Analyzing individual variation in predator hunting mode and the effect of predator and prey behavior on hunting success using an online multiplayer videogame

Short title: Analyzing predator hunting mode and hunting success using an online multiplayer videogame

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Data availability statement

We could not openly share the data on open science/data web platforms due to ownership and privacy restrictions. However, upon request and pending a non-disclosure agreement, we will provide the data used to conduct our analyses. In addition, the project's R scripts and results are freely available on this GitHub repository: https://github.com/quantitative-ecologist/videogame_hunting_tactics-Rscripts.

Here is an anonymized link to our data for reviewing purposes that we deposited on the Open Science Framework: https://osf.io/wyvrt/?view_only=8449b28df2314f24958702532dc4bbee