

## Probability

How likely it is that some event will happen?

### Idea:

- Experiment
- Outcomes (sample points) O<sub>1</sub>, O<sub>2</sub>,... O<sub>n</sub>
- Sample space Ω
- Event A
- Probability function P: Events  $\rightarrow$  [0,1]

## Probability

Example: Tossing a coin two times



### Example:

- p(A) frequency of observing A
- p(A,B) frequency of observing A and B
- p(B|A) frequency of observing B given A

# Properties and definitions

- One can think of events as sets
  - Set operations are defined: A ∪ B, A ∩ B,  $\bar{A} \setminus B$
- $P(A \cup B) = P(A) + P(B)$  if  $A \cap B = \emptyset$

• Independence  $P(A, B) \equiv P(A \cap B) = P(A)P(B)$ 

• Conditional probability  $P(A|B) = \frac{P(A,B)}{P(B)}$ 

# Bayes theorem

### **Example:**

- We have constructed spam filter that
  - identifies spam mail as spam with probability 0.95
  - Identifies usual mail as spam with probability 0.005
- This kind of spam occurs once in 100,000 mails
- If we found that a letter is a spam, what is the probability that it is actually a spam?

# Bayes theorem

- We have some knowledge about event B
  - Prior probability P(B) of B
- We get new information A
  - P(A)
  - P(A|B) probability of A can occur given B has occured
- New (updated) knowledge about B
  - Posterior probability P(B|A)

$$P(B|A) = \frac{P(A|B)P(B)}{P(A)}$$

## Random variables

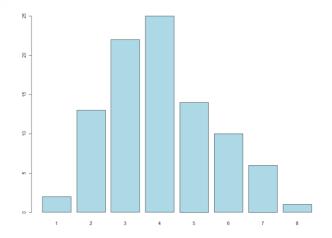
- Instead of having outcomes, we can have a variable X:
  - Outcomes  $\rightarrow \mathbb{R}$  Continuous random variables
  - Outcomes → N Discrete random variables

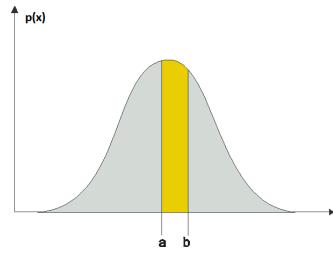
### **Examples:**

- X={amount of times the word "crisis" can be found in financial documents}
  - P(X=3)
- X={Time to download a specific file to a specific computer}
  - P(X=0.36 min)

## Distributions

- Discrete
  - Probability mass function P(x) for all feasible x
- Coninuous
  - Probability density function p(x)
    - $p(x \in [a,b]) = \int_a^b p(x)dx$
    - $p(x) \ge 0$ ,  $\int_{-\infty}^{+\infty} p(x) dx = 1$
  - Cumulative distribution function  $F(x) = \int_0^x p(t)dt$





# Expected value and variance

Expected value = mean value

$$-E(X) = \sum_{i=1}^{n} X_i P(X_i)$$

$$-E(X) = \int Xp(X)dX$$

 Variance how much values of random variable can deviate from mean value

$$-Var(X) = E(X - E(X))^{2} = E(X^{2}) - E(X)^{2}$$

## Probabilities

### Laws of probabilities

Sum rule (compute marginal probability)

$$p(X) = \sum_{Y} p(X,Y)$$
$$p(X) = \int p(X,Y)dY$$

Product rule

$$p(X,Y) = p(X|Y)p(Y)$$

Combination 1:

$$p(X) = \sum_{Y} p(X|Y)p(Y)$$
$$p(X) = \int p(X|Y)p(Y)dY$$

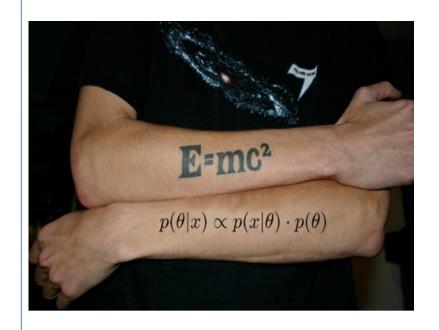
# Bayes theorem

### For random variables:

### **Bayes Theorem**

$$p(Y|X) = \frac{p(X|Y)p(Y)}{p(X)}$$
$$p(Y|X) \propto p(X|Y)p(Y)$$

$$p(Y|X) = \frac{p(X|Y)p(Y)}{\int p(X|Y)p(Y)dY}$$



## Some conventional distributions

### Bernoulli distribution

- Events: Success (X=1) and Failure (X=0)
- -P(X=1)=p, P(X=0)=1-p

- -E(X)=p
- -Var(X) = p(1-p)

Examples: Tossing coin, vinning a lottery,...

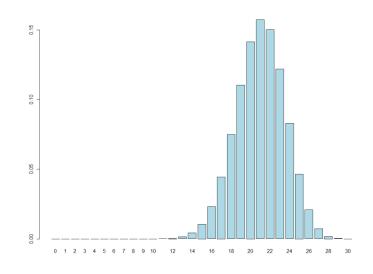
## Some conventional distributions

#### Binomial distribution

- Sequence of *n* Bernoulli events
- X={Amount of successes among these events}, X=0,...,n

$$P(X = r) = \frac{n!}{(n-r)! \, r!} p^r (1-p)^{n-r}$$

- EX = np
- Var(X) = np(1-p)



### Poisson distribution

- Customers of a bank n (in theory, endless population)
- Probability that a specific person will make a call to the bank between 13.00 and 14.00 a certain day is p
  - p can be very small if population is large (rare event)
  - Still, some people will make calls between 13.00 and 14.00 that day, and their amount may be quite big
  - A known quantity  $\lambda = np$  is mean amount of persons that call between 13.00 and 14.00
  - X={amount of persons that have called between 13.00 and 14.00}

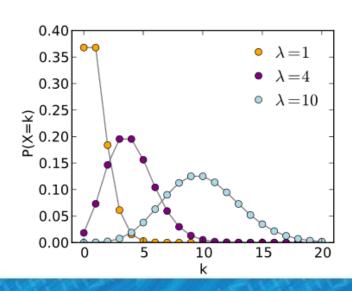
## Poisson distribution

• 
$$P(X = r) = \lim_{n \to \infty} \frac{n!}{(n-r)!r!} p^r (1-p)^{n-r}$$

It can be shown that

$$P(X=r) = \frac{\lambda^r e^{-\lambda}}{r!}$$

- $E(X) = \lambda$
- $Var(X) = \lambda$



## Poisson distribution

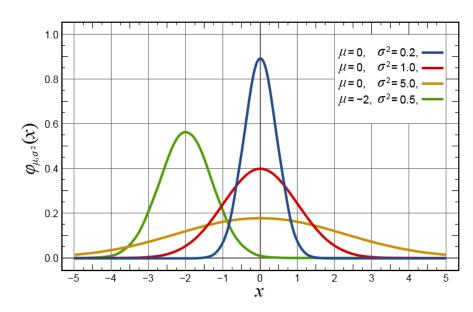
- Further properties:
  - Poisson distribution is a good approximation of the binomial distribution if n >20 and p < 0.05
  - Excellent approximation if  $n \ge 100$  and  $np \le 10$

## Normal distribution

- Appears in almost all applications
  - Difference between the times required to download two specific documents to a specific computer

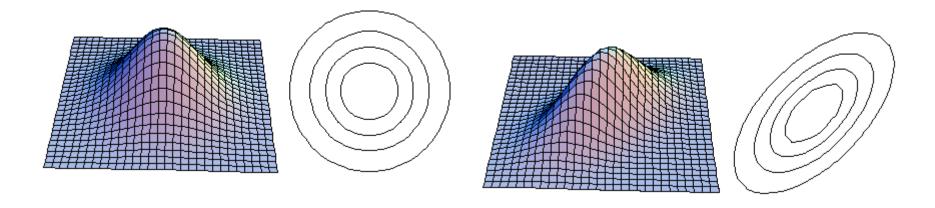
$$f(x) = \frac{1}{\sqrt{2\pi}\sigma} e^{-\frac{(x-\mu)^2}{2\sigma^2}}, \sigma > 0$$

- $E(X) = \mu$   $Var(X) = \sigma^2$



## Multivariate distributions

- Probability of two variables having certain values at the same time
  - P.D.F. p(x,y)
  - Correlation



# Basic ML ingridients

- Data *T*: observations
  - Features  $x_1, \dots x_p$
  - Targets  $y_1, \dots, y_r$

Case	$x_1$	$x_2$	y
1			
2			

- Mathematical Model  $P(x|w_1, ... w_k)$  or  $P(y|x, w_1, ... w_k)$ 
  - Example: Linear regression  $p(y|x, w) = N(w_0 + w_1 x, \sigma^2)$
- Learning algorithm (data  $\rightarrow$  get parameters  $\widehat{w}$  or p(w|T))
  - Maximum likelihood, Bayesian estimation
- Predict new data  $x_*$  by using the fitted model

## Probabilistic models

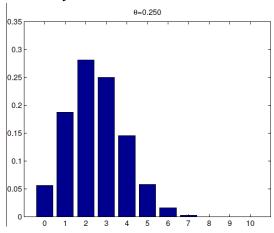
- A distribution p(x|w) or p(y|x,w)
- Example:

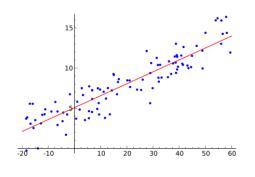
$$-x \sim Bin(n, \theta)$$

$$p(x = k|n, \theta) = \binom{n}{k} \theta^k (1 - \theta)^{n-k}$$

$$-y \sim N(\alpha_0 + \alpha_1 x, \sigma^2)$$

Learn basic distributions and their properties





Source: Wikipedia

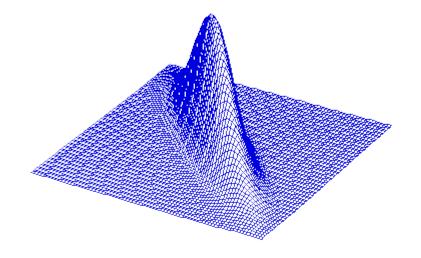
• Given dataset T and model p(x|w) or p(y|x,w)

– Frequentist approach: which combination of parameter values fits my data best?

- Bayesian approach: parameters are random variables, all feasible values are acceptable
  - Different parameter values have different probabilities

- Frequenist principle: Maximum likelihood principle
  - Compute likelihood p(T|w)

$$p(T|w) = \prod_{i=1}^{n} p(X_i|w)$$
$$p(T|w) = \prod_{i=1}^{n} p(Y_i|X_i,w)$$



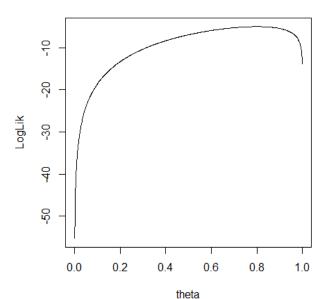
 Maximize the likelihood and find the optimal w\*

#### **Remarks:**

- Likelihood shows how much the chosen parameter value is proper for a specific model and the given data
- Normally log-likelihood is used in computations instead
- Other alternatives to ML exist...

Example: tossing a coin.

#### Log-likelihood



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## Bayesian probabilities

- Probability reflects your knowledge (uncertainty) about a phenomenon → subjective probabilities
  - Prior probability p(w), can be uninformative  $p(w) \propto 1$
  - Formulate a model, compute likelihood p(T|w)
  - Posterior probability p(w|T), after observing data
    - $p(w|T) \propto p(T|w)p(w)$
- Model parameters are considered as random variables
  - In real life, do not need to be random, but we model as random

- Bayesian principle
  - Compute p(w|T) and then decide yourself what to do with this (for ex. MAP, mean, median)
- Use bayes theorem

$$p(w|T) = \frac{p(T|w)p(w)}{p(T)} \propto p(T|w)p(w)$$

- p(T) is marginal likelihood
  - $p(T) = \int p(T|w)p(w)dw$  or
  - $p(T) = \sum_{i} p(T|w_i) p(w_i)$

Example: tossing a coin. Find  $p(\theta|T)$ , estimate posterior mean  $\theta^*$ 

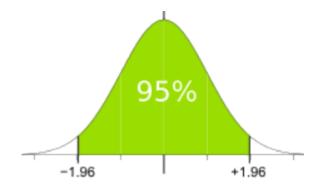
- How to chose the prior?
  - Expert knowledge about the phenomenon
  - Forcing a model to have a certain structure
    - Example: decision trees: prior prefers smaller trees

http://en.wikipedia.org/wiki/Conjugate prior

- Conjugacy
  - Distribution of the posterior is the same type as the distribution of the likelihood or prior
- Prior is the most controversial about Bayesian methods, but
  - When  $N \rightarrow \infty$ , data overwhelms the prior

# Measuring uncertainty

- Confidence interval (frequentist)
- Credible interval (Bayes)
- Prediction interval (models)



• Example: Prediction interval for  $Y \sim N(2x + 4, 1)$  at x = 5