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import { createSlice, createAsyncThunk } from "@reduxjs/toolkit";
import { cloneDeep } from "lodash";
import NhapXuatService from "services/sale/NhapXuatService";
export const getDSNhapXuat = createAsyncThunk(
  "nhapxuat/getDSNhapXuat",
  async (data, { rejectWithValue }) => {
    try {
      const response = await NhapXuatService.searchGrid(data);
      return response.data;
    } catch (err) {
      return rejectWithValue(err.message || "Error");
 }
);
export const getNhapXuatByManx = createAsyncThunk(
  "nhapxuat/getNhapXuatByManx"
  async (data, { rejectWithValue }) => {
    try {
      const { onSuccess } = data;
      const payload = cloneDeep(data);
      delete payload.onSuccess;
      const response = await NhapXuatService.getNhapXuatByManx(payload);
      if (onSuccess) onSuccess(response);
      return response.data;
    } catch (err) {
      return rejectWithValue(err.message || "Error");
  // async (id, { rejectWithValue }) => {
  //
       try {
  //
         const response = await NhapXuatService.getNhapXuatByManx(id);
  //
         return response.data;
  //
       } catch (err) {
         return rejectWithValue(err.message || "Error");
  //
  //
  // }
export const createNhapXuat = createAsyncThunk(
  "nhapxuat/createNhapXuat",
  async (data, { rejectWithValue }) => {
    try {
      const { onSuccess } = data;
      const payload = cloneDeep(data);
      delete payload.onSuccess;
      const response = await NhapXuatService.create(payload);
      if (onSuccess) onSuccess(response);
      return response.data;
    } catch (err) {
      return rejectWithValue(err.message || "Error");
);
export const updateNhapXuat = createAsyncThunk(
  "nhapxuat/updateNhapXuat",
  async (data, { rejectWithValue }) => {
    try {
      const { onSuccess } = data;
      const payload = cloneDeep(data);
      delete payload.onSuccess;
      const response = await NhapXuatService.update(payload);
      if (onSuccess) onSuccess(response);
      return response.data;
    } catch (err) {
      return rejectWithValue(err.message || "Error");
);
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export const changeStateNhapXuat = createAsyncThunk(

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"nhapxuat/changeStateNhapXuat"
  async (data, { rejectWithValue }) => {
    try {
      const { onSuccess } = data;
      const payload = cloneDeep(data);
      delete payload.onSuccess;
      const response = await NhapXuatService.changeStateNhapXuat(payload);
      if (onSuccess) onSuccess(response);
      return response.data;
    } catch (err) {
      return rejectWithValue(err.message || "Error");
export const deleteNhapXuat = createAsyncThunk(
  "nhapxuat/deleteNhapXuat",
  async (data, { rejectWithValue }) => {
    try {
      const { onSuccess, id } = data;
      const response = await NhapXuatService.deleteNhapXuat(id);
      if (onSuccess) onSuccess(response);
      return response.data;
    } catch (err) {
      return rejectWithValue(err.message || "Error");
);
const initialState = {
  loading: false,
  nhapXuatList: [],
  nhapXuatDetail: {},
};
export const nhapxuatSlice = createSlice({
  name: "nhapxuat",
  initialState,
  reducers: {
    showLoading: (state) => {
      state.loading = true;
    setHisInfo: (state, action) => {
      state.hisInfoList = action.payload;
    },
  },
  extraReducers: (builder) => {
    builder
      .addCase(getDSNhapXuat.pending, (state) => {
        state.loading = true;
      })
      .addCase(getDSNhapXuat.fulfilled, (state, action) => {
        state.loading = false;
        state.nhapXuatList = action.payload;
      })
      .addCase(getDSNhapXuat.rejected, (state, action) => {
        state.loading = false;
      .addCase(getNhapXuatByManx.pending, (state) => {
        state.loading = true;
      })
      .addCase(getNhapXuatByManx.fulfilled, (state, action) => {
        state.loading = false;
        state.nhapXuatDetail = action.payload;
      })
      .addCase(getNhapXuatByManx.rejected, (state, action) => {
        state.loading = false;
      })
      .addCase(createNhapXuat.pending, (state) => {
        state.loading = true;
      })
      .addCase(createNhapXuat.fulfilled, (state, action) => {
        state.loading = false;
      })
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.addCase(createNhapXuat.rejected, (state, action) => {
        state.loading = false;
      })
      .addCase(updateNhapXuat.pending, (state) => {
        state.loading = true;
      })
      .addCase(updateNhapXuat.fulfilled, (state, action) => {
        state.loading = false;
      })
      .addCase(updateNhapXuat.rejected, (state, action) => {
        state.loading = false;
      });
 },
});
export const { showLoading, setHisInfo } = nhapxuatSlice.actions;
export default nhapxuatSlice.reducer;
```