Quin Scacheri
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EDUCATION
New York University, New York, NY
Dual Bachelor of Music and Master of Music in Music Technology
Bachelor degree anticipated May 2020
Master degree anticipated May 2021
Minors: Computer Science, Web Design
Grade Point Average (GPA): 3.61

RELEVANT COURSES
Computer Systems Organization
Data Structures
Agile Software Development and DevOps (Spring 2020)
C Programming in Music Technology
Interactive Computing
Product Design
Web Design
Web Development
Digital Signal Theory
Computer Music Synthesis

EXPERIENCE
Eventide, Little Ferry, NJ
C++ Audio Software Development Intern
May 2019-August 2019
Developed user interface design for audio software plug-ins

New York University MusEDLab, New York, NY
C++ Software Developer
January 2018-present
Designing audio plug-in versions of the MusEDLab's music education web-apps Groove Pizza
and aQWERTYon for teacher and student users

Orion Startup, New York, NY
C++ Software Developer
October 2019-present
Developing front-end solutions and prototypes for the Orion Audio beatboxing plug-in based on
producers' feedback and needs

New York University, New York, NY
Recording Studio Technician
September 2017-present
Problem solve and find solutions for student and faculty users of the recording studios
Maintain recording studios

New York University Summer Institute of Music Production Technology, New York, NY
Recording Studio Instructor
July 2018
Taught high school students the concepts of music recording and production through hands-on studio use

SKILLS
Computer Languages
C++
C
JavaScript
Python
Java
HTML
CSS
PHP
Max/MSP
JUCE framework

Software
Git
Photoshop
Illustrator
Word
Excel
PowerPoint

Digital Audio Workstations
Pro Tools
Logic
Ableton
Reaper
Studio One
Cubase

Instruments
Guitar
Electric bass
Erhu
Keyboard