```
import React from "react":
const AppStore = (props) => (
  <svg
width="32"
    height="32"
viewBox="0 0 32 32"
     fill="none"
    xmlns="http://www.w3.org/2000/svg"
     <g filter="url(#filter0_d_3_298)">
       <rect
x="3.99905"</pre>
          y="3.04218"
          width="10.4348"
          height="10.4345"
          rx="2.08696"
          fill="#219737"
       />
       <path
          d="M27.4022 6.81734L23.1792 2.59554C22.3824 1.80198 21.094 1.80198 20.2972 2.59554L16.0742 6.81734C15.2804 7.61484 15.2804 8.90393 16.0742 9.70143L20.2972 13.
          fill="#EF5816"
          x="16.5208"
y="15.5635"
width="10.4348"
          height="10.4345"
rx="2.08696"
fill="#219737"
       />
<rect
         rect
x="3.99905"
y="15.5635"
width="10.4348"
height="10.4345"
rx="2.08696"
fill="#219737"
     </g>
     <defs>
       <filter
         id="filter0_d_3_298"
x="-0.000946045"
          y="0.000366211"
          width="31.9991"
height="31.9977"
          filterUnits="userSpaceOnUse"
          colorInterpolationFilters="sRGB"
          <feFlood floodOpacity="0" result="BackgroundImageFix" />
          <feColorMatrix
  in="SourceAlpha"</pre>
             type="matrix
            values="0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 127 0" result="hardAlpha"
          <feOffset dy="2" />
<feGaussianBlur stdDeviation="2" />
          <feColorMatrix
             type="matrix"
             values="0 0 0 0 0.73854 0 0 0 0 0.73854 0 0 0 0 0.73854 0 0 0 1 0"
          <feBlend
            mode="normal"
in2="BackgroundImageFix"
             result="effect1_dropShadow_3_298"
          <feBlend
             mode="normal"
            in="SourceGraphic"
in2="effect1_dropShadow_3_298"
result="shape"
       />
</filter>
     </defs>
  </svg>
```

export default AppStore;