

## [Demo] NLP Dataset for Customer Service Automation

<b>Company Type</b>	Electricity Suppliers
<b>Inquiry Category</b>	Damaged infrastructure reporting
<b>Inquiry Sub-Category</b>	Street Light Malfunction Reporting
<b>Description</b>	Customers report malfunctioning street lights, including light flickering, complete darkness, or any other issues, ensuring prompt rectification and improving public safety.
<b>Data Size</b>	5,201 paraphrases
<b>Want to buy data?</b>	Please contact <a href="mailto:nlp-data@gross.me">nlp-data@gross.me</a> via your business email address.

### Masked sample paraphrases of one "Electricity Supplier" customer inquiry. (Purchased data will not be masked.)

Is \_\_\_\_ possible to quickly fix \_\_\_\_ issue of dimly \_\_\_\_ streets \_\_\_\_ without delay \_\_\_\_ side?

Is \_\_\_\_ possible to quickly \_\_\_\_ streets \_\_\_\_ of nearby infrastructure problems?

\_\_\_\_ quickly address infrastructure issues that \_\_\_\_ dimly \_\_\_\_?

\_\_\_\_ we anticipate \_\_\_\_ intervention in addressing darkness \_\_\_\_ broken \_\_\_\_ street \_\_\_\_?

\_\_\_\_ dim \_\_\_\_ due \_\_\_\_ nearby infrastructure

Can \_\_\_\_ infrastructure \_\_\_\_ that caused \_\_\_\_ dimly \_\_\_\_ streets?

You \_\_\_\_ able \_\_\_\_ take immediate \_\_\_\_ poorly lit \_\_\_\_ because \_\_\_\_ infrastructure.

There \_\_\_\_ broken \_\_\_\_ there a \_\_\_\_ to \_\_\_\_ poorly lit streets?

\_\_\_\_ a way \_\_\_\_ fix \_\_\_\_ lit \_\_\_\_ there \_\_\_\_ broken infrastructure nearby?

\_\_\_\_ is a chance \_\_\_\_ quickly resolving \_\_\_\_ lit \_\_\_\_ damaged \_\_\_\_.

Is \_\_\_\_ possible \_\_\_\_ quickly \_\_\_\_ with broken infrastructure?

\_\_\_\_ possible \_\_\_\_ poorly lit street concerns \_\_\_\_ because of \_\_\_\_ infrastructure?

\_\_\_\_ there a way \_\_\_\_ streets caused by nearby infrastructure \_\_\_\_?

Can \_\_\_\_ quickly address the \_\_\_\_ lit streets?

Can \_\_\_\_ to \_\_\_\_ streets happen due to \_\_\_\_?

Can \_\_\_\_ rely \_\_\_\_ your assistance \_\_\_\_ a quick \_\_\_\_ the \_\_\_\_ brightened \_\_\_\_ due to \_\_\_\_ properties?

\_\_\_\_ there a chance of fixing \_\_\_\_ problem of \_\_\_\_ if you're \_\_\_\_ infrastructure that's \_\_\_\_ bad \_\_\_\_?

\_\_\_\_ prompt action \_\_\_\_ taken \_\_\_\_ fix \_\_\_\_ darkness \_\_\_\_ our \_\_\_\_ nearby infrastructure breaks?

\_\_\_\_ may \_\_\_\_ able to solve \_\_\_\_ lit streets \_\_\_\_ that \_\_\_\_ is a \_\_\_\_ nearby.

\_\_\_\_ you \_\_\_\_ us get \_\_\_\_ resolution to the \_\_\_\_ bright \_\_\_\_ failing properties?

Is \_\_\_\_ something you can do \_\_\_\_ fix darkened thoroughfares \_\_\_\_ faulty \_\_\_\_?

It's \_\_\_\_ poorly lit streets quickly if \_\_\_\_ remember \_\_\_\_ broken \_\_\_\_ nearby.

\_\_\_\_ quickly resolve \_\_\_\_ issue \_\_\_\_ dim \_\_\_\_ because of nearby infrastructure problems?

\_\_\_\_ possible \_\_\_\_ poorly \_\_\_\_ streets quickly because \_\_\_\_ broken infrastructure?

\_\_\_\_ to \_\_\_\_ dim streets \_\_\_\_ to infrastructure issues?

\_\_\_\_ for swift \_\_\_\_ poorly lit roads close to \_\_\_\_ infrastructures.

If you're \_\_\_\_ the \_\_\_\_ infrastructure, are there \_\_\_\_ chances \_\_\_\_ lit streets \_\_\_\_?

\_\_\_\_ the broken \_\_\_\_ there any chance of \_\_\_\_ streets quickly?

Is \_\_\_\_ way \_\_\_\_ lit \_\_\_\_ when there \_\_\_\_ other broken infrastructures \_\_\_\_?

Can \_\_\_\_\_ break in the \_\_\_\_\_ prompt \_\_\_\_\_ fix \_\_\_\_\_ darkness \_\_\_\_\_ the \_\_\_\_\_?

\_\_\_\_\_ you \_\_\_\_\_ deal with illumination issues \_\_\_\_\_ structures?

Is it possible to \_\_\_\_\_ the \_\_\_\_\_ streets messed \_\_\_\_\_?

\_\_\_\_\_ you are near \_\_\_\_\_ that \_\_\_\_\_ in \_\_\_\_\_ poor \_\_\_\_\_ you fix the problem \_\_\_\_\_ poorly \_\_\_\_\_ streets \_\_\_\_\_?

Is \_\_\_\_\_ possible \_\_\_\_\_ poorly lit \_\_\_\_\_ other \_\_\_\_\_ is broken?

\_\_\_\_\_ other broken infrastructure \_\_\_\_\_ is it \_\_\_\_\_ fix \_\_\_\_\_ lit streets?

\_\_\_\_\_ we anticipate timely intervention to address darkness \_\_\_\_\_ affecting \_\_\_\_\_?

Are \_\_\_\_\_ to fix the \_\_\_\_\_ lighting right \_\_\_\_\_?

\_\_\_\_\_ fix \_\_\_\_\_ lit streets in a short time if \_\_\_\_\_ that is in a \_\_\_\_\_ state?

\_\_\_\_\_ it \_\_\_\_\_ done \_\_\_\_\_ dim streets \_\_\_\_\_ to infrastructure issues?

\_\_\_\_\_ you able to fix \_\_\_\_\_ caused \_\_\_\_\_ the \_\_\_\_\_ infrastructure?

Can you fix the \_\_\_\_\_ infrastructure \_\_\_\_\_?

Is \_\_\_\_\_ possible \_\_\_\_\_ fix darkened \_\_\_\_\_ are \_\_\_\_\_ of adjacent faulty \_\_\_\_\_?

\_\_\_\_\_ to get the \_\_\_\_\_ street lighting \_\_\_\_\_ away?

\_\_\_\_\_ quickly resolve poorly lit street concerns due \_\_\_\_\_ around \_\_\_\_\_?

Is \_\_\_\_\_ possible \_\_\_\_\_ fix \_\_\_\_\_ lit streets \_\_\_\_\_ are \_\_\_\_\_ infrastructure in a \_\_\_\_\_ state?

\_\_\_\_\_ you are \_\_\_\_\_ that is \_\_\_\_\_ poor state, \_\_\_\_\_ there any \_\_\_\_\_ of fixing \_\_\_\_\_ problem of \_\_\_\_\_ lit \_\_\_\_\_?

\_\_\_\_\_ possible \_\_\_\_\_ resolve \_\_\_\_\_ streets \_\_\_\_\_ to adjacent infrastructure \_\_\_\_\_?

\_\_\_\_\_ you \_\_\_\_\_ to fix \_\_\_\_\_ poor \_\_\_\_\_ in \_\_\_\_\_ timely manor?

\_\_\_\_\_ any chance \_\_\_\_\_ fixing poorly lit \_\_\_\_\_ broken infrastructure?

\_\_\_\_\_ possible \_\_\_\_\_ dim streets \_\_\_\_\_ infrastructure issues quickly?

You \_\_\_\_\_ able to \_\_\_\_\_ lit \_\_\_\_\_ if you consider the \_\_\_\_\_ nearby.

\_\_\_\_\_ it possible to attend \_\_\_\_\_ poorly \_\_\_\_\_ to \_\_\_\_\_ infrastructure at the \_\_\_\_\_?

It \_\_\_\_\_ poorly lit \_\_\_\_\_ by considering the \_\_\_\_\_ infrastructure \_\_\_\_\_.

\_\_\_\_\_ depend on \_\_\_\_\_ a quick resolution to insufficiently \_\_\_\_\_ streets \_\_\_\_\_ to failing \_\_\_\_\_?

\_\_\_\_\_ you \_\_\_\_\_ dim streets quickly \_\_\_\_\_ nearby \_\_\_\_\_?

\_\_\_\_\_ the broken infrastructure, can you \_\_\_\_\_ hurry?

\_\_\_\_\_ to fast track \_\_\_\_\_ of poorly lit street concerns \_\_\_\_\_ by \_\_\_\_\_?

Can \_\_\_\_\_ be repaired quickly with \_\_\_\_\_ stuff?

\_\_\_\_\_ of \_\_\_\_\_ broken \_\_\_\_\_ you \_\_\_\_\_ be \_\_\_\_\_ to solve poorly lit \_\_\_\_\_.

Repairing dim streets \_\_\_\_\_ nearby \_\_\_\_\_?

Is it possible \_\_\_\_\_ poorly lit street \_\_\_\_\_ because \_\_\_\_\_ infrastructure \_\_\_\_\_?

Is it \_\_\_\_\_ fix \_\_\_\_\_ streets \_\_\_\_\_ if \_\_\_\_\_ to \_\_\_\_\_ infrastructure that's broken?

\_\_\_\_\_ are close \_\_\_\_\_ the infrastructure that is \_\_\_\_\_ state, will \_\_\_\_\_ to fix \_\_\_\_\_ poorly \_\_\_\_\_ streets quickly?

\_\_\_\_\_ streets if you are \_\_\_\_\_ to the infrastructure?

Can you \_\_\_\_\_ address the \_\_\_\_\_ poorly \_\_\_\_\_ streets \_\_\_\_\_ broken \_\_\_\_\_?

Is it possible \_\_\_\_\_ repair \_\_\_\_\_ with \_\_\_\_\_ nearby \_\_\_\_\_?

Can we rely on \_\_\_\_\_ in \_\_\_\_\_ a quick \_\_\_\_\_ brightened streets \_\_\_\_\_ nearby failing \_\_\_\_\_?

Can \_\_\_\_\_ streets quickly \_\_\_\_\_ broken stuff?

\_\_\_\_\_ way \_\_\_\_\_ quickly resolve the \_\_\_\_\_ dimly \_\_\_\_\_ streets due \_\_\_\_\_ infrastructure issues?

\_\_\_\_\_ able \_\_\_\_\_ fix the dim \_\_\_\_\_ caused \_\_\_\_\_ broken infrastructure.

Do you have \_\_\_\_\_ the dim \_\_\_\_\_ with by broken \_\_\_\_\_?

Are there \_\_\_\_\_ to quickly resolve \_\_\_\_\_ because of \_\_\_\_\_ infrastructure issues?

You \_\_\_\_\_ be \_\_\_\_\_ to solve \_\_\_\_\_ lit streets \_\_\_\_\_ the \_\_\_\_\_ infrastructure \_\_\_\_\_.

\_\_\_\_\_ you're close to the broken infrastructure, \_\_\_\_\_ fixing poorly \_\_\_\_\_ quickly?

\_\_\_\_\_ that \_\_\_\_\_ will tackle this \_\_\_\_\_ delay \_\_\_\_\_ account the badly lit avenues?

\_\_\_\_\_ dim \_\_\_\_\_ because of nearby \_\_\_\_\_?

\_\_\_\_\_ fix darkened streets \_\_\_\_\_ a result of faulty \_\_\_\_\_?

Is there \_\_\_\_\_ of \_\_\_\_\_ the \_\_\_\_\_ lit \_\_\_\_\_ broken infrastructure?

When there are \_\_\_\_\_ broken \_\_\_\_\_ nearby \_\_\_\_\_ a way \_\_\_\_\_ the \_\_\_\_\_ lit \_\_\_\_\_?

\_\_\_\_\_ you fix \_\_\_\_\_ illuminated streets from \_\_\_\_\_ ?  
 Is \_\_\_\_\_ fix poorly \_\_\_\_\_ streets with \_\_\_\_\_ broken infrastructure?  
 \_\_\_\_\_ you are close to \_\_\_\_\_ that is \_\_\_\_\_ bad \_\_\_\_\_ the problems \_\_\_\_\_ poorly lit streets \_\_\_\_\_?  
 Is \_\_\_\_\_ possible \_\_\_\_\_ fix \_\_\_\_\_ that are \_\_\_\_\_ with by \_\_\_\_\_ infrastructure?  
 Can we \_\_\_\_\_ intervention \_\_\_\_\_ addressing the darkness \_\_\_\_\_ broken \_\_\_\_\_?  
 \_\_\_\_\_ to the infrastructure that's broken, \_\_\_\_\_ have a chance of \_\_\_\_\_ poorly \_\_\_\_\_ streets \_\_\_\_\_?  
 \_\_\_\_\_ of repairing dim \_\_\_\_\_ damaged nearby \_\_\_\_\_?  
 Is \_\_\_\_\_ of \_\_\_\_\_ lit streets fixed soon \_\_\_\_\_ with \_\_\_\_\_?  
 \_\_\_\_\_ the issue of \_\_\_\_\_ lit \_\_\_\_\_ the infrastructure is \_\_\_\_\_?  
 \_\_\_\_\_ fix the \_\_\_\_\_ that \_\_\_\_\_ dark because \_\_\_\_\_ nearby infrastructure \_\_\_\_\_ without delay?  
 \_\_\_\_\_ quickly \_\_\_\_\_ the \_\_\_\_\_ lit \_\_\_\_\_ due \_\_\_\_\_ broken infrastructure?  
 There \_\_\_\_\_ a chance to \_\_\_\_\_ resolve \_\_\_\_\_ near \_\_\_\_\_ infrastructures.  
 Can \_\_\_\_\_ address the \_\_\_\_\_ that \_\_\_\_\_ dimly lit \_\_\_\_\_?  
 \_\_\_\_\_ close \_\_\_\_\_ infrastructure that \_\_\_\_\_ in a \_\_\_\_\_ is there any chance of fixing \_\_\_\_\_ poorly \_\_\_\_\_ streets \_\_\_\_\_?  
 \_\_\_\_\_ repair dim streets with \_\_\_\_\_ nearby \_\_\_\_\_.  
 Is there \_\_\_\_\_ way \_\_\_\_\_ quickly \_\_\_\_\_ because of \_\_\_\_\_ infrastructure?  
 Is it \_\_\_\_\_ quickly with dimly \_\_\_\_\_ streets because \_\_\_\_\_ nearby \_\_\_\_\_ problems?  
 Is it \_\_\_\_\_ to \_\_\_\_\_ resolve poorly lit \_\_\_\_\_ broken \_\_\_\_\_ us?  
 \_\_\_\_\_ you quickly resolve \_\_\_\_\_ crumbling structures with \_\_\_\_\_ setbacks?  
 \_\_\_\_\_ it possible \_\_\_\_\_ fix \_\_\_\_\_ poor \_\_\_\_\_ caused \_\_\_\_\_ nearby damaged \_\_\_\_\_ away?  
 \_\_\_\_\_ we \_\_\_\_\_ on your \_\_\_\_\_ in \_\_\_\_\_ quick resolution \_\_\_\_\_ insufficiently brightened streets due \_\_\_\_\_ failing \_\_\_\_\_?  
 Is \_\_\_\_\_ possible \_\_\_\_\_ address the problem with \_\_\_\_\_ streets \_\_\_\_\_ broken \_\_\_\_\_?  
 Is it \_\_\_\_\_ your power to \_\_\_\_\_ darkened \_\_\_\_\_ faulty structures?  
 If \_\_\_\_\_ close to \_\_\_\_\_ infrastructure \_\_\_\_\_ is \_\_\_\_\_ can you \_\_\_\_\_ the \_\_\_\_\_ of \_\_\_\_\_ streets \_\_\_\_\_?  
 Can \_\_\_\_\_ timely intervention from \_\_\_\_\_ addressing continued \_\_\_\_\_ around \_\_\_\_\_?  
 \_\_\_\_\_ we rely on \_\_\_\_\_ with the \_\_\_\_\_ brightened \_\_\_\_\_ due to failing \_\_\_\_\_?  
 \_\_\_\_\_ there a chance \_\_\_\_\_ streets quickly with the \_\_\_\_\_ infrastructure?  
 \_\_\_\_\_ the problem \_\_\_\_\_ poorly \_\_\_\_\_ fixed quickly \_\_\_\_\_ you \_\_\_\_\_ to the \_\_\_\_\_ infrastructure?  
 Is \_\_\_\_\_ any chance of fixing \_\_\_\_\_ close \_\_\_\_\_ the \_\_\_\_\_ infrastructure?  
 Can \_\_\_\_\_ fix \_\_\_\_\_ in a hurry \_\_\_\_\_ infrastructure \_\_\_\_\_?  
 Are you able to deal \_\_\_\_\_ lighting caused \_\_\_\_\_ infrastructures?  
 Is \_\_\_\_\_ to \_\_\_\_\_ dimly-lit roads due \_\_\_\_\_ infrastructure at once?  
 \_\_\_\_\_ it possible to immediately fix \_\_\_\_\_ lit \_\_\_\_\_ broken \_\_\_\_\_?  
 \_\_\_\_\_ fix the \_\_\_\_\_ dimly illuminated \_\_\_\_\_ to damaged infrastructure?  
 Is \_\_\_\_\_ quickly \_\_\_\_\_ poor lit street concerns \_\_\_\_\_ infrastructure \_\_\_\_\_ us?  
 Is \_\_\_\_\_ fix \_\_\_\_\_ streets \_\_\_\_\_ of infrastructure damage without delay?  
 Can we rely \_\_\_\_\_ help \_\_\_\_\_ resolution \_\_\_\_\_ bright streets \_\_\_\_\_ to \_\_\_\_\_ properties?  
 \_\_\_\_\_ taken quickly \_\_\_\_\_ fix \_\_\_\_\_ in our \_\_\_\_\_ break in the infrastructure?  
 \_\_\_\_\_ you \_\_\_\_\_ the poor \_\_\_\_\_ in a hurry?  
 \_\_\_\_\_ possible to \_\_\_\_\_ action \_\_\_\_\_ poorly \_\_\_\_\_ because of faulty infrastructure?  
 Is \_\_\_\_\_ issue \_\_\_\_\_ poorly \_\_\_\_\_ quickly with \_\_\_\_\_ broken infrastructure \_\_\_\_\_ to \_\_\_\_\_?  
 Is \_\_\_\_\_ possible \_\_\_\_\_ roadway links \_\_\_\_\_ facilities immediately?  
 \_\_\_\_\_ a chance of fixing \_\_\_\_\_ if you're \_\_\_\_\_ to the \_\_\_\_\_ broken?  
 Can you repair \_\_\_\_\_ damaged \_\_\_\_\_ stuff?  
 \_\_\_\_\_ you \_\_\_\_\_ the broken \_\_\_\_\_ will \_\_\_\_\_ be a \_\_\_\_\_ fixing poorly \_\_\_\_\_ quickly?  
 Is there a \_\_\_\_\_ that \_\_\_\_\_ of \_\_\_\_\_ lit \_\_\_\_\_ be fixed quickly if \_\_\_\_\_ are close \_\_\_\_\_ is \_\_\_\_\_?  
 Should \_\_\_\_\_ expect timely \_\_\_\_\_ darkness around broken \_\_\_\_\_ street lighting \_\_\_\_\_?  
 \_\_\_\_\_ you \_\_\_\_\_ fix the \_\_\_\_\_ street lighting caused \_\_\_\_\_ infrastructure?  
 Is the issue \_\_\_\_\_ streets \_\_\_\_\_ infrastructure that's \_\_\_\_\_ next to it?  
 If \_\_\_\_\_ near \_\_\_\_\_ broken infrastructure, \_\_\_\_\_ any \_\_\_\_\_ of \_\_\_\_\_ poorly \_\_\_\_\_ streets \_\_\_\_\_?

Is it \_\_\_\_ to \_\_\_\_ that \_\_\_\_ a \_\_\_\_ of faulty \_\_\_\_?

\_\_\_\_ you \_\_\_\_ fix the situation \_\_\_\_ dimly \_\_\_\_ streets \_\_\_\_ to \_\_\_\_?

\_\_\_\_ get you to \_\_\_\_ around \_\_\_\_ facilities that affect \_\_\_\_ lighting?

If \_\_\_\_ close \_\_\_\_ the broken infrastructure, will \_\_\_\_ able to \_\_\_\_ streets \_\_\_\_?

Is \_\_\_\_ fixing poorly \_\_\_\_ quickly if you \_\_\_\_ close to the infrastructure that \_\_\_\_ a \_\_\_\_?

\_\_\_\_ you quickly \_\_\_\_ the \_\_\_\_ dimly \_\_\_\_ streets \_\_\_\_ to \_\_\_\_ infrastructure?

\_\_\_\_ be able \_\_\_\_ fix \_\_\_\_ dimly lit \_\_\_\_ by broken infrastructure.

Are \_\_\_\_ any ways \_\_\_\_ quickly \_\_\_\_ the \_\_\_\_ lit \_\_\_\_ due to \_\_\_\_ infrastructure \_\_\_\_?

\_\_\_\_ timely intervention on your \_\_\_\_ to address \_\_\_\_ broken \_\_\_\_?

\_\_\_\_ able \_\_\_\_ expedite \_\_\_\_ darkened thoroughfares that are \_\_\_\_ of \_\_\_\_ structures?

Can \_\_\_\_ quickly resolve the problem \_\_\_\_ insufficiently \_\_\_\_ infrastructure?

There \_\_\_\_ a \_\_\_\_ fix \_\_\_\_ darkened streets caused \_\_\_\_ neighboring \_\_\_\_ challenges.

Is there anything you \_\_\_\_ poorly \_\_\_\_ if \_\_\_\_ are close \_\_\_\_ infrastructure that \_\_\_\_ in a \_\_\_\_ state?

Is \_\_\_\_ possible to \_\_\_\_ the dim street lighting \_\_\_\_ caused \_\_\_\_?

Do \_\_\_\_ have \_\_\_\_ ability to expedite \_\_\_\_ are a \_\_\_\_ of \_\_\_\_ structures?

Is \_\_\_\_ to fast \_\_\_\_ the \_\_\_\_ poorly lit street concerns \_\_\_\_ broken \_\_\_\_?

Near \_\_\_\_ broken infrastructure, \_\_\_\_ fix \_\_\_\_ street light?

Capable \_\_\_\_ dim \_\_\_\_ quickly \_\_\_\_ broken nearby \_\_\_\_?

\_\_\_\_ we \_\_\_\_ of the issue with darkened \_\_\_\_ damaged fixtures?

\_\_\_\_ there \_\_\_\_ way to quickly \_\_\_\_ the issue with \_\_\_\_ that \_\_\_\_ dimly \_\_\_\_ nearby infrastructure \_\_\_\_?

\_\_\_\_ it possible to \_\_\_\_ the \_\_\_\_ with \_\_\_\_ lit streets \_\_\_\_ infrastructure?

Is it \_\_\_\_ with streets \_\_\_\_ are dimly \_\_\_\_ due to nearby \_\_\_\_?

\_\_\_\_ there any chance of \_\_\_\_ streets with \_\_\_\_ broken \_\_\_\_?

If you are \_\_\_\_ to \_\_\_\_ infrastructure, do you \_\_\_\_ of \_\_\_\_ lit \_\_\_\_?

Is \_\_\_\_ a \_\_\_\_ fix poorly \_\_\_\_ quickly if you're \_\_\_\_ broken infrastructure?

Is \_\_\_\_ possible to resolve \_\_\_\_ infrastructure issues?

Is it \_\_\_\_ fix \_\_\_\_ streets \_\_\_\_ adjacent broken \_\_\_\_?

Can you \_\_\_\_ issues \_\_\_\_ dimly lit streets?

\_\_\_\_ you quickly fix the \_\_\_\_ broken infrastructure?

\_\_\_\_ it possible to fix \_\_\_\_ with \_\_\_\_ stuff?

\_\_\_\_ there \_\_\_\_ way to fix dusky roads \_\_\_\_?

Is it \_\_\_\_ to \_\_\_\_ poorly lit streets if \_\_\_\_ close \_\_\_\_ in a \_\_\_\_?

\_\_\_\_ possible to \_\_\_\_ to \_\_\_\_ roadways \_\_\_\_ by \_\_\_\_ at once?

Is it possible to \_\_\_\_ the \_\_\_\_ streets if \_\_\_\_ the \_\_\_\_ is broken?

\_\_\_\_ an immediate \_\_\_\_ for \_\_\_\_ streets caused by infrastructure challenges?

\_\_\_\_ of swift resolution \_\_\_\_ poorly lit roads close \_\_\_\_ damaged \_\_\_\_.

Is \_\_\_\_ possible for \_\_\_\_ dim streets \_\_\_\_ of infrastructure \_\_\_\_?

\_\_\_\_ immediate \_\_\_\_ taken \_\_\_\_ poorly \_\_\_\_ streets because of faulty \_\_\_\_?

\_\_\_\_ quickly \_\_\_\_ fix poorly lit roads \_\_\_\_ things?

\_\_\_\_ action \_\_\_\_ taken \_\_\_\_ the darkness \_\_\_\_ our \_\_\_\_ after a break \_\_\_\_ infrastructure?

\_\_\_\_ are \_\_\_\_ the broken infrastructure, do you \_\_\_\_ any \_\_\_\_ of \_\_\_\_ lit \_\_\_\_?

\_\_\_\_ it possible to \_\_\_\_ address \_\_\_\_ lit streets caused \_\_\_\_ infrastructure?

If \_\_\_\_ close to \_\_\_\_ broken \_\_\_\_ can \_\_\_\_ fix poorly \_\_\_\_ streets \_\_\_\_?

It is possible \_\_\_\_ dim streets \_\_\_\_ of \_\_\_\_.

There \_\_\_\_ a \_\_\_\_ to \_\_\_\_ poorly lit streets \_\_\_\_ broken \_\_\_\_ nearby.

Is there \_\_\_\_ way to \_\_\_\_ dim street \_\_\_\_ broken \_\_\_\_?

If you are \_\_\_\_ to \_\_\_\_ that is \_\_\_\_ a \_\_\_\_ you have any chance \_\_\_\_ lit \_\_\_\_?

\_\_\_\_ it possible \_\_\_\_ poor \_\_\_\_ lighting caused by damaged \_\_\_\_?

\_\_\_\_ anticipate timely intervention \_\_\_\_ your \_\_\_\_ addressing darkness surrounding \_\_\_\_?

\_\_\_\_ are close \_\_\_\_ that is \_\_\_\_ you \_\_\_\_ able \_\_\_\_ fix poorly lit streets quickly?

Is it \_\_\_\_\_ quickly \_\_\_\_\_ poorly \_\_\_\_\_ concerns caused \_\_\_\_\_ broken \_\_\_\_\_?  
 \_\_\_\_\_ you quickly fix \_\_\_\_\_ lit \_\_\_\_\_ near \_\_\_\_\_ infrastructure?

Is \_\_\_\_\_ possible to \_\_\_\_\_ poorly \_\_\_\_\_ quickly, considering \_\_\_\_\_ nearby?

Can we \_\_\_\_\_ on your assistance \_\_\_\_\_ quick resolution of \_\_\_\_\_ brightened \_\_\_\_\_ to \_\_\_\_\_?

Is \_\_\_\_\_ anything \_\_\_\_\_ can do \_\_\_\_\_ lit streets \_\_\_\_\_ you \_\_\_\_\_ close to \_\_\_\_\_ that is \_\_\_\_\_?  
 \_\_\_\_\_ could \_\_\_\_\_ an immediate fix \_\_\_\_\_ darkened \_\_\_\_\_ infrastructure challenges.

Is there \_\_\_\_\_ way to \_\_\_\_\_ resolve poorly-lit \_\_\_\_\_ to \_\_\_\_\_?

Can \_\_\_\_\_ dim \_\_\_\_\_ problem asap?

If \_\_\_\_\_ are near \_\_\_\_\_ broken infrastructure, \_\_\_\_\_ fixing the problem \_\_\_\_\_ poorly lit streets?  
 \_\_\_\_\_ quickly \_\_\_\_\_ with \_\_\_\_\_ lit \_\_\_\_\_ concerns arising out \_\_\_\_\_ broken infrastructure?  
 \_\_\_\_\_ on \_\_\_\_\_ quickly on insufficiently brightened streets due \_\_\_\_\_ failing properties?  
 \_\_\_\_\_ there a \_\_\_\_\_ to fix streets that \_\_\_\_\_ of \_\_\_\_\_?

Can \_\_\_\_\_ fix the \_\_\_\_\_ in a \_\_\_\_\_ near \_\_\_\_\_?  
 \_\_\_\_\_ be \_\_\_\_\_ poorly lit streets, considering \_\_\_\_\_ broken infrastructure \_\_\_\_\_.  
 \_\_\_\_\_ the \_\_\_\_\_ to \_\_\_\_\_ fix dimly \_\_\_\_\_ due to adjacent \_\_\_\_\_ infrastructure?

Is \_\_\_\_\_ of \_\_\_\_\_ lit streets fixed \_\_\_\_\_ enough, \_\_\_\_\_ broken \_\_\_\_\_ next \_\_\_\_\_ it?  
 \_\_\_\_\_ possible \_\_\_\_\_ can solve poorly \_\_\_\_\_ streets with the \_\_\_\_\_.

Is \_\_\_\_\_ possible \_\_\_\_\_ resolve \_\_\_\_\_ with \_\_\_\_\_ lit streets \_\_\_\_\_ to \_\_\_\_\_ infrastructure \_\_\_\_\_?  
 \_\_\_\_\_ for you to \_\_\_\_\_ dim street \_\_\_\_\_ caused by \_\_\_\_\_ infrastructure?

Can we get \_\_\_\_\_ to address \_\_\_\_\_ broken \_\_\_\_\_ lighting matters?

Can you repair \_\_\_\_\_ light \_\_\_\_\_ infrastructure?

Is it \_\_\_\_\_ darkness \_\_\_\_\_ neighborhood \_\_\_\_\_ a break in infrastructure?

Could \_\_\_\_\_ dimly \_\_\_\_\_ roads that are caused \_\_\_\_\_ broken \_\_\_\_\_?

Is \_\_\_\_\_ feasible \_\_\_\_\_ resolve dim streets \_\_\_\_\_ infrastructure issues?

Is it possible to \_\_\_\_\_ dimly \_\_\_\_\_ caused by broken \_\_\_\_\_?

Is \_\_\_\_\_ fix \_\_\_\_\_ of poorly lit streets \_\_\_\_\_ if \_\_\_\_\_ are \_\_\_\_\_ the \_\_\_\_\_ that is broken?

There is \_\_\_\_\_ broken infrastructure \_\_\_\_\_ so is \_\_\_\_\_ fix \_\_\_\_\_ lit streets?

Able to \_\_\_\_\_ nearby stuff?

\_\_\_\_\_ possible \_\_\_\_\_ attend \_\_\_\_\_ dimly-lit roads with faulty infrastructure \_\_\_\_\_ same \_\_\_\_\_?

If \_\_\_\_\_ the \_\_\_\_\_ infrastructure, \_\_\_\_\_ it \_\_\_\_\_ to fix \_\_\_\_\_ poorly lit streets \_\_\_\_\_?

If you \_\_\_\_\_ close to \_\_\_\_\_ that \_\_\_\_\_ you \_\_\_\_\_ chance of fixing the \_\_\_\_\_ lit \_\_\_\_\_?  
 \_\_\_\_\_ there \_\_\_\_\_ of \_\_\_\_\_ poorly lit streets \_\_\_\_\_ the broken \_\_\_\_\_?  
 \_\_\_\_\_ it \_\_\_\_\_ your ability \_\_\_\_\_ fix \_\_\_\_\_ thoroughfares that \_\_\_\_\_ caused by \_\_\_\_\_?

There is a \_\_\_\_\_ of \_\_\_\_\_ resolving \_\_\_\_\_ lit \_\_\_\_\_ to \_\_\_\_\_.  
 \_\_\_\_\_ to \_\_\_\_\_ darkened thoroughfares that \_\_\_\_\_ a \_\_\_\_\_ nearby structures?

Are \_\_\_\_\_ expediently fix darkened thoroughfares that \_\_\_\_\_ faulty structures?

Can there \_\_\_\_\_ fix for darkened streets \_\_\_\_\_ caused \_\_\_\_\_ infrastructure \_\_\_\_\_?

Is \_\_\_\_\_ chance of \_\_\_\_\_ quickly if you are \_\_\_\_\_ to the infrastructure \_\_\_\_\_ is \_\_\_\_\_?  
 \_\_\_\_\_ it possible \_\_\_\_\_ issue \_\_\_\_\_ lit streets \_\_\_\_\_ due to nearby infrastructure \_\_\_\_\_?  
 \_\_\_\_\_ any way \_\_\_\_\_ quickly resolve \_\_\_\_\_ problem \_\_\_\_\_ dimly lit \_\_\_\_\_ nearby \_\_\_\_\_ problems?

If you \_\_\_\_\_ is \_\_\_\_\_ infrastructure nearby, you could be able \_\_\_\_\_ streets quickly.

Is \_\_\_\_\_ possible to attend to dimly-lit \_\_\_\_\_ infrastructure \_\_\_\_\_ same \_\_\_\_\_?

Can there be \_\_\_\_\_ fix for \_\_\_\_\_ caused \_\_\_\_\_ challenges?  
 \_\_\_\_\_ it possible \_\_\_\_\_ problem with dimly lit \_\_\_\_\_ nearby \_\_\_\_\_ issues?  
 \_\_\_\_\_ it \_\_\_\_\_ to \_\_\_\_\_ dim streets \_\_\_\_\_ broken stuff?

Is there a \_\_\_\_\_ fixing poorly lit \_\_\_\_\_ you \_\_\_\_\_ close to \_\_\_\_\_ infrastructure \_\_\_\_\_ a \_\_\_\_\_ state?  
 \_\_\_\_\_ are close \_\_\_\_\_ the \_\_\_\_\_ is \_\_\_\_\_ a \_\_\_\_\_ the \_\_\_\_\_ of poorly lit streets could be \_\_\_\_\_.

Is \_\_\_\_\_ to \_\_\_\_\_ lit streets if you \_\_\_\_\_ close \_\_\_\_\_ infrastructure that's \_\_\_\_\_?  
 \_\_\_\_\_ lit \_\_\_\_\_ may \_\_\_\_\_ solved by you, \_\_\_\_\_ the broken \_\_\_\_\_.  
 \_\_\_\_\_ you \_\_\_\_\_ dim street \_\_\_\_\_ problem right \_\_\_\_\_?

\_\_\_\_\_ there a \_\_\_\_\_ to fix \_\_\_\_\_ lit streets \_\_\_\_\_ ?  
 Is \_\_\_\_\_ possible to \_\_\_\_\_ streets \_\_\_\_\_ infrastructure problems?  
 \_\_\_\_\_ it \_\_\_\_\_ deal \_\_\_\_\_ with poorly lit street \_\_\_\_\_ that \_\_\_\_\_ of \_\_\_\_\_ infrastructure?  
 \_\_\_\_\_ it \_\_\_\_\_ fix \_\_\_\_\_ lit streets \_\_\_\_\_ given the \_\_\_\_\_ infrastructure?  
 Is \_\_\_\_\_ of an \_\_\_\_\_ fix for \_\_\_\_\_ caused by \_\_\_\_\_ challenges?  
 Can there be a \_\_\_\_\_ of \_\_\_\_\_ lit \_\_\_\_\_ with \_\_\_\_\_ infrastructure nearby?  
 If \_\_\_\_\_ the \_\_\_\_\_ that is \_\_\_\_\_ a poor \_\_\_\_\_ do you \_\_\_\_\_ chance of fixing poorly \_\_\_\_\_ streets \_\_\_\_\_ ?  
 Can \_\_\_\_\_ taken \_\_\_\_\_ in the \_\_\_\_\_ after a break in \_\_\_\_\_ infrastructure?  
 \_\_\_\_\_ there a way \_\_\_\_\_ fix \_\_\_\_\_ streets \_\_\_\_\_ other infrastructure \_\_\_\_\_ ?  
 \_\_\_\_\_ be possible to fix the \_\_\_\_\_ street \_\_\_\_\_ infrastructure?  
 \_\_\_\_\_ it \_\_\_\_\_ darkened thoroughfares \_\_\_\_\_ are the \_\_\_\_\_ of faulty structures?  
 \_\_\_\_\_ there is a broken \_\_\_\_\_ you can solve \_\_\_\_\_ .  
 \_\_\_\_\_ it possible to fix \_\_\_\_\_ broken infrastructure nearby.  
 Can \_\_\_\_\_ fix \_\_\_\_\_ dim \_\_\_\_\_ asap?  
 Can \_\_\_\_\_ be \_\_\_\_\_ immediate \_\_\_\_\_ dark streets \_\_\_\_\_ are caused \_\_\_\_\_ infrastructure \_\_\_\_\_ ?  
 Is it \_\_\_\_\_ streets if you are \_\_\_\_\_ the \_\_\_\_\_ infrastructure?  
 After \_\_\_\_\_ in \_\_\_\_\_ infrastructure, can \_\_\_\_\_ be taken to \_\_\_\_\_ darkness \_\_\_\_\_ neighborhood?  
 Is \_\_\_\_\_ possible \_\_\_\_\_ lit streets \_\_\_\_\_ if you are close \_\_\_\_\_ the \_\_\_\_\_ that is \_\_\_\_\_ a \_\_\_\_\_ ?  
 \_\_\_\_\_ dim streets be \_\_\_\_\_ infrastructure issues?  
 If \_\_\_\_\_ to the \_\_\_\_\_ broken, \_\_\_\_\_ you have \_\_\_\_\_ chance of fixing \_\_\_\_\_ streets quickly?  
 Is \_\_\_\_\_ fix \_\_\_\_\_ darkened \_\_\_\_\_ due \_\_\_\_\_ infrastructure challenges?  
 \_\_\_\_\_ can possibly \_\_\_\_\_ poorly \_\_\_\_\_ if \_\_\_\_\_ consider \_\_\_\_\_ broken infrastructure \_\_\_\_\_ .  
 \_\_\_\_\_ there be a \_\_\_\_\_ quickly address the \_\_\_\_\_ with \_\_\_\_\_ lit \_\_\_\_\_ by \_\_\_\_\_ ?  
 \_\_\_\_\_ done quickly \_\_\_\_\_ fix the \_\_\_\_\_ our neighborhood after a break \_\_\_\_\_ nearby \_\_\_\_\_ ?  
 Could you quickly \_\_\_\_\_ roads caused \_\_\_\_\_ broken infrastructure?  
 \_\_\_\_\_ streets \_\_\_\_\_ with \_\_\_\_\_ nearby stuff?  
 Should \_\_\_\_\_ streets \_\_\_\_\_ due to \_\_\_\_\_ issues?  
 \_\_\_\_\_ you fix \_\_\_\_\_ dim \_\_\_\_\_ caused by the \_\_\_\_\_ ?  
 \_\_\_\_\_ possible to \_\_\_\_\_ address \_\_\_\_\_ lit \_\_\_\_\_ concerns caused \_\_\_\_\_ infrastructure \_\_\_\_\_ us?  
 Can \_\_\_\_\_ intervention \_\_\_\_\_ addressing darkness around broken facilities \_\_\_\_\_ street \_\_\_\_\_ ?  
 If you're close \_\_\_\_\_ in a bad state, \_\_\_\_\_ you \_\_\_\_\_ of fixing poorly \_\_\_\_\_ quickly?  
 \_\_\_\_\_ resolve dim streets \_\_\_\_\_ due \_\_\_\_\_ infrastructure \_\_\_\_\_ ?  
 Is \_\_\_\_\_ problem of badly lit streets \_\_\_\_\_ infrastructure \_\_\_\_\_ ?  
 It's possible \_\_\_\_\_ dim \_\_\_\_\_ of nearby infrastructure.  
 Is \_\_\_\_\_ a \_\_\_\_\_ to quickly \_\_\_\_\_ poorly \_\_\_\_\_ concerns \_\_\_\_\_ broken infrastructure?  
 Is \_\_\_\_\_ issue of \_\_\_\_\_ streets fixed more \_\_\_\_\_ with \_\_\_\_\_ broken \_\_\_\_\_ to \_\_\_\_\_ ?  
 Is \_\_\_\_\_ a \_\_\_\_\_ to \_\_\_\_\_ of dimly lit streets caused \_\_\_\_\_ broken \_\_\_\_\_ ?  
 Are you able \_\_\_\_\_ thoroughfares that \_\_\_\_\_ a result \_\_\_\_\_ structures?  
 \_\_\_\_\_ the issue of \_\_\_\_\_ roads, linked \_\_\_\_\_ impaired \_\_\_\_\_ structures be \_\_\_\_\_ ?  
 It's \_\_\_\_\_ to solve \_\_\_\_\_ lit \_\_\_\_\_ with \_\_\_\_\_ nearby.  
 \_\_\_\_\_ issue of \_\_\_\_\_ streets resolved soon \_\_\_\_\_ with the \_\_\_\_\_ ?  
 \_\_\_\_\_ possible for \_\_\_\_\_ to \_\_\_\_\_ dark thoroughfares \_\_\_\_\_ a result \_\_\_\_\_ faulty \_\_\_\_\_ ?  
 \_\_\_\_\_ is possible \_\_\_\_\_ streets \_\_\_\_\_ because of nearby \_\_\_\_\_ .  
 Is it \_\_\_\_\_ to resolve the \_\_\_\_\_ dimly \_\_\_\_\_ streets \_\_\_\_\_ issues?  
 \_\_\_\_\_ you are near \_\_\_\_\_ broken \_\_\_\_\_ be able to \_\_\_\_\_ poorly \_\_\_\_\_ ?  
 Is it \_\_\_\_\_ to quickly \_\_\_\_\_ poorly-lit \_\_\_\_\_ with \_\_\_\_\_ ?  
 You \_\_\_\_\_ poorly \_\_\_\_\_ if you consider the \_\_\_\_\_ infrastructure nearby.  
 There is \_\_\_\_\_ chance \_\_\_\_\_ of \_\_\_\_\_ lit roads close \_\_\_\_\_ damaged \_\_\_\_\_ .  
 \_\_\_\_\_ you fix poorly lit \_\_\_\_\_ quickly \_\_\_\_\_ to the \_\_\_\_\_ that is \_\_\_\_\_ ?  
 Is it \_\_\_\_\_ to fix the \_\_\_\_\_ broken infrastructure nearby?

Can \_\_\_\_\_ depend on \_\_\_\_\_ assistance in \_\_\_\_\_ insufficiently \_\_\_\_\_ to nearby \_\_\_\_\_ ?

\_\_\_\_\_ there be \_\_\_\_\_ quick resolution \_\_\_\_\_ inadequately illuminated \_\_\_\_\_ damages?

There is a chance for \_\_\_\_\_ roads near \_\_\_\_\_.

\_\_\_\_\_ we \_\_\_\_\_ on you \_\_\_\_\_ insufficiently \_\_\_\_\_ streets due to failing \_\_\_\_\_ ?

Fix \_\_\_\_\_ our neighborhood \_\_\_\_\_ break in \_\_\_\_\_ infrastructure \_\_\_\_\_ be done \_\_\_\_\_.

Is \_\_\_\_\_ possible \_\_\_\_\_ quickly address the \_\_\_\_\_ lit \_\_\_\_\_ issues?

If \_\_\_\_\_ are close to \_\_\_\_\_ any chance \_\_\_\_\_ fixing poorly lit \_\_\_\_\_ quickly?

If \_\_\_\_\_ close \_\_\_\_\_ the \_\_\_\_\_ can you \_\_\_\_\_ the poorly lit streets \_\_\_\_\_ ?

\_\_\_\_\_ we expect \_\_\_\_\_ intervention in addressing \_\_\_\_\_ broken \_\_\_\_\_ affecting \_\_\_\_\_ ?

Is there a way to \_\_\_\_\_ other \_\_\_\_\_ is \_\_\_\_\_ ?

Is it possible \_\_\_\_\_ streets that \_\_\_\_\_ dimly \_\_\_\_\_ nearby \_\_\_\_\_ issues?

\_\_\_\_\_ you fix the \_\_\_\_\_ street \_\_\_\_\_ caused \_\_\_\_\_ broken \_\_\_\_\_ ?

Does \_\_\_\_\_ make sense \_\_\_\_\_ darkened \_\_\_\_\_ the \_\_\_\_\_ of adjacent \_\_\_\_\_ structures?

If \_\_\_\_\_ are \_\_\_\_\_ to \_\_\_\_\_ infrastructure \_\_\_\_\_ is in a poor \_\_\_\_\_ you fix \_\_\_\_\_ streets?

Is it \_\_\_\_\_ we \_\_\_\_\_ anticipate \_\_\_\_\_ intervention \_\_\_\_\_ around \_\_\_\_\_ affecting street lighting?

Can \_\_\_\_\_ fix the streets immediately \_\_\_\_\_ the \_\_\_\_\_ ?

Is the \_\_\_\_\_ badly lit streets \_\_\_\_\_ enough \_\_\_\_\_ the \_\_\_\_\_ ?

\_\_\_\_\_ illuminated \_\_\_\_\_ from nearby structures?

Is \_\_\_\_\_ a fix for \_\_\_\_\_ streets that \_\_\_\_\_ challenges?

\_\_\_\_\_ fix the \_\_\_\_\_ of \_\_\_\_\_ lit \_\_\_\_\_ if you are close \_\_\_\_\_ infrastructure that is \_\_\_\_\_ a \_\_\_\_\_ state?

Is \_\_\_\_\_ a \_\_\_\_\_ fix poorly lit streets \_\_\_\_\_ ?

\_\_\_\_\_ fix \_\_\_\_\_ streets \_\_\_\_\_ busted \_\_\_\_\_ stuff?

Are you able \_\_\_\_\_ the \_\_\_\_\_ of dimly \_\_\_\_\_ broken infrastructure?

\_\_\_\_\_ to fix \_\_\_\_\_ that are the result of \_\_\_\_\_ structures?

Instantly improve \_\_\_\_\_ streets \_\_\_\_\_ faulty \_\_\_\_\_

\_\_\_\_\_ the issue \_\_\_\_\_ badly \_\_\_\_\_ streets fixed \_\_\_\_\_ with the broken infrastructure \_\_\_\_\_ ?

\_\_\_\_\_ there \_\_\_\_\_ way \_\_\_\_\_ immediately \_\_\_\_\_ lit streets caused by \_\_\_\_\_ infrastructure?

\_\_\_\_\_ you are close to the infrastructure that is \_\_\_\_\_ be \_\_\_\_\_ to fix poorly \_\_\_\_\_ ?

\_\_\_\_\_ be able \_\_\_\_\_ poor street lighting \_\_\_\_\_ damaged infrastructures?

\_\_\_\_\_ of fast \_\_\_\_\_ of poorly lit \_\_\_\_\_ damaged infrastructures?

Is there \_\_\_\_\_ chance \_\_\_\_\_ the \_\_\_\_\_ of poorly \_\_\_\_\_ streets \_\_\_\_\_ are \_\_\_\_\_ to the infrastructure \_\_\_\_\_ is in \_\_\_\_\_ ?

\_\_\_\_\_ a chance of resolution \_\_\_\_\_ poorly \_\_\_\_\_ damaged infrastructures.

If you are \_\_\_\_\_ to the \_\_\_\_\_ in \_\_\_\_\_ will \_\_\_\_\_ to fix the poorly \_\_\_\_\_ streets?

Is \_\_\_\_\_ possible \_\_\_\_\_ fix \_\_\_\_\_ that are caused by faulty \_\_\_\_\_ ?

Can \_\_\_\_\_ repair \_\_\_\_\_ with broken \_\_\_\_\_ ?

\_\_\_\_\_ you fix \_\_\_\_\_ dim \_\_\_\_\_ by broken infrastructure?

Is it possible to \_\_\_\_\_ resolve \_\_\_\_\_ street concerns that have \_\_\_\_\_ ?

Is there a \_\_\_\_\_ to quickly fix \_\_\_\_\_ dimly \_\_\_\_\_ infrastructure?

Is \_\_\_\_\_ any \_\_\_\_\_ that \_\_\_\_\_ will \_\_\_\_\_ to tackle this without delay, \_\_\_\_\_ to \_\_\_\_\_ badly \_\_\_\_\_ avenues?

Is the issue \_\_\_\_\_ badly \_\_\_\_\_ by the broken infrastructure \_\_\_\_\_ ?

If you are close to the infrastructure that \_\_\_\_\_ broken, the \_\_\_\_\_ poorly \_\_\_\_\_.

Is \_\_\_\_\_ to instantly \_\_\_\_\_ the \_\_\_\_\_ street \_\_\_\_\_ caused \_\_\_\_\_ broken \_\_\_\_\_ ?

If \_\_\_\_\_ close to \_\_\_\_\_ that \_\_\_\_\_ fix the poorly \_\_\_\_\_ streets quickly?

It might \_\_\_\_\_ possible \_\_\_\_\_ quickly \_\_\_\_\_ the dim \_\_\_\_\_ broken infrastructure.

\_\_\_\_\_ we rely \_\_\_\_\_ your \_\_\_\_\_ with \_\_\_\_\_ of insufficiently brightened \_\_\_\_\_ to nearby \_\_\_\_\_ ?

Are we \_\_\_\_\_ for timely intervention \_\_\_\_\_ darkness \_\_\_\_\_ broken facilities \_\_\_\_\_ ?

It could \_\_\_\_\_ quickly \_\_\_\_\_ dim streets due to \_\_\_\_\_.

Can we \_\_\_\_\_ quick action to \_\_\_\_\_ darkness \_\_\_\_\_ neighborhood \_\_\_\_\_ a \_\_\_\_\_ infrastructure?

Considering the \_\_\_\_\_ can \_\_\_\_\_ the poorly lit \_\_\_\_\_ quickly?

\_\_\_\_\_ it possible \_\_\_\_\_ swiftly \_\_\_\_\_ caused by \_\_\_\_\_ infrastructure issues?

If you \_\_\_\_\_ close \_\_\_\_\_ the \_\_\_\_\_ is in \_\_\_\_\_ state, will you \_\_\_\_\_ to fix \_\_\_\_\_ problem \_\_\_\_\_ streets?  
 Is \_\_\_\_\_ to \_\_\_\_\_ the \_\_\_\_\_ with \_\_\_\_\_ streets due \_\_\_\_\_ problems on \_\_\_\_\_ end?  
 Due \_\_\_\_\_ infrastructure, will you \_\_\_\_\_ the issue \_\_\_\_\_ lit \_\_\_\_\_?  
 Will \_\_\_\_\_ possible for you \_\_\_\_\_ lit \_\_\_\_\_ by broken infrastructure?  
 Can we \_\_\_\_\_ timely intervention on \_\_\_\_\_ addressing darkness around \_\_\_\_\_ affecting \_\_\_\_\_?  
 \_\_\_\_\_ team quickly fix the \_\_\_\_\_ lit roads that \_\_\_\_\_ broken \_\_\_\_\_?  
 Is \_\_\_\_\_ possible \_\_\_\_\_ the \_\_\_\_\_ street \_\_\_\_\_ caused by \_\_\_\_\_ infrastructures?  
 Do \_\_\_\_\_ think you can \_\_\_\_\_ problem \_\_\_\_\_ you are \_\_\_\_\_ the broken infrastructure?  
 Can \_\_\_\_\_ quickly resolve dim \_\_\_\_\_ due \_\_\_\_\_ nearby \_\_\_\_\_?  
 Can you fix the problem \_\_\_\_\_ you \_\_\_\_\_ to the broken \_\_\_\_\_?  
 \_\_\_\_\_ you have \_\_\_\_\_ to \_\_\_\_\_ the issue \_\_\_\_\_ lit streets \_\_\_\_\_ nearby \_\_\_\_\_ problems?  
 \_\_\_\_\_ a chance \_\_\_\_\_ fixing \_\_\_\_\_ lit streets if you \_\_\_\_\_ close to \_\_\_\_\_ infrastructure that is \_\_\_\_\_.  
 Do you have the ability to \_\_\_\_\_ the \_\_\_\_\_ a \_\_\_\_\_ of \_\_\_\_\_?  
 It is possible \_\_\_\_\_ poorly lit \_\_\_\_\_ broken infrastructure \_\_\_\_\_.  
 Are there \_\_\_\_\_ of fixing the problem \_\_\_\_\_ poorly \_\_\_\_\_ close to the infrastructure \_\_\_\_\_?  
 \_\_\_\_\_ you \_\_\_\_\_ to \_\_\_\_\_ immediate \_\_\_\_\_ on \_\_\_\_\_ streets \_\_\_\_\_ of faulty infrastructure?  
 \_\_\_\_\_ we \_\_\_\_\_ attention \_\_\_\_\_ dusky roadways with \_\_\_\_\_ facilities?  
 \_\_\_\_\_ of badly lit streets \_\_\_\_\_ the \_\_\_\_\_ infrastructure nearby?  
 \_\_\_\_\_ possible to \_\_\_\_\_ fix darkened thoroughfares \_\_\_\_\_ caused \_\_\_\_\_ faulty \_\_\_\_\_?  
 If \_\_\_\_\_ is a broken infrastructure nearby you \_\_\_\_\_ solve poorly \_\_\_\_\_.  
 Did you know \_\_\_\_\_ can \_\_\_\_\_ dim \_\_\_\_\_ stuff?  
 \_\_\_\_\_ it be \_\_\_\_\_ fix poorly \_\_\_\_\_ streets due \_\_\_\_\_ infrastructure?  
 \_\_\_\_\_ a way \_\_\_\_\_ fix \_\_\_\_\_ linked with cracked \_\_\_\_\_ immediately?  
 If you are close \_\_\_\_\_ infrastructure \_\_\_\_\_ have \_\_\_\_\_ of \_\_\_\_\_ poorly lit streets?  
 You can \_\_\_\_\_ dim streets \_\_\_\_\_ busted \_\_\_\_\_.  
 If \_\_\_\_\_ are \_\_\_\_\_ the infrastructure \_\_\_\_\_ is \_\_\_\_\_ a \_\_\_\_\_ state, is \_\_\_\_\_ fix the poorly \_\_\_\_\_ streets?  
 Can \_\_\_\_\_ be a \_\_\_\_\_ to fix \_\_\_\_\_ lit \_\_\_\_\_ the broken \_\_\_\_\_?  
 Is \_\_\_\_\_ possible to \_\_\_\_\_ poorly lit streets \_\_\_\_\_ to faulty \_\_\_\_\_?  
 \_\_\_\_\_ to quickly resolve dim \_\_\_\_\_ adjacent \_\_\_\_\_ issues?  
 \_\_\_\_\_ infrastructure nearby so Is there a way \_\_\_\_\_ poorly \_\_\_\_\_?  
 Can you \_\_\_\_\_ the \_\_\_\_\_ of \_\_\_\_\_ lit \_\_\_\_\_ caused by \_\_\_\_\_?  
 \_\_\_\_\_ there \_\_\_\_\_ way \_\_\_\_\_ lit streets \_\_\_\_\_ by the broken infrastructure?  
 Can we get \_\_\_\_\_ to fixing dusky \_\_\_\_\_ with \_\_\_\_\_?  
 Is \_\_\_\_\_ of \_\_\_\_\_ lit streets \_\_\_\_\_ soon \_\_\_\_\_ broken infrastructure?  
 Is the issue \_\_\_\_\_ lit \_\_\_\_\_ enough by \_\_\_\_\_ broken \_\_\_\_\_ next to \_\_\_\_\_?  
 \_\_\_\_\_ close \_\_\_\_\_ the broken \_\_\_\_\_ how can you \_\_\_\_\_ lit streets?  
 Is it \_\_\_\_\_ to \_\_\_\_\_ streets quickly, considering \_\_\_\_\_ broken \_\_\_\_\_?  
 Is \_\_\_\_\_ darkened \_\_\_\_\_ that are the result \_\_\_\_\_ faulty \_\_\_\_\_?  
 If \_\_\_\_\_ close to the \_\_\_\_\_ is broken, \_\_\_\_\_ there \_\_\_\_\_ of \_\_\_\_\_ the \_\_\_\_\_ of poorly lit \_\_\_\_\_?  
 \_\_\_\_\_ you think it \_\_\_\_\_ possible \_\_\_\_\_ dim \_\_\_\_\_ quickly \_\_\_\_\_ of infrastructure \_\_\_\_\_?  
 Can you fix poorly \_\_\_\_\_ you are \_\_\_\_\_ broken \_\_\_\_\_?  
 Looking \_\_\_\_\_ the \_\_\_\_\_ infrastructure nearby, \_\_\_\_\_ be \_\_\_\_\_ to \_\_\_\_\_ lit streets.  
 Can \_\_\_\_\_ fix \_\_\_\_\_ lit \_\_\_\_\_ quickly \_\_\_\_\_ you're \_\_\_\_\_ to the \_\_\_\_\_?  
 \_\_\_\_\_ there a way to fix the \_\_\_\_\_ other \_\_\_\_\_ is \_\_\_\_\_?  
 \_\_\_\_\_ possible to \_\_\_\_\_ lit roads \_\_\_\_\_ to \_\_\_\_\_ faulty \_\_\_\_\_ at once?  
 It's \_\_\_\_\_ to \_\_\_\_\_ poorly lit streets \_\_\_\_\_ considering \_\_\_\_\_ infrastructure \_\_\_\_\_.  
 Is it \_\_\_\_\_ lit \_\_\_\_\_ with \_\_\_\_\_ broken infrastructure nearby?  
 Is it possible for \_\_\_\_\_ due to \_\_\_\_\_ issues?  
 Is \_\_\_\_\_ to fix the \_\_\_\_\_ problem \_\_\_\_\_ poorly \_\_\_\_\_ you are close to \_\_\_\_\_ broken \_\_\_\_\_?  
 Is it \_\_\_\_\_ resolution \_\_\_\_\_ poorly-lit streets because of \_\_\_\_\_?



\_\_\_\_\_ issue \_\_\_\_\_ badly lit streets fixed \_\_\_\_\_ with \_\_\_\_\_ is broken?  
 \_\_\_\_\_ to \_\_\_\_\_ correct \_\_\_\_\_ dim street lighting caused \_\_\_\_\_ infrastructure.  
 \_\_\_\_\_ you \_\_\_\_\_ to \_\_\_\_\_ darkened thoroughfares that \_\_\_\_\_ a result \_\_\_\_\_ faulty \_\_\_\_\_?  
 Is there \_\_\_\_\_ immediately \_\_\_\_\_ dimly lit streets \_\_\_\_\_ by broken \_\_\_\_\_?  
 Can there be \_\_\_\_\_ way \_\_\_\_\_ the \_\_\_\_\_ lit \_\_\_\_\_ with \_\_\_\_\_ infrastructure \_\_\_\_\_?  
 Is it \_\_\_\_\_ to \_\_\_\_\_ the bad \_\_\_\_\_ by damaged \_\_\_\_\_?  
 \_\_\_\_\_ to solve \_\_\_\_\_ lit streets \_\_\_\_\_ the \_\_\_\_\_ infrastructure nearby.  
 It may \_\_\_\_\_ to fix \_\_\_\_\_ streets \_\_\_\_\_ infrastructure nearby.  
 \_\_\_\_\_ possible \_\_\_\_\_ darkness in our \_\_\_\_\_ immediately after \_\_\_\_\_ break in \_\_\_\_\_ infrastructure?  
 \_\_\_\_\_ you \_\_\_\_\_ the problem \_\_\_\_\_ poorly lit streets with \_\_\_\_\_?  
 Repairs \_\_\_\_\_ busted nearby stuff?  
 Is it \_\_\_\_\_ for \_\_\_\_\_ poorly-lit streets \_\_\_\_\_ broken infrastructure?  
 Do you know \_\_\_\_\_ can \_\_\_\_\_ the poor street \_\_\_\_\_ by \_\_\_\_\_?  
 \_\_\_\_\_ able \_\_\_\_\_ fix \_\_\_\_\_ damaged street \_\_\_\_\_?  
 Is \_\_\_\_\_ possible \_\_\_\_\_ quickly address \_\_\_\_\_ dimly \_\_\_\_\_ streets \_\_\_\_\_ by \_\_\_\_\_ infrastructure \_\_\_\_\_?  
 There is \_\_\_\_\_ chance of fast resolution of \_\_\_\_\_ lit \_\_\_\_\_.  
 Can we \_\_\_\_\_ timely \_\_\_\_\_ in \_\_\_\_\_ darkness around broken \_\_\_\_\_?  
 Is the \_\_\_\_\_ of \_\_\_\_\_ fixed quickly with the \_\_\_\_\_?  
 \_\_\_\_\_ are close to \_\_\_\_\_ broken infrastructure, \_\_\_\_\_ you have any \_\_\_\_\_ poorly lit \_\_\_\_\_?  
 Is it possible to \_\_\_\_\_ street \_\_\_\_\_ infrastructure?  
 If you \_\_\_\_\_ to \_\_\_\_\_ broken infrastructure, can \_\_\_\_\_ fix \_\_\_\_\_?  
 There is a chance \_\_\_\_\_ the problem of \_\_\_\_\_ can \_\_\_\_\_ fixed with \_\_\_\_\_.  
 \_\_\_\_\_ possible to \_\_\_\_\_ streets quickly with the \_\_\_\_\_ infrastructure?  
 Do you \_\_\_\_\_ it \_\_\_\_\_ to fix the \_\_\_\_\_ quickly \_\_\_\_\_ you are close \_\_\_\_\_ the infrastructure that is \_\_\_\_\_ bad \_\_\_\_\_  
 \_\_\_\_\_ skills \_\_\_\_\_ fix \_\_\_\_\_ street lighting caused by nearby \_\_\_\_\_ infrastructures?  
 \_\_\_\_\_ there a \_\_\_\_\_ fix \_\_\_\_\_ streets if there are \_\_\_\_\_ nearby?  
 \_\_\_\_\_ within \_\_\_\_\_ fix \_\_\_\_\_ thoroughfares that are \_\_\_\_\_ result of \_\_\_\_\_ structures?  
 If \_\_\_\_\_ to the infrastructure that's in \_\_\_\_\_ state, \_\_\_\_\_ streets quickly?  
 Is \_\_\_\_\_ way \_\_\_\_\_ address \_\_\_\_\_ dimly lit streets \_\_\_\_\_ by \_\_\_\_\_ broken \_\_\_\_\_?  
 Is \_\_\_\_\_ to fix the problems \_\_\_\_\_ with the \_\_\_\_\_ infrastructure?  
 \_\_\_\_\_ it \_\_\_\_\_ to \_\_\_\_\_ the poorly lit streets if you \_\_\_\_\_?  
 Can \_\_\_\_\_ quickly solve the \_\_\_\_\_ roads near infrastructure?  
 \_\_\_\_\_ there \_\_\_\_\_ an \_\_\_\_\_ dark \_\_\_\_\_ due to infrastructure challenges?  
 \_\_\_\_\_ streets fixed \_\_\_\_\_ with the broken infrastructure \_\_\_\_\_ to it?  
 Is there anything you can \_\_\_\_\_ poorly \_\_\_\_\_ you are close to \_\_\_\_\_?  
 \_\_\_\_\_ you able \_\_\_\_\_ problematic street \_\_\_\_\_?  
 If you're close \_\_\_\_\_ broken infrastructure, \_\_\_\_\_ chance of \_\_\_\_\_ lit streets?  
 \_\_\_\_\_ there \_\_\_\_\_ immediate fix \_\_\_\_\_ darkened \_\_\_\_\_ caused \_\_\_\_\_ infrastructure challenges?  
 We \_\_\_\_\_ like to know \_\_\_\_\_ we \_\_\_\_\_ timely \_\_\_\_\_ address \_\_\_\_\_ broken facilities.  
 There \_\_\_\_\_ a \_\_\_\_\_ that \_\_\_\_\_ problem \_\_\_\_\_ streets will be \_\_\_\_\_ quickly if you \_\_\_\_\_ near \_\_\_\_\_ broken \_\_\_\_\_.  
 \_\_\_\_\_ fix \_\_\_\_\_ problems of poorly \_\_\_\_\_ streets \_\_\_\_\_ you \_\_\_\_\_ close to \_\_\_\_\_ infrastructure that \_\_\_\_\_ a poor state?  
 \_\_\_\_\_ possible \_\_\_\_\_ fix \_\_\_\_\_ quickly because of nearby \_\_\_\_\_?  
 You \_\_\_\_\_ solve the \_\_\_\_\_ if you consider the \_\_\_\_\_.  
 \_\_\_\_\_ near \_\_\_\_\_ broken \_\_\_\_\_ is it possible \_\_\_\_\_ fix the \_\_\_\_\_ streets quickly?  
 \_\_\_\_\_ it possible to \_\_\_\_\_ dim \_\_\_\_\_ due \_\_\_\_\_ issues?  
 \_\_\_\_\_ a way to fix \_\_\_\_\_ streets \_\_\_\_\_ are \_\_\_\_\_ of \_\_\_\_\_ infrastructure?  
 Can you \_\_\_\_\_ the \_\_\_\_\_ dimly lit roads \_\_\_\_\_ by \_\_\_\_\_?  
 \_\_\_\_\_ a break \_\_\_\_\_ the nearby \_\_\_\_\_ prompt action to fix \_\_\_\_\_?  
 Can you quickly \_\_\_\_\_ illuminated \_\_\_\_\_ nearby \_\_\_\_\_?  
 \_\_\_\_\_ a way \_\_\_\_\_ lit \_\_\_\_\_ when \_\_\_\_\_ are other broken infrastructure \_\_\_\_\_?

\_\_\_\_\_ is a \_\_\_\_\_ swift resolution \_\_\_\_\_ poorly lit \_\_\_\_\_ damaged \_\_\_\_\_.  
 \_\_\_\_\_ with inadequate \_\_\_\_\_ issues around crumbling nearby \_\_\_\_\_?  
 Is it possible \_\_\_\_\_ poorly lit \_\_\_\_\_ infrastructure?  
 \_\_\_\_\_ there \_\_\_\_\_ chance \_\_\_\_\_ lit streets \_\_\_\_\_ with the broken infrastructure \_\_\_\_\_?  
 Do you \_\_\_\_\_ a \_\_\_\_\_ to \_\_\_\_\_ resolve the \_\_\_\_\_ lit streets \_\_\_\_\_ to \_\_\_\_\_ infrastructure \_\_\_\_\_?  
 Is there a way \_\_\_\_\_ the dimly \_\_\_\_\_ caused by \_\_\_\_\_ infrastructure \_\_\_\_\_ our \_\_\_\_\_?  
 \_\_\_\_\_ promptly address \_\_\_\_\_ that \_\_\_\_\_ dimly lit streets?  
 \_\_\_\_\_ possible to resolve dim \_\_\_\_\_ infrastructure issues?  
 Can you quickly address the infrastructure \_\_\_\_\_?  
 \_\_\_\_\_ it \_\_\_\_\_ the dim street \_\_\_\_\_ by broken infrastructure?  
 \_\_\_\_\_ possible to \_\_\_\_\_ the darkened thoroughfares that \_\_\_\_\_ the result \_\_\_\_\_?  
 \_\_\_\_\_ possible to \_\_\_\_\_ problem \_\_\_\_\_ poorly lit streets \_\_\_\_\_ broken infrastructure?  
 Can \_\_\_\_\_ fix \_\_\_\_\_ problem \_\_\_\_\_ quickly if you \_\_\_\_\_ infrastructure that is \_\_\_\_\_ a poor state?  
 \_\_\_\_\_ team \_\_\_\_\_ the dimly \_\_\_\_\_ because of broken infrastructure?  
 Able to repair \_\_\_\_\_ busted \_\_\_\_\_?  
 Is \_\_\_\_\_ a way \_\_\_\_\_ resolve \_\_\_\_\_ lit streets \_\_\_\_\_ infrastructure?  
 \_\_\_\_\_ there be \_\_\_\_\_ way to quickly \_\_\_\_\_ the \_\_\_\_\_ dimly \_\_\_\_\_ due \_\_\_\_\_ infrastructure issues?  
 \_\_\_\_\_ to fix \_\_\_\_\_ lit streets if you \_\_\_\_\_ to the infrastructure that \_\_\_\_\_ shape?  
 \_\_\_\_\_ you \_\_\_\_\_ dim \_\_\_\_\_ lighting due to \_\_\_\_\_ infrastructure?  
 Has it \_\_\_\_\_ resolve \_\_\_\_\_ to infrastructure issues?  
 \_\_\_\_\_ be able to solve poorly \_\_\_\_\_ to the \_\_\_\_\_ infrastructure \_\_\_\_\_.  
 If \_\_\_\_\_ to \_\_\_\_\_ infrastructure, will you be \_\_\_\_\_ to \_\_\_\_\_ poorly \_\_\_\_\_ streets \_\_\_\_\_?  
 \_\_\_\_\_ depend on your \_\_\_\_\_ insufficiently brightened \_\_\_\_\_ due to nearby failing properties?  
 Can \_\_\_\_\_ anticipate \_\_\_\_\_ intervention by \_\_\_\_\_ continued darkness \_\_\_\_\_ facilities?  
 \_\_\_\_\_ to \_\_\_\_\_ poorly lit \_\_\_\_\_ quickly with the broken \_\_\_\_\_?  
 Does \_\_\_\_\_ make sense \_\_\_\_\_ that are \_\_\_\_\_ adjacent faulty structures?  
 \_\_\_\_\_ to the \_\_\_\_\_ is in a poor state, will \_\_\_\_\_ be \_\_\_\_\_ chance \_\_\_\_\_ fixing poorly \_\_\_\_\_?  
 Is there anything \_\_\_\_\_ can \_\_\_\_\_ to fix \_\_\_\_\_ problem \_\_\_\_\_ poorly lit \_\_\_\_\_ if \_\_\_\_\_ the \_\_\_\_\_ in a \_\_\_\_\_ state  
 If \_\_\_\_\_ the \_\_\_\_\_ in a bad state, do you have \_\_\_\_\_ chance of \_\_\_\_\_ the \_\_\_\_\_?  
 Near broken \_\_\_\_\_ fix the \_\_\_\_\_ street \_\_\_\_\_?  
 If \_\_\_\_\_ are close to \_\_\_\_\_ infrastructure \_\_\_\_\_ a \_\_\_\_\_ state, \_\_\_\_\_ there any chances \_\_\_\_\_ poorly \_\_\_\_\_ streets \_\_\_\_\_?  
 \_\_\_\_\_ fix the problem of \_\_\_\_\_ you are close \_\_\_\_\_ broken \_\_\_\_\_?  
 Is \_\_\_\_\_ attend to \_\_\_\_\_ roads \_\_\_\_\_ to \_\_\_\_\_ infrastructure simultaneously?  
 \_\_\_\_\_ be an \_\_\_\_\_ for darkened streets \_\_\_\_\_ infrastructure challenges.  
 Are \_\_\_\_\_ darkened \_\_\_\_\_ that are a result \_\_\_\_\_ adjacent faulty \_\_\_\_\_?  
 \_\_\_\_\_ the infrastructure \_\_\_\_\_ to \_\_\_\_\_ streets \_\_\_\_\_ soon enough?  
 Is \_\_\_\_\_ to fix \_\_\_\_\_ poorly \_\_\_\_\_ streets if you \_\_\_\_\_ close \_\_\_\_\_ a poor \_\_\_\_\_ infrastructure?  
 Is there \_\_\_\_\_ immediate fix \_\_\_\_\_ because of \_\_\_\_\_ challenges?  
 Is \_\_\_\_\_ possible \_\_\_\_\_ address the \_\_\_\_\_ of \_\_\_\_\_ lit \_\_\_\_\_ caused by \_\_\_\_\_?  
 Will you \_\_\_\_\_ deal \_\_\_\_\_ inadequate illumination issues \_\_\_\_\_ crumbling \_\_\_\_\_?  
 Do you know \_\_\_\_\_ to fix \_\_\_\_\_ lit \_\_\_\_\_ when \_\_\_\_\_ is \_\_\_\_\_ infrastructure \_\_\_\_\_?  
 Is \_\_\_\_\_ fix for streets \_\_\_\_\_ are dark \_\_\_\_\_ of \_\_\_\_\_?  
 Is \_\_\_\_\_ fix the \_\_\_\_\_ lit streets quickly if you \_\_\_\_\_ close to \_\_\_\_\_ infrastructure \_\_\_\_\_ bad \_\_\_\_\_?  
 Can \_\_\_\_\_ poorly lit \_\_\_\_\_ if you \_\_\_\_\_ close \_\_\_\_\_ broken infrastructure?  
 \_\_\_\_\_ you \_\_\_\_\_ the problem \_\_\_\_\_ streets if \_\_\_\_\_ are near the infrastructure \_\_\_\_\_?  
 Is \_\_\_\_\_ possible \_\_\_\_\_ resolve dim \_\_\_\_\_ of infrastructure \_\_\_\_\_?  
 Can \_\_\_\_\_ break \_\_\_\_\_ infrastructure \_\_\_\_\_ fix the dark neighborhood?  
 \_\_\_\_\_ fix the issue \_\_\_\_\_ poorly \_\_\_\_\_ streets quickly \_\_\_\_\_ the \_\_\_\_\_ infrastructure \_\_\_\_\_?  
 Can you quickly fix \_\_\_\_\_ roads \_\_\_\_\_ damaged infrastructure?  
 It's possible to \_\_\_\_\_ dim \_\_\_\_\_ quickly \_\_\_\_\_ result \_\_\_\_\_ nearby \_\_\_\_\_.

\_\_\_\_ the infrastructure next \_\_\_\_ the badly lit \_\_\_\_ \_\_\_\_?

\_\_\_\_ are \_\_\_\_ infrastructure that is broken, are there \_\_\_\_ chances \_\_\_\_ fixing \_\_\_\_ lit streets \_\_\_\_?

\_\_\_\_ action \_\_\_\_ quickly \_\_\_\_ fix the darkness \_\_\_\_ the \_\_\_\_ the break in \_\_\_\_?

\_\_\_\_ it \_\_\_\_ you to \_\_\_\_ darkened \_\_\_\_ that are \_\_\_\_ result of \_\_\_\_?

If \_\_\_\_ are \_\_\_\_ to \_\_\_\_ infrastructure that is broken, will \_\_\_\_ be a \_\_\_\_ poorly \_\_\_\_?

Is \_\_\_\_ a \_\_\_\_ fixing poorly lit \_\_\_\_ you are \_\_\_\_ the \_\_\_\_ is \_\_\_\_ a bad state.

There \_\_\_\_ chance that the \_\_\_\_ of poorly \_\_\_\_ will be fixed \_\_\_\_ with \_\_\_\_ infrastructure \_\_\_\_ .

\_\_\_\_ a way to swiftly resolve \_\_\_\_ issue with \_\_\_\_ to \_\_\_\_ infrastructure \_\_\_\_?

You can \_\_\_\_ streets \_\_\_\_ broken infrastructure nearby.

Is it possible \_\_\_\_ lit \_\_\_\_ due \_\_\_\_ broken infrastructure?

\_\_\_\_ are \_\_\_\_ to \_\_\_\_ infrastructure, can \_\_\_\_ the problems of \_\_\_\_ lit \_\_\_\_ quickly?

\_\_\_\_ a \_\_\_\_ poorly-lit streets possible because \_\_\_\_ broken \_\_\_\_?

\_\_\_\_ fix \_\_\_\_ poorly lit streets \_\_\_\_ there \_\_\_\_ other broken \_\_\_\_ nearby?

Is \_\_\_\_ a way to fix poorly \_\_\_\_ that \_\_\_\_?

Can we \_\_\_\_ with the resolution \_\_\_\_ streets \_\_\_\_ to \_\_\_\_ failing properties?

Is \_\_\_\_ a way to \_\_\_\_ the \_\_\_\_ quickly \_\_\_\_ streets \_\_\_\_ due to nearby infrastructure \_\_\_\_?

Do \_\_\_\_ have \_\_\_\_ ability \_\_\_\_ thoroughfares \_\_\_\_ are a \_\_\_\_ adjacent faulty structures?

Is \_\_\_\_ possible \_\_\_\_ darkened thoroughfares that are \_\_\_\_ result \_\_\_\_ faulty \_\_\_\_?

\_\_\_\_ is a \_\_\_\_ of fixing \_\_\_\_ poorly lit \_\_\_\_ if you \_\_\_\_ to the \_\_\_\_ that is \_\_\_\_ a \_\_\_\_ .

\_\_\_\_ the ability to fix the \_\_\_\_ streets \_\_\_\_ no \_\_\_\_?

\_\_\_\_ it possible for you to \_\_\_\_ are a \_\_\_\_ adjacent \_\_\_\_ structures?

Is \_\_\_\_ possible \_\_\_\_ fix \_\_\_\_ lit roads \_\_\_\_ caused \_\_\_\_ broken infrastructure?

Is it \_\_\_\_ resolution \_\_\_\_ street concerns \_\_\_\_ by \_\_\_\_ infrastructure?

Can \_\_\_\_ action be \_\_\_\_ darkness \_\_\_\_ our \_\_\_\_ the \_\_\_\_ in the infrastructure?

\_\_\_\_ you able to \_\_\_\_ resolve dim \_\_\_\_ adjacent \_\_\_\_ issues?

Is \_\_\_\_ possible \_\_\_\_ quickly address dimly \_\_\_\_ streets \_\_\_\_ issues?

Is \_\_\_\_ to \_\_\_\_ poorly \_\_\_\_ when \_\_\_\_ are \_\_\_\_ infrastructure nearby?

Can you quickly \_\_\_\_ that are \_\_\_\_ lit \_\_\_\_?

Correcting \_\_\_\_ thoroughfares that \_\_\_\_ a result \_\_\_\_ faulty \_\_\_\_ within your \_\_\_\_ .

\_\_\_\_ there \_\_\_\_ chance that the \_\_\_\_ lit streets can be \_\_\_\_ if \_\_\_\_ close \_\_\_\_ the infrastructure \_\_\_\_ is in \_\_\_\_

Is \_\_\_\_ to \_\_\_\_ fixing \_\_\_\_ thoroughfares that are a \_\_\_\_ structures?

Is it \_\_\_\_ to quickly \_\_\_\_ dimly lit \_\_\_\_ due to nearby \_\_\_\_?

\_\_\_\_ a \_\_\_\_ immediate fix for \_\_\_\_ caused \_\_\_\_ other infrastructure challenges.

\_\_\_\_ of quick resolution \_\_\_\_ poorly \_\_\_\_ damaged infrastructures?

\_\_\_\_ the \_\_\_\_ badly \_\_\_\_ fixed soon \_\_\_\_ with \_\_\_\_ infrastructure \_\_\_\_ to them?

Can \_\_\_\_ fix the \_\_\_\_ on \_\_\_\_ if \_\_\_\_ close to \_\_\_\_ broken infrastructure?

Can \_\_\_\_ depend on you for the \_\_\_\_ streets due \_\_\_\_ properties?

Are \_\_\_\_ to \_\_\_\_ street \_\_\_\_ caused by damaged infrastructures?

\_\_\_\_ is a \_\_\_\_ of \_\_\_\_ poorly lit roads \_\_\_\_ damaged \_\_\_\_ .

If \_\_\_\_ the \_\_\_\_ is there a \_\_\_\_ fixing the poorly lit \_\_\_\_?

Any \_\_\_\_ for resolution \_\_\_\_ poorly lit \_\_\_\_ infrastructures?

\_\_\_\_ it \_\_\_\_ you \_\_\_\_ darkened thoroughfares that are a result \_\_\_\_ faulty \_\_\_\_?

\_\_\_\_ to fix the \_\_\_\_ of poorly lit streets \_\_\_\_ if \_\_\_\_ close \_\_\_\_ that's \_\_\_\_ bad shape?

\_\_\_\_ you quickly fix \_\_\_\_ lit roads that \_\_\_\_ caused \_\_\_\_?

\_\_\_\_ break in the infrastructure \_\_\_\_ in our \_\_\_\_ can prompt action \_\_\_\_?

\_\_\_\_ we repair \_\_\_\_ streets \_\_\_\_ stuff?

Is it \_\_\_\_ for \_\_\_\_ dim streets \_\_\_\_ due to \_\_\_\_?

Is there \_\_\_\_ quickly resolve \_\_\_\_ lit streets \_\_\_\_ infrastructure?

\_\_\_\_ there \_\_\_\_ to \_\_\_\_ dark \_\_\_\_ by infrastructure challenges?

\_\_\_\_ fix darkened \_\_\_\_ that are a result of \_\_\_\_?

Is there a chance \_\_\_\_\_ of \_\_\_\_\_ lit \_\_\_\_\_ with the \_\_\_\_\_ infrastructure \_\_\_\_\_?

\_\_\_\_\_ you think \_\_\_\_\_ can quickly fix the dim \_\_\_\_\_ by \_\_\_\_\_?

\_\_\_\_\_ other broken infrastructure nearby and is \_\_\_\_\_ way \_\_\_\_\_ the poorly \_\_\_\_\_?

\_\_\_\_\_ you're close to \_\_\_\_\_ in \_\_\_\_\_ bad \_\_\_\_\_ do you have a chance \_\_\_\_\_ the \_\_\_\_\_ on \_\_\_\_\_

Is the \_\_\_\_\_ of poorly lit \_\_\_\_\_ solved soon \_\_\_\_\_ the \_\_\_\_\_ to \_\_\_\_\_?

If you \_\_\_\_\_ to the infrastructure that \_\_\_\_\_ in \_\_\_\_\_ state, \_\_\_\_\_ poorly lit \_\_\_\_\_?

Is it possible \_\_\_\_\_ up the \_\_\_\_\_ street concerns \_\_\_\_\_ broken infrastructure?

\_\_\_\_\_ possible to \_\_\_\_\_ immediate action on poorly \_\_\_\_\_ of \_\_\_\_\_ infrastructure?

\_\_\_\_\_ you expedite \_\_\_\_\_ darkened thoroughfares that \_\_\_\_\_ faulty structures?

Are \_\_\_\_\_ fix \_\_\_\_\_ that are a \_\_\_\_\_ adjacent faulty structures?

Can there be \_\_\_\_\_ to \_\_\_\_\_ darkness in \_\_\_\_\_ break \_\_\_\_\_ the infrastructure?

If there is \_\_\_\_\_ nearby, \_\_\_\_\_ be able to \_\_\_\_\_ poorly \_\_\_\_\_ in \_\_\_\_\_ hurry.

\_\_\_\_\_ there a \_\_\_\_\_ of \_\_\_\_\_ streets quickly if \_\_\_\_\_ infrastructure \_\_\_\_\_ broken?

Is \_\_\_\_\_ possible to \_\_\_\_\_ immediate \_\_\_\_\_ regarding \_\_\_\_\_ lit \_\_\_\_\_ because of \_\_\_\_\_?

\_\_\_\_\_ immediate \_\_\_\_\_ be \_\_\_\_\_ fix the \_\_\_\_\_ in our \_\_\_\_\_ after \_\_\_\_\_ break in \_\_\_\_\_?

Is \_\_\_\_\_ possible to fix the problem \_\_\_\_\_ poorly \_\_\_\_\_ streets \_\_\_\_\_ if \_\_\_\_\_ that \_\_\_\_\_ in a poor \_\_\_\_\_?

Is it possible to fix \_\_\_\_\_ result of \_\_\_\_\_?

Can \_\_\_\_\_ a way \_\_\_\_\_ lit streets \_\_\_\_\_ broken infrastructure?

Is \_\_\_\_\_ anything you \_\_\_\_\_ do about \_\_\_\_\_ lit \_\_\_\_\_ infrastructure?

\_\_\_\_\_ possible \_\_\_\_\_ you \_\_\_\_\_ fix the \_\_\_\_\_ lighting that is caused \_\_\_\_\_ infrastructure?

\_\_\_\_\_ we rely on \_\_\_\_\_ help in \_\_\_\_\_ of \_\_\_\_\_ bright \_\_\_\_\_ due \_\_\_\_\_ properties?

\_\_\_\_\_ on \_\_\_\_\_ resolving \_\_\_\_\_ brightened streets \_\_\_\_\_ to nearby failing properties?

\_\_\_\_\_ you \_\_\_\_\_ close to the \_\_\_\_\_ is in \_\_\_\_\_ state, will you be able \_\_\_\_\_ lit \_\_\_\_\_?

There \_\_\_\_\_ chance \_\_\_\_\_ fixing poorly lit \_\_\_\_\_ broken \_\_\_\_\_ nearby.

\_\_\_\_\_ it possible to \_\_\_\_\_ lit streets \_\_\_\_\_ infrastructure \_\_\_\_\_?

Is \_\_\_\_\_ possible \_\_\_\_\_ fix \_\_\_\_\_ roads caused \_\_\_\_\_ broken \_\_\_\_\_?

\_\_\_\_\_ darkness around \_\_\_\_\_ facilities \_\_\_\_\_ street \_\_\_\_\_ matters, can \_\_\_\_\_ anticipate \_\_\_\_\_ intervention from \_\_\_\_\_?

repairing \_\_\_\_\_ roads \_\_\_\_\_ crumbling structures?

\_\_\_\_\_ you quickly \_\_\_\_\_ issues that \_\_\_\_\_ dim \_\_\_\_\_?

Is it possible to fix \_\_\_\_\_ if \_\_\_\_\_ is \_\_\_\_\_ broken \_\_\_\_\_?

Is \_\_\_\_\_ possible \_\_\_\_\_ the \_\_\_\_\_ lit streets caused by \_\_\_\_\_?

Is \_\_\_\_\_ possible to fix \_\_\_\_\_ that \_\_\_\_\_ of adjacent \_\_\_\_\_ structures?

If \_\_\_\_\_ to \_\_\_\_\_ infrastructure \_\_\_\_\_ in a bad \_\_\_\_\_ can \_\_\_\_\_ lights on the streets quickly?

Can \_\_\_\_\_ action \_\_\_\_\_ taken \_\_\_\_\_ fix the \_\_\_\_\_ in our \_\_\_\_\_ after the \_\_\_\_\_?

\_\_\_\_\_ possible to quickly fix \_\_\_\_\_ of dimly \_\_\_\_\_ due to \_\_\_\_\_ nearby?

Can \_\_\_\_\_ dimly illuminated \_\_\_\_\_ from \_\_\_\_\_ structures?

\_\_\_\_\_ an \_\_\_\_\_ be taken to \_\_\_\_\_ our neighborhood after a \_\_\_\_\_ in the \_\_\_\_\_?

\_\_\_\_\_ there anything you \_\_\_\_\_ to \_\_\_\_\_ the problem of poorly \_\_\_\_\_ streets \_\_\_\_\_ are close to \_\_\_\_\_ bad state

Are \_\_\_\_\_ able to quickly \_\_\_\_\_ the \_\_\_\_\_ lighting \_\_\_\_\_ by \_\_\_\_\_?

There \_\_\_\_\_ a chance \_\_\_\_\_ immediate fix for \_\_\_\_\_ caused by \_\_\_\_\_.

Considering \_\_\_\_\_ broken infrastructure \_\_\_\_\_ to \_\_\_\_\_ poorly lit streets.

With no delay \_\_\_\_\_ could you \_\_\_\_\_ streets?

It is possible to solve \_\_\_\_\_ streets \_\_\_\_\_ the \_\_\_\_\_.

Do you have \_\_\_\_\_ fix \_\_\_\_\_ bad \_\_\_\_\_ lighting caused \_\_\_\_\_ infrastructures?

Is \_\_\_\_\_ you to take action \_\_\_\_\_ because \_\_\_\_\_ faulty infrastructure?

Is \_\_\_\_\_ of badly lit streets \_\_\_\_\_ enough \_\_\_\_\_ infrastructure \_\_\_\_\_ broken?

\_\_\_\_\_ you know if \_\_\_\_\_ can \_\_\_\_\_ fix \_\_\_\_\_ due to \_\_\_\_\_ infrastructure?

\_\_\_\_\_ a break in the \_\_\_\_\_ be taken \_\_\_\_\_ darkness?

\_\_\_\_\_ are \_\_\_\_\_ to \_\_\_\_\_ broken \_\_\_\_\_ can you solve the problem \_\_\_\_\_ quickly?

Is there \_\_\_\_\_ way \_\_\_\_\_ quickly \_\_\_\_\_ the \_\_\_\_\_ that are dimly \_\_\_\_\_ to \_\_\_\_\_ infrastructure issues?

Can you immediately \_\_\_\_\_ poorly \_\_\_\_\_ by infrastructure \_\_\_\_\_?

Can you \_\_\_\_\_ the inadequate \_\_\_\_\_ crumbling structures?

\_\_\_\_\_ correct the situation \_\_\_\_\_ dimly \_\_\_\_\_ streets \_\_\_\_\_ to damaged \_\_\_\_\_?

\_\_\_\_\_ it possible \_\_\_\_\_ lit streets \_\_\_\_\_ are \_\_\_\_\_ to \_\_\_\_\_ bad infrastructure?

Are \_\_\_\_\_ anticipate timely \_\_\_\_\_ addressing \_\_\_\_\_ surrounding \_\_\_\_\_ facilities affecting street \_\_\_\_\_ matters?

\_\_\_\_\_ help us with the \_\_\_\_\_ insufficiently brightened streets due \_\_\_\_\_ nearby?

Is it possible to fix poorly lit \_\_\_\_\_ near \_\_\_\_\_?

\_\_\_\_\_ quickly with broken stuff?

Is \_\_\_\_\_ possible \_\_\_\_\_ fix the issue \_\_\_\_\_ delay \_\_\_\_\_ to \_\_\_\_\_ broken infrastructure nearby?

Can \_\_\_\_\_ repair the \_\_\_\_\_ in \_\_\_\_\_ hurry \_\_\_\_\_ the \_\_\_\_\_ nearby?

\_\_\_\_\_ you \_\_\_\_\_ the streets \_\_\_\_\_ broken \_\_\_\_\_ in a \_\_\_\_\_?

Can \_\_\_\_\_ streets fixed in \_\_\_\_\_ with the \_\_\_\_\_ infrastructure?

\_\_\_\_\_ be able to \_\_\_\_\_ poorly \_\_\_\_\_ because of \_\_\_\_\_ infrastructure nearby.

Is \_\_\_\_\_ issue \_\_\_\_\_ badly lit streets \_\_\_\_\_ with \_\_\_\_\_ next \_\_\_\_\_ it?

Is there \_\_\_\_\_ problem of poorly \_\_\_\_\_ you \_\_\_\_\_ close to \_\_\_\_\_ infrastructure that is \_\_\_\_\_ poor state?

Is it \_\_\_\_\_ to \_\_\_\_\_ immediate action regarding \_\_\_\_\_ with \_\_\_\_\_?

\_\_\_\_\_ there any \_\_\_\_\_ of \_\_\_\_\_ of poorly lit streets if \_\_\_\_\_ to \_\_\_\_\_ that's broken?

Can your team \_\_\_\_\_ fix \_\_\_\_\_ caused \_\_\_\_\_ broken \_\_\_\_\_?

If \_\_\_\_\_ infrastructure causes \_\_\_\_\_ in our neighborhood, \_\_\_\_\_ action \_\_\_\_\_ taken \_\_\_\_\_?

\_\_\_\_\_ immediately \_\_\_\_\_ action \_\_\_\_\_ lit streets \_\_\_\_\_ of faulty infrastructure?

\_\_\_\_\_ you're close to \_\_\_\_\_ infrastructure, \_\_\_\_\_ there \_\_\_\_\_ chances \_\_\_\_\_ the poorly \_\_\_\_\_ streets?

\_\_\_\_\_ you fix \_\_\_\_\_ poorly \_\_\_\_\_ streets quickly \_\_\_\_\_ broken \_\_\_\_\_ nearby?

There \_\_\_\_\_ resolution of poorly lit \_\_\_\_\_ close to damaged \_\_\_\_\_.

If you \_\_\_\_\_ close to \_\_\_\_\_ in a bad \_\_\_\_\_ have any chance of \_\_\_\_\_ the \_\_\_\_\_ lit \_\_\_\_\_?

\_\_\_\_\_ to quickly fix \_\_\_\_\_ streets \_\_\_\_\_ by \_\_\_\_\_ infrastructure issues?

\_\_\_\_\_ you may be \_\_\_\_\_ solve poorly lit streets.

The broken \_\_\_\_\_ may allow \_\_\_\_\_ lit streets.

\_\_\_\_\_ to fix darkened streets that \_\_\_\_\_ the \_\_\_\_\_ of \_\_\_\_\_?

Could \_\_\_\_\_ an immediate \_\_\_\_\_ dark \_\_\_\_\_ caused by infrastructure \_\_\_\_\_?

\_\_\_\_\_ a \_\_\_\_\_ dark streets caused by infrastructure \_\_\_\_\_.

Will \_\_\_\_\_ be \_\_\_\_\_ fix \_\_\_\_\_ darkened streets \_\_\_\_\_ by infrastructure \_\_\_\_\_?

\_\_\_\_\_ there \_\_\_\_\_ broken \_\_\_\_\_ nearby, \_\_\_\_\_ a way to fix the \_\_\_\_\_?

\_\_\_\_\_ nearby, \_\_\_\_\_ could be \_\_\_\_\_ to fix \_\_\_\_\_ lit streets.

Is \_\_\_\_\_ lit streets \_\_\_\_\_ with broken infrastructure nearby?

\_\_\_\_\_ fix \_\_\_\_\_ that \_\_\_\_\_ lit because of infrastructure \_\_\_\_\_?

\_\_\_\_\_ you \_\_\_\_\_ to \_\_\_\_\_ broken \_\_\_\_\_ there any chance of fixing \_\_\_\_\_ lights \_\_\_\_\_?

There is a \_\_\_\_\_ resolution \_\_\_\_\_ lit roads \_\_\_\_\_ damaged \_\_\_\_\_.

There is other \_\_\_\_\_ infrastructure \_\_\_\_\_ way to fix poorly \_\_\_\_\_?

\_\_\_\_\_ possible to \_\_\_\_\_ the fixing of darkened thoroughfares \_\_\_\_\_ are \_\_\_\_\_ adjacent \_\_\_\_\_ structures?

Can we depend \_\_\_\_\_ with \_\_\_\_\_ resolution of \_\_\_\_\_ streets due to \_\_\_\_\_?

\_\_\_\_\_ that you \_\_\_\_\_ solve poorly lit \_\_\_\_\_ considering the \_\_\_\_\_.

\_\_\_\_\_ possible to fix poorly lit streets \_\_\_\_\_ are close to \_\_\_\_\_ in bad \_\_\_\_\_?

\_\_\_\_\_ you \_\_\_\_\_ ability to fix the \_\_\_\_\_ quickly?

\_\_\_\_\_ there \_\_\_\_\_ chance \_\_\_\_\_ fixing poorly \_\_\_\_\_ you are \_\_\_\_\_ to \_\_\_\_\_ infrastructure that \_\_\_\_\_ broken?

If you are \_\_\_\_\_ the infrastructure \_\_\_\_\_ in a bad \_\_\_\_\_ will \_\_\_\_\_ a \_\_\_\_\_ fixing the problem of \_\_\_\_\_?

Is \_\_\_\_\_ a \_\_\_\_\_ of \_\_\_\_\_ the problem \_\_\_\_\_ lit streets if you are \_\_\_\_\_ to \_\_\_\_\_ infrastructure \_\_\_\_\_?

\_\_\_\_\_ repair \_\_\_\_\_ streets quickly, \_\_\_\_\_ busted nearby \_\_\_\_\_?

Is \_\_\_\_\_ possible to \_\_\_\_\_ darkened \_\_\_\_\_ that are \_\_\_\_\_ faulty \_\_\_\_\_?

If \_\_\_\_\_ broken, can \_\_\_\_\_ fix the problem of poorly lit \_\_\_\_\_?

\_\_\_\_\_ a way to \_\_\_\_\_ fix \_\_\_\_\_ problem with \_\_\_\_\_ lit \_\_\_\_\_ broken infrastructure?

\_\_\_\_\_ able to \_\_\_\_\_ fix \_\_\_\_\_ dimly illuminated streets because \_\_\_\_\_ ?

Is it possible for a quick \_\_\_\_\_ to \_\_\_\_\_ because \_\_\_\_\_ ?

\_\_\_\_\_ make sense \_\_\_\_\_ quickly \_\_\_\_\_ dim streets \_\_\_\_\_ to adjacent \_\_\_\_\_ ?

Is \_\_\_\_\_ possible \_\_\_\_\_ take \_\_\_\_\_ action regarding \_\_\_\_\_ lit streets \_\_\_\_\_ of \_\_\_\_\_ ?

\_\_\_\_\_ expect timely \_\_\_\_\_ in \_\_\_\_\_ around \_\_\_\_\_ facilities \_\_\_\_\_ street lighting matters?

\_\_\_\_\_ quickly \_\_\_\_\_ the situation regarding dimly \_\_\_\_\_ due to \_\_\_\_\_ ?

Near a \_\_\_\_\_ infrastructure, can \_\_\_\_\_ the \_\_\_\_\_ light \_\_\_\_\_ ?

You \_\_\_\_\_ able \_\_\_\_\_ solve poorly \_\_\_\_\_ streets, because of the \_\_\_\_\_ .

\_\_\_\_\_ possible to attend to the dimly-lit \_\_\_\_\_ faulty \_\_\_\_\_ once?

\_\_\_\_\_ fix the \_\_\_\_\_ lit \_\_\_\_\_ if \_\_\_\_\_ to the \_\_\_\_\_ infrastructure?

The \_\_\_\_\_ of insufficiently lit \_\_\_\_\_ damaged infrastructure \_\_\_\_\_ solved \_\_\_\_\_ .

\_\_\_\_\_ quickly \_\_\_\_\_ the issue with dimly lit \_\_\_\_\_ nearby infrastructure issues?

Do you \_\_\_\_\_ the \_\_\_\_\_ to fix \_\_\_\_\_ poor \_\_\_\_\_ that comes \_\_\_\_\_ ?

\_\_\_\_\_ a \_\_\_\_\_ of \_\_\_\_\_ the problem of poorly lit \_\_\_\_\_ you are \_\_\_\_\_ to \_\_\_\_\_ infrastructure that \_\_\_\_\_ ?

Is it \_\_\_\_\_ up \_\_\_\_\_ streets \_\_\_\_\_ are messed with by broken \_\_\_\_\_ ?

Is it \_\_\_\_\_ to \_\_\_\_\_ the \_\_\_\_\_ of \_\_\_\_\_ lit \_\_\_\_\_ you \_\_\_\_\_ close \_\_\_\_\_ the \_\_\_\_\_ infrastructure?

\_\_\_\_\_ taken \_\_\_\_\_ our neighborhood after a break in the infrastructure?

Is \_\_\_\_\_ a fix for the streets \_\_\_\_\_ challenges?

\_\_\_\_\_ there a way \_\_\_\_\_ quickly \_\_\_\_\_ with dimly \_\_\_\_\_ streets due \_\_\_\_\_ problems.

\_\_\_\_\_ you are close to \_\_\_\_\_ infrastructure \_\_\_\_\_ do you \_\_\_\_\_ of fixing the poorly \_\_\_\_\_ ?

Are \_\_\_\_\_ to \_\_\_\_\_ darkened thoroughfares that \_\_\_\_\_ result of adjacent \_\_\_\_\_ structures?

\_\_\_\_\_ we \_\_\_\_\_ to fix \_\_\_\_\_ darkness in \_\_\_\_\_ after a break \_\_\_\_\_ the \_\_\_\_\_ ?

Is \_\_\_\_\_ deal \_\_\_\_\_ street concerns quickly because \_\_\_\_\_ broken infrastructure?

\_\_\_\_\_ of \_\_\_\_\_ lit streets \_\_\_\_\_ soon \_\_\_\_\_ a broken infrastructure nearby?

\_\_\_\_\_ any chance of \_\_\_\_\_ poorly lit streets \_\_\_\_\_ if \_\_\_\_\_ broken infrastructure?

\_\_\_\_\_ possible to \_\_\_\_\_ that are the \_\_\_\_\_ of adjacent \_\_\_\_\_ ?

If \_\_\_\_\_ are close \_\_\_\_\_ infrastructure can you fix the \_\_\_\_\_ lit \_\_\_\_\_ ?

\_\_\_\_\_ you are \_\_\_\_\_ to \_\_\_\_\_ broken, is there any \_\_\_\_\_ fixing the poorly lit \_\_\_\_\_ ?

\_\_\_\_\_ able to \_\_\_\_\_ poorly \_\_\_\_\_ streets if you consider \_\_\_\_\_ infrastructure \_\_\_\_\_ .

\_\_\_\_\_ there a \_\_\_\_\_ to quickly \_\_\_\_\_ the \_\_\_\_\_ street \_\_\_\_\_ by broken \_\_\_\_\_ ?

Can \_\_\_\_\_ streets be \_\_\_\_\_ due to \_\_\_\_\_ ?

\_\_\_\_\_ streets in \_\_\_\_\_ hurry with the broken \_\_\_\_\_ ?

Is it \_\_\_\_\_ address the poorly lit \_\_\_\_\_ infrastructure \_\_\_\_\_ ?

It's possible \_\_\_\_\_ fix the \_\_\_\_\_ by broken \_\_\_\_\_ .

Is \_\_\_\_\_ possible to resolve \_\_\_\_\_ quickly \_\_\_\_\_ problems?

If \_\_\_\_\_ are close \_\_\_\_\_ infrastructure that \_\_\_\_\_ bad state, \_\_\_\_\_ you \_\_\_\_\_ the \_\_\_\_\_ the streets?

Do \_\_\_\_\_ mean \_\_\_\_\_ darkened thoroughfares that \_\_\_\_\_ result \_\_\_\_\_ adjacent \_\_\_\_\_ structures?

Can \_\_\_\_\_ issue \_\_\_\_\_ dimly \_\_\_\_\_ impaired structures, \_\_\_\_\_ solved quickly?

If you are \_\_\_\_\_ infrastructure \_\_\_\_\_ can \_\_\_\_\_ the \_\_\_\_\_ of poorly \_\_\_\_\_ streets \_\_\_\_\_ .

\_\_\_\_\_ it possible \_\_\_\_\_ quickly \_\_\_\_\_ streets \_\_\_\_\_ to infrastructure \_\_\_\_\_ ?

Can you fix \_\_\_\_\_ issue of \_\_\_\_\_ streets \_\_\_\_\_ because \_\_\_\_\_ infrastructure nearby?

Instantly \_\_\_\_\_ have faulty infrastructure \_\_\_\_\_ .

If you \_\_\_\_\_ the \_\_\_\_\_ infrastructure, \_\_\_\_\_ of fixing the problem of \_\_\_\_\_ lit streets?

Can \_\_\_\_\_ be \_\_\_\_\_ immediate \_\_\_\_\_ for \_\_\_\_\_ streets \_\_\_\_\_ by \_\_\_\_\_ infrastructure \_\_\_\_\_ ?

\_\_\_\_\_ you have \_\_\_\_\_ means to \_\_\_\_\_ darkened thoroughfares \_\_\_\_\_ by \_\_\_\_\_ faulty \_\_\_\_\_ ?

Instantly \_\_\_\_\_ with bad \_\_\_\_\_ .

Can we \_\_\_\_\_ on \_\_\_\_\_ with \_\_\_\_\_ resolution \_\_\_\_\_ insufficiently bright \_\_\_\_\_ due to \_\_\_\_\_ failing \_\_\_\_\_ ?

\_\_\_\_\_ can \_\_\_\_\_ fix \_\_\_\_\_ dim \_\_\_\_\_ lighting caused by \_\_\_\_\_ ?

\_\_\_\_\_ there is broken infrastructure nearby, is there a \_\_\_\_\_ ?

\_\_\_\_\_ you able \_\_\_\_\_ correct \_\_\_\_\_ poor \_\_\_\_\_ lighting \_\_\_\_\_ by \_\_\_\_\_ infrastructures?

\_\_\_\_\_ might \_\_\_\_\_ able \_\_\_\_\_ poorly \_\_\_\_\_ by considering the broken infrastructure \_\_\_\_\_.  
 You \_\_\_\_\_ solve \_\_\_\_\_ if you look at \_\_\_\_\_ broken \_\_\_\_\_ nearby.  
 Can \_\_\_\_\_ address \_\_\_\_\_ issues in dimly \_\_\_\_\_?  
 \_\_\_\_\_ to resolve \_\_\_\_\_ streets quickly \_\_\_\_\_ the infrastructure issues?  
 \_\_\_\_\_ you are close to \_\_\_\_\_ broken infrastructure, \_\_\_\_\_ you \_\_\_\_\_ a chance \_\_\_\_\_?  
 \_\_\_\_\_ it \_\_\_\_\_ poorly lit street \_\_\_\_\_ due to broken \_\_\_\_\_?  
 Are \_\_\_\_\_ to attend \_\_\_\_\_ roads \_\_\_\_\_ to faulty \_\_\_\_\_ once?  
 \_\_\_\_\_ to \_\_\_\_\_ roads due to faulty \_\_\_\_\_ at once?  
 \_\_\_\_\_ fixing dim streets \_\_\_\_\_ infrastructure?  
 \_\_\_\_\_ the issue of badly \_\_\_\_\_ streets fixed \_\_\_\_\_ broken?  
 \_\_\_\_\_ help us with \_\_\_\_\_ of \_\_\_\_\_ brightened streets \_\_\_\_\_ to \_\_\_\_\_ failing \_\_\_\_\_?  
 Is it \_\_\_\_\_ to \_\_\_\_\_ poorly \_\_\_\_\_ streets \_\_\_\_\_ a \_\_\_\_\_ you \_\_\_\_\_ to the infrastructure that is in \_\_\_\_\_ poor \_\_\_\_\_  
 There is \_\_\_\_\_ to \_\_\_\_\_ inadequately illuminated roads \_\_\_\_\_ nearby \_\_\_\_\_.  
 Is it possible to \_\_\_\_\_ to \_\_\_\_\_ roads \_\_\_\_\_ faulty \_\_\_\_\_?  
 Do \_\_\_\_\_ there is \_\_\_\_\_ chance \_\_\_\_\_ lit \_\_\_\_\_ quickly if you are near \_\_\_\_\_ broken \_\_\_\_\_?  
 \_\_\_\_\_ lit streets be \_\_\_\_\_ the \_\_\_\_\_ infrastructure next \_\_\_\_\_ them?  
 \_\_\_\_\_ possible \_\_\_\_\_ fix \_\_\_\_\_ streets \_\_\_\_\_ of adjacent broken infrastructure?  
 \_\_\_\_\_ the means \_\_\_\_\_ fix darkened thoroughfares \_\_\_\_\_ are the \_\_\_\_\_ adjacent faulty \_\_\_\_\_?  
 Can prompt action \_\_\_\_\_ taken \_\_\_\_\_ fixing \_\_\_\_\_ in our \_\_\_\_\_ there is \_\_\_\_\_ the infrastructure?  
 \_\_\_\_\_ there \_\_\_\_\_ way to \_\_\_\_\_ address \_\_\_\_\_ issue \_\_\_\_\_ lit \_\_\_\_\_ to \_\_\_\_\_ infrastructure problems?  
 \_\_\_\_\_ the broken \_\_\_\_\_ you \_\_\_\_\_ able to \_\_\_\_\_ poorly \_\_\_\_\_ streets.  
 Can there \_\_\_\_\_ a quick \_\_\_\_\_ streets \_\_\_\_\_ broken infrastructure?  
 It's possible to fix \_\_\_\_\_ to \_\_\_\_\_ infrastructures.  
 Is \_\_\_\_\_ of \_\_\_\_\_ the poorly \_\_\_\_\_ with the \_\_\_\_\_ infrastructure nearby.  
 \_\_\_\_\_ take immediate \_\_\_\_\_ the darkness \_\_\_\_\_ our neighborhood after a \_\_\_\_\_ infrastructure?  
 \_\_\_\_\_ are near the broken \_\_\_\_\_ problem of \_\_\_\_\_ lit streets?  
 If you are \_\_\_\_\_ the \_\_\_\_\_ that is \_\_\_\_\_ do \_\_\_\_\_ have a \_\_\_\_\_ problem of \_\_\_\_\_ lit \_\_\_\_\_?  
 If you \_\_\_\_\_ the \_\_\_\_\_ infrastructure, are \_\_\_\_\_ chances \_\_\_\_\_ fixing \_\_\_\_\_ streets?  
 \_\_\_\_\_ to fix dark thoroughfares \_\_\_\_\_ are \_\_\_\_\_ of \_\_\_\_\_ structures?  
 \_\_\_\_\_ there \_\_\_\_\_ chance of fixing \_\_\_\_\_ of poorly \_\_\_\_\_ streets \_\_\_\_\_ you are \_\_\_\_\_ the \_\_\_\_\_ that \_\_\_\_\_ poor state?  
 Is there a \_\_\_\_\_ of poorly lit \_\_\_\_\_ infrastructures?  
 Are \_\_\_\_\_ able \_\_\_\_\_ fix \_\_\_\_\_ a result of adjacent \_\_\_\_\_ structures?  
 Can action \_\_\_\_\_ taken fast to fix \_\_\_\_\_ after a break \_\_\_\_\_?  
 Is \_\_\_\_\_ realistic \_\_\_\_\_ resolve \_\_\_\_\_ streets \_\_\_\_\_ infrastructure issues?  
 Is there any chance \_\_\_\_\_ will \_\_\_\_\_ able to \_\_\_\_\_ this \_\_\_\_\_ delay thanks \_\_\_\_\_ of badly \_\_\_\_\_?  
 If \_\_\_\_\_ near the broken \_\_\_\_\_ you \_\_\_\_\_ a \_\_\_\_\_ of \_\_\_\_\_ poorly lit \_\_\_\_\_?  
 \_\_\_\_\_ the \_\_\_\_\_ lit streets caused \_\_\_\_\_ problems \_\_\_\_\_?  
 Can \_\_\_\_\_ help us \_\_\_\_\_ a \_\_\_\_\_ regarding insufficiently \_\_\_\_\_ streets \_\_\_\_\_ failing properties?  
 Do \_\_\_\_\_ the poor \_\_\_\_\_ lighting caused by the \_\_\_\_\_ infrastructures?  
 Can \_\_\_\_\_ be taken quickly to \_\_\_\_\_ darkness \_\_\_\_\_ the \_\_\_\_\_ a \_\_\_\_\_ in \_\_\_\_\_?  
 Is \_\_\_\_\_ fix poorly lit streets \_\_\_\_\_ is broken?  
 Is it \_\_\_\_\_ issue with \_\_\_\_\_ quickly due to \_\_\_\_\_ infrastructure issues?  
 If you \_\_\_\_\_ infrastructure, \_\_\_\_\_ you have a chance \_\_\_\_\_ fixing the \_\_\_\_\_?  
 Can we anticipate \_\_\_\_\_ to address \_\_\_\_\_ broken \_\_\_\_\_ that \_\_\_\_\_ street \_\_\_\_\_?  
 Can a \_\_\_\_\_ fix \_\_\_\_\_ made \_\_\_\_\_ darkness \_\_\_\_\_ our neighborhood \_\_\_\_\_ a \_\_\_\_\_ infrastructure?  
 \_\_\_\_\_ it \_\_\_\_\_ anticipate \_\_\_\_\_ intervention \_\_\_\_\_ addressing \_\_\_\_\_ broken facilities affecting street \_\_\_\_\_ matters?  
 If you're \_\_\_\_\_ to the infrastructure that's in \_\_\_\_\_ bad \_\_\_\_\_ fix \_\_\_\_\_ problem \_\_\_\_\_ poorly \_\_\_\_\_?  
 \_\_\_\_\_ you \_\_\_\_\_ the problem of \_\_\_\_\_ streets if you \_\_\_\_\_ the \_\_\_\_\_?  
 \_\_\_\_\_ broken infrastructure, do you have any \_\_\_\_\_ fixing \_\_\_\_\_ streets?  
 \_\_\_\_\_ the broken \_\_\_\_\_ is \_\_\_\_\_ issue of \_\_\_\_\_ lit \_\_\_\_\_ enough?

\_\_\_\_\_ you quickly fix \_\_\_\_\_ dim \_\_\_\_\_ near a \_\_\_\_\_?  
 Is \_\_\_\_\_ possible to \_\_\_\_\_ the \_\_\_\_\_ in our \_\_\_\_\_ after a \_\_\_\_\_?  
 \_\_\_\_\_ it \_\_\_\_\_ to quickly fix the issue of \_\_\_\_\_ infrastructure?  
 If you \_\_\_\_\_ close \_\_\_\_\_ the \_\_\_\_\_ in a poor \_\_\_\_\_ do \_\_\_\_\_ have any \_\_\_\_\_ of \_\_\_\_\_ the poorly \_\_\_\_\_?  
 \_\_\_\_\_ we \_\_\_\_\_ a quick resolution \_\_\_\_\_ issue \_\_\_\_\_ darkened \_\_\_\_\_ damaged infrastructure?  
 \_\_\_\_\_ you \_\_\_\_\_ to \_\_\_\_\_ infrastructure that \_\_\_\_\_ broken, \_\_\_\_\_ you fix \_\_\_\_\_ problem of poorly lit \_\_\_\_\_?  
 Do \_\_\_\_\_ think \_\_\_\_\_ to \_\_\_\_\_ poorly lit streets due \_\_\_\_\_ broken \_\_\_\_\_?  
 \_\_\_\_\_ it possible \_\_\_\_\_ quickly address \_\_\_\_\_ problem with \_\_\_\_\_ due to \_\_\_\_\_?  
 Is \_\_\_\_\_ of fixing the problem of poorly \_\_\_\_\_ streets \_\_\_\_\_ close \_\_\_\_\_ broken infrastructure?  
 \_\_\_\_\_ a broken infrastructure nearby, \_\_\_\_\_ able to \_\_\_\_\_ poorly lit \_\_\_\_\_ very \_\_\_\_\_.  
 \_\_\_\_\_ it \_\_\_\_\_ resolve dim \_\_\_\_\_ due to \_\_\_\_\_ issues?  
 Is \_\_\_\_\_ possible to \_\_\_\_\_ resolve poorly \_\_\_\_\_ that \_\_\_\_\_ from broken infrastructure \_\_\_\_\_?  
 \_\_\_\_\_ it \_\_\_\_\_ fix the darkness \_\_\_\_\_ our neighborhood immediately following \_\_\_\_\_ break \_\_\_\_\_?  
 \_\_\_\_\_ be \_\_\_\_\_ to resolve dim streets \_\_\_\_\_ of \_\_\_\_\_?  
 Can \_\_\_\_\_ resolve dim \_\_\_\_\_ due to \_\_\_\_\_ infrastructure \_\_\_\_\_?  
 Can \_\_\_\_\_ the dimly lit roads \_\_\_\_\_ broken infrastructure?  
 \_\_\_\_\_ are close to \_\_\_\_\_ is in a \_\_\_\_\_ state, do you have \_\_\_\_\_ of \_\_\_\_\_ streets?  
 Is it possible to \_\_\_\_\_ lit streets \_\_\_\_\_ infrastructure?  
 \_\_\_\_\_ you \_\_\_\_\_ the dim \_\_\_\_\_ immediately?  
 Can \_\_\_\_\_ infrastructure \_\_\_\_\_ that are \_\_\_\_\_ the \_\_\_\_\_ lit streets?  
 Is the \_\_\_\_\_ of badly lit \_\_\_\_\_ soon \_\_\_\_\_ the \_\_\_\_\_ infrastructure \_\_\_\_\_ to \_\_\_\_\_?  
 \_\_\_\_\_ you fix \_\_\_\_\_ problem \_\_\_\_\_ poorly \_\_\_\_\_ streets if \_\_\_\_\_ close \_\_\_\_\_ infrastructure that is \_\_\_\_\_ poor \_\_\_\_\_?  
 \_\_\_\_\_ to \_\_\_\_\_ dimly-lit roads from \_\_\_\_\_ faulty \_\_\_\_\_ at once?  
 If \_\_\_\_\_ close \_\_\_\_\_ broken \_\_\_\_\_ do you \_\_\_\_\_ a chance of \_\_\_\_\_ the \_\_\_\_\_ lit \_\_\_\_\_?  
 Is \_\_\_\_\_ possible \_\_\_\_\_ dim \_\_\_\_\_ busted nearby items?  
 \_\_\_\_\_ action \_\_\_\_\_ taken to \_\_\_\_\_ darkness in our \_\_\_\_\_ of a \_\_\_\_\_ the infrastructure?  
 Is \_\_\_\_\_ possible to resolve dim \_\_\_\_\_ infrastructure \_\_\_\_\_?  
 If you \_\_\_\_\_ is in \_\_\_\_\_ bad state, will there be \_\_\_\_\_ fixing \_\_\_\_\_ lit streets?  
 \_\_\_\_\_ you \_\_\_\_\_ close to \_\_\_\_\_ infrastructure \_\_\_\_\_ in a \_\_\_\_\_ state, \_\_\_\_\_ you fix the problem \_\_\_\_\_ streets?  
 \_\_\_\_\_ poorly \_\_\_\_\_ street issues that arise out of broken \_\_\_\_\_?  
 \_\_\_\_\_ repair dim \_\_\_\_\_ quickly with busted nearby \_\_\_\_\_.  
 \_\_\_\_\_ to \_\_\_\_\_ broken infrastructure, \_\_\_\_\_ you fix \_\_\_\_\_ lights on \_\_\_\_\_ streets quickly?  
 Can \_\_\_\_\_ quickly deal \_\_\_\_\_ subpar \_\_\_\_\_ around \_\_\_\_\_?  
 Is it possible \_\_\_\_\_ fix the dimly \_\_\_\_\_ by \_\_\_\_\_ infrastructure?  
 \_\_\_\_\_ are broken \_\_\_\_\_ is there a \_\_\_\_\_ to fix \_\_\_\_\_ streets?  
 Can you \_\_\_\_\_ the situation with \_\_\_\_\_ streets \_\_\_\_\_ to \_\_\_\_\_?  
 If you are near the \_\_\_\_\_ possible \_\_\_\_\_ fix \_\_\_\_\_ of \_\_\_\_\_ lit \_\_\_\_\_?  
 Is \_\_\_\_\_ feasible \_\_\_\_\_ streets quickly \_\_\_\_\_ to infrastructure \_\_\_\_\_?  
 \_\_\_\_\_ you tackle \_\_\_\_\_ street \_\_\_\_\_ caused by damaged \_\_\_\_\_ right \_\_\_\_\_?  
 \_\_\_\_\_ it \_\_\_\_\_ to \_\_\_\_\_ lit streets \_\_\_\_\_ you're close \_\_\_\_\_ infrastructure \_\_\_\_\_ is broken?  
 \_\_\_\_\_ it possible to \_\_\_\_\_ dimly \_\_\_\_\_ that are \_\_\_\_\_ broken infrastructure?  
 Is it \_\_\_\_\_ to quickly \_\_\_\_\_ lit street \_\_\_\_\_ from \_\_\_\_\_ infrastructure?  
 Is there \_\_\_\_\_ way \_\_\_\_\_ quickly \_\_\_\_\_ dimly lit roads \_\_\_\_\_ by \_\_\_\_\_?  
 Is it \_\_\_\_\_ to fix \_\_\_\_\_ because \_\_\_\_\_ faulty structures?  
 Any \_\_\_\_\_ of poorly lit roads \_\_\_\_\_ damaged infrastructures?  
 \_\_\_\_\_ it possible \_\_\_\_\_ deal swiftly with \_\_\_\_\_ that \_\_\_\_\_ broken infrastructure?  
 Is there \_\_\_\_\_ fix \_\_\_\_\_ if there is \_\_\_\_\_ infrastructure nearby?  
 \_\_\_\_\_ possible to \_\_\_\_\_ poorly lit \_\_\_\_\_ close to the infrastructure \_\_\_\_\_ is \_\_\_\_\_ a bad \_\_\_\_\_?  
 Can \_\_\_\_\_ on poorly \_\_\_\_\_ streets due to \_\_\_\_\_ infrastructure?  
 Are you \_\_\_\_\_ street lighting \_\_\_\_\_ by damaged infrastructures?



Can you fix \_\_\_\_\_ lit streets \_\_\_\_\_ close \_\_\_\_\_ the infrastructure \_\_\_\_\_ is \_\_\_\_\_ poor \_\_\_\_\_?

Is \_\_\_\_\_ possible to \_\_\_\_\_ to dimly-lit roadways \_\_\_\_\_ infrastructure \_\_\_\_\_?

\_\_\_\_\_ you \_\_\_\_\_ the broken infrastructure, \_\_\_\_\_ a \_\_\_\_\_ fixing the poorly lit \_\_\_\_\_?

\_\_\_\_\_ that you \_\_\_\_\_ fix \_\_\_\_\_ thoroughfares that \_\_\_\_\_ a \_\_\_\_\_ faulty structures?

Is \_\_\_\_\_ to repair \_\_\_\_\_ quickly \_\_\_\_\_ broken \_\_\_\_\_ stuff?

Can \_\_\_\_\_ rely \_\_\_\_\_ you for \_\_\_\_\_ quick resolution of \_\_\_\_\_ due \_\_\_\_\_ nearby \_\_\_\_\_?

Is \_\_\_\_\_ a chance \_\_\_\_\_ problem of poorly lit \_\_\_\_\_ be \_\_\_\_\_ quickly if you are \_\_\_\_\_?

Repairing dim streets \_\_\_\_\_?

Is \_\_\_\_\_ possible to \_\_\_\_\_ poorly lit street \_\_\_\_\_ by \_\_\_\_\_?

Is it \_\_\_\_\_ to fix the \_\_\_\_\_ poorly lit \_\_\_\_\_ with \_\_\_\_\_?

\_\_\_\_\_ possible \_\_\_\_\_ poorly \_\_\_\_\_ streets quickly \_\_\_\_\_ you \_\_\_\_\_ the broken infrastructure?

Is it \_\_\_\_\_ poorly \_\_\_\_\_ streets caused by nearby \_\_\_\_\_?

Is \_\_\_\_\_ fix poorly lit streets \_\_\_\_\_ close to \_\_\_\_\_ that is \_\_\_\_\_?

\_\_\_\_\_ possible to quickly address \_\_\_\_\_ streets caused \_\_\_\_\_ broken infrastructure?

Can we \_\_\_\_\_ to fix the \_\_\_\_\_ in \_\_\_\_\_ neighborhood \_\_\_\_\_ the break \_\_\_\_\_?

If you \_\_\_\_\_ the \_\_\_\_\_ can you \_\_\_\_\_ the problem \_\_\_\_\_ lit streets \_\_\_\_\_?

Is it \_\_\_\_\_ you \_\_\_\_\_ darkened \_\_\_\_\_ caused \_\_\_\_\_ adjacent faulty structures?

\_\_\_\_\_ possible for \_\_\_\_\_ quickly \_\_\_\_\_ thoroughfares that are caused by \_\_\_\_\_?

If you \_\_\_\_\_ near a broken \_\_\_\_\_ fix poorly \_\_\_\_\_?

Can you \_\_\_\_\_ about \_\_\_\_\_ dim \_\_\_\_\_ with by broken infrastructure?

Is it possible \_\_\_\_\_ quickly \_\_\_\_\_ streets \_\_\_\_\_ to broken \_\_\_\_\_?

If \_\_\_\_\_ close \_\_\_\_\_ broken \_\_\_\_\_ a \_\_\_\_\_ of \_\_\_\_\_ poorly lit streets quickly?

If \_\_\_\_\_ the broken infrastructure, will \_\_\_\_\_ able to \_\_\_\_\_ the \_\_\_\_\_ streets?

Can you \_\_\_\_\_ resolve \_\_\_\_\_ crumbling structures?

\_\_\_\_\_ you \_\_\_\_\_ to the infrastructure \_\_\_\_\_ is in \_\_\_\_\_ bad \_\_\_\_\_ can you \_\_\_\_\_ the poorly \_\_\_\_\_?

It \_\_\_\_\_ be possible to \_\_\_\_\_ dim streets \_\_\_\_\_ because \_\_\_\_\_.

Can \_\_\_\_\_ get \_\_\_\_\_ for \_\_\_\_\_ dusky \_\_\_\_\_ cracked facilities?

There \_\_\_\_\_ broken infrastructure nearby, \_\_\_\_\_ is \_\_\_\_\_ a \_\_\_\_\_ to \_\_\_\_\_ the poorly \_\_\_\_\_?

Was \_\_\_\_\_ possible to \_\_\_\_\_ action regarding \_\_\_\_\_ streets because of \_\_\_\_\_?

Can \_\_\_\_\_ quickly fix \_\_\_\_\_ illuminated streets \_\_\_\_\_ neighboring \_\_\_\_\_?

\_\_\_\_\_ to \_\_\_\_\_ infrastructure, will \_\_\_\_\_ be able to fix \_\_\_\_\_ poorly lit \_\_\_\_\_?

\_\_\_\_\_ you \_\_\_\_\_ the street \_\_\_\_\_ quickly, \_\_\_\_\_ the broken \_\_\_\_\_?

Is it \_\_\_\_\_ with poorly lit \_\_\_\_\_ caused \_\_\_\_\_ broken infrastructure?

\_\_\_\_\_ possible \_\_\_\_\_ fix \_\_\_\_\_ streets quickly \_\_\_\_\_ infrastructure nearby.

\_\_\_\_\_ recall, \_\_\_\_\_ a broken infrastructure \_\_\_\_\_ you may be \_\_\_\_\_ solve \_\_\_\_\_ streets quickly.

Is it \_\_\_\_\_ to fix \_\_\_\_\_ dimly \_\_\_\_\_ streets \_\_\_\_\_ because of broken \_\_\_\_\_?

Is there any chance of \_\_\_\_\_ streets \_\_\_\_\_ you \_\_\_\_\_ to \_\_\_\_\_ infrastructure?

Are \_\_\_\_\_ able \_\_\_\_\_ deal with \_\_\_\_\_ bad street \_\_\_\_\_ by \_\_\_\_\_?

Do \_\_\_\_\_ it \_\_\_\_\_ possible to \_\_\_\_\_ the \_\_\_\_\_ street \_\_\_\_\_ by broken \_\_\_\_\_?

Fix \_\_\_\_\_ streets \_\_\_\_\_ because \_\_\_\_\_ infrastructure.

If you \_\_\_\_\_ near \_\_\_\_\_ infrastructure that is \_\_\_\_\_ bad \_\_\_\_\_ do \_\_\_\_\_ have \_\_\_\_\_ of \_\_\_\_\_ lit streets?

Is \_\_\_\_\_ possible to quickly \_\_\_\_\_ streets because \_\_\_\_\_ damaged \_\_\_\_\_?

Is \_\_\_\_\_ possible to immediately \_\_\_\_\_ lit streets \_\_\_\_\_ by \_\_\_\_\_?

If you \_\_\_\_\_ broken \_\_\_\_\_ is \_\_\_\_\_ any chance \_\_\_\_\_ fixing poorly \_\_\_\_\_ quickly?

It is possible \_\_\_\_\_ dim streets with \_\_\_\_\_.

\_\_\_\_\_ take \_\_\_\_\_ action regarding poorly lit streets \_\_\_\_\_ faulty \_\_\_\_\_?

Could \_\_\_\_\_ be \_\_\_\_\_ repairing bright-free roads because \_\_\_\_\_ neighboring infrastructural \_\_\_\_\_?

\_\_\_\_\_ it doable \_\_\_\_\_ quickly due to \_\_\_\_\_ issues?

\_\_\_\_\_ fix \_\_\_\_\_ thoroughfares that are a result of adjacent \_\_\_\_\_?

Can \_\_\_\_\_ quickly fix the \_\_\_\_\_ lit roads \_\_\_\_\_?

Is it doable \_\_\_\_\_ swiftly \_\_\_\_\_ due to \_\_\_\_\_?

\_\_\_\_\_ you are \_\_\_\_\_ the broken \_\_\_\_\_ it \_\_\_\_\_ to fix \_\_\_\_\_ problem of poorly \_\_\_\_\_?

If you're \_\_\_\_\_ the \_\_\_\_\_ infrastructure, is \_\_\_\_\_ to fix \_\_\_\_\_ lit \_\_\_\_\_?

\_\_\_\_\_ a chance \_\_\_\_\_ fixing \_\_\_\_\_ poorly lit streets \_\_\_\_\_ if you are \_\_\_\_\_ the \_\_\_\_\_ that is in \_\_\_\_\_?

\_\_\_\_\_ possible \_\_\_\_\_ to quickly fix the problem \_\_\_\_\_ dimly \_\_\_\_\_ roads caused \_\_\_\_\_?

Can you \_\_\_\_\_ fix \_\_\_\_\_ street \_\_\_\_\_ the \_\_\_\_\_ infrastructure?

\_\_\_\_\_ to quickly \_\_\_\_\_ poor lit \_\_\_\_\_ concerns \_\_\_\_\_ by \_\_\_\_\_ infrastructure?

\_\_\_\_\_ you fix \_\_\_\_\_ are dimly lit \_\_\_\_\_ infrastructure issues?

\_\_\_\_\_ fix for \_\_\_\_\_ streets caused by \_\_\_\_\_ challenges?

Is it possible \_\_\_\_\_ street concerns \_\_\_\_\_ arise \_\_\_\_\_ broken \_\_\_\_\_ near us?

You \_\_\_\_\_ able \_\_\_\_\_ fix poorly \_\_\_\_\_ the broken infrastructure \_\_\_\_\_.

Can you \_\_\_\_\_ broken nearby stuff?

\_\_\_\_\_ are close to a \_\_\_\_\_ can you fix \_\_\_\_\_ problem \_\_\_\_\_ lit \_\_\_\_\_?

Is it possible \_\_\_\_\_ resolve \_\_\_\_\_ issue \_\_\_\_\_ dimly lit \_\_\_\_\_ to \_\_\_\_\_ problems?

Is \_\_\_\_\_ of \_\_\_\_\_ fixed \_\_\_\_\_ the broken infrastructure around it?

Is \_\_\_\_\_ an immediate fix \_\_\_\_\_ dark \_\_\_\_\_ challenges?

\_\_\_\_\_ infrastructure \_\_\_\_\_ you fix the lights quickly?

Can prompt \_\_\_\_\_ be \_\_\_\_\_ on \_\_\_\_\_ darkness \_\_\_\_\_ break in \_\_\_\_\_ infrastructure?

If you're \_\_\_\_\_ the infrastructure that \_\_\_\_\_ in \_\_\_\_\_ have a chance \_\_\_\_\_ fixing poorly \_\_\_\_\_ streets?

Can \_\_\_\_\_ quick \_\_\_\_\_ poorly \_\_\_\_\_ be achieved due \_\_\_\_\_ infrastructure?

Is \_\_\_\_\_ of fixing the poorly lit streets \_\_\_\_\_ the \_\_\_\_\_ infrastructure?

Is it possible \_\_\_\_\_ timely \_\_\_\_\_ addressing darkness \_\_\_\_\_ facilities affecting \_\_\_\_\_?

\_\_\_\_\_ you \_\_\_\_\_ to \_\_\_\_\_ do you \_\_\_\_\_ a chance of fixing \_\_\_\_\_ poorly \_\_\_\_\_?

\_\_\_\_\_ your team \_\_\_\_\_ fix \_\_\_\_\_ lit \_\_\_\_\_ the broken infrastructure?

\_\_\_\_\_ to quickly \_\_\_\_\_ with poorly lit street \_\_\_\_\_ out of \_\_\_\_\_ infrastructure?

You could possibly solve \_\_\_\_\_ lit \_\_\_\_\_ broken infrastructure \_\_\_\_\_.

\_\_\_\_\_ it possible to quickly \_\_\_\_\_ lit \_\_\_\_\_ concerns \_\_\_\_\_ by \_\_\_\_\_?

Can \_\_\_\_\_ fix \_\_\_\_\_ lit streets \_\_\_\_\_ neighboring \_\_\_\_\_?

\_\_\_\_\_ it possible to \_\_\_\_\_ are the \_\_\_\_\_ faulty structures?

Can \_\_\_\_\_ get the \_\_\_\_\_ in \_\_\_\_\_ the broken infrastructure \_\_\_\_\_?

There \_\_\_\_\_ an \_\_\_\_\_ fix \_\_\_\_\_ streets caused by infrastructure challenges.

\_\_\_\_\_ it \_\_\_\_\_ quickly \_\_\_\_\_ the issue in dimly lit \_\_\_\_\_ nearby infrastructure \_\_\_\_\_?

The \_\_\_\_\_ infrastructure \_\_\_\_\_ for you to \_\_\_\_\_ poorly \_\_\_\_\_ streets.

Can you \_\_\_\_\_ by the dimly \_\_\_\_\_ streets?

Is \_\_\_\_\_ of \_\_\_\_\_ streets fixed quickly with the broken \_\_\_\_\_?

\_\_\_\_\_ it \_\_\_\_\_ to \_\_\_\_\_ lit streets \_\_\_\_\_ other \_\_\_\_\_ is broken?

\_\_\_\_\_ action be \_\_\_\_\_ to fix the \_\_\_\_\_ in \_\_\_\_\_ neighborhood \_\_\_\_\_ break \_\_\_\_\_ infrastructure?

\_\_\_\_\_ darkened thoroughfares \_\_\_\_\_ are a \_\_\_\_\_ faulty structures \_\_\_\_\_ your ability?

\_\_\_\_\_ any chance \_\_\_\_\_ the \_\_\_\_\_ poorly lit \_\_\_\_\_ you \_\_\_\_\_ close to infrastructure that is in a \_\_\_\_\_?

\_\_\_\_\_ be taken quickly to \_\_\_\_\_ the darkness in the \_\_\_\_\_ after \_\_\_\_\_ the \_\_\_\_\_?

\_\_\_\_\_ possible \_\_\_\_\_ fix \_\_\_\_\_ streets \_\_\_\_\_ are dark \_\_\_\_\_ nearby infrastructure damage?

Is there a \_\_\_\_\_ with dimly \_\_\_\_\_ streets due \_\_\_\_\_ infrastructure problems?

\_\_\_\_\_ you are \_\_\_\_\_ the infrastructure that is \_\_\_\_\_ a bad \_\_\_\_\_ you might be \_\_\_\_\_ of \_\_\_\_\_ lit \_\_\_\_\_.

If there \_\_\_\_\_ broken infrastructure nearby, \_\_\_\_\_ can solve \_\_\_\_\_.

Is \_\_\_\_\_ the problem of \_\_\_\_\_ lit \_\_\_\_\_ be \_\_\_\_\_ you \_\_\_\_\_ close to the \_\_\_\_\_ is in a bad

It's possible to quickly \_\_\_\_\_ poorly \_\_\_\_\_ due \_\_\_\_\_.

\_\_\_\_\_ there a \_\_\_\_\_ of \_\_\_\_\_ the \_\_\_\_\_ of \_\_\_\_\_ lit \_\_\_\_\_ quickly \_\_\_\_\_ the \_\_\_\_\_ is \_\_\_\_\_?

Is it possible \_\_\_\_\_ quickly \_\_\_\_\_ thoroughfares that are \_\_\_\_\_ result \_\_\_\_\_ structures?

\_\_\_\_\_ you fix \_\_\_\_\_ streets that \_\_\_\_\_ dimly \_\_\_\_\_ due \_\_\_\_\_ infrastructure \_\_\_\_\_?

\_\_\_\_\_ expect \_\_\_\_\_ intervention \_\_\_\_\_ addressing darkness \_\_\_\_\_ facilities that \_\_\_\_\_ lighting matters?

\_\_\_\_\_ may be able to fix poorly lit \_\_\_\_\_ a broken infrastructure \_\_\_\_\_.

Is \_\_\_\_\_ to quickly resolution \_\_\_\_\_ that \_\_\_\_\_ out \_\_\_\_\_ broken infrastructure?

\_\_\_\_\_ you able \_\_\_\_\_ the \_\_\_\_\_ lighting asap?

\_\_\_\_\_ fix the darkness in \_\_\_\_\_ neighborhood \_\_\_\_\_ break \_\_\_\_\_ the infrastructure?

It \_\_\_\_\_ be possible to \_\_\_\_\_ poorly lit streets \_\_\_\_\_ nearby.

The \_\_\_\_\_ nearby \_\_\_\_\_ allow you \_\_\_\_\_ lit streets.

\_\_\_\_\_ it possible to address \_\_\_\_\_ caused by \_\_\_\_\_?

\_\_\_\_\_ there a way to fix \_\_\_\_\_ that \_\_\_\_\_ by broken \_\_\_\_\_?

\_\_\_\_\_ you able to \_\_\_\_\_ darkened thoroughfares \_\_\_\_\_ caused \_\_\_\_\_ structures?

Is \_\_\_\_\_ to \_\_\_\_\_ the \_\_\_\_\_ thoroughfares that \_\_\_\_\_ caused by \_\_\_\_\_ faulty structures?

Could \_\_\_\_\_ quickly fix the dimly \_\_\_\_\_ caused \_\_\_\_\_ broken \_\_\_\_\_?

\_\_\_\_\_ you fix \_\_\_\_\_ streets that are \_\_\_\_\_ because \_\_\_\_\_ damage \_\_\_\_\_ delay?

Is \_\_\_\_\_ to fix \_\_\_\_\_ lit \_\_\_\_\_ quickly if the \_\_\_\_\_ broken?

How can you \_\_\_\_\_ the poor \_\_\_\_\_ lighting \_\_\_\_\_ damaged \_\_\_\_\_?

\_\_\_\_\_ you \_\_\_\_\_ the dim \_\_\_\_\_ in a \_\_\_\_\_?

\_\_\_\_\_ is possible \_\_\_\_\_ fix darkened thoroughfares \_\_\_\_\_ a \_\_\_\_\_ adjacent faulty \_\_\_\_\_.

\_\_\_\_\_ remember that \_\_\_\_\_ is \_\_\_\_\_ nearby, you may be able to \_\_\_\_\_ streets quick.

With busted \_\_\_\_\_ repair dim streets \_\_\_\_\_?

We \_\_\_\_\_ your assistance \_\_\_\_\_ resolution \_\_\_\_\_ insufficiently \_\_\_\_\_ streets due to \_\_\_\_\_ failing \_\_\_\_\_.

\_\_\_\_\_ it \_\_\_\_\_ a \_\_\_\_\_ resolution of poorly lit streets \_\_\_\_\_ infrastructure?

Do you believe \_\_\_\_\_ quickly resolve dim \_\_\_\_\_ to infrastructure \_\_\_\_\_?

\_\_\_\_\_ may \_\_\_\_\_ able to solve \_\_\_\_\_ lit \_\_\_\_\_ due \_\_\_\_\_ the \_\_\_\_\_ infrastructure \_\_\_\_\_.

Fix dim \_\_\_\_\_ nearby stuff?

Is \_\_\_\_\_ issue of badly \_\_\_\_\_ fixed \_\_\_\_\_ enough \_\_\_\_\_ broken \_\_\_\_\_ nearby.

\_\_\_\_\_ possible to \_\_\_\_\_ streets \_\_\_\_\_ to nearby broken infrastructure?

Can you \_\_\_\_\_ the dim \_\_\_\_\_ infrastructure?

Can \_\_\_\_\_ with broken nearby things?

\_\_\_\_\_ there a chance \_\_\_\_\_ poorly lit \_\_\_\_\_ damaged infrastructures?

Is \_\_\_\_\_ a fix for \_\_\_\_\_ that are \_\_\_\_\_ due \_\_\_\_\_?

If \_\_\_\_\_ close to \_\_\_\_\_ broken \_\_\_\_\_ have a \_\_\_\_\_ of \_\_\_\_\_ the \_\_\_\_\_ of poorly \_\_\_\_\_ streets?

Can \_\_\_\_\_ light near infrastructure?

Is it \_\_\_\_\_ to \_\_\_\_\_ the \_\_\_\_\_ of poorly lit streets \_\_\_\_\_ broken \_\_\_\_\_?

If \_\_\_\_\_ are \_\_\_\_\_ the \_\_\_\_\_ is \_\_\_\_\_ any chance of \_\_\_\_\_ poorly lit \_\_\_\_\_?

\_\_\_\_\_ are close to \_\_\_\_\_ infrastructure \_\_\_\_\_ in a bad state, \_\_\_\_\_ there \_\_\_\_\_ chances of \_\_\_\_\_ lit \_\_\_\_\_ quickly?

Is \_\_\_\_\_ to resolve \_\_\_\_\_ due to \_\_\_\_\_ adjacent \_\_\_\_\_ issues?

\_\_\_\_\_ to solve poorly lit streets by \_\_\_\_\_ infrastructure.

\_\_\_\_\_ quickly deal with \_\_\_\_\_ near crumbling \_\_\_\_\_?

Can you \_\_\_\_\_ the \_\_\_\_\_ dimly \_\_\_\_\_ roads caused \_\_\_\_\_ the broken \_\_\_\_\_?

Are \_\_\_\_\_ able to fix \_\_\_\_\_ from \_\_\_\_\_ structures?

If \_\_\_\_\_ are close to the \_\_\_\_\_ that \_\_\_\_\_ in \_\_\_\_\_ any chance of fixing the \_\_\_\_\_ streets?

\_\_\_\_\_ streets swiftly due \_\_\_\_\_ infrastructure.

There's \_\_\_\_\_ chance \_\_\_\_\_ fast \_\_\_\_\_ roads close to damaged \_\_\_\_\_.

Can we get immediate attention \_\_\_\_\_ dusky \_\_\_\_\_ linked \_\_\_\_\_?

\_\_\_\_\_ a quick resolution \_\_\_\_\_ to \_\_\_\_\_ streets because of \_\_\_\_\_?

Is \_\_\_\_\_ repair \_\_\_\_\_ streets with \_\_\_\_\_ nearby stuff.

If there is a \_\_\_\_\_ you \_\_\_\_\_ the poorly lit \_\_\_\_\_.

\_\_\_\_\_ possible \_\_\_\_\_ quickly address \_\_\_\_\_ streets because of infrastructure \_\_\_\_\_?

Is \_\_\_\_\_ possible to fix \_\_\_\_\_ with \_\_\_\_\_ right \_\_\_\_\_?

Is \_\_\_\_\_ issue \_\_\_\_\_ poorly lit \_\_\_\_\_ the \_\_\_\_\_ infrastructure nearby?

\_\_\_\_\_ way to quickly resolve \_\_\_\_\_ dim streets because of nearby \_\_\_\_\_?

It \_\_\_\_ be possible to \_\_\_\_ poorly lit \_\_\_\_ nearby.  
 Can \_\_\_\_ be \_\_\_\_ to fix the darkness in \_\_\_\_ when there is \_\_\_\_ the \_\_\_\_?  
 Is it \_\_\_\_ attend \_\_\_\_ the \_\_\_\_ because of faulty \_\_\_\_ once?  
 \_\_\_\_ it be \_\_\_\_ to fix \_\_\_\_ caused \_\_\_\_ broken infrastructure?  
 Is it possible \_\_\_\_ to \_\_\_\_ roads due \_\_\_\_ nearby \_\_\_\_ infrastructure \_\_\_\_?  
 After a break \_\_\_\_ infrastructure, can prompt \_\_\_\_ taken \_\_\_\_ fix \_\_\_\_ neighborhood?  
 Is it \_\_\_\_ to \_\_\_\_ deal \_\_\_\_ lit \_\_\_\_ concerns caused by \_\_\_\_ us?  
 \_\_\_\_ thoroughfares that are \_\_\_\_ result of \_\_\_\_ faulty structures \_\_\_\_?  
 Considering the broken \_\_\_\_ nearby you \_\_\_\_ the poorly lit \_\_\_\_.  
 \_\_\_\_ it \_\_\_\_ to quickly resolve \_\_\_\_ nearby infrastructure problems?  
 Can \_\_\_\_ fix \_\_\_\_ dimly lit \_\_\_\_ by broken \_\_\_\_?  
 \_\_\_\_ able to \_\_\_\_ poorly \_\_\_\_ quickly \_\_\_\_ you \_\_\_\_ that there is a broken \_\_\_\_ nearby.  
 Is there a \_\_\_\_ the \_\_\_\_ dim \_\_\_\_ streets due to \_\_\_\_ infrastructure \_\_\_\_?  
 Is there a \_\_\_\_ of \_\_\_\_ the \_\_\_\_ lit \_\_\_\_ if you're close to the \_\_\_\_ that \_\_\_\_ in \_\_\_\_?  
 \_\_\_\_ it possible to quickly resolve \_\_\_\_ streets \_\_\_\_ of \_\_\_\_ infrastructure issues?  
 If \_\_\_\_ is a broken infrastructure \_\_\_\_ may \_\_\_\_ able \_\_\_\_ solve the \_\_\_\_.  
 Are \_\_\_\_ to fix \_\_\_\_ darkened thoroughfares \_\_\_\_ are \_\_\_\_ of \_\_\_\_ structures?  
 \_\_\_\_ able to \_\_\_\_ with \_\_\_\_ problems caused \_\_\_\_ damaged infrastructures?  
 Is \_\_\_\_ a chance of \_\_\_\_ lit \_\_\_\_ if you are close to \_\_\_\_ is \_\_\_\_ a \_\_\_\_?  
 \_\_\_\_ it \_\_\_\_ your means to \_\_\_\_ that are a \_\_\_\_ of \_\_\_\_?  
 Will \_\_\_\_ to fix \_\_\_\_ lit roads caused \_\_\_\_ broken \_\_\_\_?  
 Are you \_\_\_\_ to fix the \_\_\_\_ street \_\_\_\_ is \_\_\_\_ damaged \_\_\_\_?  
 \_\_\_\_ quick \_\_\_\_ roads due to faulty things?  
 Is \_\_\_\_ a way to quickly fix \_\_\_\_ lit \_\_\_\_ by \_\_\_\_ infrastructure?  
 \_\_\_\_ action be taken quickly \_\_\_\_ in our neighborhood \_\_\_\_ break in \_\_\_\_ infrastructure?  
 \_\_\_\_ be an immediate fix for \_\_\_\_ streets caused \_\_\_\_.  
 \_\_\_\_ is \_\_\_\_ can solve \_\_\_\_ streets quickly if \_\_\_\_ remember \_\_\_\_ is a broken infrastructure \_\_\_\_.  
 \_\_\_\_ there is a \_\_\_\_ nearby, \_\_\_\_ might be \_\_\_\_ to solve \_\_\_\_ streets \_\_\_\_.  
 \_\_\_\_ is \_\_\_\_ chance of resolution of \_\_\_\_ roads \_\_\_\_ infrastructure.  
 \_\_\_\_ you're \_\_\_\_ to the \_\_\_\_ in \_\_\_\_ bad state, do \_\_\_\_ have \_\_\_\_ of \_\_\_\_ lit streets?  
 Can we \_\_\_\_ timely intervention in \_\_\_\_ darkness \_\_\_\_ broken \_\_\_\_ affect \_\_\_\_?  
 Can \_\_\_\_ fix dim \_\_\_\_ with \_\_\_\_?  
 If \_\_\_\_ are \_\_\_\_ the infrastructure \_\_\_\_ is in \_\_\_\_ fix the \_\_\_\_ of poorly \_\_\_\_ streets quickly?  
 Considering the \_\_\_\_ you \_\_\_\_ able to \_\_\_\_ lit streets.  
 If you are close to the \_\_\_\_ that is \_\_\_\_ a \_\_\_\_ state, \_\_\_\_ be \_\_\_\_ chance of \_\_\_\_ the \_\_\_\_?  
 Is \_\_\_\_ of \_\_\_\_ solved soon enough \_\_\_\_ infrastructure next \_\_\_\_ it?  
 \_\_\_\_ there \_\_\_\_ chance \_\_\_\_ problem of poorly lit \_\_\_\_ the \_\_\_\_ infrastructure nearby?  
 There is \_\_\_\_ immediate fix to dark \_\_\_\_ infrastructure challenges.  
 \_\_\_\_ we \_\_\_\_ on \_\_\_\_ help \_\_\_\_ a \_\_\_\_ regarding \_\_\_\_ brightened \_\_\_\_ to failing properties?  
 \_\_\_\_ to \_\_\_\_ infrastructure \_\_\_\_ can \_\_\_\_ the \_\_\_\_ of poorly lit streets quickly?  
 Is \_\_\_\_ a way to \_\_\_\_ the \_\_\_\_ streets that are \_\_\_\_ infrastructure?  
 \_\_\_\_ you're close to the \_\_\_\_ any chances of \_\_\_\_ streets quickly?  
 Is \_\_\_\_ a \_\_\_\_ address the dimly \_\_\_\_ streets \_\_\_\_ broken \_\_\_\_?  
 Is \_\_\_\_ a \_\_\_\_ to \_\_\_\_ poorly lit streets quickly \_\_\_\_ close \_\_\_\_ the \_\_\_\_ that \_\_\_\_ broken?  
 Can we expect a \_\_\_\_ resolution to \_\_\_\_ dark streets \_\_\_\_?  
 \_\_\_\_ possible for \_\_\_\_ resolve dim streets \_\_\_\_ adjacent infrastructure issues?  
 \_\_\_\_ you \_\_\_\_ infrastructure that \_\_\_\_ broken, can you \_\_\_\_ problem of poorly \_\_\_\_ streets?  
 \_\_\_\_ you \_\_\_\_ the \_\_\_\_ you have a chance at \_\_\_\_ poorly lit \_\_\_\_?  
 \_\_\_\_ we anticipate timely \_\_\_\_ to address darkness \_\_\_\_ facilities \_\_\_\_ street \_\_\_\_?  
 Is it \_\_\_\_ to fix the \_\_\_\_ are dark due \_\_\_\_ delay?

\_\_\_\_\_ insufficiently lit \_\_\_\_\_ near damaged \_\_\_\_\_ can \_\_\_\_\_ solved \_\_\_\_\_.

\_\_\_\_\_ darkness around \_\_\_\_\_ facilities, can we expect \_\_\_\_\_ ?

Is \_\_\_\_\_ to fix \_\_\_\_\_ that are a \_\_\_\_\_ of adjacent \_\_\_\_\_ structures?

\_\_\_\_\_ to \_\_\_\_\_ quickly with \_\_\_\_\_ nearby stuff?

Is \_\_\_\_\_ fix \_\_\_\_\_ poorly lit \_\_\_\_\_ quickly, considering the \_\_\_\_\_ infrastructure \_\_\_\_\_?

Do \_\_\_\_\_ have the \_\_\_\_\_ to quickly correct \_\_\_\_\_ dim \_\_\_\_\_ infrastructure?

\_\_\_\_\_ you are close \_\_\_\_\_ the infrastructure that \_\_\_\_\_ a \_\_\_\_\_ state, you might \_\_\_\_\_ fix \_\_\_\_\_ of poorly \_\_\_\_\_ quickly.

Can you \_\_\_\_\_ the \_\_\_\_\_ dimly \_\_\_\_\_ of broken infrastructure?

\_\_\_\_\_ it possible to rapidly \_\_\_\_\_ of \_\_\_\_\_ issues?

\_\_\_\_\_ may be able to solve \_\_\_\_\_ lit \_\_\_\_\_ consider \_\_\_\_\_ broken \_\_\_\_\_.

\_\_\_\_\_ you \_\_\_\_\_ possible to quickly \_\_\_\_\_ caused by broken infrastructure?

Is \_\_\_\_\_ way to quickly resolve the \_\_\_\_\_ dimly \_\_\_\_\_ due to \_\_\_\_\_?

\_\_\_\_\_ issue of \_\_\_\_\_ lit streets fixed soon \_\_\_\_\_ with \_\_\_\_\_ it?

Can \_\_\_\_\_ fix \_\_\_\_\_ lighting \_\_\_\_\_ by broken infrastructure?

Do \_\_\_\_\_ have \_\_\_\_\_ chance of \_\_\_\_\_ problem of \_\_\_\_\_ close to the infrastructure that \_\_\_\_\_ in a bad \_\_\_\_\_?

If there is \_\_\_\_\_ broken infrastructure \_\_\_\_\_ the poorly \_\_\_\_\_ streets quickly.

\_\_\_\_\_ be able \_\_\_\_\_ fix the dim \_\_\_\_\_ by broken infrastructure.

\_\_\_\_\_ you respond \_\_\_\_\_ infrastructure issues \_\_\_\_\_ cause \_\_\_\_\_ streets?

\_\_\_\_\_ you \_\_\_\_\_ with \_\_\_\_\_ insufficiently bright streets due \_\_\_\_\_ nearby failing \_\_\_\_\_?

\_\_\_\_\_ the \_\_\_\_\_ of \_\_\_\_\_ lit \_\_\_\_\_ fixed soon enough \_\_\_\_\_ broken \_\_\_\_\_ behind \_\_\_\_\_?

Are you \_\_\_\_\_ dimly-lit \_\_\_\_\_ because of the faulty \_\_\_\_\_?