Neural Networks and Learning Systems
TBMI26 / 732A55
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Lecture 2

Supervised learning – Linear classifiers

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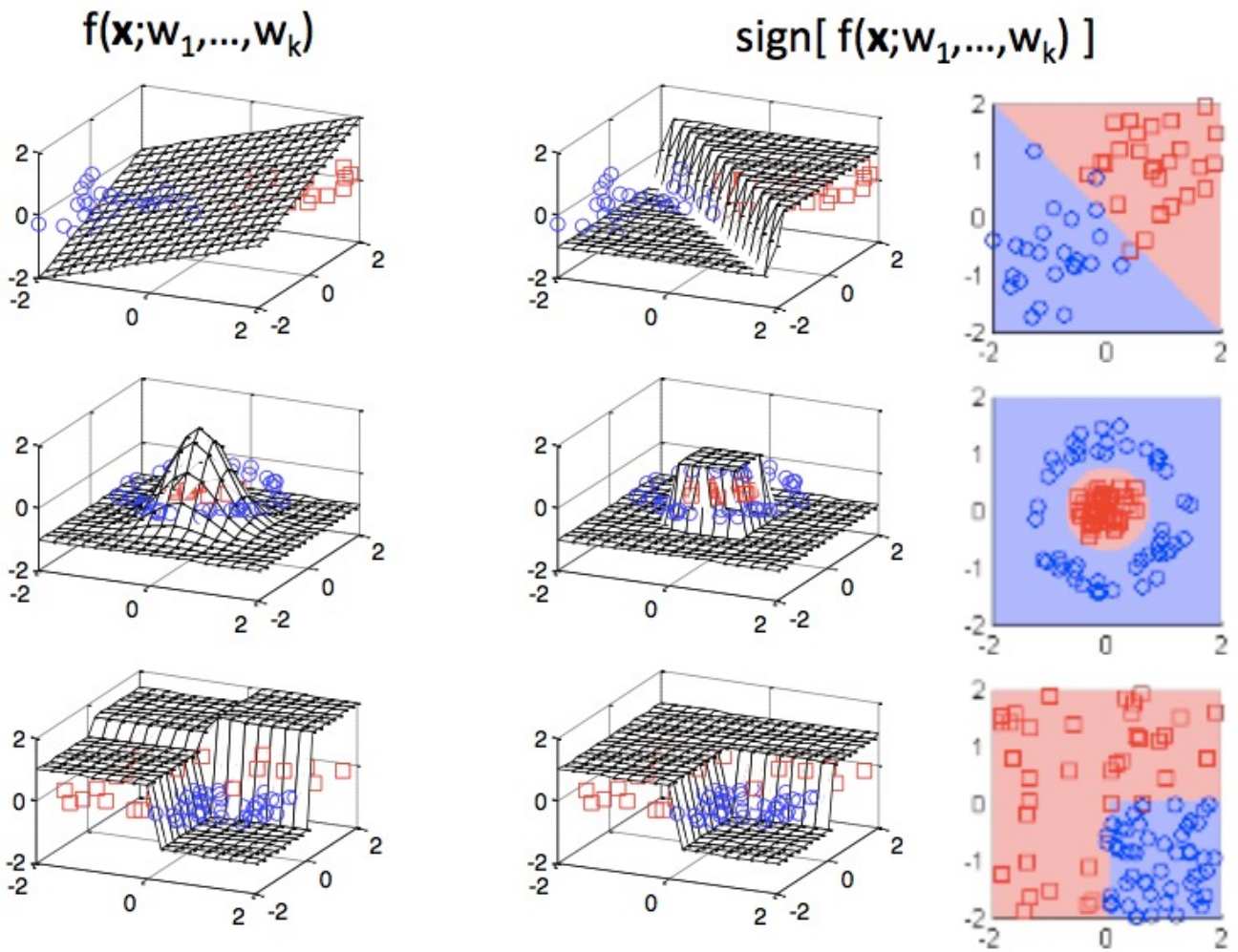
Recap - Supervised learning

- **Task:** Learn to predict/classify new data from labelled examples.
- **Input:** Training data examples $\{\mathbf{x}_i, y_i\}$ i=1...K, where $\mathbf{x}_i$ is a feature vector and y_i is a class label in the set Ω. Today we assume two classes: $\Omega = \{-1, 1\}$
- **Output:** A discriminant function sign$[f(\mathbf{x}; w_1, \ldots, w_N)] \rightarrow \Omega$

Find a function f and adjust the parameters $w_1, \ldots, w_N$ so that new feature vectors are classified correctly. Generalization!

The function f(**x**;w_1,…,w_k)



Advantages of a parametric function $f(\mathbf{x};w_1,\ldots,w_N)$

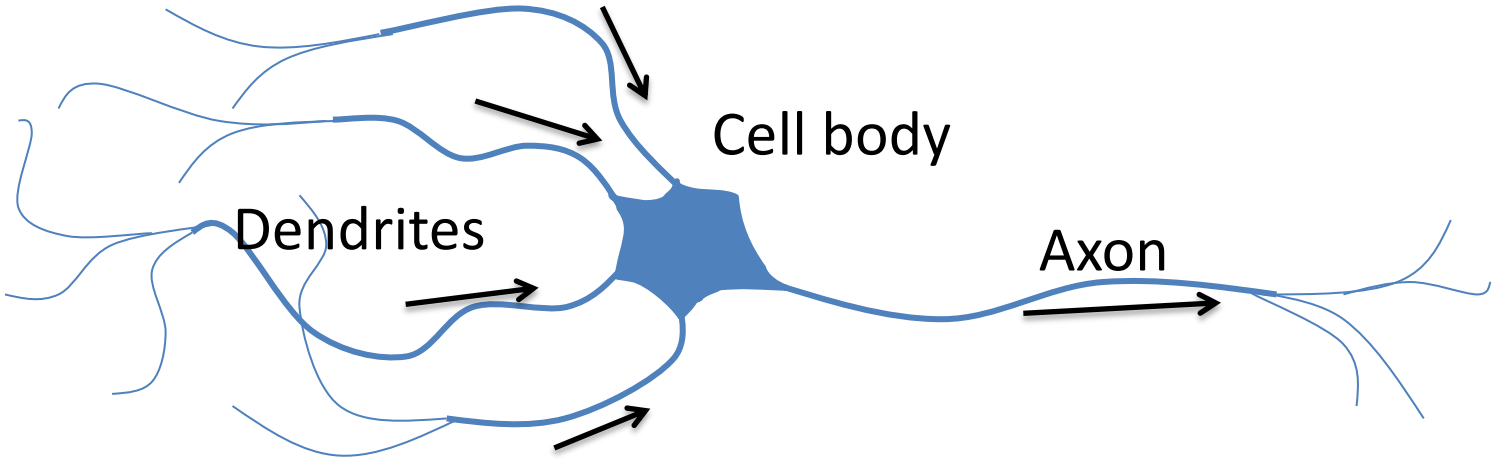
- Only stores a few parameters (w_0, w_1, …,w_N) instead of all the training samples, as in *k*-NN.

- Fast to evaluate on which side of the line a new sample is on, for example $\mathbf{w}^T\mathbf{x} < 0$ or $\mathbf{w}^T\mathbf{x} > 0$ for a linear function.

How does the brain take decisions?

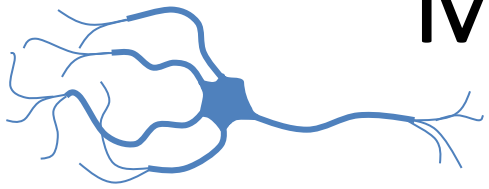
(on the low level!)

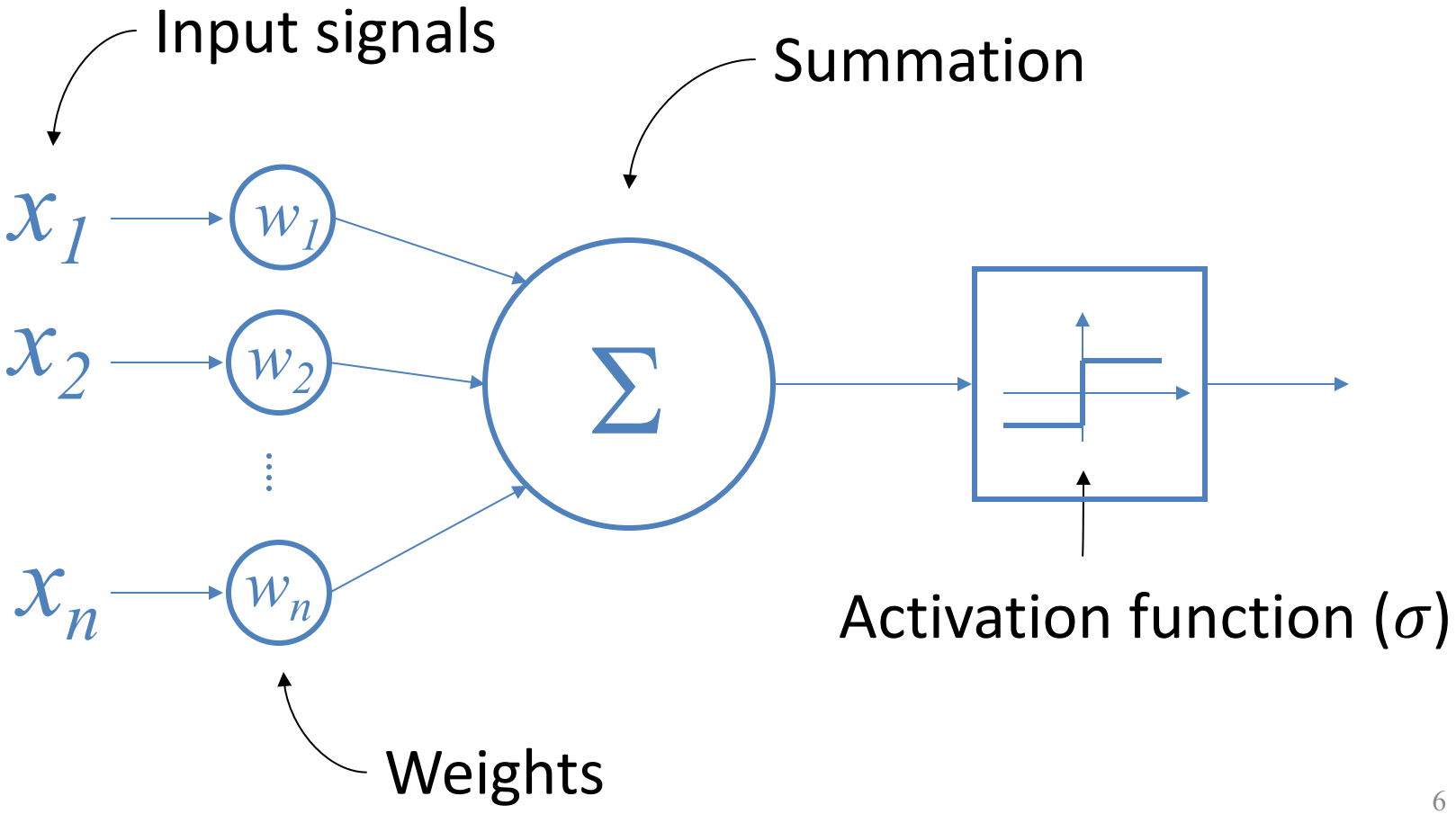
- Basic unit: the neuron



- The human brain has approximately 100 billion (10^{11}) neurons.
- Each neuron connected to about 7000 other neurons.
- Approx. 10^{14} - 10^{15} synapses (connections).

Model of a neuron

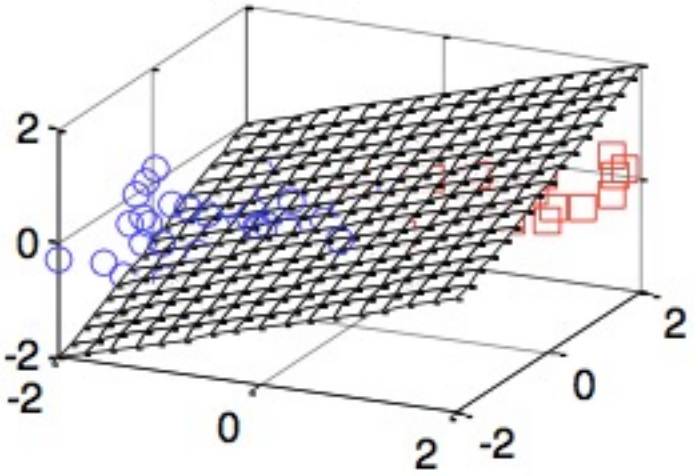


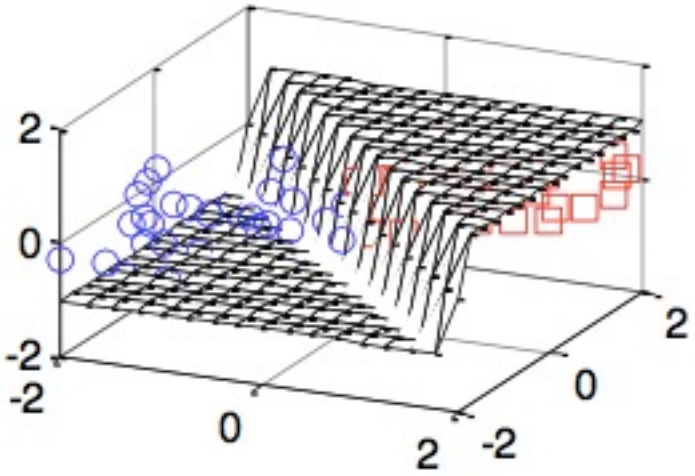


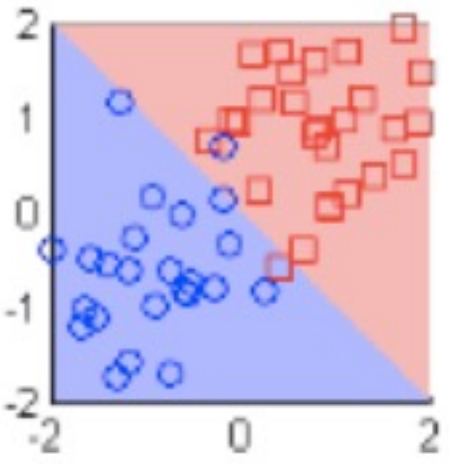
The Perceptron

(McCulloch & Pitts 1943, Rosenblatt 1962)

$$\mathrm{f}\left(x_1,\ldots,x_\mathrm{n};w_0,\ldots,w_n\right)=\sigma\left(w_0+\sum_{\mathrm{i}=1}^{\mathrm{n}}w_\mathrm{i}x_\mathrm{i}\right)=\sigma\left(w_0+\mathbf{w}^T\mathbf{x}\right)$$

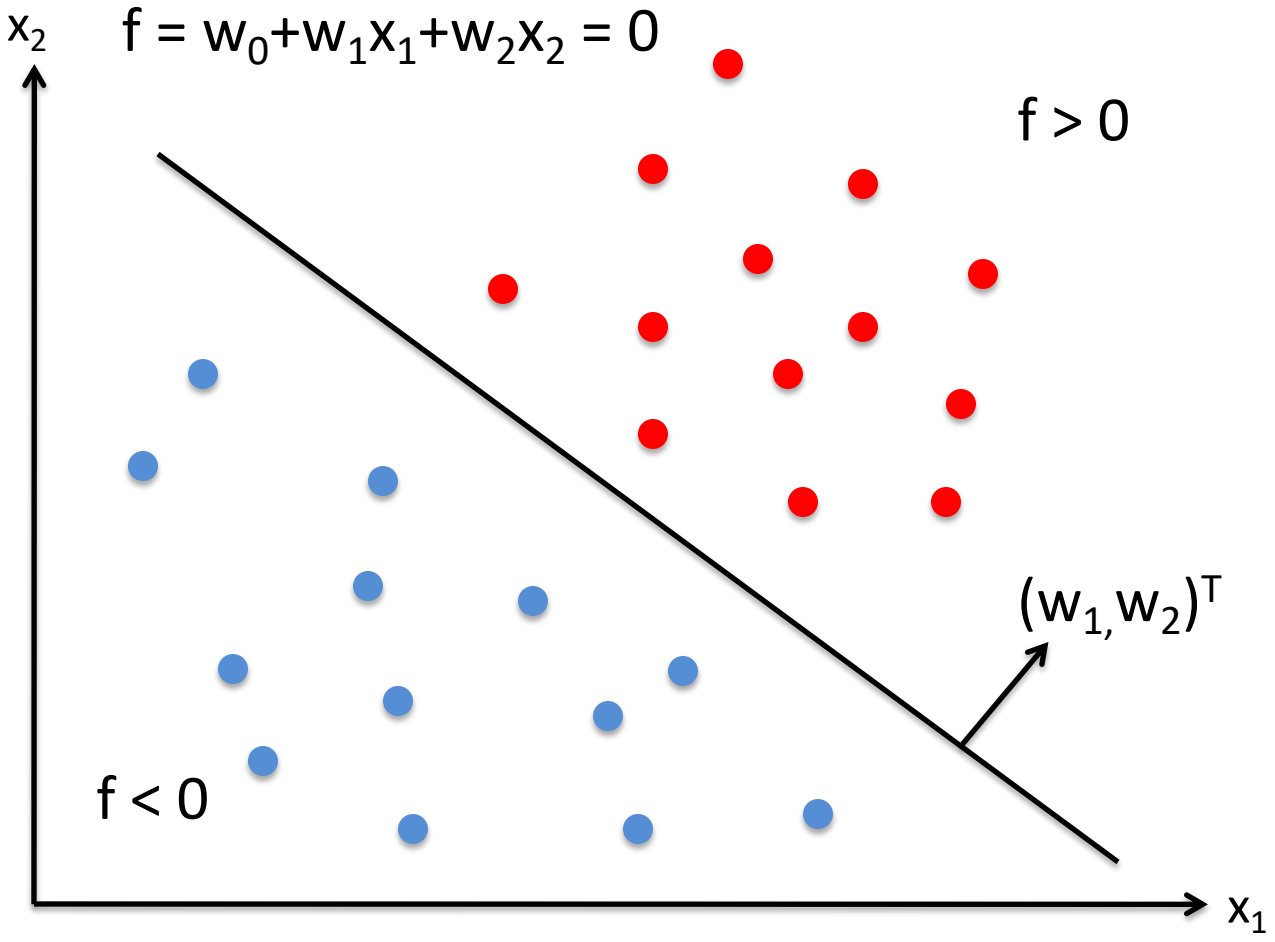


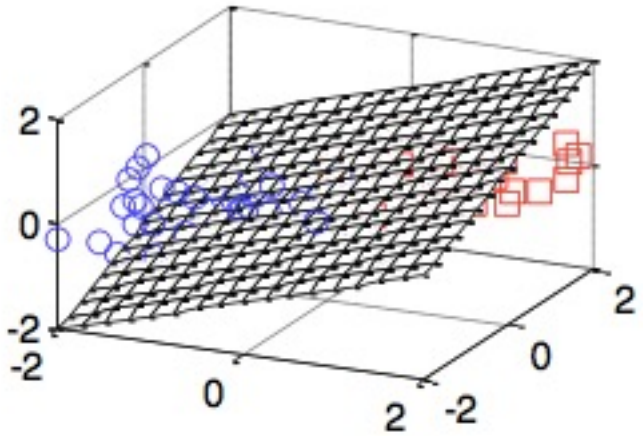




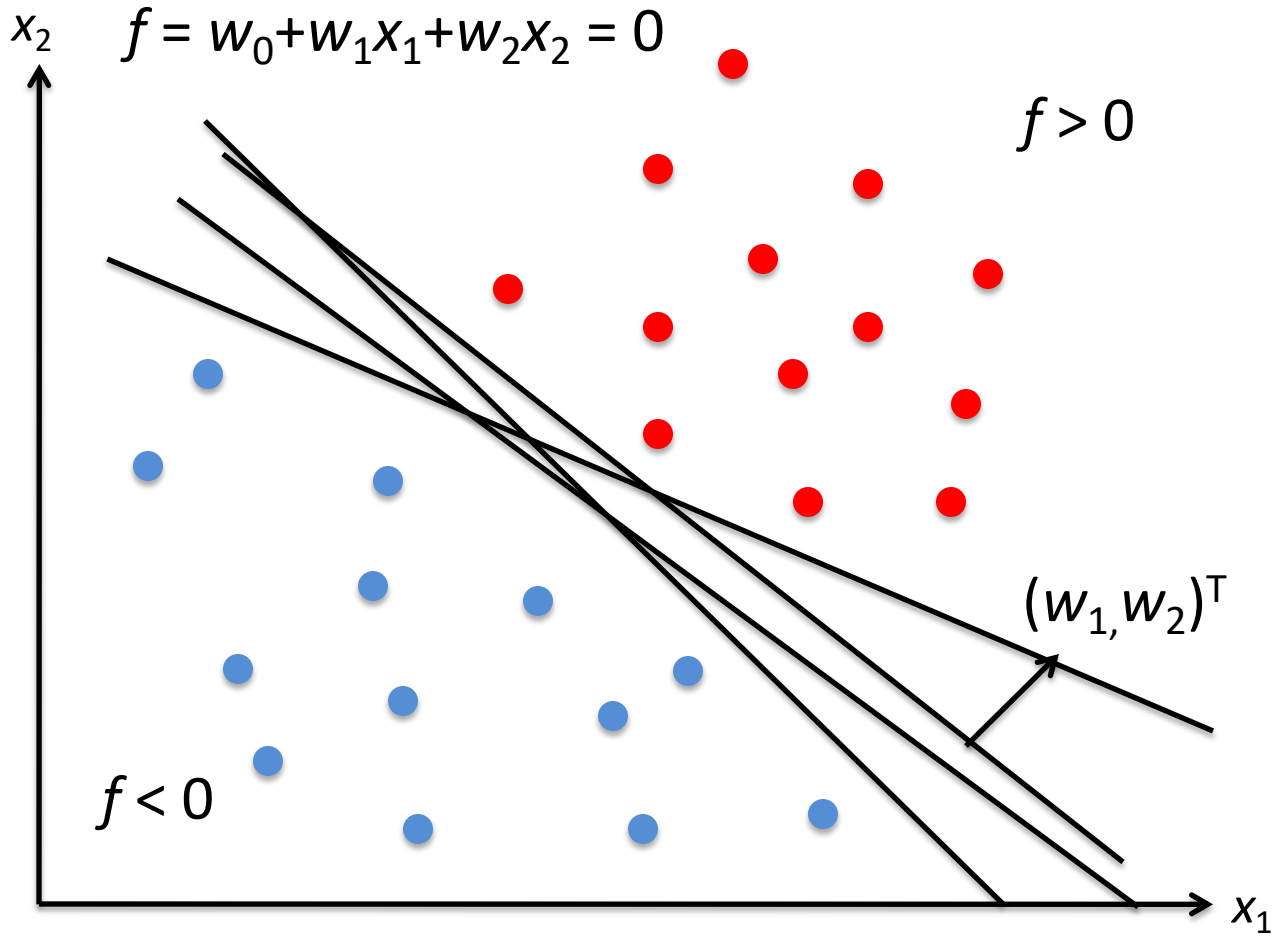
Extra reading on the history of the perceptron:
http://www.csulb.edu/~cwallis/artificialn/History.htm

Geometry of linear classifiers



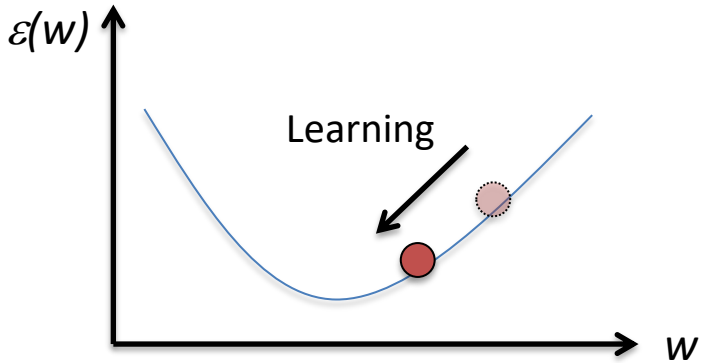


Which linear classifier to choose?



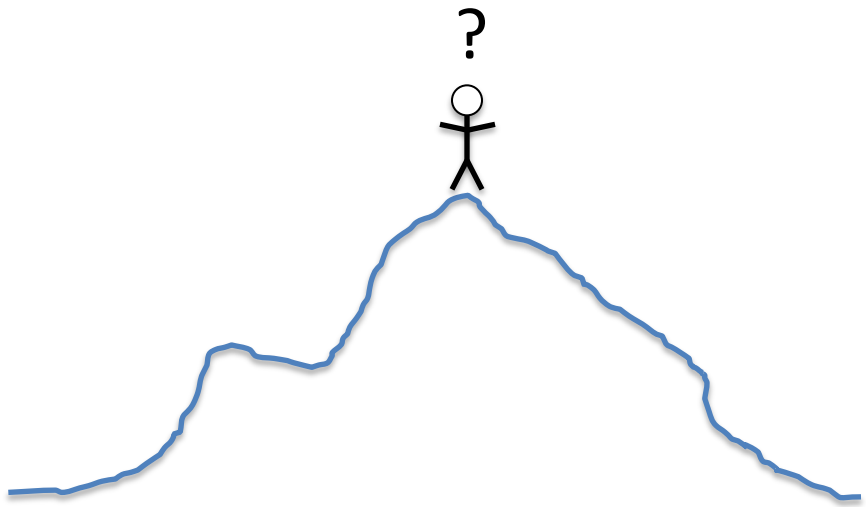
Find the best separator – optimization!

- Min of a loss function $\varepsilon(w_0, w_1, \ldots, w_n)$ with the weights $w_0, w_1, \ldots, w_n$ as parameters.

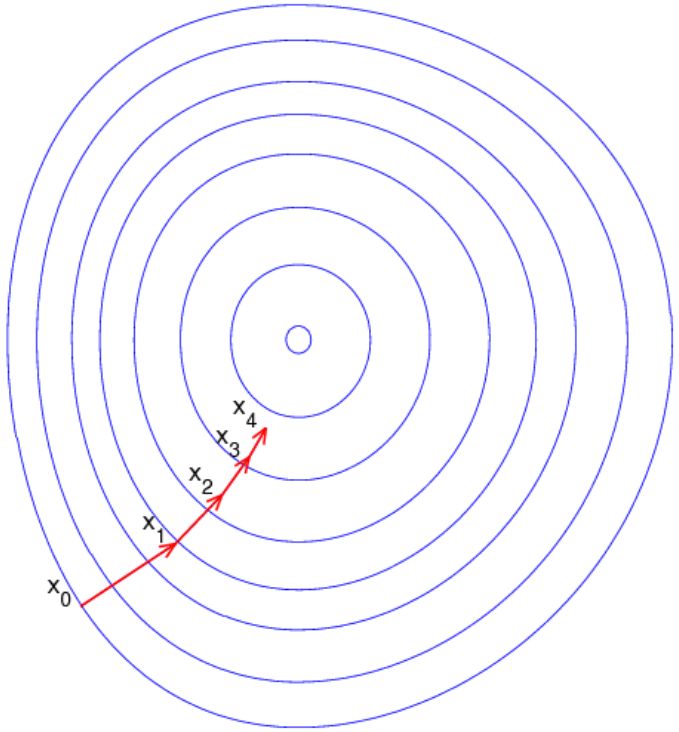


- Ways to optimize:
  - Algebraic: Set derivative $\frac{\partial \varepsilon}{\partial w_i} = 0$ and solve.
  - Brute force: Try many values systematically and choose the best.
  - Iterative: Follow the gradient direction until the minimum of ε is reached.

Gradient descent



How to get to the lowest point?



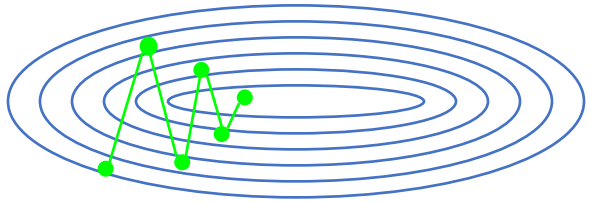
$$\nabla \varepsilon = \frac{\partial \varepsilon}{\partial \mathbf{w}} = \begin{pmatrix} \frac{\partial \varepsilon}{\partial w_1} \\ \frac{\partial \varepsilon}{\partial w_2} \end{pmatrix}$$

$$\mathbf{w}^{(t+1)} \leftarrow \mathbf{w}^{(t)} - \eta \frac{\partial \varepsilon}{\partial \mathbf{w}}$$

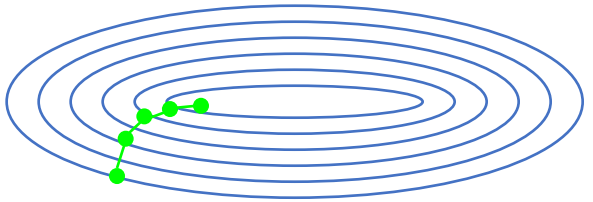
Gradient descent

Choosing the step length

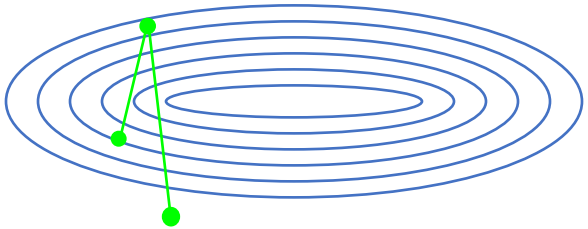
Large η



Small η

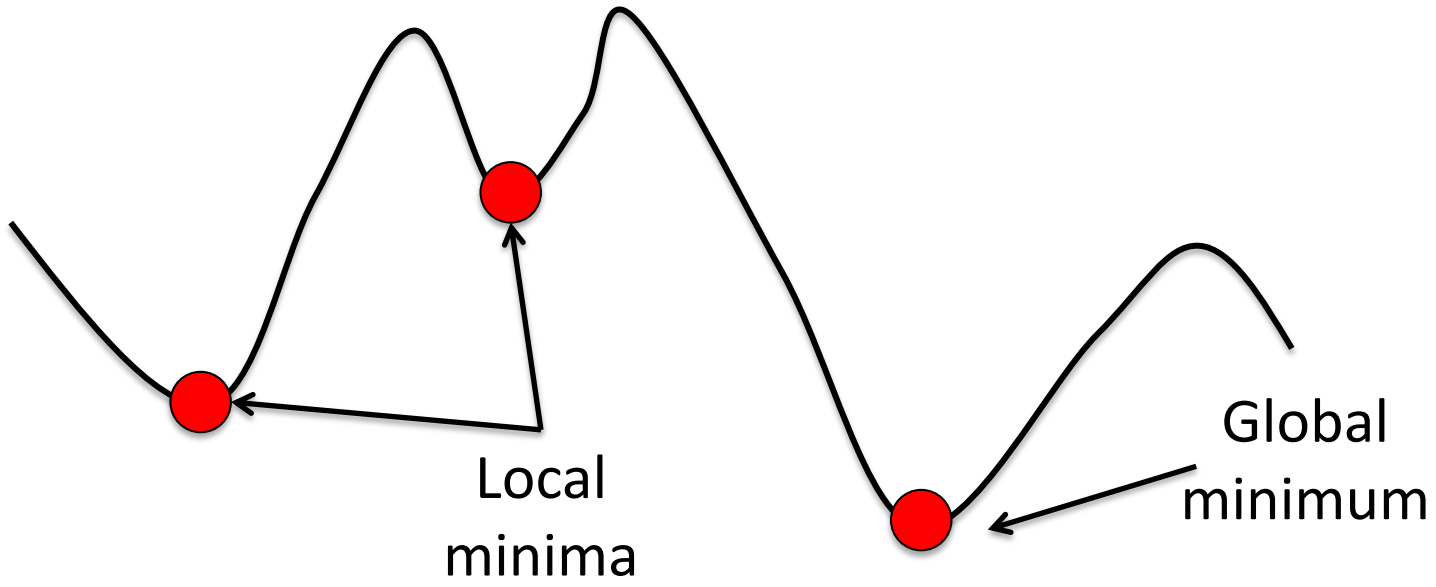


Too large η



Local optima

- Gradient descent is not guaranteed to find the global minimum.
- With a sufficiently small step length, the closest local minimum will be found.



Many different loss functions $\varepsilon(\mathbf{w})$

- 0-1 loss function / empirical risk
- Square error → Neural networks
- Maximum margin → Support Vector Machines

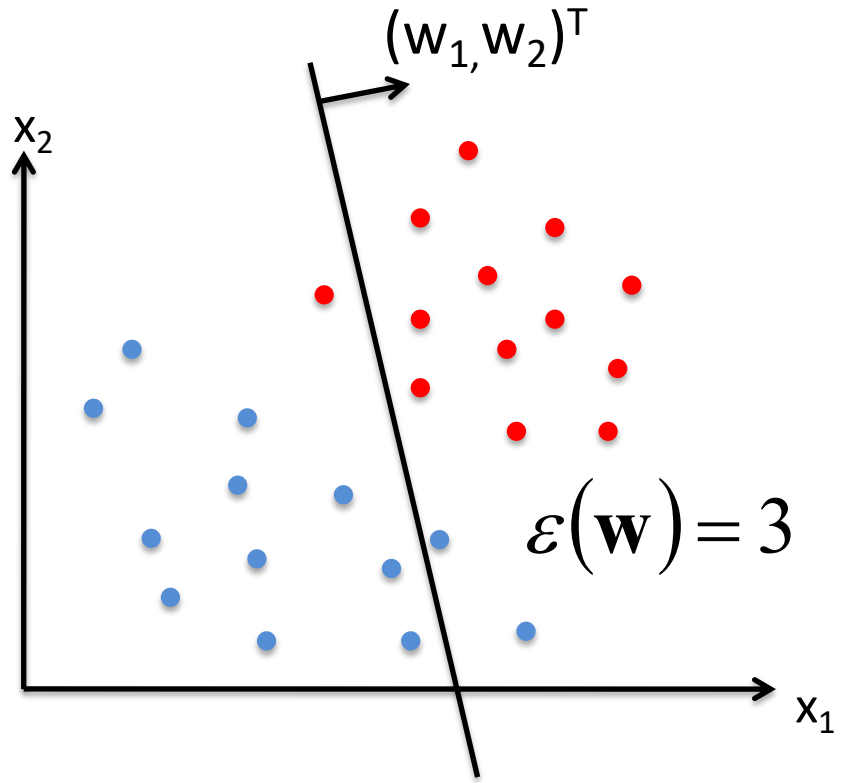
0-1 loss function / empirical risk

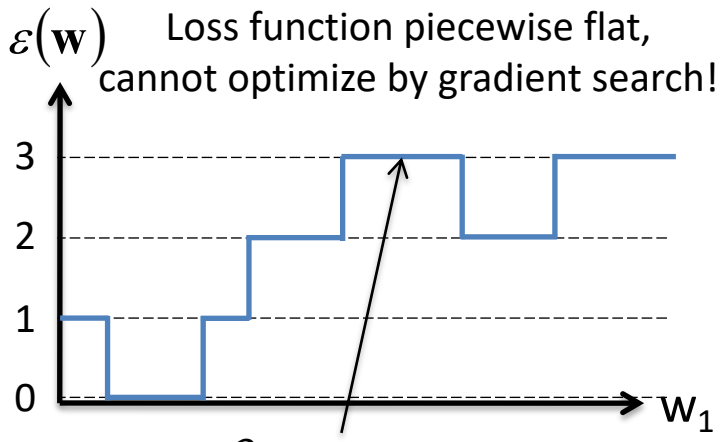
"empirical" because it is over the observed training data

$$\varepsilon(\mathbf{w}) = \sum_{i=1}^{K} I\left(f(\mathbf{x}_i;\mathbf{w}) \neq y_i\right)$$

= Number of wrong classifications

0/1 function





Loss function piecewise flat, cannot optimize by gradient search!

$\frac{\partial \varepsilon}{\partial w_1} = 0$, no information!

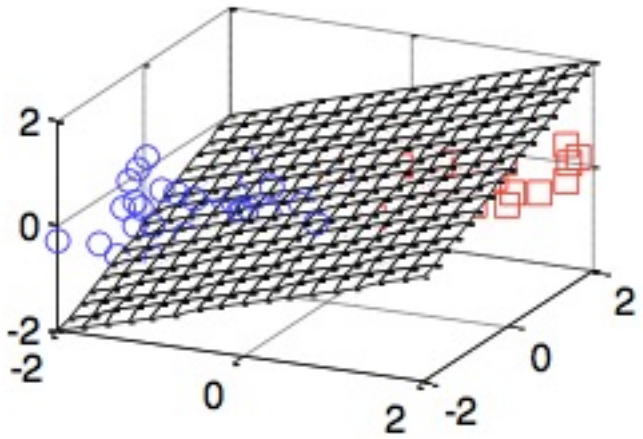
Square error loss

Minimize the following loss function

$$\varepsilon(\mathbf{w}) = \sum_{i=1}^{K} \left(\mathbf{w}^T \mathbf{x}_i - y_i \right)^2$$

K = # training samples

$y_i \in \{-1,1\}$ depending on the class of training sample *i*



Minimization algorithm

$$\varepsilon(\mathbf{w}) = \sum_{i=1}^{K} \left(\mathbf{w}^T \mathbf{x}_i - y_i \right)^2$$

$$\frac{\partial \varepsilon}{\partial \mathbf{w}} = 2 \sum_{i=1}^{K} \left(\mathbf{w}^T \mathbf{x}_i - y_i \right) \mathbf{x}_i$$ ← Exercise!

Gradient descent:

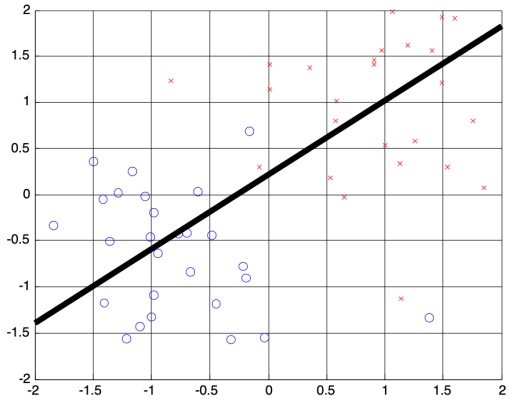
$$\mathbf{w}_{t+1} = \mathbf{w}_t - \eta \frac{\partial \varepsilon}{\partial \mathbf{w}} = \mathbf{w}_t - \eta \sum_{i=1}^{K} \left(\mathbf{w}_t{}^T \mathbf{x}_i - y_i \right) \mathbf{x}_i \quad (\text{Eq. } 1)$$

Algorithm:

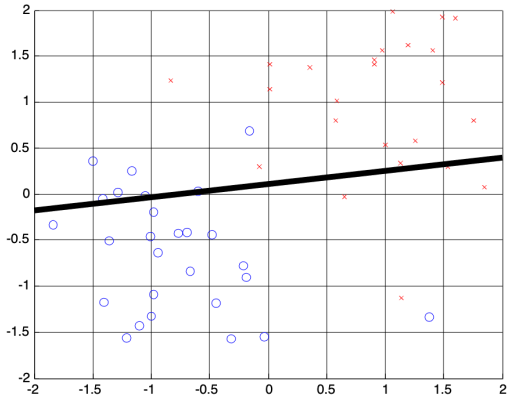
1. Start with a random **w**
2. Iterate Eq. 1 until convergence

Example

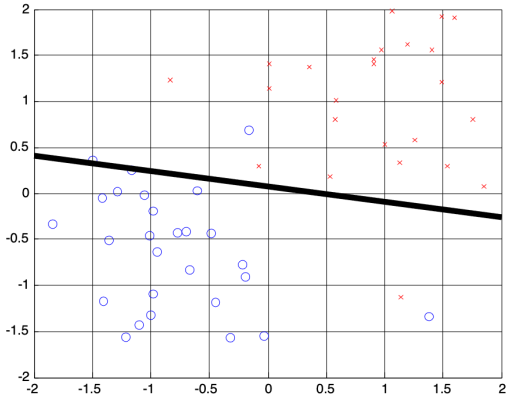
Random init



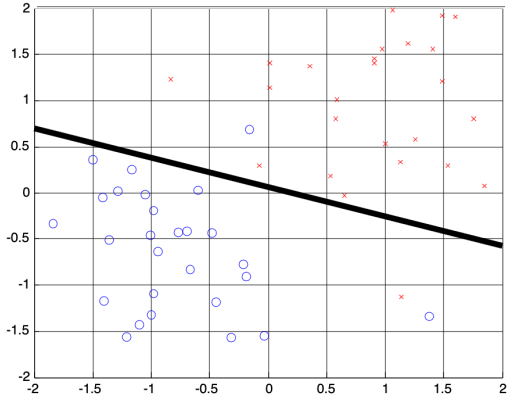
First iteration



Second iteration

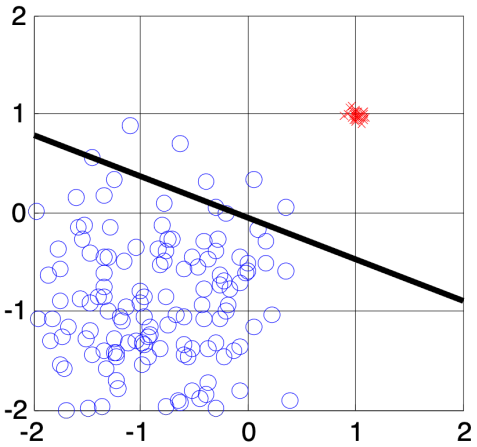


Third iteration

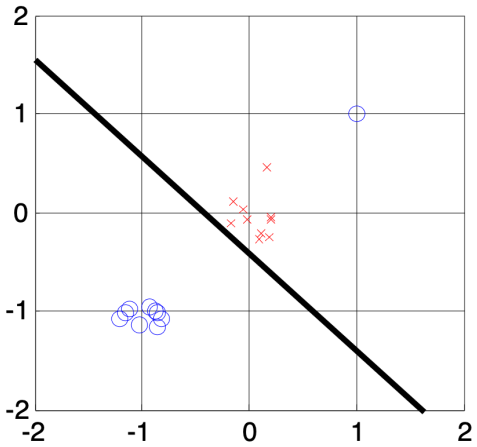


More examples

Unevenly distributed training data

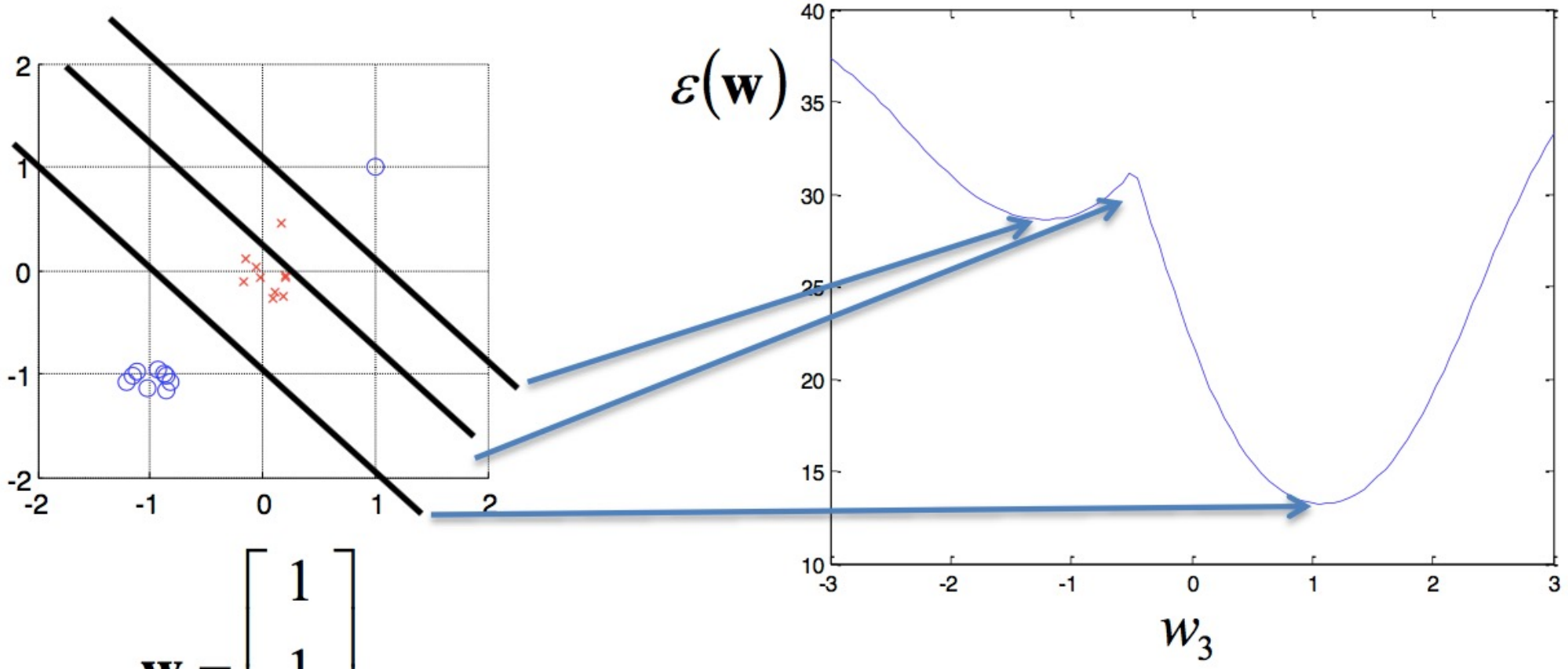


Outlier



$$\varepsilon(\mathbf{w}) = \sum_{i=1}^{N} \left(\mathbf{w}^T \mathbf{x}_i - y_i \right)^2$$

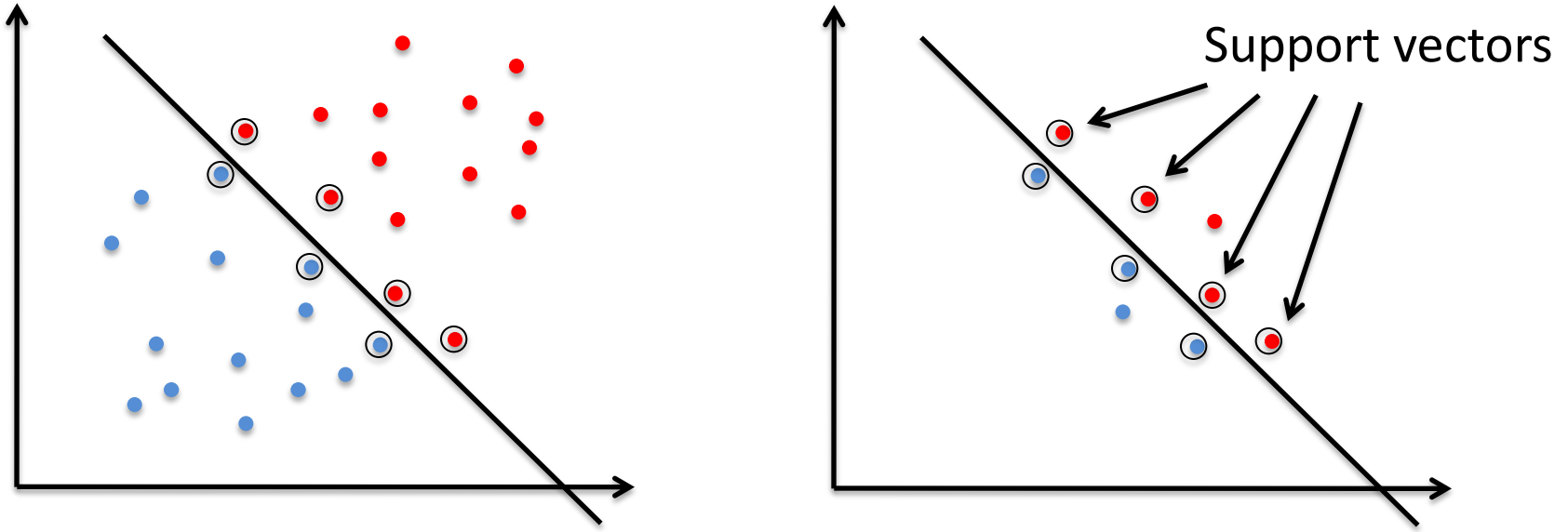
Example of local minimum



$$\mathbf{w} = \begin{bmatrix} 1 \\ 1 \\ w_3 \end{bmatrix}$$

Support Vector Machines (SVM)

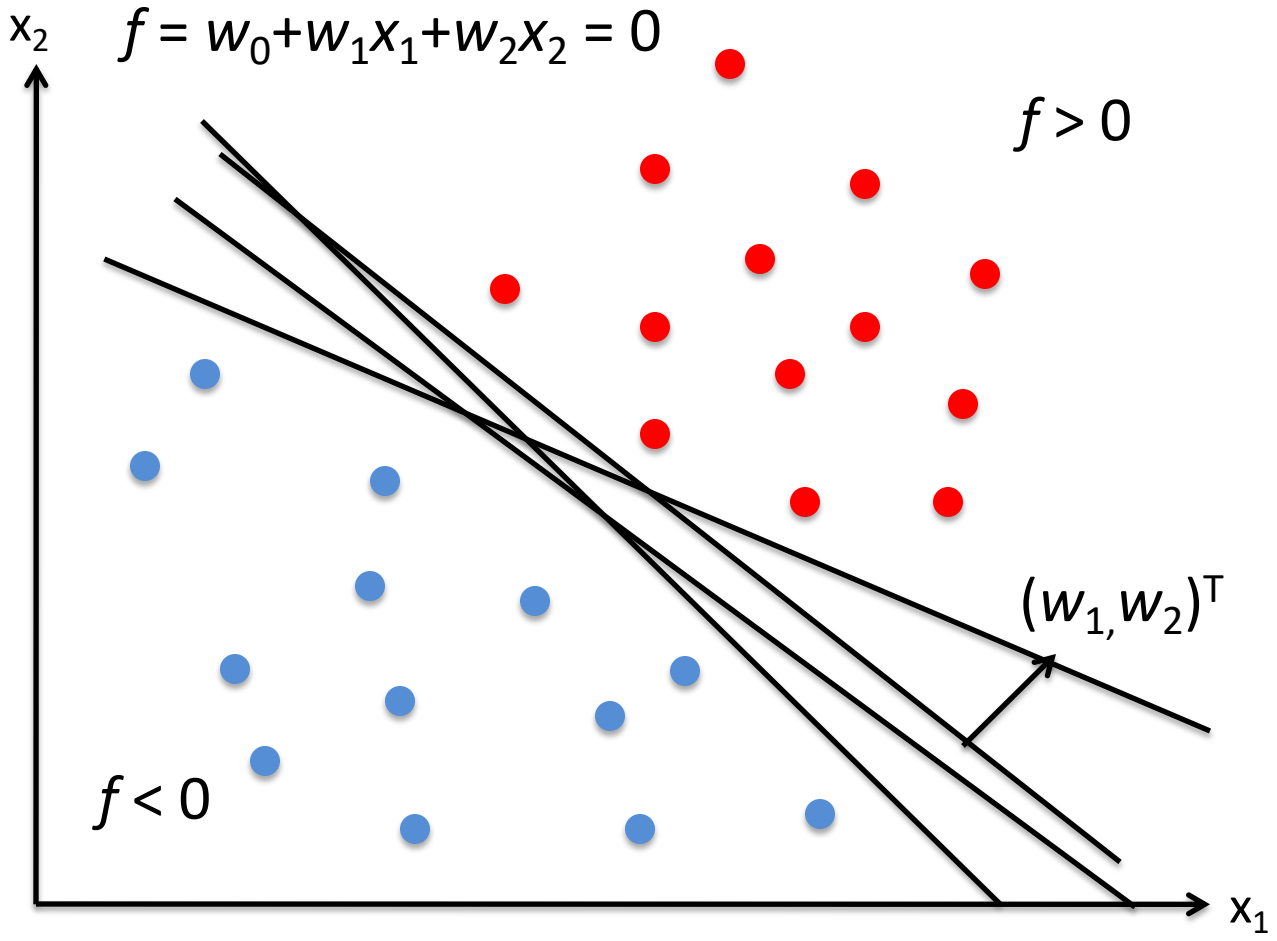
Idea!



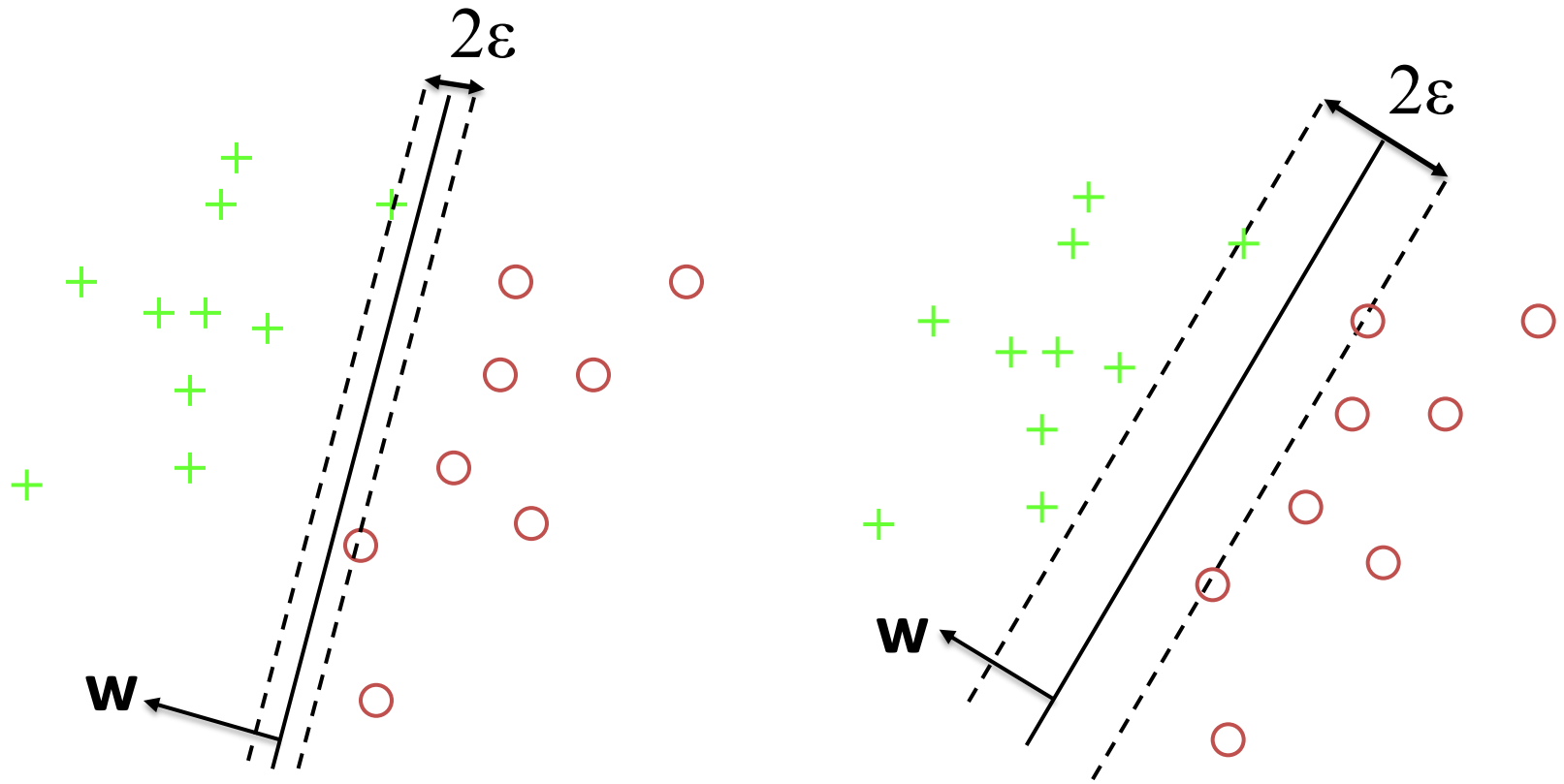
Optimal separation line remains the same, feature points close to the class limits are more important!

These are called *support vectors*!

Which linear classifier to choose?



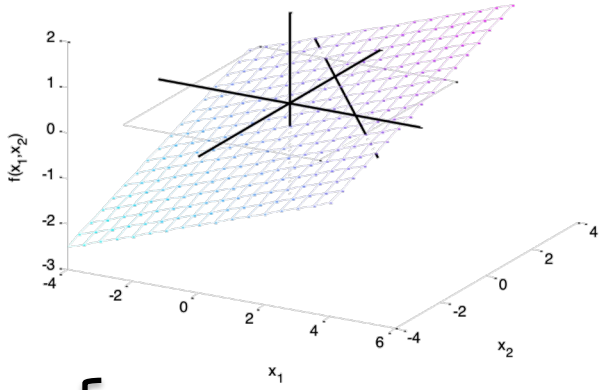
SVM – Maximum margin



Choose **w** that gives maximum margin ε!

SVM – Loss function

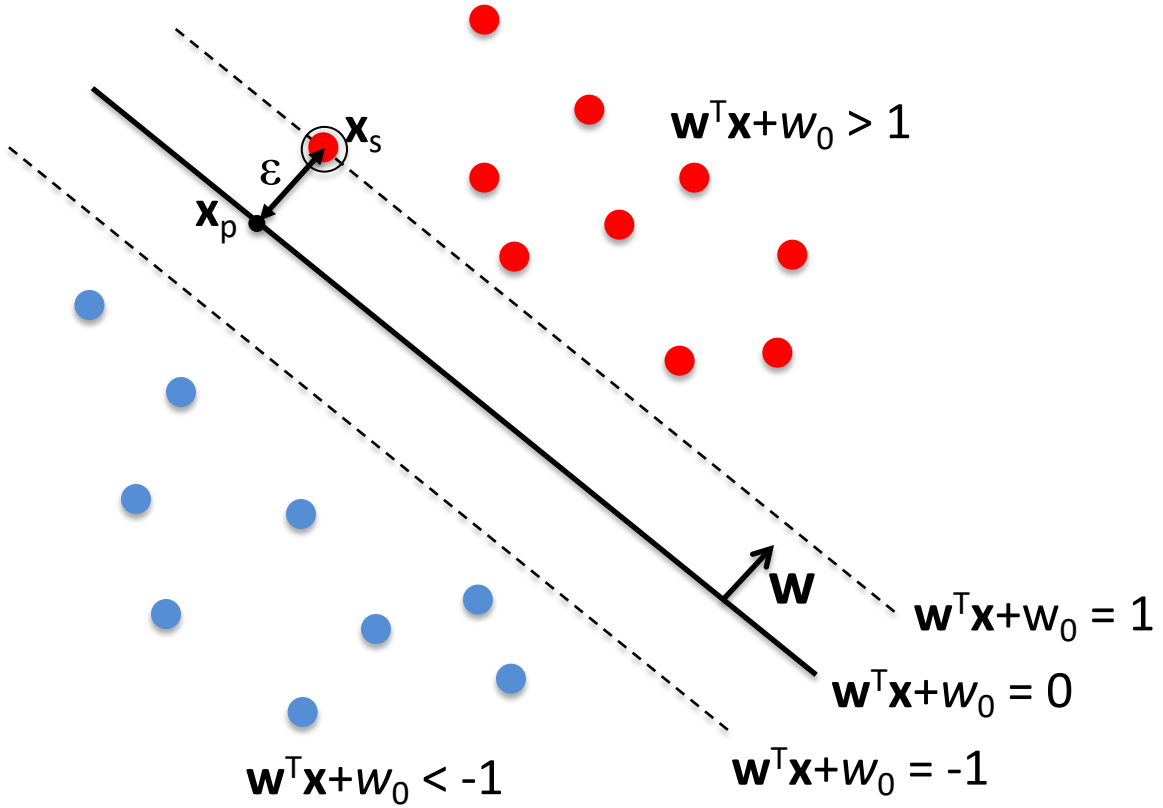
Scaling of **w** is free – Pick arbitrary sample $\mathbf{x}_s$ as support vector and choose scaling so that $\mathbf{w}^T\mathbf{x}_s+w_0 = 1$!



$$\begin{cases} \mathbf{w}^T\mathbf{x}_s + w_0 = 1 \\ \mathbf{x}_s = \mathbf{x}_p + \varepsilon\hat{\mathbf{w}} \end{cases}$$

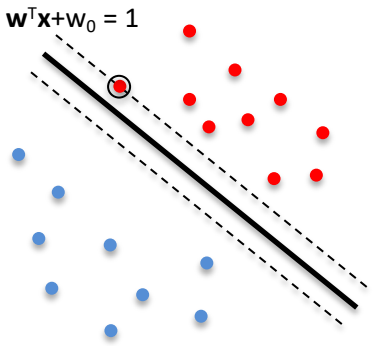
$$\mathbf{w}^T(\mathbf{x}_p + \varepsilon\hat{\mathbf{w}}) + w_0 = 1$$

$$\varepsilon \underbrace{\mathbf{w}^T\hat{\mathbf{w}}}_{\|\mathbf{w}\|\,\hat{\mathbf{w}}^T\hat{\mathbf{w}} = \|\mathbf{w}\|} + \underbrace{\mathbf{w}^T\mathbf{x}_p + w_0}_{0} = 1$$

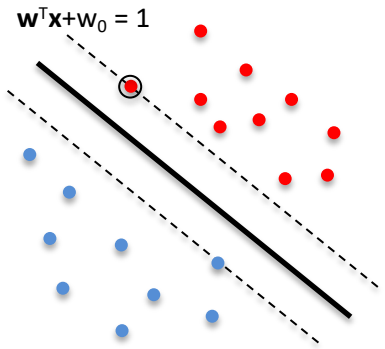


For the chosen support vector, $\varepsilon(\mathbf{w}) = 1 / \|\mathbf{w}\|$

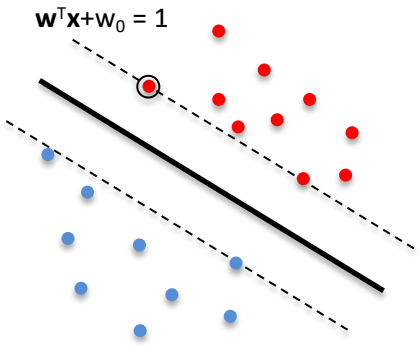
SVM loss function examples



Example 1:
Boundary not in middle →
Large ‖w‖ (steep function) →
Small margin ε(**w**) = 1 / ‖**w**‖



Example 2:
Boundary more in middle →
Smaller ‖w‖ (flatter function) →
Larger margin ε(**w**) = 1 / ‖**w**‖



Example 3:
Tilt boundary somewhat→
Smallest possible ‖w‖ →
Largest margin ε(**w**) = 1 / ‖**w**‖

Choosing another training sample as reference support vector can give an even larger margin!

SVM – Loss function, cont.

Maximizing $\varepsilon = 1 / \|\mathbf{w}\|$ is the same as minimizing $\|\mathbf{w}\|^2$!

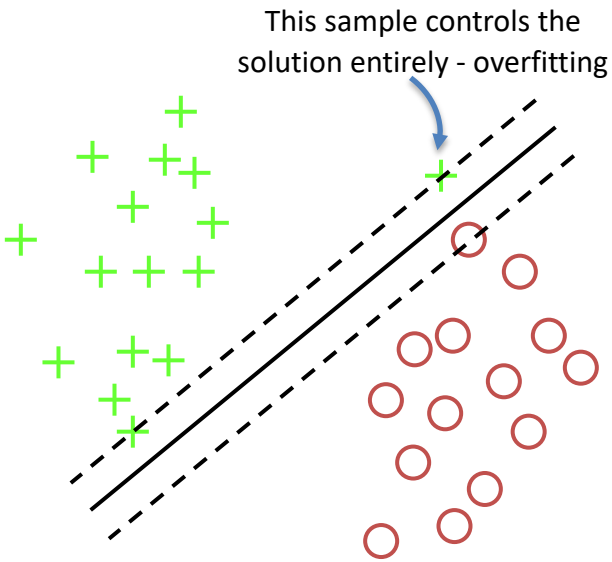
$$\min \|\mathbf{w}\|^2$$

$$\text{subject to } y_i(\mathbf{w}^T\mathbf{x}_i + w_0) \geq 1$$

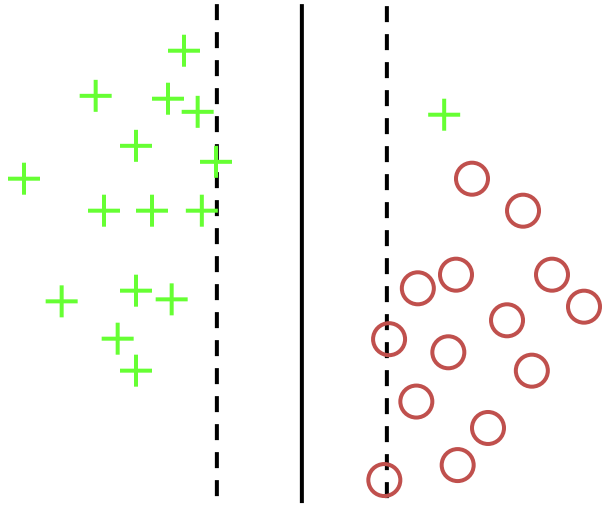
No training samples must reside in the margin region!

Optimization procedure outside the scope of this course…

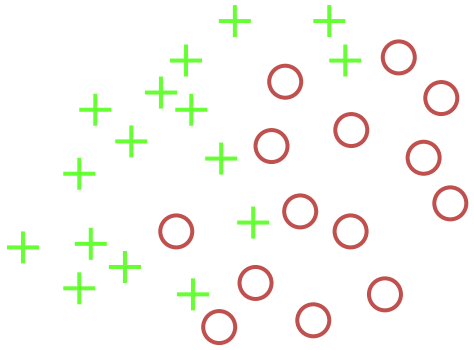
SVM – Soft margin



Would this be a better boundary?



What if the training data is not separable with a line?



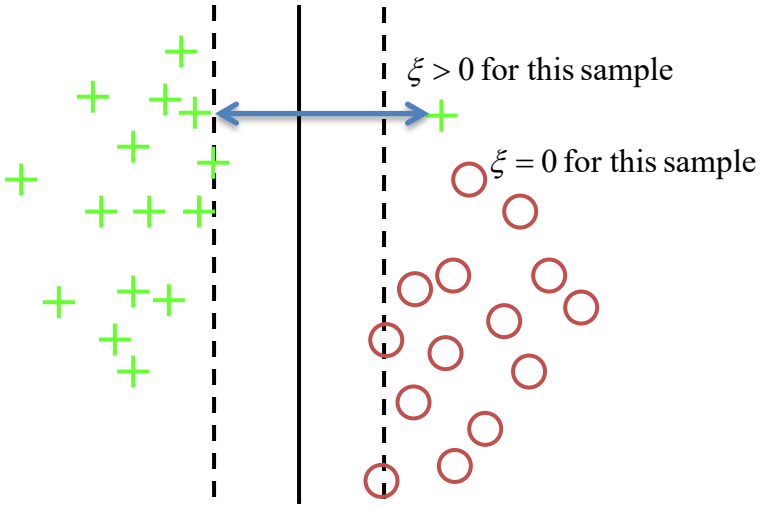
SVM – Soft margin, cont.

user-defined trade-off parameter

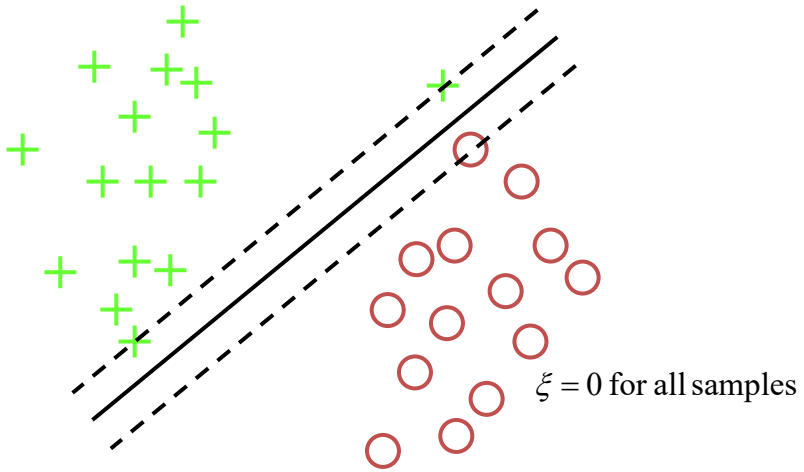
$$\min_{\mathbf{w},w_0,\xi_i} \left\{ \|\mathbf{w}\|^2 + C \sum_{i=1}^{K} \xi_i \right\}$$

slack variable

$$\text{subject to } y_i(\mathbf{w}^T\mathbf{x}_i + w_0) \geq 1 - \xi_i$$



Solution for small *C*

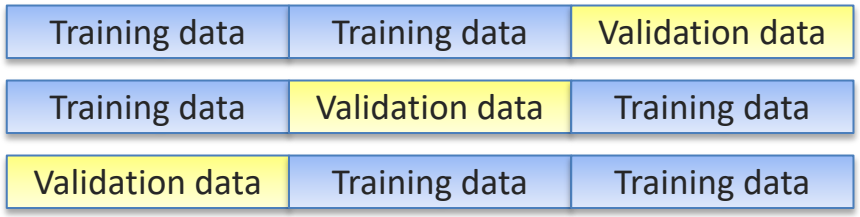


Solution for large *C*

SVM – Choosing *C*

Solve the optimization problem with different *C:*s and choose the solution with highest accuracy according to cross-validation procedure.

$$C = 2^{-5}, 2^{-3}, \ldots, 2^{15}$$



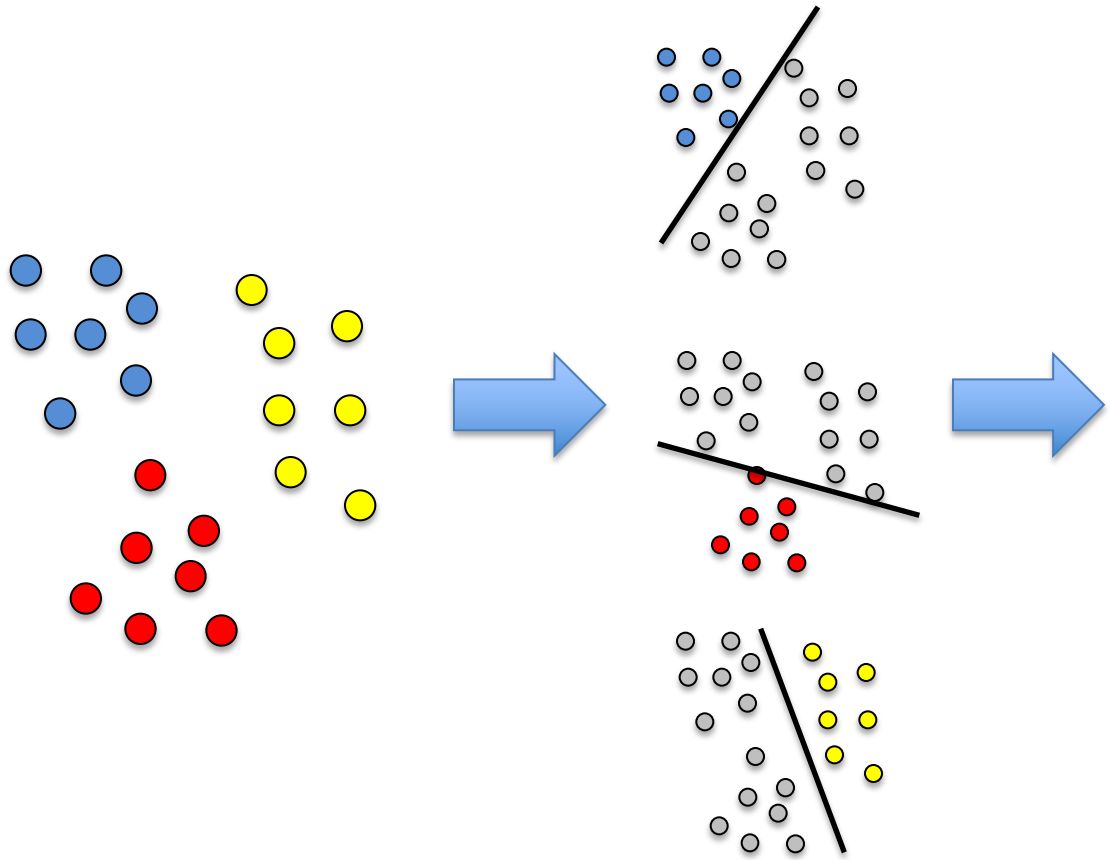
Practical guide:
http://www.csie.ntu.edu.tw/~cjlin/papers/guide/guide.pdf

Summary – Linear classifiers

- **Different loss functions give different algorithms**
- **Square error loss**
  - Sensitive to outliers and training data distribution when applied as in this lecture.
  - Improvements possible (lecture 3).
  - Local minima.
- **Support Vector Machines (maximum margin loss)**
  - By many considered as the state-of-the-art classifier.
  - Non-linear extension possible (lecture 9).
  - No local minima.
- **Linear Discriminant Analysis (Lecture 8)**
  - Simple to implement, very useful as a first classifier to try

What about more than 2 classes?

Combine several binary classifiers



Evaluate most likely class

What about more than 2 classes?

Multiple outputs each representing likelihood for a certain class

Softmax

$$\sigma(\mathbf{z})_i = \frac{e^{z_i}}{\sum_{j=1}^{K} e^{z_j}}$$

- Normalized exponential function
- Gives a vector **z** where the components' sum is one
- Enables the components of **z** to interpreted as probabilities
- Smooth version of the *argmax* function