Vector products

 $\mathbf{a} \cdot \mathbf{b} = ab \cos \theta$

 $\mathbf{a} \times \mathbf{b} = ab\sin\theta\hat{\mathbf{n}}$

 $a \times b = -b \times a$

 $a \times (b \times c) = b(a \cdot c) - c(a \cdot b)$

Suffix notation

- 1. A suffix that appears <u>twice</u> implies a summation.
- 2. Any suffix <u>cannot appear</u> more than twice in any term.

We define the **Kronecker delta** as:

$$\delta_{ij} = \left\{ \begin{array}{ll} 1 & i = j \\ 0 & i \neq j \end{array} \right.$$

and the Levi-Civita as:

$$\epsilon_{ijk} = \begin{cases} +1 & 123, 312, 231\\ -1 & 132, 213, 321\\ 0 & \text{repeat indices.} \end{cases}$$

Consequently:

$$\epsilon_{ijk} = \epsilon_{kij} = \epsilon_{jki}$$

$$= -\epsilon_{ijk} = -\epsilon_{ijk} = -\epsilon_{ijk}$$

and we have the following identities:

$$\mathbf{a} = \sum_{i=1}^{3} a_i \mathbf{e}_i = a_i \mathbf{e}_i$$

$$\delta_{ii} = 3$$

$$[\dots]_j \delta_{jk} = [\dots]_k$$

$$\mathbf{e}_i \cdot \mathbf{e}_j = \delta_{ij}$$

$$\mathbf{e}_i \times \mathbf{e}_j = \epsilon_{ijk} \mathbf{e}_k$$

$$\mathbf{a} \times \mathbf{b} = \epsilon_{ijk} a_j b_k \mathbf{e}_i$$

$$\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c}) = \epsilon_{ijk} a_i b_j c_k$$

$$\epsilon_{ijk} \epsilon_{klm} = \delta_{il} \delta_{jm} - \delta_{im} \delta_{jl}$$

$$\epsilon_{ijk} \epsilon_{iil} = 2\delta_{kl} \text{ and } \epsilon_{ijk} \epsilon_{ijk} = 6.$$

Transformations

Let matrix L relate basis $\{e_i\}$ to basis $\{e_i'\}$ with rule:

$$e'_i = \ell_{ij} e_j$$
 where $(L)_{ij} = \ell_{ij}$.

Then $L^T L = L L^T = I$, and:

$$\ell_{ik}\ell_{ik} = \ell_{ki}\ell_{ki} = \delta_{ii}$$

$$p'_i = \ell_{ij} p_j$$
 for $\boldsymbol{p} = p_i \boldsymbol{e}_i = p'_i \boldsymbol{e}'_i$.

Tensors

A rank 3 tensor is defined as:

$$T'_{ijk} = \ell_{ip}\ell_{jq}\ell_{kr}T_{pqr}$$

which relates frame S in $\{e_i\}$ to frame S' in $\{e'_i\}$ with rule $e'_i = \ell_{ij}e_j$, etc.

Properties of tensors:

- 1. The <u>addition</u> of two rank n tensors is also a rank n tensor.
- 2. The <u>multiplication</u> of a rank m tensor with a rank n tensor yields a rank m + n tensor.
- 3. If $T_{ijk...s}$ is a rank m tensor then $T_{iik...s}$ is a rank m-2 tensor.
- 4. If T_{ij} is a tensor then T_{ji} is also a tensor. Explicitly:

$$T'_{ij} = \ell_{ip}\ell_{jq}T_{pq}$$
$$T'_{ji} = \ell_{jp}\ell_{iq}T_{pq}.$$

Symmetric tensors

 T_{ij} is a symmetric tensor when $T_{ij} = T_{ji}$ in frame S. Then $T'_{ij} = T'_{ji}$ in frame S'.

Similarly T_{ij} is an anti-symmetric tensor if $T_{ij} = -T_{ji}$ and $T'_{ij} = -T'_{ji}$.

Finally any tensor can be written as a sum of symmetric and anti-symmetric parts:

$$T_{ij} = \frac{1}{2}(T_{ij} + T_{ji}) + \frac{1}{2}(T_{ij} - T_{ji}).$$

Quotient theorem

Consider 9 entities T_{ij} in frame S and T'_{ij} in frame S'. Let $b_i = T_{ij}a_j$ where a_j is a vector. If b_i always transforms as a vector then T_{ij} is a rank 2 tensor.

Generalising, let $R_{ijk...r}$ be a rank m tensor and $T_{ijk...s}$ a set of 3^n numbers where n > m. If $T_{ijk...s}R_{ijk...r}$ is a rank n - m tensor then $T_{ijk...s}$ is a rank n tensor.

Matrices

We define a $m \times n$ matrix A as $(A)_{ij} = a_{ij}$ where i = 1, ..., m and j = 1, ..., n.

- $\operatorname{Tr} A = a_{ii}$
- \bullet $(A^T)_{ij} = a_{ii}$
- $\bullet \ (AB)^T = B^T A^T$
- $(I)_{ij} = \delta_{ij}$

The determinant of a 3×3 matrix A is:

$$\det A = \begin{vmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{vmatrix}$$
$$= \epsilon_{lmn} a_{1l} a_{2m} a_{3n}$$
$$= \epsilon_{lmn} a_{l1} a_{m2} a_{n3}.$$

Furthermore:

$$\epsilon_{ijk} \det A = \epsilon_{lmn} a_{il} a_{jm} a_{kn}$$

$$\epsilon_{lmn} \det A = \epsilon_{ijk} a_{il} a_{jkm} a_{kn}$$

$$\det A = \frac{1}{3!} \epsilon_{ijk} \epsilon_{lmn} a_{il} a_{jm} a_{kn}.$$

Properties of determinants:

- 1. Adding rows to each other does not change the determinant.
- 2. Interchanging two rows changes determinant signs.
- 3. $\det A = \det A^T$
- 4. $det(AB) = det A \cdot det B$

These also apply to columns. Finally:

$$\epsilon_{ijk}\epsilon_{lmn} \det A = \begin{vmatrix} a_{il} & a_{im} & a_{in} \\ a_{jl} & a_{jm} & a_{jn} \\ a_{kl} & a_{km} & a_{kn} \end{vmatrix}$$

and setting A = I yields:

$$\epsilon_{ijk}\epsilon_{lmn} = \left| \begin{array}{ccc} \delta_{il} & \delta_{im} & \delta_{in} \\ \delta_{jl} & \delta_{jm} & \delta_{jn} \\ \delta_{kl} & \delta_{km} & \delta_{kn} \end{array} \right|.$$

Linear equations

Let $\mathbf{y} = A\mathbf{x}$. Then $x_i = A_{ij}^{-1}y_i$ with:

$$\begin{split} A_{ij}^{-1} &= \frac{1}{2} \frac{1}{\det A} \epsilon_{imn} \epsilon_{jpq} a_{pm} a_{qn} \\ &= \frac{1}{\det A} C_{ij}^T \end{split}$$

where C is the cofactor matrix of A.

Pseudotensors

A rank 2 pseudotensor is defined as:

$$T'_{ij} = (\det L)\ell_{ip}\ell_{jq}T_{pq}$$

where $(L)_{ij} = \ell_{ij}$.

Pseudovectors are rank 1 pseudotensors.

Invariant tensors

Tensor T is $\underline{\text{invariant}}$ or isotropic if:

$$T_{ijk...} = \ell_{i\alpha}\ell_{j\beta}\ell_{k\gamma}\cdots T_{\alpha\beta\gamma...}$$

for every orthogonal matrix L.

- If a_{ij} is a rank 2 invariant tensor then $a_{ij} = \lambda \delta_{ij}$.
- The most general rank 3 invariant pseudotensor is $a_{ijk} = \lambda \epsilon_{ijk}$. There are no rank 3 invariant true tensors.
- Invariant true tensors can only be even ranked.
- Invariant pseudotensors can only be odd ranked.

Rotation tensors

The clockwise <u>rotation</u> of position vector x to y about unit vector \hat{n} is given by:

$$y_i = R_{ij}(\theta, \hat{\boldsymbol{n}})x_j$$

$$R_{ij}(\theta, \hat{\boldsymbol{n}}) = \delta_{ij} \cos \theta + (1 - \cos \theta) n_i n_j - \epsilon_{ijk} n_k \sin \theta$$

and is the rotation tensor.

Reflections and inversions

The <u>reflection</u> of vector \boldsymbol{x} to \boldsymbol{y} in plane with unit vector $\hat{\boldsymbol{n}}$ is:

$$y_i = \sigma_{ij} x_j$$

$$\sigma_{ij} = \delta_{ij} - 2n_i n_j.$$

The <u>inversion</u> of vector x to y is given by y = -x and is defined as:

$$y_i = P_{ij}x_j$$

$$P_{ij} = \delta_{ij}$$
.

Projections

We define P to be a <u>parallel</u> projection operator to vector \mathbf{u} if:

$$Pu = u$$
 and $Pv = 0$

where $\boldsymbol{u} \cdot \boldsymbol{v} = \boldsymbol{0}$. Then:

$$P_{ij} = \frac{u_i u_j}{u^2}.$$

Similarly we define Q to be an <u>orthogonal</u> projection to vector \boldsymbol{u} if:

$$Q\mathbf{u} = \mathbf{0}$$
 and $Q\mathbf{v} = \mathbf{v}$.

Here
$$Q = I - P$$
.

Inertia tensors

Let L denote the angular momentum of a rigid body about the origin of mass m, volume V and density ρ at position r with velocity v. Then:

$$L_i = I_{ij}\omega_i$$

$$I_{ij} = I_{ij}(O) = \int_{V} \rho(r^2 \delta_{ij} - x_i x_j) dV$$

where $I_{ij}(O)$ is the inertia tensor about the origin. The kinetic energy of such a body is:

$$T = \frac{1}{2} I_{ij} \omega_i \omega_j = \frac{1}{2} \mathbf{L} \cdot \boldsymbol{\omega}.$$

Parallel axis theorem

Consider the same rigid body now with centre of mass G and let $\overrightarrow{OG} = \mathbf{R}$. Then:

$$I_{ij}(O) = I_{ij}(G) + M(R^2 \delta_{ij} - X_i X_j)$$

$$M = \int_{V} \rho'(\mathbf{r}') \mathrm{d}V'.$$