Streaming Machine Learning (SML)

Alessio Bernardo 04-07-2022

About us



Alessio Bernardo

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Ph.D. Student in Data Science:

- Politecnico di Milano
- Research on Streaming Machine Learning

M.Sc. & B.Sc. Computer Engineering:

Politecnico di Milano

Part I

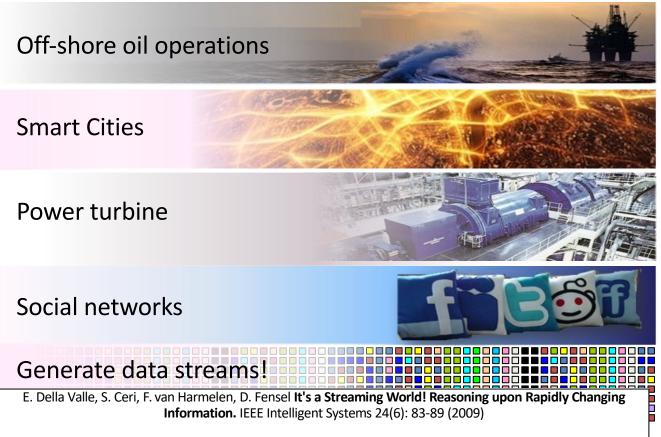
Introduction

Credits

- Albert Bifet DATA STREAM MINING 2020-2021 course at Telecom Paris
- Alessio Bernardo & Emanuele Della Valle

It's a streaming world!

It's a streaming world ...



... looking for reactive answers ...



... and conflicting requirements

A system able to answer those queries must be able to

- handle volume
- handle velocity
- handle variety
- cope with **incompleteness**
- cope with **noise**
- provide reactive answers
- support fine-grained access
- integrate complex domain models
- offer high-level languages

Stream Reasoning

- Research question
 - is it possible to make sense in real time of multiple, heterogeneous, gigantic and inevitably noisy and incomplete data streams in order to support the decision processes of extremely large numbers of concurrent users?

Emanuele Della Valle: On Stream Reasoning. PhD thesis, Vrije Universiteit Amsterdam, 2015. Available online at http://dare.ubvu.vu.nl/handle/1871/53293.



Source: @LoriLewis and @OfficiallyChadd

Data is growing, and the rate of growth is accelerating. The sum of data generated by **2025** is set to accelerate exponentially to **175 zettabytes**, an **order of magnitude** bigger than the **storage** production **capability**.

Dave Mosley,
CEO of SEAGATE TECHNOLOGY

Innovation is not driven by trends, but by the need to create more value under constraints. This exponential inflation will thus require analysing almost 30% of global data in real-time.

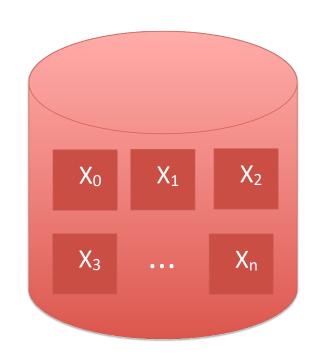
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Batch vs Data Stream

Batch

Random access to data

No restrictions on memory/time for training

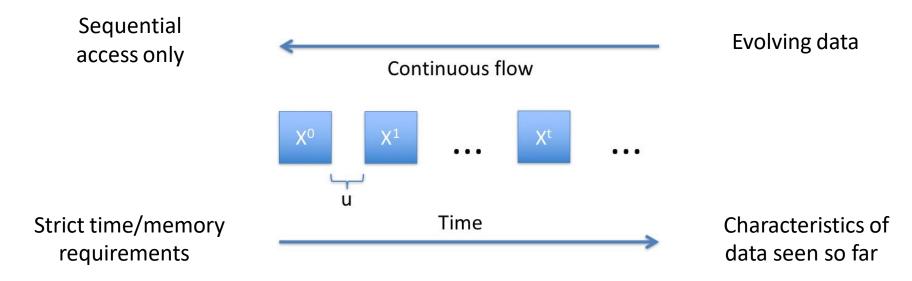


Well defined training phase

Access to all labeled data used for training

Data Stream

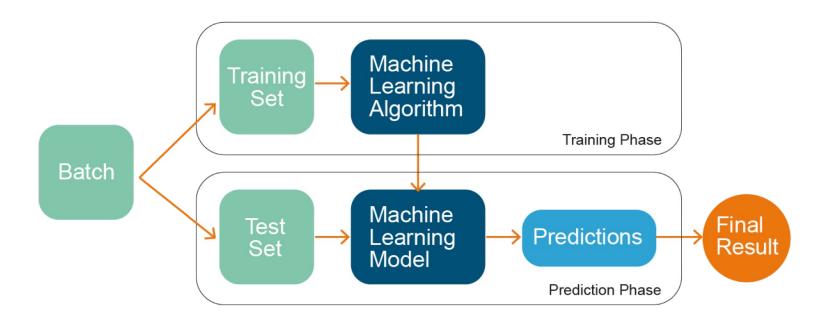
Continuous flow of data generated at **high-speed** in **dynamic**, **time-changing** environments.



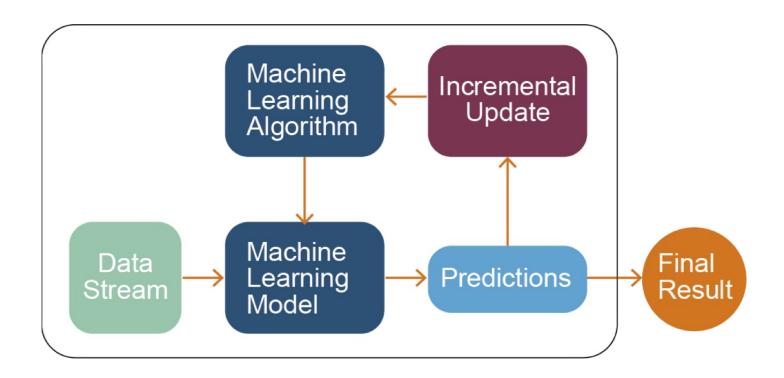
04-07-2022

ML vs SML

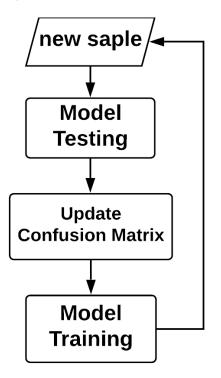
ML Models



SML Models



Prequential Evaluation



Estimate prequential error (PE):

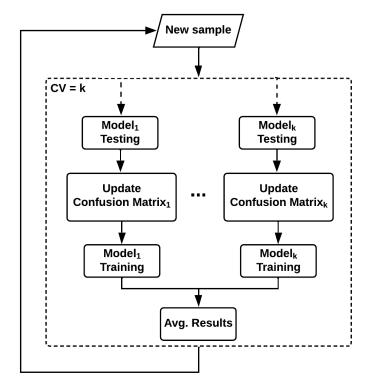
Sliding window of size w

Fading factor

$$PE_i = \frac{\sum_{k=1}^{i} a^{i-k} * e_k}{\sum_{k=1}^{i} a^{i-k}}$$
 with $0 \ll \alpha \le 1$

Gama, J., Sebastião, R. and Rodrigues, P.P.: Issues in evaluation of stream learning algorithms. In ACM KDD, 2009.

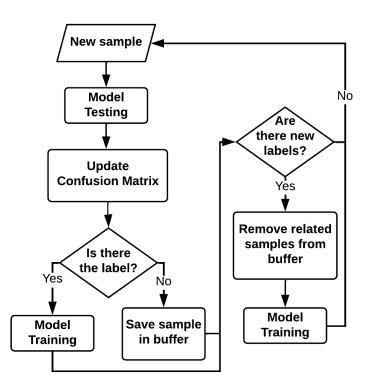
Prequential Evaluation – Cross Validation



- K-fold distributed cross-validation:
 each sample is used for testing in one classifier selected
 randomly, and used for training and testing all the others
- K-fold distributed split-validation:
 each sample is used for training in one classifier selected
 randomly, and for testing in all the classifiers
- K-fold distributed bootstrap-validation: each sample is used for training in approximately $^2/_3$ of the classifiers, with a separate weight in each classifier, and for testing in all the classifiers

Bifet, A., et al: Efficient Online Evaluation of Big Data Stream Classifiers. In ACM SIGKDD, 2015.

Prequential Evaluation – Delayed



- In real environments, can happen that the label arrives delayed w.r.t. the features
- Test the model with the features and wait for the label to train it

Gomes, HM., et al: Adaptive random forests for evolving data stream classification. In Machine Learning, 2017.

Evaluation metric – Kappa statistic

$$k = \frac{p - p_{rand}}{1 - p_{rand}}$$

where p is the accuracy of the classifier under consideration and p_{rand} is the accuracy of the Random classifier.

- If the classifier is perfectly correct, then k = 1.
- If the classifier achieves the same accuracy as the Random classifier, then k = 0.

I. Žliobaitè et al. Evaluation methods and decision theory for classification of streaming data with temporal dependence. In Machine Learning, 2015.

Evaluation metric – Kappa-Temporal statistic

$$k = \frac{p - p_{per}}{1 - p_{per}}$$

where p is the accuracy of the classifier under consideration and p_{per} is the accuracy of the Persistent classifier.

- If the classifier is perfectly correct, then k = 1.
- If the classifier achieves the same accuracy as the Persistent classifier, then k = 0.
- If the classifier performs worse then the Persistent classifier, then k < 0.

I. Žliobaitè et al. Evaluation methods and decision theory for classification of streaming data with temporal dependence. In Machine Learning, 2015.

SML Models

- Incorporate data on the fly
- Unbounded training sets
- Resource efficient
- Dynamic models



Benefits

- One sample at a time
- Incremental models
- Time and Memory management

Challenges

- Non-stationarity (Concept drift)
- Class imbalance

Hyper-parameter Tuning

QUIZ

- 1. What are the data streams characteristics?
 - a. All data are available, non-stationary, bounded
 - b. One sample available at a time, non-stationary, unbounded
 - c. One sample available at a time, unbounded, access to old data
- 2. How do the SML models address the time and memory problem?
 - a. Updating the model with the new sample and then discarding it
 - b. Updating the model with the new sample and then saving it
 - c. Saving every time the new sample and retraining anew the model

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EXERCISE1: From batch to stream learning LAB 1: Prequential error