SWINBURNE UNIVERSITY OF TECHNOLOGY

COS20007 OBJECT ORIENTED PROGRAMMING

Counter Class

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File 1 of 3 Program class

```
public class MainClass
   {
2
       private static void PrintCounters(Counter[] counters)
            foreach (Counter counter in counters)
            {
                  Console.WriteLine("{0}:{1}", counter.Name, counter.Ticks);
            }
       }
       private static void Main(string[] args)
10
11
            Counter[] myCounters = new Counter[3];
12
            myCounters[0] = new Counter("Counter 1");
13
            myCounters[1] = new Counter("Counter 2");
            myCounters[2] = myCounters[0];
15
            for (int i = 0; i < 9; i++)
17
                myCounters[0].Increment();
18
19
            for (int i = 1; i < 14; i++)
20
                myCounters[1].Increment();
22
23
24
            MainClass.PrintCounters(myCounters);
25
            myCounters[2].Reset();
26
            MainClass.PrintCounters(myCounters);
27
       }
28
   }
29
```

File 2 of 3 Counter class

```
public class Counter
    {
2
        private int _count;
3
        private string _name;
        public string Name
5
        {
6
             get
             {
                 return _name;
             }
10
             set
11
             {
12
                  _name = value;
13
             }
14
        }
15
        public int Ticks
16
17
             get
18
             {
19
20
                 return _count;
             }
        }
22
23
        public Counter(string name)
24
25
             _name = name;
26
             _count = 0;
27
        }
28
        public void Increment()
29
        {
30
             _count++;
31
        }
32
        public void Reset()
        {
34
             _count = 0;
35
        }
36
   }
37
```

