

Ton Duc Thang University Faculty of Information Technology

OBJECT-ORIENTED PROGRAMMING INTRODUCTION



Course Description

• Module's name:

OBJECT-ORIENTED PROGRAMMING

- Code:
- Credits: 4 (3.1)
- Prerequisite: Programming Methodology (501042)



Syllabus Outline

- Introduction to Java
- Object, class, Encapsulution
- Inheritance
- Abstract
- Polymorphism
- Collection of Data
- Exception
- Class Diagram in UML
- Nested class
- Design pattern



Textbooks

- [1] Janet J. Prichard, Frank M. Carrano, [2011], Data Abstraction and Problem Solving with JAVA: Walls & Mirrors, 3rd Edition, Pearson Education, NJ.
- [2] Bruce Eckel, [2006], Thinking in Java, 4th Edition, Pearson Education, NJ.
- [3] Cay S. Horstmann, Gary Cornell, [2013], Core Java Volume I Fundamentals, 9th Edition, Pearson Education, NJ.
- [4] Craig Larman, [2004], Applying UML and Patterns: An Introdution to Object-Oriented Analysis and Design and Iterative Development, 3rd Edition, Addison Wesley Professional, Boston



Assessment

- 10% Theory
- 20% Midterm test
- 20% Exercises + Assignments
- 50% Final exam

Q&A