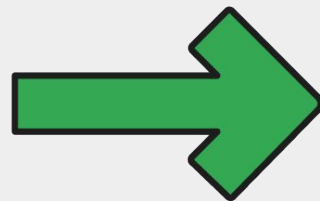




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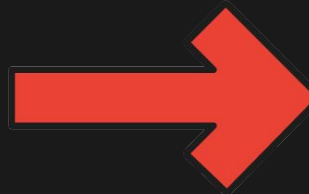
Workshop 2: Git

Definition: *an unpleasant or contemptible person (typically used of a man).*





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Git



Let's “git” started



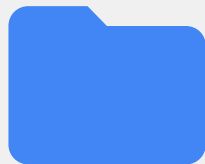
Your PC



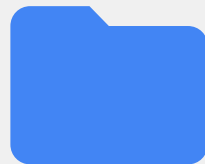
MyCode



MyCode_v2



MyCode_v2.1



MyCode_final



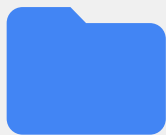
MyCode_final
abcxyz_help
me



Let's “git” started



Your PC



OurCode



OurCode_v2.1



OurCode_final2

Friend's PC



OurCode_v2



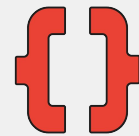
OurCode_final



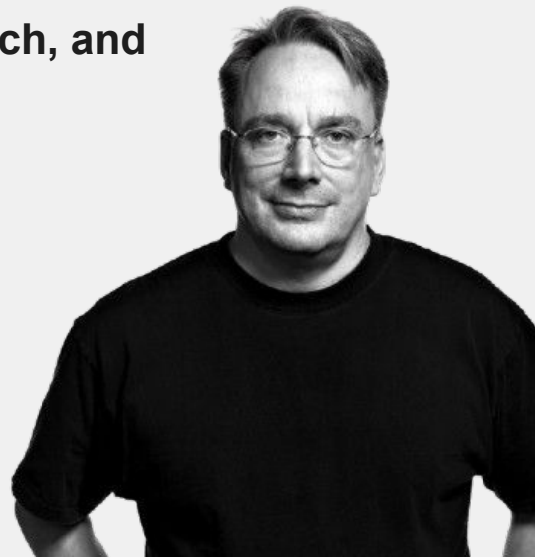
OurCode_final



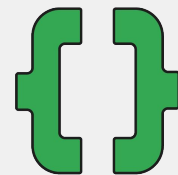
What is Git?



- A **local version control system** — everything is tracked on your machine first.
- Records **snapshots** of your project at each commit (not line-by-line diffs).
- Makes it easy to go **back in time, branch, and collaborate safely**.



Why use git?



According to the GDG@HKUST Instagram Post

Why use Git?

Undo mistakes: Made a change that broke your code?
Git lets you go back to a working version.

Try new ideas safely: You can experiment without
messing up your main project.

Work with others: Git helps multiple people work on the
same project without stepping on each other's toes.

Makes you
look like a
competent
developer! *

Please do follow if you have not @gdg_hkust

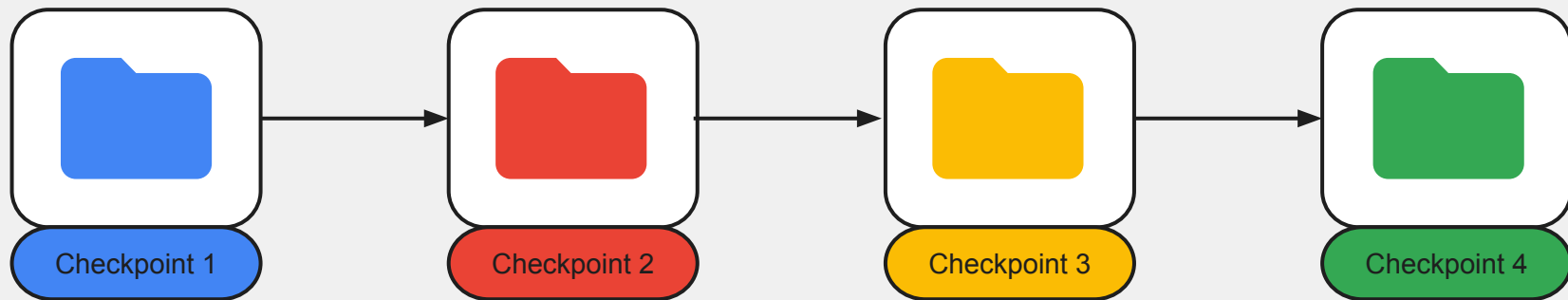
*Works even if you're on the way there!

Core concept



You build a history of checkpoints.

Each commit is a snapshot you can **revisit**, **merge**, or **share**.



Definitions



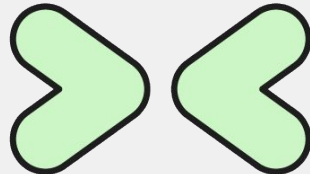
Repository (repo): A folder tracked by Git that stores your code and its version history.

Branch: A series of commit or a separate version of your project for new features or experiments.

Commit: A snapshot of your project at a specific point in time.

Working Directory: Your actual project files.

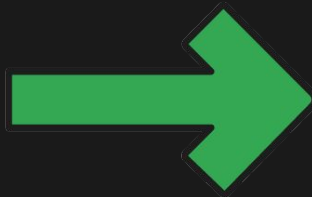
Staging Area (Index): A middle zone where you prepare changes before committing them.



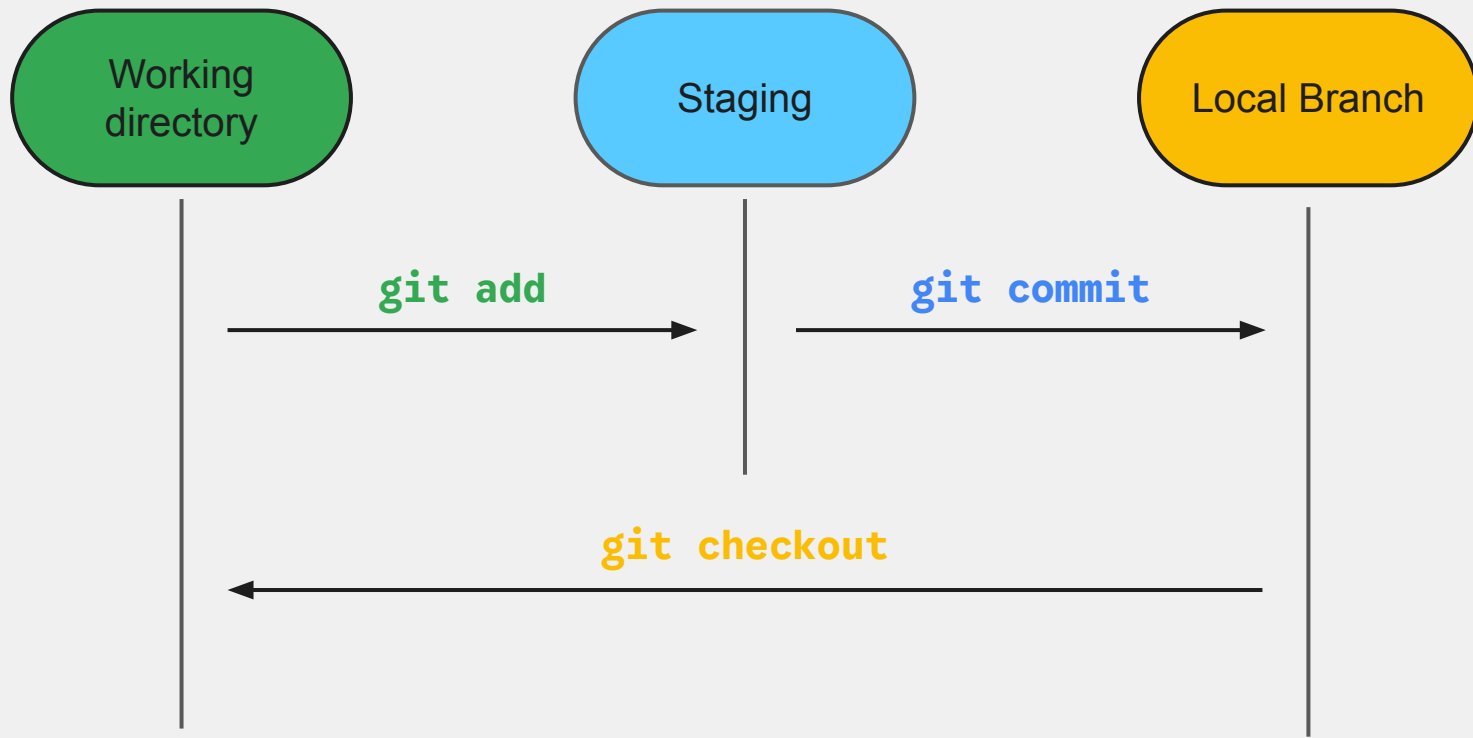
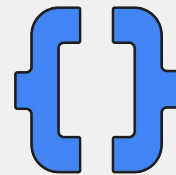


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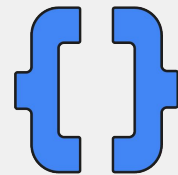
Git Basic Commands



Git workflow (local)



Committing in git

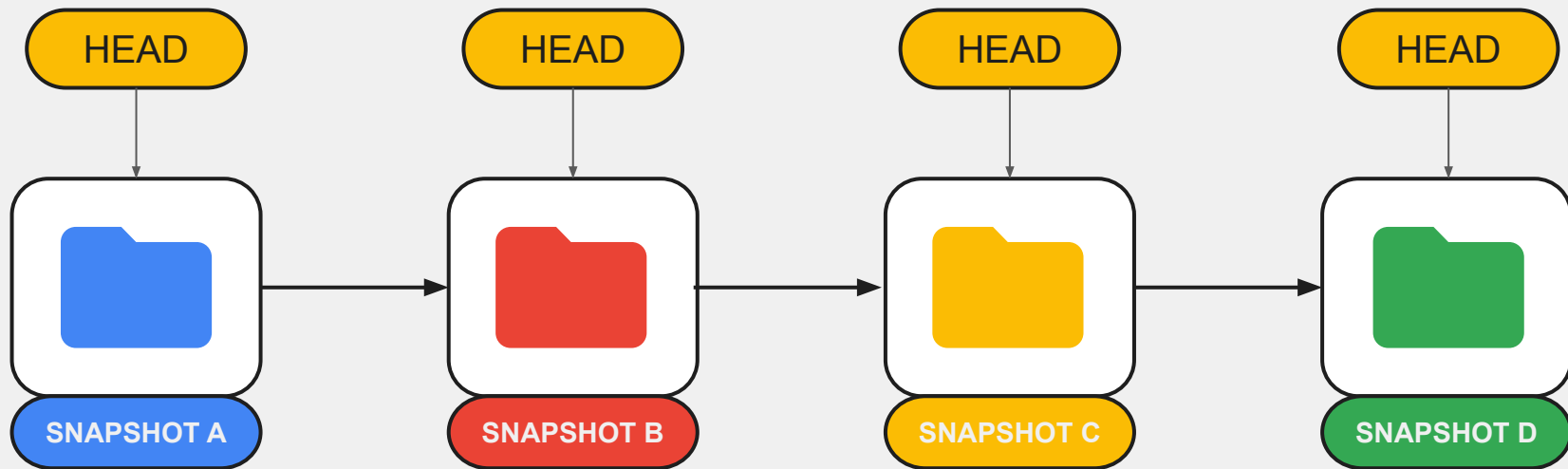
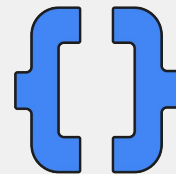


```
# Stage files  
# Option 1: Add specific files  
git add <file_1> <file_2> <file_3> ...  
  
# Option 2: Add all files  
git add .  
  
# Commit  
git commit -m <a_very_nice_message>
```



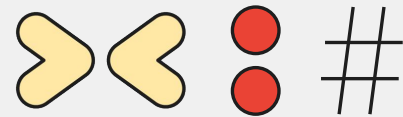
Git HEAD

A head is simply a reference to a commit object. Each head has a name (branch name or tag name, etc).



By default, there is a head in every repository called master.

git status



Untracked

New files Git isn't watching yet

```
Untracked files:
(use "git add <file> ..." to include in what will be commi
    main.py
```

Modified

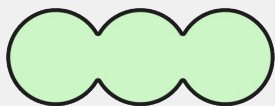
Tracked file has been changed

```
Changes not staged for commit:
(use "git add <file> ..." to update what will b
(use "git restore <file> ..." to discard change
    modified:   README.md
```

Staged

File ready to be committed

```
Changes to be committed:
(use "git restore --staged <file> ..
    modified:   README.md
```



Committed

Snapshot saved to history

```
rdc-code-group-Won-Won > git status
On branch main
Your branch is ahead of 'origin/main' by 1 commit.
(use "git push" to publish your local commits)
```

.gitignore

Tells Git which files or folders to ignore (not track or commit).



File names

```
secret.txt  
config.json  
.env
```

Directories (folder + content)

```
/build/  
node_modules/  
.venv/
```

File extensions / wildcards

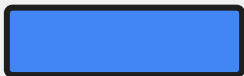
```
# all .log files  
*.log  
# all .tmp files  
*.tmp
```

Subdirectory patterns

```
secret.txt  
config.json  
.env
```

Leading slash (/)

```
/config.json # only in root  
config.json # anywhere
```

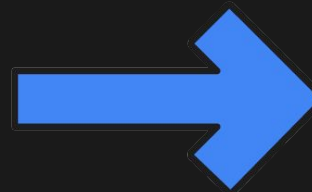




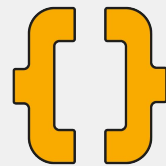
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Undoing & Fixing Mistakes



Undo changes in the working directory (before staging)



```
git restore index.html
```

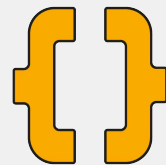
```
# Older git/method of doing it
```

```
git checkout -- index.html
```



Overwrites your local changes (can't undo)

Moves the HEAD and optionally modifies staging/working area



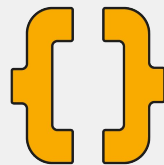
`git reset --<mode> <commit>` (with caution!)

Mode	Affects Staging?	Affects Working Dir?	Typical Use
<code>--soft</code>	✗	✗	Uncommit, keep changes staged
<code>--mixed</code>	✓	✗	Uncommit, keep changes unstaged
<code>--hard</code>	✓	✓	Reset everything (dangerous)



Example:

```
git reset --hard HEAD~1
```

Safer option: **git revert**



Use **revert** to undo something already pushed.

Command	Purpose	Safe for shared repos?
<code>git revert <commit></code>	Creates a new commit that undoes changes	 Yes
<code>git reset <commit></code>	Moves branch pointer (can rewrite history)	 No



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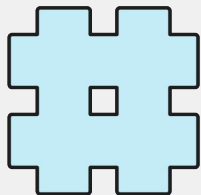
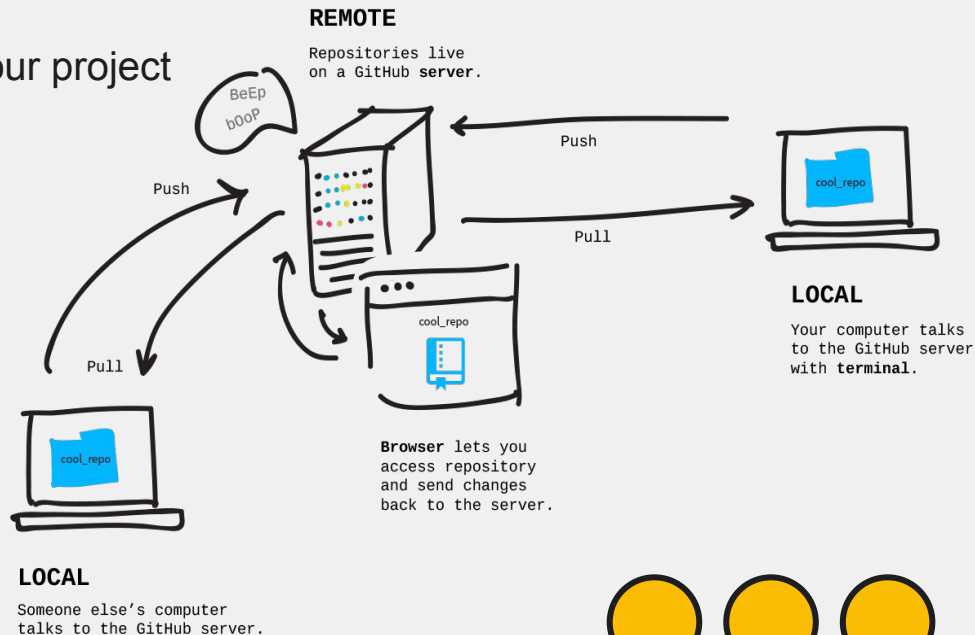
Working with Remotes

Collaborating with Others



What's a Remote?

- A remote repository is a version of your project hosted online (e.g., GitHub, GitLab).
- Lets you:
 - Back up your code
 - Collaborate with teammates
 - Review and merge changes



Setting up credentials

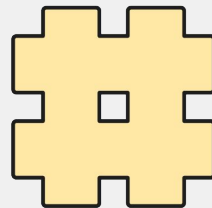
Set your identity

Git uses this info for every commit you make:

```
git config --global user.name "Your Name"  
git config --global user.email "your@email.com"  
git config --global credential.helper store
```

Check your settings

```
git config --list
```



* This works for public repo for private repos, you will need more authentication



Linking Local Git to GitHub

Option 1: Clone a Remote Repo

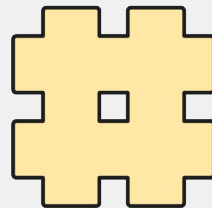
If the project already exists online:

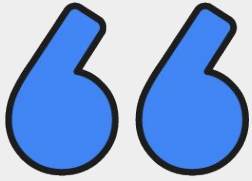
```
git clone https://github.com/quangngonz/git-workshop-demo.git  
  
cd git-workshop-demo
```

Option 2: Add a Remote to an Existing Local Repo

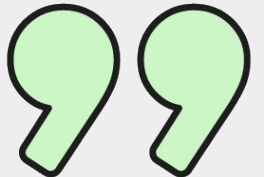
If you started locally with git init:

```
git remote add origin  
https://github.com/quangngonz/git-workshop-demo.git  
git branch -M main  
git push -u origin main
```

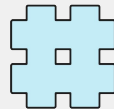




- * 7d0fc3e typo
- * 8fc509a more changes
- * efe5fc5 add test
- * 447c5a0 updates
- * 1189cf0 update condition
- * 68abca0 updates
- * 29f73ed more changes
- * cefaa18 add file



Good commit message



Commit Meesage:

```
<feat>: <description>
```

```
[optional body]
```

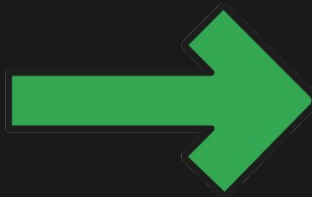
- **feat** – a new feature is introduced with the changes
- **Fix** – a bug fix has occurred
- **chore** – changes that do not relate to a fix or feature and don't modify src or test files (for example updating dependencies)
- **refactor** – refactored code that neither fixes a bug nor adds a feature





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Branch and Pull Requests



Branch

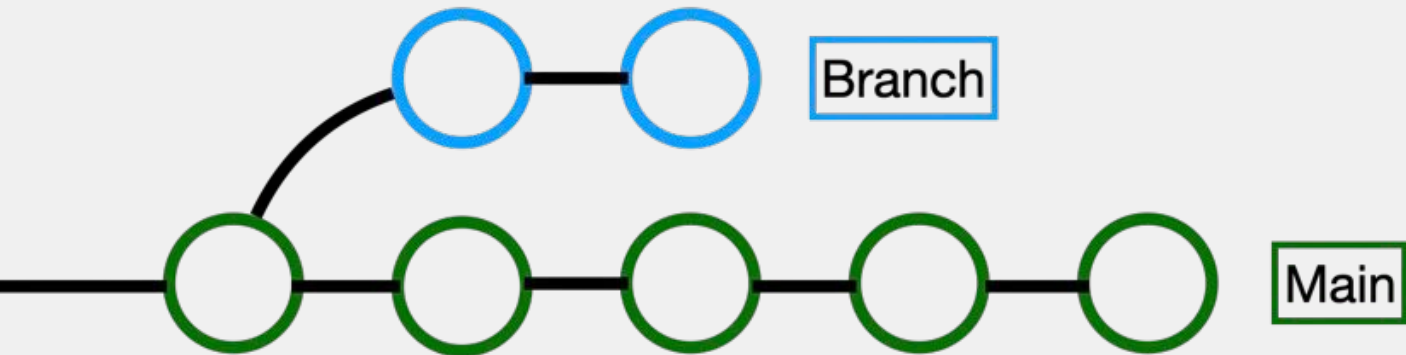


What is a Branch?

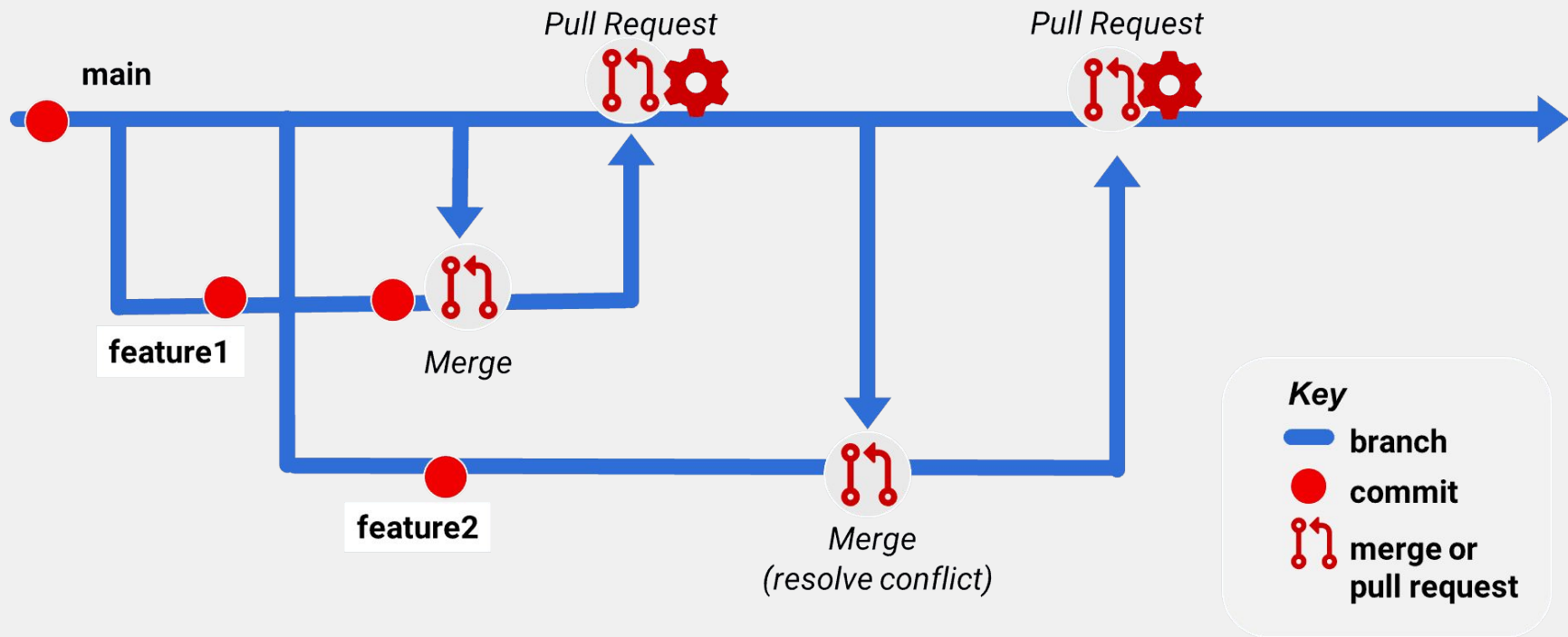
- A branch is like a separate workspace for your code.
- You can experiment without touching the main project.
- The default branch is usually called main.

Why Use Branches?

- Keep main clean and working
- Develop new features safely
- Test ideas or fix bugs separately
- Combine (merge) when ready



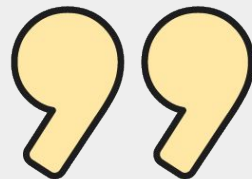
Branch and Pull Requests





It is easy to shoot your foot off
with **git**, but also easy to
revert to a previous foot and
merge it with your current leg.

- Jack William Bell





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Thank you for coming!

Definition: *an unpleasant or contemptible person (typically used of a man).*

