**Touring Mania Tokyo** 

Players: 2-6, Playtime 10 Minutes

Components:

45 bike cards (18 large, 15 medium, 12 small) Sleeve size: Standard

6 character cards. Sleeve size: Standard

1 how to play sheet that can be used as play mat.

小型 = Small

中型 = Medium

大型 = Large

These are depicted on the top left of the bike card and in the center of the character cards.

The following Japanese text are depicted on the bottom of all bike cards and are in order from left to right.

馬力 = Horse power

燃費 = Fuel Consumption

シート = Seat Position

全長 = Body Length

重量 = Weight

価格 = Price

発売 = Release Year

Object of the Game: To play all of your cards.

How to play.

- Shuffle and make 3 decks of cards consisting of the bike cards (1 large, 1 medium, 1 small)
- Each player takes a character card and places it face up.
- There are 3 boxes with a number or an X. Using Norica as an example her 3 numbers are 2 in the Small box, 4 in the medium box, and X in the large box. Norica will draw 2 cards from the small bike deck, 4 from the medium bike deck and nothing from the large bike deck. X is depicted as 0, but also means "you cannot draw from this deck".
- The number next to the name of the character is their age 16-25. The player playing the youngest age character will be the first player.
- The lead player starts by playing a bike face up and declares the conditions of the tour. Eg. Horsepower. They will also select either Up or Down from that selected category. Example. Norica says she wants to have a tour with cards with better (UP) horsepower. She plays the CT125 which has a horsepower of 9. She then places her character card in the direction "UP" pointing to horse power.
- On your turn, you can play, challenge or bust.
- Play: The next player clockwise may then play a card following the requirements of the tour.
  Using the previous example, Elly could then play the Gold Wing Tour which has a Horsepower of
  126.
- Challenge: You may draw a bike from any deck your character is allowed to (Without an X) and if that bike is eligible to participate then you may play it. Or else just add it to your hand and proceed with bust.
- Bust: If you cannot follow the conditions, the player who played the last card becomes the new leader and begins a new tour declaring new conditions.
- First player to play all cards is the winner.

## Optional Rule:

When putting a bike on the field you may in addition to the theme also declare one addition requirement; the manufacturer, number of cylinders, MT/AT. Example. Noric plays a YZF-R25 declaring older (DOWN) release years, she also declares that in order to participate it must also be a HONDA.

The information is found on the left side of the Bike cards.

Manufacturers: HONDA, YAMAHA, SUZUKI, KAWASAKI

Number of Cylinders: 単 (Single), 2, 3, 4, 6

Transmission: MT (Manual Transmission). AT (Automatic Transmission)