lotus Solver: [Int] -> [Int] lotus Solver A = recurse (A O 1) add to List: [lut] -> lut -> lut -> [lut] add to List A ladde index value [[A! index] /= 0 = A 1 otherwise = buildlist (A-1 index value) -> lat -> [-7 build List: [Int] -> lut -> lut -> [1+] build List A loopIndex index value. I looplinder == + = buildlest (A D index value)

I looplinder == notex = buildlest (A loopinder+1 word): value < Prepad

To T 100Plndex == 49 = [] Otherwise - buildList(A looplydes +1 idex value): A. looplydex where B = take index! A