

DAT QUACH

PROGRAMMING INSTRUCTOR

PROFILE

A university student with more than one year of experience with C# and competitive programming using C++; intermediate knowledge of Java and familiar with Python; has experience in C# Windows Form through small projects and intermediate knowledge about Unity and MonoGame.

Able to comprehend code documentation. Able to explain some algorithms and data structures in an easy-to-understand way.

CONTACT

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HOBBIES

Coding
Music
Gaming
Anime

EDUCATION

Fairleigh Dickinson University

September 2018 - Present

- Maintain a GPA of 4 throughout the last semester
- Active staff member in the university's coding club
- Provide IT support for several school activities

Tran Bien High School

2015 - 2018

- First prize in province-level programming contest in grade 12
- Ranked 12 out of 15 students provincially nominated for the national programming contest team in grade 12

WORK EXPERIENCE

WINNERS – Store Associate

November 2018 – Present

- Constantly improve self's **customer service** skills in a fast-paced environment
- Proficient at working with POS systems as a cashier
- Load boxes, unload merchandise and clean up warehouse

SKILLS

- | | |
|------------|-----------------|
| ✓ Unity | ✓ Visual Studio |
| ✓ Python | ✓ C# |
| ✓ MonoGame | ✓ C++ |