

Init: edges: $\{(1,4,3), (0,2,5), (0,3,6), (2,3,6), (1,2,7), (3,4,8), (1,3,11)\}$

parents: $\begin{bmatrix} 0 & 1 & 2 & 3 & 4 \end{bmatrix}$
 ranks: $\begin{bmatrix} 0 & 0 & 0 & 0 & 0 \end{bmatrix}$

Iter 1: edge $(1,4,3)$

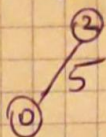
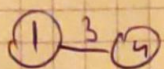
parents: $\begin{bmatrix} 0 & 1 & 2 & 3 & 1 \end{bmatrix}$
 ranks: $\begin{bmatrix} 0 & 1 & 0 & 0 & 0 \end{bmatrix}$



~~rank of 1 = 1~~, root of 1 = 1, root of 4 = 4

Iter 2: edge $(0,2,5)$

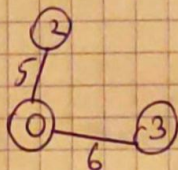
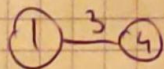
parents: $\begin{bmatrix} 0 & 1 & 0 & 3 & 1 \end{bmatrix}$
 ranks: $\begin{bmatrix} 1 & 1 & 0 & 0 & 0 \end{bmatrix}$



root of 0 = 0, root of 2 = 2

Iter 3: edge $(0,3,6)$

parents: $\begin{bmatrix} 0 & 1 & 0 & 0 & 1 \end{bmatrix}$
 ranks: $\begin{bmatrix} 1 & 1 & 0 & 0 & 0 \end{bmatrix}$

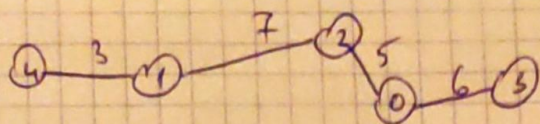


root of 0 = 0, root of 3 = 3

Iter 4: edge $(2,3,6)$

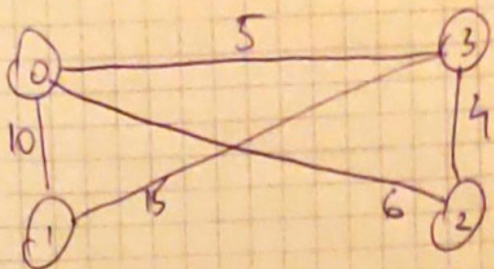
root of 2 = 0, root of 3 = 0
 roots are equal \Rightarrow edge would cause a cycle.

Iter 5: edge (1, 2, 7) root of 1 = 1 root of 2 = 0
parents: [1 1 0 0 1]
ranks: [1 2 0 0 0]



The algorithm stops because we have $V-1$ edges in our result.

Manual exec - Kruskal



Init: edges: $[(2,3,4), (0,3,5), (0,2,6), (0,1,10), (1,2,15)]$
 parents: $[0 \ 1 \ 2 \ 3]$ ranks: $[0 \ 0 \ 0 \ 0]$

Iter 1: edge = $(2,3,4)$ root of 2 = 2, root of 3 = 3
 root of 2 \neq root of 3 \Rightarrow no cycles
 parents: $[0 \ 1 \ 2 \ 2]$ ranks: $[0 \ 0 \ 1 \ 0]$

```

graph LR
    0 ---|10| 1
    0 ---|5| 3
    1 ---|15| 2
    2 ---|4| 3
  
```

Iter 2: edge = $(0,3,5)$ root of 0 = 0, root of 3 = 2
 root of 0 \neq root of 3 \Rightarrow no cycles
 parents: $[2 \ 1 \ 2 \ 2]$ ranks: $[0 \ 0 \ 1 \ 0]$

```

graph LR
    0 ---|5| 3
    0 ---|10| 1
    1 ---|15| 2
    2 ---|4| 3
  
```

Iter 3: edge = $(0,2,6)$ root of 2 = 2, root of 0 = 2
 root of 0 = root of 2 \Rightarrow this edge would cause cycles
 skip.

Iter 4: edge = $(0,1,10)$ root of 0 = 2, root of 1 = 1
 root of 0 \neq root of 1
 parents: $[2 \ 2 \ 2 \ 2]$ ranks: $[0 \ 0 \ 1 \ 0]$

```

graph LR
    0 ---|10| 1
    0 ---|5| 3
    1 ---|15| 2
    2 ---|4| 3
  
```

The algorithm stops because we arrived at len(result) equal to the nr. of vertices - 1.