

503106

ADVANCED WEB PROGRAMMING

CHAPTER 3: TEMPLATING

LESSON 03 – TEMPLATING

OUTLINE

- 1. Template Engine
- 2. Pug: A Different Approach
- 3. Handlebars Basics

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Recall

```
const express = require('express')
const expressHandlebars = require('express-
handlebars')
const app = express()
// configure Handlebars view engine
app.engine('handlebars', expressHandlebars({
    defaultLayout: 'main',
}))
app.set('view engine', 'handlebars')
```

Recall

```
app.get('/', (req, res) => res.render('home'))
app.get('/about', (req, res) => res.render('about'))
// custom 404 page
app.use((req, res) => {
   res.status(404)
   res.render('404')
})
// custom 500 page
app.use((err, req, res, next) => {
   console.error(err.message)
   res.status(500)
   res.render('500')
})
```

Choosing a Template Engine

- In the Node world, you have many templating engines to choose from. Here are some criteria:
 - *Performance:* Clearly, you want your templating engine to be as fast as possible
 - Client, server, or both?
 - Abstraction: Do you want something familiar (like normal HTML with curly brackets thrown in, for example)
- https://expressjs.com/en/resources/template-engines.html

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Pug: A Different Approach

- Pug stands out by abstracting the details of HTML away from you
- Pug homepage: https://pugjs.org/api/getting-started.html
- Let's take a look at what a Pug template looks like, along with the HTML it will output

Pug: A Different Approach

```
doctype html
                                    <!DOCTYPE html>
html(lang="en")
                                    <html lang="en">
  head
                                    <head>
    title= pageTitle
                                    <title>Pug Demo</title>
   script.
                                    <script>
      if (foo) {
                                        if (foo) {
         bar(1 + 5)
                                            bar(1 + 5)
                                    </script>
  body
                                    <body>
                                   <h1>Pug</h1>
    h1 Puq
                                    <div id="container">
    #container
     if youAreUsingPug
       p You are amazing
                                    You are amazing
    else
      p Get on it!
    р.
                                  >
      Pug is a terse and
                                   Pug is a terse and
      simple templating
                                    simple templating
      language with a
                                    language with a
                                    strong focus on
      strong focus on
      performance and
                                    performance and
      powerful features.
                                    powerful features.
                                  </body>
                                  </html>
```

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Handlebars Basics

- Handlebars is an extension of Mustache, another popular templating engine
- The concepts we're discussing are broadly applicable to other templating engines
- The key to understanding templating is understanding the concept of *context*
- For example, if my context object is

```
{ customer: 'World' }
```

• and my template is

```
Hello, { {customer} } !
```

• then {{customer}} will be replaced with World

Handlebars Basics

 What if you want to pass HTML to the template? For example, if our context was instead

```
{ customer: '<b>World</b>' }
```

- then using the previous template will result in Hello,World
- To solve this problem, simply use three curly brackets instead of two: {{{name}}}

Handlebars Basics - Comments

- Comments in Handlebars look like {{! comment goes here }}.
- It's important to understand the distinction between Handlebars comments and HTML comments
- Consider the following template:

```
{{! super-secret comment }}
<!-- not-so-secret comment -->
```

 The Handlebars comment will never be sent to the browser, whereas the HTML comment will be visible if the user inspects the HTML source

Handlebars Basics - Blocks

- Blocks provide flow control, conditional execution, and extensibility
- Consider the following context object:

```
currency: {
    name: 'United States dollars',
    abbrev: 'USD',
},

tours: [
    { name: 'Hood River', price: '99.95' },
    { name: 'Oregon Coast', price: '159.95' },
],
specialsUrl: '/january-specials',
currencies: [ 'USD', 'GBP', 'BTC' ],
```

Handlebars Basics - Blocks

 Now let's examine a template we can pass that context to:

```
    {{#each tours}}
    {{! I'm in a new block...and the context has changed
}}
    {{name}} - {{price}}
     {{#if ../currencies}}
        ({{../currency.abbrev}})
        {{/if}}

        {{/each}}

All prices in {{currency.name}}.
{{/unless}}
```

```
{{#if specialsUrl}}
  {{! I'm in a new block...but the context hasn't changed
(sortof) }}
  Check out our <a href="{{specialsUrl}}">specials!
{{else}}
  Please check back often for specials.
{{/if}}

{{#each currencies}}
  <a href="#" class="currency">{{.}}</a>
{{else}}
   Unfortunately, we currently only accept
{{currency.name}}.
{{/each}}
```

Handlebars Basics - Layouts

• You'll notice that when we created the view engine, we specified the name of the default layout. It will use *views/layouts/main.handlebars* as the layout:

```
app.engine('handlebars', expressHandlebars({
    defaultLayout: 'main',
})
```

• If we want to use a different template, we can specify the template name:

```
app.get('/about', (req, res) => res.render('about', { layout: 'microsite' }))
```

• If we don't want to use a layout at all, you can specify *layout: null* in the context object:

```
app.get('/foo', (req, res) => res.render('about', { layout: null }))
```

Handlebars Basics - Helpers

- You can create your own helpers to perform complex logics using the expression system that Handlebars provides.
- There are two kinds of helpers: function helpers and block helpers.
- The first definition is meant for a single expression, while the latter is used for block expressions.

Handlebars Basics – Function Helpers

 When we instantiate the Handlebars object, we'll add a helper called currency:

```
app.engine('handlebars', expressHandlebars({
    defaultLayout: 'main',
    helpers: {
        currency: function(price) {
            return '$' + price
        },
     },
})
```

Handlebars Basics – Function Helpers

 In the view, the syntax for a function helper is {{helperName parameter1 parameter2 ...}}

- Block helpers make it possible to define custom iterators and other functionality that can invoke the passed block with a new context
- To better illustrate the syntax, let's define another block helper that adds some markup to the wrapped text.

```
    {{#each tours}}
    {li>
        {{#bold}}{{{name}}}{{/bold}} - {{currency price}}

      {{/each}}
```

• When we register a custom block helper, Handlebars automatically adds an options object as the last parameter to the callback function

```
app.engine('handlebars', expressHandlebars({
    defaultLayout: 'main',
    helpers: {
        currency: function(price) {
            return '$' + price
        },
        bold: function(options) {
            return '<b>' + options.fn(this) + '</b>'
        },
    },
})
```

- This *options* contains a function (*options.fn*) that behaves like a normal compiled Handlebars template.
- Specifically, the function will take a context and return a String.
- Handlebars always invokes helpers with the current context as this
- Let's change the example of the previous section by using a block helper named tours

```
app.engine('handlebars', expressHandlebars({
    defaultLayout: 'main',
    helpers: {
        mytours: function(tours, options) {
            var len = tours.length
            var returnData = ''
            for (var i=0; i<len; i++) {
                tours[i].name = '<b>' + tours[i].name + '</b>'
                tours[i].price = '$' + tours[i].price
                returnData = returnData + options.fn(tours[i])
            return returnData
       },
   },
}))
```

Handlebars Basics – Partials

• First, we create a partial file, views/partials/tours.handlebars:

• To put our partial on the about page, edit views/about.handlebars

```
<h1>About</h1> { {> tours} }
```

Handlebars Basics – Partials

- Very often, you'll have components that you want to reuse on different pages
- One way to achieve that with templates is to use partials
- They are written as {{> partialName}}
- express-handlebars will know to look in views/partials for a view called partialName.handlebars
- Custom data can be passed to partials through parameters.
 - {{> myPartial parameter=value }}