feature in features:
         output = feature(output)
         print(output.size()) => torch.Size([batch_size, channel, width, height])
         if output.size()[2] < 800//16: # 800/16=50
                                                                                 50 * 50크기의 feature맵을 출력하는 Layer 탐색
             break
         req_features.append(feature)
                                                                            전체 모델에서 해당 Layer까지만을 사용 Layer 배열에 추가
         out_channels = output.size()[1]
     print(len(req_features))
     # print(req_features)
     print(out_channels)
                                                                                       전체 모델 중 30개의 Layer 사용
torch.Size([1, 3, 800, 800])
                                                                                   출력되는 feature map의 채널 수는 512개
30
```

Define Feature Extractor

```
사용 Layer 리스트를 nn.Sequential() 모듈의 형태로 변환

faster_rcnn_feature_extractor = nn.Sequential(*req_features)

[] # test the results of the input image pass through the feature extractor

transform = transforms.Compose([transforms.ToTensor()])
imgTensor = transform(img).to(DEVICE)
imgTensor = imgTensor.unsqueeze(0)
output_map = faster_rcnn_feature_extractor(imgTensor)

print(output_map.size())
```

torch.Size([1, 512, 50, 50])

Feature map은 다음과 같다. 1개의 이미지, 512개의 채널, 이미지의 크기는 50*50

Define Feature Extractor

```
[ ] # visualize the first 5 channels of the 50+50+512 feature maps
  imgArray = output_map.data.cpu().numpy().squeeze(0)
  fig = plt.figure(figsize=(12, 4))
  figNo = 1

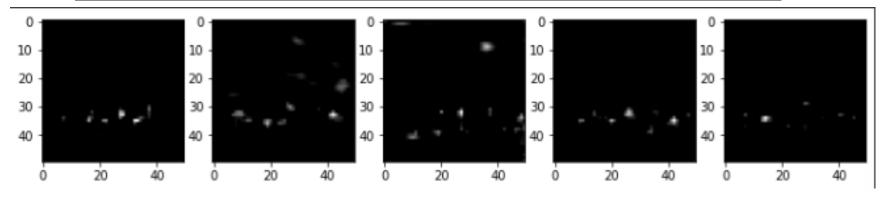
for i in range(5):
    fig.add_subplot(1, 5, figNo)
    plt.imshow(imgArray[i], cmap='gray')
    figNo += 1

plt.show()
```

.cpu() = GPU 메모리에 올려진 tensor를 cpu 메모리로 복사.numpy() = tensor를 numpy로 변환하여 반환.squeeze() = 해당하는 차원에 있는 1을 제거한다.

plt.subplot 의 입력값은 행의 수, 열의 수, index 값

5개의 feature map을 gray 컬러맵으로 출력



Generate Anchors Boxes Generate Anchors

```
[ ] # sub-sampling rate = 1/16
    # image size : 800x800
    # sub-sampled feature map size : 800 x 1/16 = 50
    # 50 x 50 = 2500 anchors and each anchor generate 9 anchor boxes
    # total anchor boxes = 50 x 50 x 9 = 22500
    # x,y intervals to generate anchor box center

feature_size = 800 // 16
    ctr_x = np.arange(16, (feature_size + 1) * 16, 16)
    ctr_y = np.arange(16, (feature_size + 1) * 16, 16)
    print(len(ctr_x))
    print(ctr_x)
```

Faster R-CNN에서는 anchor box를 Scale : (128, 256, 512), Aspect Ratio : (2:1, 1:1, 1:2)를 사용하여 9개로 설정하였다.

사전에 설정한 sub-sampling rate에 맞추어, sub-sampled feature map의 크기는 50 * 50 이며, 각각의 anchor는 9개의 anchor box를 가지게 되므로 전체 anchor box의 개수는 50 * 50 * 9 = 22500 개이다.

원본 이미지를 일정하게 나누어 cell을 만들어줄 grid의 간격을 설정한다. 간격은 16, 16이다.

```
50
[ 16 32 48 64 80 96 112 128 144 160 176 192 208 224 240 256 272 288 304 320 336 352 368 384 400 416 432 448 464 480 496 512 528 544 560 576 592 608 624 640 656 672 688 704 720 736 752 768 784 800]
```

```
# coordinates of the 255 center points to generate anchor boxes
  index = 0
 ctr = np.zeros((2500, 2))
  for i in range(len(ctr_x)):
      for j in range(len(ctr_y)):
         ctr[index, 1] = ctr_x[i] - 8
         ctr[index, 0] = ctr_y[j] - 8
          index += 1
 # ctr => [[center x, center y], ...]
 print(ctr.shape)
 print(ctr[:10, :])
```

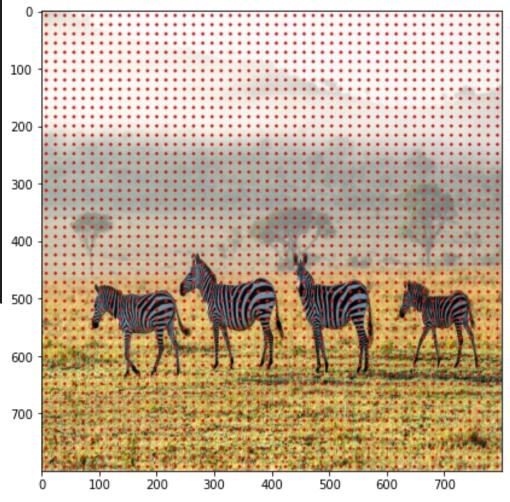
```
(2500, 2)
         8.]
  24.
         8.]
   40.
         8.]
   56.
         8.]
 72.
         8.]
 88.
         8.]
 [104.]
         8.]
 [120.]
         8.]
 [136.
          8.]
 [152.
         8.]]
```

전체 anchor의 중심점 좌표를 담기 위해 np.zeros((2500,2)) 로 2500*2 크기의 행렬을 만든다.

전체 anchor들의 중심점 좌표를 계산한 뒤 shape을 출력해 확인한다.

좌상단부터, (8,8), (24, 8), (40, 8)... 의 순으로 좌표가 출력된다.

cv2.circle을 이용해 2500개의 anchor 위치를 기존 Resize한 이미지 위에 빨간 점으로 출력한다.



```
# for each of the 2500 anchors, generate 9 anchor boxes
# 2500 \times 9 = 22500 anchor boxes
ratios = [0.5, 1, 2]
scales = [8, 16, 32]
sub_sample = 16
anchor_boxes = np.zeros(((feature_size * feature_size * 9), 4))
index = 0
                                     # per anchors
for c in ctr:
    ctr_y, ctr_x = c
    for i in range(len(ratios)):
                                 # per ratios
        for j in range(len(scales)): # per scales
            # anchor box height, width
            h = sub_sample * scales[j] * np.sqrt(ratios[i])
            w = sub_sample * scales[j] * np.sqrt(1./ ratios[i])
            # anchor box [x1, v1, x2, v2]
            anchor_boxes[index, 1] = ctr_y - h / 2.
            anchor_boxes[index, 0] = ctr_x - w / 2.
            anchor_boxes[index, 3] = ctr_y + h / 2.
            anchor_boxes[index, 2] = ctr_x + w / 2.
            index += 1
print(anchor_boxes.shape)
print(anchor_boxes[:10, :])
```

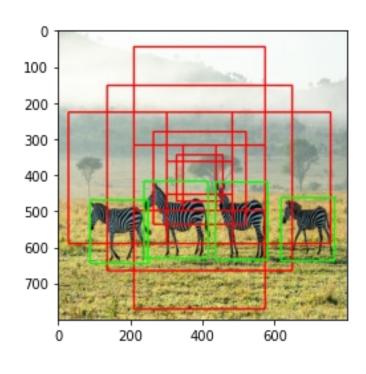
```
(22500, 4)
                                                53, 254834
                 -37.254834
                                 98,50966799
                 -82.50966799
                                 189.01933598
                                                98.509667991
 [-354.03867197 -173.01933598
                                370.03867197
                                               189.019335981
                 -56.
                                 72.
                                                72.
 [-120.
                -120.
                                 136.
                                               136.
 [-248.]
                -248.
                                264.
                                               264.
  -37, 254834
                 -82.50966799
                                 53.254834
                                                98.50966799)
  -82.50966799 -173.01933598
                                 98,50966799
                                               189.01933598]
 [-173.01933598 -354.03867197
                                 189.01933598
                                               370.038671971
   -82.50966799
                -21.254834
                                 98.50966799
                                                69.254834
```

ratios, scales를 각각 3개씩 설정 따라서 anchor 당 box의 개수는 3*3개

sub_samping 비율은 16으로 설정 anchor_box의 전체개수를 정의

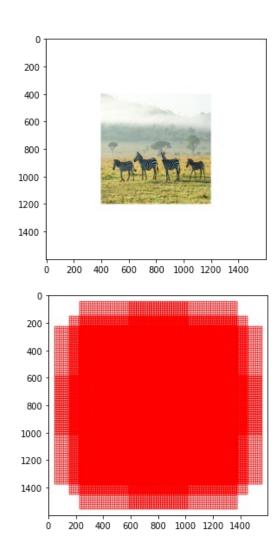
np.zeros로 22500 * 4 크기의 행렬 생성 22500개의 anchor box들의 좌표를 출력

```
# display the anchor boxes of one anchor and the ground truth boxes
img_clone = np.copy(img)
# draw random anchor boxes
for i in range(11025, 11034):
    x1 = int(anchor\_boxes[i][0])
    y1 = int(anchor_boxes[i][1])
    x2 = int(anchor\_boxes[i][2])
    y2 = int(anchor_boxes[i][3])
    cv2.rectangle(img\_clone, (x1, y1), (x2, y2), color=(255, 0, 0),
                 thickness=3)
# draw ground truth boxes
for i in range(len(bbox)):
    cv2.rectangle(img_clone, (bbox[i][0], bbox[i][1]),
                             (bbox[i][2], bbox[i][3]).
                 color=(0, 255, 0), thickness=3)
plt.imshow(img_clone)
plt.show()
```



ground truth box와 anchor box를 함께 출력

```
# draw all anchor boxes
# add paddings(can't draw anchor boxes out of image boundary)
img_clone3 = np.copy(img)
img_clone4 = cv2.copyMakeBorder(img_clone3,400,400,400,400,cv2.BORDER_CONSTANT, value=(255, 255, 255))
ima_clone5 = np.copv(ima_clone4)
for i in range(len(anchor_boxes)):
    x1 = int(anchor_boxes[i][0])
    y1 = int(anchor_boxes[i][1])
    x2 = int(anchor\_boxes[i][2])
    y2 = int(anchor_boxes[i][3])
    cv2.rectangle(img_clone5, (x1+400, y1+400), (x2+400, y2+400), color=(255, 0, 0),
                 thickness=3)
plt.figure(figsize=(10, 10))
plt.subplot(121), plt.imshow(img_clone4)
plt.subplot(122), plt.imshow(img_clone5)
plt.show()
```



원본 이미지에 padding 을 하고, 전체 anchor box를 표시한 이미지를 함께 출력

Only choose anchor boxes inside the image

```
# ignore the cross-boundary anchor boxes
# valid anchor boxes with (x1, y1) > 0 and (x2, y2) \le 800
index_inside = np.where(
        (anchor_boxes[:, 0] >= 0) &
         (anchor_boxes[:, 1] >= 0) &
         (anchor_boxes[:, 2] <= 800) &
        (anchor_boxes[:, 3] <= 800))[0]
print(index_inside.shape)
# only 8940 anchor boxes are inside the boundary out of 22500
valid_anchor_boxes = anchor_boxes[index_inside]
print(valid_anchor_boxes.shape)
```

입력 이미지의 크기인 800 * 800 이내에 모든 box의 좌표를 가지고 있는 anchor box들의 개수와 행렬의 크기를 출력

22500개 중 경계 안의 Anchor box는 8940개 뿐인 것을 확인

따라서 해당 8940개의 anchor box를 RPN을 학습할 용도로써 선택

```
(8940,)
(8940, 4)
```

Calculate IoUs

```
ious = np.empty((len(valid_anchor_boxes),4), dtype=np.float32)
ious.fill(0)
# anchor boxes
for i. anchor_box in enumerate(valid_anchor_boxes):
    xa1, ya1, xa2, ya2 = anchor_box
    anchor\_area = (xa2 - xa1) * (ya2 - ya1)
    # ground truth boxes
    for j, gt_box in enumerate(bbox):
        xb1, yb1, xb2, yb2 = gt_box
        box\_area = (xb2 - xb1) * (yb2 - yb1)
        inter_x1 = max([xb1, xa1])
        inter_y1 = max([yb1, ya1])
        inter_x2 = min([xb2, xa2])
        inter_y2 = min([yb2, ya2])
        if (inter_x1 < inter_x2) and (inter_y1 < inter_y2):
            inter_area = (inter_x2 - inter_x1) * (inter_y2 - inter_y1)
            iou = inter_area / (anchor_area + box_area - inter_area)
        else:
            iou = 0
        ious[i, j] = iou
print(ious.shape)
print(ious[8930:8940, :])
```

```
(8940, 4)
[[0.
                                     0.37780452]
 [0.
                                     0.33321926]
 [0.
                                     0.29009855]
 [0.
                                     0.24967977]
 [0.
                                     0.2117167
                                     0.17599213]
                                     0.14231375]
                                     0.11051063]
 [0.
                                     0.08043041
                                     0.05193678]
```

유효한 anchor box의 영역을 계산 ground truth 의 영역을 계산 두 영역 간의 IoU를 측정 IoU의 크기를 출력

Intersection over Union (IoU)

$$IoU = \frac{A \cap B}{A \cup B}$$



Area of Union

$$IoU = \frac{Intersection}{A + B - Intersection}$$

Sample positive/negative anchor boxes

```
[] # what anchor box has max ou with the ground truth box

gt_argmax_ious = ious.argmax(axis=0)
print(gt_argmax_ious)

gt_max_ious = ious[gt_argmax_ious, np.arange(ious.shape[1])]
print(gt_max_ious)

gt_argmax_ious = np.where(ious == gt_max_ious)[0]
print(gt_argmax_ious)
```

```
[1008 2862 5935 8699]
[0.58514285 0.5752716 0.5255493 0.6325869 ]
[1008 1013 1018 1226 1232 1238 2862 2869 2876 3108 3115 3122 3336 3343 3350 3354 3357 3361 3364 3368 3371 3377 3383 3389 3600 3607 3614 3846 3853 3860 5935 5942 6164 6171 6178 6181 6185 6188 6192 6198 6427 6434 8699 8703 8707]
```

axis=0을 설정하면 각 열을 따라 가장 높은 값의 인덱스를 반환

Ground Truth와의 IoU에서 가장 높은 Iou를 가진 anchor box의 인덱스를 반환하고, 해당 anchor box의 IoU를 출력

np.where 를 사용하여, gt_max_ious와 같은 값을 가지는 anchor box들의 인덱스 값을 출력

```
[ ] # what ground truth bbox is associated with each anchor box
argmax_ious = ious.argmax(axis=1)
print(argmax_ious.shape)
print(argmax_ious)

max_ious = ious[np.arange(len(index_inside)), argmax_ious]
print(max_ious)
```

```
(8940,)
[0 0 0 ... 3 3 3]
[0. 0. 0. ... 0.11051063 0.08043041 0.05193678]
```

```
[ ] # set the labels of 8940 valid anchor boxes to -1(ignore)

label = np.empty((len(index_inside),), dtype=np.int32)
label.fill(-1)
print(label.shape)
```

axis=1을 설정하면 각 행을 따라 가장 높은 값의 인덱스를 반환

argmax_ious 의 크기와 값을 출력 ⇒ (8940,)

유효 anchor_box 배열의 길이만큼, 모든 요소를 -1로 채운 label 행렬을 생성

(8940,

```
[] # use loU to assign 1 (objects) to two kind of anchors
    # a) the anchors with the highest loU overlap with a ground truth box
    # b) an anchor that has an loU overlap higher than 0.7 with ground truth box

# Assign 0 (background) to an anchor if its loU ratio is lower than 0.3

pos_iou_threshold = 0.7
neg_iou_threshold = 0.3

label[gt_argmax_ious] = 1
label[max_ious >= pos_iou_threshold] = 1
label[max_ious < neg_iou_threshold] = 0</pre>
```

positive IoU의 임계값을 0.7로
negative IoU의 임계값을 0.3으로 설정한다.
IoU의 최대값이 0.7보다 크거나 같으면 Label 값을 1, 즉 오브젝트로 배정하고
IoU의 최대값이 0.3보다 작으면 Label 값을 0, 즉 배경으로 배정한다.

```
# Every time mini-batch training take only 256 valid anchor boxes to train RPN
 # of which 128 positive examples, 128 negative-examples
 # disable leftover positive/negative anchors
 n_sample = 256
 pos_ratio = 0.5
 n_pos = pos_ratio * n_sample
 pos_index = np.where(label == 1)[0]
 if len(pos_index) > n_pos:
     disable_index = np.random.choice(pos_index,
                                     size = (len(pos_index) - n_pos),
                                     replace=False)
     label[disable_index] = -1
 n_neg = n_sample + np.sum(label == 1)
 neg\_index = np.where(label == 0)[0]
 if len(neg_index) > n_neg:
     disable_index = np.random.choice(neg_index,
                                     size = (len(neg_index) - n_neg),
                                     replace = False)
     label[disable_index] = -1
```

mini-batch의 수는 256개, positive/negative sample의 비율이 1:1이 되도록 구성.

앞에서 정의한 positive, negative의 label을 이용

positive sample의 수가 128개 이상인 경우, 남는 positive sample에 해당 sample은 label 변수에 -1로 지정.

negative sample 또한 마찬가지.

```
max_iou_bbox = bbox[argmax_ious]
print(max_iou_bbox.shape)
height = valid_anchor_boxes[:, 3] - valid_anchor_boxes[:, 1]
width = valid_anchor_boxes[:, 2] = valid_anchor_boxes[:, 0]
ctr_y = valid_anchor_boxes[:, 1] + 0.5 * height
ctr_x = valid_anchor_boxes[:, 0] + 0.5 * width
base_height = max_iou_bbox[:, 3] - max_iou_bbox[:, 1]
base_width = max_iou_bbox[:, 2] - max_iou_bbox[:, 0]
base_ctr_y = max_iou_bbox[:, 1] + 0.5 * base_height
base_ctr_x = max_iou_bbox[:, 0] + 0.5 * base_width
eps = np.finfo(height.dtype).eps
height = np.maximum(height, eps)
width = np.maximum(width, eps)
dy = (base_ctr_v - ctr_v) / height
dx = (base_ctr_x - ctr_x) / width
dh = np.log(base_height / height)
dw = np.log(base_width / width)
anchor_locs = np.vstack((dx, dy, dw, dh)).transpose()
print(anchor_locs.shape)
```

(8940, 4) (8940, 4) 유효한 anchor box의 형식을

x1, y1, x2, y2의 형식으로 변환

즉, anchor box의 location인 height, width, ctr_y, ctr_x를 도출

eps: 표현 가능한 가장 작은 값을 반환 np.finfo: float 데이터형의 범위를 검출

np.maximum: 여러 array 사이에서 최댓값 도출

vstack: 세로로 배열을 결합할 때 사용

np.log: log을 적용한 값을 리턴

```
anchor_labels = np.empty((len(anchor_boxes),), dtype=label.dtype)
anchor_labels.fill(-1)
anchor_labels[index_inside] = label
print(anchor_labels.shape)
print(anchor_labels[:10])

anchor_locations = np.empty((len(anchor_boxes),) + anchor_boxes.shape[1:], dtype=anchor_locs.dtype)
anchor_locations.fill(0)
anchor_locations[index_inside, :] = anchor_locs
print(anchor_locations.shape)
print(anchor_locations[:10, :])
```

```
(22500,)
[-1 -1 -1 -1 -1 -1 -1 -1 -1 -1]
(22500, 4)
[[0. 0. 0. 0.]
[0. 0. 0. 0.]
[0. 0. 0. 0.]
[0. 0. 0. 0.]
[0. 0. 0. 0.]
[0. 0. 0. 0.]
[0. 0. 0. 0.]
[0. 0. 0. 0.]
[0. 0. 0. 0.]
[0. 0. 0. 0.]
```

전체 anchor box 개수 크기의 행렬 anchor_labels, 이후 RPN에서 ROI 손실 계산을 위해 입력 받는 모든 anchor box의 좌표값이 필요하므로 22500 * 4 크기의 anchor_locations 행렬 생성

RPN Define RPN

```
in_channels = 512
mid_channels = 512
n_anchor = 9
conv1 = nn.Conv2d(in_channels, mid_channels, 3, 1, 1).to(DEVICE)
conv1.weight.data.normal_(0, 0.01)
conv1.bias.data.zero_()
# bounding box regressor
reg_layer = nn.Conv2d(mid_channels, n_anchor * 4, 1, 1, 0).to(DEVICE)
reg_layer.weight.data.normal_(0, 0.01)
reg_laver.bias.data.zero_()
# classifier(object or not)
cls_layer = nn.Conv2d(mid_channels, n_anchor * 2, 1, 1, 0).to(DEVICE)
cls_layer.weight.data.normal_(0, 0.01)
cls_layer.bias.data.zero_()
```

VGG16 모델을 통과하며 생성된 feature map에 3x3 conv 연산을 적용하는 layer를 정의

1x1 conv 연산을 적용하여 9x4(anchor box의 수 x bounding box coordinates)개의 channel을 가지는 feature map을 반환하는 Bounding box regressor를 정의

마찬가지로 1x1 conv 연산을 적용하여 9x2(anchor box의 수 x object 여부)개의 channel을 가지는 feature map을 반환하는 Classifier를 정의

RPN

torch.Size([1, 22500,

torch.Size([1, 22500])

torch.Size([1, 22500, 2])

torch.Size([1, 50, 50, 18])

Classification and Bounding box regression

```
[538] x = conv1(output_map.to(DEVICE)) # output_map = faster_rcnn_feature_extractor(imgTensor)
     pred_anchor_locs = reg_layer(x) # bounding box regresor output
                                                                                        50x50x512 크기의 feature map을
     pred_cls_scores = cls_layer(x) # classifier output
                                                                                        3x3 conv layer에 입력
     print(pred_anchor_locs.shape, pred_cls_scores.shape)
                                                                                        이를 통해 얻은 50x50x512 크기의
 torch.Size([1, 36, 50, 50]) torch.Size([1, 18, 50, 50])
                                                                                        feature map을 Bounding box regressor,
                                                                                        Classifier에 입력하여 각각
pred_anchor_locs = pred_anchor_locs.permute(0, 2, 3, 1).contiguous().view(1, -1, 4)
print(pred_anchor_locs.shape)
                                                                                        bounding box coefficients
                                                                                        (=pred_anchor_locs)와
pred_cls_scores = pred_cls_scores.permute(0, 2, 3, 1).contiguous()
                                                                                        objectness score(=pred_cls_scores)를 획득
print(pred_cls_scores.shape)
objectness_score = pred_cls_scores.view(1, 50, 50, 9, 2)[:, :, :, :, 1].contiguous().view(1, -1)
                                                                                        이를 target 값(bbox를 통해 만든 ground
print(objectness_score.shape)
                                                                                        truth 값들)과 비교하기 위해
                                                                                        permute, contiguous, view를 사용하여
pred_cls_scores = pred_cls_scores.view(1, -1, 2)
                                                                                        tensor를 적절히 resize
print(pred_cls_scores.shape)
```

RPN

gt_rpn_loc.shape, gt_rpn_score.shape)

```
[540] # According to the 22500 ROIs predicted by RPN and 22500 anchor boxes,
     # calculate the RPN loss¶
     print(pred_anchor_locs.shape)
                                                                              ROI: Region of Interest
     print(pred_cls_scores.shape)
     print(anchor_locations.shape)
     print(anchor_labels.shape)
torch.Size([1, 22500, 4])
                                                          RPN과 22500개의 Anchor box에 의해 예측된
torch.Size([1, 22500, 2])
                                                          22500개의 ROI에 대한 RPN score를 측정
(22500, 4)
 (22500,)
[541] rpn_loc = pred_anchor_locs[0]
    rpn_score = pred_cls_scores[0]
                                                            rpn_loc, rpn_score를 gt_rpn_loc과 gt_rpn_score의
    gt_rpn_loc = torch.from_numpy(anchor_locations).to(DEVICE)
                                                                   shape과 비교하여 손실 정도를 비교
    gt_rpn_score = torch.from_numpy(anchor_labels).to(DEVICE)
    print(rpn_loc.shape, rpn_score.shape,
```

torch.Size([22500, 4]) torch.Size([22500, 2]) torch.Size([22500, 4]) torch.Size([22500])

RPN Multi-task loss

```
[542] # For classification we use cross-entropy loss

rpn_cls_loss = F.cross_entropy(rpn_score, gt_rpn_score.long().to(DEVICE), ignore_index = -1)

print(rpn_cls_loss)
```

tensor(0.6827, grad_fn=<NIILossBackward0>)

```
[543] # only positive samples
    pos = gt_rpn_score > 0
    mask = pos.unsqueeze(1).expand_as(rpn_loc)
    print(mask.shape)

# take those bounding boxes whick have positive labels
    mask_loc_preds = rpn_loc[mask].view(-1, 4)
    mask_loc_targets = gt_rpn_loc[mask].view(-1, 4)
    print(mask_loc_preds.shape, mask_loc_targets.shape)

x = torch.abs(mask_loc_targets.cpu() - mask_loc_preds.cpu())
    rpn_loc_loss = ((x < 1).float() + 0.5 + x ++ 2) + ((x >= 1).float() + (x - 0.5))
    print(rpn_loc_loss.sum())
```

Classification loss는 cross entropy loss를 손실함수로 활용

Bounding box regression loss는 오직 positive에 해당하는 sample에 대해서만 loss를 계산하므로, positive/negative 여부를 저장하는 배열인 mask를 생성

```
torch.Size([22500, 4])
torch.Size([45, 4]) torch.Size([45, 4])
tensor(15.9745, dtype=torch.float64, grad_fn=<SumBackwardO>)
```

RPN

```
[544] # Combining both the rpn_cls_loss and rpn_reg_loss

rpn_lambda = 10
N_reg = (gt_rpn_score > 0).float().sum()

rpn_loc_loss = rpn_loc_loss.sum() / N_reg

rpn_loss = rpn_cls_loss + (rpn_lambda + rpn_loc_loss)

print(rpn_loss)
```

i: mini-batch 내의 anchor의 index

 p_i : anchor i에 객체가 포함되어 있을 예측 확률

 p_i^st : anchor가 양성일 경우 1, 음성일 경우 0을 나타내는 index parameter

 t_i : 예측 bounding box의 파라미터화된 좌표(coefficient)

 t_i^* : ground truth box의 파라미터화된 좌표

 L_{cls} : Loss loss

 L_{req} : Smooth L1 loss

 N_{cls} : mini-batch의 크기(논문에서는 256으로 지정)

 N_{reg} : anchor 위치의 수

 λ : balancing parameter(default=10)

tensor(4.2326, dtype=torch.float64, grad_fn=<AddBackwardO>)

$$L(\left\{p_{i}\right\},\left\{t_{i}\right\}) = \frac{1}{N_{cls}}\sum_{i}L_{cls}(p_{i},p_{i}^{*}) + \lambda \frac{1}{N_{reg}}\sum_{i}p_{i}^{*}L_{reg}(t_{i},t_{i}^{*})$$

Proposal layer Transform anchor boxes

```
[545] # Send the 22500 ROIs predicted by RPN to Fast RCNN to predict bbox + classifications
     # First use NMS (Non-maximum supression) to reduce 22500 ROI to 2000
     nms_thresh = 0.7 # non-maximum supression (NMS)
     n_train_pre_nms = 12000 # no. of train pre-NMS
     n_train_post_nms = 2000 # after nms, training Fast R-CNN using 2000 RPN proposals
     n_test_pre_nms = 6000
     n_test_post_nms = 300 # During testing we evaluate 300 proposals,
     min_size = 16
[546] # the labelled 22500 anchor boxes
     # format converted from [x1, y1, x2, y2] to [ctrx, ctry, w, h]
     anc_height = anchor_boxes[:, 3] - anchor_boxes[:, 1]
     anc_width = anchor_boxes[:, 2] - anchor_boxes[:, 0]
     anc_ctr_y = anchor_boxes[:, 1] + 0.5 * anc_height
     anc_ctr_x = anchor_boxes[:, 0] + 0.5 * anc_width
     print(anc_ctr_x.shape)
  (22500, )
```

Anchor generation layer에서 생성된 anchor boxes와 RPN에서 반환한 class scores, bounding box regressor를 사용하여 region proposals를 추출

object score에서 상위 N개의 anchor box에 대하여 Non maximum suppression 알고리즘 수행 anchor box 중 상위 N개의 region proposals를 학습에 사용 => anchor box 가 객체의 위치를 더 잘 detect

Proposal layer

```
[547] # The 22500 anchor boxes location and labels predicted by RPN (convert to numpy)
    # format = (dx, dy, dw, dh)

pred_anchor_locs_numpy = pred_anchor_locs[0].cpu().data.numpy()
    objectness_score_numpy = objectness_score[0].cpu().data.numpy()

dy = pred_anchor_locs_numpy[:, 1::4]
    dx = pred_anchor_locs_numpy[:, 0::4]
    dh = pred_anchor_locs_numpy[:, 3::4]
    dw = pred_anchor_locs_numpy[:, 2::4]
    print(dy.shape)
```

(22500, 1)

```
ctr_y = dy * anc_height[:, np.newaxis] + anc_ctr_y[:, np.newaxis]
ctr_x = dx * anc_width[:, np.newaxis] + anc_ctr_x[:, np.newaxis]
h = np.exp(dh) * anc_height[:, np.newaxis]
w = np.exp(dw) * anc_width[:, np.newaxis]
print(w.shape)
```

(22500, 1)

pred_anchor_locs와 objectness score 를 (dx, dy, dw, dh) 형태의 넘파이 객체로 변환

array의 차원을 늘려주는 np.newaxis를 활용

중심좌표 ctr_x, ctr_y와 h, w를 정의

Proposal layer

```
[549] roi = np.zeros(pred_anchor_locs_numpy.shape, dtype=anchor_locs.dtype)
    roi[:, 0::4] = ctr_x - 0.5 * w
    roi[:, 1::4] = ctr_y - 0.5 * h
    roi[:, 2::4] = ctr_x + 0.5 * w
    roi[:, 3::4] = ctr_y + 0.5 * h

print(roi.shape)
```

np.zeros를 사용하여 예측한 anchor box 만큼의 크기를 가진 행렬을 생성하고

roi 행렬의 크기를 반환한다.

(22500, 4)

Proposal layer Clip the anchor boxes to the image

```
[550] # clip the predcited boxes to the image
     img_size = (800, 800)
     roi[:, slice(0, 4, 2)] = np.clip(roi[:, slice(0, 4, 2)], 0, img_size[0]) # [:, 0, 2]
     roi[:, slice(1, 4, 2)] = np.clip(roi[:, slice(1, 4, 2)], 0, img_size[1]) # [:, 1, 3]
     print(roi.shape, np.max(roi), np.min(roi))
(22500, 4) 800.0 0.0
hs = roi[:, 3] - roi[:, 1]
ws = roi[:, 2] - roi[:, 0]
keep = np.where((hs >= min_size) & (ws >= min_size))[0]
|roi = roi[keep. :]
|score = objectness_score_numpy[keep]
print(keep.shape, roi.shape, score.shape)
(22500,) (22500, 4) (22500,)
```

np.clip() 을 이용해 array의 최소값, 최댓값을 지정 hs와 ws를 각 roi의 열을 뺀 값으로 정의

Proposal layer Select top-12000 anchor boxes by objectness score

```
[552] # sort all (proposal, score) pairs by score from highest to lowest
     order = score.ravel().argsort()[::-1]
     print(order.shape)
 (22500,)
[553] # take top pre_nms_topN (e.g. 12000 while training and 300 while testing)
    order = order[:n_train_pre_nms]
                                                           ravel() = 다차원 배열을
    roi = roi[order, :]
                                                           1차원으로 풀어줄 때 사용
    print(order.shape, roi.shape)
(12000,) (12000, 4)
                                                           argsort()[::-1] = 크기가 큰 순서부터
                                                           순서대로 데이터의 index를 반환
                                                           상위에서 12000개의 proposal을 선정
```

Proposal layer Non maximum suppression(select 2000 bounding boxes)

```
[554] # take all the roi boxes
     x1 = roi[:, 0]
     y1 = roi[:, 1]
     x2 = roi[:, 2]
     y2 = roi[:, 3]
     # find the areas of all the boxes
     areas = (x2 - x1 + 1) * (y2 - y1 + 1)
```

모든 roi box를 호출하고

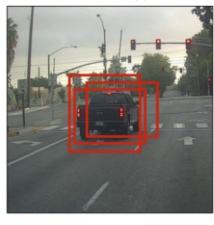
모든 box의 영역을 계산하여

areas에 저장

Proposal layer

```
order = order.argsort()[::-1]
keep = []
while (order.size > 0):
  i = order[0] # take the 1st elt in roder and append to keep
  keep.append(i)
 xx1 = np.maximum(x1[i], x1[order[1:]])
  yy1 = np.maximum(y1[i], y1[order[1:]])
 xx2 = np.minimum(x2[i], x2[order[1:]])
 yy2 = np.minimum(y2[i], y2[order[1:]])
  w = np.maximum(0.0, xx2 - xx1 + 1)
 h = np.maximum(0.0, yy2 - yy1 + 1)
  inter = w * h
  ovr = inter / (areas[i] + areas[order[1:]] - inter)
  inds = np.where(ovr <= nms_thresh)[0]
  order = order[inds + 1]
keep = keep[:n_train_post_nms] # while training/testing, use accordingly
roi = roi[keep]
print(len(keep), roi.shape)
```

Before non-max suppression



Non-Max Suppression

After non-max suppression



nms를 적용하여 ROI proposal을

12000개에서 2000개로 줄인다.

즉, 이후에 Fast R-CNN을 학습할 때 쓰일 proposal은 2000개로 줄어든다.

그러므로 roi의 shape은 (22500, 4) -> (12000, 4) -> (2000, 4)로 변화

Proposal Target layer Calculate IOUs

```
n_sample = 128 # number of samples from roi

pos_ratio = 0.25 # number of positive examples out of the n_samples

pos_iou_thresh = 0.5 # min iou of region proposal with any ground truth object to consider it as positive label

neg_iou_thresh_hi = 0.5 # iou 0~0.5 is considered as negative (0, background)

neg_iou_thresh_lo = 0.0
```

Rol sample의 수, 전체 샘플 중 positive sample의 비율, 최소 IoU를 가지는 positive sample, negative sample의 최대 최소 범위를 지정

Proposal Target layer

```
ious = np.emptv((len(roi), bbox.shape[0]), dtype = np.float32)
lious.fill(0)
for num1, i in enumerate(roi):
 ya1, xa1, ya2, xa2 = i
 anchor\_area = (ya2 - ya1) * (xa2 - xa1)
  for num2, j in enumerate(bbox):
   yb1, xb1, yb2, xb2 = i
   box\_area = (yb2 - yb1) * (xb2 - xb1)
    inter_x1 = max([xb1, xa1])
    inter_y1 = max([yb1, ya1])
    inter_x2 = min([xb2, xa2])
    inter_y2 = min([yb2, ya2])
    if (inter_x1 < inter_x2) and (inter_y1 < inter_y2):
      inter_area = (inter_v2 - inter_v1) * (inter_x2 - inter_x1)
      iou = inter_area / (anchor_area + box_area - inter_area)
   else:
     iou = 0
    ious[num1, num2] = iou
print(ious.shape)
```

각 region proposal과 ground truth간의 loU를 조정한다.

앞과 같은 IoU 도출 공식

(2000, 4)

Proposal Target layer

```
[558] # find out whick ground truth has high loU for each region proposal
    # also find the maximum loU

gt_assignment = ious.argmax(axis=1)
    max_iou = ious.max(axis=1)

print(gt_assignment)
    print(max_iou)

# assign the labels to each proposal
    gt_roi_label = labels[gt_assignment]
    print(gt_roi_label)
```

```
[3 3 0 ... 0 0 0]
[0.39086348 0.17093568 0. ... 0.14352609 0. 0. ]
[1 1 1 ... 1 1 1]
```

가장 높은 IoU를 보이는 region proposal과 IoU의 최댓값을 탐색

argmax(axis=1)을 이용하여 ious의 각 행에 대한 모든 열에 대해서 최댓값의 인덱스 데이터를 반환

max()를 사용하여 가장 큰 IoU 값 순서대로 도출

Proposal Target layer Select foreground (positive) samples

np.random.choice() 형태와 size=pos_roi_per_this_image를 이용하여 positive sample의 개수를 정수로 반환

각각의 인덱스 값을 반환

```
12
[1435 1486 | 22 | 511 1024 | 552 | 474 | 17 | 553 | 81 | 392 1488]
```

Proposal Target layer Select background(negative) samples

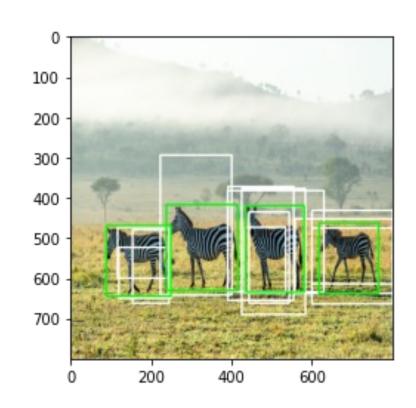
```
[560] # similarly we do for negative(background) region proposals
      neg_index = np.where((max_iou < neg_iou_thresh_hi) &</pre>
                           (max_iou >= neg_iou_thresh_lo))[0]
     neg_roi_per_this_image = n_sample - pos_roi_per_this_image
      neg_roi_per_this_image = int(min(neg_roi_per_this_image, neg_index.size))
      if neg_index.size > 0:
       neg_index = np.random.choice(
          neg_index, size = neg_roi_per_this_image, replace=False)
     print(neg_roi_per_this_image)
     print(neg_index)
```

동일한 방식으로 negative samples의 개수와 각각의 인덱스 값을 반환

```
116
                                 35 1124
                     1742 1198
                                853 1054
            683 19681
```

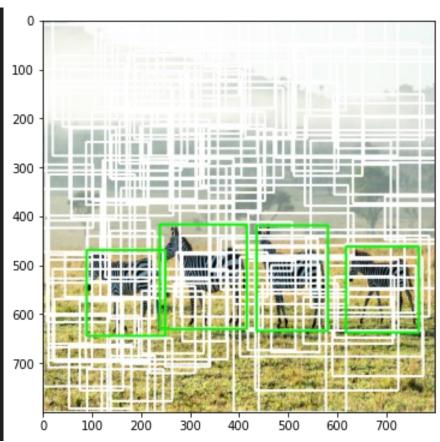
Proposal Target layer Visualization

```
[561] # display Rol samples with positive
     img_clone = np.copy(img)
     for i in range(pos_roi_per_this_image):
       x1, y1, x2, y2 = roi[pos_index[i]].astype(int)
       cv2.rectangle(img_clone, (x1, y1), (x2, y2), color=(255,255,255),
                     thickness=3)
     for i in range(len(bbox)):
       cv2.rectangle(img_clone, (bbox[i][0], bbox[i][1]), (bbox[i][2], bbox[i][3]),
                     color = (0, 255, 0), thickness=3)
     plt.imshow(img_clone)
     plt.show()
```



Proposal Target layer

```
# display Rol samples with negative
img_clone = np.copy(img)
plt.figure(figsize=(9, 6))
for i in range(neg_roi_per_this_image):
  x1, y1, x2, y2 = roi[neg_index[i]].astype(int)
  cv2.rectangle(img_clone, (x1, y1), (x2, y2), color=(255, 255, 255),
                thickness=3)
for i in range(len(bbox)):
  cv2.rectangle(img_clone, (bbox[i][0], bbox[i][1]), (bbox[i][2], bbox[i][3]),
                color = (0, 255, 0), thickness=3)
plt.imshow(img_clone)
plt.show()
```



Proposal Target layer Gather positive/negative samples

```
[563] # now we gather positive samples index and negative samples index
    # their respective labels and region proposals

keep_index = np.append(pos_index, neg_index)
    gt_roi_labels = gt_roi_label[keep_index]
    gt_roi_labels[pos_roi_per_this_image:] = 0 # negative labels => 0
    sample_roi = roi[keep_index]
    print(sample_roi.shape)
```

(128, 4)

positive index와 negative index의 label과 region proposal를 수집하기 위해 keep_index 배열에 집어넣는다.

```
# pick the ground truth objects for these sample_roi and
# later parameterized as we have done while assigning locations to
# anchor boxes
bbox_for_sampled_roi = bbox[gt_assignment[keep_index]]
print(bbox_for_sampled_roi.shape)
```

(128, 4)

Proposal Target layer

```
[565] width = sample_roi[:, 2] - sample_roi[:, 0]
height = sample_roi[:, 3] - sample_roi[:, 1]
ctr_x = sample_roi[:, 0] + 0.5 * width
ctr_y = sample_roi[:, 1] + 0.5 * height

base_width = bbox_for_sampled_roi[:, 2] - bbox_for_sampled_roi[:, 0]
base_height = bbox_for_sampled_roi[:, 3] - bbox_for_sampled_roi[:, 1]
base_ctr_x = bbox_for_sampled_roi[:, 0] + 0.5 * base_width
base_ctr_y = bbox_for_sampled_roi[:, 1] + 0.5 * base_height
```

Target anchor를 변환할 때와 유사한 방법으로 anchor sample의 형태 변환을 진행한다.

```
[566] # transform anchor boxes

eps = np.finfo(height.dtype).eps
height = np.maximum(height, eps)
width = np.maximum(width, eps)

dx = (base_ctr_x - ctr_x) / width
dy = (base_ctr_y - ctr_y) / height
dw = np.log(base_width / width)
dh = np.log(base_height / height)

gt_roi_locs = np.vstack((dx, dy, dw, dh)).transpose()
print(gt_roi_locs.shape)
```

eps: 표현 가능한 가장 작은 값을 반환 np.finfo: float 데이터형의 범위를 검출

np.maximum: 여러 array 사이에서 최댓값 도출

vstack: 세로로 배열을 결합할 때 사용

np.log: log을 적용한 값을 리턴

Fast R-CNN 모델을 학습시키기 위해 수집되어진 sample의 shape은 128 * 4

(128, 4)

Rol Pooling Concatenate labels with bbox coordinates

```
# Take out the features of 128 ROI samples and
# use max pooling to adjust to the same size, H=7, W=7 (ROI Pooling)
rois = torch.from_numpy(sample_roi).float()
roi_indices = 0 * np.ones((len(rois),), dtype=np.int32)
roi_indices = torch.from_numpy(roi_indices).float()
print(rois.shape, roi_indices.shape)
```

torch.Size([128, 4]) torch.Size([128])

```
indices_and_rois = torch.cat([roi_indices[:, None], rois], dim=1)
xy_indices_and_rois = indices_and_rois[:, [0, 2, 1, 4, 3]]
indices_and_rois = xy_indices_and_rois.contiguous()
print(xy_indices_and_rois.shape)
```

입력 값으로 VGG16 모델에 입력하여 얻은 feature map과 region proposal 단계에서 얻은 sample을 사용하여 ROI Pooling 수행

torch.Size([128, 5])

Rol Pooling

```
[569] size = (7, 7)
      adaptive_max_pool = nn.AdaptiveMaxPool2d(size[0], size[1])
[570] output = []
     rois = indices_and_rois.data.float()
     rois[:, 1:].mul_(1/16.0) # sub-sampling ratio
     rois = rois.long()
     num_rois = rois.size(0)
     for i in range(num_rois):
       roi = rois[i]
       im_idx = roi[0]
       im = output_map.narrow(0, im_idx, 1)[..., roi[1]:(roi[3]+1), roi[2]:(roi[4]+1)]
       tmp = adaptive_max_pool(im)
       output.append(tmp[0])
     output = torch.cat(output, 0)
     print(output.size())
```

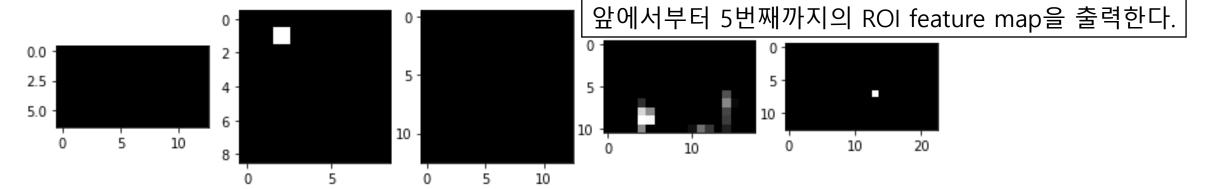
7*7 크기의 max pooling 진행 pooling 출력값의 size는 128, 512, 7, 7

torch.Size([128, 512, 7, 7])

Rol Pooling

```
[571] # Visualize the first 5 ROI's feature map (for each feature map, only show the 1st channel of d=512)
    fig=plt.figure(figsize=(12, 4))
    figNo = 1
    for i in range(5):
        roi = rois[i]
        im_idx = roi[0]
        im = output_map.narrow(0, im_idx, 1)[..., roi[2]:(roi[4]+1), roi[1]:(roi[3]+1)]
        tmp = im[0][0].detach().cpu().numpy()
        fig.add_subplot(1, 5, figNo)
        plt.imshow(tmp, cmap='gray')

        figNo +=1
    plt.show()
```



Rol Pooling

```
[572] # Reshape the tensor so that we can pass it through the feed forward layer.
    k = output.view(output.size(0), -1)
    print(k.shape) # 25088 = 7*7*512

torch.Size([128, 25088])
```

Fast R-CNN의 fc layer 입력 데이터 형식에 맞추어 주기 위하여, 출력된 pooling 결과값의 shape을 (128, 25088)로 수정한다.

Faster R-CN Assifier and Bounding box regressor

```
# 128 boxes + features (7x7x512) of ROI samples are sent to
# Detection network to predict the objects bounding box and clas of the input image

roi_head_classifier = nn.Sequential(*[nn.Linear(25088, 4096), nn.Linear(4096, 4096)]).to(DEVICE)

cls_loc = nn.Linear(4096, 2 * 4).to(DEVICE) # 1 class, 1 background, 4 coordinates

cls_loc.weight.data.normal_(0, 0.01)

cls_loc.bias.data.zero_()

score = nn.Linear(4096, 2).to(DEVICE) # 1 class, 1 background
```

```
# passing the output of roi pooling to Rol head
k = roi_head_classifier(k.to(DEVICE))
roi_cls_loc = cls_loc(k)
roi_cls_score = score(k)
print(roi_cls_loc.shape, roi_cls_score.shape)
```

torch.Size([128, 8]) torch.Size([128, 2])

기존 Fast R-CNN 모델의 동작순서와 동일

Rol pooling을 통해 얻은 7x7 크기의 feature map을 입력 받을 fc layer를 정의

입력 받은 Feature map을 fc layer에 입력하여 4096크기의 feature vector 획득

class별로 bounding box coefficients를 예측하는 Bounding box regressor(위치)와 class score를 예측하는 Classifier(유무)를 정의

Faster R-CNN

(128,)

```
[575] # Calculate the loss of Fast RCNN based on the gt bboxes and features (h, w, d=512)
     # corresponding to these 128 ROIs
     # predicted
     print(roi_cls_loc.shape)
     print(roi_cls_score.shape)
     #actual
     print(gt_roi_locs.shape)
     print(gt_roi_labels.shape)
torch.Size([128, 8])
torch.Size([128, 2])
(128, 4)
```

모델이 예측한 box와 ground truth의 shape을 비교 출력해본다.

Faster R-CNN Classification loss

torch.Size([128, 4]) torch.Size([128])

```
[577] # Converting ground truth to torch variable
    gt_roi_loc = torch.from_numpy(gt_roi_locs).to(DEVICE)
    gt_roi_label = torch.from_numpy(np.float32(gt_roi_labels)).long().to(DEVICE)
    print(gt_roi_loc.shape, gt_roi_label.shape)

#Classification loss
    roi_cls_loss = F.cross_entropy(roi_cls_score, gt_roi_label, ignore_index=-1)
```

ground truth를 이후 연산을 위해 torch.from_numpy().to(DEVICE)를 사용하여 pytorch 변수 형태로 변환시킨다.

classification loss는 cross_entropy 함수를 사용

Faster R-CNN Regression loss

```
[578] # regression loss
                                                      n_sample = 128
     n_sample = roi_cls_loc.shape[0]
                                                      roi_loc 정의
     roi_loc = roi_cls_loc.view(n_sample, -1, 4)
     print(roi_loc.shape)
torch.Size([128, 2, 4])
[579] roi_loc = roi_loc[torch.arange(0, n_sample).long(), gt_roi_label]
      print(roi_loc.shape)
torch.Size([128, 4])
```

Faster R-CNN

```
[580] # for regression we use smooth | loss as defined in the Fast R-CNN paper
pos = gt_roi_label > 0
mask = pos.unsqueeze(1).expand_as(roi_loc)
print(mask.shape)
```

Fast R-CNN 논문과 같이, regression의 loss는 smooth L1을 이용한다.

torch.Size([128, 4])

```
[581] # take those bounding boxes which have positive labels
    mask_loc_preds = roi_loc[mask].view(-1, 4)
    mask_loc_targets = gt_roi_loc[mask].view(-1, 4)
    print(mask_loc_preds.shape, mask_loc_targets.shape)

    x = torch.abs(mask_loc_targets - mask_loc_preds)
    roi_loc_loss = ((x < 1).float() + 0.5 + x ++ 2) + ((x >= 1).float() + (x - 0.5))
    print(roi_loc_loss.sum())
```

mask_loc_preds, mask_loc_targets를 이용하여 roi_loc_loss를 도출

torch.Size([12, 4]) torch.Size([12, 4]) tensor(3.5132, dtype=torch.float64, grad_fn=<SumBackwardO>)

Faster R-CNN Multi-task loss

```
[582] roi_lambda = 10.
roi_loss = roi_cls_loss + (roi_lambda + roi_loc_loss)
print(roi_loss)
total_loss = rpn_loss + roi_loss
print(total_loss)
```

도출한 roi_loss, roi_loc_loss 등을 조합하여 Multi-task loss를 진행

> lambda 값은 10으로 지정 roi_loss와 total_loss 출력

출력된 loss를 이용해 Fast R-CNN을 학습

```
tensor([[3.6426, 1.8577, 3.7935, 0.9058],
         [1.2350. 1.5520. 0.9770. 0.9027].
         [1.0115, 1.2581, 0.9492, 0.7975],
        [0.9960. 1.8966. 0.7128.
        [0.7408, 0.9856, 1.0345, 4.2783].
        [0.7276, 0.7162, 1.4828, 0.7219],
        [1.2352, 2.2655, 0.7210, 3.3100],
        [0.7161. 1.6014. 0.7213. 1.0138]
        [0.7146, 0.7284, 1.2729,
        [0.7221, 2.0118, 2.2017, 1.0999]
        [1.4661, 1.5460, 0.7147, 2.7933].
        [2.2144, 0.9867, 2.1571, 0.8353]], dtype=torch.float64,
       grad_fn=<AddBackwardO>)
tensor([[7.8752, 6.0904, 8.0262, 5.1384],
        [5.4676, 5.7846, 5.2096, 5.1353],
        [5.2441, 5.4907, 5.1818, 5.0301],
        [5.2286, 6.1293, 4.9454, 5.8716],
        [4.9734, 5.2182, 5.2671, 8.5109],
        [4.9602, 4.9488, 5.7154, 4.9545],
        [5.4678, 6.4981, 4.9536, <u>7.5426]</u>
        [4.9487, 5.8340, 4.9539, 5.2464]
        [4.9472, 4.9610, 5.5055, 5.5973]
        [4.9547, 6.2444, 6.4343, 5.3325]
        [5.6987, 5.7786, 4.9473, 7.0259],
        [6.4471, 5.2194, 6.3897, 5.0679]], dtype=torch.float64,
       grad_fn=<AddBackwardO>)
```

Faster R-CNN

 https://github.com/herbwood/pytorch_faster_r_cnn/blob/main /faster_r_cnn.ipynb

- OpenMMLab에서는 많은 최신 모델을 Open Source Projects로 구현하 여 공개
- Pytorch 기반의 Object Detection 오픈소스 라이브러리

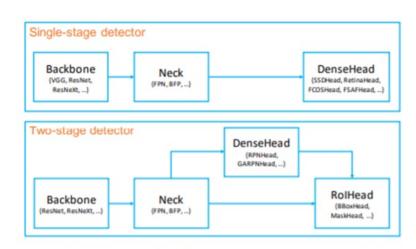


Figure 1: Framework of single-stage and two-stage detectors, illustrated with abstractions in MMDetection.

- MMCV: Computer Vision
- MMDetection
- MMAction2
- MMClassification
- MMSegmentation
- MMDetection3D
- MMEditing: Image and Video Editing
- · MMPose: Pose estimation
- MMTracking
- MMOCR
- MMGeneration

Supported backbones:

- ResNet (CVPR'2016)
- ResNeXt (CVPR'2017)
- VGG (ICLR'2015)
- HRNet (CVPR'2019)
- RegNet (CVPR'2020)
- Res2Net (TPAMI'2020)
- ResNeSt (ArXiv'2020)

Supported methods:

- RPN (NeurIPS'2015)
- Fast R-CNN (ICCV'2015)
- Faster R-CNN (NeurIPS'2015)
- Mask R-CNN (ICCV'2017)
- Cascade R-CNN (CVPR'2018)
- Cascade Mask R-CNN (CVPR'2018)
- SSD (ECCV'2016)
- RetinaNet (ICCV'2017)
- GHM (AAAI'2019)
- Mask Scoring R-CNN (CVPR'2019)
- Double-Head R-CNN (CVPR'2020)
- Hybrid Task Cascade (CVPR'2019)

Prerequisites

- Linux or macOS (Windows is in experimental support)
- Python 3.6+
- PyTorch 1.3+
- CUDA 9.2+ (If you build PyTorch from source, CUDA 9.0 is also compatible)
- GCC 5+
- MMCV

```
# Check nvcc version
!nvcc -V
# Check GCC version
!gcc --version

nvcc: NVIDIA (R) Cuda compiler driver
Copyright (c) 2005-2021 NVIDIA Corporation
Built on Sun_Feb_14_21:12:58_PST_2021
Cuda compilation tools, release 11.2, V11.2.152
Build cuda_11.2.r11.2/compiler.29618528_0
gcc (Ubuntu 9.4.0-1ubuntu1~20.04.1) 9.4.0
Copyright (C) 2019 Free Software Foundation, Inc.
This is free software; see the source for copying conditions. There is NO warranty; not even for MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE.
```

```
# install dependencies: (use cuill because colab has CUDA 11.1)

!pip install torch==1.9.0+cuill torchvision==0.10.0+cuill -f https://download.pytorch.org/whl/torch_stable.htm

# install mmcv-full thus we could use CUDA operators

!pip install mmcv-full -f https://download.openmmlab.com/mmcv/dist/cuill/torch1.9.0/index.html

# Install mmdetection

!rm -rf mmdetection

!git clone https://github.com/open-mmlab/mmdetection.git
%cd mmdetection

!pip install -e .

Looking in indexes: https://pypi.org/simple, https://us-python.pkg.dev/colab-wheels/public/simple/
Looking in links: https://download.pytorch.org/whl/torch_stable.html

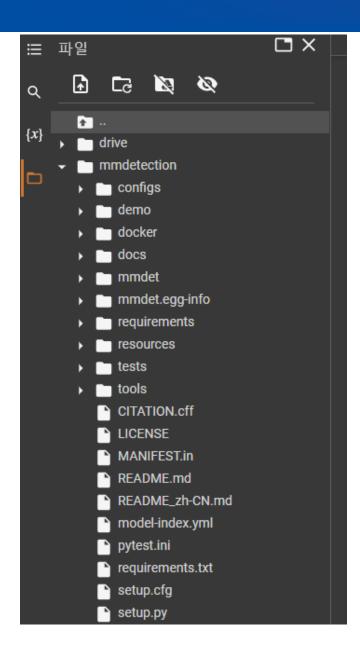
Collecting torch==1.9.0+cuill

Downloading https://download.pytorch.org/whl/cuill/torch=1.9.0%2Bcuill-cp38-cp38-linux_x86_64.whl (2041.3 MB 2.0/2.0 GB 52.6 MB/s eta
```

CUDA 버전 확인 # GNU 컴파일러

rm -rf: 현재 디렉토리 내에 있는 mmdetection 폴더 삭제

-e : This will install the current package in your Python environment in an editable mode.



mmdetection

checkpoints

faster_rcnn_r50_caffe_fpn_m...

```
import mmcv
from mmcv.runner import load_checkpoint
from mmdet.apis import inference_detector, show_result_pyplot
from mmdet.models import build_detector
# Choose to use a config and initialize the detector
                                                                                             사용하고자 하는 모델의 config 경로
config = 'configs/faster_rcnn/faster_rcnn_r50_caffe_fpn_mstrain_3x_coco.py'
# Setup a checkpoint file to load
checkpoint = 'checkpoints/faster_rcnn_r50_caffe_fpn_mstrain_3x_coco_20210526_095054-1f77628b.pth'
                                                                                             Checkpoint 파일
# Set the device to be used for evaluation
device="cuda:0"
# Load the config
                                                                                            Config 로드
config = mmcv.Config.fromfile(config)
# Set pretrained to be None since we do not need pretrained model here
config.model.pretrained = None
# Initialize the detector
                                                                                             build detector : detector 초기화
model = build_detector(config.model)
# Load checkpoint
checkpoint = load_checkpoint(model, checkpoint, map_location=device)
                                                                                             Load_checkpoint: checkpoint 로드
# Set the classes of models for inference
model.CLASSES = checkpoint['meta']['CLASSES']
# We need to set the model's cfg for inference
model.cfg = config
# Convert the model to GPU
model.to(device)
# Convert the model into evaluation mode
model.eval()
```

```
# Use the detector to do inference
img = 'demo/demo.jpg'
result = inference_detector(model, img)
```

Let's plot the result show_result_pyplot(model, img, result, score_thr=0.3) result bench|0.98

- 1. Support a new dataset
- 2. Modify the config
- 3. Train a new detector

Support a new dataset

```
# download, decompress the data
!wget https://download.openmmlab.com/mmdetection/data/kitti_tiny.zip
!unzip kitti_tiny.zip > /dev/null
```

디렉토리 구조 확인

```
img = cv2.cvtColor(cv2.imread('./kitti_tiny/training/image_2/000068.jpeg'), cv2.C0L0R_BGR2RGB)
plt.figure(figsize=(15, 10))
plt.imshow(img)
!cat ./kitti_tiny/training/label_2/000068.txt
Car 0.25 0 1.94 69.26 200.28 435.08 374.00 1.46 1.62 4.04 -3.00 1.79 6.98 1.55
Car 0.80 1 2.26 0.00 209.20 198.59 374.00 1.46 1.58 3.72 -5.44 1.85 6.22 1.56
Cyclist 0.97 0 2.34 1210.28 199.77 1241.00 374.00 1.55 0.57 1.73 4.04 1.69 3.57 -3.14
Car 0.00 2 1.68 478.18 187.68 549.54 249.43 1.57 1.60 3.99 -2.73 2.03 20.96 1.55
Car 0.00 1 1.66 530.03 187.79 573.10 226.09 1.52 1.54 3.68 -2.53 2.20 31.50 1.58
Van 0.00 1 1.63 547.61 171.12 584.05 212.41 2.47 1.98 5.81 -2.79 2.41 46.44 1.57
Car 0.00 1 -0.16 667.74 182.35 790.82 230.38 1.62 1.65 4.14 4.19 1.99 25.95 0.00
Car 0.00 2 -0.11 657.37 184.48 763.34 221.64 1.55 1.66 4.47 4.35 2.10 32.00 0.02
Car 0.00 1 -0.01 637.45 180.34 714.44 212.34 1.69 1.76 4.12 3.59 2.12 39.79 0.08
Van 0.00 1 1.61 572.52 175.02 596.26 199.95 2.13 1.91 6.40 -2.28 2.36 65.43 1.57
Van 0.00 1 1.77 380.78 167.69 523.29 288.56 1.95 1.75 4.63 -2.89 1.90 14.05 1.57
                                                           600
                                                                                               1000
                                                                                                                  1200
```

```
[
    'filename': 'a.jpg',
    'width': 1280,
    'height': 720,
    'ann': {
        'bboxes': <np.ndarray> (n, 4),
        'labels': <np.ndarray> (n, ),
        'bboxes_ignore': <np.ndarray> (k, 4), (optional field)
        'labels_ignore': <np.ndarray> (k, 4) (optional field)
     }
},
....
]
```

filename: 이미지 파일명(디렉토리는 포함하지 않음)

- width: 이미지 너비
- height: 이미지 높이
- ann: bbounding box와 label에 대한 정보를 가지는 Dictionary
- bboxes: 하나의 이미지에 있는 여러 Object 들의 numpy array. 4개의 좌표값(좌상단, 우하단)을 가지고, 해당 이미지에 n개의 Object들이 있을 경우 array의 shape는 (n, 4)
- labels: 하나의 이미지에 있는 여러 Object들의 numpy array. shape는 (n,)
- bboxes_ignore: 학습에 사용되지 않고 무시하는 bboxes. 무시하는 bboxes의 개수가 k개이면 shape는 (k, 4)
- labels_ignore: 학습에 사용되지 않고 무시하는 labels. 무시하는 bboxes의 개수가 k개이면 shape는 (k,)

```
import copy
import os.path as osp
import mmcv
import numpy as np
from mmdet.datasets.builder import DATASETS
from mmdet.datasets.custom import CustomDataset
                                                            Dataset 객체를 Config에 등록
@DATASETS.register_module()
class KittiTinvDataset(CustomDataset):
                                                            CustomDataset 상속
   CLASSES = ('Car', 'Pedestrian', 'Cyclist')
                                                            #Load annotations : 원하는 dataset format으로 변환하는 함수.
   def load_annotations(self, ann_file):
       cat2label = {k: i for i, k in enumerate(self.CLASSES)}
       # load image list from file
                                                             # self.ann_file : ./kitti_tiny/train.txt
       image_list = mmcv.list_from_file(self.ann_file)
       data_infos = []
                                                             # data infos : middle format 데이터를 담을 list
       # convert annotations to middle format
       for image_id in image_list:
           filename = f'{self.img_prefix}/{image_id}.jpeg'
                                                             self.imq_prefix: ./kitti_tiny/training/image_2
           image = mmcv.imread(filename)
           height, width = image.shape[:2]
                                                            Data_info : 각 image별 annotation 정보 가지는 dict
           data_info = dict(filename=f'{image_id}.jpeg', width=width, height=height)
```

```
# load annotations
label_prefix = self.img_prefix.replace('image_2', 'label_2')
lines = mmcv.list_from_file(osp.join(label_prefix, f'{image_id}.txt']))
content = [line.strip().split(' ') for line in lines]
bbox_names = [x[0] for x in content]
bboxes = [[float(info) for info in x[4:8]] for x in content]
                                     # bbox names : 오브젝트의 클래스명
gt_bboxes = []
gt labels = []
                                     # bboxs : bbox 좌표
gt_bboxes_ignore = []
gt_labels_ignore = []
for bbox_name, bbox in zip(bbox_names, bboxes):
    if bbox_name in cat2label:
       gt_labels.append(cat2label[bbox_name])
        gt_bboxes.append(bbox)
        gt_labels_ignore.append(-1)
        gt_bboxes_ignore.append(bbox)
```

self.img_prefix: ./kitti_tiny/training/label_2

```
lines=mmcv.list_from_file('./kitti_tiny/training/label_2/000068.txt')
lines

['Car 0.25 0 1.94 69.26 200.28 435.08 374.00 1.46 1.62 4.04 -3.00 1.79 6.98 1.55',
'Car 0.80 1 2.26 0.00 209.20 198.59 374.00 1.46 1.58 3.72 -5.44 1.85 6.22 1.56',
'Cyclist 0.97 0 2.34 1210.28 199.77 1241.00 374.00 1.55 0.57 1.73 4.04 1.69 3.57 -3.14',
'Car 0.00 2 1.68 478.18 187.68 549.54 249.43 1.57 1.60 3.99 -2.73 2.03 20.96 1.55',
'Car 0.00 1 1.66 530.03 187.79 573.10 226.09 1.52 1.54 3.68 -2.53 2.20 31.50 1.58',
'Van 0.00 1 1.65 347.61 171.12 584.05 212.41 2.47 1.98 5.81 -2.79 2.41 46.44 1.57',
'Car 0.00 1 -0.16 667.74 182.35 790.82 230.38 1.62 1.65 4.14 4.19 1.99 25.95 0.00',
'Car 0.00 2 -0.11 657.37 184.48 763.34 221.64 1.55 1.66 4.47 4.35 2.10 32.00 0.02',
'Car 0.00 1 -0.01 637.45 180.34 714.44 212.34 1.69 1.76 4.12 3.59 2.12 39.79 0.08',
'Van 0.00 1 1.61 572.52 175.02 596.26 199.95 2.13 1.91 6.40 -2.28 2.36 65.43 1.57',
'Van 0.00 1 1.77 380.78 187.69 523.29 288.56 1.95 1.75 4.63 -2.89 1.90 14.05 1.57',
'Cyclist 0.00 1 1.09 958.95 167.55 1036.88 254.43 1.68 0.53 1.96 7.95 1.59 14.95 1.57']
```

```
content = [line.strip().split(' ') for line in lines]
content

[['Car',
    '0.25',
    '0',
    '1.94',
    '69.26',
    '200.28 ,
    '435.08',
    '374.00',
    '1.46',
    '1.62',
    '4.04',
    '-3.00',
    '1.79',
    '6.98',
    '1.55'],
    ['Car',
    '0.80',
    '1',
    '2.26',
    '0.00',
    '299.20',
    '198.59'
```

```
[[69.26, 200.28, 435.08, 374.0], [0.0, 209.2, 198.59, 374.0], [1210.28, 199.77, 1241.0, 374.0], [478.18, 187.68, 549.54, 249.43], [530.03, 187.79, 573.1, 226.09], [547.61, 171.12, 584.05, 212.41], [667.74, 182.35, 790.82, 230.38], [657.37, 184.48, 763.34, 221.64], [637.45, 180.34, 714.44, 212.34], [572.52, 175.02, 596.26, 199.95], [380.78, 167.69, 523.29, 288.56], [958.95, 167.55, 1036.88, 254.43]]
```

Modify the config

```
from mmcv import Config
cfg = Config.fromfile('./configs/faster_rcnn/faster_rcnn_r50_caffe_fpn_mstrain_1k_coco.py')
 from mmdet.apis import set_random_seed
# Modify dataset type and path
                                                                                                  # dataset type과 path, file명 수정
cfg.dataset_type = 'KittiTinyDataset'
cfg.data_root = 'kitti_tiny/'
cfg.data.test.type = 'KittiTinyDataset'
cfg.data.test.data_root = 'kitti_tiny/'
cfg.data.test.ann_file = 'train.txt'
cfg.data.test.img_prefix = 'training/image_2'
cfg.data.train.type = 'KittiTinyDataset'
cfg.data.train.data_root = 'kitti_tiny/'
cfg.data.train.ann_file = 'train.txt'
cfg.data.train.img_prefix = 'training/image_2'
cfg.data.val.type = 'KittiTinyDataset'
cfg.data.val.data_root = 'kitti_tiny/'
cfg.data.val.ann_file = 'val.txt'
cfg.data.val.img_prefix = 'training/image_2'
 # modify num classes of the model in box head
                                                                                                  # 클래스 개수 수정 80 -> 3
cfg.model.roi_head.bbox_head.num_classes = 3
 # If we need to finetune a model based on a pre-trained detector, we need to
 # use load_from to set the path of checkpoints.
                                                                                                  # 사전학습된 모델의 checkpoints
cfg.load_from = 'checkpoints/faster_rcnn_r50_caffe_fpn_mstrain_3x_coco_20210526_095054-1f77628b.pth'
# Set up working dir to save files and logs.
cfg.work_dir = './tutorial_exps'
```

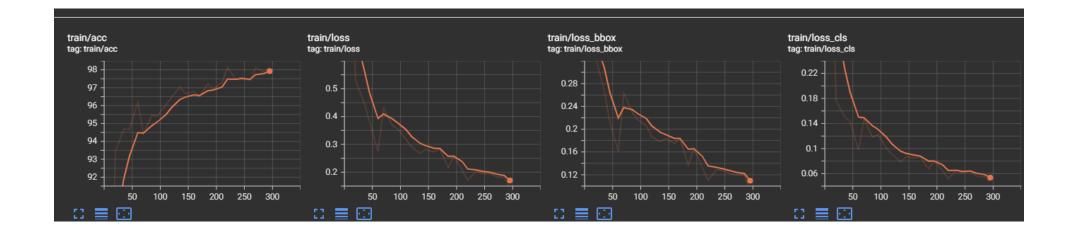
Modify the config

```
# The original learning rate (LR) is set for 8-GPU training.
# We divide it by 8 since we only use one GPU.
                                                                # learning rate 변경
cfg.optimizer.lr = 0.02 / 8
cfg.lr_config.warmup = None
cfg.log_config.interval = 10
# Change the evaluation metric since we use customized dataset.
                                                                # 객체 탐지 정확도 평가 지표
cfg.evaluation.metric = 'mAP'
# We can set the evaluation interval to reduce the evaluation times
cfg.evaluation.interval = 12
# We can set the checkpoint saving interval to reduce the storage cost
cfg.checkpoint_config.interval = 12
# Set seed thus the results are more reproducible
                                                                # seed 고정
cfg.seed = 0
set_random_seed(O, deterministic=False)
cfg.gpu_ids = range(1)
# We can also use tensorboard to log the training process
cfg.log_config.hooks = [
   dict(type='TextLoggerHook'),
   dict(type='TensorboardLoggerHook')]
# We can initialize the logger for training and have a look
print(f'Config:\m\cfg.pretty_text}')
cfg.device='cuda
```

Train a new detector

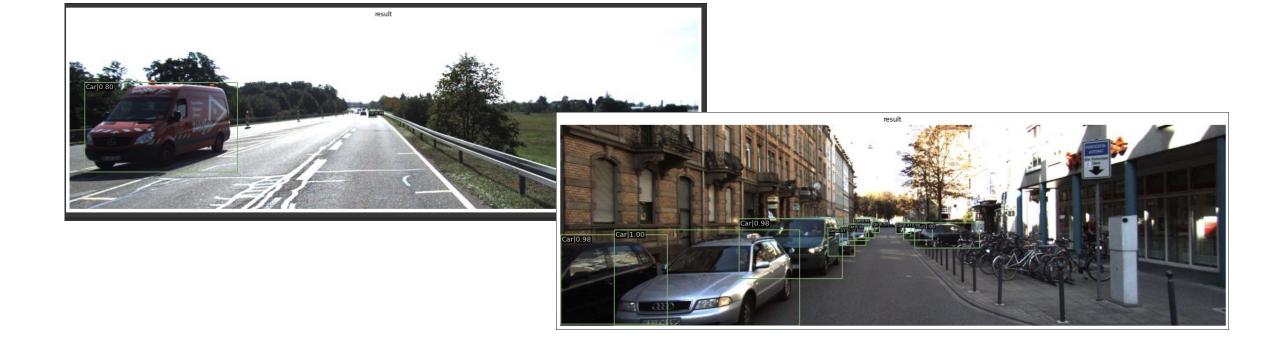
```
rom mmdet.datasets import build_dataset
from mmdet.models import build_detector
from mmdet.apis import train_detector
datasets = [build_dataset(cfg.data.train)]
model = build_detector(cfg.model)
model.CLASSES = datasets[0].CLASSES
mmcv.mkdir_or_exist(osp.abspath(cfg.work_dir))
train_detector(model, datasets, cfg, distributed=False, validate=True) # train_detector:MMDtection에 의해 구현된 높은 수준의 API
```

Train a new detector



Train a new detector

```
img = mmcv.imread('kitti_tiny/training/image_2/000068.jpeg')
model.cfg = cfg
result = inference_detector(model, img)
show_result_pyplot(model, img, result)
```



 https://colab.research.google.com/drive/17oj82eF3HI9DTNmip 61v_mlJKPFn5AvZ