**Sprint 1 Review**

**User Stories Completed:**

(3) As a developer, I want to be able to use the software we need to create the game.

(2) As a designer, I want a visual representation of food on the screen.

(2) As a designer, I want a visual representation of the snake on the screen.

(8) As a player, I want to be able to control the snake with my mouse (or with a controller) so I can play the game.

(3) As a designer, I want a visual indication that a player has picked up food.

(8) As a gameplay programmer, I want the snake to be able to pick up food in order to

progress.

(5) As a player, I want the camera to follow the snake so I can see around me.

(5) As a player, I want to see that I’ve made progress by unlocking doors and/or becoming

stronger.

**User Stories Not Completed:**

(0) None.

**Total Story Points Completed:**

(36) points completed

100% completion

**Things We Should Stop Doing:**

Working on different branches for too long, causing a merging a problem when the time

Comes to bring our work together.

**Things We Should Start Doing:**

Pushing to our master branch and maintaining functionality of that build.

**Things We Should Continue Doing:**

Meeting every Sunday to work together.