



.....MENU.....

1. Add A Number

2. Show Number

1

Add A Number8

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[] APPEND.C ?=[↑]=

```
scanf("%d",&j);
fprintf(fp,"%d",j);
fclose(fp);
break;

case 2:
printf("Show A Number");
fp=fopen("add.c","r");
while(1)
{
    if(feof(fp))
    {
        break;
    }
    fscanf(fp,"%c",&ch);
    printf("%c",ch);
}
fclose(fp);
break;
}

}
```

40:1 []

F1 Help Alt-F8 Next Msg Alt-F7 Prev Msg Alt-F9 Compile F9 Make F10 Menu

The screenshot shows a terminal window with a dark blue background and light blue text. At the top is a menu bar with options: File, Edit, Search, Run, Compile, Debug, Project, Options, Window, and Help. Below the menu is a title bar with the text "APPEND.C". The main area contains a C program. The code includes #include directives for stdio.h and conio.h, a main function with variable declarations i and j, and a clrscr() call. It then prints a menu with options 1 and 2. Option 1 involves opening a file named "add.Tex" in append mode, printing "Add A Number", reading input from the user, and writing it to the file. The bottom of the window shows a status bar with keyboard shortcuts: F1 Help, Alt-F8 Next Msg, Alt-F7 Prev Msg, Alt-F9 Compile, F9 Make, and F10 Menu.

```
#include<stdio.h>
#include<conio.h>
void main()
{
    FILE *fp;
    char ch;
    int i=0,j;
    clrscr();

    printf(".....MENU.....\n");
    printf("\n");
    printf("1. Add A Number\n");
    printf("2. Show Number\n");
    scanf("%d",&i);
    switch(i)
    {
        case 1:
            fp=fopen("add.Tex","a");
            printf("Add A Number");
            scanf("%d",&j);
            fprintf(fp,"%d",j);
    }
}
```

Enter 5 Number:1

2

3

4

5

Sum = 15

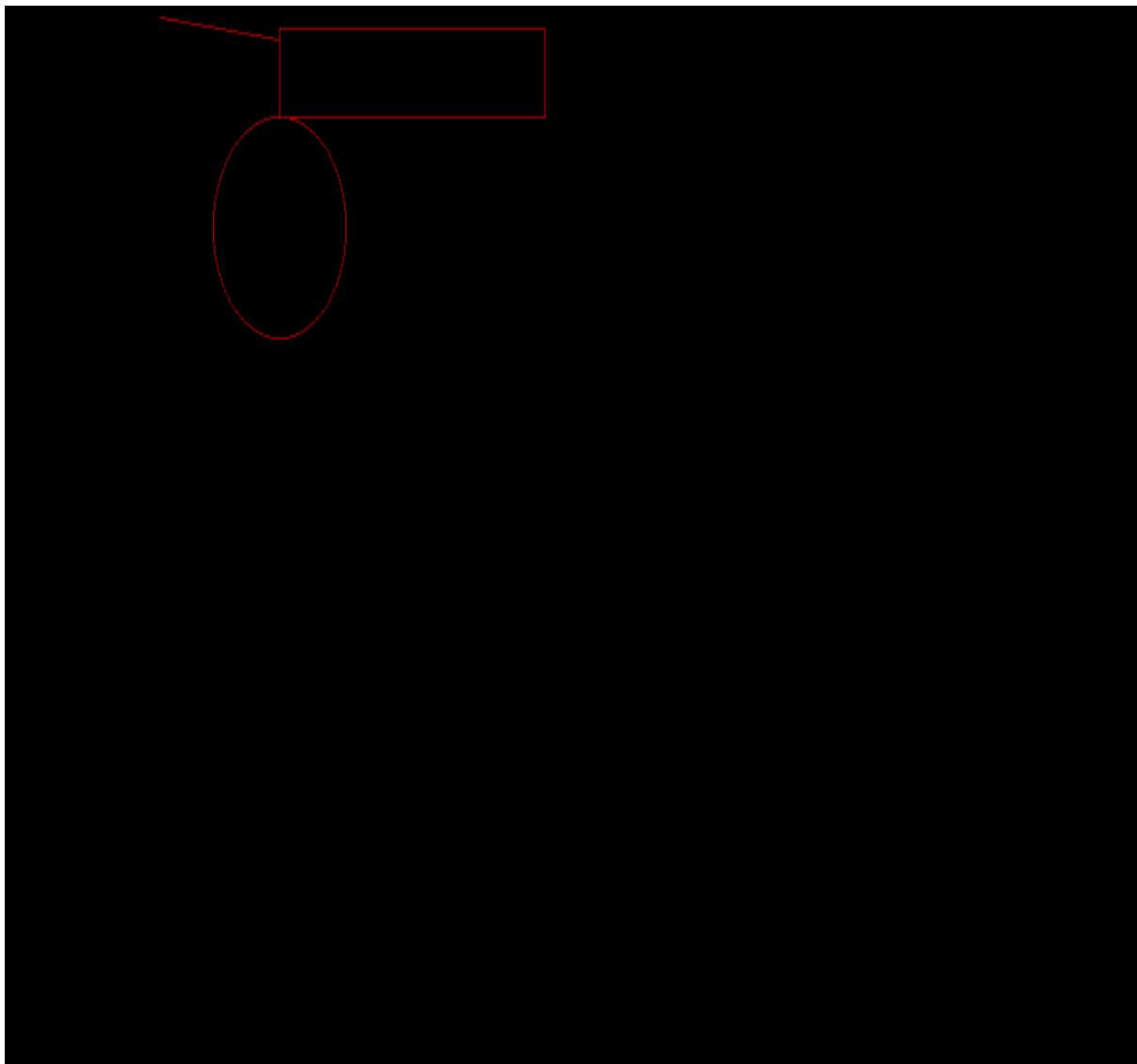
Average = 3

-

```
File Edit Search Run Compile Debug Project Options Window Help  
NONAME01.CPP  
//lap to enter five number and sum,average.  
#include<stdio.h>  
#include<conio.h>  
void main()  
{  
    int n[5],i=0,c=0,a=0;  
    clrscr();  
    printf("Enter 5 Number:");  
    for(i=0;i<5;i++)  
    {  
        scanf("%d",&n[i]);  
        c=c+n[i];  
        a=c/5;  
    }  
    printf("Sum = %d\n",c);  
    printf("Average = %d\n",a);  
}
```

1:10

F1 Help Alt-F8 Next Msg Alt-F7 Prev Msg Alt-F9 Compile F9 Make F10 Menu



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[] --- NONAME01.CPP --- 8=[↑]=

//Aap to Demonstrate the use of Graphics library functions

```
#include<stdio.h>
#include<conio.h>
#include<graphics.h>
#include<stdlib.h>
void main()
{
    int gd=DETECT,gm;
    clrscr();
    initgraph(&gd,&gm,"./BGI");
    setcolor(RED);
    circle(100,100,50);
    line(10,5,100,15);
    rectangle(100,10,300,50);
}
```

* 14:29 = []

F1 Help Alt-F8 Next Msg Alt-F7 Prev Msg Alt-F9 Compile F9 Make F10 Menu

Enter A String:

Hare Krishna

HARE KRISHNA

-

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[] = NONAME01.CPP = 8=[↑]=

//wap to Acces A String Using Pointer.

```
#include<stdio.h>
#include<conio.h>
#include<string.h>
```

```
void main()
{
    char ch[30],*p1;
    clrscr();
    p1=&ch[0];
    puts("Enter A String:");
    gets(p1);
   strupr(p1);
    puts(p1);
}
```

* 14:3 =()

F1 Help Alt-F8 Next Msg Alt-F7 Prev Msg Alt-F9 Compile F9 Make F10 Menu

Enter 1st Number:12

Enter 2nd Number:45

1st 45

2nd 12

```
File Edit Search Run Compile Debug Project Options Window Help
[ ] --- NONAME01.CPP --- 8=[↑]-
//wap to swap the contents of two variable using pointer.
#include<stdio.h>
#include<conio.h>
void main()
{
    int a,b,t=0,*p,*p1;
    clrscr();
    p=&a;
    p1=&b;
    printf("Enter 1st Number:");
    scanf("%d",p);
    printf("Enter 2nd Number:");
    scanf("%d",p1);
    t=*p;
    *p=*p1;
    *p1=t;
    printf("1st %d\n",*p);
    printf("2nd %d\n",*p1);
}
```

* 19:2 =

F1 Help Alt-F8 Next Msg Alt-F7 Prev Msg Alt-F9 Compile F9 Make F10 Menu

Enter A Number12

Enter 2 Number19

Sum =31

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[] = NONAME01.CPP = 8=[↑]

//Map a to perform pointer arithmetic operation..

#include<stdio.h>

#include<conio.h>

void main()

{

int a,b,c,*p,*p1;

clrscr();

p=&a;

p1=&b;

printf("Enter A Number");

scanf("%d",p);

printf("Enter 2 Number");

scanf("%d",p1);

c=*p+*p1;

printf("Sum =%d",c);

}

* 16:10 = [0]

F1 Help Alt-F8 Next Msg Alt-F7 Prev Msg Alt-F9 Compile F9 Make F10 Menu

Enter A Employee Id:02
Enter A Employee Phone Number:8902929921
Enter A Employee Email Id:abc@gmail.com
Enter A Basic Salary:1500

=====Employee Detail=====

Employee Name =xyz
Employee Id =9
Employee Ph =2147483647
Employee Email Id =xyz@gmail.com
Employee Basic Salary =1200
Employee Weekly Salary =171
Employee Annul Salary =14400

.....
Employee Name =abc
Employee Id =2
Employee Ph =2147483647
Employee Email Id =abc@gmail.com
Employee Basic Salary =1500
Employee Weekly Salary =214
Employee Annul Salary =18000
.....

-

File Edit Search Run Compile Debug Project Options Window Help

[] EMP.C 6=[↑]=

```
flushall();
printf("Enter A Employee Email Id:");
gets(obj[i].eml);
printf("Enter A Basic Salary:");
scanf("%d",&obj[i].bs);
obj[i].wek=obj[i].bs/7;
obj[i].anl=obj[i].bs*12;
}
printf("\n-----Employee Detail-----\n");
for(i=0;i<2;i++)
{
    printf("Employee Name =%s\n",obj[i].name);
    printf("Employee Id =%d\n",obj[i].id);
    printf("Employee Ph =%ld\n",obj[i].ph);
    printf("Employee Email Id =%s\n",obj[i].eml);
    printf("Employee Basic Salary =%d\n",obj[i].bs);
    printf("Employee Weekly Salary =%d\n",obj[i].wek);
    printf("Employee Annual Salary =%d\n",obj[i].anl);
    printf("\n.....\n");
}
```

}

}

* 42:30 =()

F1 Help Alt-F8 Next Msg Alt-F7 Prev Msg Alt-F9 Compile F9 Make F10 Menu

File Edit Search Run Compile Debug Project Options Window Help

[] EMP.C 6=[↑]=

```
#include<stdio.h>
#include<conio.h>
struct employee
{
    int id,bs,wek,anl;
    long ph;
    char name[30],eml[30];
};
void main()
{
    struct employee obj[2];
    int i=0;
    clrscr();
    for(i=0;i<2;i++)
    {
        flushall();
        printf("Enter A Employee Name:");
        gets(obj[i].name);
        printf("Enter A Employee Id:");
        scanf("%d",&obj[i].id);
        printf("Enter A Employee Phone Number:");
        scanf("%ld",&obj[i].ph);
    }
}
```

1:30

F1 Help Alt-F8 Next Msg Alt-F7 Prev Msg Alt-F9 Compile F9 Make F10 Menu

Enter Roll number

1

Enter Name

xyz

Enter Roll number

2

Enter Name

abc

Students Data

Roll No - 1

Name - xyz

Roll No - 2

Name - abc

File Edit Search Run Compile Debug Project Options Window Help

[] STRUCTUR.C [↑]

```
while(i<2)
{
    printf("Enter Roll number\n");
    scanf("%d",&obj[i].rno);
    fflush();
    printf("Enter Name\n");
    gets(obj[i].ch);
    i=i+1;
    printf("\n");
}

printf("\nStudents Data\n");
i=0;
while(i<2)
{
    printf("Roll No - %d\n",obj[i].rno);
    printf("Name - %s\n",obj[i].ch);
    printf("\n-----\n");
    i=i+1;
}

```

* 36:28 =

F1 Help Alt-F8 Next Msg Alt-F7 Prev Msg Alt-F9 Compile F9 Make F10 Menu

The screenshot shows a C programming environment with the following code:

```
#include<stdio.h>
#include<conio.h>

struct student
{
    int rno;
    char ch[20];
};

void main()
{
    struct student obj[2];
    int i=0;
    clrscr();

    while(i<2)
    {
        printf("Enter Roll number\n");
        scanf("%d",&obj[i].rno);
        fflush();
        printf("Enter Name\n");
    }
}
```

The code defines a structure named `student` with fields `rno` (int) and `ch` (char[20]). The `main` function creates an array of two `student` objects, initializes `i` to 0, and uses a `while` loop to input roll numbers and names for both objects. The `clrscr()` function is called before the loop to clear the screen.

Enter A 1 String:

Shyam Radha..

Enter A 2 String:

Radhe Krishna..

It is not Same

File Edit Search Run Compile Debug Project Options Window Help

[] == NONAME06.CPP == 9=[↑]=

//Wap to Compare Two String.

#include<stdio.h>

#include<conio.h>

#include<string.h>

void main()

{

char ch[30],ch1[30];

clrscr();

puts("Enter A 1 String:");

gets(ch);

puts("Enter A 2 String:");

gets(ch1);

if(strcmp(ch,ch1)==0)

{

 puts("It is Same");

}

else

{

 puts("It is not Same");

}

}

21:2 == ()

F1 Help Alt-F8 Next Msg Alt-F7 Prev Msg Alt-F9 Compile F9 Make F10 Menu

Enter A String:

Radhe Radhe

Length of String :11

File Edit Search Run Compile Debug Project Options Window Help

[] NONAME07.CPP [↑]

```
//wap to print string Length..  
#include<stdio.h>  
#include<conio.h>  
#include<string.h>  
void main()  
{  
    char ch[30];  
    int i=0;  
    clrscr();  
    puts("Enter A String:");  
    gets(ch);  
    i=strlen(ch);  
    printf("Length of String :%d\n",i);  
}
```

* 14:31 =()

F1 Help Alt-F8 Next Msg Alt-F7 Prev Msg Alt-F9 Compile F9 Make F10 Menu

Enter A String:

Hari ka Bhajan Karo Hari h Hamare 123

Vowel =12

Consonants =10

Space =7

Number =3

File Edit Search Run Compile Debug Project Options Window Help

[] NONAME04.CPP ?=[↑↓]=

```
else if(ch[count]>='a' && ch[count]<='z')
{
    cons++;
}

else if(ch[count]== ' ')
{
    flushall();
    spce=spce+1;
}

else if(ch[count]>=48 && ch[count]<=57)
{
    num++;
}

printf("Vowel =%d\n",vow);
printf("Consonants =%d\n",cons);
printf("Space =%d\n",spce);
printf("Number =%d\n",num);
```

}

* == 45:1 == []

F1 Help Alt-F8 Next Msg Alt-F7 Prev Msg Alt-F9 Compile F9 Make F10 Menu

```
File Edit Search Run Compile Debug Project Options Window Help
[ ] == NONAME04.CPP == ?=[↑] ==
{
    vow++;
}

else if(ch[count]>='a' && ch[count]<='z')
{
    cons++;
}

else if(ch[count]== ' ')
{
    flushall();
    spce=spce+1;
}

else if(ch[count]>=48 && ch[count]<=57)
{
    num++;
}

printf("Vowel =%d\n",vow);
printf("Consonants =%d\n",cons);
```

42:1 [] F1 Help Alt-F8 Next Msg Alt-F7 Prev Msg Alt-F9 Compile F9 Make F10 Menu

File Edit Search Run Compile Debug Project Options Window Help

[] --- NONAME04.CPP --- ?=[↑]=

```
//Aap to Count the Number of Alphabets, Vowels,Consonants,Number and  
//Whitespace in a given line of String..
```

```
#include<stdio.h>  
#include<conio.h>  
#include<string.h>  
void main()  
{  
    char ch[100],a,e,i,o,u;  
    int count=0,l=0,vow=0,spce=0,num=0,cons=0;  
    clrscr();  
    puts("Enter A String:");  
    gets(ch);  
    l=strlen(ch);  
    for(count=0;count<l;count++)  
    {  
        if(ch[count]=='\0')  
        {  
            break;  
        }  
        else if(ch[count]=='a'|| ch[count]=='e' || ch[count]=='i'||  
               ch[count]=='o'|| ch[count]=='u')  
    }
```

* 1:1 = [0]

F1 Help Alt-F8 Next Msg Alt-F7 Prev Msg Alt-F9 Compile F9 Make F10 Menu

Enter a String:

Hare Krishna

HARE KRISHNA

File Edit Search Run Compile Debug Project Options Window Help

[] == NONAME04.CPP == ?=[↑]=

//Aap to Convert a string to Lowercase (or Upper Case)..

#include<stdio.h>

#include<conio.h>

#include<string.h>

void main()

{

char ch[30];

clrscr();

puts("Enter a String:");

gets(ch);

strupr(ch);

puts(ch);

}

* 13:2 = []

F1 Help Alt-F8 Next Msg Alt-F7 Prev Msg Alt-F9 Compile F9 Make F10 Menu

Enter 1 String:

Radhe

Enter 2 String:

Krishna

RadheKrishna

File Edit Search Run Compile Debug Project Options Window Help

[] = NONAME04.CPP = ?=[↑]=

```
//wap To Concatenate Two String..  
#include<stdio.h>  
#include<conio.h>  
#include<string.h>  
void main()  
{  
    char ch[30],ch1[30],ch3[30];  
    clrscr();  
    puts("Enter 1 String:");  
    gets(ch);  
    puts("Enter 2 String:");  
    gets(ch1);  
    strcat(ch,ch1);  
    puts(ch);  
}
```

* 14:14 = ()

F1 Help Alt-F8 Next Msg Alt-F7 Prev Msg Alt-F9 Compile F9 Make F10 Menu

Enter A String:

pooja

...Copy A String To Another:...

pooja

File Edit Search Run Compile Debug Project Options Window Help

[] COPY.C 6=[↑]

```
//wap To copy a string to Another.  
#include<stdio.h>  
#include<conio.h>  
#include<string.h>  
void main()  
{  
    char ch[30],ch1[30];  
    clrscr();  
    puts("Enter A String:");  
    gets(ch);  
    printf("\n...Copy A String To Another:...\n");  
    strcpy(ch1,ch);  
    puts(ch1);  
}
```

11:52

F1 Help Alt-F8 Next Msg Alt-F7 Prev Msg Alt-F9 Compile F9 Make F10 Menu

Enter A String:

ava

It is pallendrone:

File Edit Search Run Compile Debug Project Options Window Help

[] PALLENDRC 1=[↑]

//wap to find whether a given string is palindrome or not.

```
#include<stdio.h>
#include<conio.h>
#include<string.h>
void main()
{
    char ch[30],ch1[30];
    clrscr();
    puts("Enter A String:");
    gets(ch);
    strcpy(ch1,ch);
    strrev(ch1);
    if(strcmp(ch,ch1)==0)
    {
        printf("It is pallindrome:");
    }
    else
    {
        printf("It is not Pallindrome:");
    }
}
```

12:15

F1 Help Alt-F8 Next Msg Alt-F7 Prev Msg Alt-F9 Compile F9 Make F10 Menu