

# Studying predator foraging mode and hunting success at the individual level with an online videogame

**Short title:** Predator-prey interactions in virtual worlds.

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### **Data availability statement**

We could not openly share the data on open science/data web platforms due to ownership and privacy restrictions. However, upon request and pending a non-disclosure agreement, we will provide the data used to conduct our analyses. In addition, the project's R scripts and results are freely available on this GitHub repository: <https://github.com/quantitative-ecologist/predator-foraging-mode-videogames>.