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Advanced Frequency Hopping

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- Introduction
- Proposal
- Demonstration

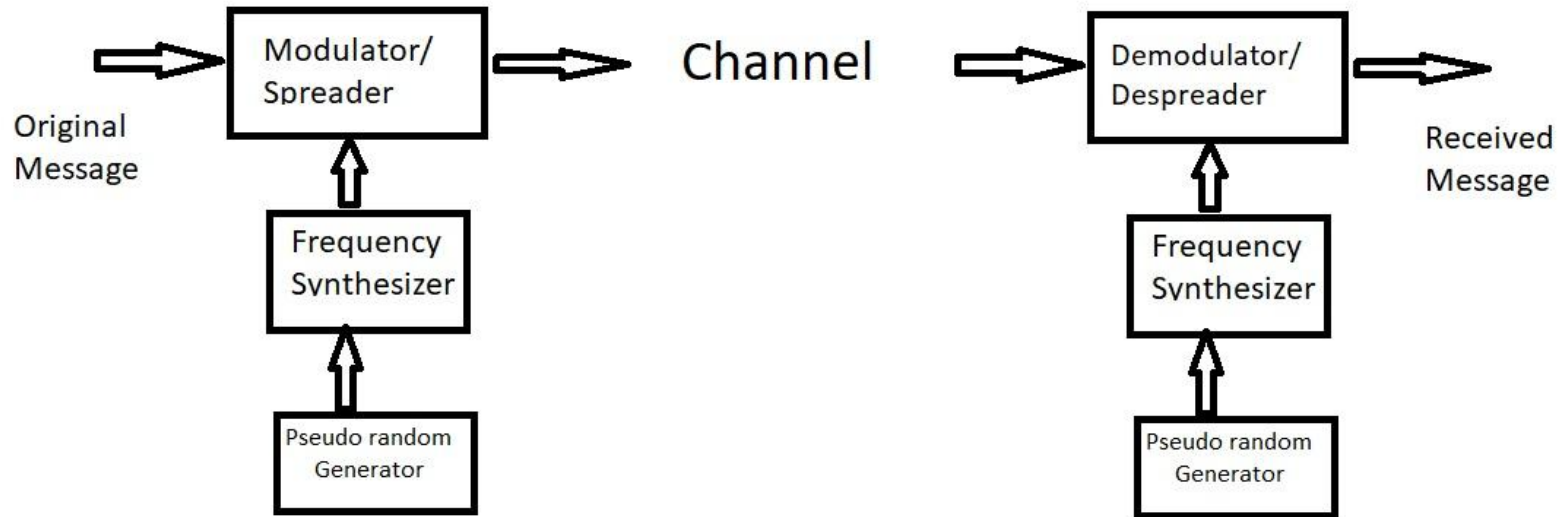
Notable Characteristics:

- Dynamic Nature
- Heterogeneity
- Low Power
- Complex Network
- Data Quality

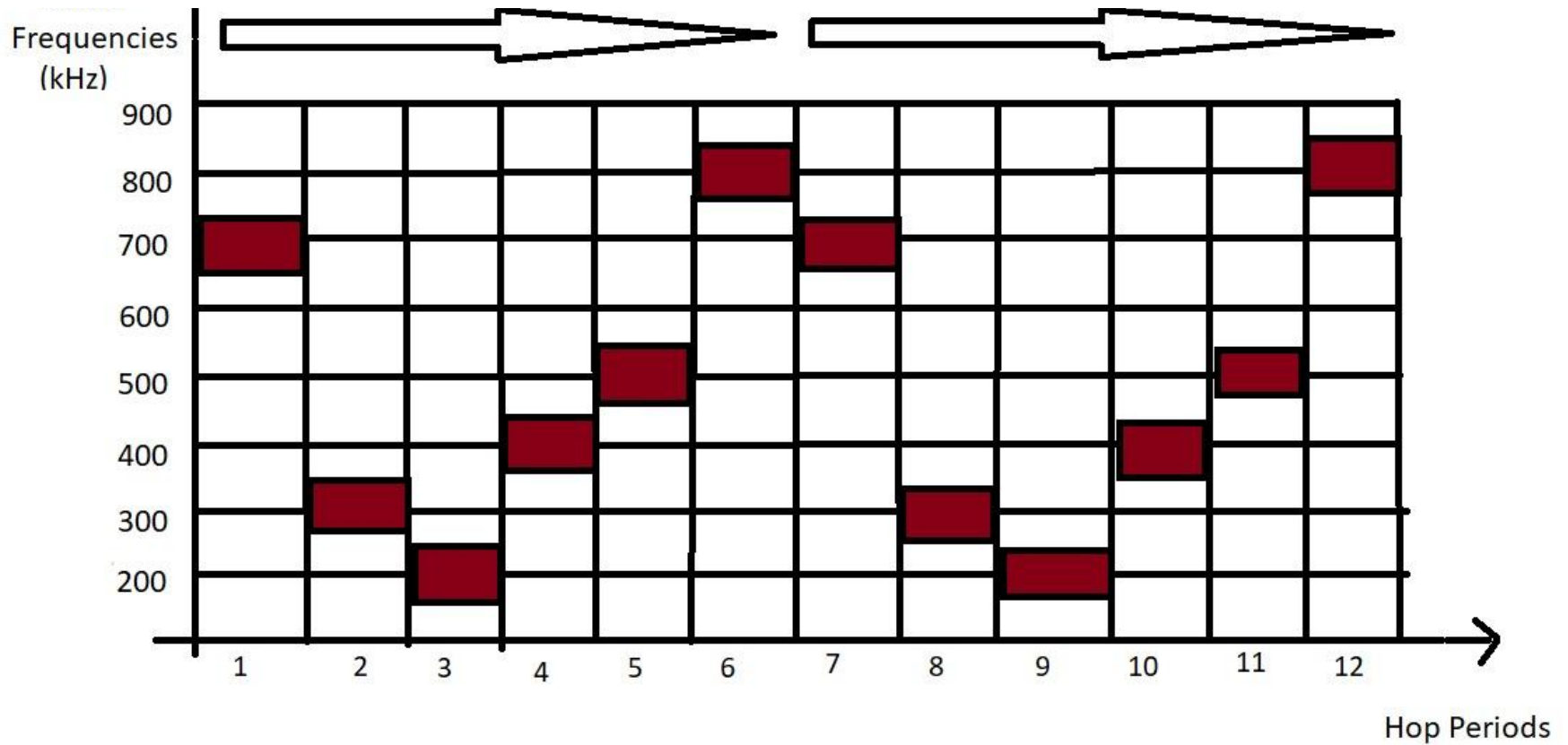
- Single Frequency Usage for transmission.
- There is data loss due to several issues while transmitting.
- Solution: Can be reduced to a considerable extent using techniques like Frequency Hopping.

- It is a method of transmitting radio signals by rapidly switching a carrier among many frequency channels.
- It is done using a pseudorandom sequence known to both transmitter and receiver.

Data Quality-FHSS (Block Diagram)



- The pseudo random code generator generates a hopping sequence.
- The frequency synthesizer converts the code and passes it on to the modulator for transmission.
- In the receiver section, the result can be obtained by using same hopping sequence.

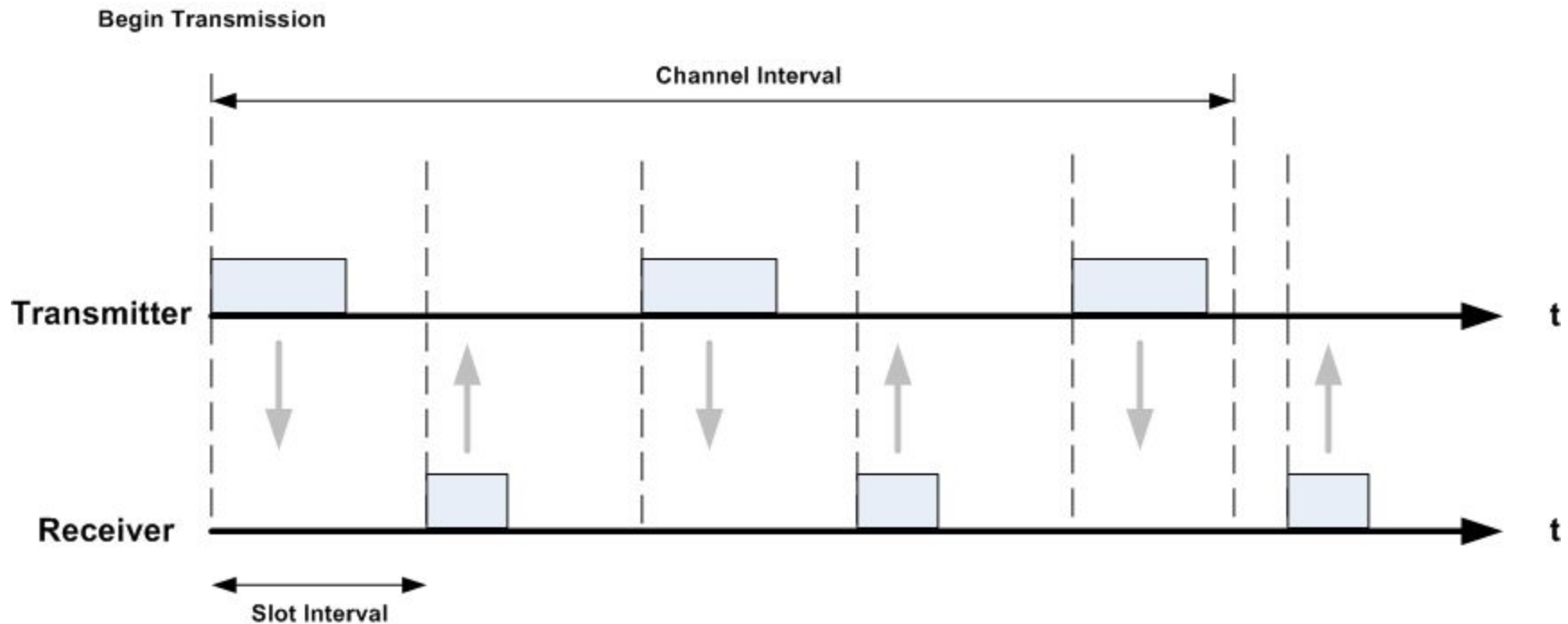


- Avoid synchronizing effect of similar pattern.
- Decrease the chance of operating in crowded frequencies in the hopping sequence.
- The key idea is to use only the “good”(non-busy) frequencies, by blacklisting the "bad" frequency channels.
- Can be done by implanting a mechanism to recognise quality of a channel

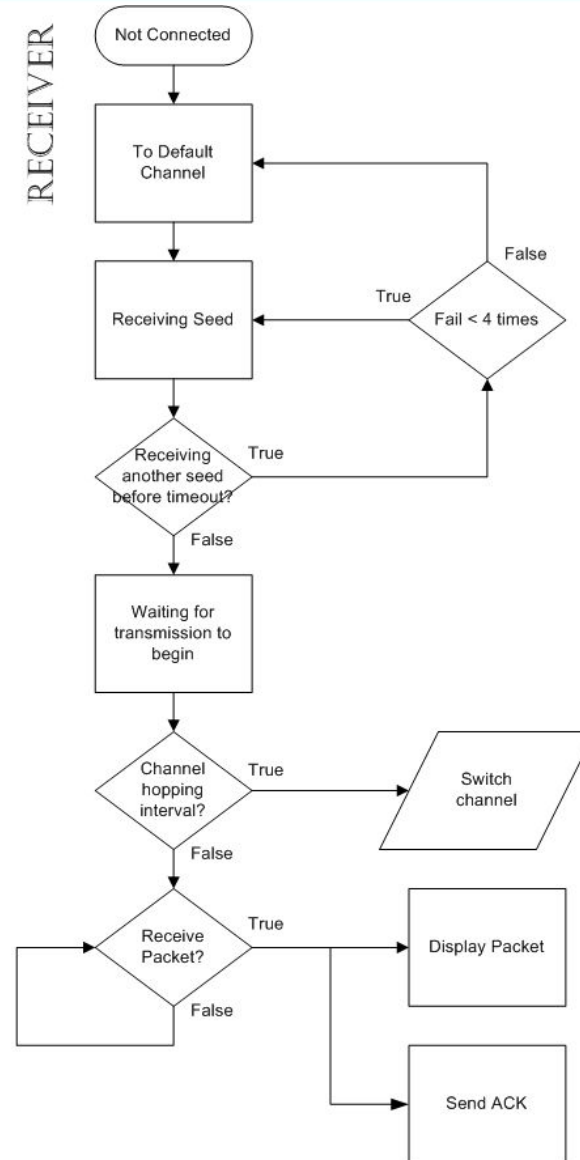
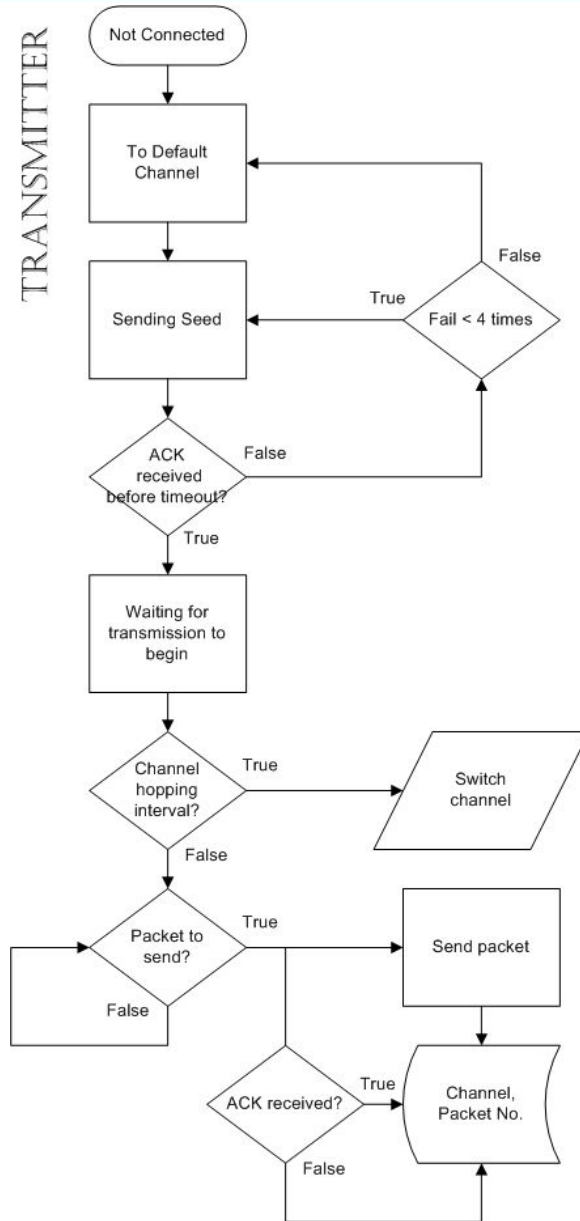
- Transmit smartly using the network conditions information.
- Adapt to the changes of the environment.
- Make sure to not overreact.

- Experiment on self-created platform using Arduino.
- Bluetooth transmission simulated using NRF24L01.
- Simulation of the network environment next stage.

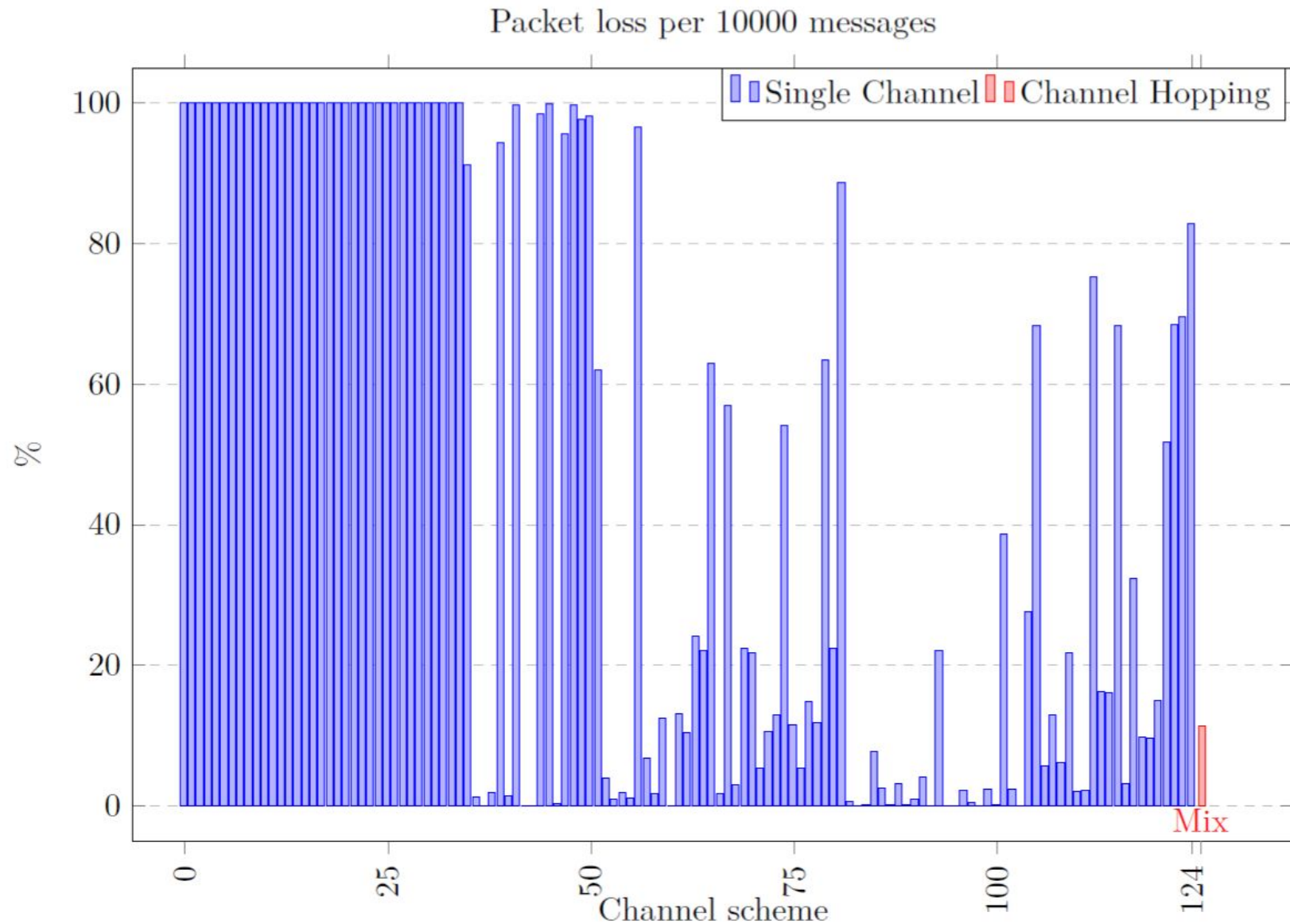
Implementation – Single Thread Operation



Implementation – Operation Flow Charts



Implementation – Packet-loss statistics



Demonstration

Questions?



- <https://www.linkedin.com/pulse/internet-things-iot-characteristics-kavyashree-g-c/>
- [https://en.wikipedia.org/wiki/Interference_\(communication\)](https://en.wikipedia.org/wiki/Interference_(communication))
- https://en.wikipedia.org/wiki/Frequency-hopping_spread_spectrum