

Calibrate and reconstruct the QIOR model  
<moveck.gait.iordemo@0.0.1>

trial

Prepare data

<moveck.data.prepare-data@1.0.0>

Extraction and preparation of specific markers (fill gap, low pass filter)  
<moveck.device.prepare-markers-from-c3d@1.0.0>

Split a list of markers from the Points section imported from a C3D file  
<moveck.data-modifier.split-set@0.0.0>

SourceSet: \${ {trial.data.source} }/Data/Points  
SourceAttributesSplit: [Types,MetricType]  
DestinationGroup: \${ {trial.data.processings} }/Markers  
LabelsFilter: \${ {parameters.markerLabelsFilter} }  
ExtraGroupAttributes: [DeviceType,Mocap]

Fill gap markers (cubic spline)  
<signal.set-fill-gap@0.0.0>

SourceGroup: \${ {trial.data.processings} }/Markers  
HintMaxGapLength: 0.1

parameters.fillGapEnabled == true

Filter markers (zero lag lowpass Butterworth)  
<signal.set-butterworth@0.0.0>

SourceGroup: \${ {trial.data.processings} }/Markers  
CutoffFrequency: \${ {parameters.filterCutoff} }  
Order: \${ {parameters.filterOrder} }  
Bandform: ZeroLagLowPass

parameters.filterEnabled == true

<moveck.data-modifier.generate-nan-metrics-if-missing@0.0.0>

SourceGroup: \${ {trial.data.processings} }/Markers  
DestinationGroup: \${ {trial.data.processings} }/Markers  
names: \${ {env.LandmarksMap.values} }  
metricType: Position  
components: [3,1]

Prepare EMG channels

<moveck.device.prepare-emg-channels@1.0.0>

Separate EMG data sets

<moveck.data-modifier.split-set@0.0.0>

SourceSet: \${ {trial.data.source} }/Data/Analog  
SourceAttributesSplit: [Units,Unit,Types,MetricType]  
DestinationGroup: \${ {trial.data.processings} }/Emg  
LabelsFilter: \${ {env.emgList} }  
ExtraGroupAttributes: [DeviceType,ADC]

Separate EMG data sets

<moveck.data-modifier.split-set@0.0.0>

SourceSet: \${ {trial.data.source} }/Data/Analog  
SourceAttributesSplit: [Units,Unit,Types,MetricType]  
DestinationGroup: \${ {trial.data.processings} }/EmgRaw  
LabelsFilter: \${ {env.emgList} }  
ExtraGroupAttributes: [DeviceType,ADC]

Highpass filtering

<signal.set-butterworth@0.0.0>

SourceGroup: \${ {trial.data.processings} }/Emg  
CutoffFrequency: \${ {parameters.filterCutoff} }  
Order: \${ {parameters.filterOrder} }  
Bandform: ZeroLagHighPass

parameters.filterEnabled == true

Bandstop filtering

<signal.set-butterworth@0.0.0>

SourceGroup: \${ {trial.data.processings} }/Emg  
CutoffFrequency: 60  
Order: \${ {parameters.filterOrder} }  
Bandform: ZeroLagBandStop  
BandWidth: 10

parameters.filterEnabled == true

Signal rectification

<signal.set-rectify@0.0.0>

SourceGroup: \${ {trial.data.processings} }/Emg

Extract the maximum on each component

<moveck.signal.extract-set-maximum-extrema@0.1.0>

SourceGroup: \${ {trial.data.processings} }/Emg  
DestinationGroup: \${ {trial.data.processings} }/EmgMaximumExtrema

Signal normalization

<moveck.biomechanist.normalize-set-connected-set@0.0.0>

SourceGroup: \${ {trial.data.processings} }/Emg  
DestinationGroup: \${ {trial.data.processings} }/Emg  
NormalizationGroup: \${ {trial.data.processings} }/EmgMaximumExtrema  
Unit: one

Prepare force platforms and compute ground reaction wrenches

<moveck.device.prepare-forceplates-from-c3d@1.0.0>

<org.c3d.detect-forceplate-channels@0.0.0>

SourceGroup: \${ {trial.data.source} }  
DestinationGroup: \${ {trial.data.processings} }/ADCTemp

<data-modifier.group-copy@0.0.0>

SourceGroup: \${ {trial.data.processings} }/ADCTemp  
DestinationGroup: \${ {trial.data.processings} }/ADC

<signal.set-butterworth@0.0.0>

SourceGroup: \${ {trial.data.processings} }/ADC  
CutoffFrequency: \${ {parameters.filterCutoff} }  
Order: \${ {parameters.filterOrder} }  
Bandform: ZeroLagLowPass

parameters.filterEnabled == true

<signal.set-downsample@0.0.0>

SourceGroup: \${ {trial.data.processings} }/ADC  
ScanRecursive: true  
HintGroup: \${ {trial.data.processings} }/Markers

<org.c3d.forceplate-detect@0.0.0>

SourceGroup: \${ {trial.data.processings} }/ADC  
MetadataSourceGroup: \${ {trial.name} }  
DestinationGroup: \${ {trial.data.processings} }/ForcePlate

<classical-mechanics.compute-ground-reaction-wrenches@2.0.0>

SourceGroup: \${ {trial.data.processings} }/ForcePlate  
DestinationGroup: \${ {trial.data.processings} }/ForcePlate  
Locations: [surface-origin,point-of-application]

trial.attrs.measurementType == "Static"

Calibrate the QIOR model from a C3D file

<ior.gait.calibratedemo@1.0.0>

<moveck.ior.initialize@0.0.0>

DestinationGroup: \${ {environment} }/\${ {parameters.modelName} }  
BodyRegion: \${ {env.BodyRegion} }  
GlobalVerticalAxis: \${ {env.GlobalVerticalAxis} }  
LandmarksMap: \${ {env.LandmarksMap.items} }  
Mass: \${ {env.Mass} }

<moveck.ior.calibrate@0.0.0>

SourceGroup: \${ {trial.data.processings} }/Markers  
DestinationGroup: \${ {environment} }/\${ {parameters.modelName} }  
BodyRegion: \${ {env.BodyRegion} }  
GlobalVerticalAxis: \${ {env.GlobalVerticalAxis} }  
LandmarksMap: \${ {env.LandmarksMap.items} }  
LeftFootNormalized: \${ {env.LeftFlatFootEnabled} }  
RightFootNormalized: \${ {env.RightFlatFootEnabled} }  
Mass: \${ {env.Mass} }

trial.attrs.measurementType == "Dynamic"

Reconstruct the QIOR model and compute kinematics

<ior.gait.kinematicsdemo@1.0.0>

Instantiate the IOR model

<data-modifier.group-copy@0.0.0>

SourceGroup: \${ {environment} }/\${ {parameters.modelName} }  
DestinationGroup: \${ {trial.data.processings} }/\${ {parameters.modelName} }  
ScanRecursive: true

<pose-estimation.register-clusters\_as-is@0.0.0>

DestinationGroup: \${ {trial.data.processings} }/\${ {parameters.modelName} }  
poseName: Standing

<pose-estimation.register-bodies@0.0.0>

modelGroup: \${ {trial.data.processings} }/\${ {parameters.modelName} }  
poseName: Standing

<moveck.ior.compute-sjcx@0.0.0>

SourceGroup: \${ {trial.data.processings} }/\${ {parameters.modelName} }  
DestinationGroup: \${ {trial.data.processings} }/\${ {parameters.modelName} }/Arm  
PointGroup: \${ {trial.data.processings} }/Markers  
LandmarksMap: \${ {env.LandmarksMap.items} }  
env.BodyRegion == "FullBody"

Reconstruct the IOR model (Least Square Pose Estimator)

<pose-estimation.reconstruct-bodies\_least-squares\_horn1987@0.0.0>

modelGroup: \${ {trial.data.processings} }/\${ {parameters.modelName} }  
positionsGroups: [ \${ {trial.data.processings} }/Markers, \${ {trial.data.processings} }/\${ {parameters.modelName} }/Arm]  
LandmarksMap: \${ {env.LandmarksMap.items} }  
excludedSegments: [LeftHand,RightHand]

<moveck.ior.compute-wjcx@0.0.0>

SourceGroup: \${ {trial.data.processings} }/\${ {parameters.modelName} }  
DestinationGroup: \${ {trial.data.processings} }/\${ {parameters.modelName} }/Arm  
PointGroup: \${ {trial.data.processings} }/Markers  
LandmarksMap: \${ {env.LandmarksMap.items} }  
env.BodyRegion == "FullBody"

Reconstruct the IOR model (Least Square Pose Estimator)

<pose-estimation.reconstruct-bodies\_least-squares\_horn1987@0.0.0>

modelGroup: \${ {trial.data.processings} }/\${ {parameters.modelName} }  
positionsGroups: [ \${ {trial.data.processings} }/Markers, \${ {trial.data.processings} }/\${ {parameters.modelName} }/Arm]  
LandmarksMap: \${ {env.LandmarksMap.items} }  
includedSegments: [LeftHand,RightHand]

<classical-mechanics.straight-progression-axis@0.0.0>

SourceGroup: \${ {trial.data.processings} }/\${ {parameters.modelName} }  
DestinationGroup: \${ {trial.data.processings} }/\${ {parameters.modelName} }  
SegmentReferenceHints: [Pelvis,Torso]

<moveck.ior.compute-joint-angles@0.0.0>

SourceGroup: \${ {trial.data.processings} }/\${ {parameters.modelName} }  
DestinationGroup: \${ {trial.data.processings} }/\${ {parameters.modelName} }  
BodyRegion: \${ {env.BodyRegion} }