

# Convolutional Networks

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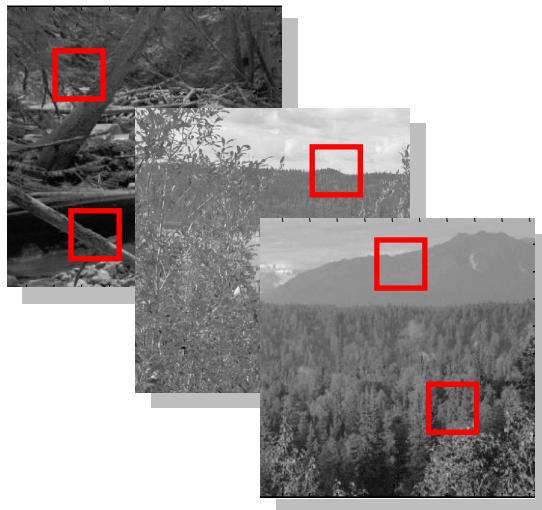
Deep Learning Summer School @ Montreal

# Unsupervised Convolutional Networks

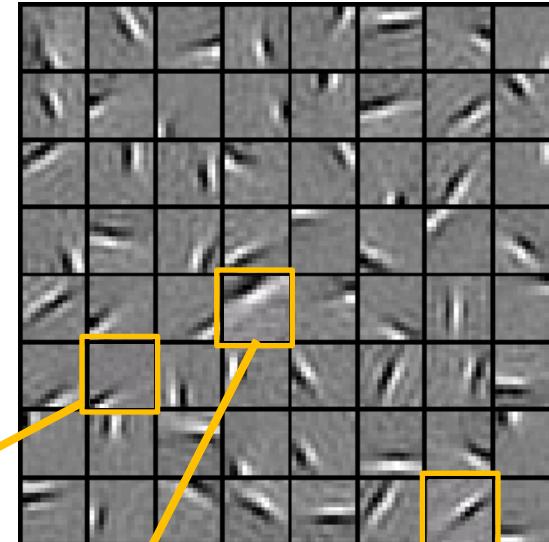
# Learning Feature Hierarchy

[Lee et al., NIPS 2007; Ranzato et al., 2007]

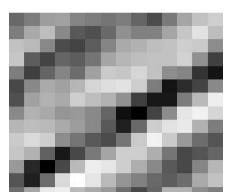
Natural Images



Learned bases: “Edges”



Test example



~

$x$



+

$1 * b_{36}$



+

$1 * b_{42}$



$+ 1 * b_{65}$

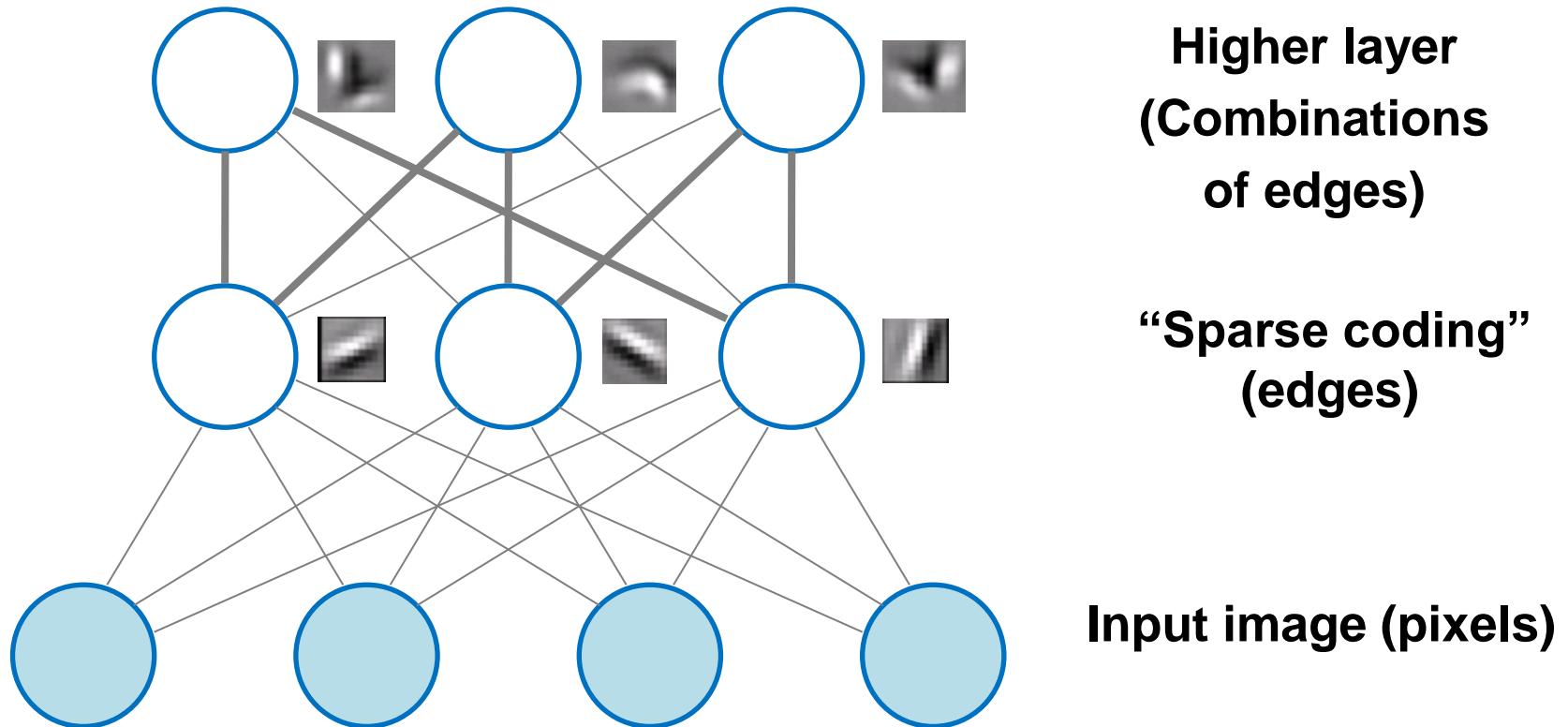
[0, 0, ..., 0, **1**, 0, ..., 0, **1**, 0, ..., 0, **1**, ...]

= coefficients (feature representation)

Compact & easily

interpretable

# Learning Feature Hierarchy

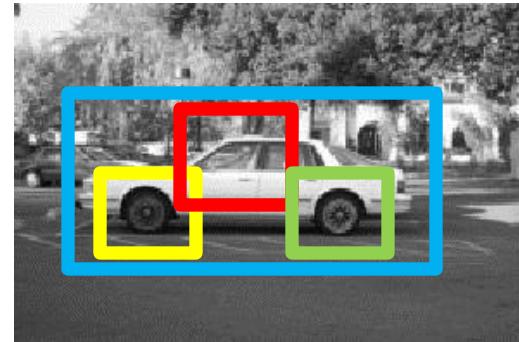
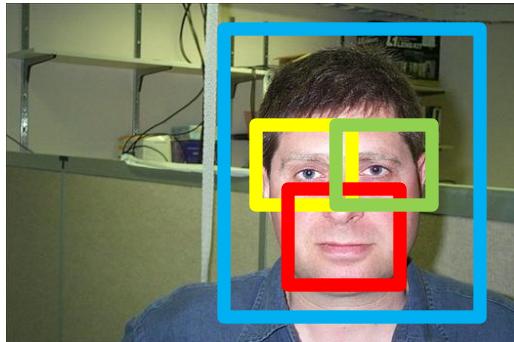


Lee et al., NIPS 2007: DBN (Hinton et al., 2006) with additional sparseness constraint.

[Related work: Bengio et al., 2006; Ranzato et al., 2007, and others.]

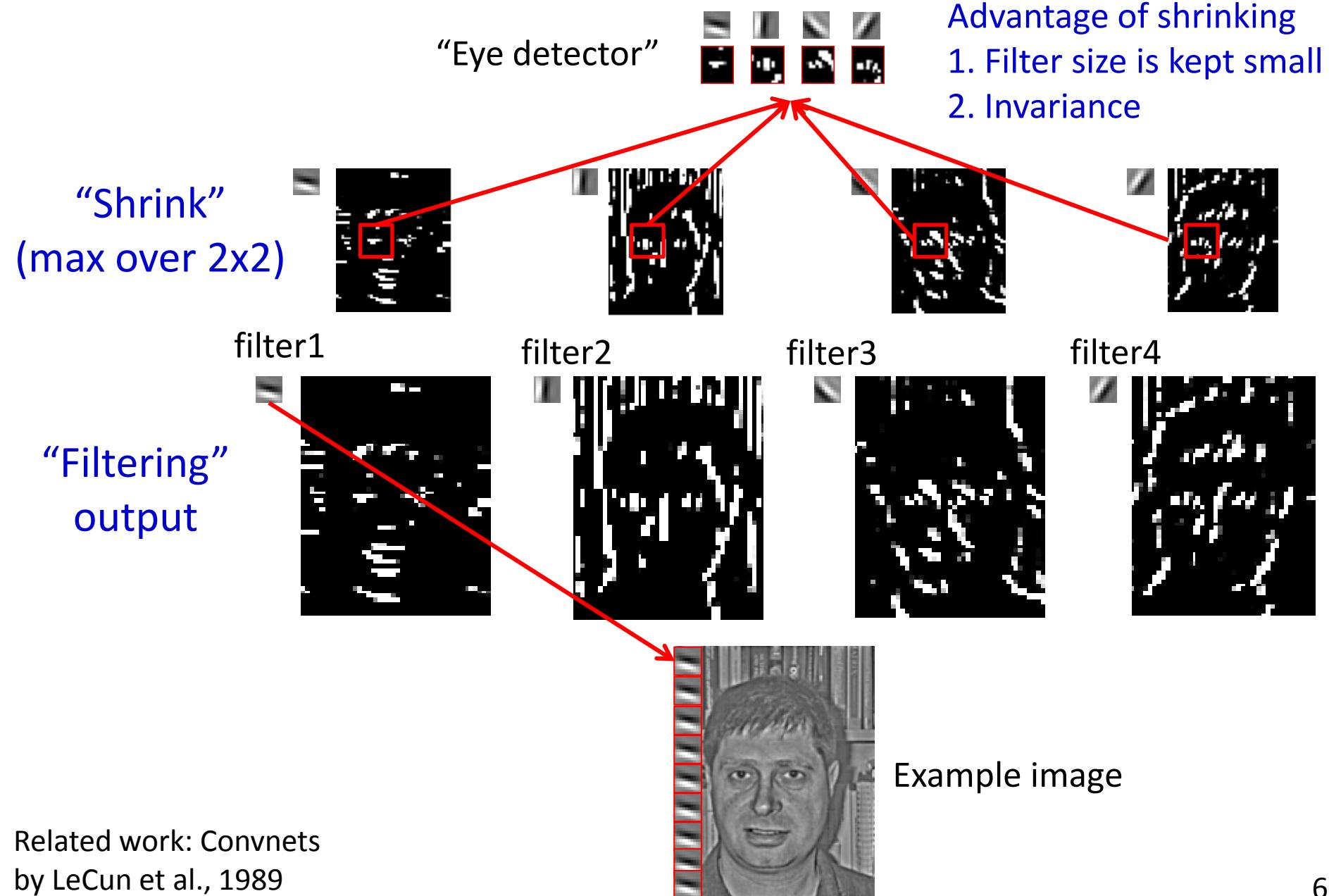
# Learning object representations

- Learning objects and parts in images



- Large image patches contain interesting higher-level structures.
  - E.g., object parts and full objects
- Challenge: high-dimensionality and spatial correlations

# Illustration: Learning an “eye” detector



Related work: Convnets  
by LeCun et al., 1989

# Convolutional architectures

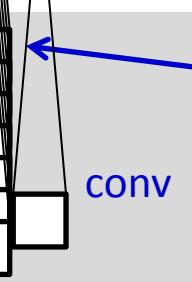
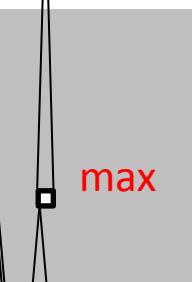
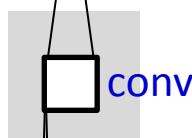
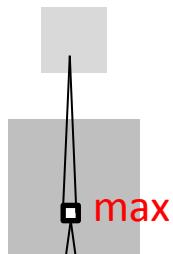
Max-pooling layer  
maximum 2x2 grid

Detection layer  
convolution

Max-pooling layer  
maximum 2x2 grid

Detection layer  
convolution  
convolution filter

Input



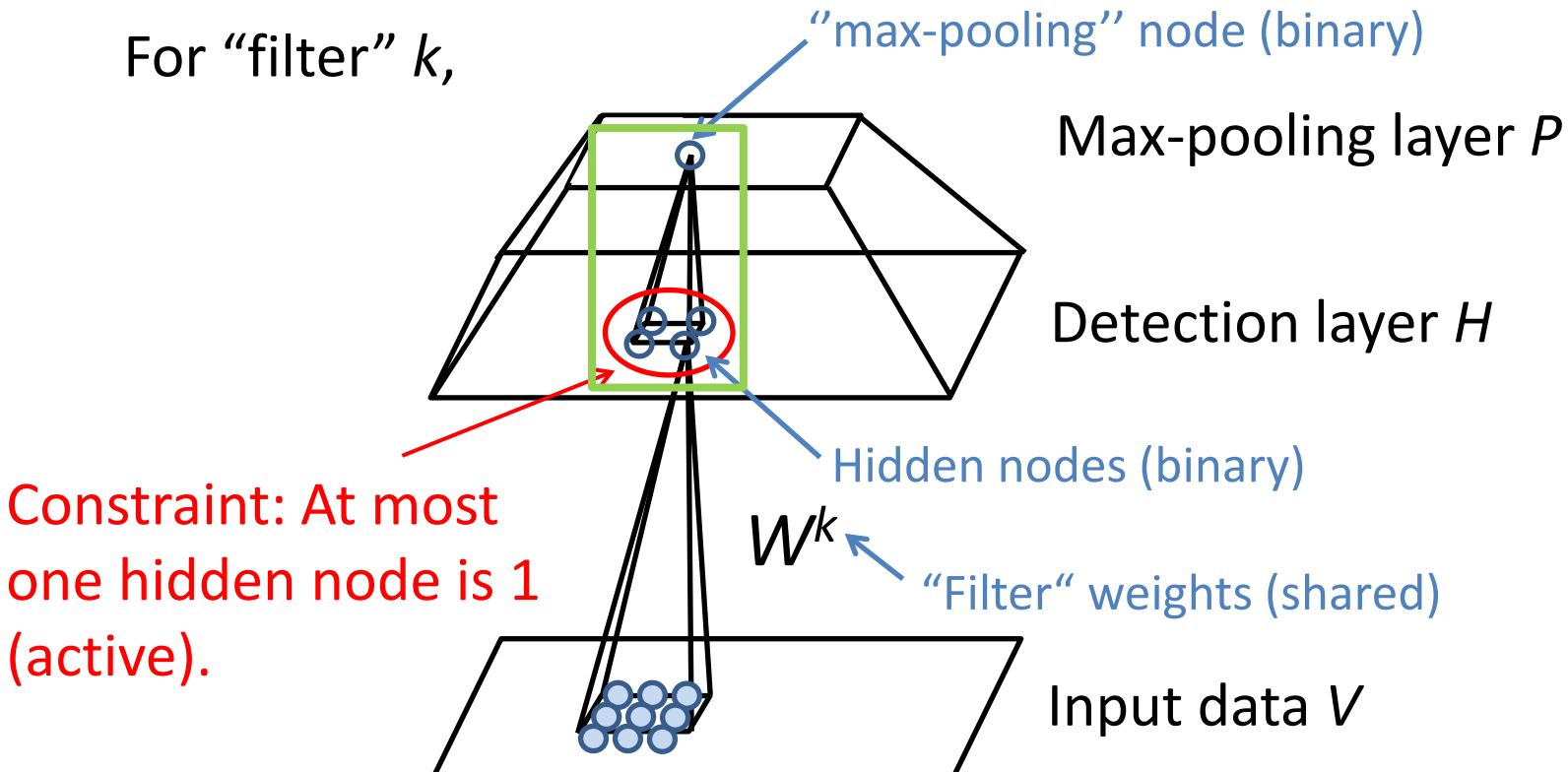
- Weight sharing by “filtering” (convolution) [Lecun et al., 1989]

- “Max-pooling”  
Invariance  
Computational efficiency

- Convolutional Restricted Boltzmann machine.
  - Unsupervised
  - Probabilistic max-pooling
  - Can be stacked to form convolutional DBN

# Convolutional RBM (CRBM) [Lee et al., ICML 2009]

For “filter”  $k$ ,

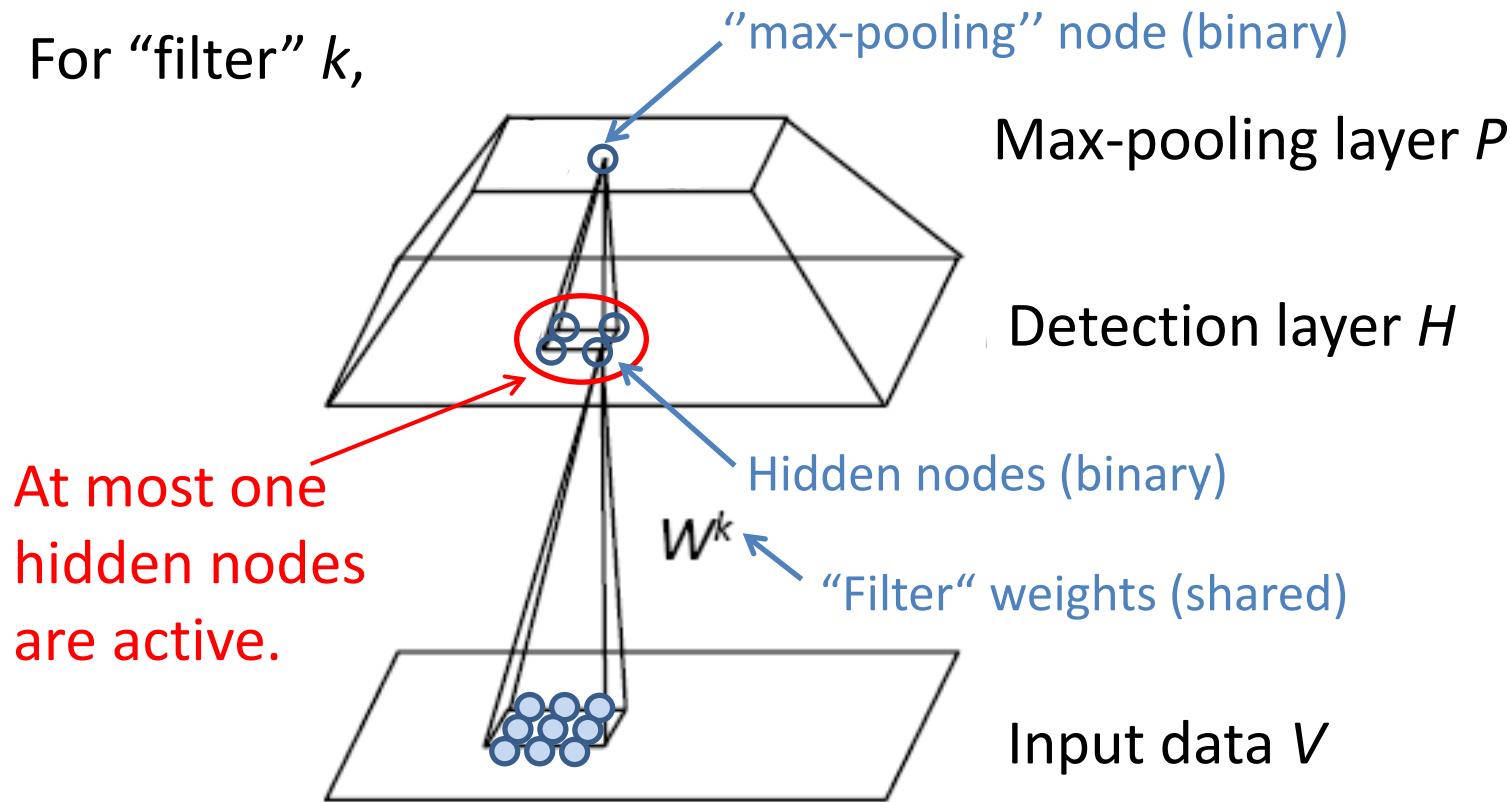


- Key properties:

- RBM (probabilistic model)
- Convolutional structure (weight sharing)
- Constraint for max-pooling (“mutual exclusion”)

# Convolutional RBM (CRBM) [Lee et al., ICML 2009]

For “filter”  $k$ ,



$$P(\mathbf{v}, \mathbf{h}) = \frac{1}{Z} \exp(-E(\mathbf{v}, \mathbf{h}))$$

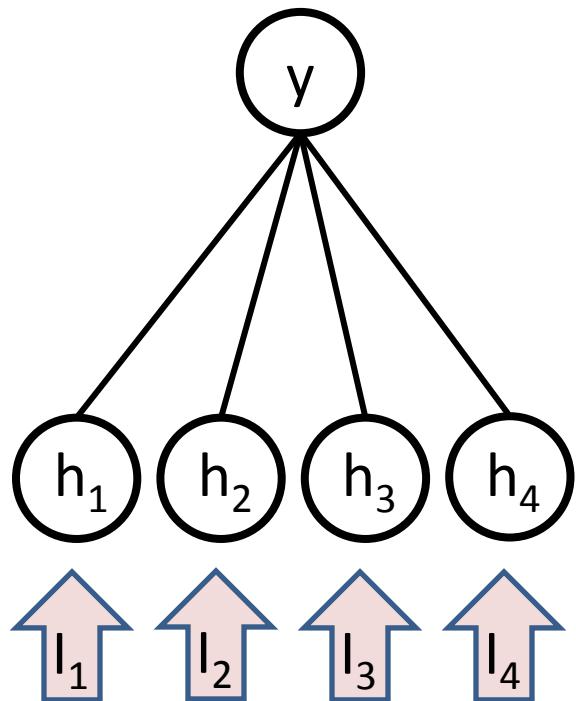
$$E(\mathbf{v}, \mathbf{h}) = - \sum_{i,j} \left( \sum_k h_{i,j}^k (\tilde{W}^k * v)_{i,j} + b^k h_{i,j}^k + c v_{i,j} \right)$$

subject to

$$\sum_{(i,j) \in \text{"cell}(y)''} h_{i,j}^k \leq 1, \forall k, y.$$

# Inference: probabilistic max-pooling

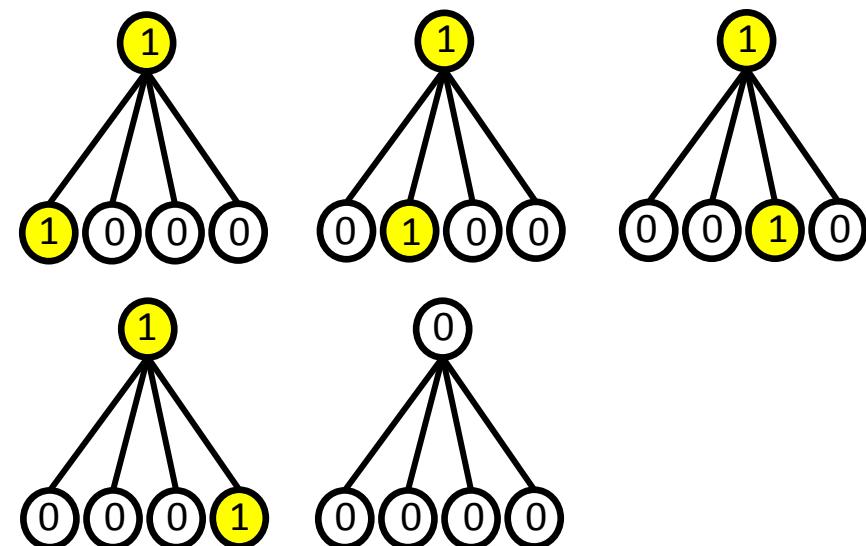
Pooling node



$$P(h_j = 1) = \frac{\exp(I_j)}{1 + \sum_{\ell} \exp(I_{\ell})}$$

Softmax function

Sample  
→  
Detection nodes



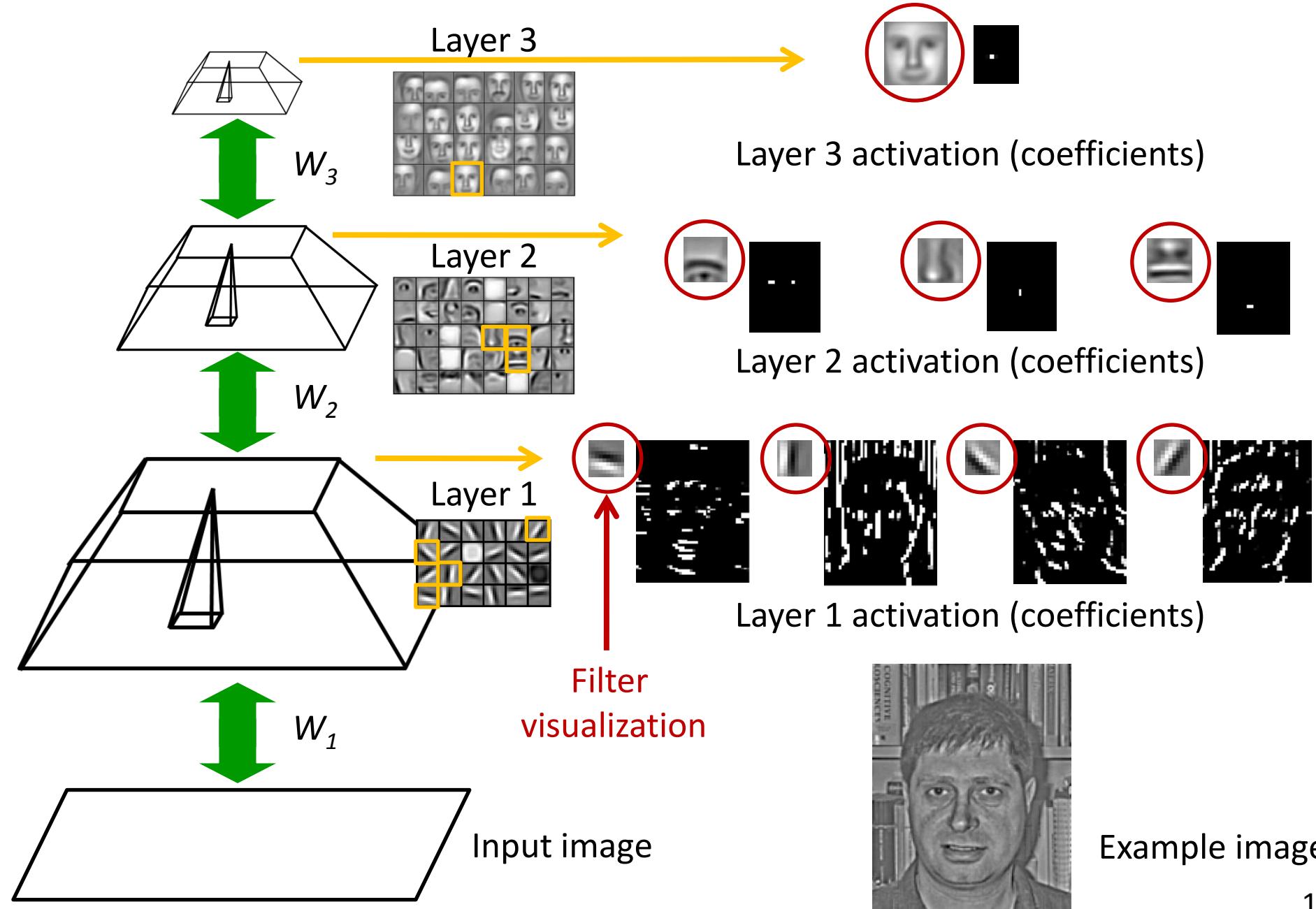
Output of convolution  
 $W^*V$  from below

Collapse  $2^n$  configurations into  $n+1$  configurations.

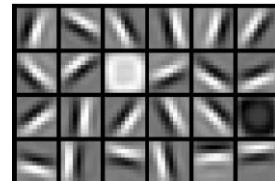
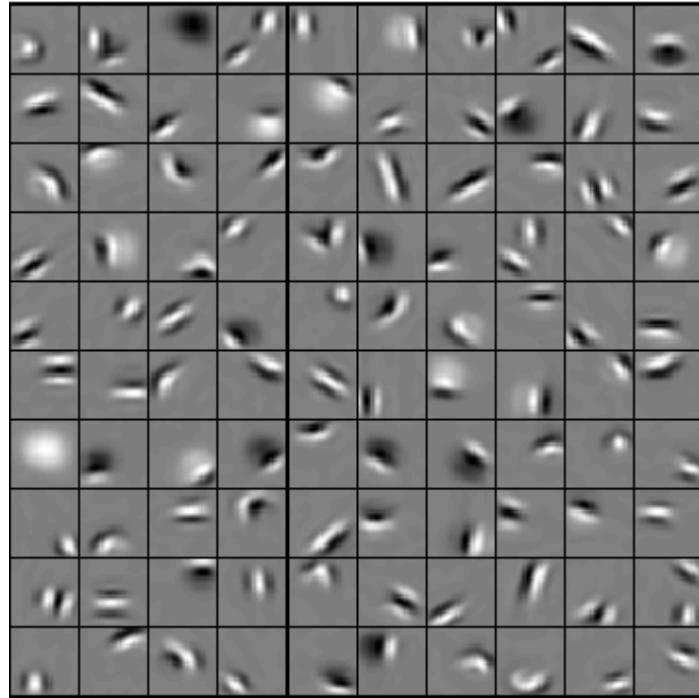
# Convolutional Deep Belief Networks (CDBN)

- Bottom-up (greedy), layer-wise training
  - Train one layer (convolutional RBM) at a time.
- Feedforward Inference (approximate)

# Convolutional Deep Belief Networks (CDBN)



# Unsupervised learning from natural images

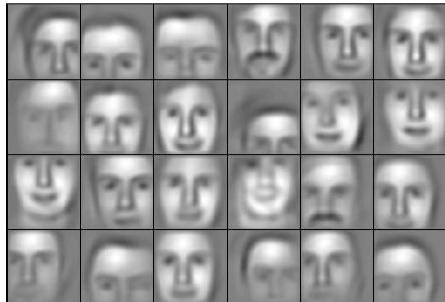


Second layer bases  
contours, corners, arcs,  
surface boundaries

First layer bases  
localized, oriented edges

# Unsupervised learning of object-parts

Faces



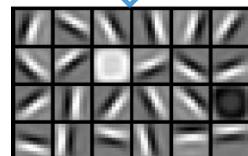
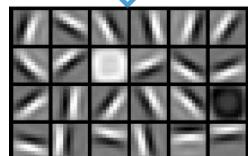
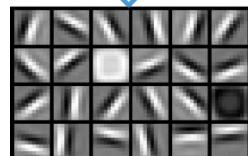
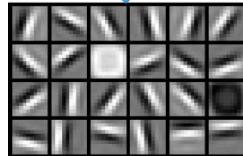
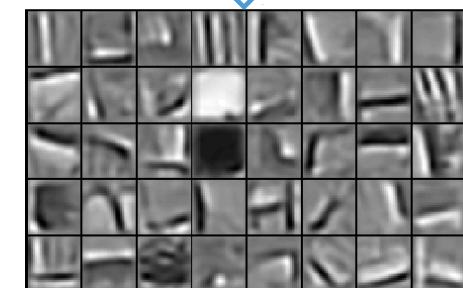
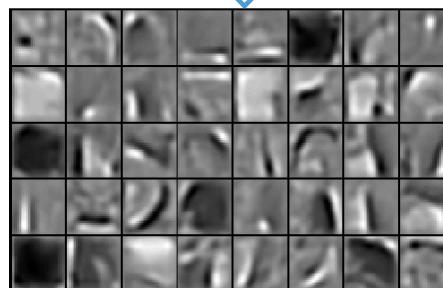
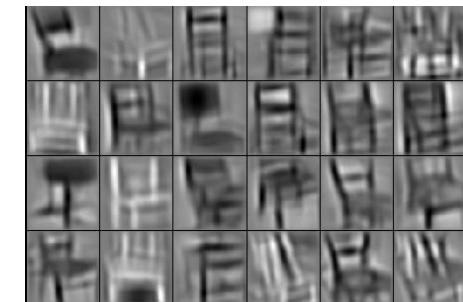
Cars



Elephants



Chairs



Applications:

- Classification (ICML 2009, NIPS 2009, ICCV 2011, ICML 2013)
- Verification (CVPR 2012)
- Image alignment (NIPS 2012)

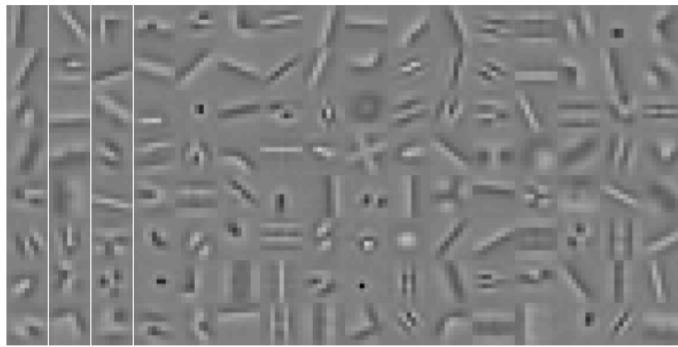
# Convolutional Sparse Coding

- Learning objective

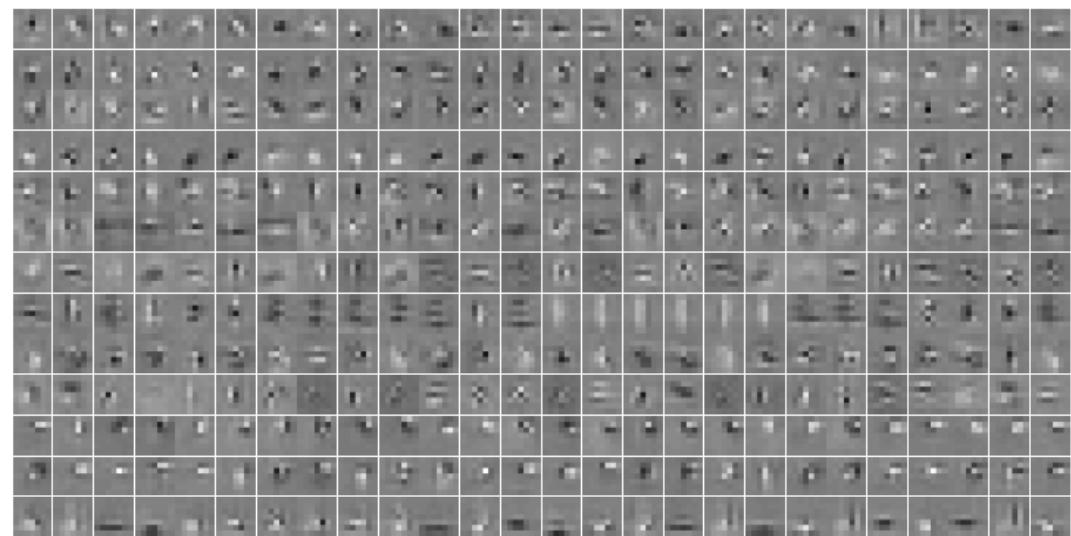
$$\mathcal{L}(x, z, \mathcal{D}, W) = \frac{1}{2} \|x - \sum_{k=1}^K \mathcal{D}_k * z_k\|_2^2 + \sum_{k=1}^K \|z_k - f(W^k * x)\|_2^2 + |z|_1$$

- Learned filters

First layer



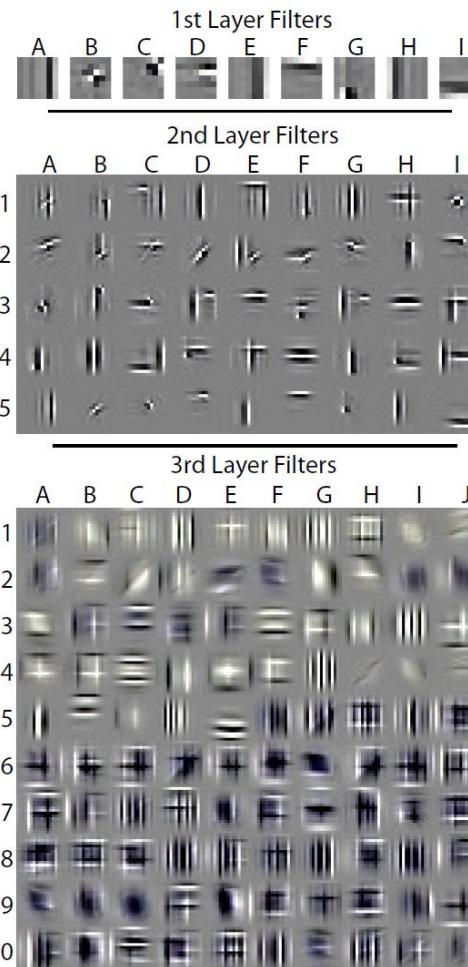
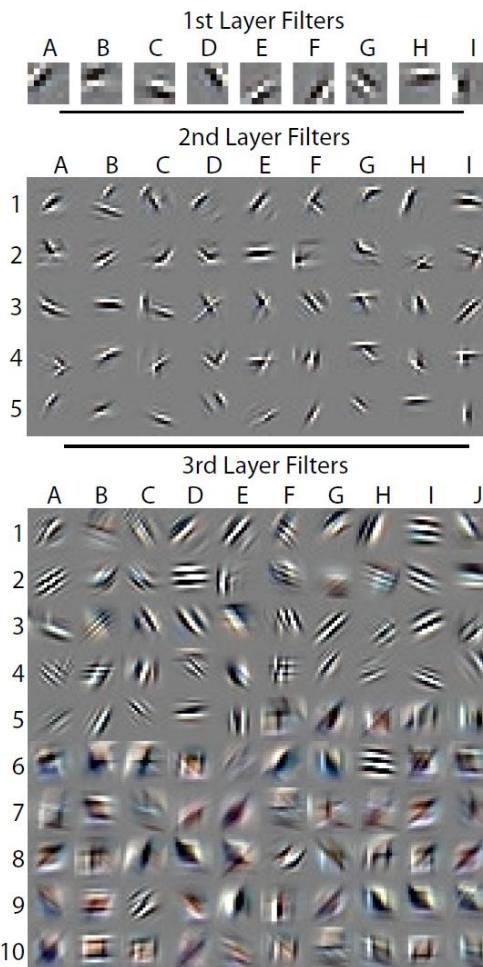
Second layer



# Deconvolutional Networks

- Learning objective:
- Learned filters:

$$\frac{\lambda}{2} \sum_{c=1}^{K_0} \left\| \sum_{k=1}^{K_1} z_k^i \oplus f_{k,c} - y_c^i \right\|_2^2 + \sum_{k=1}^{K_1} |z_k^i|^p$$

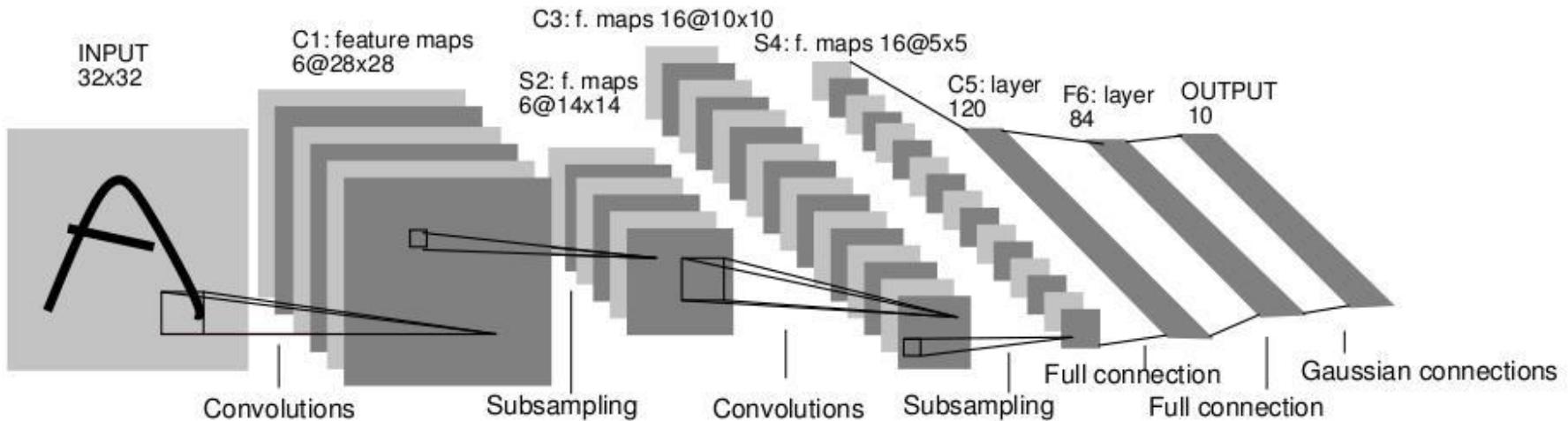
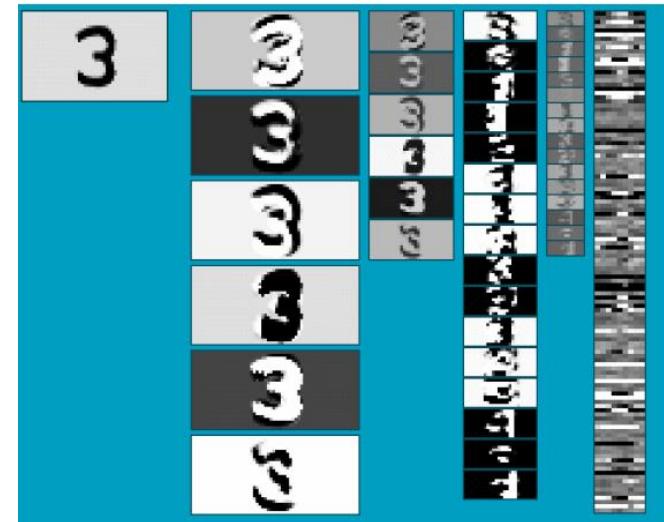


Zeiler et al. "Deconvolutional networks." CVPR 2010

# Supervised Convolutional Networks

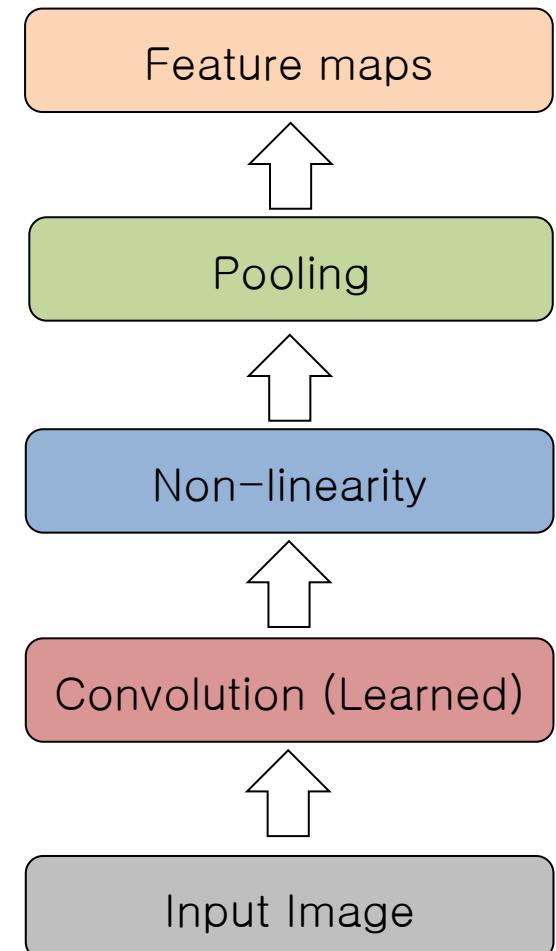
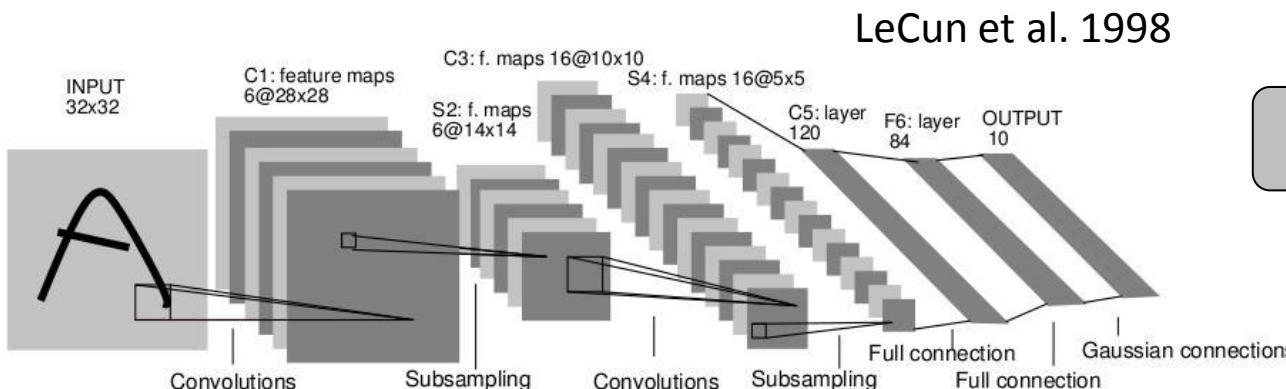
# Example: Convolutional Neural Networks

- LeCun et al. 1989
- Neural network with specialized connectivity structure



# Convolutional Neural Networks

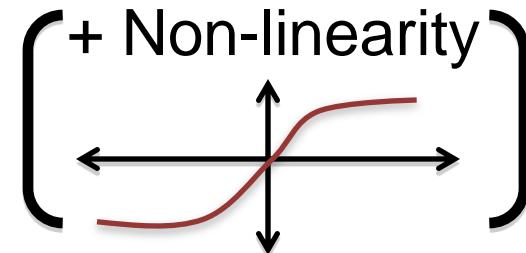
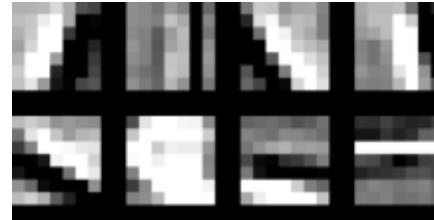
- Feed-forward:
  - Convolve input
  - Non-linearity (rectified linear)
  - Pooling (local max)
- Supervised
- Train convolutional filters by back-propagating classification error



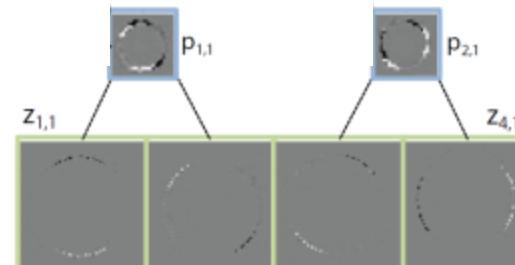
# Components of Each Layer

Pixels /  
Features

Filter with  
Dictionary  
(convolutional  
or tiled)



Spatial/Feature  
(Sum or Max)



Normalization  
between  
feature  
responses

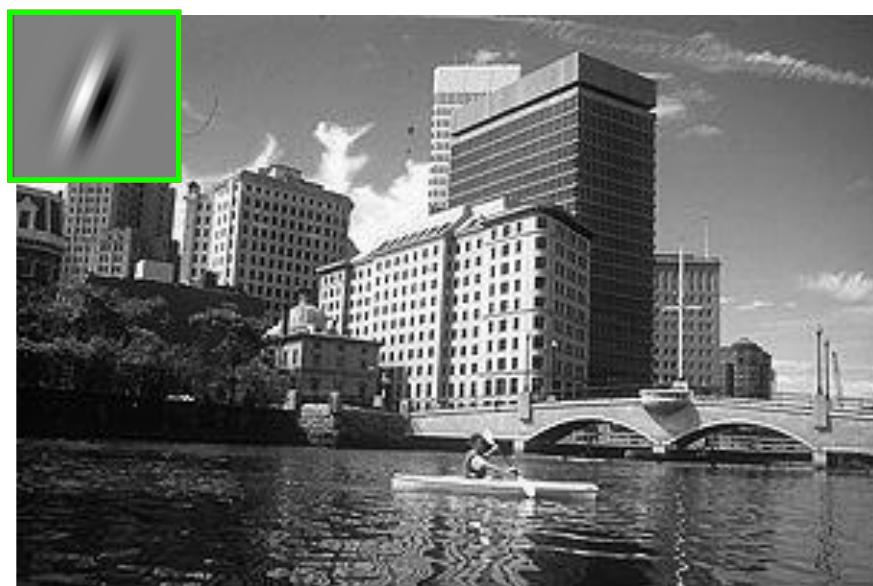
[Optional]

Output  
Features

# Filtering

- Convolutional

- Dependencies are local
- Translation equivariance
- Tied filter weights (few params)
- Stride 1,2,... (faster, less mem.)



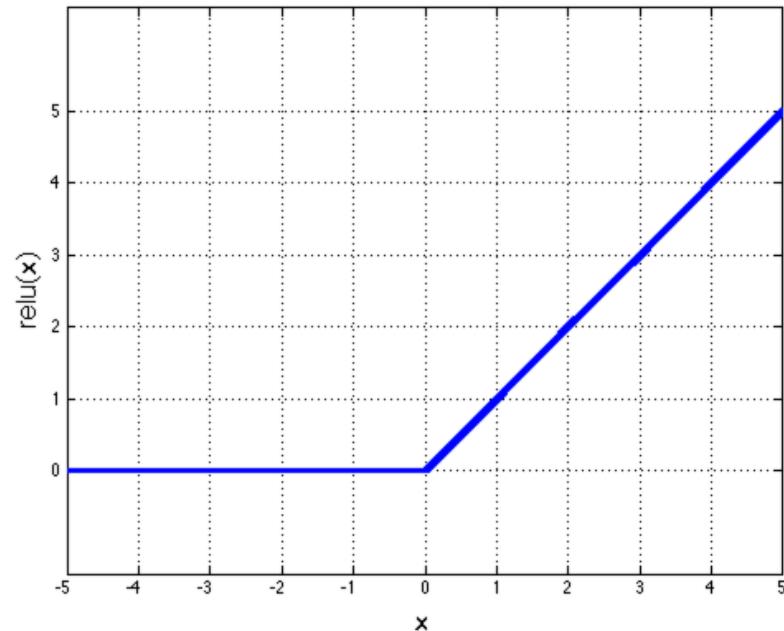
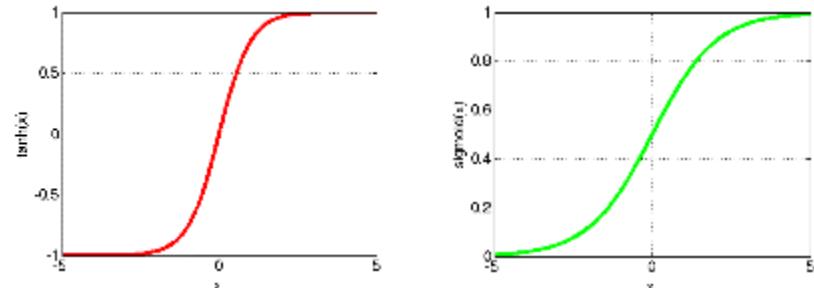
Input



Feature Map

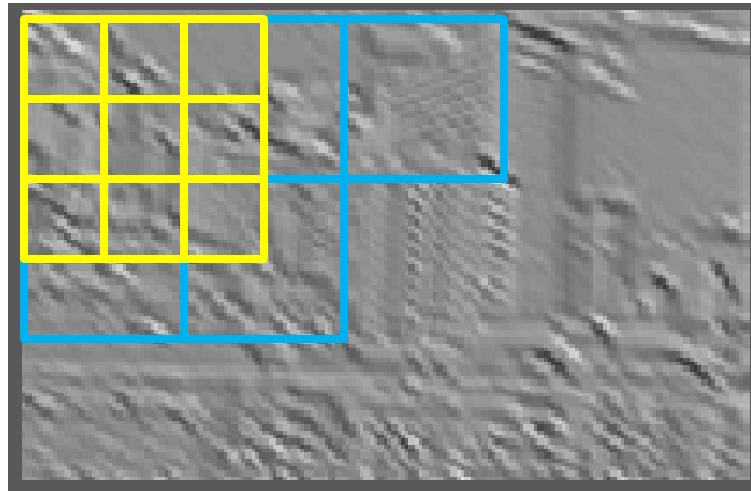
# Non-Linearity

- Non-linearity
  - Per-element (independent)
  - Tanh
  - Sigmoid:  $1/(1+\exp(-x))$
  - Rectified linear
    - Simplifies backprop
    - Makes learning faster
    - Avoids saturation issues
- Preferred option

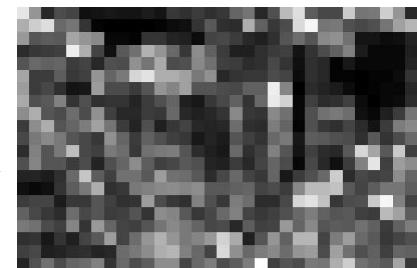


# Pooling

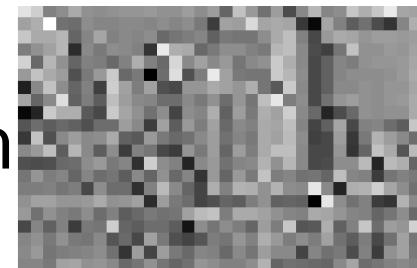
- Spatial Pooling
  - Non-overlapping / overlapping regions
  - Sum or max
  - Boureau et al. ICML'10 for theoretical analysis



Max



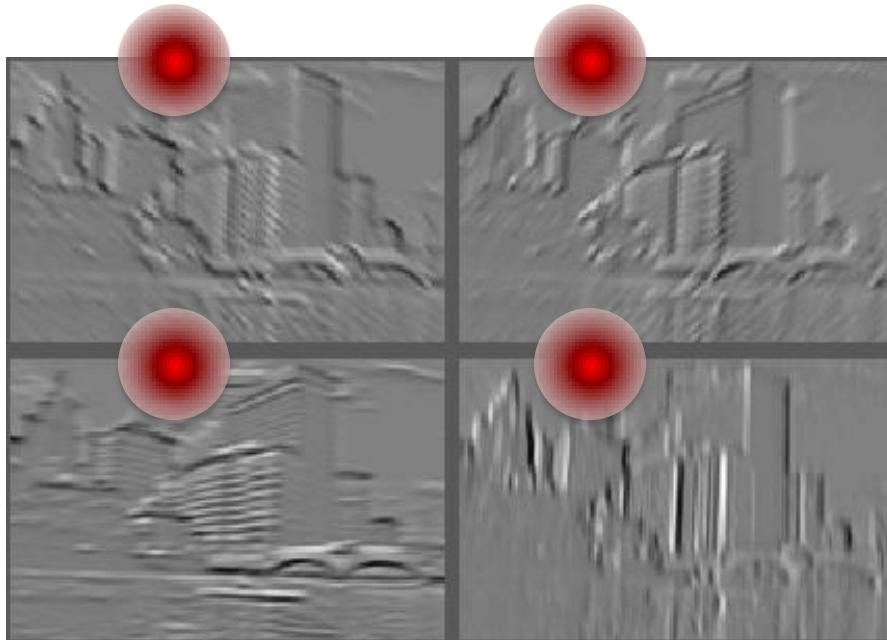
Sum



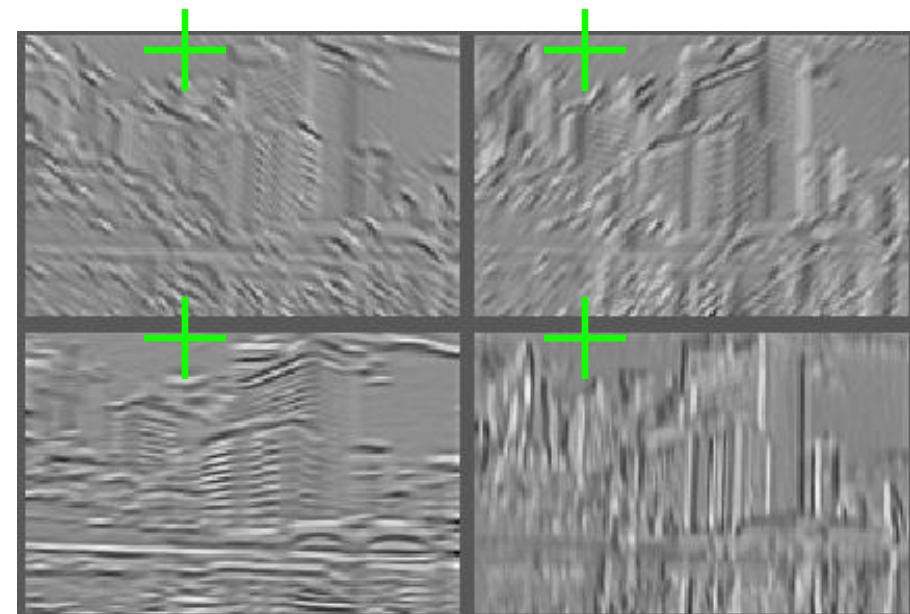
# Normalization

- Contrast normalization (across feature maps)
  - Local mean = 0, local std. = 1, “Local”  $\rightarrow$  7x7 Gaussian
  - Equalizes the features maps

Feature Maps

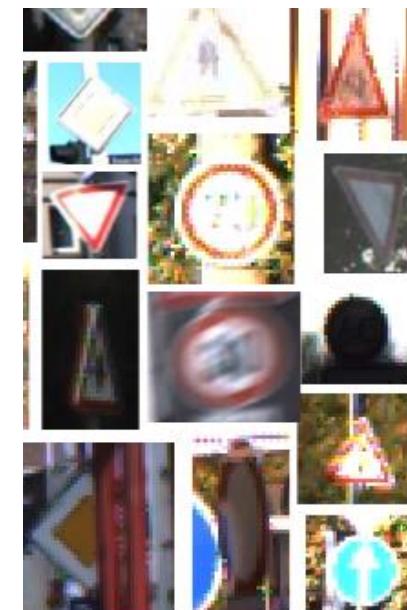


Feature Maps  
After Contrast Normalization



# Applications

- Handwritten text/digits
  - MNIST (0.17% error [Ciresan et al. 2011])
  - Arabic & Chinese [Ciresan et al. 2012]
  - Traffic sign recognition
    - 0.56% error vs 1.16% for humans [Ciresan et al. 2011]



# Application: ImageNet

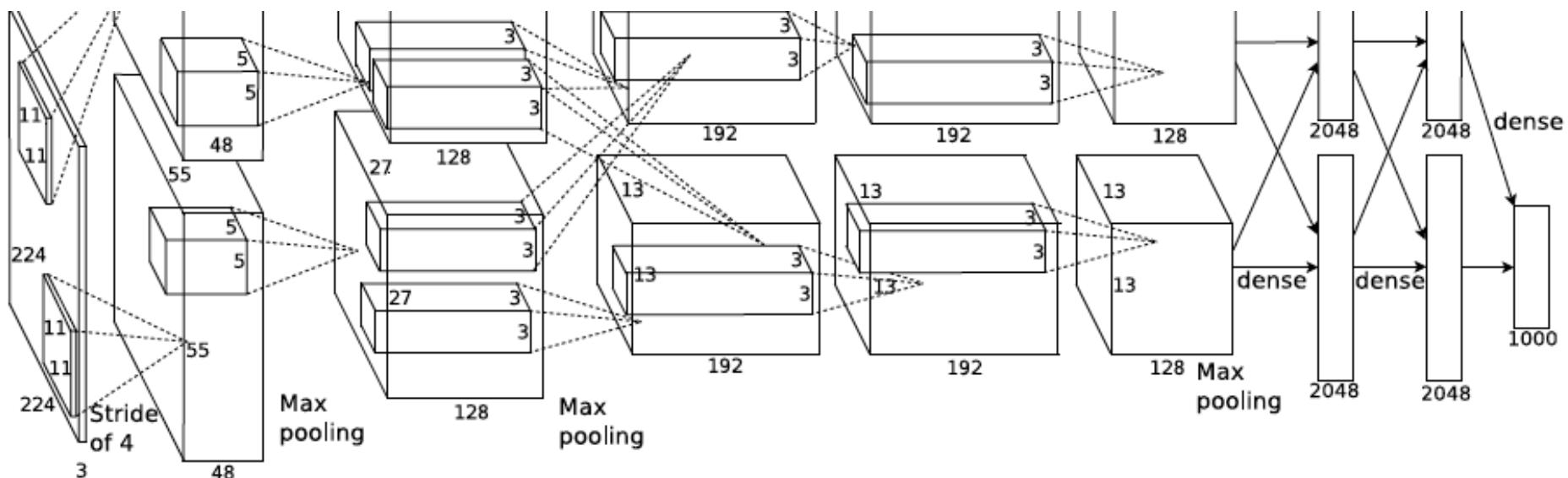


- ~14 million labeled images, 20k classes
- Images gathered from Internet
- Human labels via Amazon Turk

[Deng et al. CVPR 2009]

# Krizhevsky et al. [NIPS 2012]

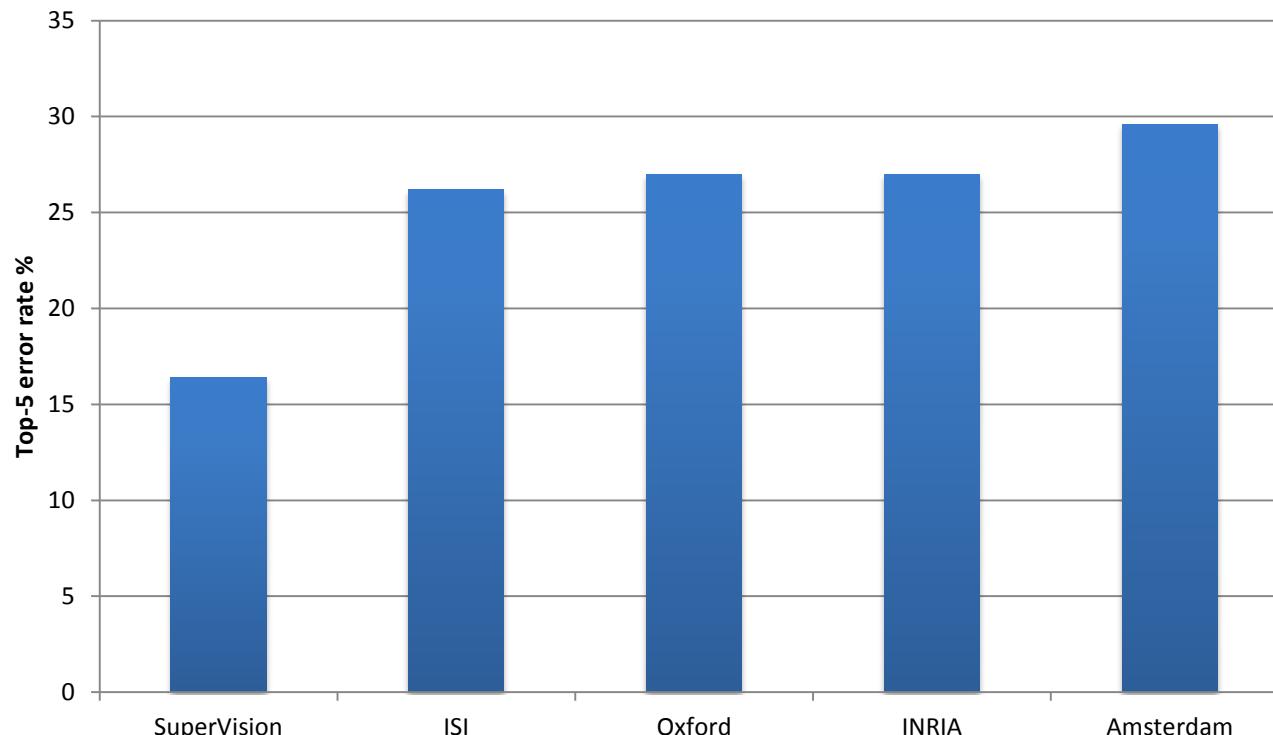
- Same model as LeCun'98 but:
  - Bigger model (8 layers)
  - More data ( $10^6$  vs  $10^3$  images)
  - GPU implementation (50x speedup over CPU)
  - Better regularization (DropOut)



- 7 hidden layers, 650,000 neurons, 60,000,000 parameters
- Trained on 2 GPUs for a week

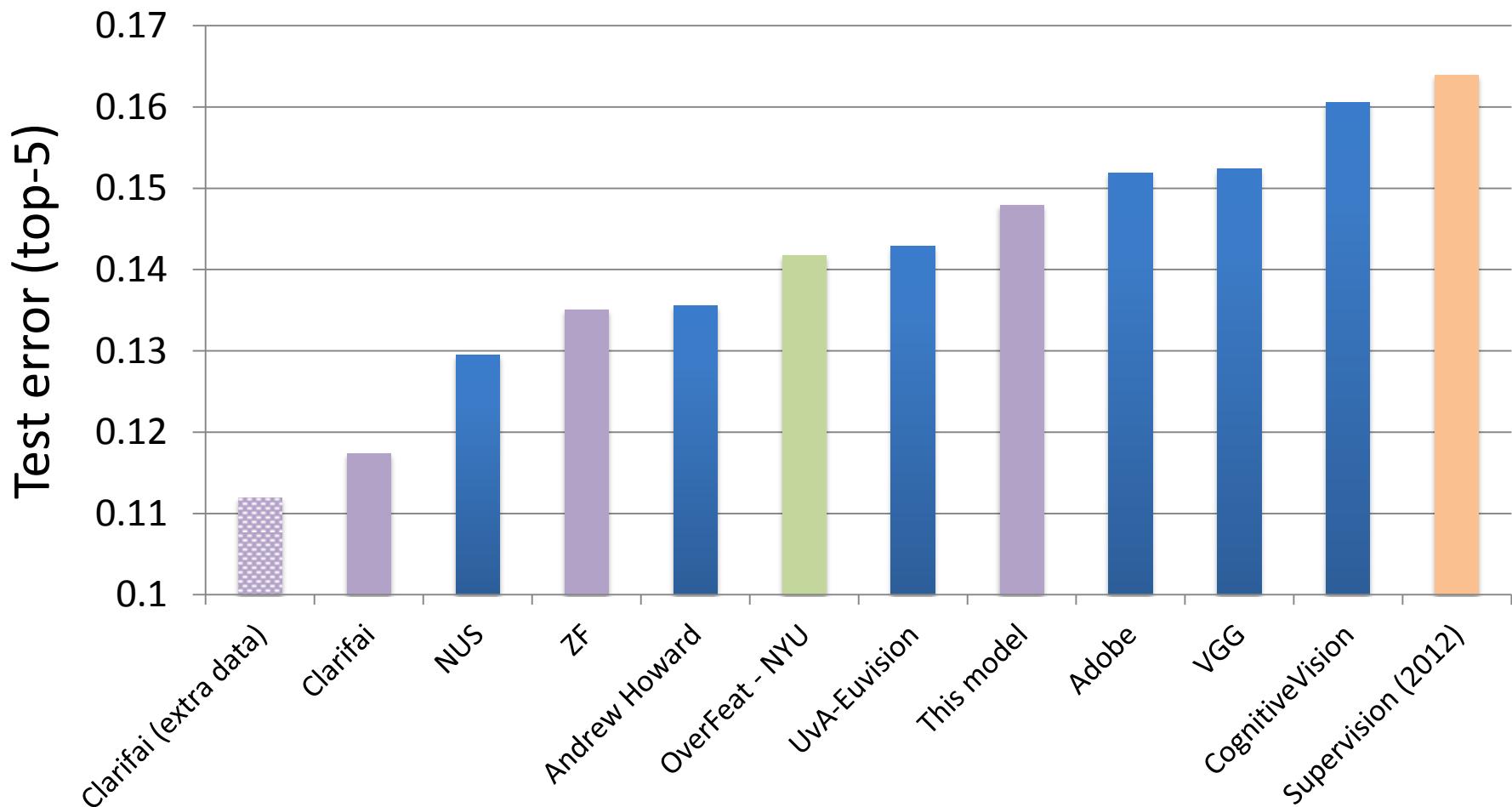
# ImageNet Classification 2012

- Krizhevsky et al. -- 16.4% error (top-5)
- Next best (non-convnet) – 26.2% error

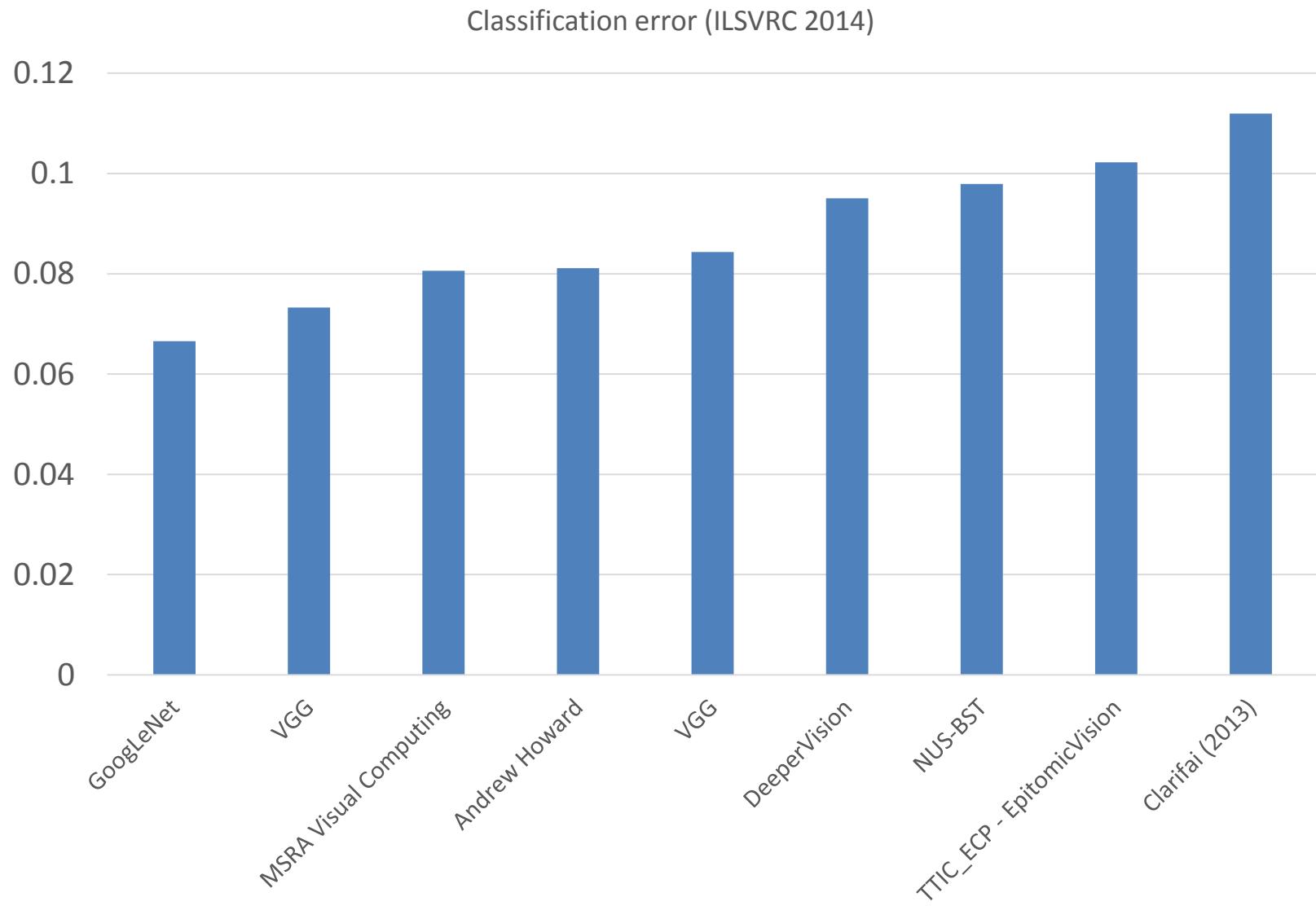


# ImageNet Classification 2013 Results

- <http://www.image-net.org/challenges/LSVRC/2013/results.php>

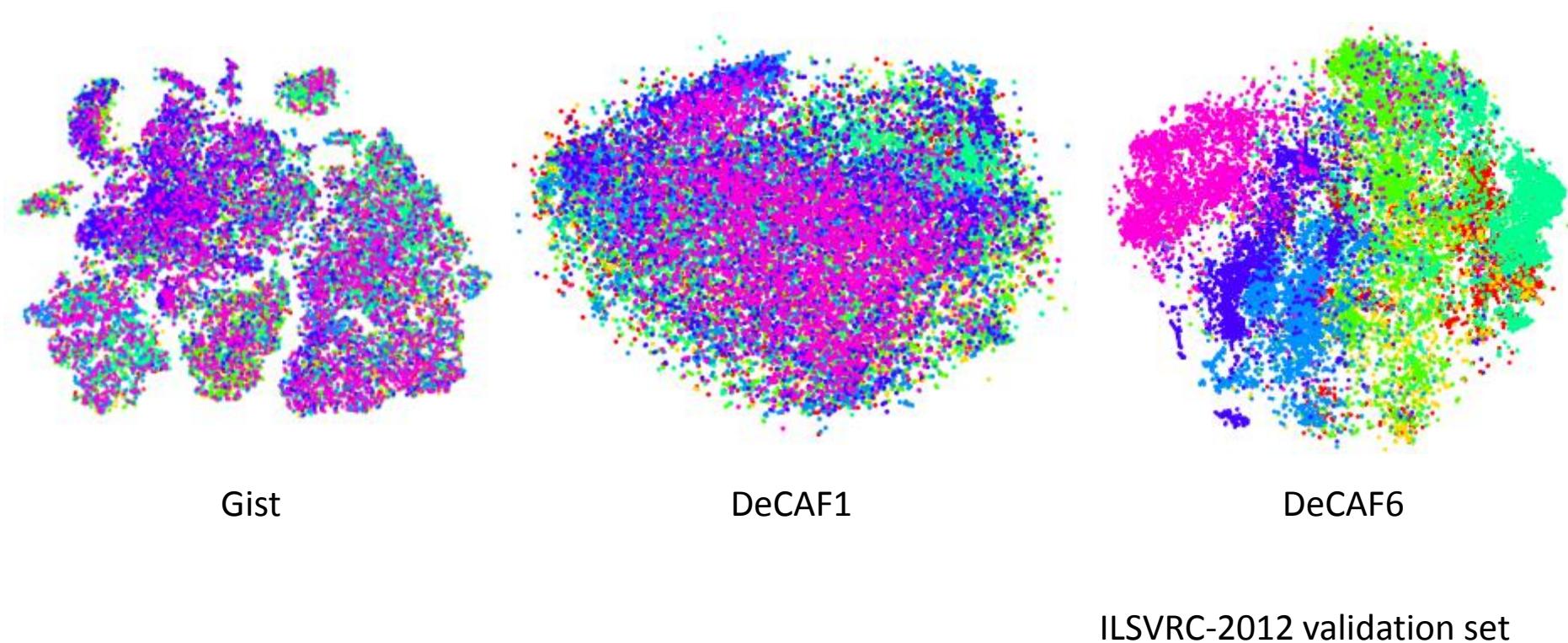


# ImageNet Classification 2014 Results



# Feature Generalization

- Visualization of features (via t-SNE embedding)



J. Donahue, Y. Jia, O. Vinyals, J. Hoffman, N. Zhang, E. Tzeng, T. Darrell, DeCAF: A Deep Convolutional Activation Feature for Generic Visual Recognition, ICML 2014

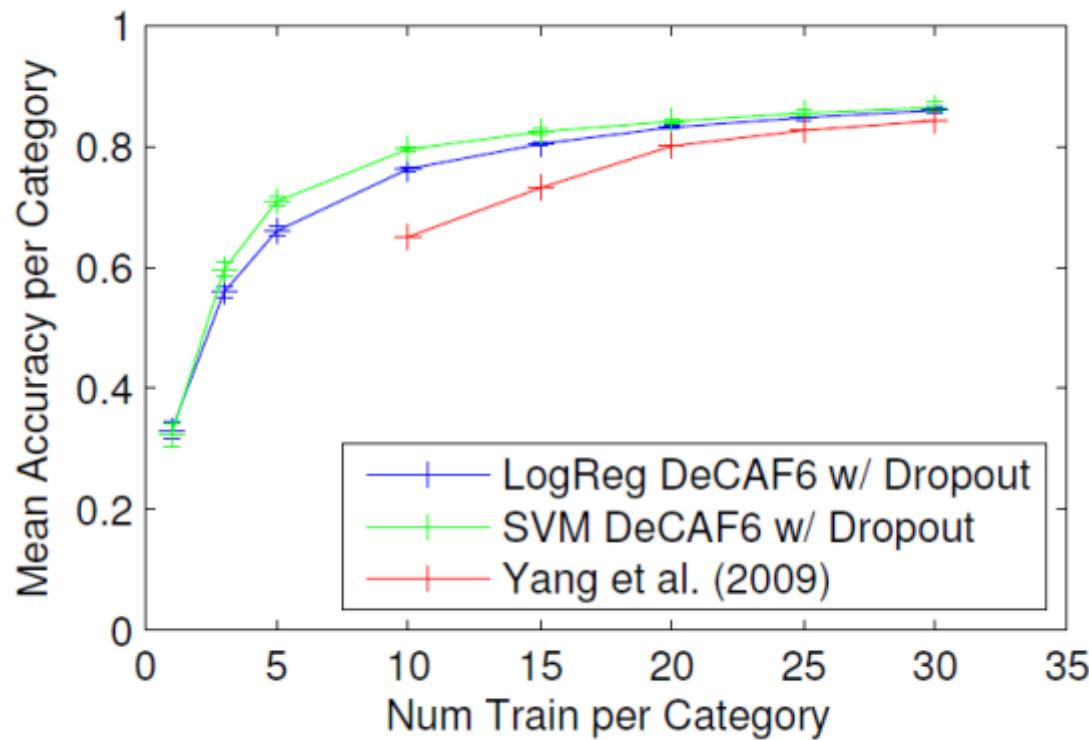
# Feature Generalization

- Domain adaptation task

	Amazon → Webcam		
	SURF	DeCAF <sub>6</sub>	DeCAF <sub>7</sub>
Logistic Reg. (S)	9.63 ± 1.4	48.58 ± 1.3	53.56 ± 1.5
SVM (S)	11.05 ± 2.3	52.22 ± 1.7	53.90 ± 2.2
Logistic Reg. (T)	24.33 ± 2.1	72.56 ± 2.1	74.19 ± 2.8
SVM (T)	51.05 ± 2.0	78.26 ± 2.6	78.72 ± 2.3
Logistic Reg. (ST)	19.89 ± 1.7	75.30 ± 2.0	76.32 ± 2.0
SVM (ST)	23.19 ± 3.5	80.66 ± 2.3	79.12 ± 2.1
Daume III (2007)	40.26 ± 1.1	<b>82.14 ± 1.9</b>	81.65 ± 2.4
Hoffman et al. (2013)	37.66 ± 2.2	80.06 ± 2.7	80.37 ± 2.0
Gong et al. (2012)	39.80 ± 2.3	75.21 ± 1.2	77.55 ± 1.9
Chopra et al. (2013)		58.85	

# Feature Generalization

- Caltech 101 classification

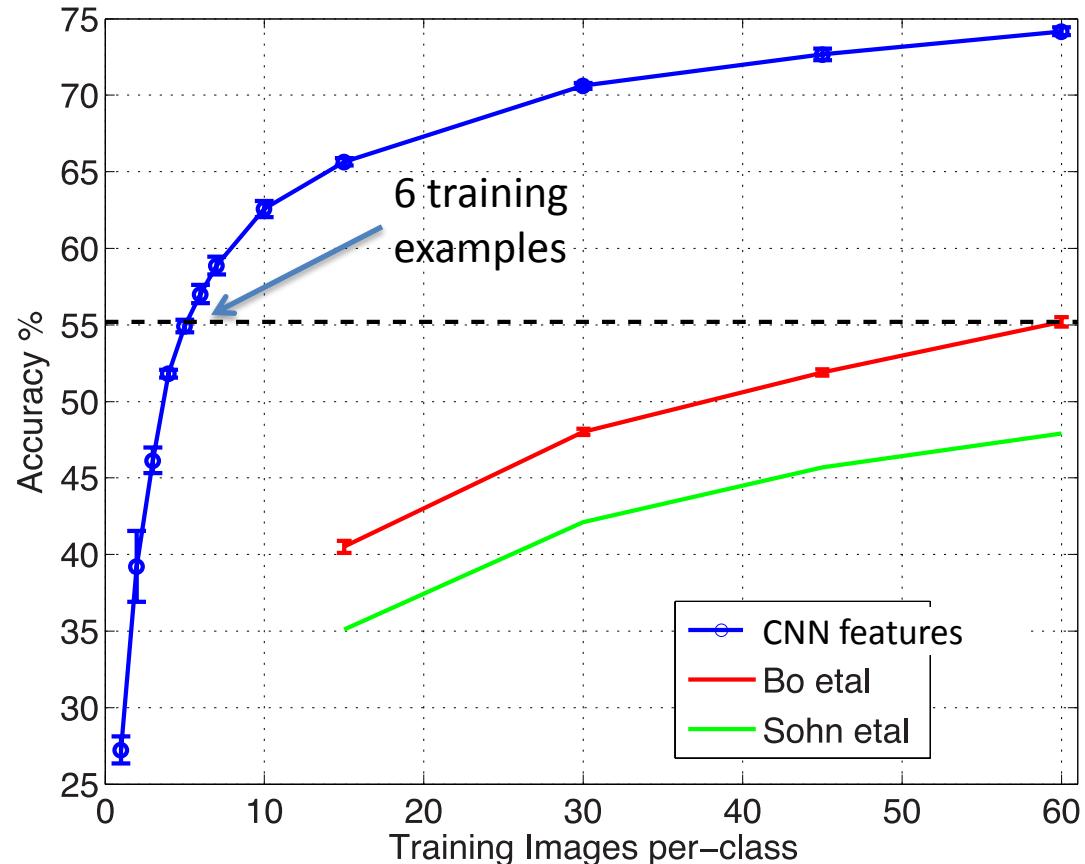


# Feature Generalization

- Zeiler & Fergus, arXiv 1311.2901, 2013 (Caltech-101,256)
- Girshick et al. CVPR'14 (Caltech-101, SunS)
- Oquab et al. CVPR'14 (VOC 2012)
- Razavian et al. arXiv 1403.6382, 2014 (lots of datasets)
- Pre-train on Imagnet

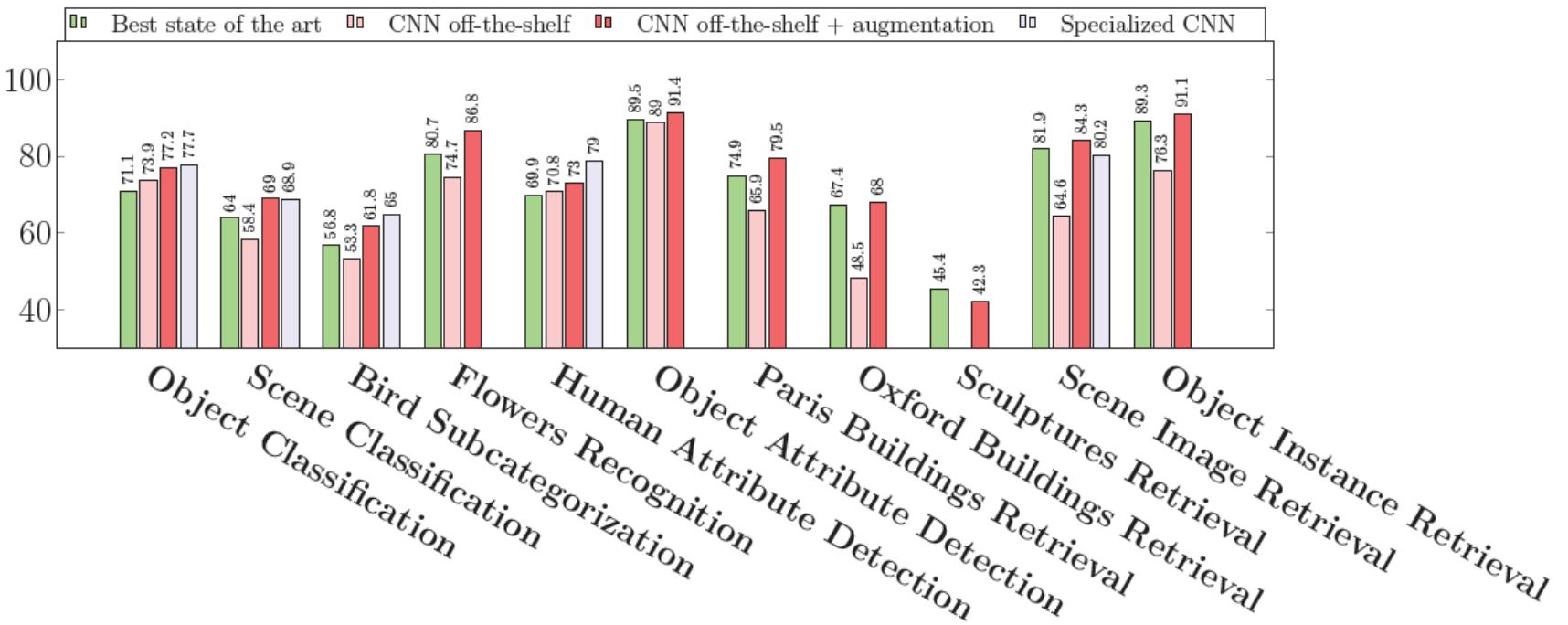
Retrain classifier on Caltech256

From Zeiler & Fergus, *Visualizing and Understanding Convolutional Networks*, arXiv 1311.2901, 2013



# Feature generalization over multiple tasks

- Generalization over multiple tasks



Ali Razavian, H. Azizpour, J. Sullivan, S. Carlsson, CNN Features off-the-shelf: an Astounding Baseline for Recognition, Arxiv 2014

P. Sermanet, D. Eigen, X. Zhang, M. Mathieu, R. Fergus, Y. LeCun. OverFeat: Integrated Recognition, Localization and Detection using Convolutional Networks. ICLR 2014

# Using very deep layers: VGG Network

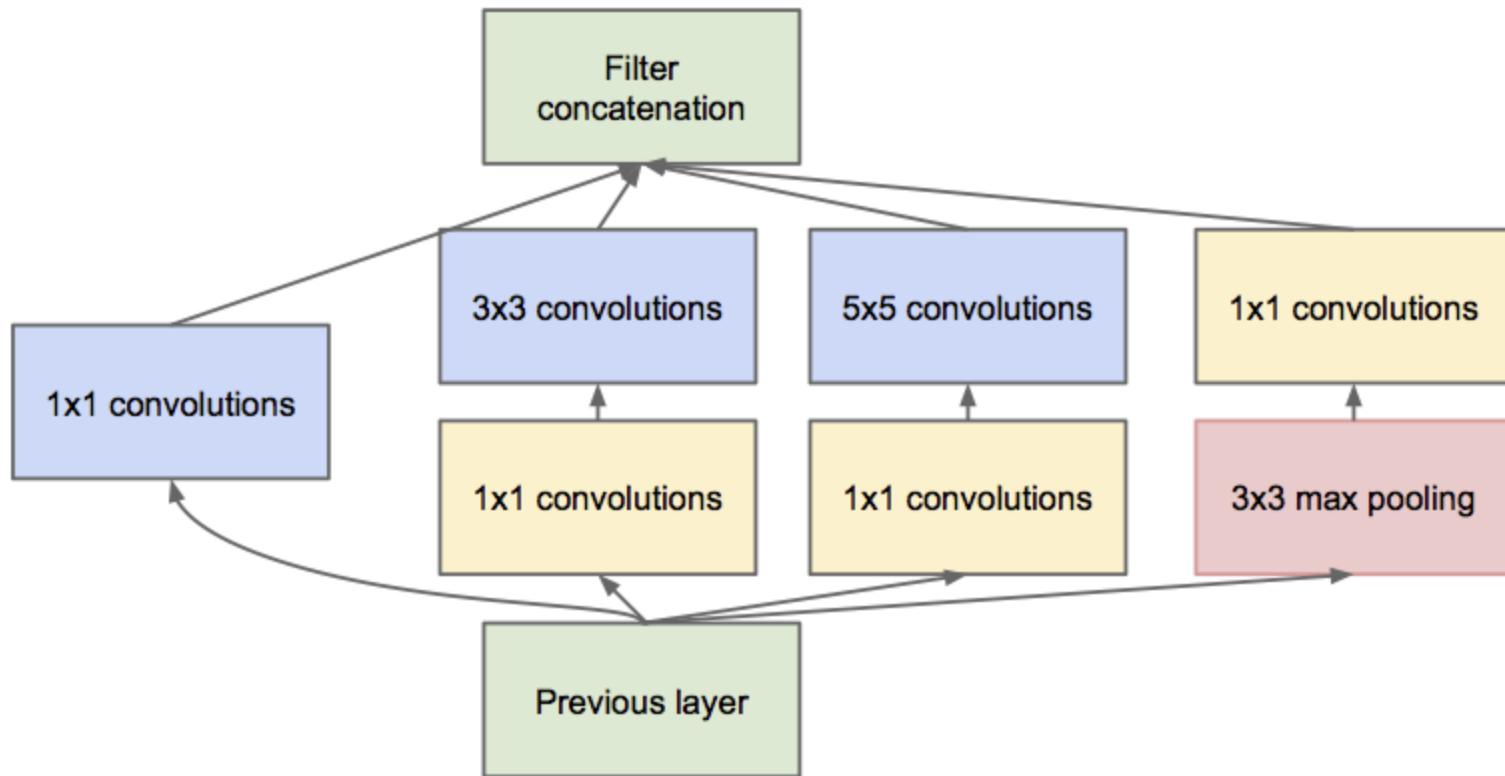
- Main idea: use many small convolutions with deep layers

ConvNet Configuration					
A	A-LRN	B	C	D	E
11 weight layers	11 weight layers	13 weight layers	16 weight layers	16 weight layers	19 weight layers
input ( $224 \times 224$ RGB image)					
conv3-64	conv3-64 <b>LRN</b>	conv3-64 <b>conv3-64</b>	conv3-64 conv3-64	conv3-64	conv3-64 conv3-64
maxpool					
conv3-128	conv3-128	conv3-128 <b>conv3-128</b>	conv3-128 conv3-128	conv3-128	conv3-128 conv3-128
maxpool					
conv3-256 conv3-256	conv3-256 conv3-256	conv3-256 conv3-256	conv3-256 conv3-256 <b>conv1-256</b>	conv3-256 conv3-256 <b>conv3-256</b>	conv3-256 conv3-256 conv3-256 <b>conv3-256</b>
maxpool					
conv3-512 conv3-512	conv3-512 conv3-512	conv3-512 conv3-512	conv3-512 conv3-512 <b>conv1-512</b>	conv3-512 conv3-512 <b>conv3-512</b>	conv3-512 conv3-512 conv3-512 <b>conv3-512</b>
maxpool					
conv3-512 conv3-512	conv3-512 conv3-512	conv3-512 conv3-512	conv3-512 conv3-512 <b>conv1-512</b>	conv3-512 conv3-512 <b>conv3-512</b>	conv3-512 conv3-512 conv3-512 <b>conv3-512</b>
maxpool					
FC-4096					
FC-4096					
FC-1000					
soft-max					

Simouyan et al., Very Deep Convolutional Networks for Large-Scale Image Recognition, ICLR 2015

# Going deeper: GoogLeNet

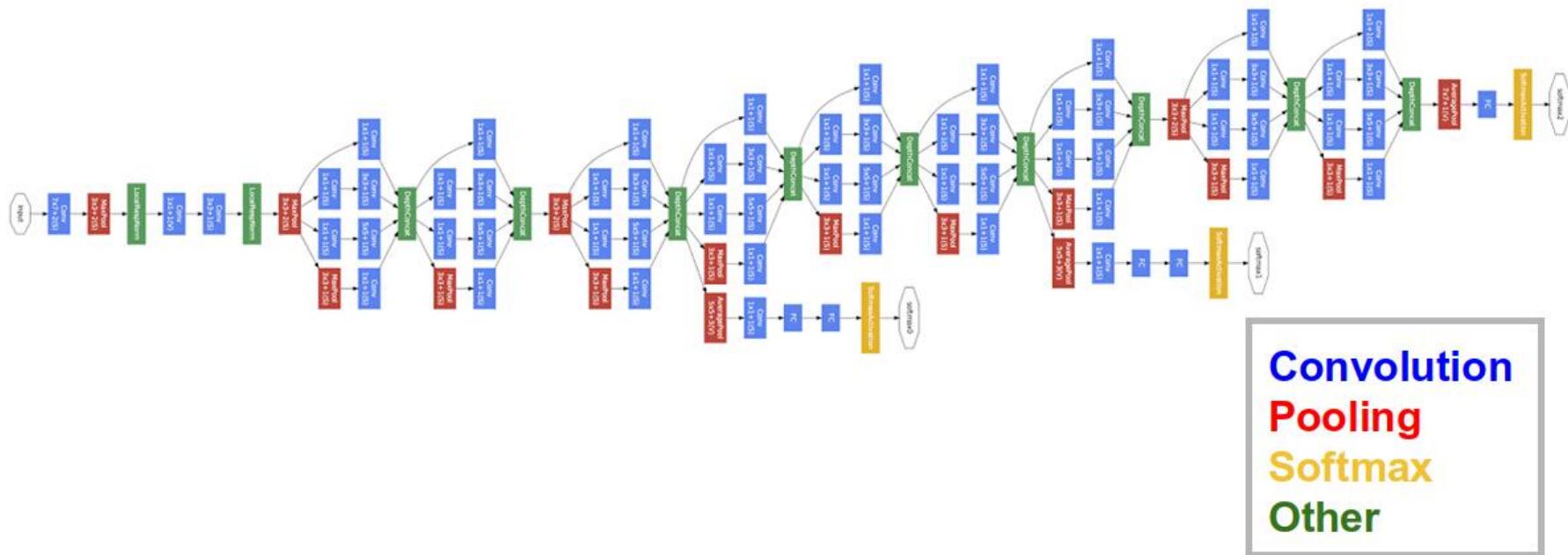
- Main idea: use multiple receptive fields + go deep



Szegedy et al. "Going deeper with convolutions." CVPR 2015

# Going deeper: GoogLeNet

- Main idea: use multiple receptive fields + go deep



Szegedy et al. "Going deeper with convolutions." CVPR 2015

# Experimental results on ILSVRC

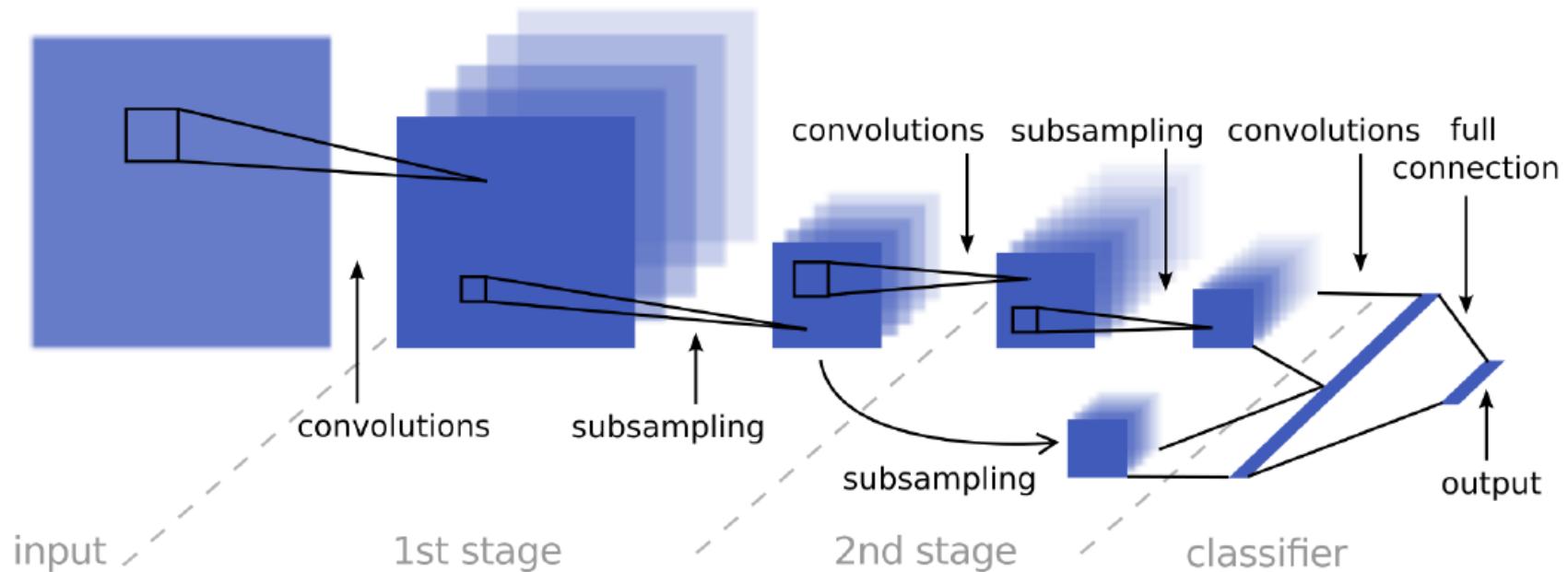
Table 7: **Comparison with the state of the art in ILSVRC classification.** Our method is denoted as “VGG”. Only the results obtained without outside training data are reported.

Method	top-1 val. error (%)	top-5 val. error (%)	top-5 test error (%)
VGG (2 nets, multi-crop & dense eval.)	<b>23.7</b>	<b>6.8</b>	<b>6.8</b>
VGG (1 net, multi-crop & dense eval.)	24.4	7.1	7.0
VGG (ILSVRC submission, 7 nets, dense eval.)	24.7	7.5	7.3
GoogLeNet (Szegedy et al., 2014) (1 net)	-		<b>7.9</b>
GoogLeNet (Szegedy et al., 2014) (7 nets)	-		<b>6.7</b>
MSRA (He et al., 2014) (11 nets)	-	-	8.1
MSRA (He et al., 2014) (1 net)	27.9	9.1	9.1
Clarifai (Russakovsky et al., 2014) (multiple nets)	-	-	11.7
Clarifai (Russakovsky et al., 2014) (1 net)	-	-	12.5
Zeiler & Fergus (Zeiler & Fergus, 2013) (6 nets)	36.0	14.7	14.8
Zeiler & Fergus (Zeiler & Fergus, 2013) (1 net)	37.5	16.0	16.1
OverFeat (Sermanet et al., 2014) (7 nets)	34.0	13.2	13.6
OverFeat (Sermanet et al., 2014) (1 net)	35.7	14.2	-
Krizhevsky et al. (Krizhevsky et al., 2012) (5 nets)	38.1	16.4	16.4
Krizhevsky et al. (Krizhevsky et al., 2012) (1 net)	40.7	18.2	-

# Other vision applications

# Object detection using multi-scale CNN

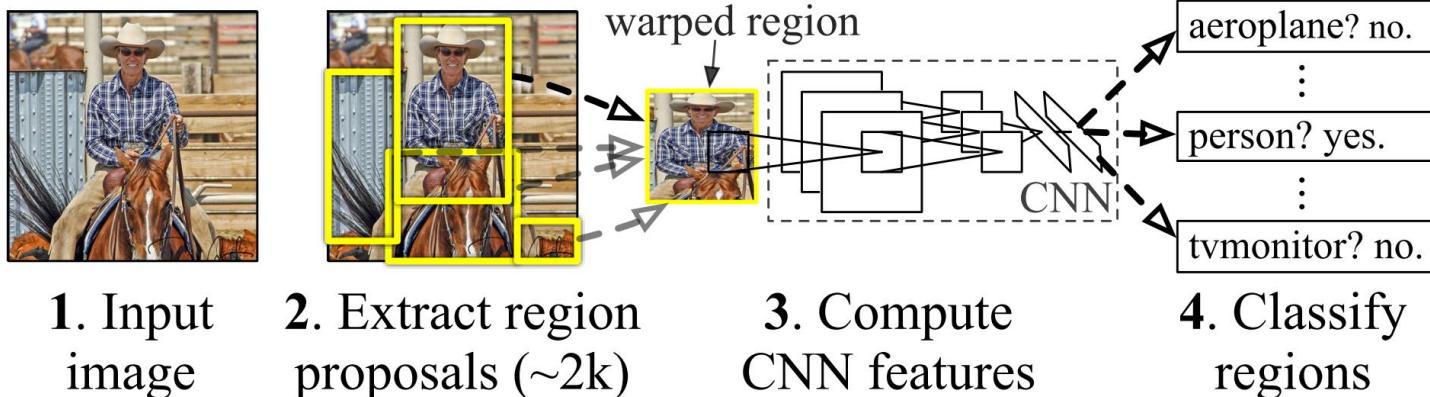
- Initialization for convolutional network



# Object detection using Convolutional Neural Networks

- Object detection systems based on the **deep convolutional neural network (CNN)** have recently made ground-breaking advances.
- The state-of-the-art: “Regions with CNN” (R-CNN)

## R-CNN: *Regions with CNN features*



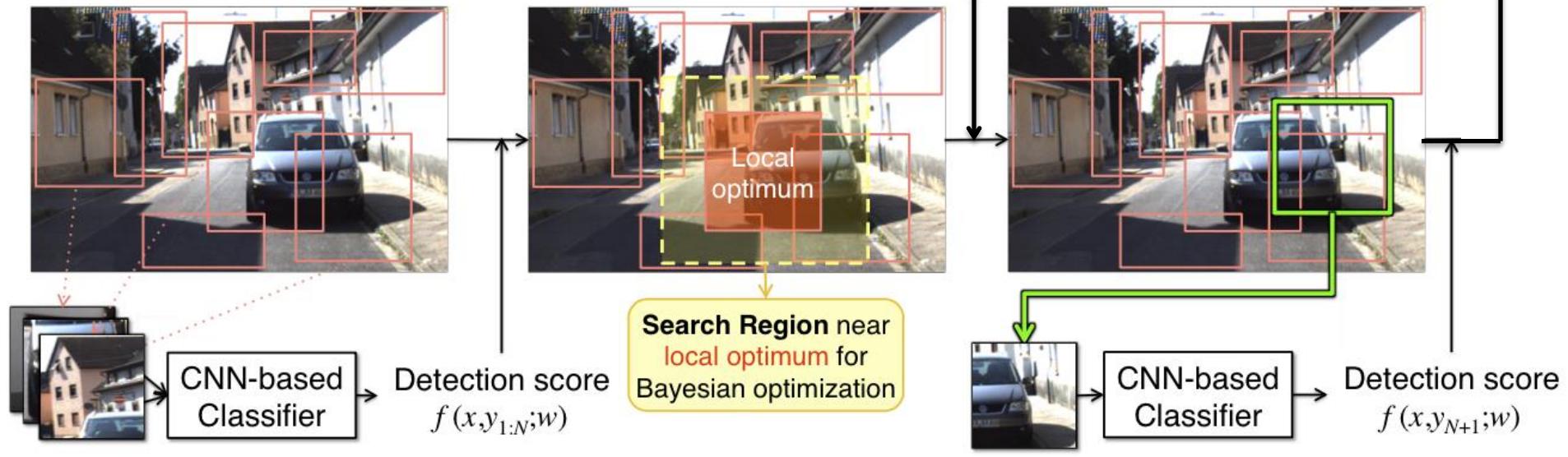
Girshick et al, “Region-based Convolutional Networks for Accurate Object Detection and Semantic Segmentation”, PAMI, 2015.

# CNN Object detection with Bayesian optimization

Initial region proposals

Iterative procedure

Get initial tuples of  
BBox and score



IoU>0.5

IoU>0.7

Mean Average Precision	Standard localization	More accurate localization
R-CNN (VGGNet)	65.4	35.2
Zhang et al., 2015	<b>68.5</b>	<b>43.0</b>

# CNN object detection with structured loss

- Linear classifier  $g(x; \mathbf{w}) = \operatorname{argmax}_{y \in \mathcal{Y}} f(x, y; \mathbf{w})$   
 $f(x, y; \mathbf{w}) = \mathbf{w}^T \tilde{\phi}(x, y)$   
 $\tilde{\phi}(x, y) = \begin{cases} \phi(x, y), & l = +1 \\ \mathbf{0}, & l = -1 \end{cases}$  CNN features
- Minimizing the structured loss (Blaschko and Lampert, 2008)\*

$$\hat{\mathbf{w}} = \operatorname{argmax}_{\mathbf{w}} \sum_{i=1}^M \Delta(g(\mathbf{x}_i; \mathbf{w}), \mathbf{y}_i)$$
$$\Delta(y, \mathbf{y}_i) = \begin{cases} 1 - \text{IoU}(y, \mathbf{y}_i), & \text{if } l = l_i = 1 \\ 0, & \text{if } l = l_i = -1 \\ 1, & \text{if } l \neq l_i \end{cases}$$

\* Blaschko and Lampert, “Learning to localize objects with structured output regression”, ECCV, 2008.

Other related work: LeCun et al. 1989; Taskar et al. 2005; Joachims et al. 2005; Veldaldi et al. 2014; Thomson et al. 2014; and many others

# CNN object detection with structured loss

- The objective is hard to solve. Replace it with an upper-bound surrogate using structured SVM framework

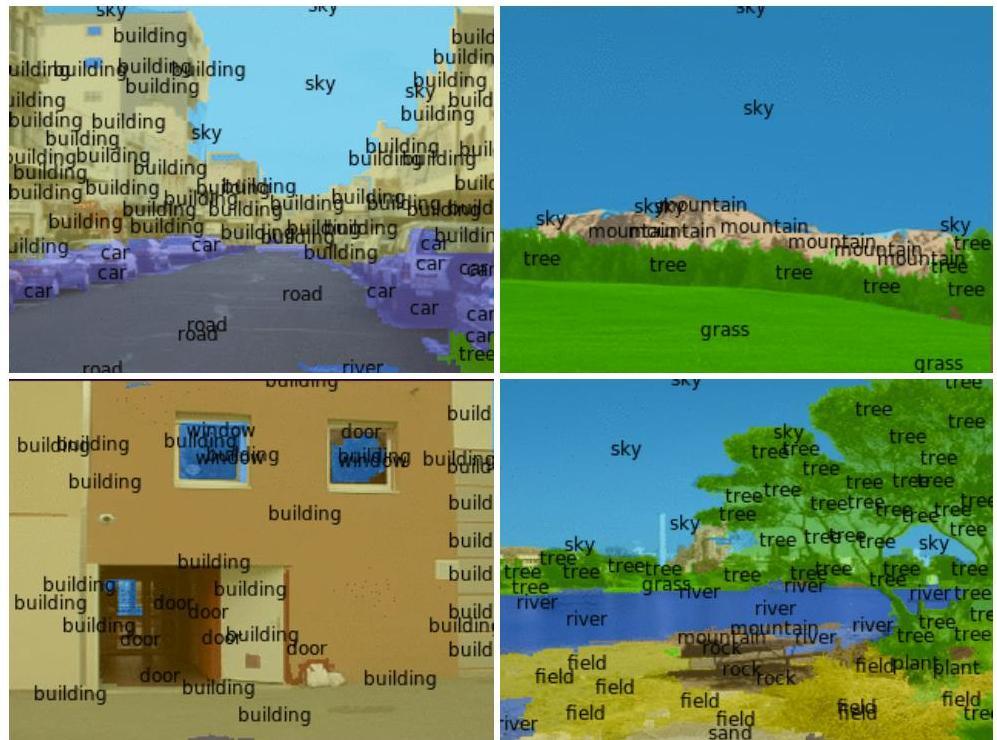
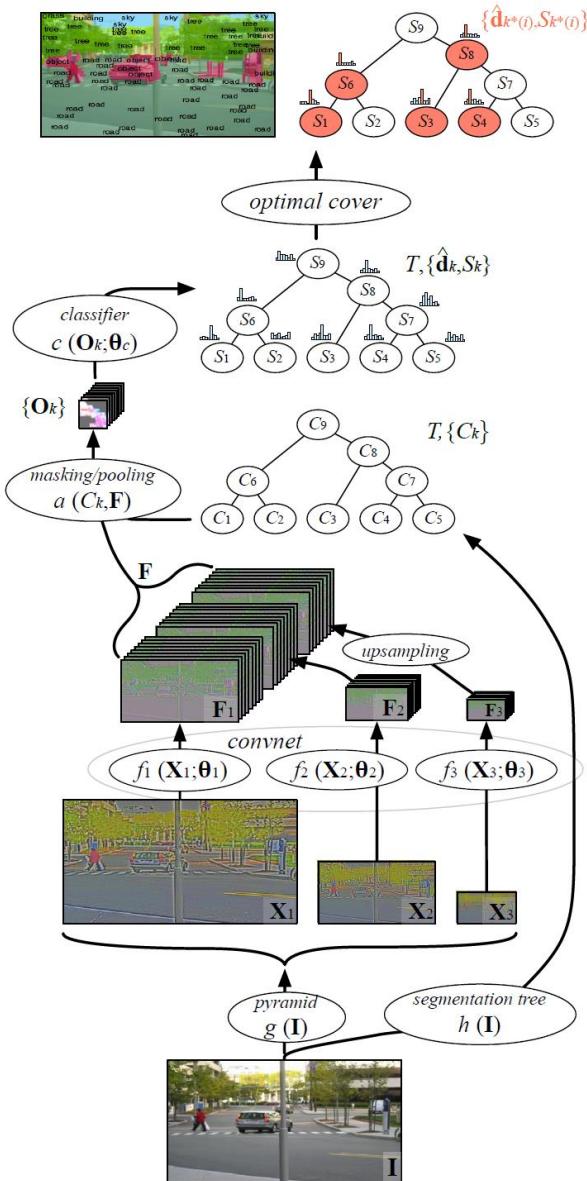
$$\min_{\mathbf{w}} \quad \frac{1}{2} \|\mathbf{w}\|^2 + \frac{C}{M} \sum_{i=1}^M \xi_i \quad , \text{subject to}$$
$$\mathbf{w}^\top \tilde{\phi}(\mathbf{x}_i, \mathbf{y}_i) \geq \mathbf{w}^\top \tilde{\phi}(\mathbf{x}_i, y) + \Delta(y, \mathbf{y}_i) - \xi_i, \forall y \in \mathcal{Y}, \forall i$$
$$\xi_i \geq 0, \forall i$$

- The constraints can be re-written as:

$$\begin{aligned} \mathbf{w}^\top \phi(\mathbf{x}_i, \mathbf{y}_i) &\geq 1 - \xi_i, & \forall i \in I_{\text{pos}}, \\ \mathbf{w}^\top \phi(\mathbf{x}_i, y) &\leq -1 + \xi_i, & \forall y \in \mathcal{Y}, \forall i \in I_{\text{neg}}, \\ \mathbf{w}^\top \phi(\mathbf{x}_i, \mathbf{y}_i) &\geq \mathbf{w}^\top \phi(\mathbf{x}_i, y) + \Delta^{\text{loc}}(y, \mathbf{y}_i) - \xi_i, \\ &\forall y \in \mathcal{Y}, \forall i \in I_{\text{pos}}, \end{aligned} \quad \left. \begin{array}{l} \text{Recognition} \\ \text{Localization} \end{array} \right\}$$

where  $\Delta^{\text{loc}}(y, \mathbf{y}_i) = 1 - \text{IoU}(y, \mathbf{y}_i)$ .

# Image segmentation and parsing



Farabet et al., Scene Parsing with Multiscale Feature Learning, Purity Trees, and Optimal Covers, ICML 2012

# Other Applications

- Tracking (Bazzani et. al. 2010, and many others)



- Pose estimation (Toshev et al. 2013, Jain et al., 2013, ...)



- Caption generation (Vinyals et al. 2015, Xu et al. 2015, ...)



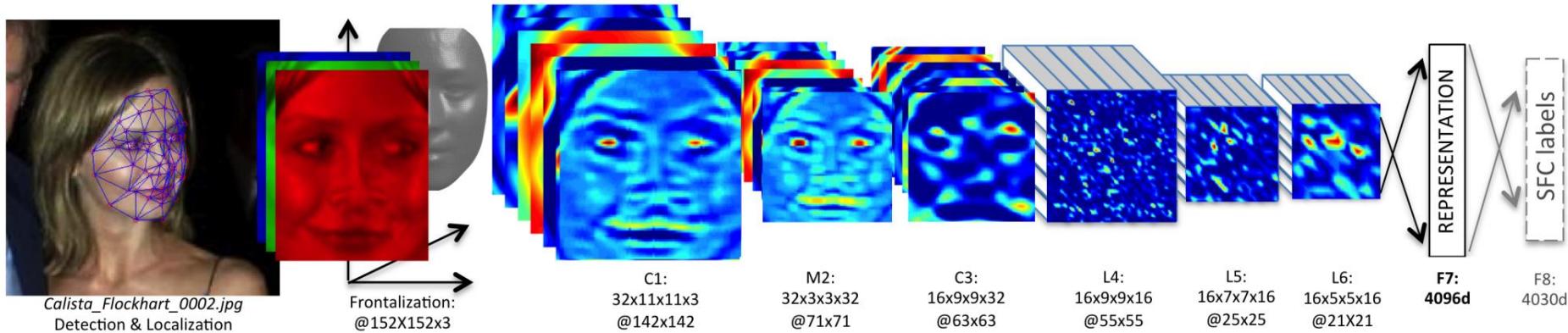
A woman is throwing a frisbee in a park.

A dog is standing on a hardwood floor.

A stop sign is on a road with a mountain in the background.

# Industry Deployment

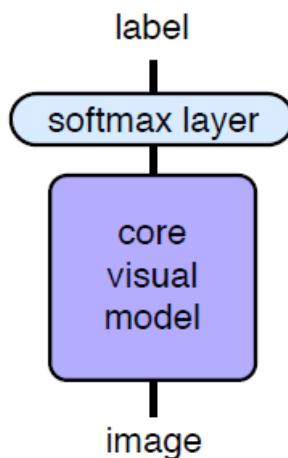
- Used in Facebook, Google, Microsoft
- Image Recognition, Speech Recognition, ....
- Fast at test time



Taigman et al. DeepFace: Closing the Gap to Human-Level Performance in Face Verification,  
CVPR'14

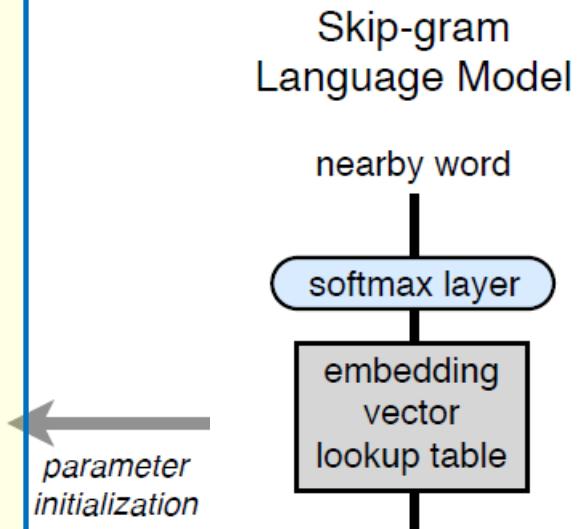
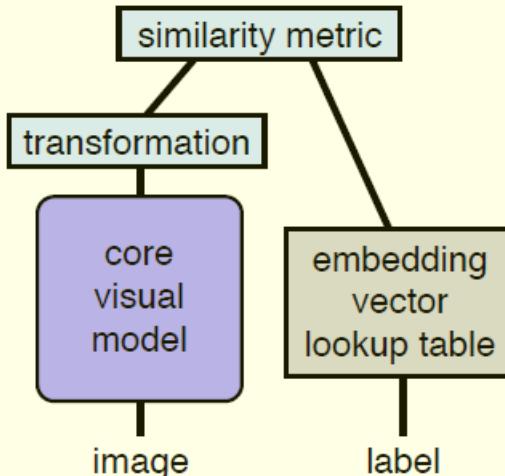
# Deep Visual-Semantic Embedding

Traditional Visual Model



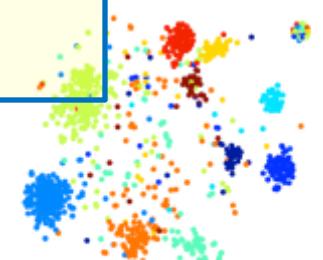
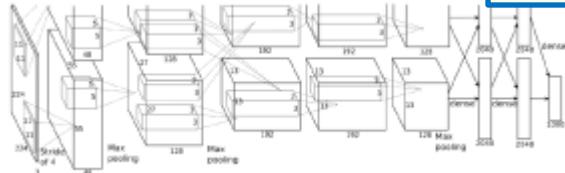
*parameter initialization*

Deep Visual Semantic Embedding Model



*parameter initialization*

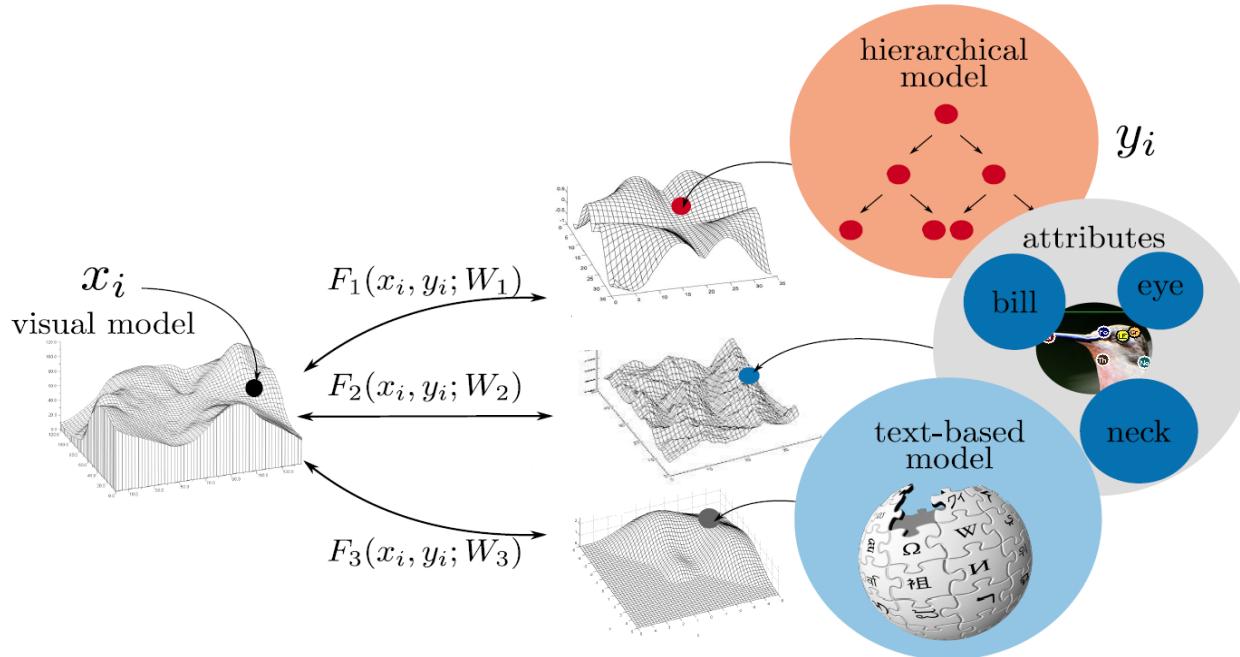
CNN



Visualization of label embedding

$$loss(image, label) = \sum_{j \neq label} \max[0, margin - \vec{t}_{label} M \vec{v}(image) + \vec{t}_j M \vec{v}(image)]$$

# Multiple output embeddings for zero-shot learning



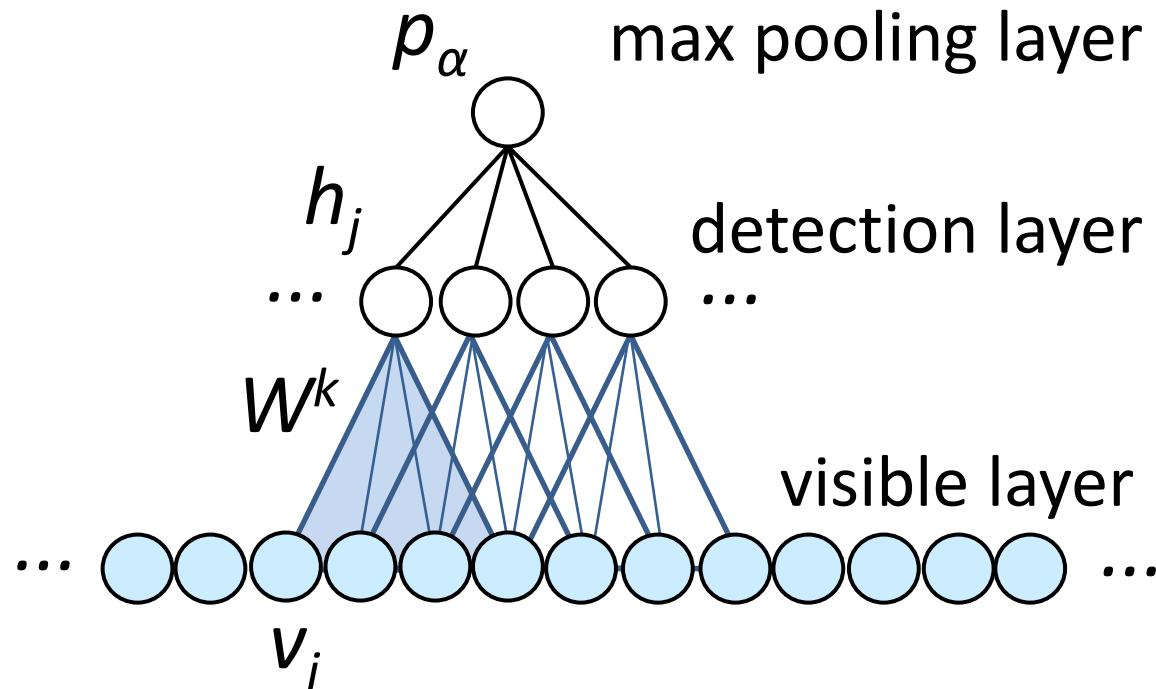
Classification using compatibility function: 
$$f(x; W) = \arg \max_{y \in \mathcal{Y}} F(x, y; W)$$
  
$$= \arg \max_{y \in \mathcal{Y}} \theta(x)^\top W \varphi(y)$$

Combination of multiple output embeddings:

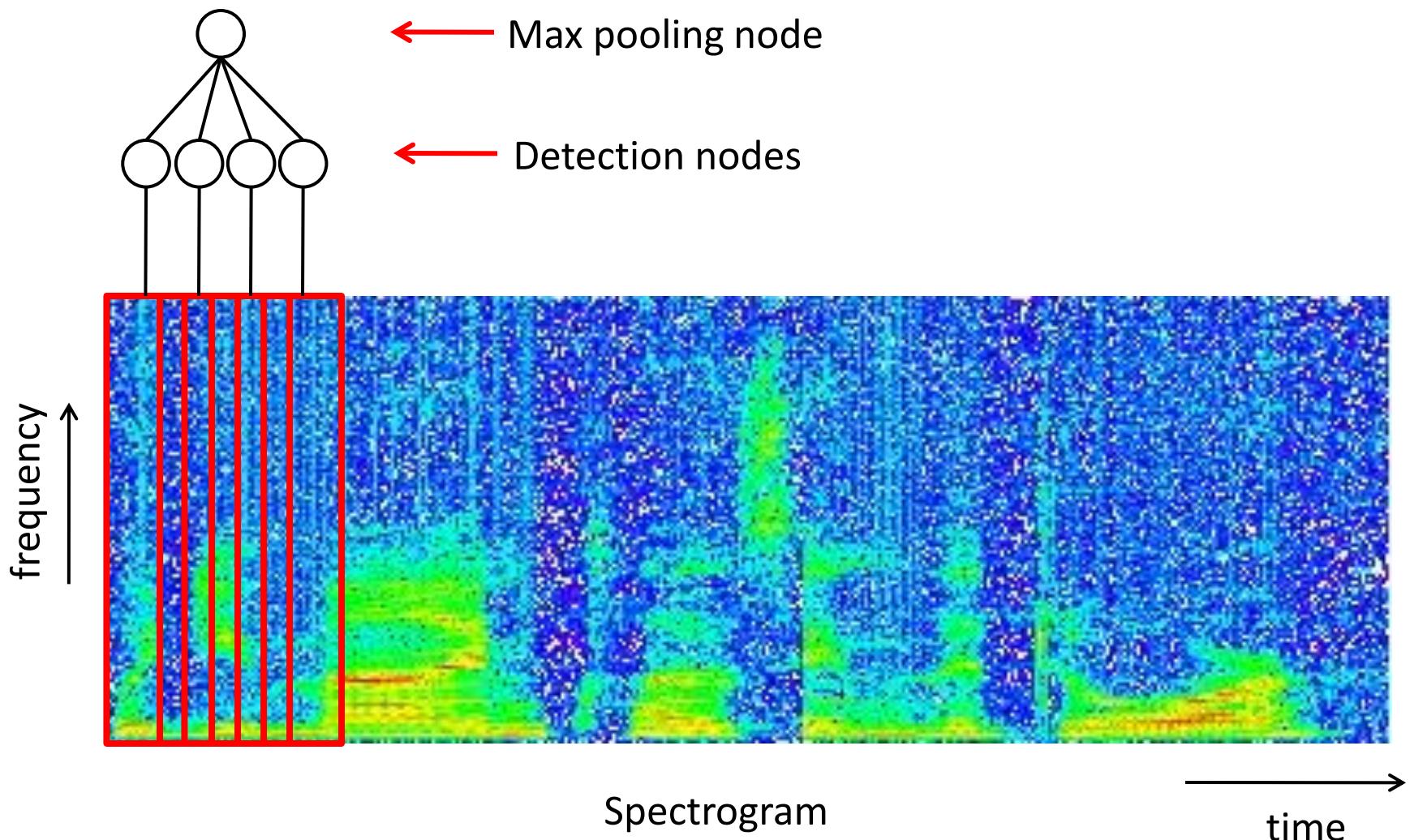
$$F(x, y; \{W\}_{1..K}) = \sum_k \alpha_k \theta(x)^\top W_k \varphi_k(y) \text{ s.t. } \sum_k \alpha_k = 1$$

# Convolutional networks for other domains: speech

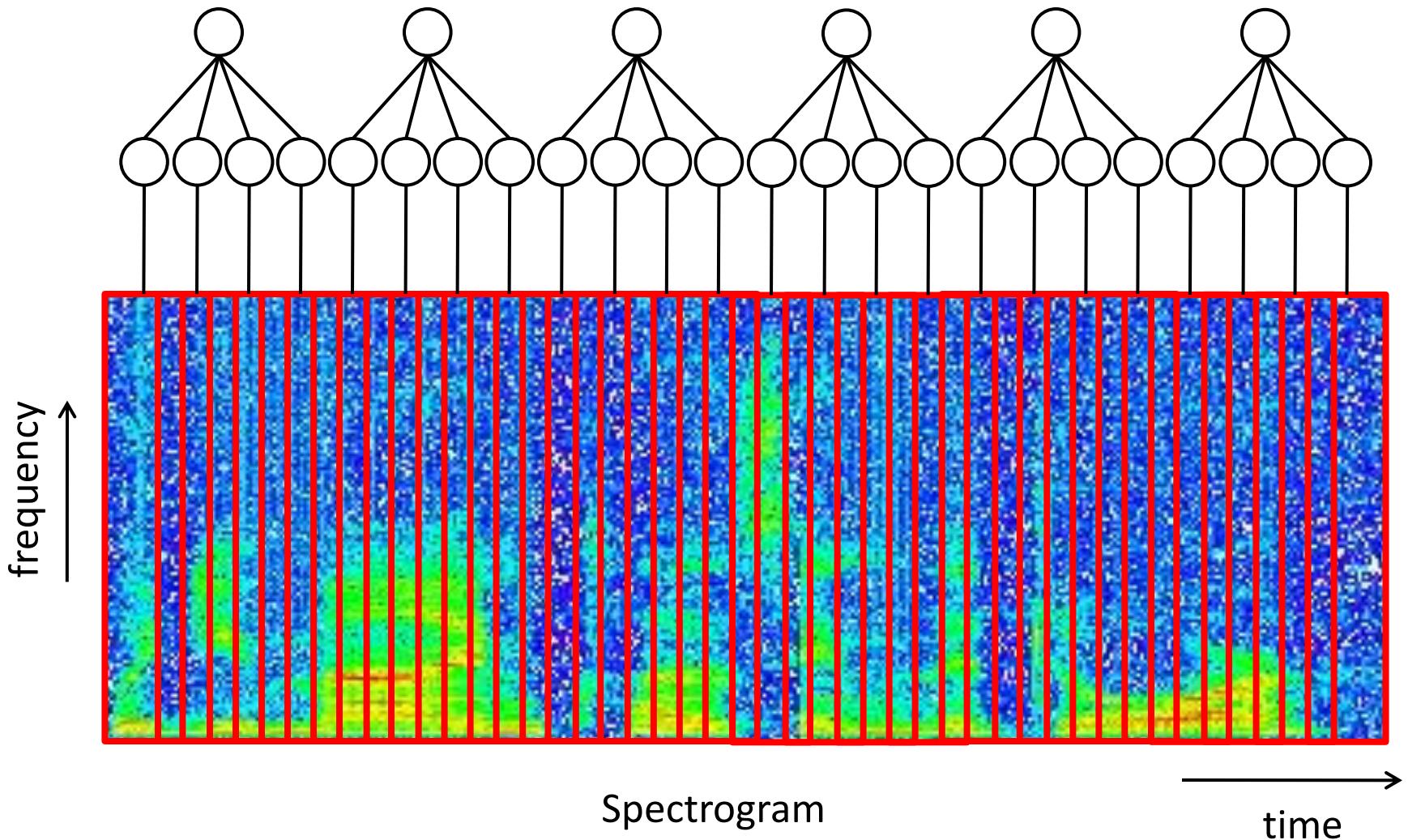
# Convolutional RBM for time-series data



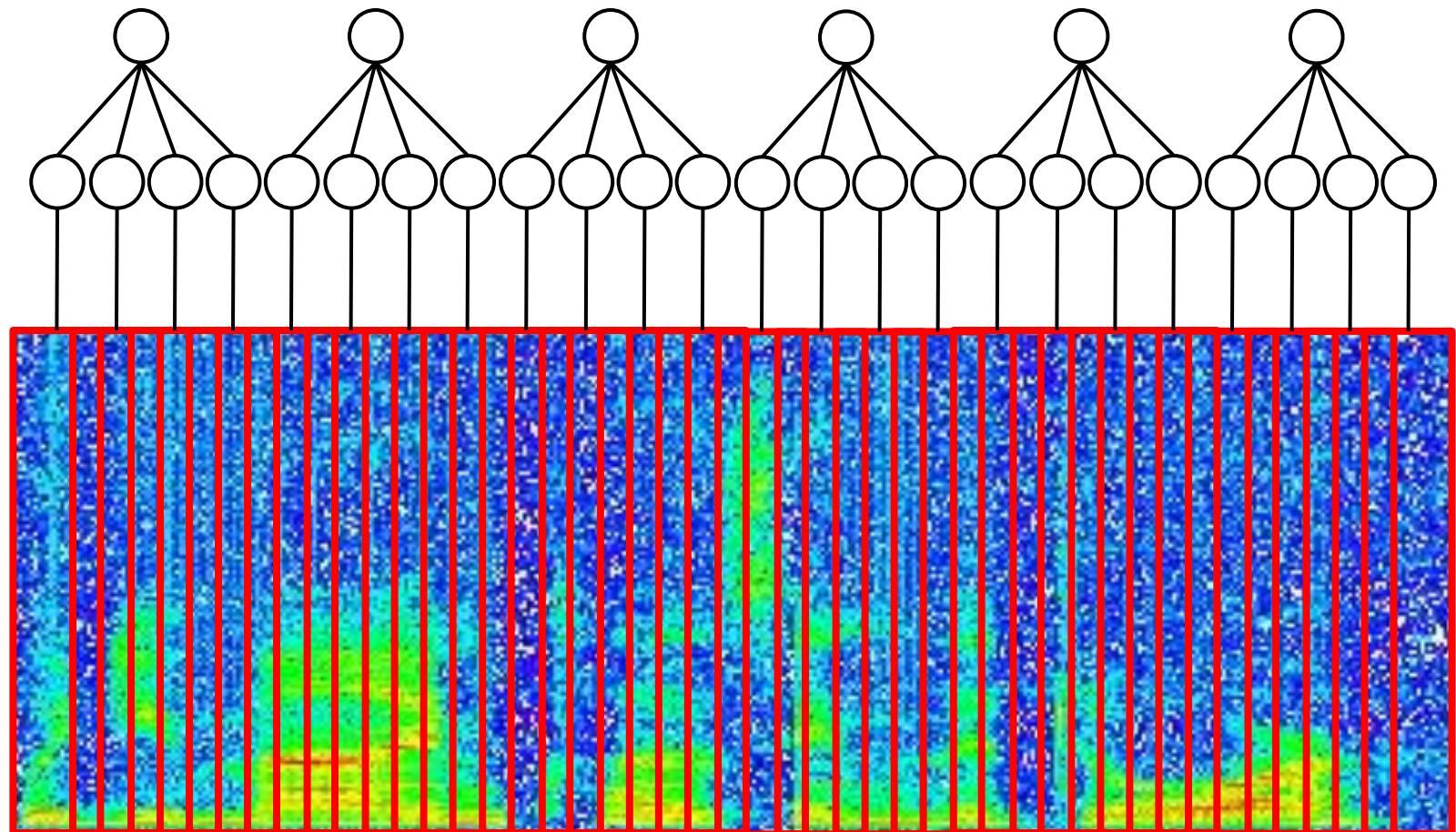
# Convolutional DBN for audio [NIPS 2009]



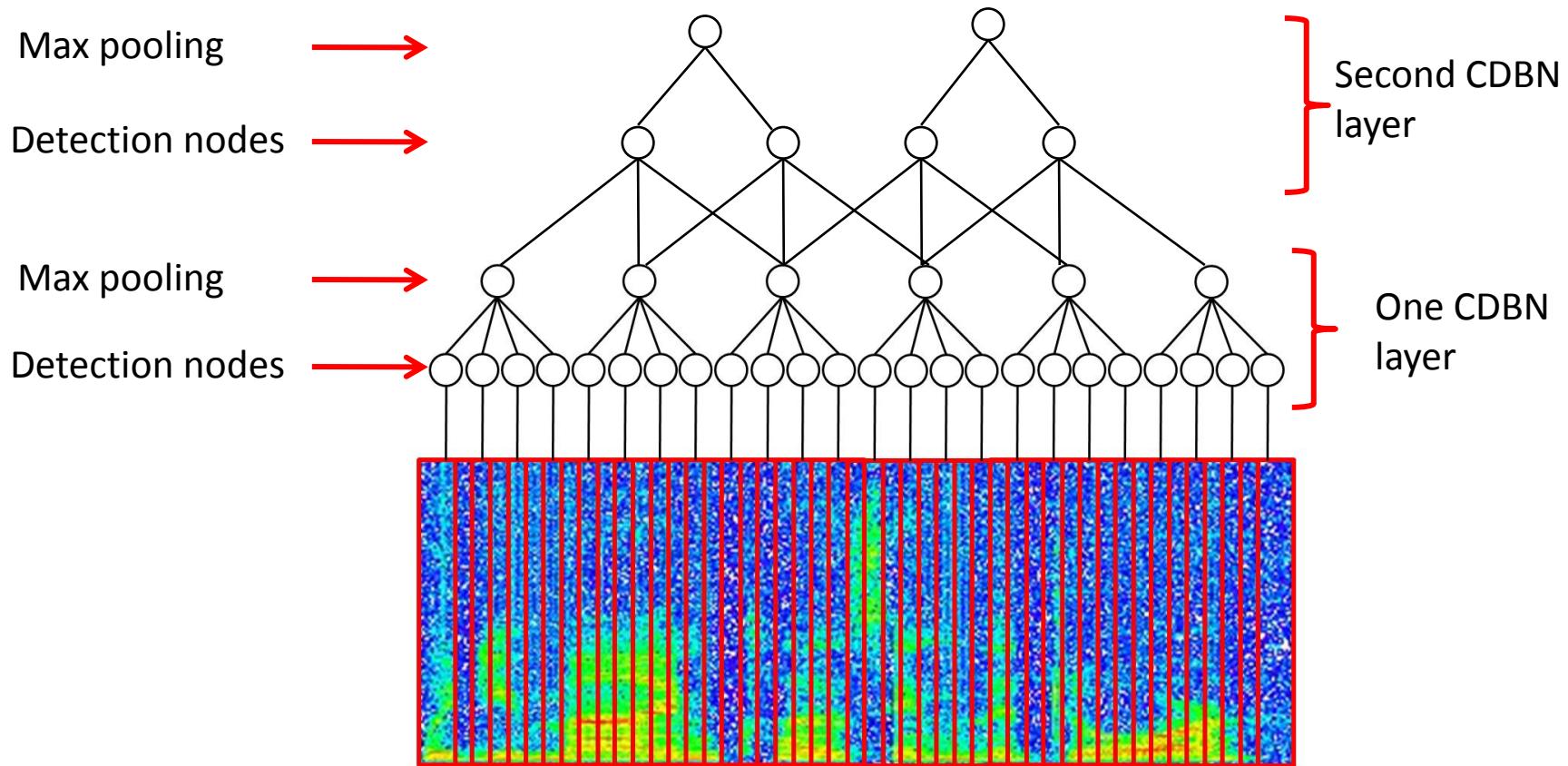
# Convolutional DBN for audio [NIPS 2009]



# Convolutional DBN for audio [NIPS 2009]

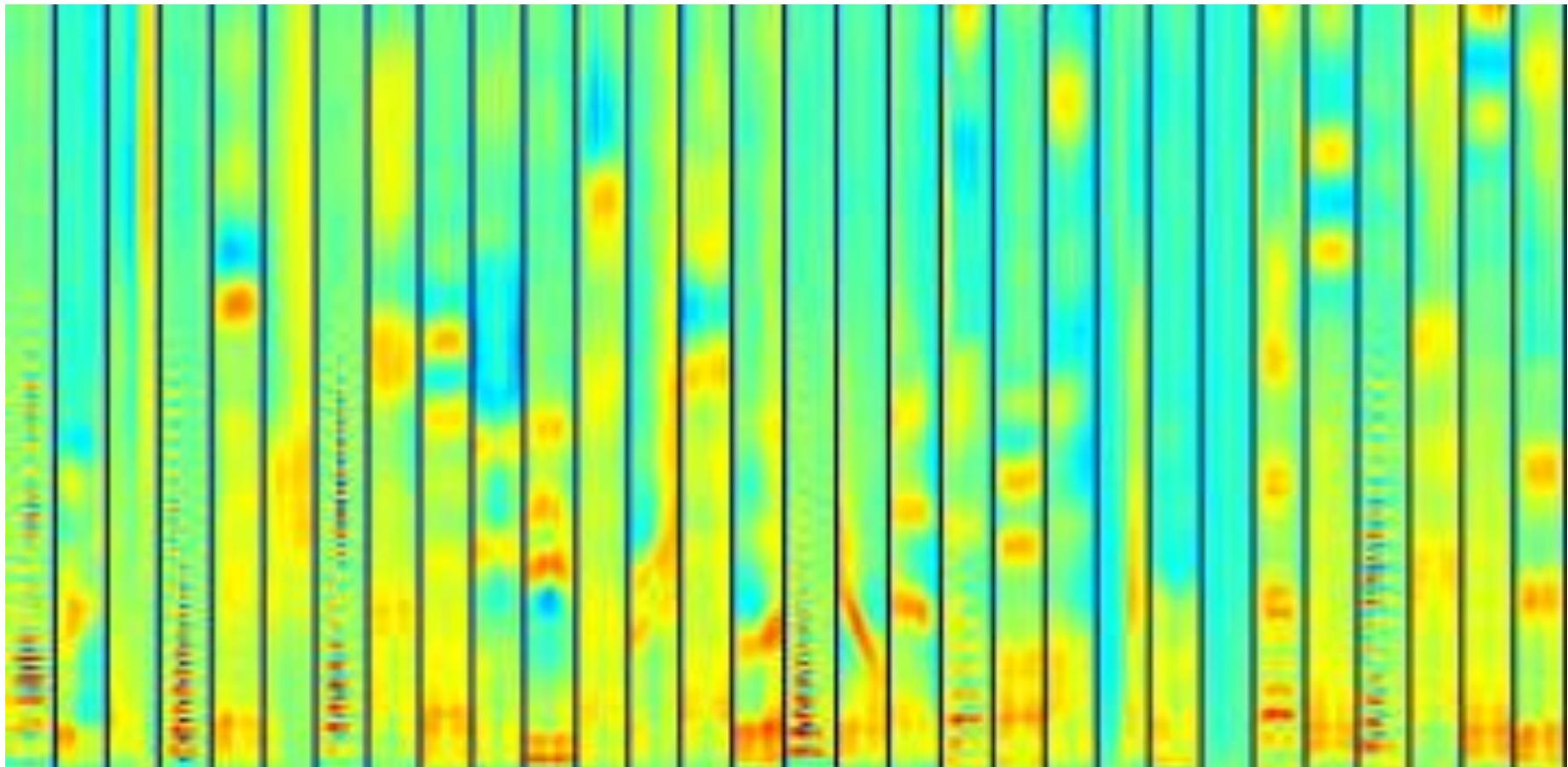


# Convolutional DBN for audio [NIPS 2009]



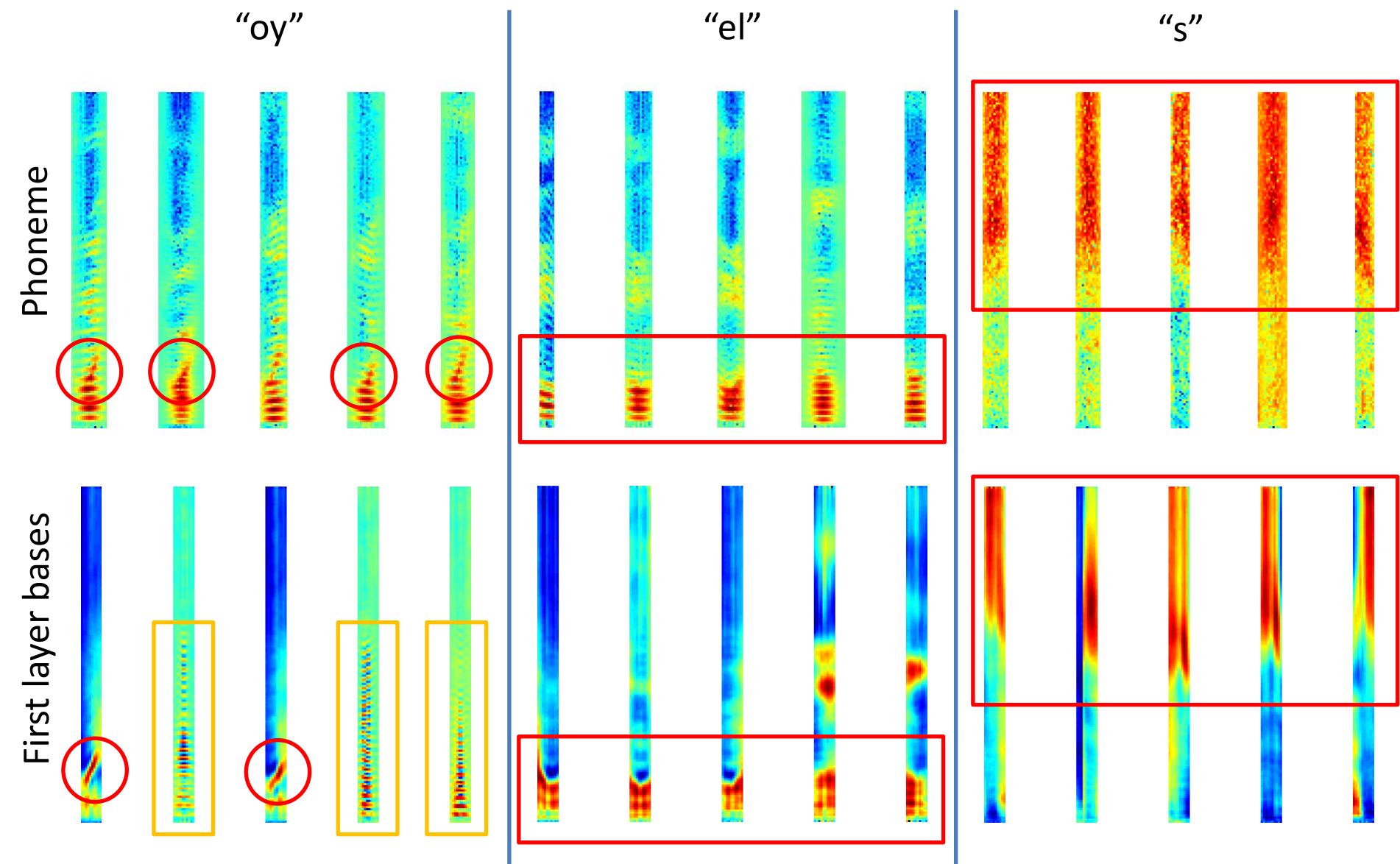
# CDBNs for speech

Trained on unlabeled TIMIT corpus

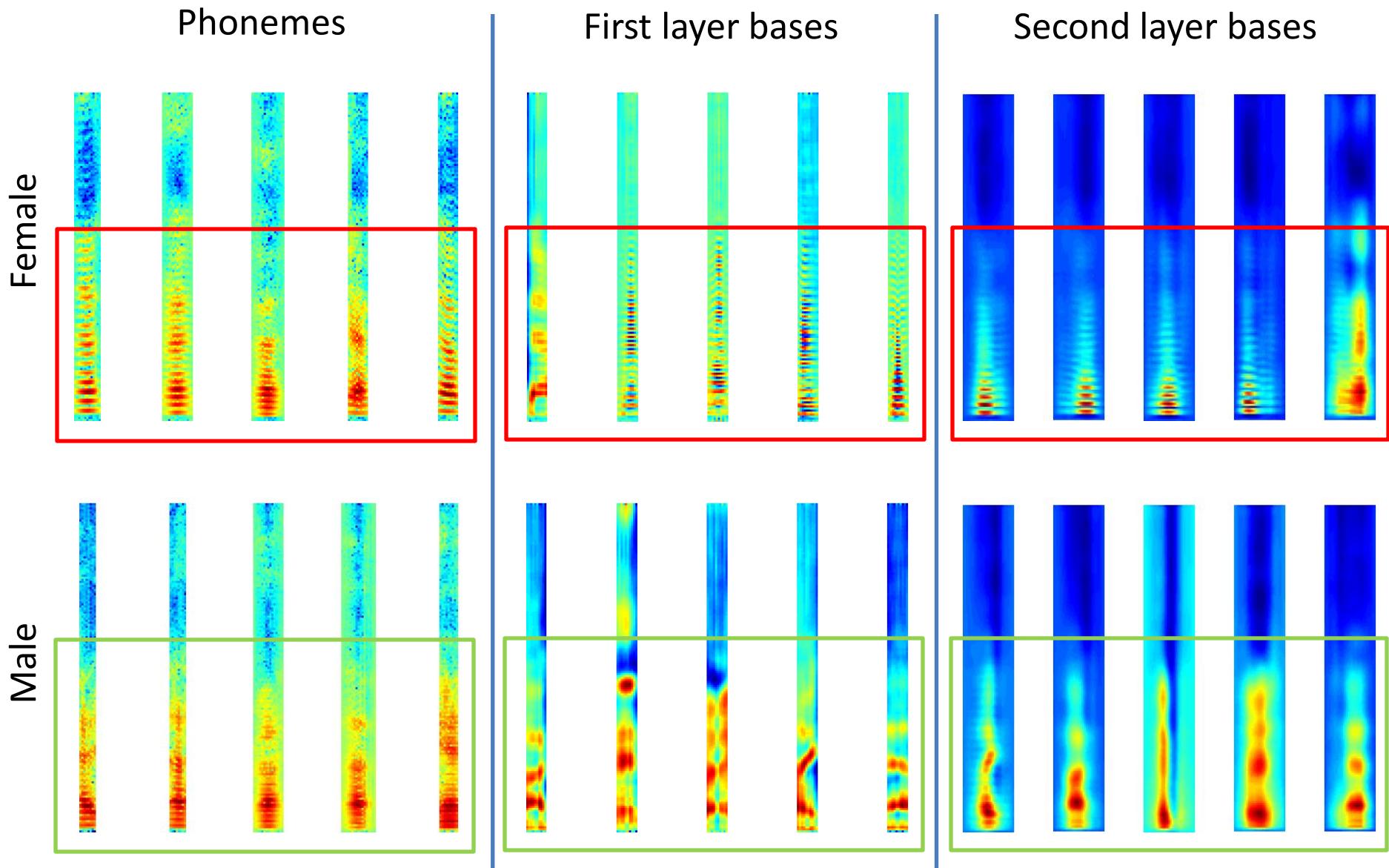


Learned first-layer bases

# Comparison of bases to phonemes



# Comparison of bases to gender (“ae” phoneme)



# Application to speech recognition tasks

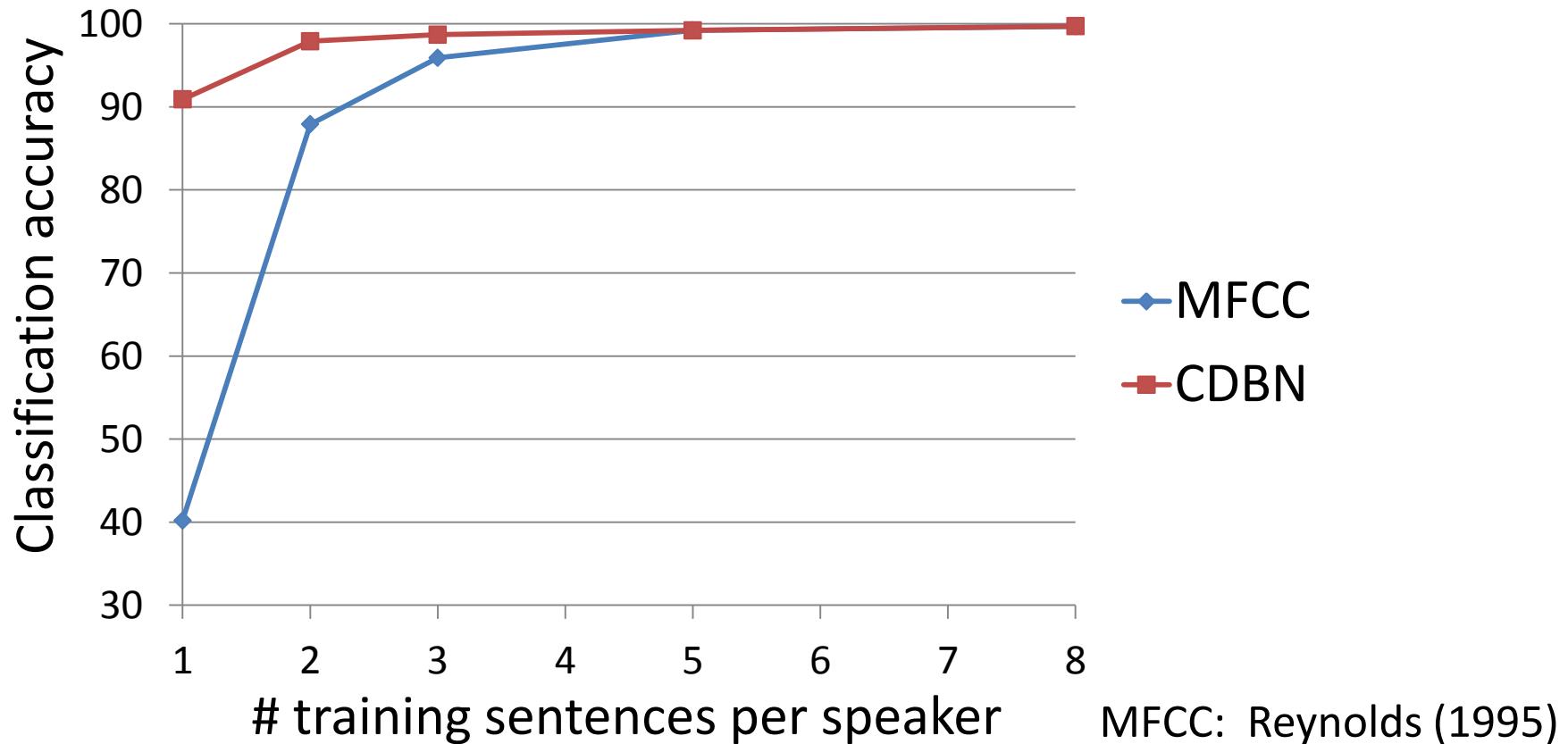
- Speaker identification
- Phoneme classification
- Gender classification



Use same set of learned features (computed from the same CDBN) for all three tasks.

# Speaker Identification [NIPS 2009]

\* 168 speakers, 10 sentences/speaker.

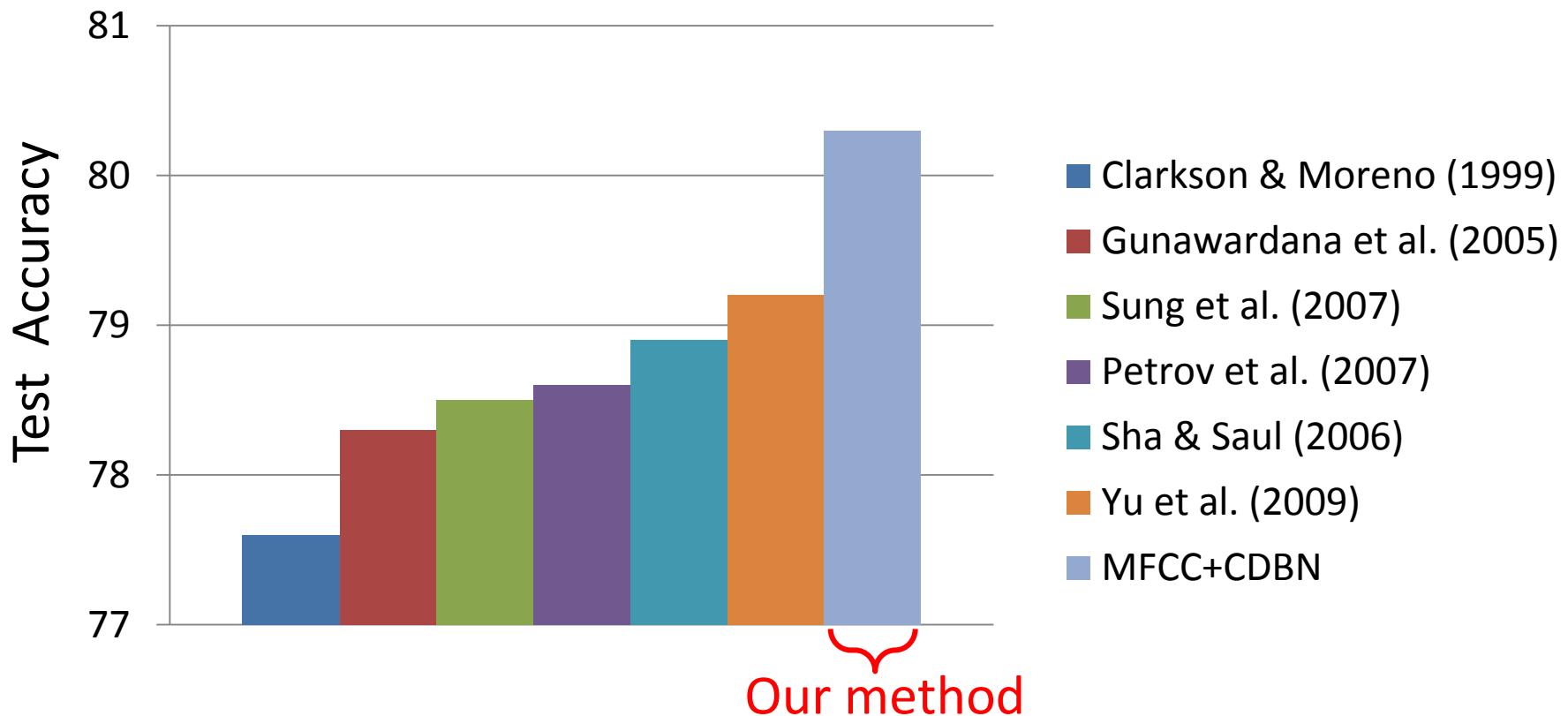


MFCC: Reynolds (1995)

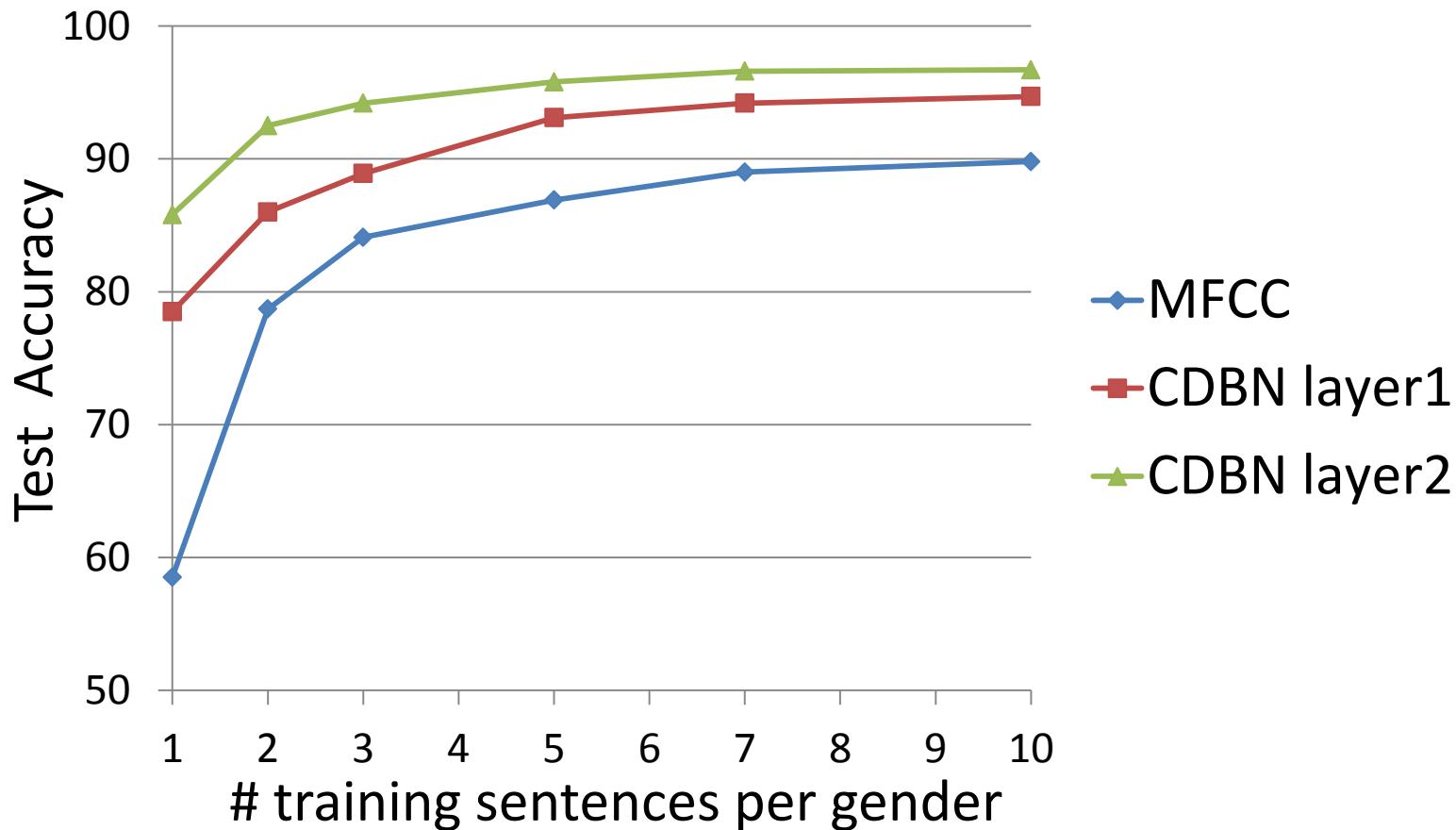
The CDBN features outperform the MFCC features especially when the number of training examples is small.

# Phoneme Classification [NIPS 2009]

\* Tested on the (standard) TIMIT core test set.

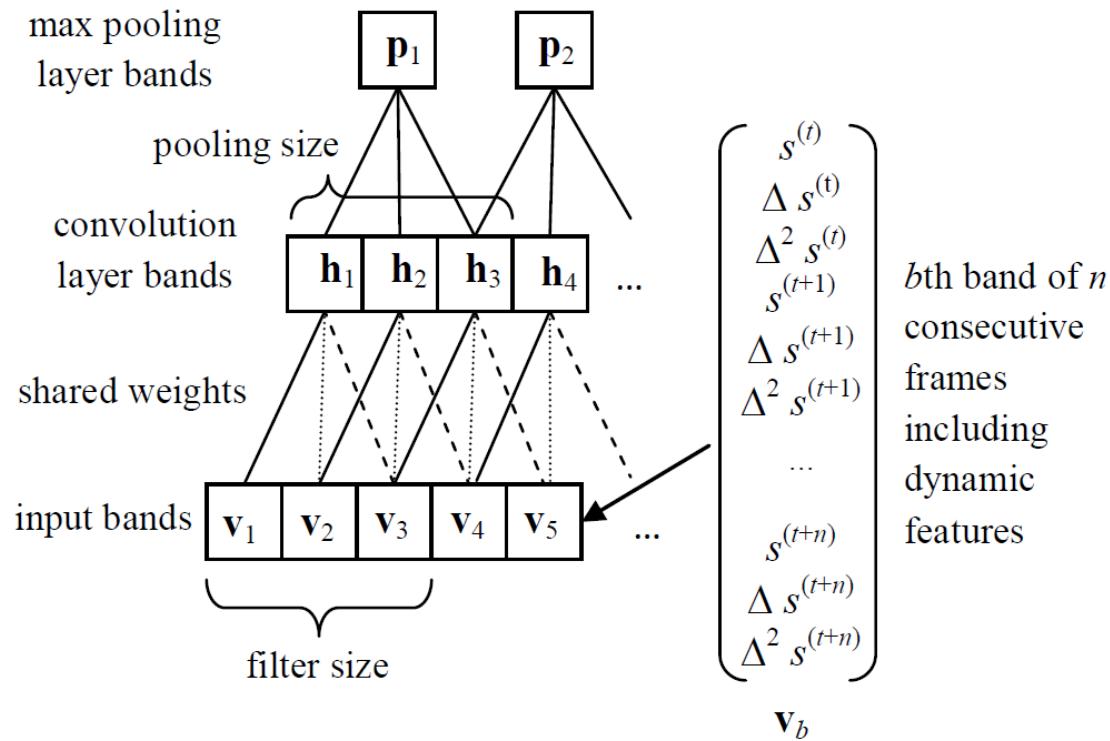


# Gender Classification [NIPS 2009]



- The CDBN features outperform the MFCC features.
- The second layer CDBN features give better performance than the first layer CDBN features.

# Convolutional neural networks for speech recognition



Abdel-Hamid, O., Mohamed, A. R., Jiang, H., & Penn, G. Applying convolutional neural networks concepts to hybrid NN-HMM model for speech recognition. In ICASSP 2012.

# Convolutional networks for music recommendation

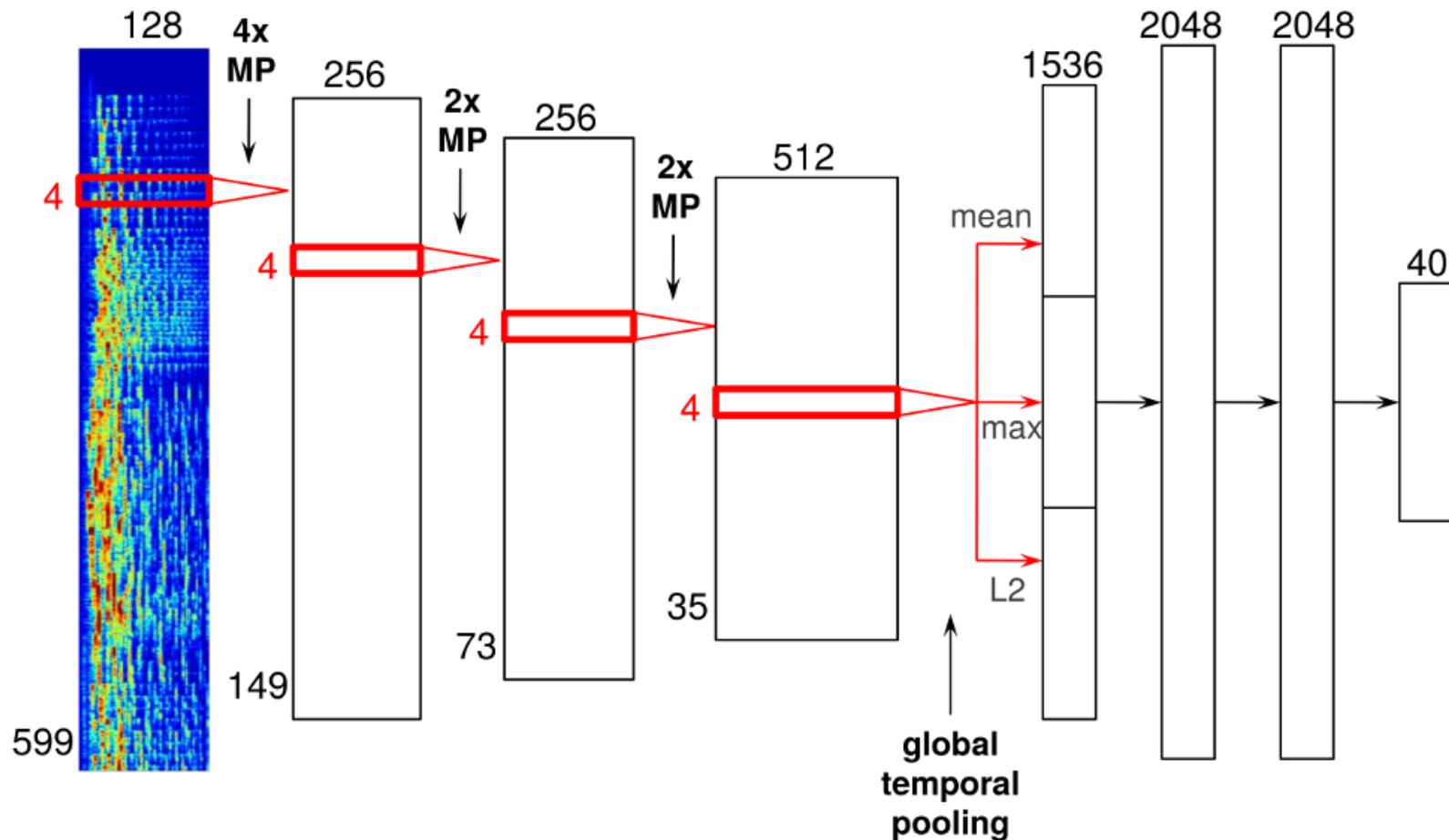


Image from: <http://benanne.github.io/2014/08/05/spotify-cnns.html>

Related work: Van den Oord, Dieleman & Schrauwen. Deep content-based music recommendation. In NIPS 2013