

Bài 1:

Share memory:

```
#include <stdio.h>
#include <unistd.h>
#include <limits.h>
#include <string.h>
#include <stdlib.h>
#include <sys/types.h>
#include <sys/ipc.h>
#include <sys/shm.h>
#define SIZE 256
int main(int argc, char* argv[])
{
    int *shm, shmid, k,pid;
    key_t key;
    if((key=ftok(".",65))===-1){
        perror("Key created.\n");
        return 1;
    }
    shmid = shmget(key, SIZE, IPC_CREAT | 0666);
    if (shmid == -1) {
        perror("Shared memory created.\n");
        return 2;
    }
    shm = (int*) shmat(shmid, 0, 0);
    pid = fork();
    if(pid==0) { // child
        shm[0] = atoi(argv[1]);
        sleep(4);
```

```

        printf("%d!= %d\n", shm[0],shm[1]);

        shmdt((void*) shm);

        shmctl(shmid, IPC_RMID, (struct shmids*) 0);

        return 0;
    }

    else if(pid >0) { // parent

        sleep(2);

        int i,cnt=1;

        for(i=1;i<=shm[0];i++){

            cnt*=i;

        }

        shm[1]=cnt;

        shmdt((void*) shm);

        sleep(5);

        return 0;

    }

    else { perror("Fork failed."); return 4; }

    return 0;

}

```

```

vm@vm-virtual-machine:~$ cd Lab5.3/Bai1
vm@vm-virtual-machine:~/Lab5.3/Bai1$ gcc -c Fork.c
vm@vm-virtual-machine:~/Lab5.3/Bai1$ gcc -o Fork.out Fork.o
vm@vm-virtual-machine:~/Lab5.3/Bai1$ ./Fork.out 4
4!= 24
vm@vm-virtual-machine:~/Lab5.3/Bai1$

```

Message queue:

File: Writer.c

//Write

// C Program for Message Queue (Writer Process)

```

#include <stdio.h>

#include <sys/ipc.h>

#include <sys/msg.h>

#include <string.h>

// structure for message queue
struct mesg_buffer {
    long mesg_type;
    char mesg_text[100];
} message;

int main()
{
    key_t key;
    int msgid;

    // ftok to generate unique key
    key = ftok("msg.txt",1);

    // msgget creates a message queue
    // and returns identifier

    msgid = msgget(key, 0666 | IPC_CREAT);

    message.mesg_type = 1;

    printf("Write Data : ");

    fgets(message.mesg_text, sizeof(message.mesg_text), stdin);

    // msgsnd to send message

    msgsnd(msgid, &message, sizeof(message),0);

    return 0;
}

```

File reader.c

```

//read

```

```

// C Program for Message Queue (Reader Process)

#include <stdio.h>

#include <sys/ipc.h>

#include <sys/msg.h>

#include <string.h>

// structure for message queue
struct mesg_buffer {
    long mesg_type;
    char mesg_text[100];
} message;

int main()
{
    key_t key;
    int msgid;

    // ftok to generate unique key
    key = ftok("msg.txt",1);

    // msgget creates a message queue
    // and returns identifier

    msgid = msgget(key, 0666 | IPC_CREAT);

    // msgrcv to receive message
    msgrcv(msgid, &message, sizeof(message),1,0);

    int cnt=1,i;

    int n=atoi(message.mesg_text);

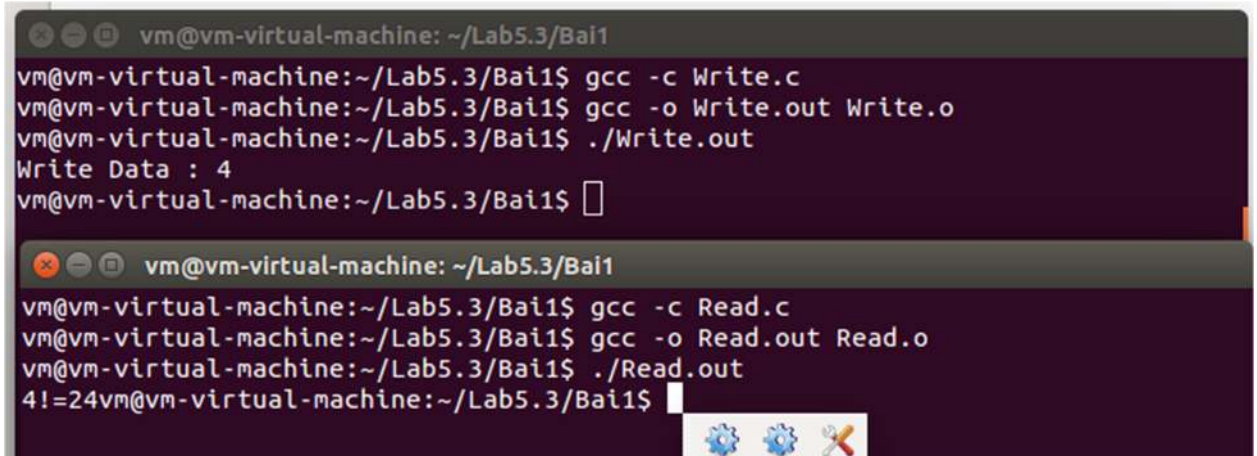
    for(i=1;i<=n;i++){
        cnt*=i;
    }

    printf("%d!=%d",n,cnt);

    // to destroy the message queue
    msgctl(msgid, IPC_RMID, NULL);

```

```
    return 0;
}
```



The image shows two terminal windows from a virtual machine. The top window shows the compilation of 'Write.c' to 'Write.out' and its execution, which outputs 'Write Data : 4'. The bottom window shows the compilation of 'Read.c' to 'Read.out' and its execution, which outputs '4!=24'. Both windows are titled 'vm@vm-virtual-machine: ~/Lab5.3/Bai1'.

```
vm@vm-virtual-machine: ~/Lab5.3/Bai1
vm@vm-virtual-machine:~/Lab5.3/Bai1$ gcc -c Write.c
vm@vm-virtual-machine:~/Lab5.3/Bai1$ gcc -o Write.out Write.o
vm@vm-virtual-machine:~/Lab5.3/Bai1$ ./Write.out
Write Data : 4
vm@vm-virtual-machine:~/Lab5.3/Bai1$

vm@vm-virtual-machine: ~/Lab5.3/Bai1
vm@vm-virtual-machine:~/Lab5.3/Bai1$ gcc -c Read.c
vm@vm-virtual-machine:~/Lab5.3/Bai1$ gcc -o Read.out Read.o
vm@vm-virtual-machine:~/Lab5.3/Bai1$ ./Read.out
4!=24vm@vm-virtual-machine:~/Lab5.3/Bai1$
```

Bài 2:

Share memory:

```
#include <stdio.h>
#include <unistd.h>
#include <limits.h>
#include <string.h>
#include <stdlib.h>
#include <sys/types.h>
#include <sys/ipc.h>
#include <sys/shm.h>
#define SIZE 256
int main(int argc, char *argv[])
{
    int *shm, shmid, k, pid;
    key_t key;
    if ((key = ftok(".", 65)) == -1)
    {
        perror("Key created.\n");
    }
}
```

```

        return 1;
    }
    shm = shmget(key, SIZE, IPC_CREAT | 0666);
    if (shm == -1)
    {
        perror("Shared memory created.\n");
        return 2;
    }
    shm = (int *)shmat(shm, 0, 0);
    pid = fork();
    if (pid == 0)
    { // child
        shm[0] = atoi(argv[1]);
        shm[1] = atoi(argv[2]);
        shm[2] = (int)(argv[3][0]);
        sleep(3);
        switch (shm[2])
        {
            case 43:
                printf("%d+%d=%d\n", shm[0],shm[1],shm[3]);
                break;

            case 45:
                printf("%d-%d=%d\n", shm[0],shm[1],shm[3]);
                break;

            case 120:
                printf("%d*%d=%d\n", shm[0],shm[1],shm[3]);
                break;

            case 47:
                printf("%d/%d=%d\n", shm[0],shm[1],shm[3]);

```

```

        break;

    }

    shmdt((void *)shm);
    shmctl(shmid, IPC_RMID, (struct shmids *)0);
    return 0;
}

else if (pid > 0)
{ // parent
    printf("Data %d",shm[2]);
    sleep(1);
    if(shm[2]==43){
        shm[3]=shm[1]+shm[0];
    }else if(shm[2]==45){
        shm[3]=shm[1]-shm[0];
    }else if(shm[2]==120){
        shm[3]=shm[1]*shm[0];
    }else if(shm[2]==47){
        shm[3]=shm[0]*1.0/shm[1];
    }
    shmdt((void *)shm);
    sleep(5);
    return 0;
}

else
{
    perror("Fork failed.");
    return 4;
}

```

```
    return 0;
}
```

A terminal window with a dark purple background and light gray text. The window title is 'vm@vm-virtual-machine: ~/Lab5.3/Bai2'. The terminal shows the following commands and output:

```
vm@vm-virtual-machine:~/Lab5.3/Bai2$ gcc -c Fork.c
vm@vm-virtual-machine:~/Lab5.3/Bai2$ gcc -o Fork.out Fork.o
vm@vm-virtual-machine:~/Lab5.3/Bai2$ ./Fork.out 2 3 +
2+3=5
Data 0vm@vm-virtual-machine:~/Lab5.3/Bai2$
```

Message queue:

File: Writer.c

// C Program for Message Queue (Writer Process)

```
#include <stdio.h>
```

```
#include <sys/ipc.h>
```

```
#include <sys/msg.h>
```

```
#include <string.h>
```

```
// structure for message queue
```

```
struct mesg_buffer
```

```
{
```

```
    long mesg_type;
```

```
    char mesg_text[100];
```

```
} message;
```

```
int main()
```

```
{
```

```
    key_t key;
```

```
    int msgid;
```

```
    // ftok to generate unique key
```

```
    key = ftok("msg.txt", 1);
```

```
    // msgget creates a message queue
```

```
    // and returns identifier
```



```

    msgid = msgget(key, 0666 | IPC_CREAT);
    message.mesg_type = 1;
    printf("Write Data :");
    fflush(stdin);
    fgets(message.mesg_text, sizeof(message.mesg_text), stdin);
    msgsnd(msgid, &message, sizeof(message), 0);
    // display the message
    printf("Data send is : %s \n", message.mesg_text);
    return 0;
}

```

File reader.c

// C Program for Message Queue (Reader Process)

```

#include <stdio.h>
#include <sys/ipc.h>
#include <sys/msg.h>
#include <string.h>
// structure for message queue
struct mesg_buffer
{
    long mesg_type;
    char mesg_text[100];
} message;
int main()
{
    key_t key;
    int msgid;
    // ftok to generate unique key
    key = ftok("msg.txt", 1);

```

```

// msgget creates a message queue
// and returns identifier
msgid = msgget(key, 0666 | IPC_CREAT);
// msgrcv to receive message
msgrcv(msgid, &message, sizeof(message), 1, 0);
// message.mesg_text
int tmp[20];
int i, cnt = 0;
for (i = 0; i < strlen(message.mesg_text); i++)
{
    if (message.mesg_text[i] != ' ')
    {
        tmp[cnt] = message.mesg_text[i] - '0';
        cnt++;
    }
}
tmp[2] += '0';
switch (tmp[2])
{
    case 43:
        printf("%d + %d = %d\n", tmp[0], tmp[1], tmp[0] + tmp[1]);
        break;
    case 45:
        printf("%d - %d = %d\n", tmp[0], tmp[1], tmp[0] - tmp[1]);
        break;
    case 120:
    case 42:
        printf("%d * %d = %d\n", tmp[0], tmp[1], tmp[0] * tmp[1]);
        break;
}

```

```

        case 47:

            printf("%d / %d = %f\n", tmp[0], tmp[1], tmp[0] * 1.0 / tmp[1]);

            break;

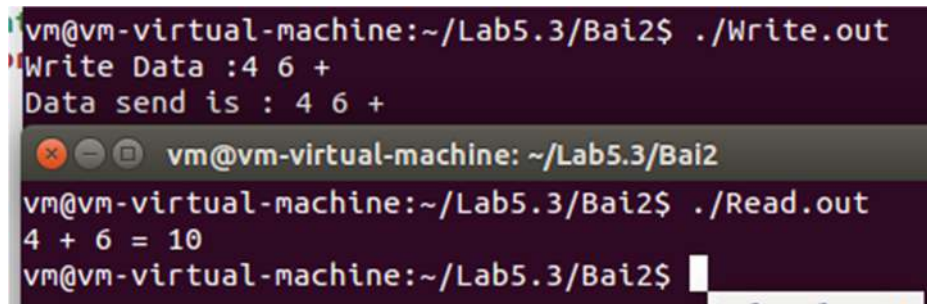
    }

    // to destroy the message queue
    msgctl(msgid, IPC_RMID, NULL);

    return 0;

}

```



```

vm@vm-virtual-machine:~/Lab5.3/Bai2$ ./Write.out
Write Data :4 6 +
Data send is : 4 6 +
vm@vm-virtual-machine: ~/Lab5.3/Bai2
vm@vm-virtual-machine:~/Lab5.3/Bai2$ ./Read.out
4 + 6 = 10
vm@vm-virtual-machine:~/Lab5.3/Bai2$

```

Bài 3:

Message queue:

File: Writer.c

// C Program for Message Queue (Writer Process)

```

#include <stdio.h>

#include <sys/ipc.h>

#include <sys/msg.h>

#include <string.h>

// structure for message queue
struct mesg_buffer
{

    long mesg_type;

    char mesg_text[100];

```

```

} message;

int main()
{
    key_t key;
    int msgid;
    // ftok to generate unique key
    key = ftok("msg.txt", 1);
    // msgget creates a message queue
    // and returns identifier
    msgid = msgget(key, 0666 | IPC_CREAT);
    message.mesg_type = 1;
    while(1){
        printf("Write Data : ");
        fgets(message.mesg_text, sizeof(message.mesg_text), stdin);
        msgsnd(msgid, &message, sizeof(message), 0);
        if(strcmp(message.mesg_text, "exit\n") == 0)
            break;
    }
    // msgsnd to send message
    // display the message

    return 0;
}

```

File reader.c

```

// C Program for Message Queue (Reader Process)

#include <stdio.h>

#include <sys/ipc.h>

#include <sys/msg.h>

```

```

#include <string.h>

// structure for message queue
struct mesg_buffer {
    long mesg_type;
    char mesg_text[100];
} message;

int main()
{
    key_t key;
    int msgid;

    // ftok to generate unique key
    key = ftok("msg.txt",1);

    // msgget creates a message queue
    // and returns identifier
    msgid = msgget(key, 0666 | IPC_CREAT);

    // msgrcv to receive message
    // display the message
    while(1){
        msgrcv(msgid, &message, sizeof(message), 1, 0);

        if(strcmp(message.mesg_text, "exit\n") == 0)
            break;

        printf("Data received is : %s \n", message.mesg_text);
    }

    // to destroy the message queue
    msgctl(msgid, IPC_RMID, NULL);

    return 0;
}

```

```
vm@vm-virtual-machine: ~/Lab5.3/Bal3
Write Data : quang
Write Data : dang
Write Data : haha
Write Data : hjhj
Write Data : huhu
Write Data : hoho
Write Data : wm
Write Data : exit
vm@vm-virtual-machine:~/Lab5.3/Bal3$

vm@vm-virtual-machine:~/Lab5.3/Bal3
Data received is : quang
Data received is : dang
Data received is : haha
Data received is : hjhj
Data received is : huhu
Data received is : hoho
Data received is : wm
vm@vm-virtual-machine:~/Lab5.3/Bal3$
```

Bài thêm:

Share memory:

```
#include <stdio.h>
```

```
#include <unistd.h>
```

```
#include <limits.h>
```

```
#include <string.h>
```

```
#include <stdlib.h>
```

```
#include <sys/types.h>
```

```
#include <sys/ipc.h>
```

```
#include <sys/shm.h>
```

```
#include <time.h>
```

```
#define SIZE 256
```

```
int main(int argc, char* argv[])
```

```
{
```

```
    srand(time(NULL));
```

```
    int i;
```

```
    int *shm, shmid, k,pid;
```

```
    key_t key;
```

```
    if((key=ftok(".",65))== -1){
```

```
        perror("Key created.\n");
```

```
        return 1;
```

```

}

shmidx = shmget(key, SIZE, IPC_CREAT | 0666);
if (shmidx == -1) {
    perror("Shared memory created.\n");
    return 2;
}

shm = (int*) shmat(shmidx, 0, 0);
pid = fork();
if(pid==0) { // child
    FILE *f = fopen("data", "w");
    int n = atoi(argv[1]);
    for (i = 0; i < n; ++i)
    {
        fprintf(f, "%d\n", rand() % 100);
    }
    fclose(f);

    FILE *f1 = fopen("data", "r");
    int k,x=1;
    shm[0]=n;
    shm[shm[0]+1]=-1;
    while(fscanf(f1, "%d",&k) != EOF)
    {
        shm[x] = k;
        x++;
    }
    fclose(f1);
    //
    sleep(3);
}

```

```

printf("Sum=%d\n",shm[shm[0]+1]);
printf("Mang sau khi sap xep:\n");
for (i = 1; i <= shm[0]; ++i)
{
    printf("%d ",shm[i]);
}
shmdt((void*) shm);
shmctl(shmid, IPC_RMID, (struct shmid_ds*) 0);
return 0;
}
else if(pid >0) { // parent
    sleep(1);
    int sum=0;
    for (i = 1; i <= shm[0]; ++i)
    {
        sum+=shm[i];
    }
    shm[shm[0]+1]=sum;
    //sort
    int j,k;
    for (i = 1; i < shm[0]; ++i)
    {
        for (j = 1; j < shm[0]; ++j)
        {
            if (shm[i] < shm[j])
            {
                k = shm[i];
                shm[i] = shm[j];
                shm[j] = k;
            }
        }
    }
}

```



```

        }
    }
}

//TODO

shmdt((void*) shm);

sleep(5);

return 0;

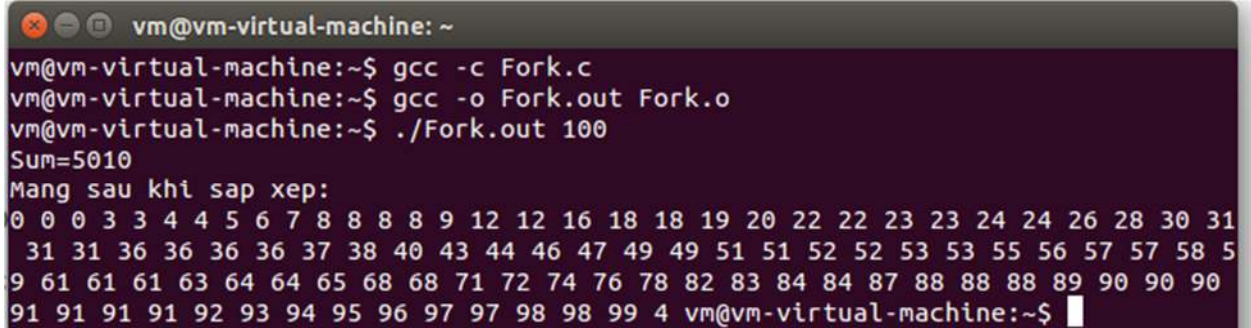
}

else { perror("Fork failed."); return 4; }

return 0;

}

```



```

vm@vm-virtual-machine: ~
vm@vm-virtual-machine:~$ gcc -c Fork.c
vm@vm-virtual-machine:~$ gcc -o Fork.out Fork.o
vm@vm-virtual-machine:~$ ./Fork.out 100
Sum=5010
Mang sau khi sap xep:
0 0 0 3 3 4 4 5 6 7 8 8 8 8 9 12 12 16 18 18 19 20 22 22 23 23 24 24 26 28 30 31
31 31 36 36 36 36 37 38 40 43 44 46 47 49 49 51 51 52 52 53 53 55 56 57 57 58 5
9 61 61 61 63 64 64 65 68 68 71 72 74 76 78 82 83 84 84 87 88 88 88 89 90 90 90
91 91 91 91 92 93 94 95 96 97 97 98 98 99 4 vm@vm-virtual-machine:~$

```