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The PAL Instruction Set:**inw dst**

Read a word from the keyboard and store in dst. Similarly for inb, inf.

outw src

Print src on the screen as a signed integer. Similarly for outb (prints as a character) and outf (prints as a float).

movw src dst

Performs $\text{dst} = \text{src}$ Similarly for movb and movf.

addw src dst

Performs $\text{dst} = \text{src} + \text{dst}$. Similarly for addb and addf.

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subw src dst

Performs $\text{dst} = \text{dst} - \text{src}$. Similarly for subb and subf.

mulw src dst

Performs $\text{dst} = \text{dst} * \text{src}$. Similarly for mulb and mulf.

divw src dst

Performs $\text{dst} = \text{dst} / \text{src}$. For w and b does integer division. For f form does floating point division.

cvtfw src dst

Converts floating point in source to word (integer) in dst. Rounds to nearest int.

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cvtwf src dst

Converts word (integer) in source to float in dst.

cmpw op1 op2

Compares op1 with op2 and sets the conditions codes appropriately. Similarly for cmpb and cmpf. The conditions codes can be used by branch instructions.

beq dst

Branch to dst if the result of the last comparison was "equal"

Similarly for:

bneq
blss
bgtr

bgeq
bleq

if (op1 < op2)

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jmp dst

Does an unconditional jump (regardless of condition codes) to dst.

call num dst

Calls procedure specified by "dst" assuming "num" parameters have been pushed onto the run time stack. Will do in more detail later.

ret

Returns from the current subprogram. Will do in more detail later.

end

Stops execution.

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