## Program Language and Design Assignment 2

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I worked on all four languages.

Out of all the four languages, I found Python to be the easiest to use, and Rust the hardest.

Python automatically handle many of the processes I would have to explcitly define in C, C felt like I was building many of the system I took for granted in other languages, while Rust and Go both felt like odd mixes of the first two. Due to the size of the arrays, I did not notice any appreciable difference in speed.