

# Ruby Metaclasses

Singleton, Eigen and Ghost Classes



# How to do your head in.

Monday, 1 August 11

This stuff is hard to wrap your head around. Don't worry if you don't understand it the first time around.



# Singleton Methods

- ✦ Defined on an instance of a class
- ✦ Held in a virtual class

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WTF is a virtual class? It's how ruby allows you to over-ride things, it creates a class that sits in front of another class.



# Singleton Methods

```
foo = Foo.new
```

```
def foo.bar  
  puts 'bar'  
end
```

```
foo.bar # => bar
```

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foo = instance of a class

.bar method exists only on the foo instance, not on the Foo class.



# Class Methods

- ✦ Defined on a class
- ✦ Held in a virtual class



# Class Methods

```
class Cat  
  
  def self.says  
    'Meow'  
  end  
  
end
```

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.says is defined on the Cat class.  
Cat.says => 'Meow'



# Class Methods

- ✦ Why is it held in a virtual class?
- ✦ Cat is an instance of Class



# Instance Methods

- ✧ Defined on a class
- ✧ Held in the class

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No need for a virtual class here.



# Class Methods

```
class Cat  
  
  def meow  
    'meow meow meow !!!'  
  end  
  
end
```

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Every instance of the Cat class has the meow method.



# instance\_eval

- ✦ Used on an instance of a class to create a singleton method
- ✦ Used on a class to create a class method

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Time for some brain warping.

Think about the second line a bit, we're effectively creating a singleton method on an instance of class.



# class\_eval

- ✦ Used on a class to create an instance method



# Metaclass Diagram



Duck

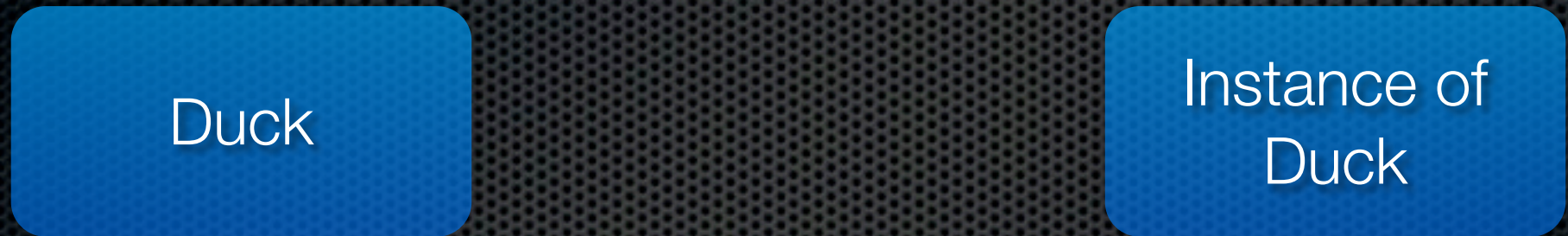
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Here's a quick diagram of what you get when you use each item.

Duck is a class, or an instance of Class.



# Metaclass Diagram



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This is an instance of the Duck Class.



# Metaclass Diagram

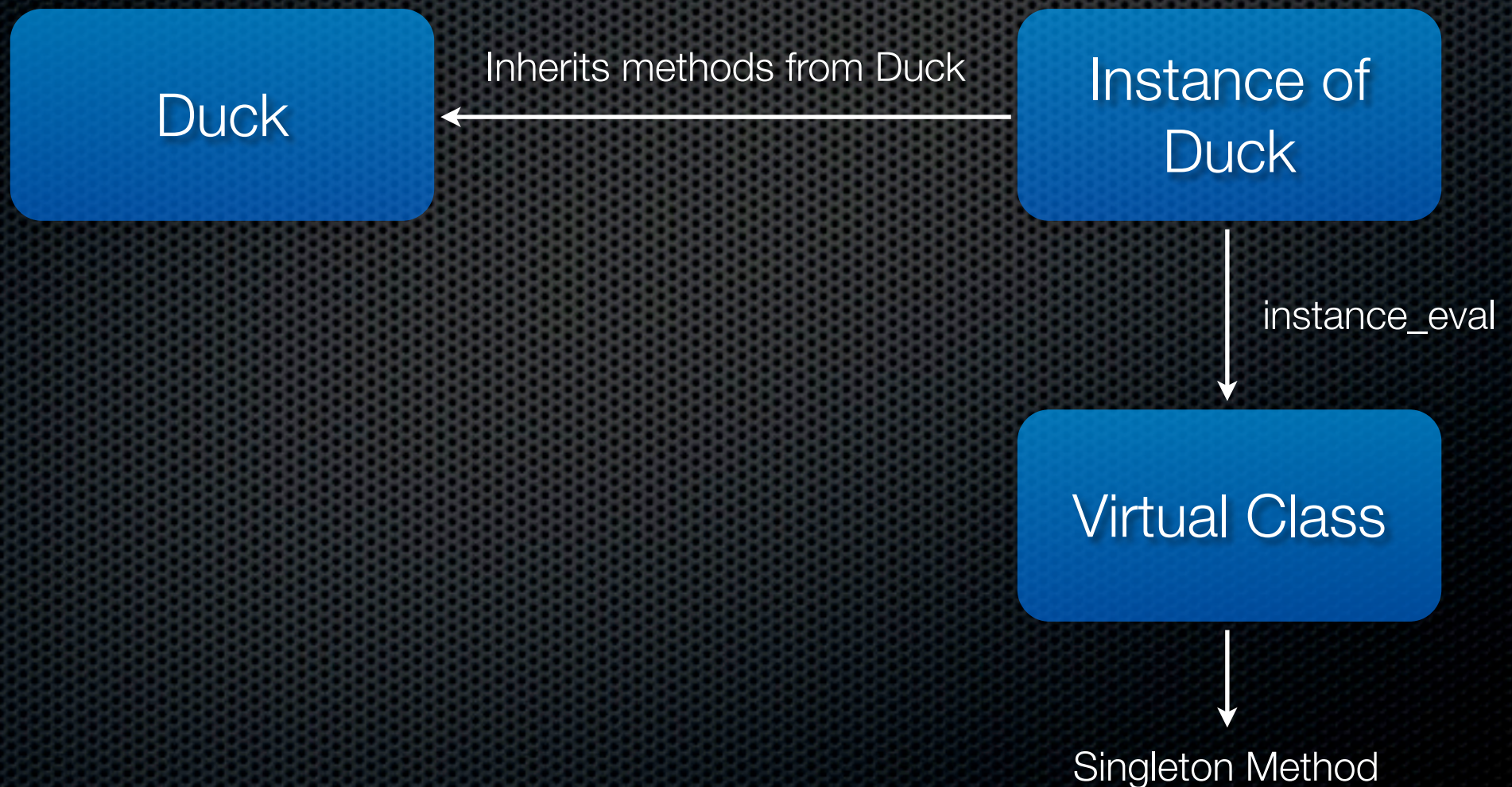


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The instance of the Duck Class inherits all of its method from the Duck class.



# Metaclass Diagram

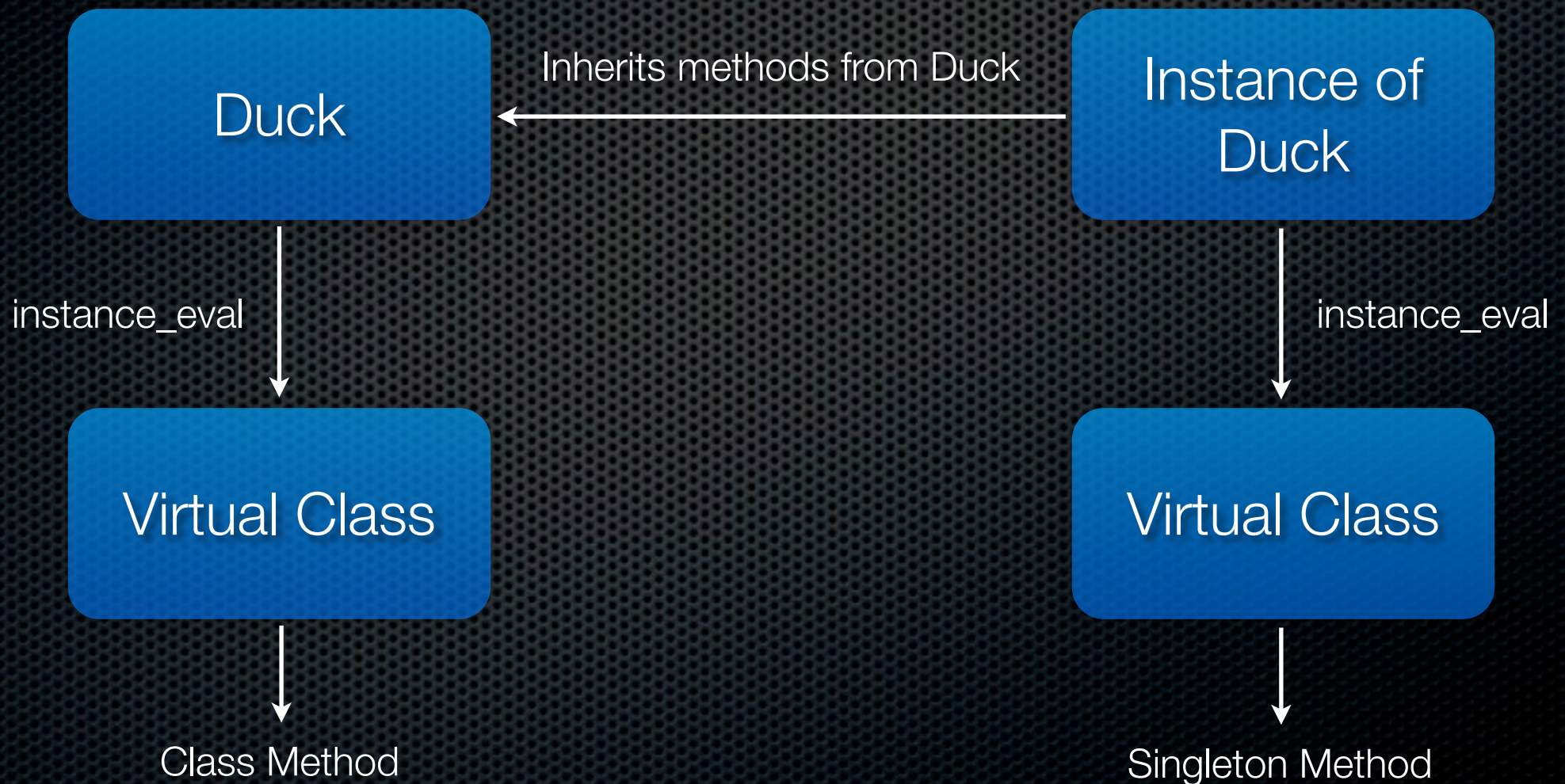


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We use `instance_eval` in an instance of a class to create a singleton method.  
It's stored in a virtual class.  
Ruby first sends a message to the virtual class, then to the instance.



# Metaclass Diagram



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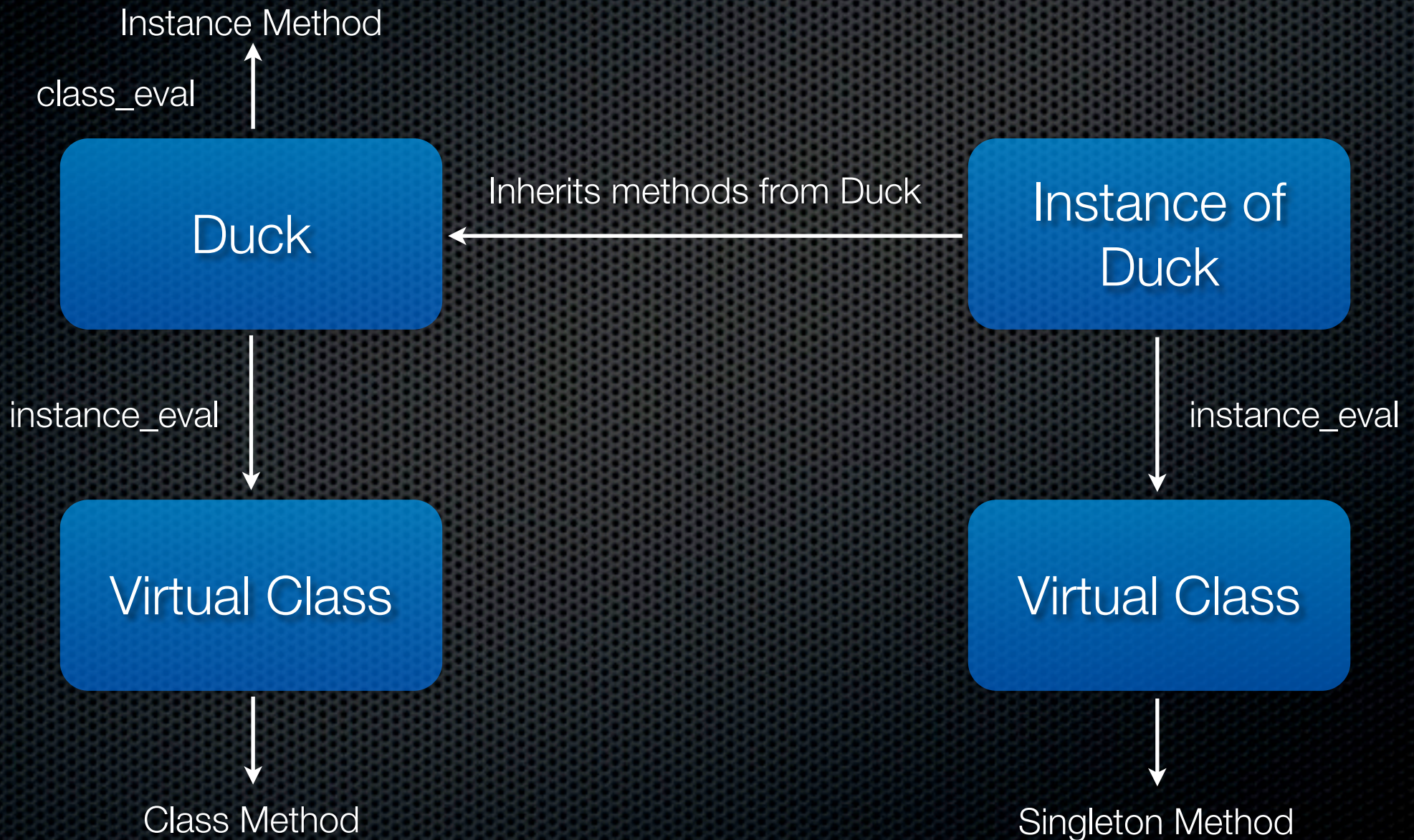
We use `instance_eval` on the the Duck Class (remember it's an instance of Class) to create a Class Method.

Stored in a virtual class.

Available only to the Duck instance of Class.



# Metaclass Diagram



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We use `class_eval` to create an instance method on the `Duck` class.  
Stored in the `Duck` instance of `Class`.  
Available to all instances of `Duck`.