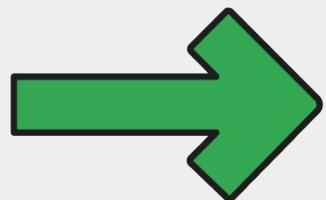
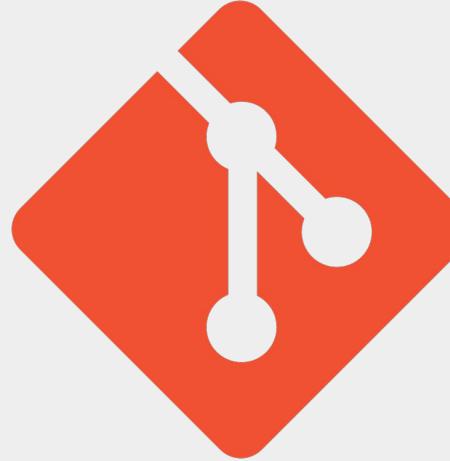




Google Developer Group
Hong Kong University of Science and Technology

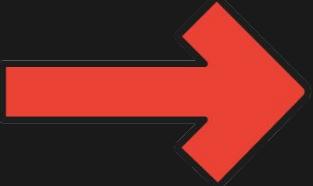
Workshop 2: **Git**

Definition: *an unpleasant or contemptible person (typically used of a man)*.





Google Developer Group
Hong Kong University of Science and Technology



Git



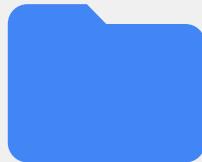
Let's “git” started



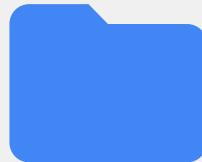
Your PC



MyCode



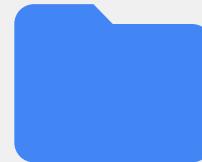
MyCode_v2



MyCode_v2.1



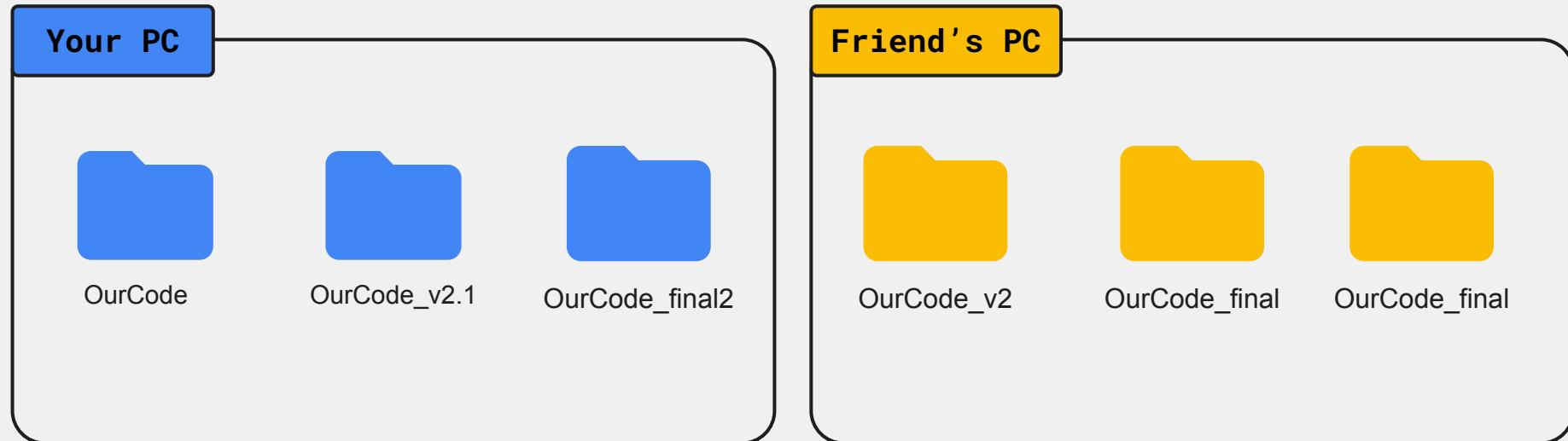
MyCode_final

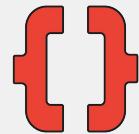


MyCode_final
abcxyz_help
me



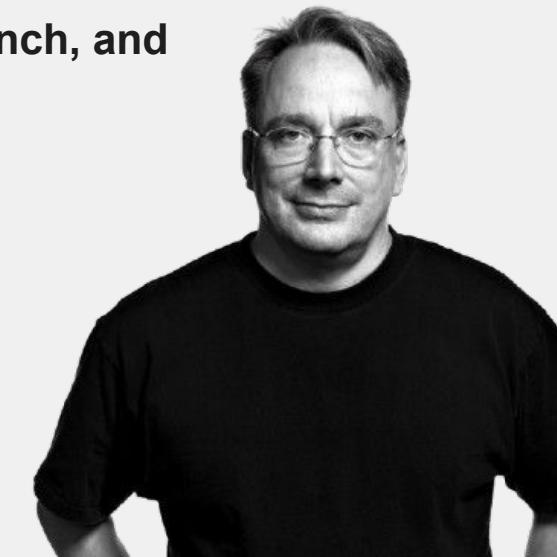
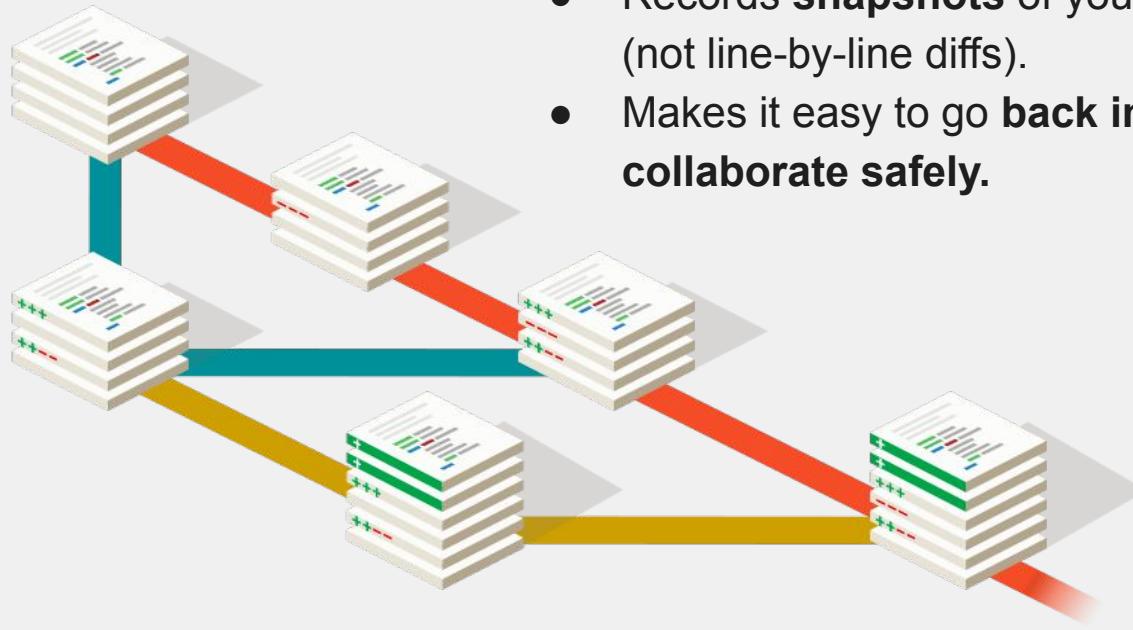
Let's “git” started

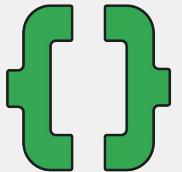




What is Git?

- A **local version control system** — everything is tracked on your machine first.
- Records **snapshots** of your project at each commit (not line-by-line diffs).
- Makes it easy to go **back in time, branch, and collaborate safely**.





Why use git?

According to the GDG@HKUST Instagram Post

Why use Git?

Undo mistakes: Made a change that broke your code?
Git lets you go back to a working version.

Try new ideas safely: You can experiment without
messing up your main project.

Work with others: Git helps multiple people work on the
same project without stepping on each other's toes.

Please do follow if you have not @gdg_hkust

Makes you
look like a
competent
developer! *

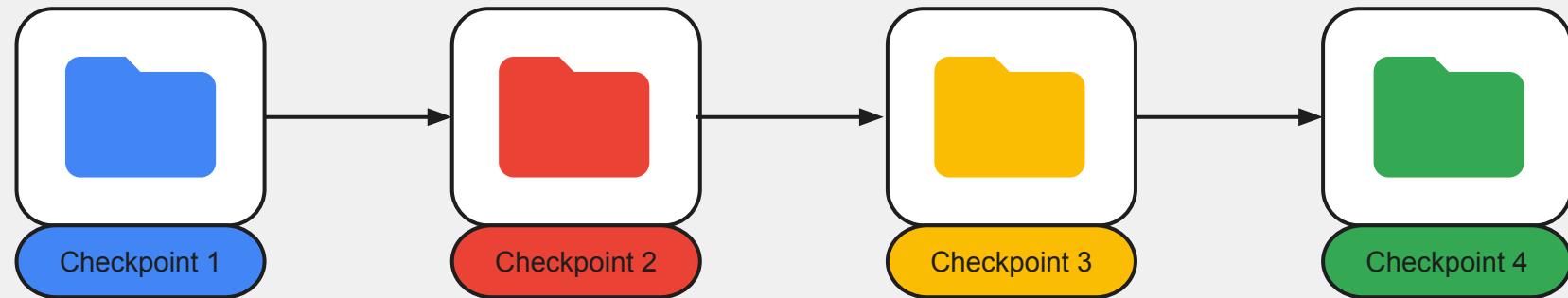
*Works even if you're on the way there!

Core concept



You build a history of checkpoints.

Each commit is a snapshot you can **revisit, merge, or share**.



Definitions



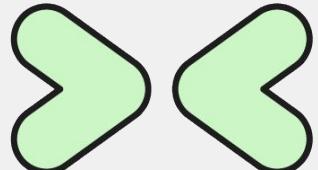
Repository (repo): A folder tracked by Git that stores your code and its version history.

Branch: A series of commit or a separate version of your project for new features or experiments.

Commit: A snapshot of your project at a specific point in time.

Working Directory: Your actual project files.

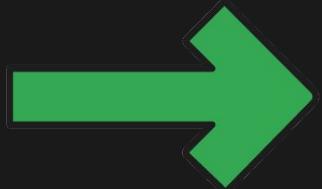
Staging Area (Index): A middle zone where you prepare changes before committing them.



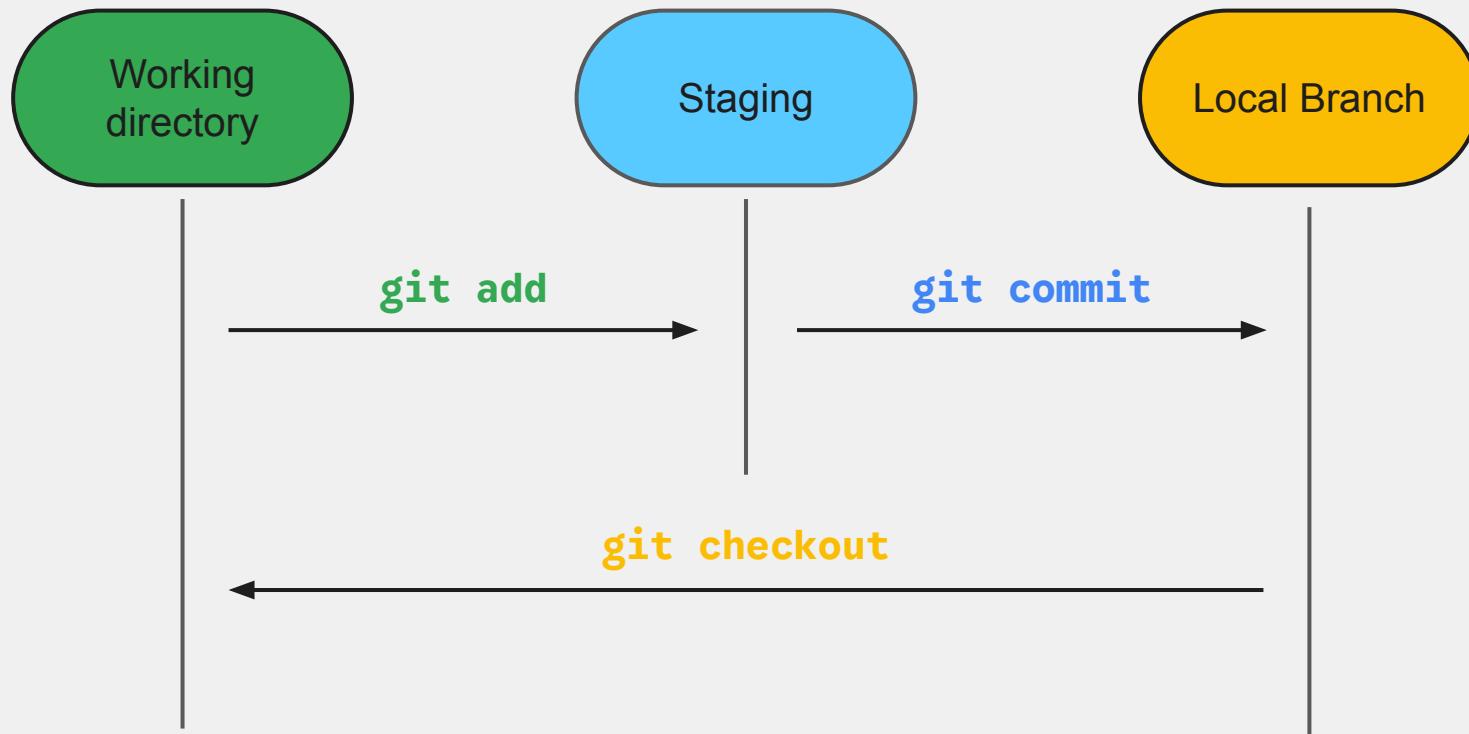
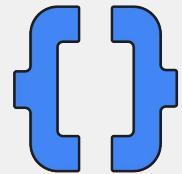


Google Developer Group
Hong Kong University of Science and Technology

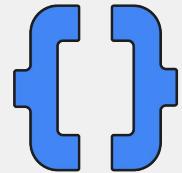
Git Basic Commands



Git workflow (local)



Committing in git



```
# Stage files
# Option 1: Add specific files
git add <file_1> <file_2> <file_3> ...

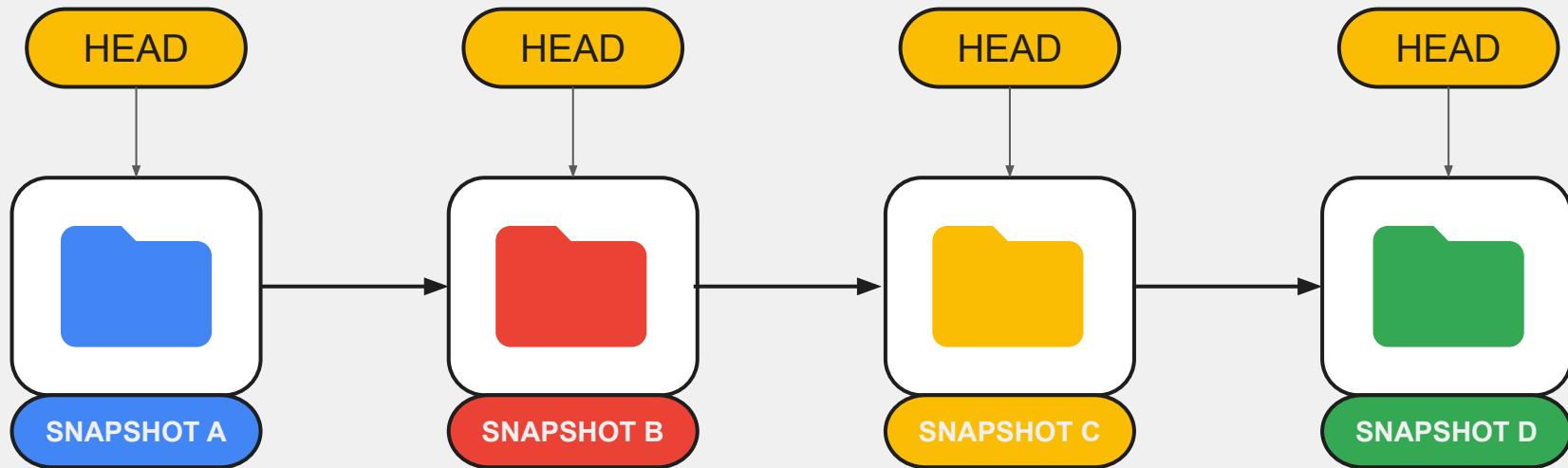
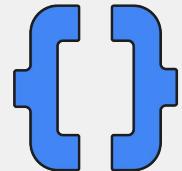
# Option 2: Add all files
git add .

# Commit
git commit -m <a_very_nice_message>
```



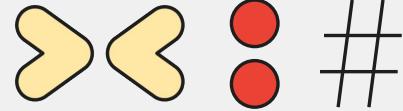
Git HEAD

A head is simply a reference to a commit object. Each head has a name (branch name or tag name, etc).



By default, there is a head in every repository called master.

git status



Untracked

New files Git isn't watching yet

```
Untracked files:  
  (use "git add <file> ..." to include in what will be committed)  
    main.py
```

Modified

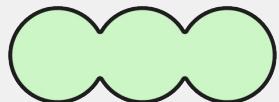
Tracked file has been changed

```
Changes not staged for commit:  
  (use "git add <file> ..." to update what will be committed)  
  (use "git restore <file> ..." to discard changes in the working directory)  
    modified:   README.md
```

Staged

File ready to be committed

```
Changes to be committed:  
  (use "git restore --staged <file> ..." to unstage)  
    modified:   README.md
```



Committed

Snapshot saved to history

```
eric-code-group-Won-Won > git status  
On branch main  
Your branch is ahead of 'origin/main' by 1 commit.  
  (use "git push" to publish your local commits)
```

.gitignore

Tells Git which files or folders to ignore (not track or commit).



File names

```
secret.txt  
config.json  
.env
```

Directories (folder + content)

```
/build/  
node_modules/  
.venv/
```

File extensions / wildcards

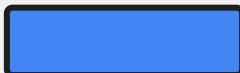
```
# all .log files  
*.log  
# all .tmp files  
*.tmp
```

Subdirectory patterns

```
secret.txt  
config.json  
.env
```

Leading slash (/)

```
/config.json    # only in root  
config.json     # anywhere
```

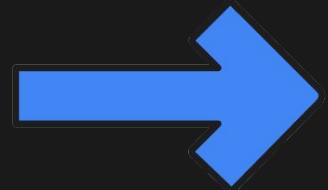




Google Developer Group
Hong Kong University of Science and Technology



Undoing & Fixing Mistakes



Undo changes in the working directory (before staging)



```
git restore index.html
```

```
# Older git/method of doing it
```

```
git checkout -- index.html
```

⚠️ Overwrites your local changes (can't undo)

Moves the HEAD and optionally modifies staging/working area



`git reset --<mode> <commit> (with caution!)`

Mode	Affects Staging?	Affects Working Dir?	Typical Use
--soft	✗	✗	Uncommit, keep changes staged
--mixed	✓	✗	Uncommit, keep changes unstaged
--hard	✓	✓	Reset everything (dangerous)

Example: `git reset --hard HEAD~1`

Safer option: `git revert`



Use `revert` to undo something already pushed.

Command	Purpose	Safe for shared repos?
<code>git revert <commit></code>	Creates a new commit that undoes changes	✓ Yes
<code>git reset <commit></code>	Moves branch pointer (can rewrite history)	✗ No



Google Developer Group
Hong Kong University of Science and Technology

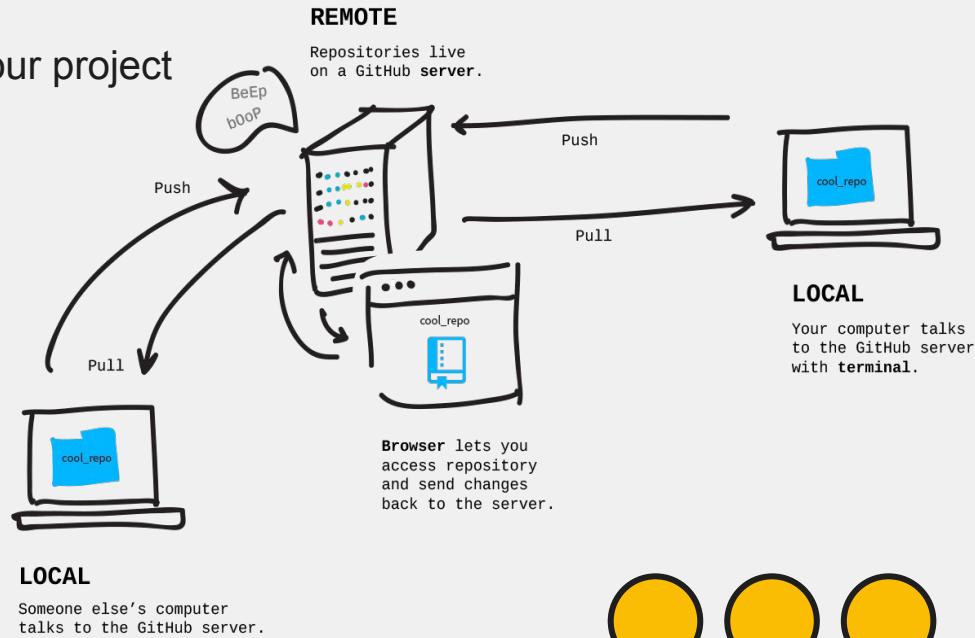
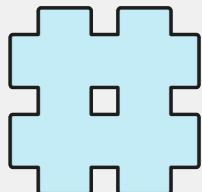
Working with Remotes

Collaborating with Others



What's a Remote?

- A remote repository is a version of your project hosted online (e.g., GitHub, GitLab).
- Lets you:
 - Back up your code
 - Collaborate with teammates
 - Review and merge changes



Setting up credentials

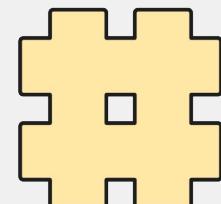
Set your identity

Git uses this info for every commit you make:

```
git config --global user.name "Your Name"  
git config --global user.email "your@email.com"  
git config --global credential.helper store
```

Check your settings

```
git config --list
```



* This works for public repos for private repos, you will need more authentication



Linking Local Git to GitHub

Option 1: Clone a Remote Repo

If the project already exists online:

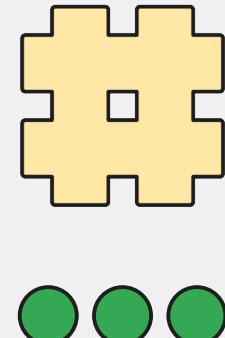
```
git clone https://github.com/quangngonz/git-workshop-demo.git
```

```
cd git-workshop-demo
```

Option 2: Add a Remote to an Existing Local Repo

If you started locally with git init:

```
git remote add origin  
https://github.com/quangngonz/git-workshop-demo.git  
git branch -M main  
git push -u origin main
```

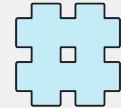


“

- * `7d0fc3e` typo
- * `8fc509a` more changes
- * `efe5fc5` add test
- * `447c5a0` updates
- * `1189cf0` update condition
- * `68abca0` updates
- * `29f73ed` more changes
- * `cefaa18` add file

”

Good commit message



Commit Message:

<feat>: <description>

[optional body]

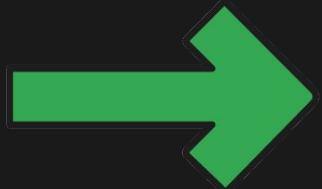
- **feat** – a new feature is introduced with the changes
- **Fix** – a bug fix has occurred
- **chore** – changes that do not relate to a fix or feature and don't modify src or test files (for example updating dependencies)
- **refactor** – refactored code that neither fixes a bug nor adds a feature



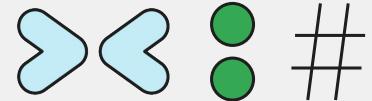


Google Developer Group
Hong Kong University of Science and Technology

Branch and Pull Requests



Branch

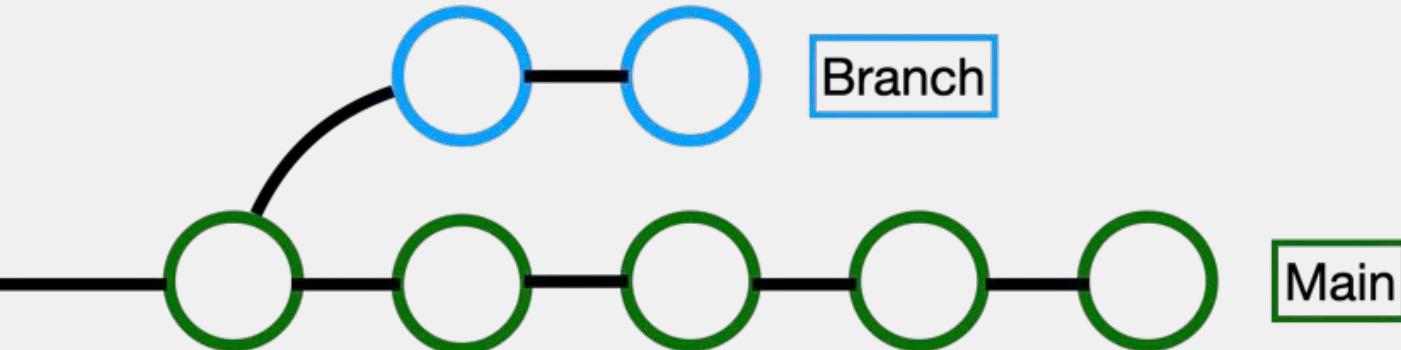


What is a Branch?

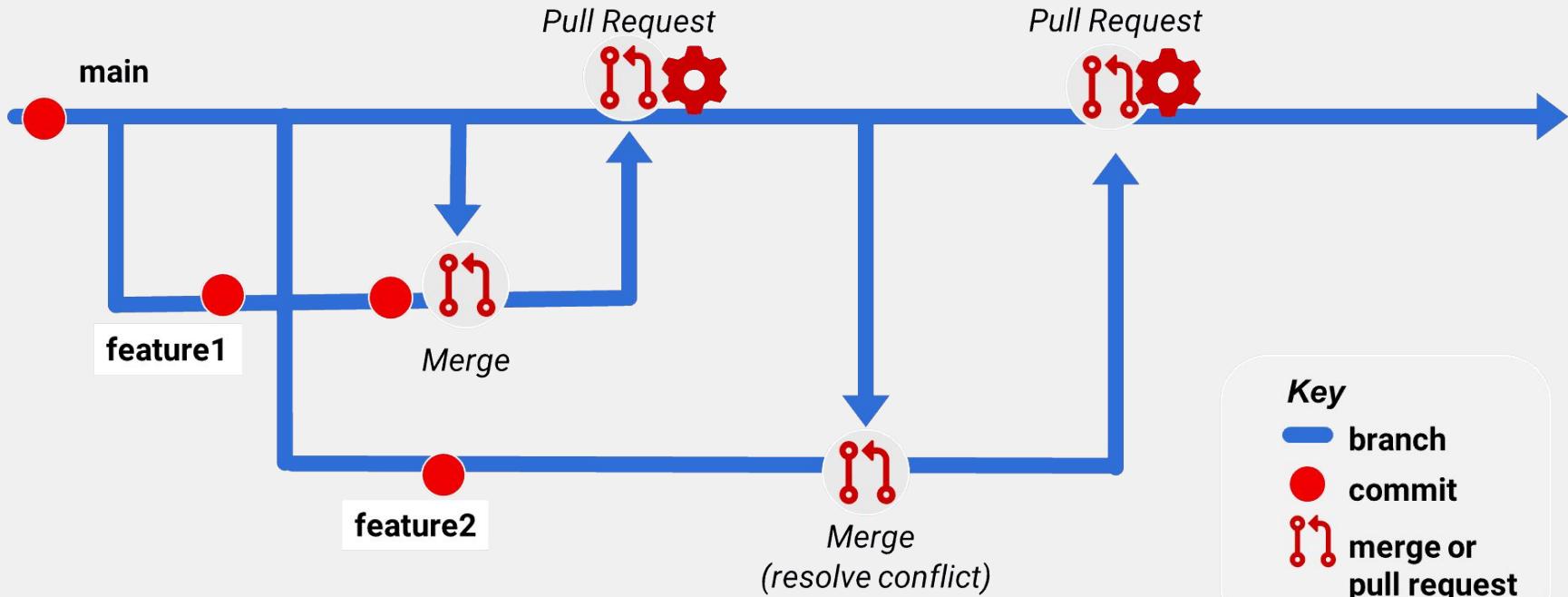
- A branch is like a separate workspace for your code.
- You can experiment without touching the main project.
- The default branch is usually called main.

Why Use Branches?

- Keep main clean and working
- Develop new features safely
- Test ideas or fix bugs separately
- Combine (merge) when ready



Branch and Pull Requests



“

It is easy to shoot your foot off
with git, but also easy to
revert to a previous foot and
merge it with your current leg.

- Jack William Bell

”



Google Developer Group
Hong Kong University of Science and Technology

Thank you for coming!

Definition: *an unpleasant or contemptible person (typically used of a man)*.

