## Computational Statistics Computer Lab 6 (Group 7)

#### Question 1: Genetic algorithm (Solved by Qinyuan Qi)

#### Answer:

#### (1) 3 Encodings:

We define 3 encodings accordingly, the following codes are the init codes to generate the init configs. Also we wrote a function to print out the board layout.

# First encoding: n pairs encoding init\_configuration\_1 <- function(board\_size = 8) {</pre> configuration  $\leftarrow$  data.frame(x = c(), y = c()) queen\_count <- 0 for (i in 1:board\_size) { for(j in 1:board\_size) { isQueen  $\leftarrow$  sample(c(0, 1), 1) if (queen\_count < board\_size) {</pre> if (isQueen == 1){ configuration <- rbind(configuration, c(i, j))</pre> queen\_count <- queen\_count + 1 } } } return(configuration) # Second Encoding: binary encoding # if board\_size = 8, then the max n is  $2^8 - 1 = 255$ init\_configuration\_2 <- function(board\_size = 8,max\_try\_count = 1000) {</pre> max\_value <- 2^board\_size - 1</pre> queen\_count <- 0 index <- 1 configuration <- rep(0, board\_size)</pre> max try count <- 1000 while(queen\_count < board\_size && max\_try\_count > 0) { number <- sample(0:max\_value, 1)</pre> new\_queen <- sum(as.numeric(intToBits(number)))</pre> if (queen\_count + new\_queen <= board\_size && new\_queen == 1) {</pre> configuration[index] <- number</pre> index <- index + 1

```
queen_count <- queen_count + new_queen
    }
    max_try_count <- max_try_count - 1</pre>
  if(max_try_count == 0) {
    print("Error: cannot generate a configuration")
  return(configuration)
}
# Third Encoding: vector position encoding
init_configuration_3 <- function(board_size = 8) {</pre>
  configuration <- sample(1:board_size, board_size)</pre>
  return(configuration)
}
# print board common function
print_board <- function(configuration, method = 1) {</pre>
  if(method == 1) {
    n <- dim(configuration)[1]</pre>
    config <- matrix(0, nrow = n, ncol = n)</pre>
    for (i in 1:n) {
      config[configuration[i, 1], configuration[i, 2]] <- 1</pre>
  } else if (method == 2) {
    # convert the number vector to a matrix(binary encoding)
    n <- length(configuration)</pre>
    config <- matrix(0, nrow = n, ncol = n)</pre>
    for (i in 1:n) {
      number <- configuration[i]</pre>
      for (j in n:1) {
        config[i, j] <- number %% 2</pre>
        number <- number %/% 2</pre>
    }
  } else {
    # method 3
    # convert a vector to a matrix(column encoding)
    n <- length(configuration)</pre>
    config <- matrix(0, nrow = n, ncol = n)</pre>
    for (i in 1:n) {
      config[i, configuration[i]] <- 1</pre>
    }
  n <- dim(config)[1]</pre>
  for(i in 1:n) {
    for(j in 1:n) {
      if(config[i, j] == 1) {
        if (j == 1) {
```

```
cat("|Q|")
       else if (j == n){
         cat("Q|", "\n")
       }else{
         cat("Q|")
     } else {
       if (j == 1) {
        cat("|-|")
       else if (j == n){
         cat("-|", "\n")
       }else{
         cat("-|")
     }
   }
 }
}
board_size <- 8</pre>
# this p value shuld less equal than board_size/2
p_val <- 4
configuration <- init_configuration_1(board_size)</pre>
configuration
    X1L X1L.1
##
## 1
     1
## 2
     1
## 3
      1
## 4
      1
## 5
           6
      1
## 6
     1
           7
## 7
      2
           2
## 8
      2
print_board(configuration, 1)
## |0|-|0|0|0|0|0|-|
## |-|Q|Q|-|-|-|-|-|
## |-|-|-|-|-|-|
## |-|-|-|-|-|-|
## |-|-|-|-|-|-|
## |-|-|-|-|-|-|
## |-|-|-|-|-|-|
## |-|-|-|-|-|-|-
configuration <- init_configuration_2(board_size)</pre>
configuration
           2 128 64 16 32
## [1]
print_board(configuration, 2)
```

```
## |-|-|-|-|Q|-|-|
## |-|-|-|-|Q|-|
## |Q|-|-|-|-|-|-|
## |-|Q|-|-|-|-|-|
## |-|-|-|Q|-|-|-|-|
## |-|-|Q|-|-|-|-|
## |-|-|-|Q|-|-|-|
## |-|-|-|-|-|Q|
configuration <- init_configuration_3(board_size)</pre>
configuration
## [1] 5 2 1 4 7 3 8 6
```

```
print_board(configuration, 3)
```

```
## |-|-|-|Q|-|-|-|
## |-|Q|-|-|-|-|-|
## |Q|-|-|-|-|-|-|
## |-|-|-|Q|-|-|-|-|
## |-|-|-|-|Q|-|
## |-|-|Q|-|-|-|-|
## |-|-|-|-|Q|
## |-|-|-|-|Q|-|-|
```

#### (2) Crossover function:

Crossover function defined as follows, all 3 encodings share the same crossover function.

Regarding P parameter in this function, we will test this in later steps.

```
crossover <- function(config1, config2, p = 4){</pre>
 ncol <- length(config1)</pre>
 child_config <- config1</pre>
 for(i in 1:(ncol-p)){
   child_config[p+i] = config2[i]
 }
 return(child_config)
}
```

#### (3) Mutate functions:

We mutate the 3 encodings using the following functions.

```
# (x,y) encoding, change y only
mutate1 <- function(config) {</pre>
 ncol <- length(config)</pre>
 mutated_config <- config</pre>
 queen_to_mutate <- sample(1:ncol, 1)</pre>
 new_position <- mutated_config[queen_to_mutate]</pre>
 new_y <- sample(1:ncol, 1)</pre>
 new_position[2] <- new_y</pre>
 mutated_config[queen_to_mutate] <- new_position</pre>
 return(mutated_config)
```

```
# (binary) encoding, change one bit randomly
mutate2 <- function(config) {</pre>
  ncol <- length(config)</pre>
  mutated_config <- config</pre>
  queen_to_mutate <- sample(1:ncol, 1)</pre>
  queen_integer <- mutated_config[queen_to_mutate]</pre>
  num_bits <- log2(queen_integer) %/% 1 + 1</pre>
  # Randomly select a bit position to flip
  bit_position <- sample(0:(num_bits - 1), 1)</pre>
  # Use bitwise XOR to flip the selected bit
  flipped_integer <- bitwXor(queen_integer, 2^bit_position)</pre>
  return(flipped_integer)
}
# (col location) encoding, change col number only
mutate3 <- function(config) {</pre>
  ncol <- length(config)</pre>
  mutated_config <- config</pre>
  queen_to_mutate <- sample(1:ncol, 1)</pre>
  mutated_config[queen_to_mutate] <- sample(1:ncol, 1)</pre>
  return(mutated_config)
}
```

**(4)**:

To calc the fitness value of each encoding, we need to implement 3 different functions.

For the binary encoding, we restricted that every row must have a queen and only one queen to make check function easier to implement.

```
# common functions for fitness function
# check attack between queen position
is_attack <- function(queen1, queen2) {</pre>
 return(
   queen1[1] == queen2[1] || queen1[2] == queen2[2] ||
   abs(queen1[1] - queen2[1]) == abs(queen1[2] - queen2[2])
 )
}
# find the queen position in a binary string
find_set_bits_indices <- function(n,board_size) {</pre>
 bit_vector <- rev(intToBits(n)[1:board_size])</pre>
 bit_indice <- 0
 for(i in 1:length(bit vector)){
   if (bit_vector[i] == 1){
     bit indice <- i
     break
```

```
}
 }
 return(bit_indice)
# encoding (X,Y) represent the position of the queen
fitness1 <- function(config) {</pre>
   return(fitness(config))
}
# encoding (X) represent a number whose binary string shows
# the position of the queen in the current row
fitness2 <- function(config) {</pre>
  new_config <- data.frame(x = c(), y = c())
  row_number <- length(config)</pre>
 for(i in 1:row_number){
   number <- config[i]</pre>
   queen_pos <- find_set_bits_indices(number,row_number)</pre>
   new_config <- rbind(new_config, c(i,config[i]))</pre>
 return(fitness(new_config))
}
fitness3 <- function(config) {</pre>
  new_config <- data.frame(x = c(), y = c())
 queen_num <- length(config)</pre>
 for(i in 1:queen_num){
   new_config <- rbind(new_config, c(i,config[i]))</pre>
 return(fitness(new_config))
}
# our fitness function to handle all the encodings, other encodings will be
# converted to this encoding. (X,Y) Location Encoding
# check whole config is valid or not and return
# attacked queens number and unattacked queens number
fitness <- function(config) {</pre>
  queen_num <- nrow(config)
  attacked_queens <- c()
 for (i in 1:(queen_num - 1)) {
   for (j in (i + 1):queen_num) {
      if (is_attack(config[i,], config[j,])) {
       attacked_queens <- c(attacked_queens, i, j)</pre>
     }
   }
  }
  unattacked_queens <- setdiff(1:queen_num, unique(attacked_queens))
```

```
num_unattacked_queens <- length(unattacked_queens)</pre>
  valid <- (length(unique(attacked_queens)) == 0)</pre>
  return(list(valid = valid,
               num_unattacked_queens = num_unattacked_queens,
               num_attacked_queens = queen_num - num_unattacked_queens))
}
# (x,y) pair encoding
init_configuration_1 <- function(board_size = 8) {</pre>
  configuration \leftarrow data.frame(x = c(), y = c())
  queen_count <- 0
  for (i in 1:board_size) {
    for(j in 1:board_size) {
      isQueen \leftarrow sample(c(0, 1), 1)
      if (queen_count < board_size) {</pre>
        if (isQueen == 1){
          configuration <- rbind(configuration, c(i, j))</pre>
          queen_count <- queen_count + 1
        }
      }
    }
  }
  return(configuration)
# Sample Call
#board_size <- 8
# this p value shuld less equal than board_size/2
#p_val <- 4
#configuration <- init_configuration_1(board_size)</pre>
\#configuration
#print_board(configuration, 1)
#fitness1(configuration)
#configuration <- init_configuration_2(board_size)</pre>
#configuration
#print_board(configuration, 2)
#fitness2(configuration)
#configuration <- init_configuration_3(board_size)</pre>
#configuration
#print_board(configuration, 3)
#fitness3(configuration)
```

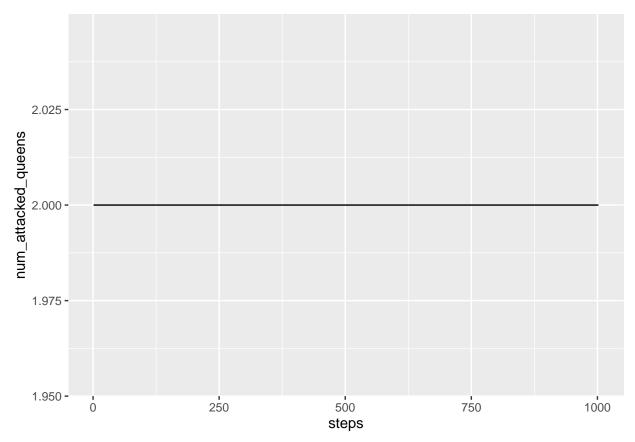
#### (5)(6)(7):

The genetic\_algorithm implemented as follows

```
if (method == 1){
  configuration_1 <- init_configuration_1(board_size)</pre>
  val_1 <- fitness1(configuration_1)</pre>
} else if (method == 2){
  configuration_1 <- init_configuration_2(board_size)</pre>
  val_1 <- fitness2(configuration_1)</pre>
}else{
  configuration_1 <- init_configuration_3(board_size)</pre>
  val_1 <- fitness3(configuration_1)</pre>
configuration_2 <- NULL</pre>
max_steps <- 1000
steps <- 0
num_attacked_queens_vector <- c(val_1$num_attacked_queens)</pre>
while(val_1$num_attacked_queens != 0 && steps <= max_steps ) {</pre>
  if (is.null(configuration_2)){
    if (method == 1){
      configuration_2 <- init_configuration_1(board_size)</pre>
      val_2 <- fitness1(configuration_2)</pre>
    }else if(method == 2){
      configuration_2 <- init_configuration_2(board_size)</pre>
      val_2 <- fitness2(configuration_2)</pre>
    }else{
      configuration_2 <- init_configuration_3(board_size)</pre>
      val_2 <- fitness3(configuration_2)</pre>
  }
  # cross over
  child_config <- crossover(configuration_1,</pre>
                               configuration_2,
                               p = p_val)
  # mutate
  if (method == 1){
    mutated_config <- mutate1(child_config)</pre>
    val_child <- fitness1(mutated_config)</pre>
  } else if (method == 2){
    mutated_config <- mutate2(child_config)</pre>
    val_child <- fitness2(mutated_config)</pre>
  } else {
    mutated_config <- mutate3(child_config)</pre>
    val_child <- fitness3(mutated_config)</pre>
  }
  configs <- c(1,2,3)
  num_attacked_queens <- c(val_1$num_attacked_queens,</pre>
```

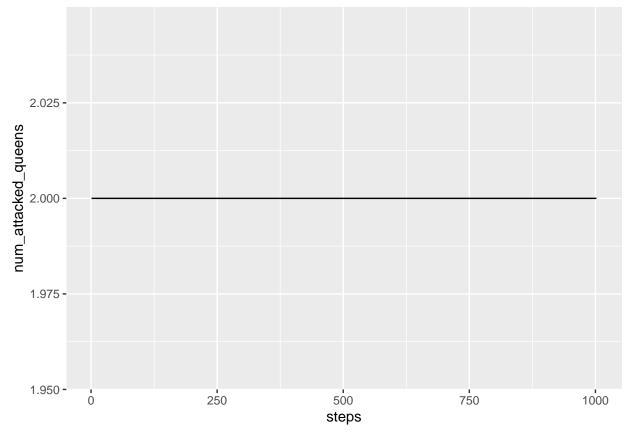
```
val_2$num_attacked_queens,
                        val_child$num_attacked_queens)
    df <- data.frame(config = configs,</pre>
                     num_attacked_queens = num_attacked_queens)
    custom_order <- order(df$num_attacked_queens)</pre>
    sorted_df <- df[custom_order, ]</pre>
    # choose minial 2 values
    if (sorted_df$config[1] == 1){
      configuration_1 <- configuration_1</pre>
      val_1 <- val_1</pre>
    }else if(sorted df$config[1] == 2){
      configuration_1 <- configuration_2</pre>
      val_1 <- val_2</pre>
    }else {
      configuration_1 <- mutated_config</pre>
      val_1 <- val_child</pre>
    }
    if (sorted_df$config[2] == 1){
      configuration_2 <- configuration_1</pre>
      val_2 <- val_1</pre>
    }else if(sorted_df$config[2] == 2){
      configuration_2 <- configuration_2</pre>
      val_2 <- val_2</pre>
    }else {
      configuration_2 <- mutated_config</pre>
      val_2 <- val_child</pre>
    }
    num_attacked_queens_vector <- c(num_attacked_queens_vector,val_1$num_attacked_queens)</pre>
    steps <- steps + 1
  }
  # print the queen position if found the solution
  if (val_1$num_attacked_queens == 0){
    print_board(configuration_1, 3)
  }else{
    print("not found the solution")
  }
  df <- data.frame(steps = 1:length(num_attacked_queens_vector),</pre>
                     num_attacked_queens = num_attacked_queens_vector)
  ggplot(data=df, aes(x = steps, y = num_attacked_queens)) + geom_line()
(8):
p_val <- 2
genetic_algorithm(method=3,board_size=4)
```

## [1] "not found the solution"



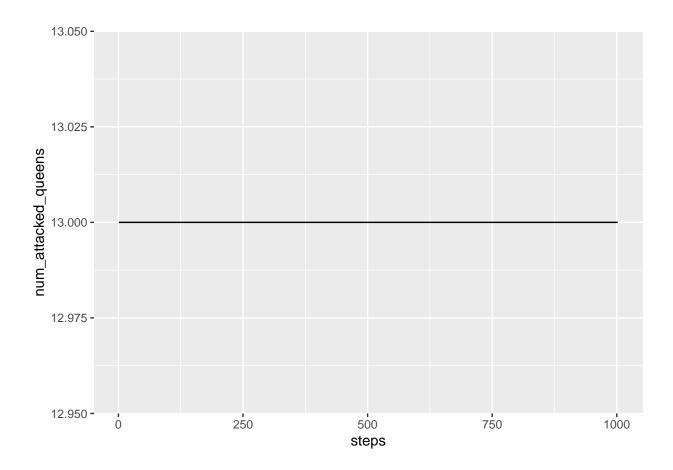
p\_val <- 4
genetic\_algorithm(method=3,board\_size=8)</pre>

## [1] "not found the solution"



p\_val <- 8
genetic\_algorithm(method=3,board\_size=16)</pre>

## [1] "not found the solution"



#### (9):

Since we did not get a reasonable plot, so we don't comment here.

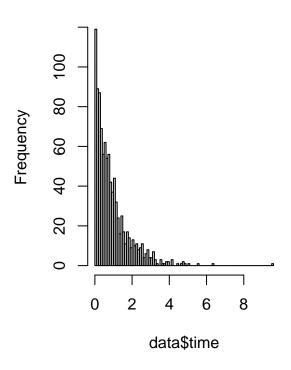
# Question 2: EM algorithm (Solved by Satya Sai Naga Jaya Koushik Pilla) Answer:

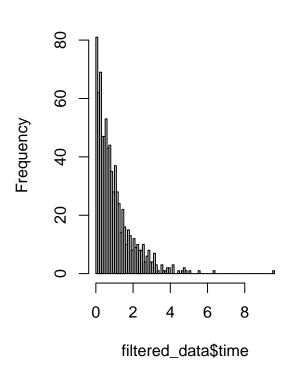
#### (1) Plot 2 histograms:

According to the plots generated, we found that the plot seems follow exponential distribution.

## Hist of filtered data

## Hist of filtered data





**(2)**:

The general CDF form of an exponential distribution is:

$$F(x,\lambda) = \begin{cases} 1 - e^{-\lambda x} & x \ge 0\\ 0 & x < 0 \end{cases}$$

So PDF of an exponential distribution is derivative of F on x:

$$f(x,\lambda) = \begin{cases} \lambda e^{-\lambda x} & x \ge 0\\ 0 & x < 0 \end{cases}$$

Likelihood function for the exponential distribution is as follows.

$$L(\lambda; x_1, x_2...x_n) = \prod f(x, \lambda) = \lambda^n exp(-\lambda \sum_{j=1}^n x_j)$$

PDF for the truncated exponential distribution is derived as follows.

$$P(X \leq x | X \leq c) = \frac{P(X \leq x, X \leq c)}{P(X \leq c)} = \frac{P(X \leq \lambda)}{P(X \leq c)} = \frac{\lambda e^{-\lambda x}}{ce^{-cx}} = \frac{\lambda}{c}e^{-\lambda x}$$

So likelihood function for the truncated exponential distribution is as follows.

$$L(\lambda|X \le c; x_1, x_2...x_n) = \prod P(X \le x|X \le c) = (\frac{\lambda^n}{c^n})exp(-\lambda \sum_{j=1}^n x_j)$$

(3):

Since it's relative straight forward, we will use the likelihood function directly.

So we will derive the EM function using the likelihood function in 2.2.

E-Step:

Let's compute the expectation of likelihood as follows.

$$Q(\lambda, \lambda^t) = E(L(\lambda | X \le c; x_1, x_2...x_n), \lambda^t)$$

M-Step:

In M Step , we need to maximum Q with respect to  $\lambda$ .

$$\lambda^{t+1} = argmax_{\lambda}Q(\lambda, \lambda^t)$$

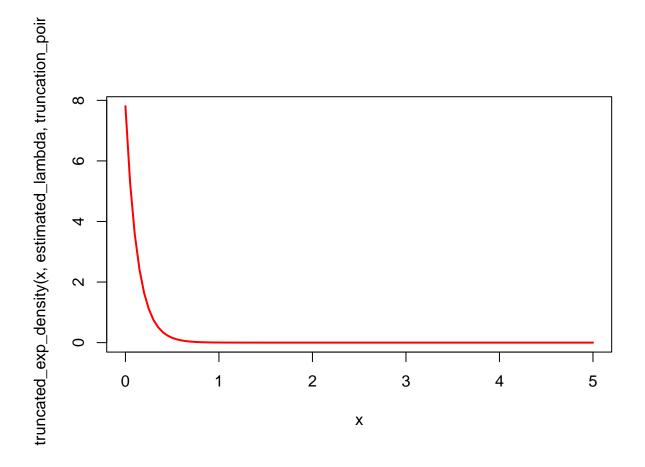
$$Q(\lambda, \lambda^t) = E(L(\lambda | X \le c; x_1, x_2...x_n), \lambda^t)$$

**(4)**:

According to the output, we know that estimated lambda: 7.80785 and Number of iterations: 6

```
estep <- function(lambda, x, c) {</pre>
  return(lambda / c * exp(-lambda * x))
# Function to compute the M-step
mstep <- function(lambda, x, c) {</pre>
  return(sum(x) / sum(c * exp(-lambda * x)))
# EM algorithm
em_algorithm <- function(initial_lambda, observed_data, truncation_point, max_iter = 100, tol = 0.001)</pre>
  lambda_current <- initial_lambda</pre>
  for (iter in 1:max_iter) {
    # E-step
    expected_values <- estep(lambda_current, observed_data, truncation_point)</pre>
    lambda_next <- mstep(lambda_current, observed_data, expected_values)</pre>
    # Check for convergence
    if (abs(lambda_next - lambda_current) < tol) {</pre>
      break
    }
    # Update lambda for the next iteration
    lambda_current <- lambda_next</pre>
```

```
}
  return(list(lambda = lambda_current, iterations = iter))
set.seed(12345)
truncation_point <- 2</pre>
# Initial guess for lambda
initial_lambda <- 100</pre>
# Run EM algorithm
result <- em_algorithm(initial_lambda, filtered_data, truncation_point)</pre>
# Print the result
cat("Estimated lambda:", result$lambda, "\n")
## Estimated lambda: 7.807858
cat("Number of iterations:", result$iterations, "\n")
## Number of iterations: 6
(5):
Density curve of truncated exp as follows.
estimated_lambda <- result$lambda</pre>
truncated_exp_density <- function(x, lambda, c) {</pre>
  return(lambda * exp(-lambda * x) / (1 - exp(-lambda * c)))
x_values \leftarrow seq(0, 5, length.out = 100)
curve(truncated_exp_density(x, estimated_lambda, truncation_point), col = "red", lwd = 2, add = FALSE,
```



**(6)**:

The code as follows.

```
# Function to calculate MLE for truncated exponential distribution
mle_truncated_exp <- function(data, c) {</pre>
  n <- length(data)</pre>
  lambda_hat <- n / sum(data)</pre>
  return(lambda_hat)
}
# Function to generate bootstrap samples
generate_bootstrap_samples <- function(data, num_bootstrap) {</pre>
  bootstrap_samples <- vector("list", length = num_bootstrap)</pre>
  for (i in 1:num_bootstrap) {
    bootstrap_samples[[i]] <- sample(data, replace = TRUE)</pre>
  }
  return(bootstrap_samples)
}
# Function to perform MLE and parametric bootstrap
perform_bootstrap <- function(observed_data, truncation_point, num_bootstrap) {</pre>
  # MLE for original data
  lambda_hat_original <- mle_truncated_exp(observed_data, truncation_point)</pre>
  # Generate bootstrap samples
```

```
bootstrap_samples <- generate_bootstrap_samples(observed_data, num_bootstrap)</pre>
  # Perform MLE for each bootstrap sample
  lambda_hat_bootstrap <- sapply(bootstrap_samples, function(bootstrap_sample) {</pre>
    mle_truncated_exp(bootstrap_sample, truncation_point)
  })
 return(list(lambda_hat_original = lambda_hat_original, lambda_hat_bootstrap = lambda_hat_bootstrap))
}
# Set the number of bootstrap samples
num_bootstrap <- 1000</pre>
# Perform MLE and parametric bootstrap
bootstrap_results <- perform_bootstrap(filtered_data, truncation_point, num_bootstrap)</pre>
# Print the results
cat("Original MLE Estimate:", bootstrap_results$lambda_hat_original, "\n")
## Original MLE Estimate: 0.001235972
cat("Mean of Bootstrap Estimates:", mean(bootstrap_results$lambda_hat_bootstrap), "\n")
## Mean of Bootstrap Estimates: 0.001236046
```

## Appendix: Code for this report

```
rm(list = ls())
library(ggplot2)
library(bitops)
set.seed(12345)
# First encoding: n pairs encoding
init configuration 1 <- function(board size = 8) {</pre>
 configuration \leftarrow data.frame(x = c(), y = c())
 queen count <- 0
 for (i in 1:board_size) {
   for(j in 1:board_size) {
     isQueen \leftarrow sample(c(0, 1), 1)
     if (queen_count < board_size) {</pre>
       if (isQueen == 1){
         configuration <- rbind(configuration, c(i, j))</pre>
         queen_count <- queen_count + 1
       }
     }
   }
 return(configuration)
# Second Encoding: binary encoding
# if board size = 8, then the max n is 2^8 - 1 = 255
init_configuration_2 <- function(board_size = 8,max_try_count = 1000) {</pre>
 max_value <- 2^board_size - 1</pre>
 queen_count <- 0
 index <- 1
 configuration <- rep(0, board_size)</pre>
 max_try_count <- 1000</pre>
 while(queen_count < board_size && max_try_count > 0) {
   number <- sample(0:max_value, 1)</pre>
   new_queen <- sum(as.numeric(intToBits(number)))</pre>
   if (queen count + new queen <= board size && new queen == 1) {
     configuration[index] <- number</pre>
     index <- index + 1
     queen_count <- queen_count + new_queen
   }
   max_try_count <- max_try_count - 1</pre>
 if(max_try_count == 0) {
   print("Error: cannot generate a configuration")
 return(configuration)
```

```
# Third Encoding: vector position encoding
init_configuration_3 <- function(board_size = 8) {</pre>
  configuration <- sample(1:board_size, board_size)</pre>
  return(configuration)
}
# print board common function
print_board <- function(configuration, method = 1) {</pre>
  if(method == 1) {
    n <- dim(configuration)[1]</pre>
    config <- matrix(0, nrow = n, ncol = n)</pre>
    for (i in 1:n) {
      config[configuration[i, 1], configuration[i, 2]] <- 1</pre>
  } else if (method == 2) {
    # convert the number vector to a matrix(binary encoding)
    n <- length(configuration)</pre>
    config <- matrix(0, nrow = n, ncol = n)</pre>
    for (i in 1:n) {
      number <- configuration[i]</pre>
      for (j in n:1) {
        config[i, j] <- number %% 2</pre>
        number <- number %/% 2</pre>
      }
  } else {
    # method 3
    # convert a vector to a matrix(column encoding)
    n <- length(configuration)</pre>
    config <- matrix(0, nrow = n, ncol = n)</pre>
    for (i in 1:n) {
      config[i, configuration[i]] <- 1</pre>
  }
  n <- dim(config)[1]</pre>
  for(i in 1:n) {
    for(j in 1:n) {
      if(config[i, j] == 1) {
         if (j == 1) {
           cat("|Q|")
        else if (j == n){
           cat("Q|", "\n")
        }else{
           cat("Q|")
        }
      } else {
        if (j == 1) {
          cat("|-|")
        else if (j == n){
           cat("-|", "\n")
        }else{
           cat("-|")
```

```
}
   }
 }
############################Sample Function Call ################################
board_size <- 8
# this p value shuld less equal than board_size/2
p_val <- 4
configuration <- init_configuration_1(board_size)</pre>
configuration
print_board(configuration, 1)
configuration <- init_configuration_2(board_size)</pre>
configuration
print_board(configuration, 2)
configuration <- init_configuration_3(board_size)</pre>
configuration
print_board(configuration, 3)
crossover <- function(config1, config2, p = 4){</pre>
 ncol <- length(config1)</pre>
 child_config <- config1</pre>
 for(i in 1:(ncol-p)){
    child_config[p+i] = config2[i]
 return(child_config)
\# (x,y) encoding, change y only
mutate1 <- function(config) {</pre>
 ncol <- length(config)</pre>
 mutated_config <- config</pre>
 queen_to_mutate <- sample(1:ncol, 1)</pre>
 new_position <- mutated_config[queen_to_mutate]</pre>
  new_y <- sample(1:ncol, 1)</pre>
 new_position[2] <- new_y</pre>
 mutated_config[queen_to_mutate] <- new_position</pre>
 return(mutated_config)
# (binary) encoding, change one bit randomly
mutate2 <- function(config) {</pre>
 ncol <- length(config)</pre>
 mutated_config <- config</pre>
  queen_to_mutate <- sample(1:ncol, 1)</pre>
  queen_integer <- mutated_config[queen_to_mutate]</pre>
 num_bits <- log2(queen_integer) %/% 1 + 1</pre>
```

```
# Randomly select a bit position to flip
  bit_position <- sample(0:(num_bits - 1), 1)</pre>
  # Use bitwise XOR to flip the selected bit
 flipped_integer <- bitwXor(queen_integer, 2^bit_position)</pre>
 return(flipped_integer)
}
# (col location) encoding, change col number only
mutate3 <- function(config) {</pre>
 ncol <- length(config)</pre>
 mutated_config <- config</pre>
  queen_to_mutate <- sample(1:ncol, 1)</pre>
 mutated_config[queen_to_mutate] <- sample(1:ncol, 1)</pre>
 return(mutated_config)
# common functions for fitness function
# check attack between queen position
is_attack <- function(queen1, queen2) {</pre>
    queen1[1] == queen2[1] || queen1[2] == queen2[2] ||
   abs(queen1[1] - queen2[1]) == abs(queen1[2] - queen2[2])
}
# find the queen position in a binary string
find_set_bits_indices <- function(n,board_size) {</pre>
  bit_vector <- rev(intToBits(n)[1:board_size])</pre>
  bit_indice <- 0
 for(i in 1:length(bit_vector)){
   if (bit_vector[i] == 1){
     bit_indice <- i</pre>
     break
   }
 }
 return(bit_indice)
# encoding (X,Y) represent the position of the queen
fitness1 <- function(config) {</pre>
  return(fitness(config))
}
# encoding (X) represent a number whose binary string shows
# the position of the queen in the current row
fitness2 <- function(config) {</pre>
 new_config <- data.frame(x = c(), y = c())
```

```
row_number <- length(config)</pre>
  for(i in 1:row number){
    number <- config[i]</pre>
    queen_pos <- find_set_bits_indices(number,row_number)</pre>
    new_config <- rbind(new_config, c(i,config[i]))</pre>
  return(fitness(new_config))
fitness3 <- function(config) {</pre>
  new_config <- data.frame(x = c(), y = c())
  queen_num <- length(config)</pre>
  for(i in 1:queen_num){
    new_config <- rbind(new_config, c(i,config[i]))</pre>
  return(fitness(new_config))
# our fitness function to handle all the encodings, other encodings will be
# converted to this encoding. (X,Y) Location Encoding
# check whole config is valid or not and return
# attacked queens number and unattacked queens number
fitness <- function(config) {</pre>
  queen_num <- nrow(config)
  attacked_queens <- c()
  for (i in 1:(queen_num - 1)) {
    for (j in (i + 1):queen_num) {
      if (is_attack(config[i,], config[j,])) {
        attacked_queens <- c(attacked_queens, i, j)</pre>
      }
    }
  }
  unattacked_queens <- setdiff(1:queen_num, unique(attacked_queens))</pre>
  num_unattacked_queens <- length(unattacked_queens)</pre>
  valid <- (length(unique(attacked_queens)) == 0)</pre>
  return(list(valid = valid,
               num_unattacked_queens = num_unattacked_queens,
               num_attacked_queens = queen_num - num_unattacked_queens))
}
# (x,y) pair encoding
init_configuration_1 <- function(board_size = 8) {</pre>
  configuration \leftarrow data.frame(x = c(), y = c())
  queen_count <- 0
  for (i in 1:board_size) {
    for(j in 1:board_size) {
      isQueen \leftarrow sample(c(0, 1), 1)
      if (queen_count < board_size) {</pre>
        if (isQueen == 1){
```

```
configuration <- rbind(configuration, c(i, j))</pre>
          queen_count <- queen_count + 1
       }
     }
   }
 }
 return(configuration)
# Sample Call
#board_size <- 8
# this p value shuld less equal than board_size/2
#p_val <- 4
#configuration <- init_configuration_1(board_size)</pre>
#configuration
#print_board(configuration, 1)
#fitness1(configuration)
#configuration <- init_configuration_2(board_size)</pre>
#configuration
#print_board(configuration, 2)
#fitness2(configuration)
#configuration <- init_configuration_3(board_size)</pre>
#configuration
#print_board(configuration, 3)
#fitness3(configuration)
genetic_algorithm <- function(method = 1,board_size=8){</pre>
  if (method == 1){
    configuration_1 <- init_configuration_1(board_size)</pre>
   val_1 <- fitness1(configuration_1)</pre>
  } else if (method == 2){
    configuration_1 <- init_configuration_2(board_size)</pre>
   val_1 <- fitness2(configuration_1)</pre>
  }else{
    configuration_1 <- init_configuration_3(board_size)</pre>
   val_1 <- fitness3(configuration_1)</pre>
  }
  configuration_2 <- NULL</pre>
 max_steps <- 1000
  steps <- 0
  num_attacked_queens_vector <- c(val_1$num_attacked_queens)</pre>
  while(val_1$num_attacked_queens != 0 && steps <= max_steps ) {</pre>
   if (is.null(configuration_2)){
```

```
if (method == 1){
    configuration_2 <- init_configuration_1(board_size)</pre>
    val_2 <- fitness1(configuration_2)</pre>
  }else if(method == 2){
    configuration_2 <- init_configuration_2(board_size)</pre>
    val_2 <- fitness2(configuration_2)</pre>
  }else{
    configuration_2 <- init_configuration_3(board_size)</pre>
    val_2 <- fitness3(configuration_2)</pre>
}
# cross over
child_config <- crossover(configuration_1,</pre>
                             configuration_2,
                             p = p_val)
# mutate
if (method == 1){
  mutated_config <- mutate1(child_config)</pre>
  val_child <- fitness1(mutated_config)</pre>
} else if (method == 2){
  mutated_config <- mutate2(child_config)</pre>
  val_child <- fitness2(mutated_config)</pre>
} else {
  mutated_config <- mutate3(child_config)</pre>
  val_child <- fitness3(mutated_config)</pre>
configs \leftarrow c(1,2,3)
num_attacked_queens <- c(val_1$num_attacked_queens,</pre>
                    val_2$num_attacked_queens,
                    val_child$num_attacked_queens)
df <- data.frame(config = configs,</pre>
                  num_attacked_queens = num_attacked_queens)
custom_order <- order(df$num_attacked_queens)</pre>
sorted_df <- df[custom_order, ]</pre>
# choose minial 2 values
if (sorted_df$config[1] == 1){
  configuration_1 <- configuration_1</pre>
  val 1 <- val 1
}else if(sorted_df$config[1] == 2){
  configuration_1 <- configuration_2</pre>
  val_1 <- val_2</pre>
}else {
  configuration_1 <- mutated_config</pre>
  val_1 <- val_child</pre>
}
if (sorted_df$config[2] == 1){
```

```
configuration_2 <- configuration_1</pre>
     val_2 <- val_1</pre>
   }else if(sorted df$config[2] == 2){
     configuration_2 <- configuration_2</pre>
     val 2 <- val 2
   }else {
     configuration_2 <- mutated_config</pre>
     val_2 <- val_child</pre>
   num_attacked_queens_vector <- c(num_attacked_queens_vector,val_1$num_attacked_queens)</pre>
   steps <- steps + 1
  }
  # print the queen position if found the solution
  if (val_1$num_attacked_queens == 0){
   print_board(configuration_1, 3)
  }else{
   print("not found the solution")
 df <- data.frame(steps = 1:length(num_attacked_queens_vector),</pre>
                  num_attacked_queens = num_attacked_queens_vector)
  ggplot(data=df, aes(x = steps, y = num_attacked_queens)) + geom_line()
}
p_val <- 2
genetic_algorithm(method=3,board_size=4)
p_val <- 4
genetic_algorithm(method=3,board_size=8)
p_val <- 8
genetic_algorithm(method=3,board_size=16)
rm(list = ls())
library(ggplot2)
set.seed(12345)
# Load data
data <- read.csv("censoredproc.csv",</pre>
               sep = ";", header = TRUE)
# We will filter out the left-censored data which cens=2
filtered_data <- data[data$cens ==1,]</pre>
layout(matrix(c(1:2), 1, 2))
# plot the data
hist(data$time, breaks = 100, main="Hist of filtered data")
# plot the filtered data
hist(filtered_data$time, breaks = 100, main="Hist of filtered data")
estep <- function(lambda, x, c) {</pre>
 return(lambda / c * exp(-lambda * x))
}
# Function to compute the M-step
```

```
mstep <- function(lambda, x, c) {</pre>
  return(sum(x) / sum(c * exp(-lambda * x)))
# EM algorithm
em_algorithm <- function(initial_lambda, observed_data, truncation_point, max_iter = 100, tol = 0.001)</pre>
  lambda_current <- initial_lambda</pre>
  for (iter in 1:max_iter) {
    # E-step
    expected_values <- estep(lambda_current, observed_data, truncation_point)</pre>
    lambda_next <- mstep(lambda_current, observed_data, expected_values)</pre>
    # Check for convergence
    if (abs(lambda_next - lambda_current) < tol) {</pre>
      break
    }
    # Update lambda for the next iteration
    lambda_current <- lambda_next</pre>
  }
 return(list(lambda = lambda_current, iterations = iter))
}
set.seed(12345)
truncation_point <- 2</pre>
# Initial guess for lambda
initial_lambda <- 100</pre>
# Run EM algorithm
result <- em_algorithm(initial_lambda, filtered_data, truncation_point)
# Print the result
cat("Estimated lambda:", result$lambda, "\n")
cat("Number of iterations:", result$iterations, "\n")
estimated_lambda <- result$lambda</pre>
truncated_exp_density <- function(x, lambda, c) {</pre>
  return(lambda * exp(-lambda * x) / (1 - exp(-lambda * c)))
}
x_values \leftarrow seq(0, 5, length.out = 100)
curve(truncated_exp_density(x, estimated_lambda, truncation_point), col = "red", lwd = 2, add = FALSE,
# Function to calculate MLE for truncated exponential distribution
mle_truncated_exp <- function(data, c) {</pre>
 n <- length(data)</pre>
  lambda_hat <- n / sum(data)</pre>
```

```
return(lambda_hat)
}
# Function to generate bootstrap samples
generate_bootstrap_samples <- function(data, num_bootstrap) {</pre>
  bootstrap_samples <- vector("list", length = num_bootstrap)</pre>
  for (i in 1:num_bootstrap) {
    bootstrap samples[[i]] <- sample(data, replace = TRUE)</pre>
  }
  return(bootstrap samples)
}
# Function to perform MLE and parametric bootstrap
perform_bootstrap <- function(observed_data, truncation_point, num_bootstrap) {</pre>
  # MLE for original data
  lambda_hat_original <- mle_truncated_exp(observed_data, truncation_point)</pre>
  # Generate bootstrap samples
  bootstrap_samples <- generate_bootstrap_samples(observed_data, num_bootstrap)</pre>
  # Perform MLE for each bootstrap sample
  lambda_hat_bootstrap <- sapply(bootstrap_samples, function(bootstrap_sample) {</pre>
    mle_truncated_exp(bootstrap_sample, truncation_point)
  })
  return(list(lambda_hat_original = lambda_hat_original, lambda_hat_bootstrap = lambda_hat_bootstrap))
# Set the number of bootstrap samples
num_bootstrap <- 1000</pre>
# Perform MLE and parametric bootstrap
bootstrap_results <- perform_bootstrap(filtered_data, truncation_point, num_bootstrap)
# Print the results
cat("Original MLE Estimate:", bootstrap_results$lambda_hat_original, "\n")
cat("Mean of Bootstrap Estimates:", mean(bootstrap_results$lambda_hat_bootstrap), "\n")
```