GUI Design Document

Team Name: Magic Square No Magic

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Structure

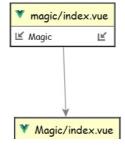
Directory Tree

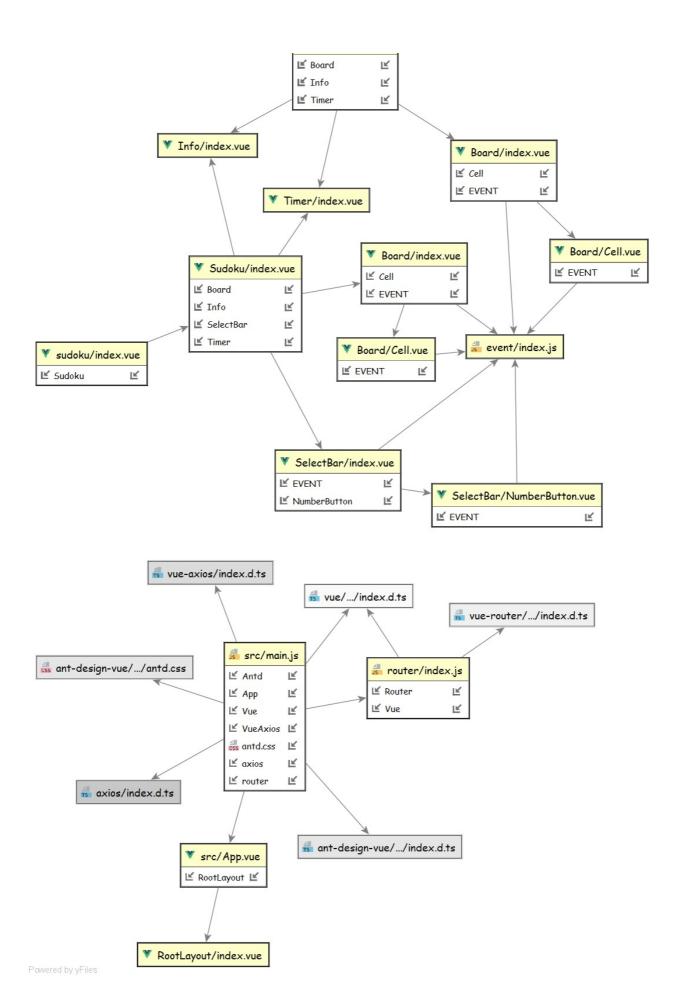
```
src
├─ App.vue
 — assets
   └─ logo.png
  components
    — event
      └─ index.js
    ├─ HelloWorld.vue
     — Info
      └─ index.vue
     — Magic
       — components
           └─ Board
               ├─ Cell.vue
              └─ index.vue
       └─ index.vue

    RootLayout

       └─ index.vue
      - Sudoku
       — components
           ├─ Board
              ├─ Cell.vue
              index.vue
           └─ SelectBar
               ├─ index.vue
               — index.vue
     — Timer
       └─ index.vue
  - main.js
  – page
    — magic
      ⊥ index.vue
     — mrule
      └─ index.vue
     - srule
      └─ index.vue
      - sudoku
      └─ index.vue
  - router
   └─ index.js
```

UML





Techinical Stack

- Vue.js
- Websocket
- Axios
- Ant Ddesign

Features

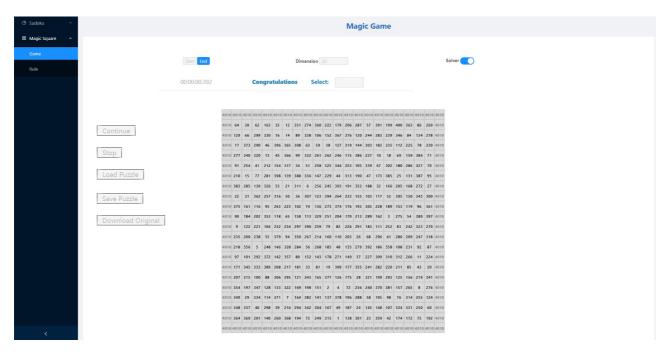
- Seperation of back end and front end
- RESTful API
- Artistic and easy to access
- Real-time interaction between back end and front end
- Customized logo

Core Components

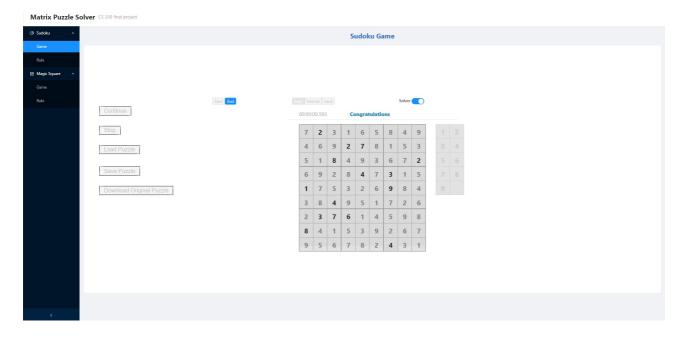
- Timer: Recording time for the solving process.
- Info: Messages during the game and after the game is completed.
- Magic: Necessary magic square elements.
- RootLayout: The layout of the whole front end.
- Sudoku: Necessary sudoku elements.

UI

Magic Square



Sudoku



Acknowledgement

Thanks to <u>17881055/vue-sudoku</u> (https://github.com/17881055/vue-sudoku). Our work is based on this repository.