# Qiongying(Sue) Lin



#### SOFTWARE ENGINEER IN ST. LOUIS, MO

**EMAIL** qsuelin@outlook.com

GITHUB aithub.com/asuelin | LINKEDIN linkedin.com/in/aionavinalin

Self-taught programmer and tinker for 3+ years. Former director and co-founder of a tech/STEM ed startup, an associate professor in art/business, and a tech/art columnist.

LANGUAGES		FRAMEWORKS		DATABASES	TOOLS
<ul> <li>Java, Android</li> </ul>	• C#	• Spring	• Flask	• MySQL	• Git
<ul><li>Python</li></ul>	• SQL	· .NET		• Sqlite	
<ul> <li>JavaScript</li> </ul>	• HTML5/CSS3	<ul> <li>AngularJS</li> </ul>		• MongoDB	

#### PROJECT EXPERIENCE

# **SaveDrivers Android app** — Productivity app for driving school instructors(on going)

- Worked closely with the local driving school owner to come up with user stories and features.
- Independently developed the native android app with main features including: concise notifications and condensed calendars via api of Google Calendar/Map, YouCanBookMe, customized authentication system for different instructors, streamlined appointment rescheduling via one-click resolution mechanism.

# **Video Catalog System** — Video management web application(on going)

- Established a VCS application to manage TB-size local videos regarding robotics, using C#, .Net, MySql.
- Used Python to crawl metadata from local videos.
- Fabricated customized tagging system for browsing and searching videos with MVC.

#### **WORK EXPERIENCE**

# Director of Product, Shanghai Jiqu Technology LLC, Shanghai, Dec 2016 - Mar 2018

- Project manager of a team of 5 retired engineers in King of Bots(S1), a BattleBot-like reality show to build a 250 lb. combat robot; Responsible for budgeting, sourcing, design coordination, knowledge sharing, and public relations.
- Developed 30+ lesson plans on model making courses; Taught in over 50+ STEM workshops and classes in Shanghai Library and community centers, ages ranging from 6-adults as well as organizing training workshops for STEM teachers in K12 and high schools.
- Organized and served as judge for "Shanghai Future Start Innovation Technology and Model Competition" (13th-15th), which involved 50+ schools and 200+ attendees citywide each year, emphasizing using junk material to build practical robots; Led the overall process of rulemaking, logistics, and public relations.
- Designed and constructed several kinetic installation art pieces for maker spaces in elementary and middle schools.

**Associate Professor**, Xianda College Of Economics and Humanities, Shanghai International Studies University, Shanghai, Sep 2012 – Mar 2017

- Developed 10+ undergraduate courses over the years, boiled down to two main categories: business and art. Strong track score from students' feedback.
- Research specialty lies in open-source hardware & maker movement, with 3 related research projects; Published 20+ papers on art history, art policy and STEM education.

#### JOURNALISM, RESEARCH & PUBLICATION

Science Columnist, Children Publishing House, Shanghai, Dec 2016 - May 2019

• Periodically wrote accessible science experiment tutorials for "100,000 Whys", a monthly popular science journal for kids ranging from 5-14 year old. Responsible for the complete process of experiment designing, conducting, photographing, and writing.

Tech Journalist, techme.cn, Shanghai, May 2012 – Oct 2012

• Compiled tech news and introduced innovative trends on the international tech industry and periodically conducted in person interviews with tech startup founders and wrote in-depth reports.

Columnist, Song Ya Feng Art Journal, Beijing, Sep 2011 – Jul 2012

• Wrote 19 bimonthly features(avg. 5000-word) on various artists and exhibitions.

Researcher, Cultural Creative Industry Research Center of Renmin University of China, Beijing, Apr 2010 - May 2011

• Participated in topic selection and contribution of the bimonthly cultural creative industry review, published about 40,000-word featured commentaries(7 reports) in succession, regards to art market, online-game, steaming media, animation, performance and exhibitions.

### **EDUCATION**

**STLCC,** Immersive CodeCamp — 2020

China Central Academy of Fine Arts, M.A. Arts Management — 2008-2011 Fudan University, B.B.A. Business Administration — 2004-2008

#### **Award**

- Second Prize in Shanghai University Teachers' Calligraphy Competition (2016)
- Renmin Scholarship (Third Prize) in Fudan (2007-2008)
- 2nd Prize of National "Challenge Cup" Business Plan Competition in Shanghai as team leader (2006)
- Fudan Excellent Practice Project on Jingdezhen ceramics industry(2006)
- Fudan Excellent Leader (2004-2006)