

General description:

The project is developed through several stages.

1. The project is split into small parts to be implemented.
2. Each of the part is assigned to one of the members.
3. Members complete their own part and test their code on the board.
4. Codes are integrated into a whole, then general test is applied.

MS Teams meeting and WeChat voice call are used to exchange idea of completing the project.

Contributions of each member are included in the file 'works distribution' and are as followed:

Work	Description	Need test	Deadline	Owner
Overall design	1. Hardware components and related pins connections. 2. Software components, interfacing. 3. Variable(register) convention.	No	2021/11/03	Xiaohang Hu
LED brightness control	Control 2 groups of LEDs brightness by PWM. 4 levels: 0-clear 1-light opaque 2-medium opaque 3-dark	Yes	2021/11/14	Boqin Huang
Emergency control	· Push button triggers 4 LEDs flashing through interrupt. · Push again would stop flashing also through interrupt.	Yes	2021/11/14	Sixiang Qiu
LCD display state	LCD display state information as required.	Yes	2021/11/14	Zheyuan Shao
Integrate, general test	Integrate the code with keypad scanning part.	Yes	2021/11/18	Xiaohang Hu
Demonstration	Test Camera rack.	No	2021/11/18	Raymond Ye
Doublecheck, board test	Give tests to each work and the whole one.	Yes	2021/11/18	Raymond Ye

Overview of the project design:

Hardware components:

LEDs:

- Window1: LED0-LED1
 - Pins connections:
 - PL3(OC5A, 16 bits, timer5) to LED0.
 - PL4(OC5B, 16 bits, timer5) to LED1.
- Window2: LED3-LED4
 - Pins connections:
 - PE3(OC3A, 16 bits, timer3) to LED3.
 - PE5(OC3C, 16 bits, timer3) to LED4.
 - Certain reason causes PE4 not working.
- Emergency flashes: LED6-LED9
 - Pins connection:
 - PG0-PG3 to LED6-LED9.

Keypad:

- Individual control:
 - Key 1: window 1 decreasing
 - Key 4: window 1 increasing
 - Key 2: window 2 decreasing
 - Key 5: window 2 increasing
 - decreasing: window brighter = LED darker.
 - increasing: window darker = LED brighter.
- Central control:
 - A: set to 0-clear.
 - B: set to 3-dark.
 - C: exit central control. window back to local state.
- Pins connection:
 - PC0 To C3
 - PC1 To C2
 - PC2 To C1

- PC3 To C0
- PC4 To R3
- PC5 To R2
- PC6 To R1
- PC7 To R0

Push button:

- PB0 for Emergency control.
- Use interrupt.
- Pins connection:
 - PD0(INT0) to PB0

LCD:

- Display state information.
- Pins connection:
 - PF0-PF7 to D0-D7
 - PA5 to RW
 - PA6 to E
 - PA7 to RS

Software components:

Code structure:

1. Comment of authority and interfacing.
2. Definition of registers:
 - Used when scanning the keypad.
 - r15 - r19
 - Prevents duplicate interrupts.
 - r20 (interrupt_flag)
 - Used as parameters, function variables and return values.
 - r21 - r26
 - Determines the status depending on user input:

Register	Explanation	Values
r0: control_state	the state of simulation	0: Initial state(S) 1: Local control (L) 2: Central control(C) 3: Emergency (!!!)

r1: emergency	If it is in emergency mode	0: not in emergency mode 1: in emergency mode
r2: win1_level	window 1 opacity level	0: clear 1: light opaque 2: medium opaque 3: dark
r3: win2_level	window 2 opacity level	0: clear 1: light opaque 2: medium opaque 3: dark

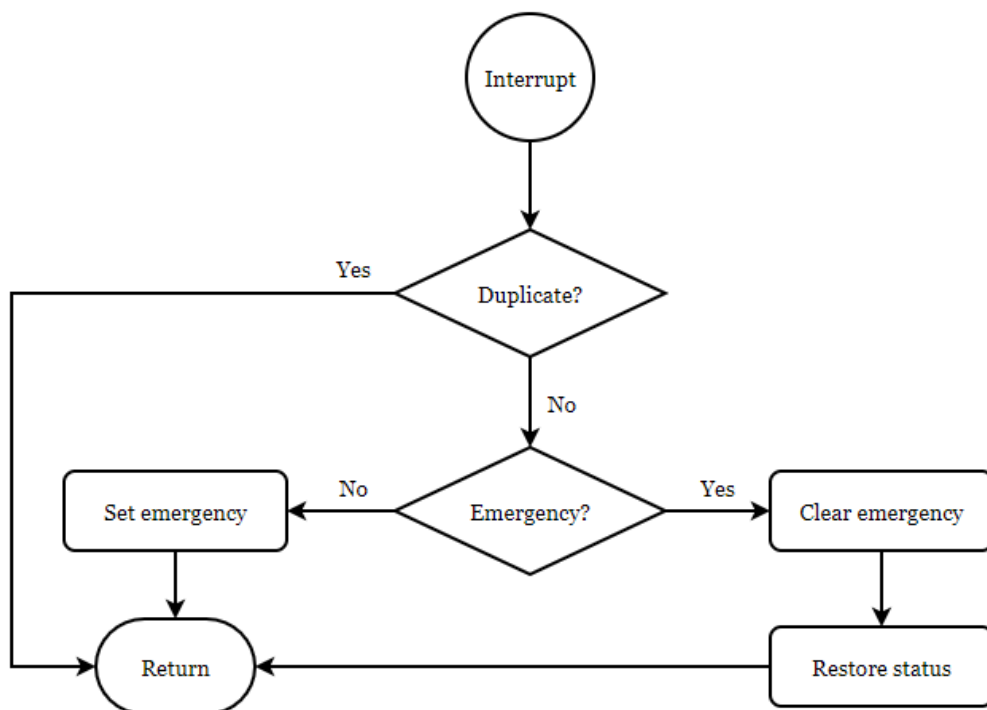
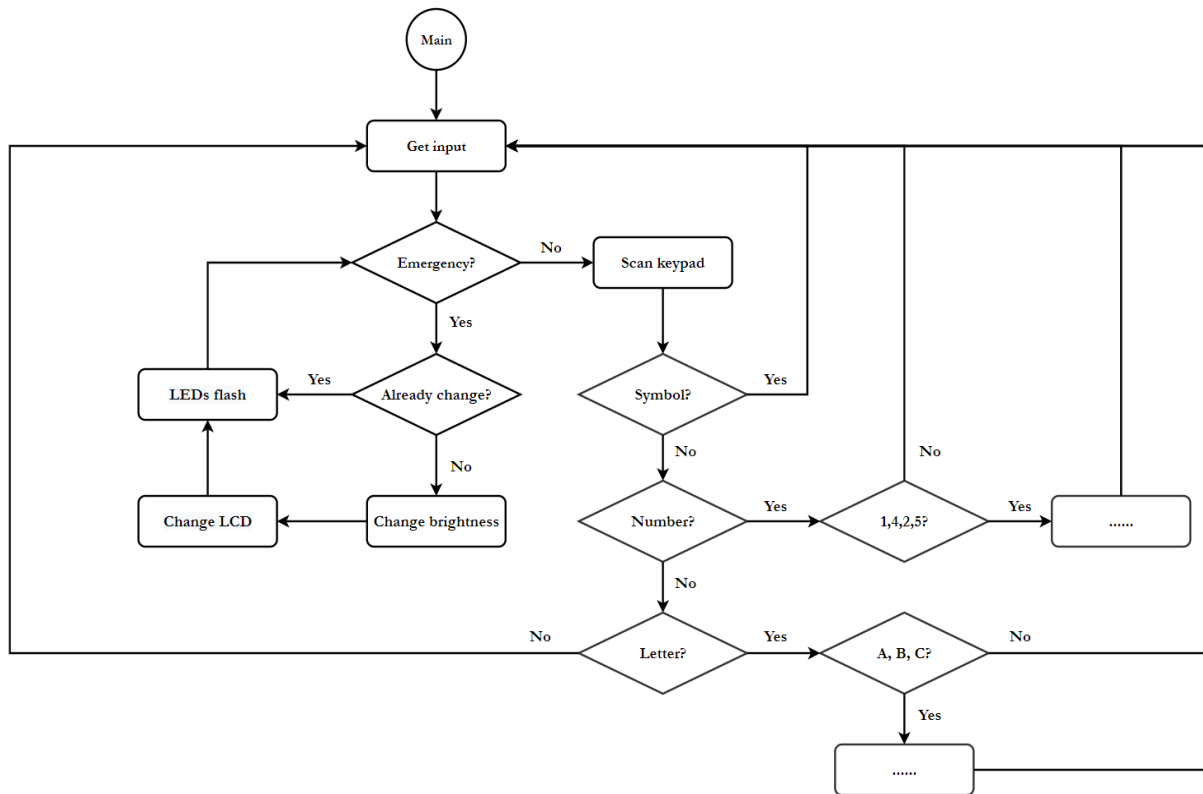
3. Definition of constant value.
4. Interrupt functions:
 - OpO_interrupt(push button)
 - set 'emergency' register.
 - if 'emergency' set, clear 'emergency', restore previous status.
 - RESET
5. Main function:
 - get_input
 - If 'emergency' set:
 - 1) set_window_brightness, LCD_display_state.(see below)
 - 2) endless loop(LEDs flash).
 - ✧ break and return if 'emergency' cleared.
 - if 'emergency' cleared , scan keypad(get_input_do).
 - Other utility functions.(see below)

Keypad component:

- All key push actions follow the priority requirement.
- Key 1:
 - condition: control_state = 0 or 1
 - decreasing the window1 opacity level
 - decreasing win1_level, bottom to 0
 - set control_state to 1
- Key 4:
 - condition: control_state = 0 or 1
 - increasing the window1 opacity level
 - increasing win1_level, up to 3
 - set control_state to 1
- Key 2:

- condition: control_state = 0 or 1
 - decreasing the window2 opacity level
 - decreasing win2_level, bottom to 0
 - set control_state to 1
- Key 5:
 - condition: control_state = 0 or 1
 - increasing the window2 opacity level
 - increasing win2_level, up to 3
 - set control_state to 1
- Key A:
 - condition: control_state = 0 or 1 or 2
 - setting all windows to clear
 - set win1_level and win2_level to 0
 - set control_state to Central control (2)
- Key B:
 - condition: control_state = 0 or 1 or 2
 - setting all windows to dark
 - set win1_level and win2_level to 3
 - set control_state to Central control (2)
- Key C:
 - condition: control_state = 2
 - Exit central control
 - set control_state to Local control (1)
- Invoke following functions after setting the value of registers.
- set_windows_brightness:
 - set the brightness of both windows given their status(corresponding registers' value) using PWM technique.
- LCD_display_states:
 - display the status of both windows on LCD.
- Then, go back to main function.

Execution flow:



Conclusive remarks:

The project is completed by joint efforts of all Group 3 members. Cheerfully, the outcome almost meets all of the project requirements.

During the work, every aspect covered in the lectures is put into practice. Registers are defined following rules in the documentation. Various functions are implemented based on instructions over those registers.

- Delay function
- set_window_brightness function
- LCD_display_state function

Meanwhile, input/output devices are connected with codes by PORT. The interfacing rules are declared in the documentation of the project as well.

- Push button, keypad...
- LCD/LEDs, use of PWM technique...

Finally, interrupt is introduced to hold certain events(in this case, activating the emergency mode and quitting from it).

But still, the final workout has shortages in specific areas. Important thing is that the design of the project lacks concern on simultaneous input issue. Despite that there is only 1ms delay for each loop of scanning the keypad, simultaneous input should be taken into account. One of the solutions might be queueing the input and set timer to deal with the queue which is identical to the concept of parallel input.

Sixiang Qiu