QUANG NGUYEN

SOFTWARE DEVELOPER
(IOS & WEB)

SUMMARY

Self-taught software developer based in Orange County, California, specialized in building and designing full-stack web apps and high-performance native apps for mobile devices. 2 years of experience in working with clients to develop and transform ideas into real-world applications that satisfy the consumer's needs.

SKILLS

• Languages: Swift, Python, Javascript, C#.
• Front-End: HTML, CSS, jQuery, Bootstrap, AJAX.
• Back-End: Django, Node.js.
• Databases: SQLite, MySQL, Firebase, Core Data.
• Apple Frameworks: UIKit, SwiftUI, Core Location, MapKit, Grand Central Dispatch (CGD).

GET IN TOUCH

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Portfolio: quangnguyen17.github.io/
LinkedIn: @quangnguyen2001

TECHNICAL PROJECTS

Doogy!

Social Platform - (Febuary 2020 - Present)

• A place where dog enthusiasts can be who they are and find thousands of dog pictures being fetched from a public API in which hosts one of the biggest collections of open source dog pictures.
• API: https://dog.ceo/dog-api/
• Technologies: HTML5, CSS3, jQuery & Javascript, AJAX.
• Back-End: Python & Django.
• Database: SQLite.
• See Project: http://13.52.102.43/

Find Waldo

Game - (January 2020 - Present)

• An open-source project
• Re-inventing the classic 'Find Waldo' game on the web!
• Technologies: HTML5, CSS3 & Animations, Bootstrap, jQuery & Javascript.
• See Project: https://quangnguyen17.github.io/find-waldo/

Kinh Thánh BD2011

Book - (June 2018 - July 2018)

• A Bible App.
• Technologies: Swift, UIKit, Grand Central Dispatch (GCD).
• Database: Core Data, Firebase.
• See Project: https://apps.apple.com/us/app/kinh-th%C3%A1nh-bd2011/id1405782410

PROFESSIONAL EXPERIENCE

Freelance iOS Developer

Self-Employed - (June 2017 - Present)

• Enthusiastic developer who's eager to learn new technologies and apply it to build real world applications,
• Contracted several projects.
• Hired to build and fix applications in productions by companies.

iOS Contractor

Vietnamese Bible Association - (June 2018 - July 2018)

• Designed and developed a bible app in Swift.
• Built using UIKit, used Core Data as the persistent storage and Firebase for storing and retrieving data.
• Implemented Grand Central Dispatch (GCD) to make calls to the server asynchronously in the background to maintain a responsive and stateful user experience.

EDUCATION

Coding Dojo - Full Stack Web Development (January 2020 - May 2020)
Self-Taught - iOS Development (April 2017 - Present)
Westminster High School - HS Diploma (April 2017 - June 2019)