**Sprint 3 Review**

**User Stories Completed:**

(13) As a game designer/player, I want the game to be challenging but not unfair.

(8) As a player, I want a larger number of enemies to fight against.

(11) As a game designer, I want a form of progression to get from one room to the next.

(6) As a game designer, I want sounds attached to actions in the game to provide a better

overall feel.

(7) As a player, I want to be able to win the game.

**User Stories Not Completed:**

(0) None.

**Total Story Points Completed:**

45 story points

100% completion

**Things We Should Stop Doing:**

Missing saturday meetings.

**Things We Should Start Doing:**

Getting all of our documentation together for the final submission and acceptance test.

**Things We Should Continue Doing:**

Polishing for the acceptance test.