### **Homework Tutorial**



Fall 2017



# 作業規則與注意事項

- 作業、程式碼嚴禁抄襲
  - 抄襲者與被抄襲者都一律0分計算!
- 作業繳交期限為兩個星期,不接受遲交
- 沒有屍體分數,遲交零分且不得補交
- 使用NTHU Online Judge
  - 目的:為了讓同學有訂正的機會
  - 實際作業分數,以繳交期限前最後上傳版 本為準
  - 助教會使用上傳版本檢查code,有爭議再 送OJ測試為準



# 作業規則與注意事項

- NTHU OJ: https://acm.cs.nthu.edu.tw/
- 每次作業共有四筆測資,以通過筆數計算分數,如下

	1/4	2/4	3/4	4/4
成績	60	75	90	100

■ 不會公布測資,只會公布測試結果。

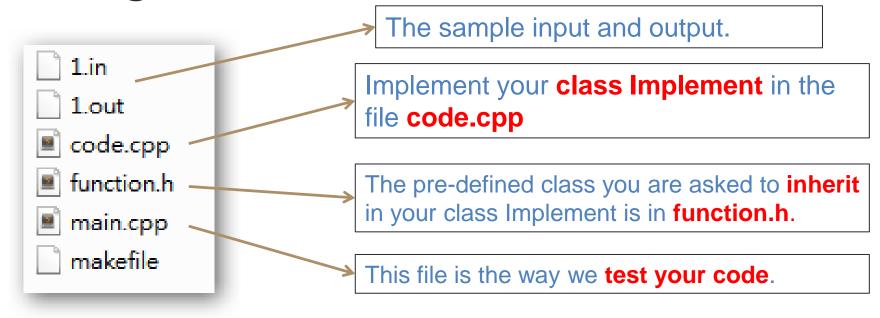


### Requirements

- We use NTHU Online Judge to test all students' homework.
- TA will use g++ 5.4.0 to compile all students' homework again
- Your mission is to inherit the class that we have defined.
- You need to implement your code in the child class "Implement"



In the zip file, you can see following things:





## Methods You Need to Implement

```
function.h
              code.cpp
                            main.cpp
                                           makefile
#ifndef FUNCTION H
#define _FUNCTION_H_
class abstractAdd
public:
    abstractAdd(){};
    ~abstractAdd(){};
    virtual int myAdd(int a, int b) = 0;
class Implement;
 endif
```

Implement the pure virtual function(s) in Implement class (code.cpp)



# How to Implement

```
unction.h
            code.cpp
                         main.cpp
                                      makefile
#include "function.h"
class Implement : public abstractAdd
private:
    //int mystuff;
public:
    Implement(){
         //mystatus = 123;
    ~Implement(){};
    int myAdd(int a, int b){
```

You have to #include "function.h".

You have to define the class **Implement**, and it need to **inherit** the class given to you.

You have to override the pure virtual function



# How to Test Your Code?

 We provide a basic testing file, you can use it to evaluate correctness of your code.

 Make sure your code can pass basic testing.



## How to Test Your Code?

```
int main(int argc, char const *argv[])
    abstractAdd& ra = *new Implement();
    string input;
    while(getline(std::cin, input)){
        istringstream testcase(input);
                                                This is main.cpp
        int a,b;
        testcase >> a;
        testcase >> b:
                                               Test your implement
        cout << ra.myAdd(a,b) << endl;</pre>
                                               function here
    return 0;
```



### Test in NTHU OJ

- https://acm.cs.nthu.edu.tw/problem/11569/
- Submit your code.cpp
- Status
  - All Accepted
  - Not Accepted
  - Runtime Error
  - Compile Error
  - .....



11569 - DS HW\_Practice

#### Description

Please implement the add function in the class implement.

#### int implement::add(int,int)

which will return the sum of 2 integer variable.

Note that you don't need to consider the overflow of int data type.

You must #include "function.h"

#### Input

2 interger a, b.

#### Output

Sum of a and b.

#### Sample Input

Download

12

#### Sample Output

Download

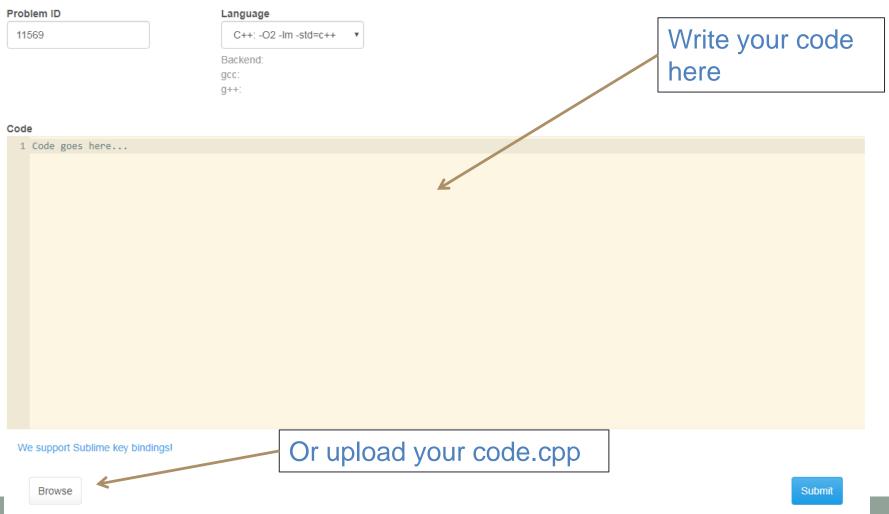
3





### Test in NTHU OJ

#### Submit Code 11569 - DS HW\_Practice





Username	Problem	Status
Your Account	11569 - DS HW_Practice	All Accepted (1/1)
Your Account	11569 - DS HW_Practice	All Accepted (1/1)



Don't try to modified the following file, we may replace them and use stricter testing.

- function.h
- main.cpp
- Name of class "Implement"



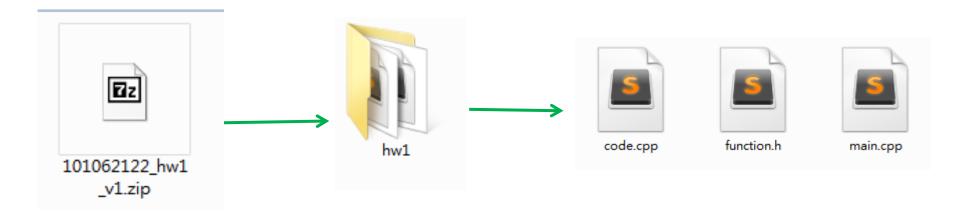
## 作業繳交格式

- 以Homework1為例,請將所有檔案放到名為hw1的資料夾之下,並且將hw1打包成一個.zip檔
- Zip檔的命名格式
  - iLMS帳號\_作業.zip
  - 例: 101062122\_hw1.zip
  - 所有英文檔案名皆須為小寫
  - 勿使用zip以外的格式,如tar,rar,7z等



# 作業繳交格式

■ hw資料夾底下的預設檔案結構請勿變動





# 作業繳交格式

- 不要使用額外的檔案,因為makefile不 會處理額外的檔案
- 上傳之前可以盡量使用NTHU Online Judge作測試
- ■請使用和quiz相同的帳號(DSK+學號) 到OJ送出



- You must make sure that your homework can be compiled successfully by our makefile.
- If you only compile your source code on your IDE, we won't recognize.



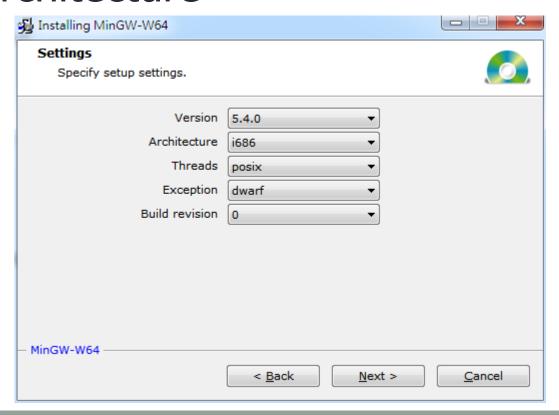
## In Windows (Step 1)

- Download the compiler installer(both x86 and x86\_64)
  - http://m101.nthu.edu.tw/~s101062122/ DS/mingw-w64-install.exe
  - https://sourceforge.net/projects/mingww64/



## In Windows (Step 2)

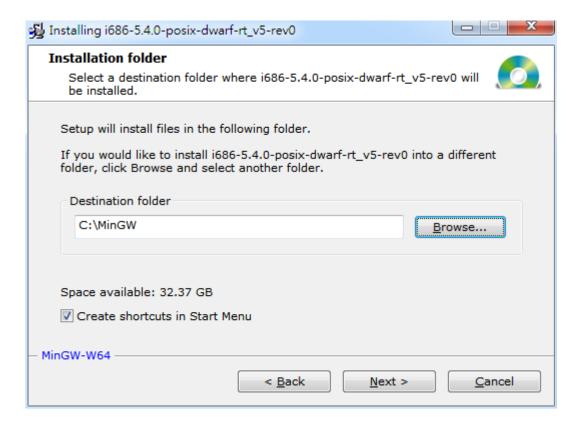
 Select gcc version 5.4.0 and i686 architecture





## In Windows (Step 3)

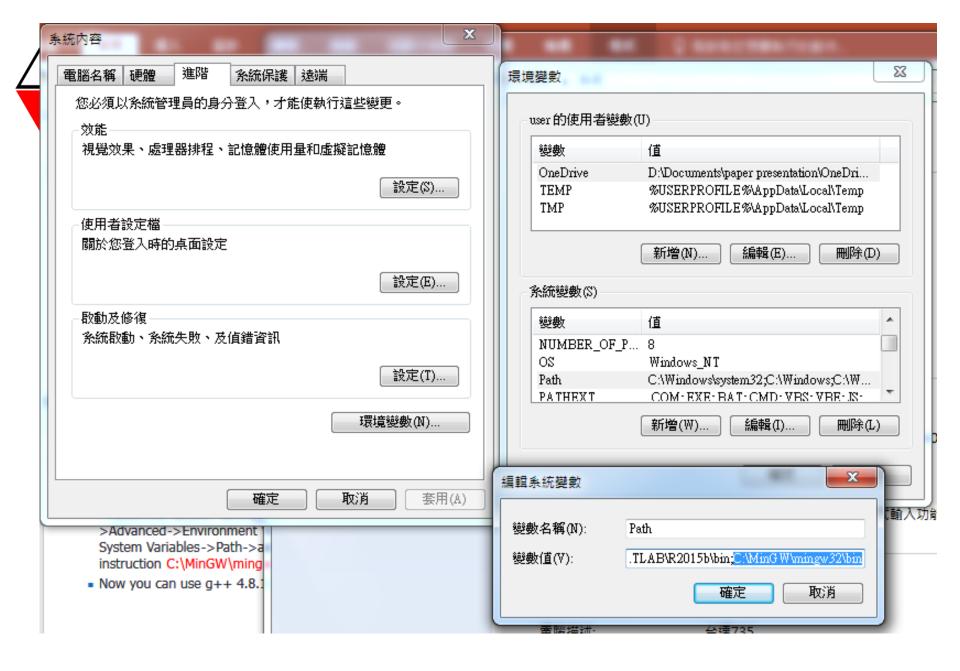
### Install the compiler to C:\MinGW





## In Windows (Step 4)

- Computer [right button]->Properties >Advanced system settings >Advanced->Environment Variables->
   System Variables->Path->add the instruction C:\MinGW\mingw32\bin;
- Now you can use g++ in cmd





#### For example

C:\Users\user>gcc -v
Using built-in specs.
COLLECT\_GCC=gcc
COLLECT\_LTO\_WRAPPER=C:\MinGW\mingw32\bin\..\libexec\gcc\i686-w64-mingw32\5.4.0\l
to-wrapper.exe
Target: i686-w64-mingw32

Configured with: ../../.src/gcc-5.4.0/configure --host=i686-w64-mingw32 --buil d=i686-w64-mingw32 --target=i686-w64-mingw32 --prefix=/mingw32 --with-sysroot=/c /mingw540/i686-540-posix-dwarf-rt\_v5-rev0/mingw32 --with-gxx-include-dir=/mingw3 2/i686-w64-mingw32/include/c++ --enable-shared --enable-static --disable-multili b --enable-languages=c,c++,fortran,lto --enable-libstdcxx-time=yes --enable-thre ads=posix --enable-libgomp --enable-libatomic --enable-lto --enable-graphite --e nable-checking=release --enable-fully-dynamic-string --enable-version-specific-r untime-libs --disable-sjlj-exceptions --with-dwarf2 --disable-isl-version-check -disable-libstdcxx-pch --disable-libstdcxx-debug --enable-bootstrap --disable-r path --disable-win32-registry --disable-nls --disable-werror --disable-symvers -with-gnu-as --with-gnu-ld --with-arch=i686 --with-tune=generic --with-libiconv -with-system-zlib --with-gmp=/c/mingw540/prerequisites/i686-w64-mingw32-static -with-mpfr=/c/mingw540/prerequisites/i686-w64-mingw32-static --with-mpc=/c/ming w540/prerequisites/i686-w64-mingw32-static --with-isl=/c/mingw540/prerequisites/ i686-w64-mingw32-static --with-pkgversion='i686-posix-dwarf-rev0, Built by MinGW -W64 project' --with-bugurl=http://sourceforge.net/projects/mingw-w64 CFLAGS='-O 2 -pipe -I/c/mingw540/i686-540-posix-dwarf-rt\_v5-rev0/mingw32/opt/include -I/c/m ingw540/prerequisites/i686-zlib-static/include -I/c/mingw540/prerequisites/i686w64-mingw32-static/include' CXXFLAGS='-O2 -pipe -I/c/mingw540/i686-540-posix-dwa rf-rt\_v5-rev0/mingw32/opt/include -I/c/mingw540/prerequisites/i686-zlib-static/i nclude -I/c/mingw540/prerequisites/i686-w64-mingw32-static/include' CPPFLAGS= LD FLAGS='-pipe -L/c/mingw540/i686-540-posix-dwarf-rt\_v5-rev0/mingw32/opt/lib -L/c/ mingw540/prereguisites/i686-zlib-static/lib -L/c/mingw540/prereguisites/i686-w64 -mingw32-static/lib -Wl,--large-address-aware'

Thread model: posix

gcc version 5.4.0 (i686-posix-dwarf-rev0, Built by MinGW-W64 project)

sful,



## In Windows (makefile)

Makefile will help you compile the program

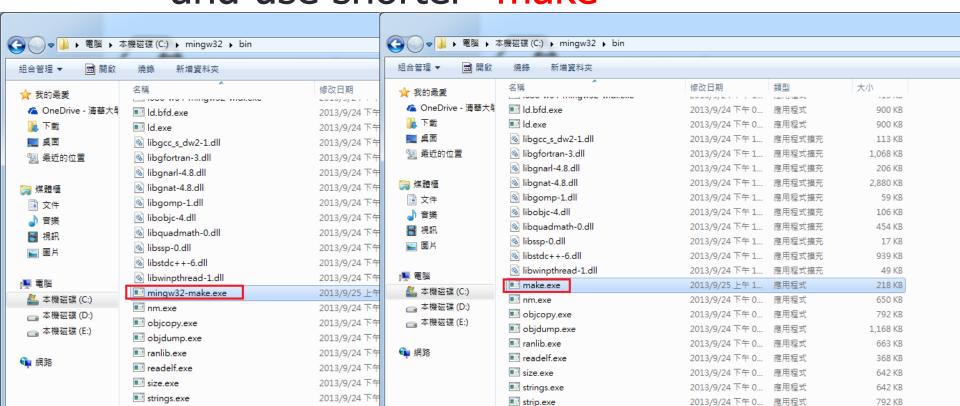
```
C:\Windows\System32\cmd.exe
Microsoft Windows [版本 6.1.7601]
Copyright (c) 2009 Microsoft Corporation. All rights reserved.
F:\D$2017\0J_PartialJudge_HW_test>dir
 磁碟區 F 中的磁碟沒有標籤。
 磁碟區字號: 160F-3C7C
F:\DS2017\OJ_PartialJudge_HW_test 的目錄
            下午 10:14
2017/09/06
                         <DIR>
2017/09/06
            下午 10:14
                         <DIR>
2017/09/06
                                    20 1.in
            -年 10:59
2017/09/06
            上午 11:04
                                    14 1.out
2017/09/06
            下午 05:22
                                   253 code.cpp
2017/09/06
            ▽午 05:14
                                   187 function.h
2017/09/06
            下午 03:43
                                   396 main.cpp
2017/09/06
            下午 10:14
                                61,236 main.exe
2017/09/06
            下午 10:00
                                   155 makefile
                               62,261 位元組
                       355,844,878,336 位元組可用
F:\DS2017\OJ_PartialJudge_HW_test>
```



Enter "mingw32-make (-f makefile)" and it will create a executable file of main.cpp.



You can change the filename "mingw32-make.exe" into "make.exe" and use shorter "make"





### In Windows

 Finally, run the executable file (main) and use input redirection operator to read the .in file, then main will show the result

```
F:\D$2017\0J_PartialJudge_HW_test>main.exe < 1.in
3
7
11
15
```