DAT QUACH

PROGRAMMING INSTRUCTOR

PROFILE

A university student with more than one year of experience with C# and competitive programming using C++; intermediate knowledge of Java and familiar with Python; has experience in C# Windows Form through small projects and intermediate knowledge about Unity and MonoGame.

Able to comprehend code documentation. Able to explain some algorithms and data structures in an easy-to-understand way.

CONTACT

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HOBBIES

Coding Music Gaming Anime

EDUCATION

Fairleigh Dickinson University

September 2018 - Present

- Maintain a GPA of over 3.7 throughout the last semester
- Active staff member in the university's coding club
- Provide IT support for several school activities

Tran Bien High School

2015 - 2018

- First prize in province-level programming contest in arade 12
- Ranked 12 out of 15 students provincially nominated for the national programming contest team in grade 12

WORK EXPERIENCE

WINNERS - Store Associate

November 2018 - Present

- Constantly improve self's customer service skills in a fast-paced environment
- Proficient at working with POS systems as a cashier
- Load boxes, unload merchandise and clean up warehouse

SKILLS

✓ Unity	✓ Visual Studio
✓ Python	✓ C#
✓ MonoGame	✓ C++