The Theory & Practice of Concurrent Programming

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1 Synchronisation Paradigms

1.1 Properties in Asynchronous computation

- 1. Safety
 - Nothing bad happens ever
 - If it is violated, it is done by a finite computation
- 2. Liveness
 - Something good happens eventually
 - Cannot be violated by a finite computation

1.2 Problems in Asynchronous computation

- 1. Mutual Exclusion (Safety)
 - \bullet ${\bf cannot}$ be solved by transient communication or interrupts
 - \bullet ${\bf can}$ be solved by shared variables that can be read or written
- 2. No Deadlock (Liveness)