EX.NO: 09	Implementation of Sub-netting Application
DATE:	

Aim

To develop a subnetting application in Java that calculates subnet mask, network address, and broadcast address based on the given IP address and number of addresses in each subnet.

Theory:

Subnetting is the process of dividing a large network into smaller subnetworks to improve performance and security. In this experiment, we will create a Java application that takes an IP address and the number of addresses in each subnet as input and calculates the subnet mask, network address, and broadcast address.

ALGORITHM

- Read the IP address from the user.
- Split the IP address into octets and convert each octet to binary.
- Calculate the number of bits required for the given number of addresses in each subnet to determine the subnet mask.
- Calculate the network address by setting the last n bits to 0 in the binary IP address.
- Calculate the broadcast address by setting the last n bits to 1 in the binary IP address.
- Display the subnet mask, network address, and broadcast address in decimal format.

PROGRAM

```
import java.util.Scanner;

class subnet{

public static void main(String args[]){

Scanner sc = new Scanner(System.in);

System.out.print(&amp;quot;Ip address: &amp;quot;);

String ip = sc.nextLine();

String split_ip[] = ip.split(&amp;quot;\\.&amp;quot;); //SPlit the string after every .

String split_bip[] = new String[4]; //split binary ip

String bip = &amp;quot;&amp;quot;;

for(int i=0;i&amp;lt;4;i++){

split_bip[i] = appendZeros(Integer.toBinaryString(Integer.parseInt(split_ip[i])));

bip += split_bip[i];

}

System.out.println(&amp;quot;Binary Format &amp;quot;+bip);

System.out.print(&amp;quot;Enter the number of addresses in each subnet: &amp;quot;);

int n = sc.nextInt();
```

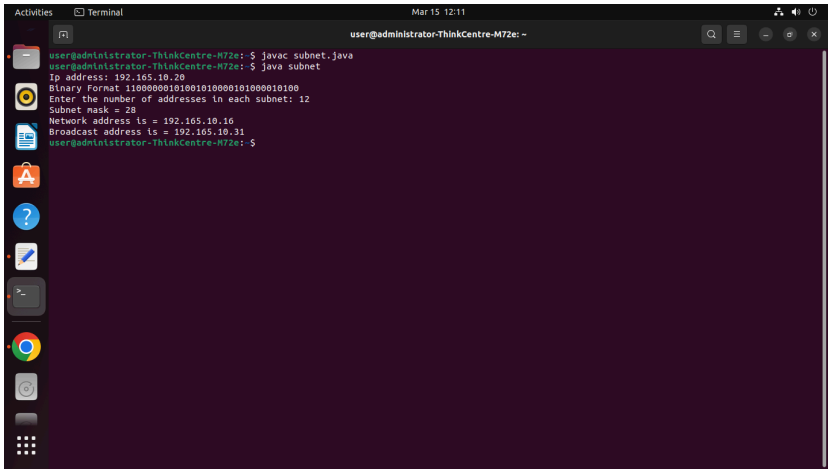
```
//Calculation of mask
int bits = (int)Math.ceil(Math.log(n)/Math.log(2));
int mask = 32-bits;
System.out.println(&quot;Subnet mask = &quot;+mask);

//Calculation of first address and last address
int fbip[] = new int[32];
for(int i=0; i&lt;32;i++) fbip[i] = (int)bip.charAt(i)-48; //convert cahracter 0,1 to integer
int i,n;
for(int i=31;i&gt;31-bits;i--)//Get first address by ANDing last n bits with 0
fbip[i] &amp;= 0;
String fip[] = {&quot;&quot;,&quot;&quot;,&quot;&quot;,&quot;&quot;};
for(int i=0;i&lt;32;i++)

fip[i/8] = new String(fip[i/8]+fbip[i]);
System.out.print(&quot;Network address is = &quot;);
for(int i=0;i&lt;4;i++){
System.out.print(Integer.parseInt(fip[i],2));
if(i!=3) System.out.print(&quot;.&quot;);
}
System.out.println();
int lbip[] = new int[32];
```

```
for(int i=0; i&lt;32;i++) lbip[i] = (int)bip.charAt(i)-48; //convert cahracter 0,1 to integer
for(int i=31;i&gt;31-bits;i--)//Get last address by ORing last n bits with 1
lbip[i] |= 1;
String lip[] = {&quot;&quot;,&quot;&quot;,&quot;&quot;,&quot;&quot;};
for(int i=0;i&lt;32;i++)
lip[i/8] = new String(lip[i/8]+lbip[i]);
System.out.print(&quot;Broadcast address is = &quot;);
for(int i=0;i&lt;4;i++){
System.out.print(Integer.parseInt(lip[i],2));
if(i!=3) System.out.print(&quot;.&quot;);
}
System.out.println();
}
static String appendZeros(String s){
String temp = new String(&quot;00000000&quot;);
return temp.substring(s.length())+ s;
}
}
```

OUTPUT



Conclusion

In this experiment, we successfully implemented a client-server architecture using sockets in Java to transfer images. The client was able to send an image to the server, and the server received the image, displayed it, and sent a response back to the client. This experiment demonstrates the use of sockets for communication between client and server applications.