

SWINBURNE UNIVERSITY OF TECHNOLOGY

COS20007 OBJECT ORIENTED PROGRAMMING

In Person Check-in 2 - Drawing Program

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5.1P: In Person Check-in 2 – Answer Sheet

1. What was the most challenging aspect of the drawing tasks? Why?
The most challenging aspect of the drawing tasks was implementing polymorphism and inheritance to handle multiple shape types effectively within the program. This was challenging due to the complexity of understanding these object-oriented concepts and designing a cohesive class hierarchy while maintaining code consistency and testing for correctness.

2. Review your answer to question 3 from check-in 1. Did you use any of the strategies you identified? How did they go?

Yes, I used some of the strategies I identified in my answer to question 3 from check-in 1. Here's how they went:

Reading the textbook and other materials: I did engage with the course materials provided by the instructor. This helped me understand the fundamental concepts and principles relevant to the programming task. It provided a solid foundation for my work.

Practicing coding exercises: I actively practiced coding exercises and worked on problem-solving related to the task. This hands-on practice was incredibly beneficial as it allowed me to apply the knowledge gained from the course materials.

3. What are some strategies for success you can start or continue using for the remainder of the semester?

here are some concise strategies for success for the remainder of the semester:

- Effective Time Management: Create a schedule, prioritize tasks, and avoid procrastination.
- Regular Review and Practice: Continuously practice and review course material.
- Engage Actively in Classes: Attend, participate, and take good notes.
- Seek Help When Needed: Don't hesitate to ask for assistance from instructors or peers.

- Stay Organized: Keep course materials and deadlines well-organized.