# Literature review: Generating Natural Language Adversarial Examples \*

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#### 1 Introduction

#### 1.1 Vulnerability of machine learning model

Deep neural networks (DNN) are often susceptible to adversarial attack. In the computer vision community, those adversarial and genuine examples are commonly indistinguishable to human human, causing a perceived misalignment between human and machine learning model. However, to attack machine learning model in the natural language domain, the perturbation can not be clearly perceived by human semantically or syntactically. How to generate semantically and syntactically similar adversarial samples efficiently and effectively become an open problem in the research community. For instance, finding a semantically similar adversarial sample is preferable (1.1): However, losing the semantic and

Original Text Prediction = Negative. (Confidence = 78.0%)

This movie had terrible acting, terrible plot, and terrible choice of actors. (Leslie Nielsen ...come on!!!) the one part I considered slightly funny was the battling FBI/CIA agents, but because the audience was mainly kids they didn't understand that theme.

Adversarial Text Prediction = Positive. (Confidence = 59.8%)

This movie had horrific acting, horrific plot, and horrifying choice of actors. (Leslie Nielsen ...come on!!!) the one part I regarded slightly funny was the battling FBI/CIA agents, but because the audience was mainly youngsters they didn't understand that theme.

Figure 1: adversarial sample

syntactical similarity may render perceivable difference from human, i.e. the word terrible in the original text is replaced by fantastic. Even though machine learning model gives lower confident, a careful human may also detect such a misalignment.

<sup>\*</sup>Work done by Moustafa Alzantot, Yash Sharma, Ahmed Elgohary, Bo-Jhang Ho, Mani B. Srivastava, Kai-Wei Chang

#### 1.2 Contribution

The contribution of this work can be summarized as follows:

- 1. They demonstrate that adversarial examples can be constructed in the context of natural language.
- 2. Using population-based optimization algorithm, they successfully generate both semantically and syntactically similar adversarial examples for blackbox model.
- 3. They attempt to defend against said adversarial attack using adversarial training, but fail to yield any robustness.

### 2 Background

#### 2.1 Dilemma in adversarial attack of NLP model

In the computer vision community, generating adversarial examples can be conducted through adding pixel-wise noise. Those noise can be guided by gradient or saliency map and can be imperceptible to human. However, in the natural language domain, This approach obviously is not applicable due to:

- 1. All changes are clearly perceptible since human can proofread the text
- 2. Words in a sentence are discrete tokens as opposed to pixel-wise noise

#### 2.2 Finding semantically and syntactical similar samples

The authors introduced the subroutine Perturb, which find a suitable replacement word that has similar semantic meaning to fit within the surrounding context. Making use of Nearest Neighbors and Google 1 billion words language model, the Perturb is more effective than random sampling and has large enough ingredients to make appropriate modifications. We refer our reader to the paper for detailed implementations.

#### 2.3 Genetic Algorithm

Genetic algorithm is a search heuristic that is inspired by Charles Darwin's theory of natural evolution. This algorithm reflects the process of natural selection where the fittest individuals are selected for reproduction in order to produce offspring of the next generation. The process of natural selection starts with the selection of fittest individuals from a population. They produce offspring which inherit the characteristics of the parents and will be added to the next generation. Iteratively, a generation with higher fitness will be found.

## 3 Algorithm

In the case of attacking NLP models, specifically, the algorithm starts by creating the initial generation  $P^0$  by calling the Perturb subroutine. After that, fitness of each population member in the current generation is indicated via the target label prediction probability. Those members with higher fitness score will have higher probability of surviving and more likely to produce offspring that preserve features from them. A new child member is then synthesized from a pair of parent sentences by independently sampling from the two using a uniform distribution. A complete formulation of the attacking procedure is as follows (3):

```
Algorithm 1 Finding adversarial examples
   for i = 1, ..., S in population do
       \mathcal{P}_i^0 \leftarrow \text{Perturb}(\mathbf{x}_{orig}, target)
   for g = 1, 2...G generations do
      for i=1,...,S in population do F_i^{g-1} = f(\mathcal{P}_i^{g-1})_{target} \mathbf{x}_{adv} = \mathcal{P}_{\arg\max_j F_j^{g-1}}^{g-1}
       if arg max_c f(\mathbf{x}_{adv})_c == t then
           return \mathbf{x}_{adv} \triangleright \{\text{Found successful attack}\}
       else
           \mathcal{P}_1^g = \{\mathbf{x}_{adv}\}
          p = Normalize(F^{g-1})
          for i = 2, ..., S in population do
              Sample parent_1 from \mathcal{P}^{g-1} with probs p
              Sample parent_2 from \mathcal{P}^{g-1} with probs p
              child = Crossover(parent_1, parent_2)
              child_{mut} = Perturb(child, target)
              \mathcal{P}_i^g = \{child_{mut}\}
```

Figure 2: Attack algorithm

## 4 Experiments

The authors evaluate the attack algorithm on sentiment analysis and textual entailment classification tasks.

1. **Sentiment Analysis:** A LSTM model is trained on the MDB dataset consisting of 25,000 training examples and 25,000 test examples. The initial test accuracy of the model is 90%. After the attack is performed, 97% of the test examples can be classified as the targeted labels by the

LSTM model with 14.7% rate of modification. On the other hand, a greedy Perturb approach only achieve 52% success rate with 19% average percentage modification.

- 2. **Textual Entailment:** The task is to predict whether the premise sentence entails, contradicts or is neutral to the hypothesis sentence. The authors trained a DNN model with 83% test accuracy on Stanford Natural Language Inference (SNLI) corpus. Then, the attack approach can generate adversarial examples with 70% success rate and 23% modification percentage.
- 3. **User study:** They also conduct a user study on the sentiment analysis task with 20 volunteers to evaluate how perceivable our adversarial perturbations are. The participants indicate that 92.3% of the attack examples matched the original text sentiment.

#### 5 Conclusion

The authors demonstrate that they are capable of generating imperceptible adversarial examples in the natural language domain, with semantic and syntactical consistent. They also found an interesting phenomenon: even though they generated 1000 adversarial examples on the IMDB dataset and append them to normal dataset, the robustness of DNNs fail to improve, illustrating the difficulty in defending against adversarial attacks.

#### 6 Related Works

There are many aspects related to this work worth exploring.

1. Robustness: Researchers have been trying different methods in improving the robustness of machine learning model. One standard approach (Madry et al. [2017]) is adversarial training:

$$\min_{\omega \in \mathbb{R}^N} \max_{\|\delta\| \le \epsilon} L(f(\omega, x + \delta)) \tag{1}$$

However, there are other approaches that are much cheaper than optimizing the above min-max function.

- 2. Adversarial training by free: Shafahi et al. [2019] propose to eliminate the overhead cost of generating adversarial examples by recycling the gradient information computed when updating model parameters.
- 3. Jacobian regularization: Jakubovitz and Giryes [2018] improve model robustness via regularization using the Frobenius norm of the Jacobian of the network, which is applied as post-processing, after regular training has finished. Similar to Shafahi et al. [2019], these are indirect approaches to improve network robustness.

- 4. Efficient attack: Instead of randomly select words for replacement, an efficient approach will be referring to word saliency and the classification probability. Ren et al. [2019] reduce the text classification accuracy with a low word substitution rate using probability weighted word saliency (PWWS).
- 5. Natural adversarial attack: Zhao et al. [2017] propose a framework to generate natural and legible adversarial examples that lie on the data manifold learned by WGAN (Arjovsky et al. [2017]). This approach maintains semantic and systematical consistency by performing attack on the latent distribution learned by another network.

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